```c
#include <stdio.h>

float sumavg(int x, int y){
    int sum;
    sum = x + y;
    printf("%d\n", sum);
    return sum;
}

void printeven(int x, int y){
    if (x % 2 == 0){
        x += 2;
        while (x < y){
            x += 2;
            printf("%d\t", x);
        }
    }
    else{
        x += 1;
        while (x < y){
            x += 1;
            printf("%d\t", x);
        }
    }
}

int main(void){

    int a, b, c;
    float avg;

    printf("Enter 3 integer values\n");
    scanf("%d%d%d", &a, &b, &c);

    if (a < b){
        if (a < c){
```

```c
            printf("%d\t", x);
        }
    }
}

int main(void){

    int a, b, c;
    float avg;

    printf("Enter 3 integer values\n");
    scanf("%d%d%d", &a, &b, &c);

    if (a < b){
        if (a < c){
            avg = sumavg(b, c);
            printeven(b, c);
        }
    }

    if (b < a){
        if (b < c){
            avg = sumavg(a, c);
            printeven(a, c);
        }
    }

    if (c < a){
        if (c < b){
            avg = sumavg(a, b);
            printeven(a, b);
        }
    }

    printf("%f\n", avg);
}
```

```
> clang-7 -pthread -lm -o main main.c
> ./main
Enter 3 integer values
12 4 28
40
16  18  20  22  24  26  28  40.000000
>
```