# More Basic Python

#### **FOSSEE**

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## Outline

Using Python modules

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## hello.py

Script to print 'hello world' – hello.py

```
print "Hello world!"
```

We have been running scripts from IPython

Now, we run from the shell using python

\$ python hello.py

### Modules

- Organize your code
- Collect similar functionality
- Functions, classes, constants, etc.

## Modules

- Define variables, functions and classes in a file with a .py extension
- This file becomes a module!
- The import keyword "loads" a module
- One can also use:
  - from module import name1, name2, name2 where name1 etc. are names in the module, "module"
- from module import \* imports everything from module, use only in interactive mode
- File name should be valid variable name



# Modules: example

```
# --- foo.py ---
some_var = 1
def fib(n): # write Fibonacci series up to n
    """Print a Fibonacci series up to n."""
    a, b = 0, 1
    while b < n:
        print b,
        a, b = b, a+b
# EOF</pre>
```

# Modules: example

```
>>> import foo
>>> foo.fib(10)
1 1 2 3 5 8
>>> foo.some_var
1
```

# Python path

In IPython type the following

```
import sys
sys.path
```

- List of locations where python searches for a module
- import sys searches for file sys.py or dir sys in all these locations
- So, our own modules can be in any one of the locations
- Current working directory is one of the locations
- Can also set PYTHONPATH env var

## Another example: GCD script

- Function that computes gcd of two numbers
- Save it as gcd\_script.py

```
def gcd(a, b):
    while b:
        a, b = b, a%b
    return a
```

Also add the tests to the file

```
if gcd(40, 12) == 4 and gcd(12, 13) == 1:
    print "Everything OK"
else:
    print "The GCD function is wrong"

$ python gcd_script.py
```

#### \_name\_\_

#### import gcd\_script

- The import is successful
- But the test code, gets run
- Add the tests to the following if block

```
if __name__ == "__main__":
```

- Now the script runs properly
- As well as the import works; test code not executed
- \_\_name\_\_ is local to every module and is equal to \_\_main\_\_
   only when the file is run as a script.

# Stand-alone scripts

Consider a file f.py: #!/usr/bin/env python """Module level documentation.""" # First line tells the shell that it should use Python # to interpret the code in the file. def f(): print "f" # Check if we are running standalone or as module. # When imported, \_\_name\_\_ will not be '\_\_main\_\_' if name == ' main ': # This is not executed when f.py is imported. f()

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## Motivation

• How do you signal errors to a user?



- Python's way of notifying you of errors
- Several standard exceptions: SyntaxError, IOError etc.
- Users can also raise errors
- Users can create their own exceptions
- Exceptions can be "caught" via try/except blocks

# Exception: examples

```
>>> 10 * (1/0)
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
ZeroDivisionError: integer division or modulo by
>>> 4 + spam*3
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
NameError: name 'spam' is not defined
>>> '2' + 2
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
TypeError: cannot concatenate 'str' and 'int' obj
```

# Exception: examples

```
>>> while True:
        try:
            x = int(raw_input("Enter a number: ")
            break
        except ValueError:
            print "Invalid number, try again..."
>>> # To raise exceptions
... raise ValueError("your error message")
Traceback (most recent call last):
  File "<stdin>", line 2, in ?
ValueError: your error message
```

# Exception: try/finally

```
>>> while True:
        try:
            x = open("my_data.txt")
            lines = x.readlines()
            # Process the data from the file.
            value = int(line[0])
        except ValueError:
            print "Invalid file!"
        finally:
            print "All good!"
```