

LAB-6

~~APPEND~~ APPEND: ~~HEAD~~ HEAD, CURR, NDATA,
NODE, DATA, NEXT, COUNT

CURR = HEAD.

NODE → NDATA = DATA.

NODE → NEXT = NULL.

IF HEAD = NULL

HEAD = NODE.

COUNT++.

RETURN.

END OF IF.

WHILE CURR → NEXT ≠ NULL

CURR = CURR → NEXT.

END OF WHILE.

CURR → NEXT = NODE.

COUNT++.

END.

PUSH: DATA, HEAD, NODE,
NEXT, COUNT, NDATA.

~~NODE~~ NODE → NDATA = DATA.

~~NODE~~ NODE → NEXT = HEAD.

IF HEAD = NULL

~~HEAD~~ NODE → NEXT = NULL

HEAD = NODE.

COUNT++.

RETURN.

END OF IF.

NODE → NEXT = HEAD.

~~HEAD~~ HEAD = NODE.

COUNT++.

END OF IF.

AddAtPos: HEAD, CURR, NODE, NDATA,
NEXT, DATA, OFFSET, COUNT

```

1)  NODE → NDATA = DATA.
2)  IF OFFSET > COUNT+1 OR
    OFFSET > 0.
3)  PRINT "Out of limits".
4)  RETURN.
5)  END OF IF.
6)  IF HEAD = NULL.
7)  NODE → NEXT = NULL.
8)  HEAD = NODE.
9)  COUNT++.
10) RETURN.
11) END OF IF.
12) IF OFFSET = 0.
13) PUSH DATA.
14) RETURN.
15) END OF IF.
16) WHILE -- OFFSET.
17) CURR = CURR → NEXT.
18) IF OFFSET = 0
19) BREAK.
20) END OF END OF IF.
21) END OF WHILE.
22) NODE → NEXT = CURR → NEXT.
23) CURR → NEXT = NODE.
24) COUNT++.
25) END.
  
```


NODE

PRINT : HEAD, ~~@@@~~ ~~HEAD~~, NDATA,
NEXT, ~~@@@~~.

- 1) IF HEAD = NULL
- 2) PRINT "Empty List"
- 3) RETURN.
- 4) END OF IF.
- 5) WHILE NODE != NULL
- 6) PRINT NODE → NDATA
- 7) NODE = NODE → NEXT.
- 8) END OF WHILE.
- 9) END.