

# ProgSeq

Generated on Wed Mar 2 2022 22:31:25 for ProgSeq by Doxygen 1.9.3

Wed Mar 2 2022 22:31:25

<b>1 File Documentation</b>	<b>1</b>
1.1 progSeq.h File Reference . . . . .	1
1.1.1 Function Documentation . . . . .	2
1.2 progSeq.h . . . . .	4
<b>Index</b>	<b>7</b>

## 1 File Documentation

### 1.1 progSeq.h File Reference

#### Functions

- void **initRobot** ()  
*Init the robot.*
- void **waitForButton** ()  
*Blocking function that waits for the joystick button to be pressed.*
- void **confirmCalibration** ()  
*Blocking function that waits for the joystick button to be pressed, while displaying the black line position to check if the calibration has been done properly.*
- void **screen** (String text)  
*Display a text on the oled screen.*
- void **calibrate** ()  
*Start a calibration (the robots turns left then right to find the highest and lowest possible brightness for the floor).*
- void **setSpeed** (int left, int right)  
*Set the speed for left and right motors.*
- void **followLine** (int maxSpeed)  
*Execute a follow line code.*
- void **readSensors** ()  
*Read the line sensors value and store them in RAM for further readings.*
- int **getSensor** (int index)  
*Get a specific line sensor value.*
- int **getDistance** ()  
*Get the ultrasonic range distance.*
- void **readObstacle** ()  
*Read the front infrared proximity sensors values and store them in RAM for further readings.*
- bool **getObstacle** (byte sensor)  
*Get a specific infrared proximity sensor value.*
- void **setColor** (int i, uint32\_t color)  
*Set the RGB LED i to the color of your choice.*
- void **beepOn** ()  
*Start the buzzer.*
- void **beepOff** ()  
*Stop the buzzer.*
- int **getJoystick** ()  
*Get the Joystick position.*
- void **PCF8574Write** (byte data)
- byte **PCF8574Read** ()

### 1.1.1 Function Documentation

**1.1.1.1 followLine()** `void followLine (`  
`int maxSpeed )`

Execute a follow line code.

When this is executed in a loop, the robot will read the line position and modify its motor speeds to go forward while staying on the line.

#### Parameters

<i>maxSpeed</i>	The running speed of the robot (0 to 200 recommended)
-----------------	---

**1.1.1.2 getDistance()** `int getDistance ( )`

Get the ultrasonic range distance.

#### Returns

Distance in cm.

**1.1.1.3 getJoystick()** `int getJoystick ( )`

Get the Joystick position.

#### Returns

JOY\_UNKNOWN if the position is unknown.

'JOY\_CENTER', JOY\_LEFT, JOY\_RIGHT, JOY\_UP or JOY\_DOWN in other cases.

**1.1.1.4 getObstacle()** `bool getObstacle (`  
`byte sensor )`

Get a specific infrared proximity sensor value.

NOTE : To get updated values, you must first run [readObstacle\(\)](#).

#### Parameters

<i>sensor</i>	The sensor you want to read value from (LEFT or RIGHT).
---------------	---

### Returns

true if there is an obstacle.  
false if there is no obstacle.

**1.1.1.5 getSensor()** `int getSensor (`  
`int index )`

Get a specific line sensor value.

NOTE : To get updated values, you must first run [readSensors\(\)](#).

### Parameters

<i>index</i>	The id of the sensor you want to get the value from, between 0 and 5.
--------------	---

### Returns

The value of the sensor, between 0 and 1000;.

**1.1.1.6 readObstacle()** `void readObstacle ( )`

Read the front infrared proximity sensors values and store them in RAM for further readings.

NOTE : As it's a void, it doesn't return anything, you have to call [getObstacle\(byte sensor\)](#) to get the actual values for each of the 2 sensors.

**1.1.1.7 readSensors()** `void readSensors ( )`

Read the line sensors value and store them in RAM for further readings.

NOTE : As it's a void, it doesn't return anything, you have to call [getSensor\(int index\)](#) to get the actual values for each of the 5 sensors.

**1.1.1.8 screen()** `void screen (`  
`String text )`

Display a text on the oled screen.

### Parameters

<i>text</i>	Multiline text to display, add a \n to print on the next line.
-------------	--

**1.1.1.9 setColor()** void setColor (   
     int i,   
     uint32\_t color )

Set the RGB LED i to the color of your choice.

#### Parameters

<i>i</i>	The index of the led you want to set the color.
<i>color</i>	An RGB color, you can use RED, BLUE, GREEN, BLACK and WHITE, but you can also use hexadecimal codes (0xRRGGBB).

**1.1.1.10 setSpeed()** void setSpeed (   
     int left,   
     int right )

Set the speed for left and right motors.

#### Parameters

<i>left</i>	An integer between -255 (backwards full speed) and 255 (forward full speed) for the left motor
<i>right</i>	An integer between -255 (backwards full speed) and 255 (forward full speed) for the right motor

## 1.2 progSeq.h

[Go to the documentation of this file.](#)

```
1
2 #ifndef PROGSEQ_H
3 #define PROGSEQ_H
4
5 #include <Arduino.h>
6
7
8 // #include <Adafruit_GFX.h>
9 #include <Adafruit_NeoPixel.h>
10 #include <Adafruit_SSD1306.h>
11 #include <TRSensors.h>
12 #include <Wire.h>
13
14
15 #define PWMA 6 // Left Motor Speed pin (ENA)
16 #define AIN2 A0 // Motor-L forward (IN2).
17 #define AIN1 A1 // Motor-L backward (IN1)
18 #define PWMB 5 // Right Motor Speed pin (ENB)
19 #define BIN1 A2 // Motor-R forward (IN3)
20 #define BIN2 A3 // Motor-R backward (IN4)
21 #define PIN 7
22 #define NUM_SENSORS 5
23 #define SCREEN_WIDTH 128 // OLED display width, in pixels
24 #define SCREEN_HEIGHT 32 // OLED display height, in pixels
25 #define OLED_RESET 9 // Reset pin # (or -1 if sharing Arduino reset pin)
26 #define SCREEN_ADDRESS 0x3C
27 #define Addr 0x20
28 #define IR 4 // he infrared remote receiver pin
29 #define ECHO 2
30 #define TRIG 3
31
32 #define KEY2 0x18 // Key:2
33 #define KEY8 0x52 // Key:8
34 #define KEY4 0x08 // Key:4
35 #define KEY6 0x5A // Key:6
36 #define KEY1 0x0C // Key:1
```

```
37 #define KEY3 0x5E          // Key:3
38 #define KEY5 0x1C          // Key:5
39 #define SpeedDown 0x07     // Key:VOL-
40 #define SpeedUp 0x15       // Key:VOL+
41 #define ResetSpeed 0x09    // Key:EQ
42 #define Repeat 0xFF        // press and hold the key
43
44 #define BLACK 0x000000
45 #define RED 0xFF0000
46 #define GREEN 0x00FF00
47 #define BLUE 0x0000FF
48 #define WHITE 0xFFFFFF
49
50 #define RIGHT 0x40
51 #define LEFT 0x80
52
53 #define JOY_UNKNOWN -1
54 #define JOY_LEFT 1
55 #define JOY_RIGHT 2
56 #define JOY_UP 3
57 #define JOY_DOWN 4
58 #define JOY_CENTER 5
59
60
61 #define beep_on PCF8574Write(0xDF & PCF8574Read())
62 #define beep_off PCF8574Write(0x20 | PCF8574Read())
63
64 // extern Adafruit_SSD1306 display;
65 extern Adafruit_NeoPixel RGB;
66 extern TRSensors trs;
67
68
69 void initRobot();
70
71 void waitForButton();
72 void confirmCalibration();
73 void screen(String text);
74 void calibrate(); // calibrate line sensors
75 void setSpeed(int left, int right); // -255 (backward) to 255 (forward)
76 void followLine(int maxSpeed); // move motors according to line position
77 void readSensors(); // update sensors state
78 int getSensor(int index); // get sensors values, index 0 to 5
79 int getDistance();
80 void readObstacle();
81 bool getObstacle(byte sensor);
82 void setColor(int i, uint32_t color);
83 void beepOn();
84 void beepOff();
85 int getJoystick();
86
87
88 void PCF8574Write(byte data);
89 byte PCF8574Read();
90
91 #endif
92
93
94
```



## Index

- followLine
  - [progSeq.h](#), [2](#)
- getDistance
  - [progSeq.h](#), [2](#)
- getJoystick
  - [progSeq.h](#), [2](#)
- getObstacle
  - [progSeq.h](#), [2](#)
- getSensor
  - [progSeq.h](#), [3](#)
- [progSeq.h](#), [1](#)
  - [followLine](#), [2](#)
  - [getDistance](#), [2](#)
  - [getJoystick](#), [2](#)
  - [getObstacle](#), [2](#)
  - [getSensor](#), [3](#)
  - [readObstacle](#), [3](#)
  - [readSensors](#), [3](#)
  - [screen](#), [3](#)
  - [setColor](#), [3](#)
  - [setSpeed](#), [4](#)
- readObstacle
  - [progSeq.h](#), [3](#)
- readSensors
  - [progSeq.h](#), [3](#)
- screen
  - [progSeq.h](#), [3](#)
- setColor
  - [progSeq.h](#), [3](#)
- setSpeed
  - [progSeq.h](#), [4](#)