

ProgSeq

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1 Class Documentation

1.1 progSeq Class Reference

Public Member Functions

- void **waitForButton** ()
Blocking function that waits for the joystick button to be pressed.
- void **confirmCalibration** ()
Blocking function that waits for the joystick button to be pressed, while displaying the black line position to check if the calibration has been done properly.
- void **screen** (String text)
Display a text on the oled screen.
- void **calibrate** ()
Start a calibration (the robots turns left then right to find the highest and lowest possible brightness for the floor).
- void **setSpeed** (int left, int right)
Set the speed for left and right motors.
- void **followLine** (int maxSpeed)
Execute a follow line code.
- void **readSensors** ()
Read the line sensors value and store them in RAM for further readings.
- int **getSensor** (int index)
Get a specific line sensor value.
- int **getDistance** ()
Get the ultrasonic range distance.
- void **readObstacle** ()
Read the front infrared proximity sensors values and store them in RAM for further readings.
- bool **getObstacle** (byte sensor)
Get a specific infrared proximity sensor value.
- void **setColor** (int i, uint32_t color)
Set the RGB LED i to the color of your choice.
- void **beepOn** ()
Start the buzzer.
- void **beepOff** ()
Stop the buzzer.
- int **getJoystick** ()
Get the Joystick position.

1.1.1 Member Function Documentation

1.1.1.1 followLine() `void progSeq::followLine (`
`int maxSpeed)`

Execute a follow line code.

When this is executed in a loop, the robot will read the line position and modify its motor speeds to go forward while staying on the line.

Parameters

<i>maxSpeed</i>	The running speed of the robot (0 to 200 recommended)
-----------------	---

1.1.1.2 getDistance() `int progSeq::getDistance ()`

Get the ultrasonic range distance.

Returns

Distance in cm.

1.1.1.3 getJoystick() `int progSeq::getJoystick ()`

Get the Joystick position.

Returns

JOY_UNKNOWN if the position is unknown.

'JOY_CENTER', JOY_LEFT, JOY_RIGHT, JOY_UP or JOY_DOWN in other cases.

1.1.1.4 getObstacle() `bool progSeq::getObstacle (`
`byte sensor)`

Get a specific infrared proximity sensor value.

NOTE : To get updated values, you must first run [readObstacle\(\)](#).

Parameters

<i>sensor</i>	The sensor you want to read value from (LEFT or RIGHT).
---------------	---

Returns

true if there is an obstacle.
false if there is no obstacle.

1.1.1.5 getSensor() `int progSeq::getSensor (`
`int index)`

Get a specific line sensor value.

NOTE : To get updated values, you must first run [readSensors\(\)](#).

Parameters

<i>index</i>	The id of the sensor you want to get the value from, between 0 and 5.
--------------	---

Returns

The value of the sensor, between 0 and 1000;.

1.1.1.6 readObstacle() `void progSeq::readObstacle ()`

Read the front infrared proximity sensors values and store them in RAM for further readings.

NOTE : As it's a void, it doesn't return anything, you have to call [getObstacle\(byte sensor\)](#) to get the actual values for each of the 2 sensors.

1.1.1.7 readSensors() `void progSeq::readSensors ()`

Read the line sensors value and store them in RAM for further readings.

NOTE : As it's a void, it doesn't return anything, you have to call [getSensor\(int index\)](#) to get the actual values for each of the 5 sensors.

1.1.1.8 screen() `void progSeq::screen (`
`String text)`

Display a text on the oled screen.

Parameters

<i>text</i>	Multiline text to display, add a \n to print on the next line.
-------------	--

1.1.1.9 setColor() `void progSeq::setColor (`
`int i,`
`uint32_t color)`

Set the RGB LED *i* to the color of your choice.

Parameters

<i>i</i>	The index of the led you want to set the color.
<i>color</i>	An RGB color, you can use RED, BLUE, GREEN, BLACK and WHITE, but you can also use hexadecimal codes (0xRRGGBB).

1.1.1.10 setSpeed() `void progSeq::setSpeed (`
`int left,`
`int right)`

Set the speed for left and right motors.

Parameters

<i>left</i>	An integer between -255 (backwards full speed) and 255 (forward full speed) for the left motor
<i>right</i>	An integer between -255 (backwards full speed) and 255 (forward full speed) for the right motor

The documentation for this class was generated from the following files:

- progSeq.h
- progSeq.cpp

2 File Documentation

2.1 progSeq.h

```
1 #ifndef PROGSEQ_H
2 #define PROGSEQ_H
3
4 #include "Adafruit_GFX.h"
5 #include <Adafruit_NeoPixel.h>
6 #include <Adafruit_SSD1306.h>
7 #include <TRSensors.h>
8 #include <Wire.h>
9
10 #include "Arduino.h"
11
12 #define PWMA 6 // Left Motor Speed pin (ENA)
13 #define AIN2 A0 // Motor-L forward (IN2).
14 #define AIN1 A1 // Motor-L backward (IN1)
15 #define PWMB 5 // Right Motor Speed pin (ENB)
16 #define BIN1 A2 // Motor-R forward (IN3)
17 #define BIN2 A3 // Motor-R backward (IN4)
18 #define PIN 7
19 #define NUM_SENSORS 5
20 #define OLED_RESET 9
21 #define OLED_SA0 8
22 #define Addr 0x20
23 #define IR 4 // he infrared remote receiver pin
24 #define ECHO 2
25 #define TRIG 3
```

```

26
27 #define KEY2 0x18          // Key:2
28 #define KEY8 0x52          // Key:8
29 #define KEY4 0x08          // Key:4
30 #define KEY6 0x5A          // Key:6
31 #define KEY1 0x0C          // Key:1
32 #define KEY3 0x5E          // Key:3
33 #define KEY5 0x1C          // Key:5
34 #define SpeedDown 0x07     // Key:VOL-
35 #define SpeedUp 0x15        // Key:VOL+
36 #define ResetSpeed 0x09    // Key:EQ
37 #define Repeat 0xFF         // press and hold the key
38
39 #define BLACK 0x000000
40 #define RED 0xFF0000
41 #define GREEN 0x00FF00
42 #define BLUE 0x0000FF
43 #define WHITE 0xFFFFFF
44
45 #define RIGHT 0X0F
46 #define LEFT 0xF0
47
48 #define JOY_UNKNOWN -1
49 #define JOY_LEFT 1
50 #define JOY_RIGHT 2
51 #define JOY_UP 3
52 #define JOY_DOWN 4
53 #define JOY_CENTER 5
54
55
56 #define beep_on PCF8574Write(0xDF & PCF8574Read())
57 #define beep_off PCF8574Write(0x20 | PCF8574Read())
58
59 extern Adafruit_SSD1306 display;
60
61 extern Adafruit_NeoPixel RGB;
62
63 class progSeq {
64 public:
65     progSeq();
66
67     void waitForButton();
68     void confirmCalibration();
69     void screen(String text);
70     void calibrate(); // calibrate line sensors
71     void setSpeed(int left, int right); // -255 (backward) to 255 (forward)
72     void followLine(int maxSpeed); // move motors according to line position
73     void readSensors(); // update sensors state
74     int getSensor(int index); // get sensors values, index 0 to 5
75     int getDistance();
76     void readObstacle();
77     bool getObstacle(byte sensor);
78     void setColor(int i, uint32_t color);
79     void beepOn();
80     void beepOff();
81     int getJoystick();
82
83 private:
84     unsigned int sensorValues[NUM_SENSORS];
85
86     TRSensors trs = TRSensors();
87
88     int obstacle;
89
90     void PCF8574Write(byte data);
91     byte PCF8574Read();
92 };
93
94 #endif
95
96
97

```


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