

JAVA SCRIPT

1.What will be the output of this code?

```
Console.log(x);
```

```
Var x = 5;
```

Answer: Undefind.

Reason: when you call console.log(x); before the assignment, x has been declared but not yet assigned a value, leading to undefined.

2 .What will be the output of this code?

```
console.log(a);
```

```
var a;
```

Answer: Undefind.

Reason: The var declaration is hoisted to the top of the scope, so a is declared but not initialized before the console.log(a); line.Since a is declared but not assigned a value at the time of the log, it defaults to undefined.

3 .What will be the output of this code?

```
console.log(b);
```

```
b=10;
```

```
var b;
```

Answer: Undefind.

Reason: The var declaration is hoisted, so the declaration of b (var b;) is moved to the top of the scope. However, the assignment (b = 10;) happens later in the code.When console.log(b); is executed, b has been declared but not yet assigned a value, so it logs undefined.

4 .What will be the output of this code?

```
Console.log(c);
```

Answer: `c` is not defined.

Reason: If you run the code `console.log(c);` without declaring or assigning a value to `c` beforehand, it will throw a `ReferenceError`, indicating that `c` is not defined.

5 .What will be the output of this code?

```
console.log(e);
```

```
var e=15;
```

```
console.log(e);
```

```
e=20;
```

```
console.log(e);
```

Answer: `undefined`

`15`

`20`

Reason: First `console.log(e);`: At this point, the variable `e` has been declared with `var` but not initialized, so it is hoisted. The output will be `undefined`. `var e=15;`: Here, `e` is assigned the value 15. Second `console.log(e);`: Now, `e` has been initialized to 15, so this will log 15. `e=20;`: The value of `e` is updated to 20. Third `console.log(e);`: This logs the updated value, which is 20.

6 .What will be the output of this code?

```
console.log(f);
```

```
var f=100;
```

```
var f;
```

```
console.log(f);
```

Answer: `undefined`

`100`

Reason: First `console.log(f);`: The variable `f` is declared with `var`, but since it hasn't been assigned a value yet, it is hoisted and results in `undefined`. `var f=100;`: The variable `f` is then assigned the value 100. `var f;`: This line declares `f` again, but since it was already declared, this does not change its value. Second `console.log(f);`: Now, `f` holds the value 100, so this logs 100.

7 .What will be the output of this code?

```
console.log(g)
```

```
var g = g + 1;
```

```
console.log(g);
```

Answer: undefined

NaN

Reason: First `console.log(g);`: The variable `g` is declared with `var`, but it hasn't been initialized, so it is hoisted and results in `undefined`. Thus, the output is `undefined`. `var g = g + 1;`: At this point, `g` is still `undefined`, so the expression `g + 1` evaluates to `undefined + 1`, which results in `NaN` (Not-a-Number). The variable `g` is then assigned this `NaN` value. Second `console.log(g);`: Now, `g` holds the value `NaN`, so this logs `NaN`.

8 .What will be the output of this code?

```
var h;
```

```
console.log(h);
```

```
var h=50;
```

```
console.log(h);
```

Answer: undefined

50

Reason: The first `console.log(h);` shows `undefined` because `h` is declared but not initialized. After `h` is assigned the value `50`, the second `console.log(h);` outputs `50`.

9 .What will be the output of this code?

```
console.log(i);
```

```
i = 10;
```

```
var i= 5;
```

```
console.log(i);
```

Answer: undefined

5

Reason: In the first `console.log(i);`, `i` is hoisted but not initialized, so it outputs `undefined`. When `i = 10;` runs, it doesn't affect the hoisted variable yet. After `var i = 5;`, the value of `i` is updated to `5`, which is logged in the second `console.log(i);`.