

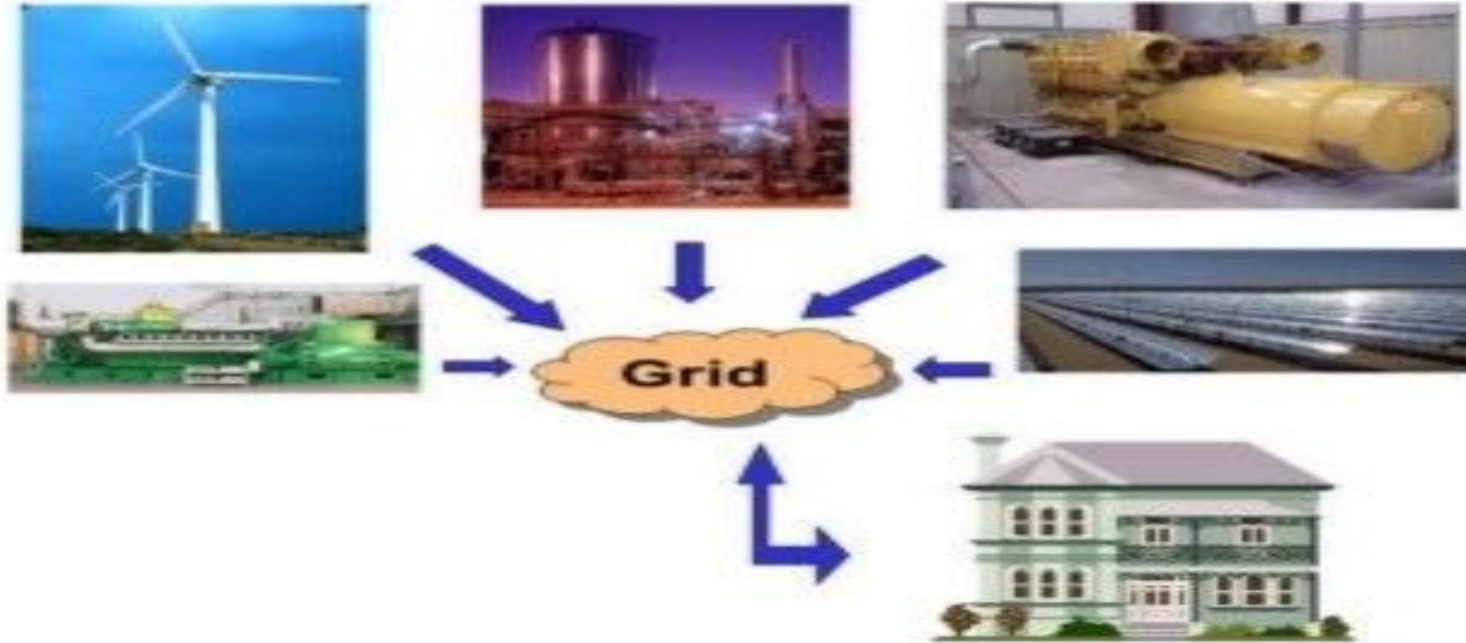
# Classification of Power Quality disturbances by various Machine Learning techniques in Distributed Generated systems

Project made by: **VINEET PATNAIK KUPPILI** under the guidance of Dr. Debani Mishra

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# INTRODUCTION

## Distribution System



# WHY DG

?

1. Associated with green form of energy
2. Environment friendly.
3. Uses smaller sized generator that does typical central Station plant .
4. Wind system and solar (Photovoltaic systems).

■ ■ ■

5. It can generate electricity from many small energy resources .
6. Reduces number of power lines .
7. Reduces amount of energy lost in transmitting electricity
8. Reduces cost of transmission line and the losses

## RESURGENCE OF DG

- 1) The original power system consist of relatively small generators configured in isolated island, used DG that model gave way to the present centralized system because of economies of scale.
- 2) There was a desire of sequester electricity generation facilities away from population centers for environmental reason and locate them closer to the sources of fuel and water.

## PRESPECTIVES OF DG BENEFITS

- 1) End user perspective.
- 2) Distribution utility perspective.
- 3) Commercial power procedure perspective.

# Disadvantages

- Power Quality
- Cost of operation and maintenance
- Long term reliability of units
- Interconnection

# Power quality issues

- Voltage sag
- Voltage swell
- Harmonics
- Voltage regulation
- Islanding
- Flicker
- Interruptions





# FEATURE EXTRACTION TECHNIQUES

- Wavelet transform
- S- transform
- Hyperbolic s- transform
- Principal component analysis

# Statistical features of a signal

1. Entropy
2. Energy
3. RMS
4. Mean
5. Standard deviation
6. Kurtosis
7. Skewness
8. Diff b/w max and min

PQ Disturbance

# CLASSIFICATION



# CLASSIFICATION

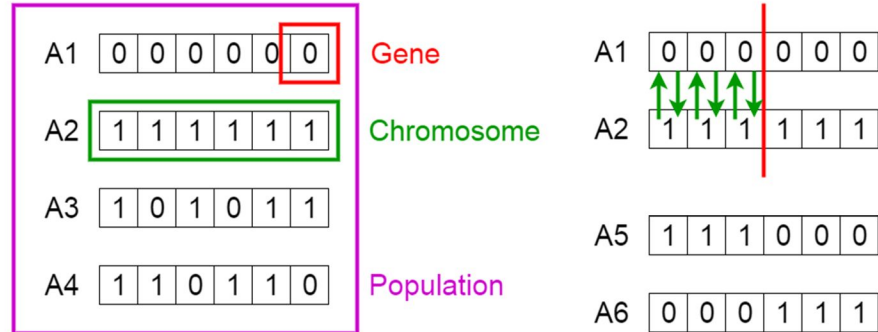
It is the problem of identifying to which a set of categories ,a new observations belongs, on the basis of training set of data whose category membership is known .

- Some of the soft computing methods are
  - ANN ( Artificial Neural Network)
  - SVM( Support vector machine)
  - Decision tree
  - Random forest
  - Fuzzy and Neuro-Fuzzy

# GENETIC ALGORITHM

Solves both constrained and unconstrained optimization problems that is based on natural selection,

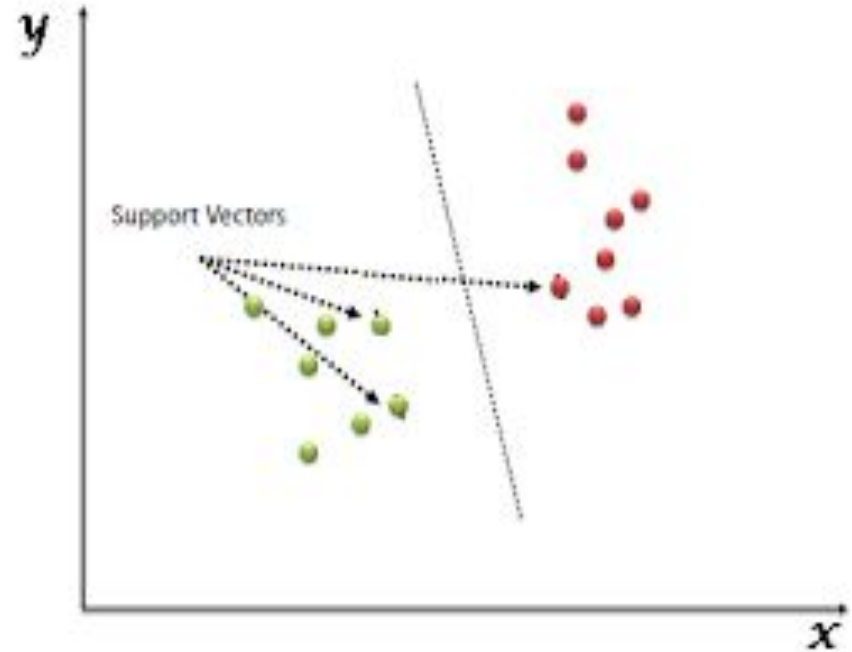
## *Genetic Algorithms*



# SVM

Supervised machine learning algo .

Classification or Regression challenge .







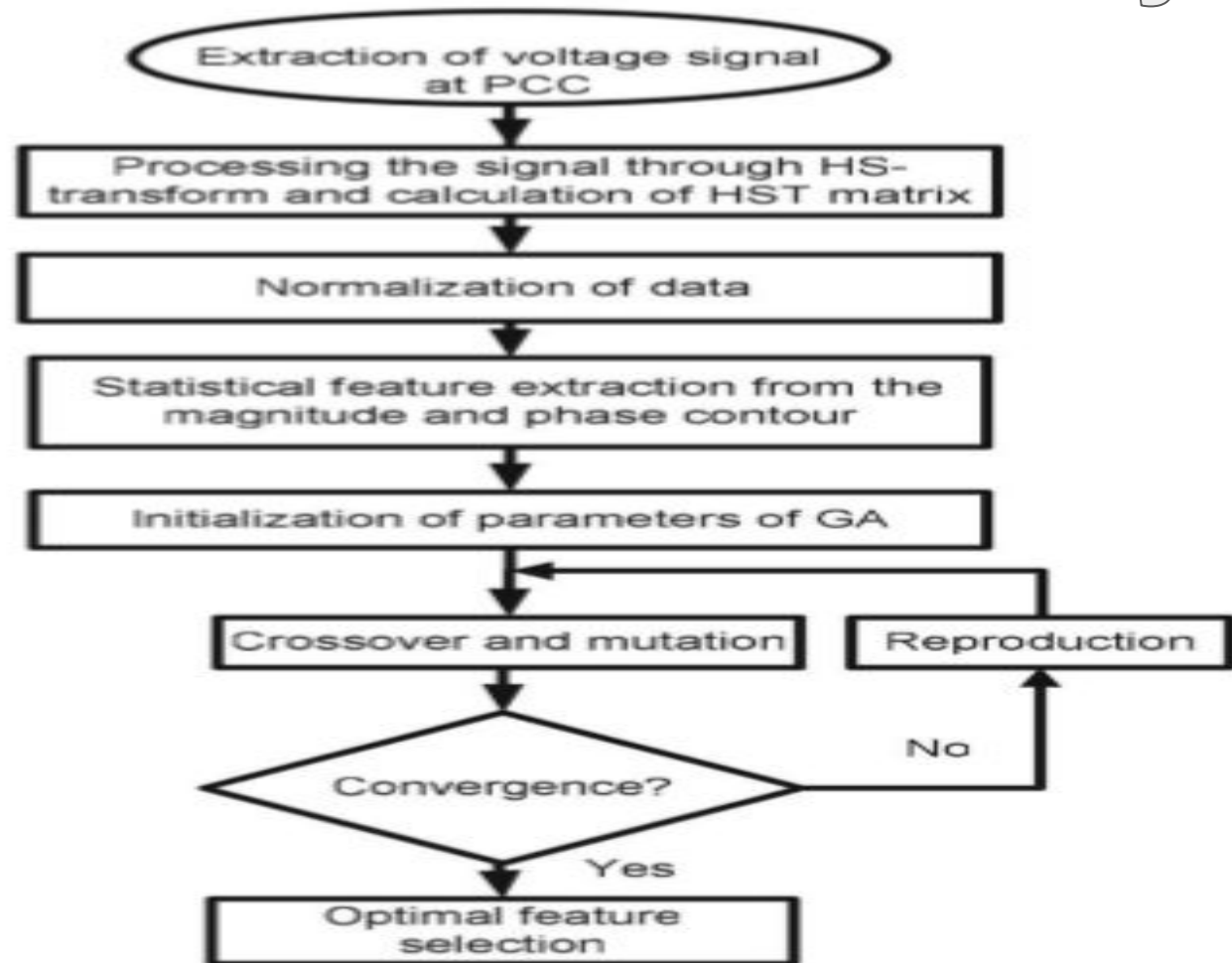


# PROBLEM STATEMENT

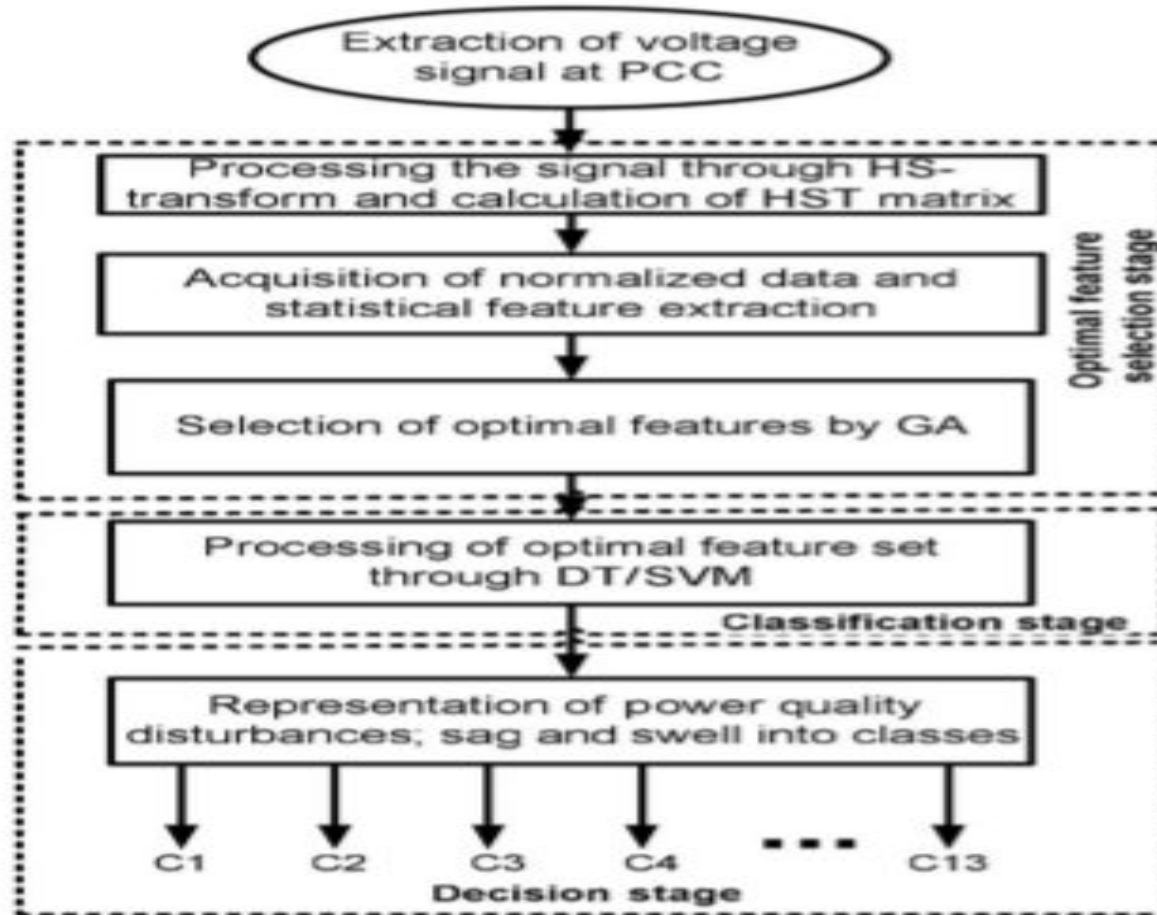
- ? The dimension of the total data set has to be reduced. To achieve this, features have to be extracted from the measured signal.
- ? The computational complexity of the prediction and learning process has to be reduced and the prediction accuracy has to be enhanced.
- ? Redundant features are to be removed and optimal features are to be selected from the total feature set.
- ? Accuracy is to be found out for PQ disturbance classification under different circumstances .

# General approach to problem statement

# optimal feature selection by GA



# Classification strategy using SVM/DT



# SIMULATION RESULTS

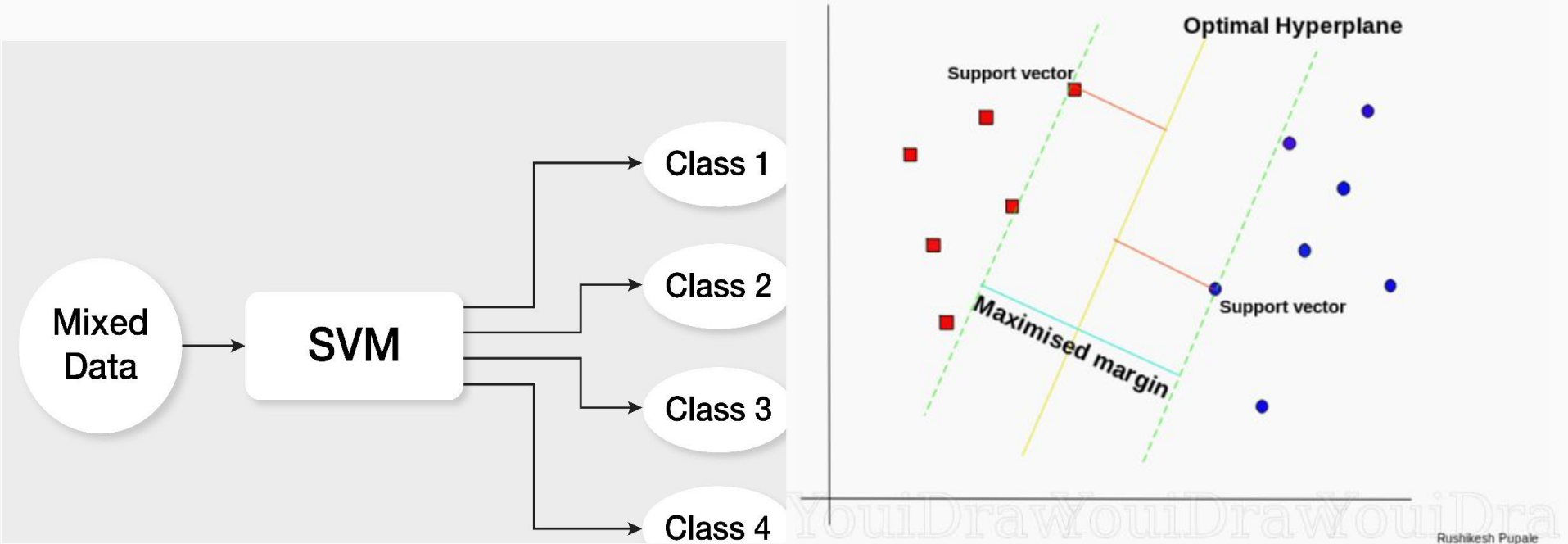
# SVM

Support Vector Machine” (SVM) is a supervised machine learning algorithm which can be used for both classification or regression challenges .

Plot each data item as a point in  $n$ -dimensional space (where  $n$  is number of features you have

classification by finding the hyper-plane that differentiate the classes .

# HOW SVM WORKS ?



# CLASSIFICATION RESULTS

**Gamma = 0.4-0.6**

Class Type	No. of samples	Accuracy
Sag	10000	94.5%
Swell	10000	99.87%
Interruption	10000	100%
Harmonics	10000	100%
Flicker	10000	98.4%
Overall	50000	98.57%

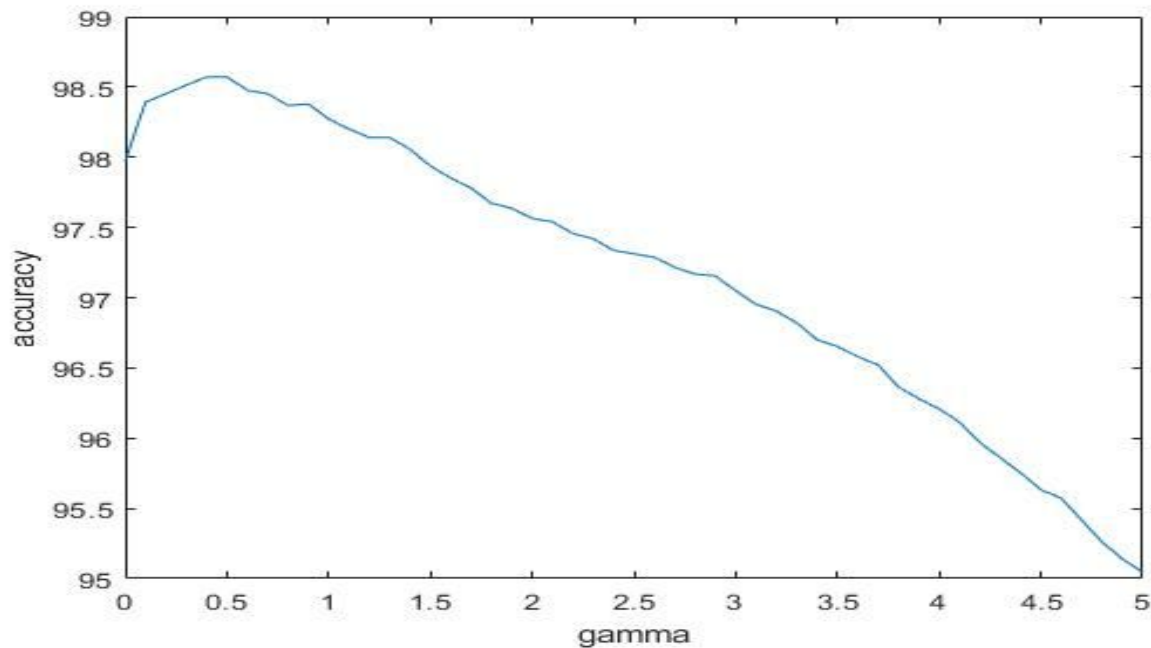


# CLASSIFICATION RESULTS

Gamma = 5

Class Type	No. of samples	Accuracy
Sag	10000	90.86%
Swell	10000	97.6%
Interruption	10000	98.2%
Harmonics	10000	98.2%
Flicker	10000	92.9%
Overall	50000	95.2%

# Accuracy vs gamma (10000 samples)



# CLASSIFICATION RESULTS

**Gamma = 0.15-0.2**

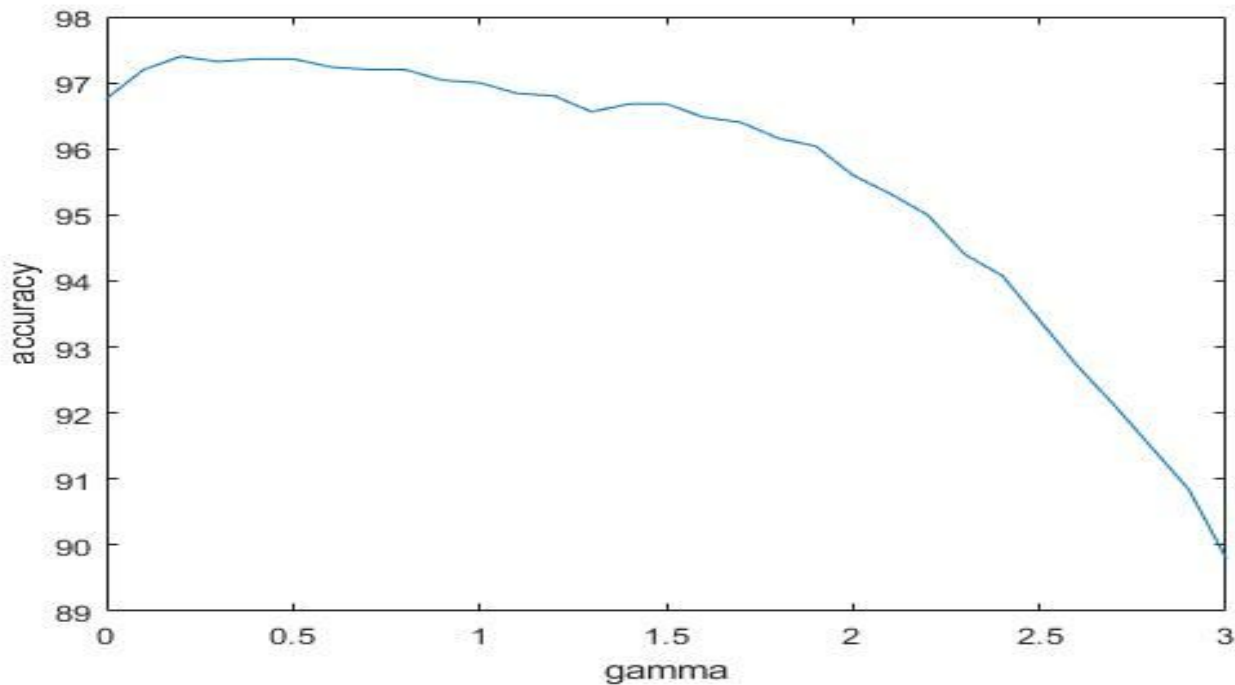
Class Type	No. of samples	Accuracy
Sag	3000	93.6%
Swell	3000	98.4%
Interruption	3000	100%
Harmonics	3000	100%
Flicker	3000	97.4%
Overall	15000	98.57%

# CLASSIFICATION RESULTS

Gamma = 3

Class Type	No. of samples	Accuracy
Sag	3000	84.9%
Swell	3000	89%
Interruption	3000	93%
Harmonics	3000	92.7%
Flicker	3000	90%
Overall	15000	89.9%

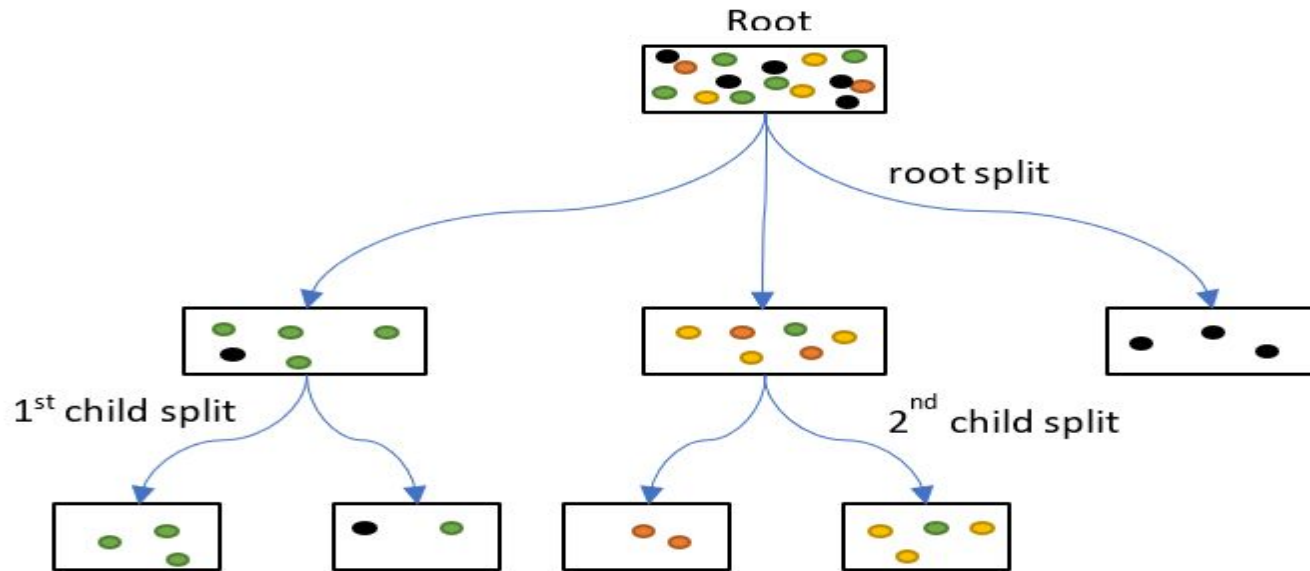
# Accuracy vs gamma (3000 samples)



# Decision Tree

A decision tree is a decision support tool that uses a tree-like graph or model of decisions and their possible consequences, including chance event outcomes, resource costs, and utility. It is one way to display an algorithm that only contains conditional control statements

# HOW DT WORKS ?



# CLASSIFICATION RESULTS

Class Type	No. of samples	Accuracy
Sag	10000	94.3%
Swell	10000	87.6%
Interruption	10000	90.5%
Harmonics	10000	85.6%
Flicker	10000	94.3%
Overall	50000	92.3%



# CONCLUSION

- ❖ Normalization is must for SVM
- ❖ SVM showed better accuracy than DT .
- ❖ Accuracy increases with increase in no. of samples or variation of gamma Parameter .
- ❖ Genetic algorithm optimises the redundant and less important features .
- ❖ Wavelet packet transform is used to extract features .
- ❖ Further db4 was used with 4-level decomposition.
- ❖ By application of better hardware accuracy for both the techniques can be increased .

# FUTURE SCOPE

- Different ML techniques like LSTM, random Forest can be used-compared to present work .
- Different transform techniques can be used for comparison .
- We can check the accuracy under different circumstances like noise signal or harmonics is induced .

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# Thank you

K. Vineet Patnaik

B315023

Dept. of Electrical Engg.  
IIT Bhubaneswar

Guided by:  
Dr. Debani P Mishra  
Dept. of Electrical Engineering,  
IIT Bhubaneswar

