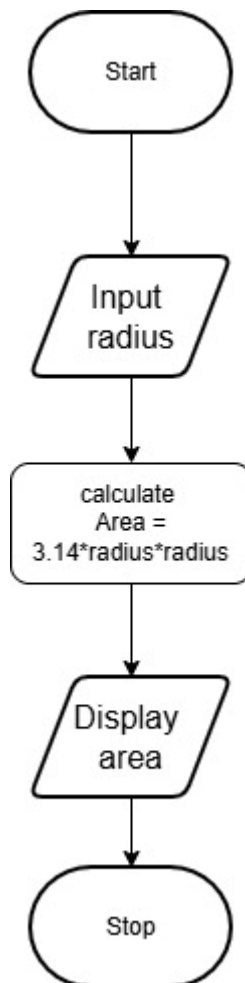


1.1.1. Area of Circle

Algorithm:

1. Start
2. Read the radius of the circle as a floating-point number.
3. Assign the value of π as 3.14.
4. Calculate the area using the formula:
$$\text{Area} = \pi \times \text{radius} \times \text{radius}$$
5. Display the calculated area formatted to 4 decimal places.
6. Stop

Flowchart:



1.1.1. Area of Circle

Write a Python program that calculates the area of a circle when the radius is provided by the user. Use $\pi = 3.14$ and display the area.

Input Format:

- A single line containing a floating-point number representing the radius.

Output Format:

- Print the computed area of the circle formatted to 4 decimal places.

Sample Test Cases

+

Debugger

Submit

Submit

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circlearea...

```
1 #Write your code here...
2 radius = float(input())
3 area = 3.14 * radius * radius
4 print(f"{area:.4f}")
```

Terminal

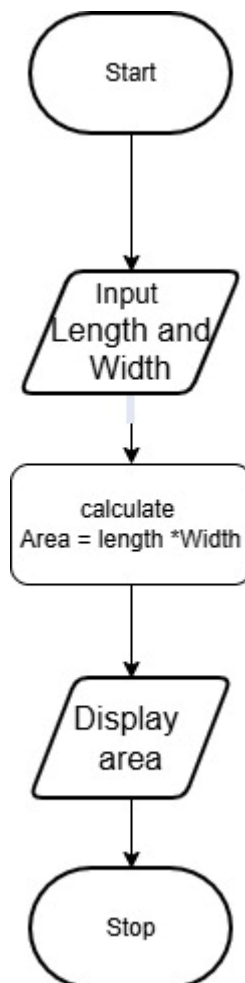
Test cases

1.1.2. Area of Rectangle

Algorithm:

1. Start
2. Read the length of the rectangle as a floating-point number.
3. Read the width of the rectangle as a floating-point number.
4. Calculate the area using the formula:
$$\text{Area} = \text{length} \times \text{width}$$
5. Display the area formatted to 2 decimal places.
6. Stop

Flowchart:

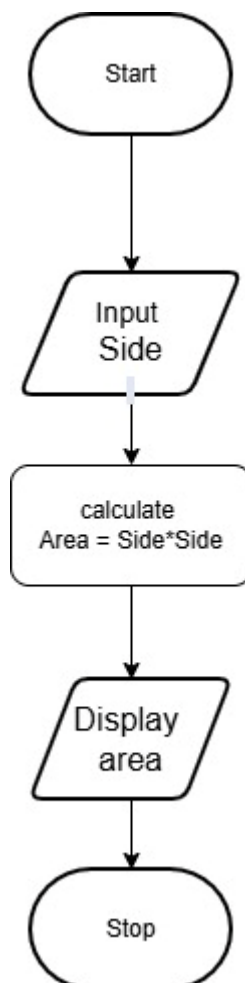


1.1.3. Calculate Area of the Square

Algorithm:

1. Start
2. Read the side length of the square as a positive integer.
3. Calculate the area using the formula:
$$\text{Area} = \text{side_length} \times \text{side_length}$$
4. Display the calculated area.
5. Stop

Flowchart:



1.1.3. Calculate Area of the Square

Write a Python program that prompts the user to enter the *side_length* of a square and computes the area of the square.

Formula:

- $\text{Area} = \text{side_length}^2$

Input Format:

- The input is a positive integer value that represents the *side_length* of the square.

Output Format:

- The output is a positive integer value that represents the area of the square.

Sample Test Cases

+

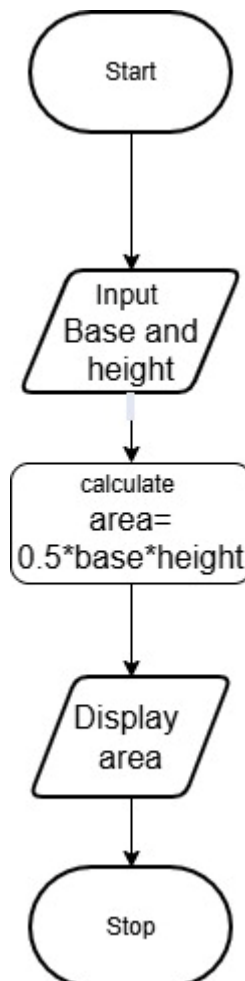
```
1 # Write your code here...
2 side_length = int(input())
3 area = side_length * side_length
4 print (area)
5
6
7
8
9
```

1.1.4. Area of Triangle

Algorithm:

1. Start
2. Read the base of the triangle as a floating-point number.
3. Read the height of the triangle as a floating-point number.
4. Calculate the area using the formula:
$$\text{Area} = \frac{1}{2} \times \text{base} \times \text{height}$$
5. Display the area formatted to 2 decimal places.
6. Stop

Flowchart:



1.1.4. Area of Triangle

01:45

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Write a Python program that prompts the user to enter the triangle's base and height and computes the triangle's area.

Formula: $Area\ of\ Triangle = 0.5 \times base \times height$.

Input Format:

- The first line of input is the float value that represents the base of the triangle.
- The second line of input is the float value that represents the height of the triangle.

Output Format:

- The output is the floating point value that represents the area of a triangle, formatted to two decimals.

Sample Test Cases

+

triangleA...

1 # Write your code here...
2 base = float(input())
3 height = float(input())
4 area = 0.5 * base * height
5 print(f"{area:.2f}")

Submit

Debugger

Terminal

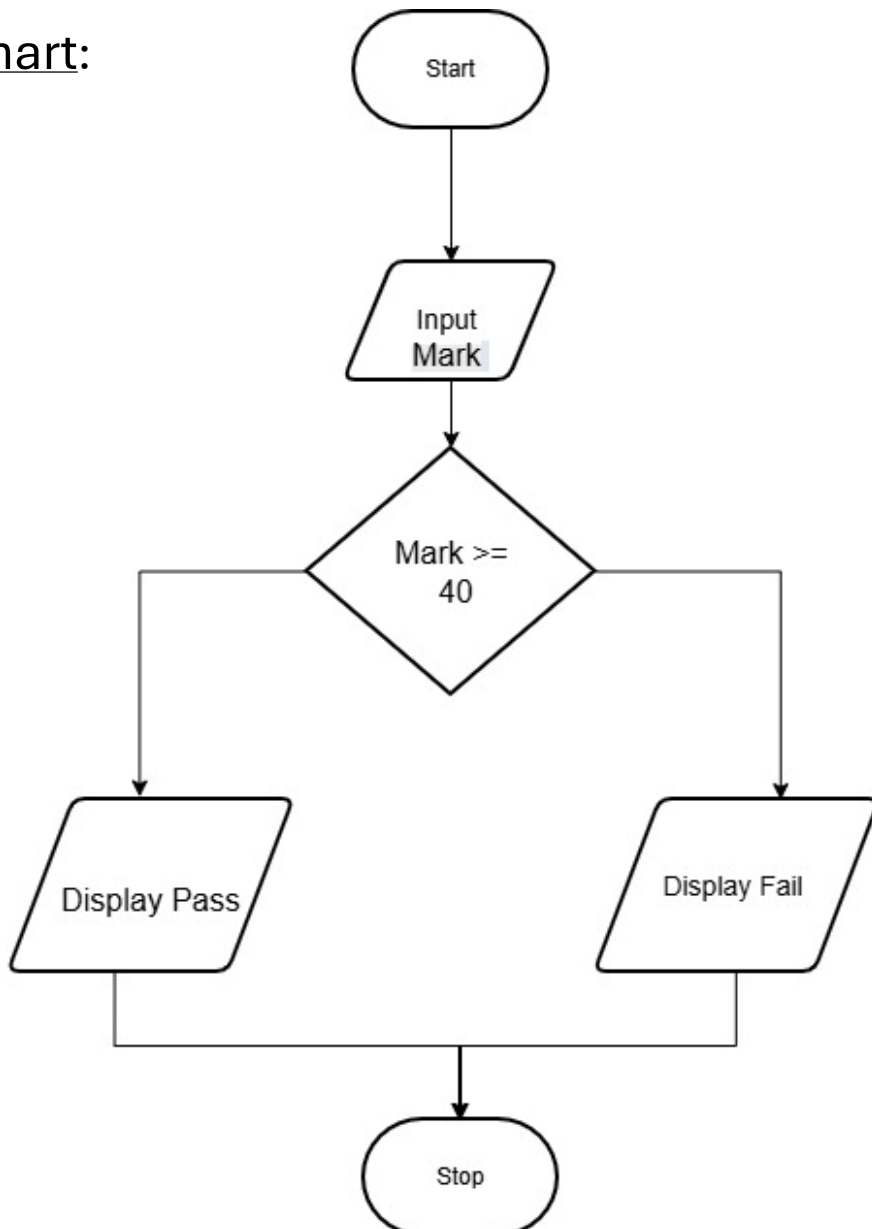
Test cases

1.1.5. Student Pass or Fail Status

Algorithm:

1. Start
2. Read the marks obtained by the student as an integer.
3. Check if the marks are greater than or equal to 40.
 - If yes, print "Pass".
 - If no, print "Fail".
4. Stop

Flowchart:



1.1.5. Student Pass or Fail Status

Write a Python program to determine whether a student passed the exam or not based on their marks.

Pass/Fail Criteria:

- A student passes if marks ≥ 40
- A student fails if marks < 40

Input Format:

- Single line contains an integer representing the marks obtained by the student.

Output Format:

- Print "Pass" if the student passed the exam.
- Print "Fail" if the student failed the exam.

Sample Test Cases

+

```
1 # Type Content here...
2 marks = int(input())
3 if marks >= 40:
4     print("Pass")
5 else:
6     print("Fail")
```

2.1.1. Roots of a Quadratic Equation

Algorithm:

1. Start
2. Read three integers a, b, and c.
3. Calculate the discriminant:

$$D = b^2 - 4ac$$

4. Check the value of the discriminant D :

- If $D > 0$

1. Calculate

$$root1 = -b + \sqrt{D} / 2a$$

$$root2 = -b - \sqrt{D} / 2a$$

2. Print root1 and root2 formatted to 2 decimal places.

- Else if $D = 0$

1. Calculate

$$root = -b / 2a$$

2. Print root1 = root2 = root formatted to 2 decimal places.

- Else ($D < 0$)

1. Calculate real part:

$$realPart = -b / 2a$$

2. Calculate imaginary part:

$$imaginaryPart = \sqrt{-D} / 2a$$

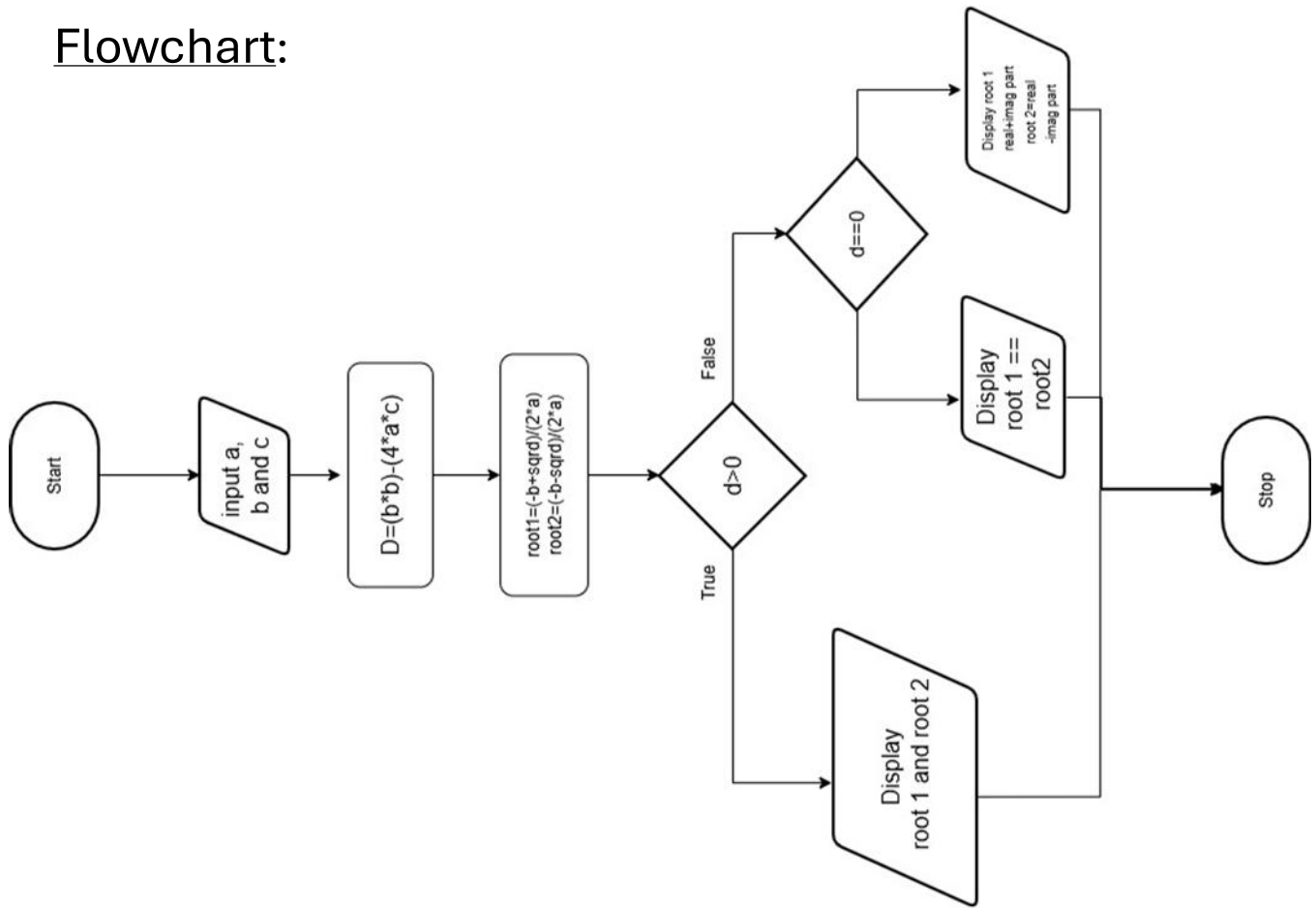
3. Print:

$$root1 = realPart + imaginaryPart i$$

$$root2 = realPart - imaginaryPart i$$

5. Stop

Flowchart:



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2.1.1. Roots of a Quadratic Equation 38:10

Write a program to find the roots of a quadratic equation, given its coefficients a , b , and c . Use the quadratic formula: $\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

The discriminant $D = b^2 - 4ac$ determines the nature of the roots:

- If $D > 0$: Roots are real and different
- If $D = 0$: Roots are real and the same
- If $D < 0$: Roots are imaginary

Input Format:

- Three space-separated integers representing the coefficients a , b , and c , respectively.

Output Format:

- If roots are real and different, print:

```
root1 = <Root1>
root2 = <Root2>
```
- If roots are the same, print:

```
root1 = root2 = <Root1>
```
- If roots are imaginary, print:

```
root1 = <RealPart>+<ImaginaryPart>i
root2 = <RealPart>-<ImaginaryPart>i
```

All values should be formatted to two decimal places.

Sample Test Cases +

quadratic...

```
1 import math
2 # Read input coefficients
3 a, b, c = map(int, input().split())
4
5 # Calculate discriminant
6 D = b**2 - 4*a*c
7
8 if D > 0:
9     root1 = (-b + math.sqrt(D)) / (2*a)
10    root2 = (-b - math.sqrt(D)) / (2*a)
11    print(f"root1 = {root1:.2f}")
12    print(f"root2 = {root2:.2f}")
13
14 elif D == 0:
15     root = -b / (2*a)
16     print(f"root1 = root2 = {root:.2f}")
17
18 else:
19     realPart = -b / (2*a)
20     imaginaryPart = math.sqrt(-D) / (2*a)
21     print(f"root1 = {realPart:.2f}+{imaginaryPart:.2f}i")
22     print(f"root2 = {realPart:.2f}-{imaginaryPart:.2f}i")
23
```

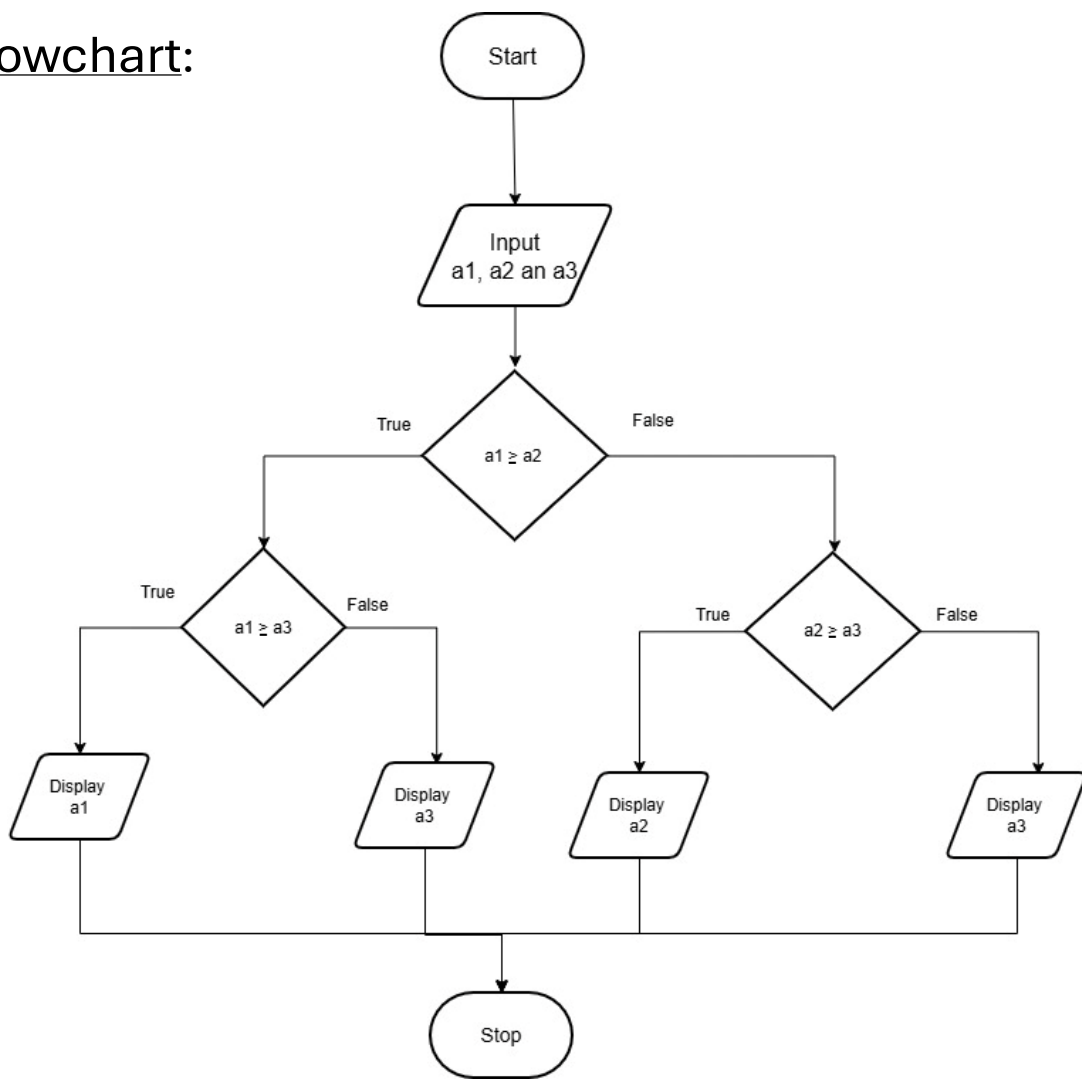
Terminal Test cases

3.1.1. Largest of Three Numbers

Algorithm:

1. Start
2. Read the first integer a.
3. Read the second integer b.
4. Read the third integer c.
5. Compare the three numbers:
 - If a is greater than or equal to b and a is greater than or equal to c, then a is the largest.
 - Else if b is greater than or equal to a and b is greater than or equal to c, then b is the largest.
 - Else, c is the largest.
6. Display the largest number.
7. Stop

Flowchart:



3.1.1. Largest of Three Numbers

Write a Python program that prompts the user to enter three integers. Print the largest of the three integers.

Input Format:

- The program will prompt the user to enter three integers, one per line.

Output Format:

- The output will display the largest integer among the three integers.

Sample Test Cases

+

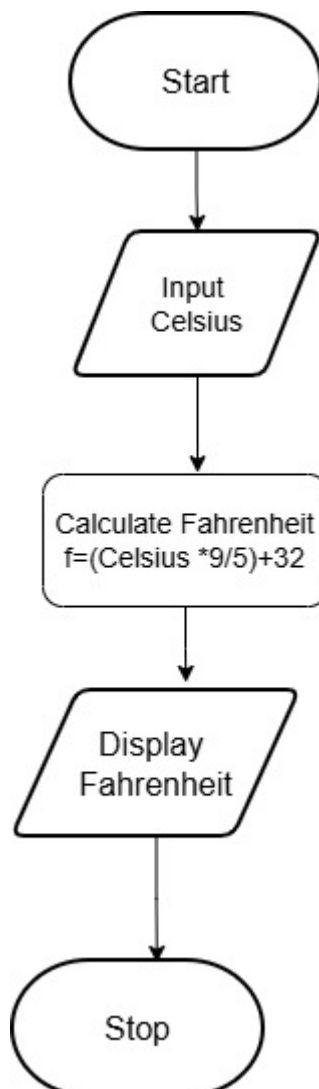
```
1 #write your code here...
2 a = int(input())
3 b = int(input())
4 c = int(input())
5
6 print(max(a, b, c))
7
```

3.1.2. Celsius to Fahrenheit

Algorithm:

1. Start
2. Read the temperature in Celsius as a floating-point number.
3. Convert the temperature to Fahrenheit using the formula:
$$Fahrenheit = (9/5 \times Celsius) + 32$$
4. Display the Fahrenheit temperature formatted to 2 decimal places.
5. Stop

Flowchart:



3.1.2. Celsius to Fahrenheit

Write a Python program to convert temperature from Celsius to Fahrenheit.

Formula:

$$\text{Fahrenheit} = (\text{Celsius} \times \frac{9}{5}) + 32$$

Input Format:

- Single line contains a float value representing the temperature in Celsius.

Output Format:

- Print the temperature in Fahrenheit as a float value formatted to 2 decimal places.

Sample Test Cases

+

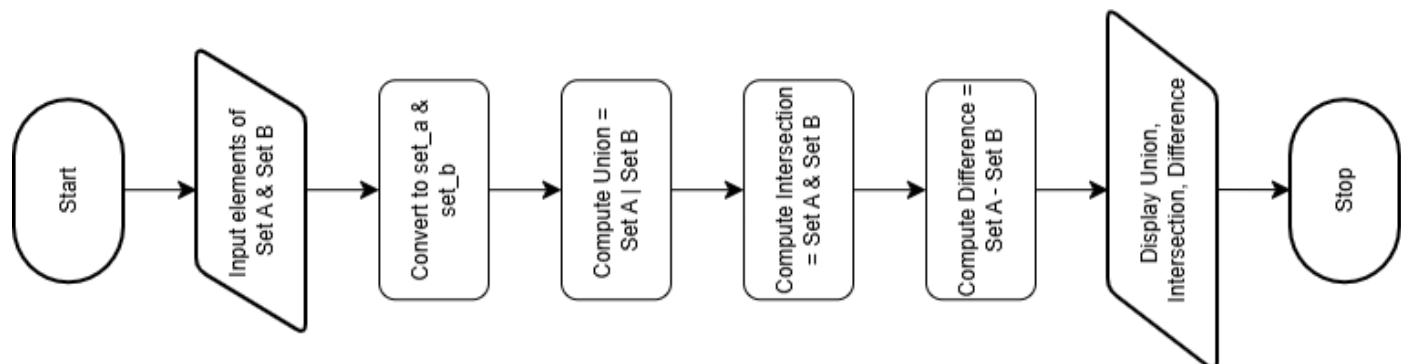
```
1 # Type Content here...
2 celsius = float(input())
3 fahrenheit = (celsius * 9/5) + 32
4 print(f"{fahrenheit:.2f}")
```


4.1.1. Set Operations

Algorithm:

1. Start
2. Prompt the user to enter elements of Set A (space-separated integers).
3. Convert the input values into a set \rightarrow set_a.
4. Prompt the user to enter elements of Set B.
5. Convert the input values into a set \rightarrow set_b.
6. Compute Union:
$$\text{union_result} = \text{set_a} \cup \text{set_b}$$
7. Compute Intersection:
$$\text{intersection_result} = \text{set_a} \cap \text{set_b}$$
8. Compute Difference
$$\text{difference_result} = \text{set_a} - \text{set_b}$$
9. Display Union, Intersection & Difference.

Flowchart:



Write a Python program to perform union, intersection and difference operations on *Set A* and *Set B*.

Output Format:

- The first line prints "Union: " followed by the union of *Set A* and *Set B*.
- The second line prints "Intersection: " followed by the intersection of *Set A* and *Set B*.
- The third line prints "Difference: " followed by the difference of *Set A* and *Set B*.

Sample Test Cases

+

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