VINEET MESHRAM

Contact



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https://github.com/vineetmeshram0031

Education

 B.Tech. - Computer Science & Engineering Karmaveer Dadasaheb Kannamwar College Of Engineering ,Nagpur

Percentage: 71.87 (2022-2025

Higher Secondary Certificate (HSC)

Z.P College of Science

Percentage: 77.83 (2020-2021)

Board: AMRAVATI DIVISIONAL BOARD

Secondary School Certificate (SSC) New English Medium School Percentage: 64 (2009-2019)

Board: AMRAVATI DIVISIONAL BOARD

Soft Skills

Analytical | Collaborator | Leader | Chatgpt Database Updating | Social Media Management Project Management

Technical Skills

- HTML CSS JavaScript
- o C&C++
- Java
- Python

Experience

03/2023-05/2023

STUDENT, CSM IT Services Pvt. Ltd. Key Skills: salesforce Cloud computing Learn about object setting, template setting, workflow, process builder, flows, reports and dashboard

Language

English (Full Professional Proficiency) Hindi (Full Professional Proficiency)

Profile Summary

- Highly skilled and motivated professional with expertise in cloud computing, Salesforce, and database management.
- Proficient in presentation development, research, analysis, and social media management.
- Demonstrates exceptional computer skills, fast learning ability, and strong time management.
- Experienced in team development, performance improvement, and hackathons. Skilled in content creation and effective utilization of social media platforms.
- Maintains a positive attitude and commits to continuous personal and professional growth. Possesses excellent typing speed and proven track record in enhancing team performance.

Projects

Bank Application :-

- Developed a Java-based banking application to manage basic bank account operations like balance inquiry, deposit, withdrawal, and transaction history.
- Implemented object-oriented programming principles by creating a BankAccount class with methods for financial transactions.
- Handled user input and transaction validation to ensure data integrity and provide appropriate feedback.
- **Designed an interactive menu system** for seamless navigation through various banking operations.
- **Demonstrated proficiency in programming and problem-solving** through effective use of control flow and error handling

Guess the Number :-

- **Initialize Game**: The program generates a random number between 1 and 100 and starts a loop for the guessing game.
- Guessing Loop: The user repeatedly guesses the number, receiving feedback if
 the guess is too low, too high, or correct. The number of attempts is tracked.
- Replay Option: After each game, the user is prompted to play again. The game continues if the user says "yes"; otherwise, it ends.

Certifications

- C and C++ Programming Languages: Training: Comprehensive training in both C and C++ from Livewire Institute. Proficient in fundamental concepts, syntax, memory management, and file handling in C. Adept at object-oriented programming, data structures, and algorithms in C++.
- Java Programming Language: Training: Extensive practical training in Java programming, emphasizing core concepts, object-oriented programming, multithreading, exception handling, and Data Structures and Algorithms (DSA). Experienced in developing robust software solutions.
- Python Programming Language: Training: Extensive practical training in Python programming, including core concepts, object-oriented programming, multithreading, and exception handling. Experienced in developing scalable software solutions.
- ADAS Technology: Currently studying Advanced Driver Assistance Systems (ADAS) technology, focusing on integrating safety features into automotive systems.
- Project Management:

Achievements

Presented and Published Research Paper at National Conference:-

Project 2024-03-15: Developed a text-to-speech converter using HTML, CSS, and JavaScript. Presented paper at National Conference on Emerging Trends in Engineering & Technology - Spark 2024.