Functional Interfaces - Lambda Document (v1)

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Functional Interface

- 1) Interface with exactly one method
- 2) Optionally marked with @FunctionalInterface
- 3) Functional interfaces are used for cases where we need to pass around functionality

@FunctionalInterface

```
interface IAdder{
int add(int a, int b);
}
```

Lambda Expression

Lambda expressions are basically instances of functional interfaces

lambda expressions are added in Java 8

```
1)Expression
IAdder<Integer> adder=(a,b)->a+b;

-> is used to separate arguments and body of expression
LHS of -> denotes arguments to function
RHS of ->denotes body of expression

2) Block (set of statements)
IAdder<Integer> adder=(a,b)->{
  int c= a+b;
  return c;
};
```

Builtin Functional Interfaces

- 1) Supplier
- 2) Consumer
- 3) Predicate
- 4) Function

Supplier

Represents function that takes no argument and return a result of Type T

```
@FunctionalInterface
public interface Supplier<T>{
    T get();
}
Supplier<Student>supplier=()->new Student();
Student student=supplier.get();
```

Consumer

Represents function that takes one argument and does NOT return anything

```
@FunctionalInterface
public interface Consumer<T> {
   void accept(T t);
}

How to use it
Consumer<String> up=(arg)->{
   String upperCase=arg.toUpperCase();
   System.out.println(upperCase);
};
up.accept("hello");
```

BiConsumer

Represents function that takes two arguments and does NOT return anything

@FunctionalInterface

```
public interface BiConsumer<T, U> {
    void accept(Tt, U u);
}

BiConsumer<String, Integer>con=(input, times) -> {
    String result="";
    for (int i=0;i<times;i++) {
        result=result+input;
    }
    System.out.println(result);
};
con.accept("hello",3);</pre>
```

Predicate

Represents a function that takes an argument and returns true or false

```
Predicate<Integer>isEven=arg->arg%2==0;
boolean result=isEven.test(11);
System.out.println(result);
```

BiPredicate

Represents a function that takes two argument and returns true or false

```
BiPredicate<String,Integer> isLengthExpected= (input,length)->input.length()==length; boolean result=isLengthExpected.test("hello",5);
System.out.println(result);
```

Function

Represents a function that takes one argument and returns the result

```
@FunctionalInterface
public interface Function<T, R> {
   R apply(T t);
}

Function<String,Integer>length=arg->arg.length();
int result=length.apply("hello");
```

BiFunction

Represents a function that takes two arguments and returns the result

```
@FunctionalInterface
public interface BiFunction<T, U, R> {
   R apply(T t, U u);
}
```

```
BiFunction<String,Integer,String>concat=(input,times)->{
   String result="";
   for(int i=0;i<times;i++){
     result=result+input;
   }
   return result;
};
String result=concat.apply("hello",3);</pre>
```

UnaryOperator

Represents function that takes one argument and return result of same type

```
@FunctionalInterface
public interface UnaryOperator<T> extends Function<T, T> {
    static <T> UnaryOperator<T> identity() {
        return t -> t;
    }
}
UnaryOperator<Integer>twicer=(input)->input*2;
int result=twicer.apply(10);

It is same as
Function<Integer,Integer>twicer=(input)->input*2;
int result=twicer.apply(10);
```

BinaryOperator

Represents function that takes two arguments and return result of same type

```
BinaryOperator<Integer>power=(input,times)->{
    int result=1;
    for (int i=0;i<times;i++){
        result=result*input;
    }
    return result;
};
int result=power.apply(10,3);

It is same as
BiFunction<Integer,Integer,Integer>power=(input,times)->{
    int result=1;
    for (int i=0;i<times;i++){
        result=result*input;
    }
}</pre>
```

```
return result;
};
int result=power.apply(10,3);
```

Method Reference

- 1) A method reference provides a way to refer to a method without executing it
- 2) It relates to lambda expressions because return type is compatible functional interface

```
Consumer<String>consumer=(input)->System.out.println(input)
Or
Consumer<String>consumer=System.out::println
<class or instance name> :: <method name>
Double colon specifies method reference
```

Method Reference Types

- 1) Reference to Static method using classname
- 2) Reference to Instance method using instance
- 3) Reference to constructor using syntax Classname::new

Method reference using classname

```
BinaryOperator<Integer>operator=Adder::add;
int result=operator.apply(1,2);

public class Adder{

public static int add(int a,int b){

return a+b;
}
```

Method reference using instance

```
Adder adder=new Adder();

BinaryOperator<Integer>operator=adder::add;
int result=operator.apply(1,2);

public class Adder{
public int add(int a,int b){
   return a+b;
}
}
```

Constructor Reference

Reference to constructor using syntax Classname::new

```
class Student{
    String name;
    public Stud(String arg){
        this.name=arg;
    }

void doSomething(){
    Function<String,Student>function=Student::new;
    Student result=function.apply("scooby");
}

Get instance of Arraylist
Supplier<ArrayList>supplier= ArrayList::new;
ArrayList list=supplier.get();
}
```