

-) Develop a Java program that prints all real solutions to the quadratic equation $ax^2 + bx + c = 0$. Read in a, b, c & use the quadratic formula. If the discriminant $b^2 - 4ac$ is < 0 , display a message stating that there are no real solutions.

```
import java.lang.Math;
import java.util.Scanner;
```

```
class quadraticEquation {
    public static void main(String[] args) {
        Scanner s = new Scanner(System.in);
        double a, b, c, det, r1, r2;
        System.out.println("Enter 3 numbers in
a quadratic equation.");
        a = s.nextDouble();
        b = s.nextDouble();
        c = s.nextDouble();
        det = (b * b) - (4 * a * c);
        if (det > 0) {
            r1 = (-b + Math.sqrt(det)) / (2 * a);
            r2 = (-b - Math.sqrt(det)) / (2 * a);
            System.out.println("Roots are real and
unequal.\nRoots: " + r1 + ", " + r2);
        } else if (det == 0) {
            r1 = -b / (2 * a);
            System.out.println("Roots are real and
equal.\nRoots: " + r1);
        } else {
            System.out.println("No real root.");
        }
    }
}
```

2 Accept an array of n integers. Find the number of positive numbers, negative numbers and zeros.

```
import java.util.*;
```

```
class noOfPNZ {
```

```
    public static void main(String [] args) {
```

```
        Scanner s = new Scanner (System.in);
```

```
        int [] a = new int[10];
```

```
        int n, pCount = 0, nCount = 0, zCount = 0.
```

```
        System.out.println ("Enter size of array.");
```

```
        n = s.nextInt();
```

```
        System.out.println ("Enter elements of array.");
```

```
        for (int i = 0 . i < n ; i++) {
```

```
            a [i] = s.nextInt();
```

```
            If (a [i] > 0)
```

```
                pCount ++;
```

```
            else if (a[i] < 0)
```

```
                nCount ++;
```

```
            else
```

```
                zCount ++;
```

```
}
```

```
System.out.println ("Number of positive  
values : " + pCount);
```

```
System.out.println ("Number of negative  
values : " + nCount);
```

```
System.out.println ("Number of Zeros : "  
+ zCount);
```

```
}
```

```
}
```

```
}
```

- 3 Accept an array of size n from the user. Find the sum of even indices (i.e. 0, 2, 4, ...) & sum of odd indices (1, 3, 5...) & print the same.

```
import java.util.*;
```

```
class SumOfIndices {
```

```
    public static void main (String [] args) {  
        Scanner s = new Scanner (System.in);  
        int [] a = new int [10];  
        int n, oddIndexSum = 0, evenIndexSum = 0;  
        System.out.println ("Enter size of array.");  
        n = s.nextInt();  
        System.out.println ("Enter element of array");
```

```
        for (int i = 0; i < n; i++) {  
            a [i] = s.nextInt();
```

```
            if (i % 2 == 0)
```

```
                evenIndexSum = evenIndexSum + a [i];
```

```
            else
```

```
                oddIndexSum = oddIndexSum + a [i];  
        }
```

```
        System.out.println ("sum of even index  
        values : " + evenIndexSum);
```

```
        System.out.println ("sum of odd index  
        values : " + oddIndexSum);
```

```
    }
```

```
}
```

& Consider a Super market bill. Accept a double array holding rate per item of say x items & and an int array showing the quantity purchased by a customer. calculate the total bill amount & the final bill amount after giving discounts as per the following slabs.

If the total bill amount ≥ 10000 , discount = 5%.

If the total bill amount ≥ 7500 & < 10000 ,
discount = 3%.

If the total bill amount ≥ 5000 , discount = 2%

```
import java.util.*;
```

```
class billcalculator {
```

```
public static void main (String [] args) {
    Scanner s = new Scanner (System.in);
```

```
int [][] a = new int [10] [2];
```

```
double bill = 0, discount, items, totalBill;
```

```
System.out.println ("Enter number of  
items.");
```

```
item = s.nextInt();
```

```
System.out.println ("Enter quantity and  
price of item.");
```

```
for (int i=0; i<items; i++) {
```

```
    for (int j=0; j<2; j++)
```

```
        a [i] [j] = s.nextInt();
```

```
}
```

```
for (int i=0; i<items; i++) {
```

```
    int quantity = a [i] [0];
```

```
    int priceperItem = a [i] [1];
```

bill += quantity * priceperItem;
}

System.out.println ("Bill = " + bill);

if (bill >= 10000)

discount = 0.05D;

else if (bill < 10000 && bill >= 7500)

discount = 0.03D;

else

discount = 0.02D;

totalBill = bill * discount;

System.out.println ("Bill after discount: " + totalBill);

}

5 Accept an array A of n elements. Create two new arrays where the first one say B that holds all the odd numbers from array A & the second say C holds the even numbers from array D. Display the sum, average, max & min of array C.

```
import java.util.*;
```

```
Class arrayOrganizer{
```

```
public static void main (String [] args) {
```

```
Scanner s = new Scanner (System.in);
```

```
int [] a = new int [10], b = new int [10],  
c = new int [10];
```

```
int cSum = 0, cAvg, cMin, cMax, j = 0, k = 0, n;
```

```
System.out.println ("Enter size of array.");
```

```
n = s.nextInt();
```

```
System.out.println ("Enter elements of array.");
```

```
for (int i = 0; i < n; i++) {  
    a[i] = s.nextInt();
```

```
    if (a[i] % 2 != 0) {
```

```
        b[j] = a[i];
```

```
        j++;
```

```
}
```

```
--else { }
```

```
    c[k] = a[i];
```

```
    k++;
```

```
}
```

A screenshot of a Java code editor interface. The left sidebar contains icons for Files, Recent, and Settings. The main area shows a code editor with a file named Main.java. The code implements a quadratic equation solver using the quadratic formula. It prompts the user for three coefficients (a, b, c), calculates the discriminant (det), and then prints the roots based on the value of det. The output window on the right shows the command to compile and run the code, followed by the user input and the resulting output.

```
import java.lang.Math;
import java.util.*;

class Main{
    public static void main (String[]args){
        Scanner s = new Scanner (System.in);
        Double a, b, c, det, r1, r2;

        System.out.println("Enter 3 numbers in a quadratic
equation.");

        a = s.nextDouble();
        b = s.nextDouble();
        c = s.nextDouble();

        det = (b*b) - (4*a*c);

        if (det > 0){
            r1 = (-b + Math.sqrt(det)) / (2 * a);
            r2 = (-b - Math.sqrt(det)) / (2 * a);
            System.out.println("Roots are real and unequal.\nRoots
: " + r1 + ", " + r2);
        }
        else if (det == 0){
            r1 = -b / (2 * a);
            System.out.println("Roots are real and equal.\nRoots :
" + r1);
        }
        else{
    }
```

```
javac -classpath ./run_dir/junit-4.12.jar:target/dependency/*
-d . Main.java
java -classpath ./run_dir/junit-4.12.jar:target/dependency/* M
ain
Enter 3 numbers in a quadratic equation.
1 2 1
Roots are real and equal.
Roots : -1.0
```

- 2) Develop a java program to create a class Student with members USN, name, an array credits & an array marks. Include methods to accept & display details & a method to calculate SGPA of a student.

```
import java.lang.*;  
import java.util.Scanner;
```

```
Class Student {  
    private String name;  
    private String USN;  
    private int[] credits;  
    private int[] score;  
    private float SGPA;
```

```
public Student() {  
    int[] credit = new int[3];  
    int[] score = new int[3];  
}
```

```
public String getName() {  
    return name;  
}
```

```
public void setName() {  
    String name;  
    System.out.print("Name: ");  
    Scanner s = new Scanner(System.in);
```

```
    name = s.nextLine();  
    this.name = name;  
}
```

```
public String getUSN() {  
    return USN;  
}
```

```
public void setUSN() {  
    String USN;
```

```
System.out.print("USN: ");  
Scanner s = new Scanner(System.in);
```

```
USN = s.nextLine();  
this.USN = USN;  
}
```

```
public int[] getCredits() {  
    return credits;  
}
```

```
public void SetCredits() {  
    int[] credits = new int[3];
```

```
System.out.print("Credits (Enter sequentially):");
```

```
Scanner s = new Scanner(System.in);
```

```
for (int i=0; i<3, i++)  
    credits[i] = s.nextInt();
```

```
this.credits = credits;  
}
```

```
public int[] getScore() {  
    return score;  
}
```

```
public void setScore() {  
    int[] score = new int[3];  
  
    System.out.print("scores (Enter sequentially):")  
    Scanner s = new Scanner(System.in);
```

```
    for (int i=0; i<3; i++)  
        score[i] = s.nextInt();  
  
    this.Score = score;  
}
```

```
public float getSGPA() {  
    return SGPA;  
}
```

```
public void setData() {  
    setName();  
    setUSN;  
    setCredits();  
    setScore();  
    setSGPA();  
}
```

```
public void setSGPA() {  
    int[] credits = getCredits();  
    int[] score = getScore();  
    int temp, sum = 0, creditSum = 0;  
    float SGPA;
```

```
    for (int i=0; i<3; i++) {  
        temp = score[i] / 10;  
        if (temp > 10)  
            temp++;
```

```
sum += temp * credits[i];
System.out.println(sum);
creditSum += credits[i];
}
```

```
SGPA = sum / creditSum;
```

```
this.SGPA = SGPA;
}
```

```
public void printData() {
    System.out.println("Name = " + getName());
    System.out.println("USN: " + getUSN());
    System.out.println("SGPA: " + getSGPA());
}
}
```

```
class SGPA_calculator {
    public static void main [String [] args] {
        Student st = new Student();
    }
}
```

```
st.setData();
st.printData();
}
}
```

A screenshot of a Java development environment, likely IntelliJ IDEA, showing the execution of a Java program named Main.java. The code calculates SGPA based on credits and scores.

Main.java

```
88  public void setSGPA(){  
89      int[] credits = getCredits();  
90      int[] score = getScore();  
91      int temp, sum = 0, creditSum = 0;  
92      float SGPA;  
93  
94      for (int i = 0; i < 3; i++){  
95          temp = score[i] / 10;  
96          if (temp > 10)  
97              temp++;  
98  
99          sum += temp * credits[i];  
100         creditSum += credits[i];  
101     }  
102  
103     SGPA = sum / creditSum;  
104  
105     this.SGPA = SGPA;  
106 }  
107  
108    public void printData(){  
109        System.out.println("Name : " + getName());  
110        System.out.println("USN : " + getUSN());  
111        System.out.println("SGPA : " + getSGPA());  
112    }  
113 }  
114  
115 class Main {  
116     public static void main(String[] args) {  
117         // Main method implementation  
118     }  
119 }
```

Run Output

```
javac -classpath ./run_dir/junit-4.12.jar:target/dependency/* -d . Main.java  
java -classpath ./run_dir/junit-4.12.jar:target/dependency/* Main  
Name : B V VINEETH  
USN : 1BM19CS033  
Credits (Enter sequentially) :4 5 4  
Scores (Enter sequentially) :95 100 90  
Name : B V VINEETH  
USN : 1BM19CS033  
SGPA : 9.0
```

13/10/2020

classmate

Date _____

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Create a class Book which contains four members: name, author, price, num_pages. Include a constructor to set the values for the members. Include methods to set & get the details of the object. Include a toString() method that could display the complete details of the book. Develop a java program to create n book objects.

```
import java.util.*;  
import java.util.ArrayList;  
import java.util.List;  
  
class book {  
    private String title;  
    private int noOfPages;  
    private String author;  
    private float price;  
  
    public book() {  
        this("Unknown book", "Unknown author");  
    }  
  
    public book(String title, String author) {  
        this(title, 50, author, 0.0f);  
    }  
  
    public book(String title, int noOfPages,  
                String author, float price) {  
        setTitle(title);  
        setNoOfPages(noOfPages);  
        setAuthor(author);  
        setPrice(price);  
    }  
}
```

```
public String getTitle() {  
    return title;  
}
```

```
public void setTitle(String title) {  
    Scanner s = new Scanner(System.in);  
  
    System.out.println("Enter book title.");  
    title = s.nextLine();  
    this.title = title;  
}
```

```
public int getNoOfPages() {  
    return noOfPages;  
}
```

```
public void setNoOfPages(int noOfPages) {  
    Scanner s = new Scanner(System.in);
```

```
    System.out.println("Enter book number of  
    pages.");  
    noOfPages = s.nextInt();  
    this.noOfPages = noOfPages;  
}
```

```
public String getAuthor() {  
    return author;  
}
```

```
public void setAuthor(String author) {  
    Scanner s = new Scanner(System.in);
```

```
    System.out.println("Enter book author.");  
    author = s.nextLine();
```

```
this.author = author;  
}
```

```
public float getPrice() {  
    return price;  
}
```

```
public void setPrice(float price) {  
    Scanner s = new Scanner(System.in);
```

```
System.out.println("Enter book price.");  
price = s.nextInt();  
this.price = price;  
}
```

@ override

```
public String toString() {  
    return "Title: " + getTitle() + " Author: " +  
        getAuthor() + "\nNumber of pages: " +  
        getNoOfPages() + "\nPrice: " + getPrice() + "\n";  
}
```

class bookDetails {

```
public static void main(String[] args) {  
    ArrayList<book> b = new ArrayList<book>();  
    Scanner s = new Scanner(System.in);  
    int n, i;  
    System.out.println("Enter number of books");  
    n = s.nextInt();  
    i = 0;  
    while (i < n) {  
        b.add(newbook());  
        i++;  
    }  
    System.out.println(b.toString());  
}
```

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repl.it/repls/LightcoralUsedPoints#Main.java

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@anonymous / LightcoralUsedPoints Run ►

Files Main.java

```
> javac -classpath .:/run_dir/junit-4.12.jar:target/dependency/* -d . Main.java
> java -classpath .:/run_dir/junit-4.12.jar:target/dependency/* Main
Enter number of books
2
Enter book title.
Harry Potter and The Philosopher's Stone
Enter book number of pages.
750
Enter book author.
J K Rowling
Enter book price.
700
Enter book title.
Harry Potter and The Deathly Hollows Part - 2
Enter book number of pages.
800
Enter book author.
J K Rowling
Enter book price.
700
[Title: Harry Potter and The Philosopher's Stone
Author: J K Rowling
Number of Pages: 750
Price: 700.0, Title: Harry Potter and The Deathly Hollows Part - 2
Author: J K Rowling
Number of Pages: 800
Price: 700.0]
> []
```

Type here to search

15:21 13-10-2020 ENG

Develop a Java program to find the transpose of a given matrix of order $M \times N$?

```

import java.util.*;
class transposeOfMatrix {
    public static void main(String[] args) {
        int m, n, i = 0, j = 0;
        Scanner s = new Scanner(System.in);
        System.out.println("Enter number of columns in matrix:");
        n = s.nextInt();
        int[][] a = new int[m][n];
        int[][] b = new int[n][m];
        System.out.println("Enter elements of matrix:");
        for (i = 0; i < m; i++) {
            for (j = 0; j < n; j++) {
                a[i][j] = s.nextInt();
            }
        }
        for (i = 0; i < m; i++) {
            for (j = 0; j < n; j++) {
                b[j][i] = a[i][j];
            }
        }
        System.out.println("n original matrix:");
        for (i = 0; i < m; i++) {
            for (j = 0; j < n; j++) {
                System.out.print(a[i][j] + " ");
            }
            System.out.println();
        }
    }
}

```

System.out.println(" \n Transpose of matrix: ");

```
for (i=0; i<n; i++) {  
    for (j=0; j<m; j++)  
        System.out.print(b[i][j] + " ");  
    System.out.println();  
}
```

2. Develop a Java program which has the (only) CircleDemo that has members - radius, area & perimeter. Include methods to do the following
- accept the radius from the User
 - find the area of the circle
 - find the perimeter of the circle
 - display all the details

```
import java.util.*;
```

```
import java.lang.Math.*;
```

```
class CircleDemo {
```

```
    public static void main(String[] args) {
```

```
        double r, p, Ar;
```

```
        Scanner s = new Scanner(System.in);
```

```
        System.out.println("Enter radius");
```

```
        r = s.nextDouble();
```

```
        p = 2 * Math.PI * r;
```

```
        Ar = Math.PI * (Math.pow(r, 2));
```

```
        System.out.println("Perimeter = " + p + "\n");
```

```
        Area = " + Ar);
```

```
}
```

```
q
```

- 3 Develop a Java program to create a class Actor with id, name, no-of-movies, no-of-years-exp. calculate the average performance for each of the actor & print the name of the actor with highest average.

```
import java.util.*;
```

```
class Actor {
```

```
    private int ID;
```

```
    private String name;
```

```
    private int no-of-movies;
```

```
    private int no-of-years-exp;
```

```
    private double avgPerformance;
```

```
    Scanner s = new Scanner(System.in);
```

```
    public Actor() {
```

```
        setData();
```

```
    public int getID() {
```

```
        return this.ID;
```

```
}
```

```
    public void setID() {
```

```
        int id = s.nextInt();
```

```
        this.ID = id;
```

```
}
```

```
    public String getName() {
```

```
        return this.name;
```

```
}
```

```
    public void setName() {
```

```
String name = s.nextInt();  
this.name = name;  
}
```

```
public int getNoOfMovies() {  
    return this.no-of-movies;  
}
```

```
public void setNoOfMovies() {  
    int noOfMovies = s.nextInt();  
    this.no-of-movies = noOfMovies;  
}
```

```
public int getYearsOfExp() {  
    return this.no-of-years-exp;  
}
```

```
public void setYearsOfExp() {  
    int yearsOfExp = s.nextInt();  
    this.no-of-years-exp = yearsOfExp;  
}
```

```
public void setData() {  
    System.out.println("Enter actor ID.");  
    setID();  
    System.out.println("Enter actor name.");  
    setName();  
    System.out.println("Enter number of movies.");  
    setNoOfMovies();  
    System.out.println("Enter years of experience.");  
    setYearsOfExp();  
}
```

```
public double getAvgPerformance() {  
    return this.avgPerformance;
```

{

```
public void setAvgPerformance() {
```

```
    this.avgPerformance = getNoOfMovies() / getYearsofExp();
```

{

```
public void printData() {
```

```
    getAvgPerformance();
```

```
    System.out.println("Actor ID: " + getID());  
    \n Name: " + getName() + "\n Number of  
    movies: " + getNoOfMovies() + "\n Year  
    of Experience: " + getYearsofExp() + "  
    \n Average: " + getAvgPerformance());
```

{

{

```
class Actor {
```

```
    public static void main(String[] args){  
        int n, i; highestIndex=0;  
        double highestAvg=0;  
        Scanner s = new Scanner(System.in);
```

```
        System.out.println("Enter number of  
        actors.");
```

```
        n = s.nextInt();
```

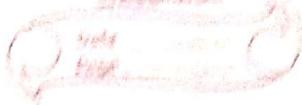
```
        Actor[] act = new Actor[n];
```

```
        for (i=0; i < n; i++) {
```

```
            act[i] = new Actor();
```

```
            act[i].printData();
```

{



```
for (i=0; i<n; i++) {  
    if (act[i].getAvgPerformance() > highestAvg){  
        highestAvg = act[i].getAvgPerformance();  
        highestIndex = i;  
    }  
}
```

```
act[highestIndex].printData();  
}
```

The screenshot shows a Java code editor interface with the following details:

- File Explorer:** Shows a single file named `Main.java`.
- Code Editor:** Displays the `Main.java` file content. The code reads two matrices from standard input, prints them, and then prints their transpose.
- Run Output:** Shows the terminal output of the Java program. It prompts for matrix dimensions (rows and columns), prints the original matrix, and then prints the transpose of the original matrix.

```
19  for (i = 0; i < m; i++) {  
20      for (j = 0; j < n; j++)  
21          a[i][j] = s.nextInt();  
22  }  
23  
24  for (i = 0; i < m; i++) {  
25      for (j = 0; j < n; j++)  
26          b[j][i] = a[i][j];  
27  }  
28      void java.io.PrintStream.println(String x)  
29 System.out.println("\nOriginal matrix: ");  
30  
31  for (i = 0; i < m; i++) {  
32      for (j = 0; j < n; j++)  
33          System.out.print(a[i][j] + " ");  
34      System.out.println();  
35  }  
36  
37  System.out.println("\nTranspose of original matrix: ");  
38  
39  for (i = 0; i < n; i++) {  
40      for (j = 0; j < m; j++)  
41          System.out.print(b[i][j] + " ");  
42      System.out.println();  
43  }  
44 }  
45 }
```

```
javac -classpath ./run_dir/junit-4.12.jar:target/dependency/* -d . Main.java  
java -classpath ./run_dir/junit-4.12.jar:target/dependency/* Main  
Enter number of rows in matrix.  
2  
Enter number of columns in matrix.  
3  
Enter elements of matrix.  
28 12 2000  
9 7 2002  
Original matrix:  
28 12 2000  
9 7 2002  
Transpose of original matrix:  
28 9  
12 7  
2000 2002  
■
```

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Week 7 - INHERITANCE PRACTICE

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1 Develop a java program to create a class Student whose variables are USN, name & semester. Derive a class Test from Student to include an array of CIE marks of each course & their corresponding credits in another array. Derive a class Exam from Test which includes an array of see mark. Derive a class Result which calculates the grade for each course & the CGPA. Create n student objects & displays all the above details.

```
import java.util.Scanner;
```

```
class Student {
```

```
    String USN, name;
```

```
    int sem;
```

```
    Scanner sc = new Scanner(System.in);
```

```
    void setStuDetails() {
```

```
        System.out.println("Enter USN of student");
```

```
        this.USN = sc.nextLine();
```

```
        System.out.println("Enter Name of student");
```

```
        this.name = sc.nextLine();
```

```
        System.out.println("Enter Semester of student:");
```

```
        this.sem = sc.nextInt();
```

```
}
```

```
    void getStuDetails() {
```

```
        System.out.println("USN: " + this.USN);
```

```
        System.out.println("Name: " + this.name);
```

```
        System.out.println("Semester: " + this.sem);
```

```
}
```

class Test extends Student {

```
double cieMarks[] = new double[5];
```

```
int credits[] = new int[5];
```

```
int totalCredits = 0;
```

```
void setCieDetails() {
```

```
for (int i=0; i < cieMarks.length; i++) {
```

```
System.out.println ("Enter CIE marks (50) in course" + (i+1) + ":");
```

```
cieMarks[i] = sc.nextDouble();
```

```
System.out.println ("Enter credits of course" + (i+1) + " :");
```

```
credit[i] = sc.nextInt();
```

```
totalCredits += credits[i];
```

```
}
```

```
}
```

class Exam extends Test {

```
double seeMarks[] = new double[5];
```

```
double totalMarks[] = new double[5];
```

```
int totCredits = super.totalCredits;
```

```
void setSeeDetails() {
```

```
for (int i=0; i < cieMarks.length; i++) {
```

```
System.out.println ("Enter SEE marks (100) in course" + (i+1) + ":");
```

```
seeMarks[i] = sc.nextDouble() / 2;
```

```
}
```

```
calcTotalMarks();
```

```
}
```

```
void calcTotalMarks() {
```

```
for (int i=0; i < 5; i++) {
```

```
totalMarks[i] = cieMarks[i] + seeMarks[i];
```

```
}
```

```
}
```

```
}
```

```
class Result extends Exam {  
    char grades[] = new char[5];  
    double sgpa = 0;  
    int points[] = new int[5];  
    void calcSGPA() {  
        for (int i = 0; i < 5; i++) {  
            if (totalMarks[i] >= 100) {  
                System.out.println("Error: Marks are above  
                return;  
            } else if (totalMarks[i] >= 90) {  
                points[i] = 10;  
            } else if (totalMarks[i] >= 80) {  
                points[i] = 9;  
            } else if (totalMarks[i] >= 70) {  
                points[i] = 8;  
            } else if (totalMarks[i] >= 60) {  
                points[i] = 7;  
            } else if (totalMarks[i] >= 50) {  
                points[i] = 6;  
            } else if (totalMarks[i] >= 40) {  
                points[i] = 5;  
            } else {  
                points[i] = 0;  
            }  
        }  
        sgpa = (points[i] * creditx[i]);  
    }
```

```
void calcGrade() {  
    for (int i = 0; i < 5; i++) {  
        if (totalMarks[i] > 100) {  
            System.out.println("Error: Marks are above  
            return;  
        }  
    }  
}
```

```

    } else if (totalMarks[i] >= 90) {
        grades[i] = 'S';
    } else if (totalMarks[i] >= 80) {
        grades[i] = 'A';
    } else if (totalMarks[i] >= 70) {
        grades[i] = 'B';
    } else if (totalMarks[i] >= 60) {
        grades[i] = 'C';
    } else if (totalMarks[i] >= 50) {
        grades[i] = 'D';
    } else if (totalMarks[i] >= 40) {
        grades[i] = 'E';
    } else {
        grades[i] = 'F';
    }
}

```

void getSGPA()

```

System.out.format("SGPA is %.2f",
    (sgpa / totalCredits));
}

```

void getGrades()

```

for (int i=0; i<5; i++) {
    System.out.println("Subject " + (i+1) + ":" +
        grades[i]);
}
}
}

```

```

public class SGPAcalculator {
    public static void main (String [] args) {
        int n=0;
    }
}

```

```
Scanner sc = new Scanner(System.in);
System.out.println("Enter Number of
Students");
n = sc.nextInt();
Result results[] = new Result[n];
for (int i=0; i<n; i++) {
    results[i] = new Result();
    results[i].setStuDetails();
    results[i].setCieDetails();
    results[i].setSeeDetails();
    results[i].calcSGPA();
    results[i].calcGrade();
    results[i].getSGPA();
    results[i].getGrade();
}
```

3

?

3

g) Develop a Java program to create a class `PLAYER` with member variables `name`, `matches-played` & `average`? This class has an abstract method `cal-average (String, int, int)`. Derive two classes `BATSMAN` & `BOWLER` from `PLAYER`. Class `BATSMAN` has a member variable `rungs-scored`. Class `BOWLER` has a member variable `rungs-given`. Create m `BATSMAN` object & n `BOWLER` object. calculate & display the average runs scored by each `BATSMAN` & average runs given by each `BOWLER`.

```
import java.util.*;  
  
abstract class player {  
    String name;  
    int matchesplayed;  
    double avg;  
    Scanner S = new Scanner(System.in);  
  
    abstract public String getName();  
    abstract public void SetName();  
    abstract public int getMatches();  
    abstract public void setMatches();  
    abstract public double getAvgScore();  
    abstract public void setAvgScore();  
    abstract public void printData();  
}  
{
```

```
class Bateman extends player {  
    private double rungscored;  
  
    public Bateman() {
```

```
    SetData();  
}
```

```
@Override  
public String getName() {  
    return this.name;  
}
```

```
@Override  
public void setName() {  
    String name = s.nextLine();  
    this.name = name;  
}
```

```
@Override  
public int getMatches() {  
    return matchesPlayed;  
}
```

```
@Override  
public void setMatches() {  
    int matches = s.nextInt();  
    this.matchesPlayed = matches;  
}
```

```
public double getRunScored() {  
    return runsScored;  
}
```

```
public void setRunScored() {  
    double runs = s.nextDouble();  
    this.runsScored = runs;  
}
```

```
public void SetData() {
```

```
System.out.println("Enter batsman name.");
SetName();
System.out.println("Enter total runs scored
from all matches.");
SetRunsScored();
}
```

```
@Override
public double getAvgScore() {
    return avg;
}
```

```
@Override
public void SetAvgScore() {
    this.avg = getRunsScored() / getMatches();
}
```

```
@Override
public void printData() {
    SetAvgScore();
}
```

```
System.out.println("Name = " + this.getName() +
    "\n Total runs scored = " + this.getRunsScored() +
    "\n Average score = " + this.getAvgScore());
}
```

Class Bowler extends player {
private double runsgiven;

```
public Bowler() {
    setData();
}
```

```
@Override
```

```
public String getName() {  
    return this.name;  
}
```

@Override

```
public void setName() {  
    String name = s.nextLine();  
    this.name = name;  
}
```

@Override

```
public int getMatches() {  
    return matchesPlayed;  
}
```

@Override

```
public void setMatches() {  
    int matches = s.nextInt();  
    this.matchesPlayed = matches;  
}
```

@Override

```
public double getAvgScore() {  
    return avg;  
}
```

```
public double getRunsGiven() {  
    return this.runsGiven;  
}
```

```
public void setRunsGiven() {  
    double run = s.nextDouble();  
    this.runsGiven = run;  
}
```

```
public void setData() {  
    System.out.println("Enter bowler name.");  
    setName();  
    System.out.println("Enter total number of  
    matches.");  
    setMatches();  
    System.out.println("Enter total runs given  
    from all matches.");  
    setRunsGiven();  
}
```

@Override

```
public void setAvgScore() {  
    this.avg = getRunsGiven() / getMatches();  
}
```

@Override

```
public void printData() {  
    setAvgScore();
```

```
    System.out.println("Name = " + this.getName() +  
        "\n Total runs given = " + this.getRunsGiven()  
        + "\n Average Score = " + this.getAvgScore());
```

```
}
```

```
class playerAvg {  
    public static void main(String[] args) {  
        int m, n, i;  
        Scanner s = new Scanner(System.in);
```

```
        System.out.println("Enter number of  
        batsman");
```

```
        m = s.nextInt();
```

```
        player bat[] = new Batsman[m];
```

```
System.out.println("Enter number of bowlers");
n = s.nextInt();
```

```
playerBall[] = new Bowler[n];
```

```
for (i=0; i < m; i++) {
    bat[i] = new Batman();
    bat[i].printData();
}
```

```
for (i=0; i < n; i++) {
```

```
    ball[i] = new Bowler();
    ball[i].printData();
}
```

```
}
```

```
}
```

The screenshot shows a Java application running in a code editor. The left pane displays the code for `Main.java`, and the right pane shows the terminal output.

Main.java:

```
107     }
108
109     void getSGPA(){
110         System.out.format("SGPA is %.2f",
111                           (sgpa/totalCredits));
112
113     void getGrades(){
114         for(int i=0;i<5;i++){
115             System.out.println("Subject "+(i+1)+": " +
116                               grades[i]);
117         }
118     }
119
120 public class Main {
121     public static void main(String[] args) {
122         int n = 0;
123         Scanner sc = new Scanner(System.in);
124         System.out.println("Enter number of students");
125         n = sc.nextInt();
126         Result results[] = new Result[n];
127         for(int i=0;i<n;i++){
128             results[i] = new Result();
129             results[i].setStuDetails();
130             results[i].setCieDetails();
131             results[i].setSeeDetails();
132             results[i].calcSGPA();
133             results[i].calcGrade();
```

Terminal Output:

```
javac -classpath ./run_dir/junit-4.12.jar:target/dependency/* -d . Main.java
java -classpath ./run_dir/junit-4.12.jar:target/dependency/* Main
Enter number of students
2
Enter USN of Student:
xxx
Enter Name of Student:
YYY
Enter Semester of Student:
3
Enter CIE marks(50) in course1:
50
Enter credits of course1:
4
Enter CIE marks(50) in course2:
49
Enter credits of course2:
3
Enter CIE marks(50) in course3:
50
Enter credits of course3:
5
Enter CIE marks(50) in course4:
50
Enter credits of course4:
4
Enter CIE marks(50) in course5:
48
Enter credits of course5:
4
Enter SEE marks(100) in course1:
100
Enter SEE marks(100) in course2:
```

3/11/2010

classmate

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Develop a Java program to create an abstract class named Shape that contains two integers & an empty method named printArea(). provide three classes named Rectangle, Triangle & circle such that each one of these classes extends the class Shape. Each one of the classes contains only the method printArea() that prints the area of the given shape.

```
import java.util.*;
```

```
abstract class Shape {  
    int x;
```

```
    public Shape(int x) {  
        this.x = x;
```

```
        public abstract void printArea();  
    }
```

```
class Rectangle extends Shape {  
    private int y;
```

```
    public Rectangle() {  
        this(1, 1);  
    }
```

```
    public Rectangle(int x, int y) {  
        super(x);  
        this.y = y;  
    }
```

```
    public int getWidth() {  
        return super.x;
```

```
public void setWidth() {  
    Scanner s = new Scanner(System.in);  
    int width;  
  
    System.out.print("Enter width: ");  
    width = s.nextInt();  
    Super.x = width;  
}
```

```
public int getHeight() {  
    return this.y;  
}
```

```
public void setHeight() {  
    Scanner s = new Scanner(System.in);  
    int height;  
  
    System.out.print("Enter height: ");  
    height = s.nextInt();  
    this.y = height;  
}
```

@Override

```
public void printArea() {  
    setWidth();  
    setHeight();  
    System.out.println("Area: " + (getWidth() *  
        getHeight()));  
}
```

```
class circle extends Shape {  
    private int y;
```

```
public Circle() {  
    this(1);  
}
```

```
public Circle(int x) {  
    super(x);  
}
```

```
public int getRadius() {  
    return Super.x;  
}
```

```
public void setRadius() {  
    Scanner s = new Scanner(System.in);  
    int radius;
```

```
System.out.println("Enter radius.");  
radius = s.nextInt();  
Super.x = radius;
```

@Override

```
public void printArea() {  
    SetRadius();  
    System.out.println("Area= " + (Math.PI *  
        Math.pow(getRadius(), 2)));  
}
```

```
class Triangle extends Shape {  
    private int y;
```

```
public Triangle() {  
    this(1, 1);  
}
```

```
public Triangle(int x, int y) {  
    Super(x);  
    this.y = y;  
}
```

```
public int getBase() {  
    return Super.x;  
}
```

```
public void setBase() {  
    Scanner s = new Scanner(System.in);  
    int base;  
  
    System.out.println("Enter base");  
    base = s.nextInt();  
    Super.x = base;  
}
```

```
public int getHeight() {  
    return this.y;  
}
```

```
public void setHeight() {  
    Scanner s = new Scanner(System.in);  
    int height;  
  
    System.out.println("Enter height.");  
    height = s.nextInt();  
    this.y = height;  
}
```

```
System.out.println("Enter height.");  
height = s.nextInt();  
this.y = height;
```

@Override

```
public void printArea() {  
    setBase();  
}
```

```
SetHeight();
```

```
System.out.println("Area = " +  
(0.5) * getBase() * getHeight());
```

{

{

```
class ShapeArea {
```

```
public static void main(String[] args) {
```

```
Shape rect = new Rectangle();
```

```
Shape circle = new Circle();
```

```
Shape triangle = new Triangle();
```

```
int opt = 0;
```

```
Scanner s = new Scanner(System.in);
```

```
while (opt != 4) {
```

```
System.out.println("Your options are:
```

```
\n1. Rectangle \n2. Circle \n3.
```

```
Triangle.");
```

```
opt = s.nextInt();
```

```
If (op == 1)
```

```
rect.printArea();
```

```
else if (op == 2)
```

```
circle.printArea();
```

```
else if (op == 3)
```

```
triangle.printArea();
```

```
else if (op == 4)
```

```
System.out.println("Terminating  
Session.");
```

```
else
```

```
System.out.println("Invalid value  
passed.");
```

{

{

2) Develop a Java program to create a class Bank that maintains two kinds of accounts for its customers; one called Savings account & the other current account. The Savings account provides compound interest & withdrawal facilities but no cheque book facility. Current account provides cheque book facility but no interest. Current account holder should also maintain minimum balance & if it falls below this level a service charge is imposed. Create a class Account that stores customer name, account number & type of account. From this derive the classes Curr-acct & Sav-acct to make them more specific to their requirements. Include the necessary methods in order to achieve the following tasks: Accept deposit from customer & update the balance.

- Display the Balance
- Compute & deposit interest
- permit withdrawal & update the balance
- Display the balance check for minimum balance
- compute & deposit interest. Impose penalty if necessary & update the balance.

import java.util.Scanner;

import java.lang.Math;

class Account

```
{ String name, type, accno;  
double balance; }
```

Void deposit()

```
{
Scanner get=new Scanner(System.in);
double depo;
System.out.println ("Enter the deposit:");
depo = get.nextDouble();
balance = balance + depo;
}
```

void withdraw()

```
{
Scanner get=new Scanner(System.in);
double withdraw;
System.out.println ("Enter the amount
to withdraw : (" + balance + "));");
withdraw = get.nextDouble();
balance = balance - withdraw;
System.out.println ("Balance: " + balance);
}
```

void create()

```
{
Scanner get=new Scanner(System.in);
System.out.println ("Name: ");
name = get.next();
type = "Current";
System.out.println ("Account No: ");
accno = get.next();
System.out.println ("Balance: ");
balance = get.nextDouble();
}
```

void check()

```
{
System.out.println ("\nMinimum Balance: "
+ 5000);
```

if (balance < 5000)

```
{
System.out.println ("penalty is imposed
please deposit minimum " + (5000 - balance
+ 200) + " Rs in Rs 200 service charge");
```

deposit();

```
balance = balance - 200;  
    }
```

```
else
```

```
{ System.out.println("Balance: " + balance +  
    "Safe"); }  
}
```

```
class Sav_acct extends Account
```

```
{ double intr = 7;
```

```
boolean cheque = false;
```

```
void dispblnc()
```

```
{ System.out.println("Balance: " + balance);  
}
```

```
void create()
```

```
{ Scanner get = new Scanner(System.in);
```

```
System.out.println("name : ");
```

```
name = get.next();
```

```
type = "Savings";
```

```
System.out.println("Balance: ");
```

```
balance = get.nextDouble();  
}
```

```
Void calcint()
```

```
{ double interest;
```

```
Scanner get = new Scanner(System.in);
```

```
System.out.println("Enter time: ");
```

```
int time;
```

```
time = get.nextInt();
```

```
interest = balance * Math.pow(1 +  $\frac{intr}{100}$ , time) - balance;
```

```
System.out.println("Interest: " + interest);
```

```
balance = balance + interest;
```

```
System.out.println("Balance: " + balance);  
}
```

```
}
```

class Bank

```
{ public static void main(String args[])
{ Scanner get = new Scanner(System.in);
```

```
String type;
```

```
Sav_acct accs = new Sav_acct();
```

```
Curr_acct accr = new Curr_acct();
```

```
System.out.println("Enter type of account:  
(Current / Saving)");
```

```
type = get.nextLine();
```

```
if (type.equals("Savings"))
```

```
accs.create();
```

```
elseif (type.equals("Current"))
```

```
accr.create();
```

```
int ch;
```

```
do
```

```
{ System.out.println("\n1. Deposit\n2. Display
```

```
Balance\n3. Deposit Interest\n4. Withdrawal
```

```
\n5. Check\n6. Cheque Book (under development)
```

```
\n7. Exit");
```

```
ch = get.nextInt();
```

```
switch (ch)
```

```
{ case 1: if (type.equals("Savings"))
```

```
accs.deposit();
```

```
else
```

```
accr.deposit();
```

```
break;
```

```
case 2: if (type.equals("Savings"))
```

```
accs.dipblnc();
```

```
else
```

```
accr.dipblnc();
```

```
break;
```

```
case 3: if (type.equals("Savings"))
```

```
accs.calcint();
```

else

System.out.println("This account does
not have this provision");

break;

case 4: if(type.equals("Savings"))
acc.withdraw();

else

acc.withdraw();

break;

case 5: if(type.equals("Savings"))
System.out.println("This account does not
have this provision");

else

acc.check();

break;

case 6: if(type.equals("Savings"))

System.out.println("This account does not
have this provision");

else

System.out.println("This account does not
have this provision");

break;

default: if(ch!=7)

System.out.println("Enter valid option");

{ while(ch!=7); }

{ }

A screenshot of a Java development environment, likely IntelliJ IDEA, showing a code editor and a terminal window.

Code Editor:

- The current file is `Main.java`.
- The code defines a `Main` class with a `main` method.
- The `main` method creates three `Shape` objects: `rect`, `circle`, and `triangle`.
- It then enters a loop where it prints options (1. Rectangle, 2. Circle, 3. Triangle), reads a user input (`opt`), and prints the area of the selected shape if the input is valid (1, 2, or 3). If the input is 4, it prints "Terminating session." and exits the loop.
- The code ends with a closing brace for the `main` method.

Terminal Output:

```
ain
Your options are:
1. Rectangle
2. Circle
3. Triangle.
1
Enter width.
4
Enter height.
7
Area = 28
Your options are:
1. Rectangle
2. Circle
3. Triangle.
2
Enter radius.
7
Area = 153.93804002589985
Your options are:
1. Rectangle
2. Circle
3. Triangle.
3
Enter base.
5
Enter height.
4
Area = 10.0
Your options are:
1. Rectangle
2. Circle
3. Triangle.
4
Terminating session.
```

Qn: Create a package CIE which has two class Student & Internals. The class Student has members like USN, name, Sem. The class Internals has an array that stores the internal marks scored in five courses of the current Semester of the student. Create another package SEE which has the class Extended SEE marks scored in five courses of the current Semester of the student. Import the two packages in a file that declares the final marks of n students in all five courses.

prg:

```

package CIE;
import java.lang.*;
import java.util.Scanner;

public class Student {
    private String USN;
    private String name;
    private int Sem;
    Scanner s = new Scanner(System.in);

    public Student() {
        this("unknown", "unknown", 3);
    }

    public Student(String USN, String name, int sem) {
        this.USN = USN;
        this.name = name;
        this.Sem = Sem;
    }
}

```

```
public String getUSN() {  
    return USN;  
}
```

```
public void setUSN(String USN) {  
    this.USN = USN;  
}
```

```
public String getName() {  
    return name;  
}
```

```
public void setName(String name) {  
    this.name = name;  
}
```

```
public int getSem() {  
    return sem;  
}
```

```
public void getData() {  
    String USN, name;  
    int sem;
```

```
System.out.println("Enter USN");  
USN = s.nextLine();  
setUSN(USN);
```

```
System.out.println("Enter student name");  
name = s.nextLine();  
setName(name);
```

```
System.out.print("Enter sem");  
sem = s.nextInt();  
setSem(sem);
```

```
public void printData() {  
    System.out.println("USN: " + getUSN());  
    System.out.println("Name: " + getName());  
    System.out.println("Sem: " + getSem());  
}
```

package CIE;

public class Internals extends Student {
 private int[] marks;

public Internals() {

Super();

marks = new int[5];

}

public int[] getMarks() {

return marks;

}

public void setMarks(int[] marks) {

this.marks = marks;

}

public void getCIEMarks() {

for (int i=0; i < 5; i++) {

System.out.println("Enter CIE marks in Subject " +

+ (i+1));

System.out.print(">>> ");

marks[i] = sc.nextInt();

if (marks[i] > 50)

marks[i] = 50;

if (marks[i] < 0)

marks[i] = 0;

}

SetMarks(marks);

}

```
public void printCIEMarks() {  
    for (int i=0; i<5; i++) {  
        System.out.print("CIE marks in  
        Subject " + (i+1) + ":" + marks[i]);  
    }  
}
```

• package SEE;

import java.lang.*;

import java.util.Scanner;

public class SEE extends CIE.student {

private int[] marks;

Scanner s = new Scanner(System.in);

public SEE() {

super();

marks = new int[5];

}

public int[] getMarks() {

return marks;

}

public void setMarks(int[] marks) {

this.marks = marks;

}

public void getSEEmarks() {

for (int i=0; i<5; i++) {

System.out.println("Enter SEE marks in
subject " + (i+1));

System.out.print(" >>> ");

marks[i] = s.nextInt();

if (marks[i] > 100)

marks[i] = 100;

if (marks[i] < 0)

marks[i] = 0;

}

Set Marks (marks);
g

public void printSEEmarks() {
 for (int i=0; i<5; i++) {
 System.out.println ("SEE marks in subject
 + (i+1) + ":" + marks[i]);
 }
}

```
import CIE.Internal;
import SEE.SEE;
import java.lang.*;
import java.util.Scanner;
```

```
public class finalMarks {
    public static void main(String[] args) {
        Scanner s = new Scanner(System.in);
        int n, count;
        System.out.println("Enter number of students");
        n = s.nextInt();
        for (Count = 0; Count < n; Count++) {
            CIE.Internal cie = new Internal();
            SEE see = new SEE();
            cie.getData();
            cie.getCIEMarks();
            see.getSEEMarks();
            int[] CIEMarks = cie.getMarks();
            int[] SEEMarks = see.getMarks();
            int[] totalMarks = new int[5];
            for (int i = 0; i < 5; i++) {
                totalMarks[i] = CIEMarks[i] + (SEEMarks[i]/2);
            }
        }
    }
}
```

```
cie.printData();
System.out.println("-----");
cie.printCIEMarks();
System.out.println("-----");
see.printSEEMarks();
System.out.println("-----");
```

```
for(int i=0; i<5; i++) {  
    System.out.println("Total marks in  
    Subject " + totalMarks[i]);  
}
```

{ }
{ }
{ }

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help WEEK - 9 - finalMarks.java

WEEK - 9 > src > finalMarks

Project

Run: finalMarks

```
"C:\Program Files\Java\jdk1.8.0_05\bin\java.exe" ...
Enter number of students
3
Enter USN
xx
Enter student name
xxx
Enter sem
3
Enter CIE marks in subject: 1
>>>50
Enter CIE marks in subject: 2
>>>50
Enter CIE marks in subject: 3
>>>49
Enter CIE marks in subject: 4
>>>45
Enter CIE marks in subject: 5
>>>50
Enter SEE marks in subject: 1
>>>100
Enter SEE marks in subject: 2
>>>90
Enter SEE marks in subject: 3
>>>89
Enter SEE marks in subject: 4
>>>100
Enter SEE marks in subject: 5
>>>100
USN: xx
Name: xxx
Sem: 3
```

Run Problems Terminal TODO

All files are up-to-date (11 minutes ago)

25:6 CRLF UTF-8 4 spaces

15:30 17-11-2020

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help WEEK - 9 - finalMarks.java

WEEK - 9 > src > finalMarks

Project: finalMarks

Run: finalMarks

```
>>>100
USN: xx
Name: xxx
Sem: 3
-----
CIE marks in subject 1: 50
CIE marks in subject 2: 50
CIE marks in subject 3: 49
CIE marks in subject 4: 45
CIE marks in subject 5: 50
-----
SEE marks in subject 1: 100
SEE marks in subject 2: 90
SEE marks in subject 3: 89
SEE marks in subject 4: 100
SEE marks in subject 5: 100
-----
Total marks in subject 1: 100
Total marks in subject 2: 95
Total marks in subject 3: 93
Total marks in subject 4: 95
Total marks in subject 5: 100
Enter USN
yy
Enter student name
yyy
Enter sem
3
Enter CIE marks in subject: 1
>>>50
Enter CIE marks in subject: 2
>>>45
```

Run Problems Terminal Build TODO

All files are up-to-date (11 minutes ago)

Event Log

25:6 CRLF UTF-8 4 spaces

15:30 17-11-2020

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help WEEK - 9 - finalMarks.java

WEEK - 9 > src > finalMarks

Project Run: finalMarks >>>50 Enter SEE marks in subject: 1
>>>100 Enter SEE marks in subject: 2
>>>1001 Enter SEE marks in subject: 3
>>>100 Enter SEE marks in subject: 4
>>>90 Enter SEE marks in subject: 5
>>>99 USN: yy Name:yyy Sem: 3

CIE marks in subject 1: 50
CIE marks in subject 2: 45
CIE marks in subject 3: 40
CIE marks in subject 4: 49
CIE marks in subject 5: 50

SEE marks in subject 1: 100
SEE marks in subject 2: 100
SEE marks in subject 3: 100
SEE marks in subject 4: 90
SEE marks in subject 5: 99

Total marks in subject 1: 100
Total marks in subject 2: 95
Total marks in subject 3: 90
Total marks in subject 4: 94
Total marks in subject 5: 99

Run Problems Terminal Build TODO Event Log

All files are up-to-date (12 minutes ago) 25:6 CRLF UTF-8 4 spaces

Type here to search

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help WEEK - 9 - finalMarks.java

WEEK - 9 > src > finalMarks

Project Run: finalMarks x

Student.java x Internals.java x SEE.java x finalMarks.java x

Run: finalMarks x

Enter SEE marks in subject: 2
>>>100
Enter SEE marks in subject: 3
>>>85
Enter SEE marks in subject: 4
>>>100
Enter SEE marks in subject: 5
>>>100
USN: zz
Name: zzz
Sem: 5

CIE marks in subject 1: 50
CIE marks in subject 2: 50
CIE marks in subject 3: 49
CIE marks in subject 4: 35
CIE marks in subject 5: 50

SEE marks in subject 1: 100
SEE marks in subject 2: 100
SEE marks in subject 3: 85
SEE marks in subject 4: 100
SEE marks in subject 5: 100

Total marks in subject 1: 100
Total marks in subject 2: 100
Total marks in subject 3: 91
Total marks in subject 4: 85
Total marks in subject 5: 100

Process finished with exit code 0

Run Problems Terminal Build TODO

All files are up-to-date (14 minutes ago)

147:1 CRLF UTF-8 4 spaces

Type here to search

Write a program to demonstrate generics
with multiple object parameter

```
class Test {  
    X projects;  
    Y name;  
    Z exp;  
    W languages;
```

```
Test (X projects, Y name, Z exp,  
      W languages) {
```

```
    this.projects = projects;
```

```
    this.name = name;
```

```
    this.exp = exp;
```

```
    this.languages = languages;
```

```
}
```

```
public X getProjects () {  
    return this.projects;  
}
```

```
public Y getName () {  
    return this.name;  
}
```

```
public Z getExp () {  
    return this.exp;  
}
```

```
public W getLanguages () {  
    return this.languages;  
}
```

```
public void print() {
```

```
    System.out.println("Number of  
    projects: " + getProject() + "\n" + "Developed New  
    " + getName() + "\n" + "Industry experience: " +  
    getExp() + "\n" + "Known programming languages:  
    : " + getLang());
```

{

}

```
Class Generics {
```

```
public static void main (String [] args) {  
    Test < Integer, String, Integer, Integer >  
    t = new Test < Integer, String, Integer,  
    Integer > (10, "Vineeth", 11, 12);  
    t.print();
```

{

{

Write a program that demonstrates handling of exceptions in inheritance tree. Create a base class called "Father" & derived class called "Son" which extends the base class.

```
import java.lang.*;  
import java.util.Scanner;
```

```
class WrongAge extends Exception  
{}
```

```
public WrongAge (String msg) {  
    super (msg);  
}
```

```
class Father
```

```
{
```

```
private int age;
```

```
Father (int age) {
```

```
    this.age = age;
```

```
public int getAge () {
```

```
    return this.age;
```

```
}
```

```
class Son extends Father
```

```
{
```

```
private int sAge;
```

```
Son (int fAge, int sAge) {
```

```
    Super (fAge);
```

```
    this.sAge = sAge;
```

```
public int getAge() {  
    return this.sAge;  
}
```

```
public void disp() throws WrongAge {  
    if (super.getAge() <= getsAge() ||  
        super.getAge() >= 11) {  
        throw new WrongAge("please enter  
        a valid age value.");  
    } else
```

```
    System.out.println("Father's age: " +  
        super.getAge() + " \n son's age: " +  
        this.getsAge());  
}
```

```
class ExceptionalHandling {
```

```
public static void main (String args[]) {  
    int dad = 1, son = 1;
```

```
    Scanner s = new Scanner (System.in);
```

```
    try {
```

```
        dad = s.nextInt();
```

```
        son = s.nextInt();
```

```
        Son s1 = new Son (dad, son);
```

```
        s1.disp();
```

```
}
```

```
    catch (WrongAge e) {
```

```
        e.printStackTrace();
```

```
}
```

```
}
```

```
1 /*Write a program to demonstrate generics with multiple object parameters.*/
2
3 class Test<X, Y, Z, W> {
4     X projects;
5     Y name;
6     Z exp;
7     W languages;
8
9     Test(X projects, Y name, Z exp, W languages) {
10         this.projects = projects;
11         this.name = name;
12         this.exp = exp;
13         this.languages = languages;
14     }
15
16     public X getProjects() {
17         return this.projects;
18     }
19
20     public Y getName() {
21         return this.name;
22     }
23
24     public Z getExp() {
25         return this.exp;
26     }
27
28     public W getLang() {
29         return this.languages;
```

Generics.java

Compile Messages jGRASP Messages Run I/O Interactions

End

Clear

Help

```
----jGRASP exec: java Generics
Number of Projects: 10
Developer Name: Vineeth
Industry Expeience: 11
Known programming languages: 12
```

Write a program which creates two threads. One thread "BMS College of Engineering" once every 10 seconds & another displaying "CSE" once every two seconds.

```
class NewThread implements Runnable {
```

```
    private String name;
    private int interval;
    private Thread t;
```

```
    NewThread (String threadname, int interval) {
```

```
        this.name = threadname;
```

```
        this.interval = interval;
```

```
        t = new Thread (this, name);
```

```
        t.start();
```

```
    public void run() {
```

```
        int i=1, n=5;
```

```
        try {
```

```
            while (i <= n) {
```

```
                System.out.println ("Thread:" +
```

```
                    this.name),
```

```
                i++;
```

```
                Thread.sleep (this.interval);
```

```
        } catch (InterruptedException e) {
```

```
            System.out.println (name + "Interrupted");
```

```
}
```

```
}
```

class MultiThread {

```
public static void main (String args[]) {  
    new NewThread ("BMSCE", 10000);  
    new NewThread ("CSE", 2000);  
}
```

{ }

↳ Downgrading thread priority
↳ Create with string
↳ Create by overriding
↳ Create by overriding

? (new Thread (new Thread (print2)) .start ())

↳ Downgrade priority of child

↳ Create = Inherit + diff

↳ Create (diff) thread use diff

↳ Create of

{ }

↳ Downgrade priority of child

↳ Create (1st) first

↳ Create (2nd) second

? (new Thread (new Thread (print2)) .start ())

↳ Create = Inherit + diff

↳ Create (1st) first

↳ Create (2nd) second

? (new Thread (new Thread (print2)) .start ())

↳ Create = Inherit + diff

↳ Create (1st) first

? (new Thread (new Thread (print2)) .start ())

↳ Create = Inherit + diff

? (new Thread (new Thread (print2)) .start ())

↳ Create = Inherit + diff

```
----jGRASP exec: java MultiThread  
Thread: CSE  
Thread: BMSCE  
Thread: CSE  
Thread: CSE  
Thread: CSE  
Thread: CSE  
Thread: CSE  
Thread: BMSCE  
Thread: BMSCE  
Thread: BMSCE  
Thread: BMSCE  
  
----jGRASP: operation complete.
```



8/12/2020
 Write a program that creates a user interface to perform integer division. The user enters two numbers in the text fields Num1 & Num2. The division of num1 & Num2 is displayed in the result field when the divided button is clicked. If Num1 & Num2 were not integers, the program would throw NumberFormat exception. If Num2 were zero, the program would throw an arithmetic exception. Display exception in a message dialog box.

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.JFrame;
```

```
class dialogEER {
```

```
  JFrame frame;
```

```
  dialog EER() {
```

```
    frame = new JFrame();
```

```
    JOptionPane.showMessageDialog(frame, "cannot
divide by non-integer values");
```

```
}
```

```
public class AWT_Division extends Frame
implements ActionListener {
```

```
  JTextField tf1, tf2;
```

```
  Label l;
```

```
  Button b;
```

```
main() {
```

```
    tf1 = new TextField();
```

```
    tf1.setBounds(75, 50, 200, 25);
```

```
    tf2 = new TextField();
```

```
    tf2.setBounds(75, 100, 200, 25);
```

```
    l = new Label();
```

```
b = new Button("Divide");
```

```
b.setBounds(125, 200, 100, 50);
```

```
b.addActionListener(this);
```

```
add(b);
```

```
add(tf1);
```

```
add(tf2);
```

```
setSize(350, 350);
```

```
setLayout(null);
```

```
setVisible(true);
```

```
}
```

```
public void actionPerformed(ActionEvent e) {
```

```
try {
```

```
    String n1 = tf1.getText();
```

```
    String n2 = tf2.getText();
```

```
    int width, x;
```

```
    int q = Integer.parseInt(n1) /  
           Integer.parseInt(n2);
```

```
If ((int) Math.floor(Math.log10(Math.  
abs(q))) + 1) == 1)
```

```
width = 75;
```

```
else if ((int) Math.floor(Math.log10(Math.abs(q))  
+ 1) == 2)
```

```
width = 90;
```

```
else
```

```
width = 110;
```

```
x = (350 - width) / 2;
```

```
l.setBounds(x, 150, width, 50);
```

```
l.setText("Quotient: " + q);
```

```
add(l);
```

```
}
```

```
catch (NumberFormatException ne) {
```

```
new DialogER12();
```

```
}
```

```
catch (ArithmehicException ze) {
```

```
l.setBounds(125, 150, 100, 50);
```

```
l.setText("Cannot divide by zero");
```

```
add(l);
```

```
}
```

```
catch (Exception ex) {
```

```
System.out.println(ex);
```

```
}
```

```
public static void main(String [] args) {
```

```
new Main();
```

```
}
```

```
}
```

```
    add(l);
}
catch(NumberFormatException ne) {
    new dialogERR();
}
catch(ArithmeticException ze) {
    l.setBounds(125, 150, 100, 50);
    l.setText("Cannot divide by zero");
    add(l);
}
catch(Exception ex) {
    System.out.println(ex);
}
}

public void actionPerformed(ActionEvent e) {
    new Message("Message", "Cannot divide by non-integer values", "OK");
}
```

