

Nominal deterministic Muller automata

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Abstract. We define a class of stream languages, and the corresponding automata, that operate on infinite alphabets. The automata used for recognition are a generalisation of deterministic Muller automata to the case of infinite alphabets. Closure under complement, union and intersection is retained from the classical case.

1 Introduction

2 Background

Notation. As a matter of notation, for X, Y sets, we let $f: X \rightarrow Y$ be a total function from X to Y , $f: X \rightarrowtail Y$ be a total injective function and $f: X \rightharpoonup Y$ a partial function. Given a (partial) injective function f , we write $f^{-1}: Y \rightharpoonup X$ for the partial inverse function $\{(y, x) \mid f(x) = y\}$. We let $f|_{X'}$, with $X' \subseteq X$, be the domain restriction of f to X' .

Todo 1 *Introduce nominal sets and the notation $\text{Orb}(X)$ for the set of orbits of X .*

3 Nominal regular ω -languages

Traditionally, automata can be deterministic or non-deterministic. In order to extend previous results on closure under complementation and decidability, one needs to work with deterministic structures; therefore, in this paper, we introduce directly the deterministic structures.

Definition 1. *A nominal deterministic Muller automaton ($nDMA$) is a tuple $(Q, \longrightarrow, q_0, \mathcal{A})$ where:*

- Q is an orbit-finite nominal set of states;
- $q_0 \in Q$ is the initial state;
- $\mathcal{A} \subseteq \mathcal{P}(\text{Orb}(Q))$ is a set of sets of orbits, intended to be used as an accepting condition in the style of Muller automata.
- \longrightarrow is the transition relation, made up of triples $q_1 \xrightarrow{l} q_2$, having source q_1 , target q_2 , label $l \in \mathcal{N}$;
- the transition relation is deterministic, that is, for each $q \in Q$ and label $l \in \mathcal{N}$ there is exactly one transition with source q and label l .

4 Finite automata

Definition 2. An history-dependent deterministic Muller automaton (*hDMA*) is a tuple $(Q, | - |, q_0, \rho_0, \longrightarrow, \mathcal{A})$ where:

- Q is a finite set of states;
- for $q \in Q$, $|q|$ is a finite set of local names (or registers) of state q ;
- $q_0 \in Q$ is the initial state;
- $\rho_0 : |q_0| \rightarrow \mathcal{N}$ is the initial assignment;
- $\mathcal{A} \subseteq \mathcal{P}(Q)$ is the accepting condition, in the style of Muller automata;
- \longrightarrow is the transition relation, made up of quadruples $q_1 \xrightarrow[\sigma]{l} q_2$, having source q_1 , target q_2 , label $l \in |q_1| \uplus \{\star\}$, and history $\sigma : |q_2| \rightarrow |q_1| \uplus \{l\}$;
- the transition relation is deterministic in the following sense: for each $q_1 \in Q$, there is exactly one transition with source q_1 and label \star , and exactly one transition with source q_1 and label x for each $x \in |q_1|$.

In the following we fix a HDMA $A = (Q, | - |, q_0, \rho_0, \longrightarrow, \mathcal{A})$. Acceptance of an word $\alpha \in \mathcal{N}^\omega$ is defined in terms of the *configuration graph* of A .

Definition 3. The set \mathcal{C} of configurations of A consists of the pairs (q, ρ) such that $q \in Q$ and $\rho : |q| \rightarrow \mathcal{N}$.

Definition 4. The configuration graph of A is a transition relation over triples $(q_1, \rho_1) \xrightarrow{a} (q_2, \rho_2)$ where the source and destination are configurations, and $a \in \mathcal{N}$. There is one such transition if and only if there is a transition $q_1 \xrightarrow[\sigma]{l} q_2$ in A and either of the following happens:

- $l \in |q_1|$, $\rho_1(l) = a$, and $\rho_2 = \rho_1 \circ \sigma$;
- $l = \star$, $a \notin \Im(\rho_1)$, $\rho_2 = (\rho_1 \circ \sigma)[a/\sigma^{-1}(\star)]$.

The definition deserves some explanation. Fix a configuration (q_1, ρ_1) . Say that name $a \in \mathcal{N}$ is *assigned* to the register $i \in |q_1|$ if $\rho_1(i) = a$. When a is not assigned to any register, it is *fresh* for a given configuration. Then the transition $q_1 \xrightarrow[\sigma]{l} q_2$, under the assignment ρ_1 , consumes a symbol as follows: either $l \in |q_1|$ and a is the name assigned to register l , or l is \star and a is fresh. The destination assignment ρ_2 is defined using σ as a binding between local registers of q_2 and local registers of q_1 , therefore composing σ with ρ_1 and eventually associating a freshly received name, whenever \star is in the image of σ .

We write $(q_1, \rho_1) \xRightarrow{v} (q_2, \rho_2)$ for the path in the configuration graph that spells v . Notice that, being A deterministic, there can only be one such path. Given a sequence P of transitions in A , we write $(q_1, \rho_1) \xRightarrow{v}_P (q_2, \rho_2)$ whenever $(q_1, \rho_1) \xRightarrow{v} (q_2, \rho_2)$ and such path is yielded by P .

Now we analyze properties of *loops*, i.e. sequences of transitions whose initial and final state coincide. Consider a loop $L := p_0 \xrightarrow[\sigma_0]{l_0} p_1 \xrightarrow[\sigma_1]{l_1} \dots \xrightarrow[\sigma_{n-1}]{l_{n-1}} p_0$ in A . Let \underline{i} denote $i \bmod n$. Let $\widehat{\sigma}_i : |p_{i+1}| \rightarrow |p_i|$ be the partial functions given by

$$\widehat{\sigma}_i := \sigma_i \setminus \{(x, y) \in \sigma_i \mid y = \star\} \quad (i = 1, \dots, n)$$

Intuitively, these are the maps between local names induced by σ_i ignoring al-locations. Let $\hat{\sigma}: |p_0| \rightarrow |p_0|$ be their composition $\hat{\sigma}_0 \circ \hat{\sigma}_1 \cdots \circ \hat{\sigma}_n$. We define the set I as the greatest subset of $\text{dom}(\hat{\sigma})$ such that

$$\hat{\sigma}(I) = I \ ,$$

i.e. I contains those names that are just permuted along the loop. We denote by T all the other names, namely

$$T := |p_0| \setminus I \ .$$

The following lemma says that names stored in T are eventually forgotten.

Lemma 1. *Given any $x \in T$, let $\{x_j\}_{j \in J_x}$ be the smallest sequence that satisfies the following conditions*

$$x_0 = x \quad x_{i+1} = \sigma_{\underline{i}}^{-1}(x_i)$$

where $i+1 \in J_x$ only if $\sigma_{\underline{i}}^{-1}(x_i)$ is defined. Then J_x has finite cardinality.

Proof. First of all, observe that this sequence is such that $x_{kn} \neq x_{k'n}$, for all $k, k' \geq 0$ such that $k \neq k'$. In fact, suppose there are $x_{kn} = x_{k'n}$, with $k < k'$. Then we should have $x_{kn-1} = x_{k'n-1}$, because σ_n is injective. In general, $x_{kn-l} = x_{k'n-l}$, for $0 \leq l \leq kn$, therefore $x = x_0 = x_{(k'-k)n}$, which implies $x \in I$, against the hypothesis $x \in T$.

Now, suppose that $J_x = \mathbb{N}$. Then we would have an infinite subsequence $\{x_{kn}\}_{k \in \mathbb{N}}$ of pairwise distinct names that belong to $|p_0|$, but $|p_0|$ is finite, a contradiction. \square

Caratterizzare I anche come l'insieme dei registri che prima o poi vengono mappati su loro stessi?

Lemma 2. *Given a path, there is always a word that follows that path.*

Lemma 3. *Given any $\rho: |p_0| \rightarrow \mathcal{N}$:*

1. *there is $\theta \geq 1$ such that, for all v_1, \dots, v_θ such that*

$$(p_0, \rho) \xRightarrow{v_1}_L (p_0, \rho_1) \xRightarrow{v_2}_L \dots \xRightarrow{v_\theta}_L (p_0, \rho_\theta)$$

we have $\rho_\theta|_I = \rho|_I$;

2. *there is $\epsilon \geq 1$ such that, for all $\gamma \geq \epsilon$, there are v_1, \dots, v_γ such that*

$$(p_0, \rho) \xRightarrow{v_1}_L (p_0, \rho_1) \xRightarrow{v_2}_L \dots \xRightarrow{v_\gamma}_L (p_0, \rho_\gamma);$$

and $\rho_0(T) \cap \rho_\gamma(T) = \emptyset$. Fix: $\rho_0(|p_0|) \cap \rho_\gamma(T) = \emptyset$.

3. *there is ζ such that, for any $\rho': |p_0| \rightarrow \mathcal{N}$ with $\rho(T) \cap \rho'(T) = \emptyset$, there are v_1, \dots, v_ζ such that*

$$(p_0, \rho) \xRightarrow{v_1}_L (p_0, \rho_1) \xRightarrow{v_2}_L \dots \xRightarrow{v_\zeta}_L (p_0, \rho_\zeta)$$

and $\rho_\zeta|_T = \rho'|_T$.

Proof.

1. Notice that $\widehat{\sigma}|_I$ is a permutation, so by Langrange's theorem there is θ such that $\widehat{\sigma}|_I^\theta = id_I$. The claim follows from $\rho_\theta|_I = \rho|_I \circ \widehat{\sigma}|_I^\theta = \rho|_I$.
2. Let \mathcal{J} be

$$\mathcal{J} := \max\{|J_x| \mid x \in T\} + 1.$$

This gives the number of transitions it takes to forget all the names stored in T . Let ϵ be $\lceil \frac{\mathcal{J}}{n} \rceil$. For any $\gamma \geq \epsilon$, we can choose v_1, \dots, v_γ as any γ -tuple of words that are recognized by the loop and such that, whenever $l_j = \star$, then $(v_i)_j$ is different from $\rho(|p_0|)$ and all the previous symbols in v_1, \dots, v_i , for all $i = 1, \dots, \gamma$ and $j = 1, \dots, n$. The final assignment ρ_γ clearly satisfies the statement: none of the names in $\rho_\gamma(T)$ come from old names in $\rho(T)$, as they are all forgotten and replaced by fresh ones.

3. For each name $x \in T$ define a tuple (x, i, j) where i is the index of the transition where x is allocated and j is the number of loop traversals needed to allocate it, i.e. j is the smallest integer such that there are x_{jn}, \dots, x_1 defined as follows

$$x_{jn} = x \quad \sigma_{k+1}(x_{k+1}) = x_k \quad \sigma_i(x_1) = \star$$

Let X be the set of such tuples and let $\zeta := \max\{j \mid (x, i, j) \in X\}$. Then we can construct v_1, \dots, v_ζ as follows

$$(v_k)_i := \begin{cases} y \text{ fresh} & l_i = \star \wedge i \notin \pi_2(X) \\ \rho'(x) & (x, i, \zeta - k + 1)^1 \in X \\ \rho(l_0) & l_0 \neq \star \\ \rho_{k-1}(l_i) & i > 0, l_i \neq \star \end{cases}$$

Lemma 4. *Given a transition*

$$(p_1, \rho_1) \xrightarrow{a} (p_2, \rho_2)$$

we have $\rho_2(|p_2|) \subseteq \rho_1(|p_1|) \cup \{a\}$.

where by y fresh we mean different from elements of $\rho(|p_0|) \cup \rho'(|p_0|)$ and previous symbols in v_1, \dots, v_k . The second case is allowed by $\rho(T) \cap \rho'(T) = \emptyset$ and lemma 4. Then ρ_ζ satisfies the statement by construction.

□

Proposition 1. *For any $\hat{\rho}: |p_0| \rightarrow \mathcal{N}$ there are v_1, \dots, v_n such that*

$$(p_0, \hat{\rho}) \xRightarrow{v_1}_L (p_0, \hat{\rho}_1) \xRightarrow{v_2}_L \cdots \xRightarrow{v_n}_L (p_0, \hat{\rho}) .$$

Proof. We can take any path of the form

$$(p_0, \hat{\rho}) \xRightarrow{v_1}_L (p_0, \hat{\rho}_1) \xRightarrow{v_2}_L \cdots \xRightarrow{v_\gamma}_L (p_0, \hat{\rho}_\gamma) \xRightarrow{v_{\gamma+1}}_L \cdots \xRightarrow{v_{\gamma+\zeta}}_L (p_0, \hat{\rho}_{\gamma+\zeta})$$

Dire meglio!

where the subpath from $(p_0, \hat{\rho})$ to $(p_0, \hat{\rho}_\gamma)$ is given by 2 of lemma 3 and the remaining subpath is given by 3 of the same lemma, with $\rho = \hat{\rho}_\gamma$ and $\rho' = \hat{\rho}$. The only constraint about γ is that there should be a positive integer λ such that $\gamma + \zeta = \lambda\theta$, where θ is given by 1 of lemma 3. Thanks to the lemma we have $\hat{\rho}_{\gamma+\zeta}|_T = \rho|_T$ and $\hat{\rho}_{\gamma+\zeta}|_I = \rho|_I$ which, together with $I \cup T = |p_0|$, imply $\hat{\rho}_{\gamma+\zeta} = \hat{\rho}$. \square

Theorem 1. *Every non-empty language \mathcal{L} recognized by a HDMA A has an ultimately periodic fragment.*

Proof. Take any string α recognized by A and let $I = \text{Inf}(q_0, \alpha)$. A run for α in the configuration graph must begin with

$$(q_0, \rho_0) \xRightarrow{u} (q_1, \rho_1) \xRightarrow{v}_P (q_1, \rho_2)$$

where $q_1 \in I$ and $(q_1, \rho_1) \xRightarrow{v}_P (q_2, \rho_2)$ is a path, induced by some sequence of transitions P in A , that goes through all the states in I . Since P is a loop, we can replace the second path with a new one given by proposition 1

$$(q_0, \rho_0) \xRightarrow{u} (q_1, \rho_1) \xRightarrow{v_1}_P \cdots \xRightarrow{v_n}_P (q_1, \rho_1) .$$

This subpath can be traversed any number of times, so we have $u(v_1 \dots v_n)^\omega \in \mathcal{L}$. \square

Spiegare meglio perchè “must”?

5 Boolean operations

6 Ultimately-periodic determinacy

7 Nominal regularity of looping fragments

8 Decidability

Todo 2 *Quick introduction to [1].*

References

1. Ciancia, V., Venema, Y.: Stream automata are coalgebras. In: Coalgebraic Methods in Computer Science. Volume 7399 of LNCS. Springer (2012) 90–108