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jQuery Rock Paper Scissors

Due No Due Date   **Points** 100   **Submitting** a website url

Rebuild of Rock Paper Scissors

You will be beginning a new project NOT refactoring your old project.

Basic Objectives:

- Create your html, css, and javascript file inside a folder
- Create a git repository for your project and link it to a new GitHub repository.
- Add jQuery to your project

- User selects rock, paper, or scissors
- Computer randomly chooses
  - hint: have your choices in an array and randomly choose
- DISPLAY the user and computers choice on the screen
- DISPALY the winner

Bonus:

- Keep track of wins, losses, & ties
  - remember this is only going to be until the user refreshes the browser. We don't have anything fetching from or posting to a database yet!
- Use images to make a choice
  - hint: you can listen for the click event on any HTML element!
- Be able to start a new game without refreshing
- Track the percentage of times the user has won/lost / tied
- Color a win differently than a loss so it is easy to tell if the user won.
  - hint: add and remove classes: **http://stackoverflow.com/questions/195951/change-an-elements-class-with-javascript** **(http://stackoverflow.com/questions/195951/change-an-elements-class-with-javascript)**