

DISTORTION OF EMILY

v. 1.0.0

by Vineet Kumar (inspired from Dishonored, Superhot VR, Naruto & Overwatch)

The Academy of Gifted have taken in Emily again after knowing she can manipulate time. However, she cannot use that ability with her own will power. Only under extreme situations & after excessively using her energy blast ability this time manipulating power gets summoned.

Her time manipulation affects the entire surroundings and even her own energy blasts, slowing them down significantly, but only for a short duration.

This training arena simulates an extreme combat scenario where she has only 10 seconds to take out the bots that spawn from random directions.

After she takes out 5 bots, her time manipulating power is enabled. Press 'E' to use it. Progress can be seen in the HUD circle at the centre bottom of the screen.

This simulation is only successful after she takes out at least 20 bots in 10 seconds. In a normal scenario, this would be impossible.

Remember, in manipulated time, any enemies destroyed will not contribute to charging this ability. Only the ones taken out in normal time flow charges it.

When Emily manipulates time, try to launch a series of projectiles that are directed in a way so that when the time flow returns to normal, the projectiles immediately hit their targets (at least 5) so that her time manipulation ability gets activated instantly.

Controls:

WASD:	Movement
SPACEBAR:	Jump
LEFT SHIFT (hold):	Sprint
LEFT MOUSE BUTTON:	Fire Projectile
E:	Activate Time Manipulation

You have 10 seconds to take out at least 20 bots.

Timer only starts when Emily destroys the first bot. Press LMB to fire her projectiles.

Destroy 5 bots to trigger the time manipulation ability. Press 'E' when its charged. Refer to the UI at the bottom of the screen to see its progress.

In manipulated time, Emily will slow down everything except herself (Timer, Enemies & her own projectile attacks). You will see her timer running out as soon as she triggers this ability.

Use the manipulated time for directing the projectiles to destroy the enemies when normal time flow is continued. Any enemy destroyed in manipulated time flow won't contribute to charge Emily's ability.

Gameplay Strategies:

- The best way to get good results is to wait for few seconds till enough bots spawn and spam her blast ability
- As soon as she gets her Time Manipulation ability charged, activate it IMMEDIATELY
- Before starting to attack on the slowed bots, take a good distance, aim at the bots where the projectile will land only after the Time Manipulation is finished and fire the projectiles and keep them ready
- Following a good strategy is important to get a count of bots take down. (My personal best being 31)