

# Player Loyalty Point Distribution Project

## Project Overview

The Player Loyalty Point Distribution Project is an end-to-end SQL-based data processing system for an online gaming company. It calculates loyalty points, ranks players, and allocates bonus amounts based on their activity including deposits, withdrawals, and games played.

## Key Features

- Raw Data: Deposits, Withdrawals, and Games Played
- Master Data Creation using SQL JOINS and logic
- Loyalty Points Formula:  
$$(\text{Deposit Amount} / 100) - (\text{Withdraw Amount} / 100) + (\text{Number of Games Played} * 2)$$
- Ranking Players based on Loyalty Points
- Bonus Distribution by Rank
- Final Export of Processed Tables as CSV

## Tables Created

Table Name	Description
raw_deposit	Player deposit data
raw_withdraw	Player withdrawal data
raw_gameplay	Number of games played
master_data	Combined cleaned table
final_ranking	Players sorted by loyalty points
bonus_table	Final bonus table (Loyalty + Rank + Bonus)

## Technologies Used

- MySQL Workbench
- Excel
- CSV files

## Files in This Project

## Player Loyalty Point Distribution Project

File Name	Purpose
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Raw_Deposit.csv	Original deposit data
Raw_Withdraw.csv	Original withdrawal data
Raw_Gameplay.csv	Original gameplay data
Assignment.xlsx	Combined Excel workbook of all data
master_data.csv	Final merged data
final_ranking.csv	Ranked player list
bonus_table.csv	Loyalty + Bonus output
Player_Loyalty_Project.sql	SQL file to recreate everything
README.pdf	Project documentation

### Created By

Name: Paras Chaturvedi

Project Name: Player\_Loyalty\_Project

Tool: MySQL Workbench

Date: June 2025

### How to Run the Project

1. Import raw CSV files into MySQL Workbench
2. Run SQL script: Player\_Loyalty\_Project.sql
3. Check created tables: master\_data, final\_ranking, bonus\_table
4. Export tables if needed