

# White-Box Cryptography

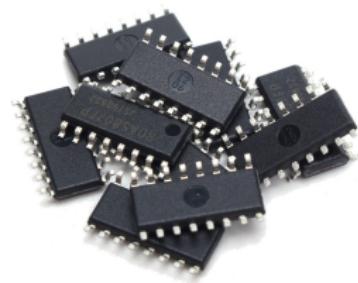
Matthieu Rivain

CARDIS 2017



# How to protect a cryptographic key?

# How to protect a cryptographic key?



Well, put it in a **smartcard** of course!  
... or any piece of **secure hardware**

# But...

- Secure hardware is **expensive** (production, integration, infrastructures...)
- Long lifecycle, limited updates
- Bugs, security flaws might occur
  - ▶ e.g. ROCA vulnerability (October 2017)



# Pure software applications

- Advantages: cheaper, faster time-to-market, easier to update
- Big trend in ICTs: cloud service + mobile app
- HCE-based mobile payment
  - ▶ SE not available
  - ▶ Emulated SE in software
  - ▶ Short-term keys (tokens)
  - ▶ Regular authentication to server (“always on” paradigm)



# Pure software applications

- IoT (without SE)
- Content protection, DRM
- OS / firmwares



# Protecting keys in software?

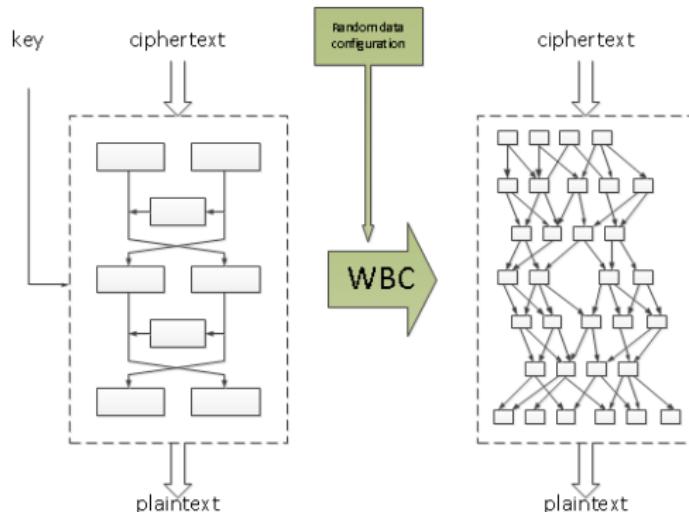
- Potential threats:
  - ▶ malwares
  - ▶ users themselves
  - ▶ co-hosted applications
  - ▶ ...
- White-box adversary model
  - ▶ analyse the code
  - ▶ tamper with execution
  - ▶ access the memory
  - ▶ ...
- Ex: scan the memory for secret keys



Illustration: Shamir, van Someren. *Playing hide and seek with stored keys.*

# White-box cryptography

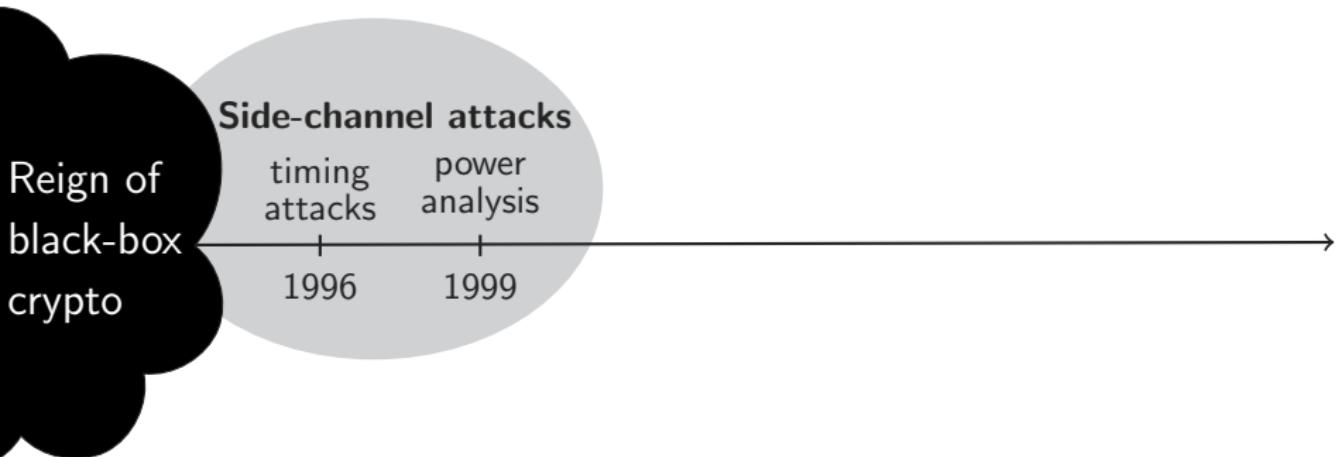
**General idea:** hide the secret key in an obfuscated cryptographic implementation



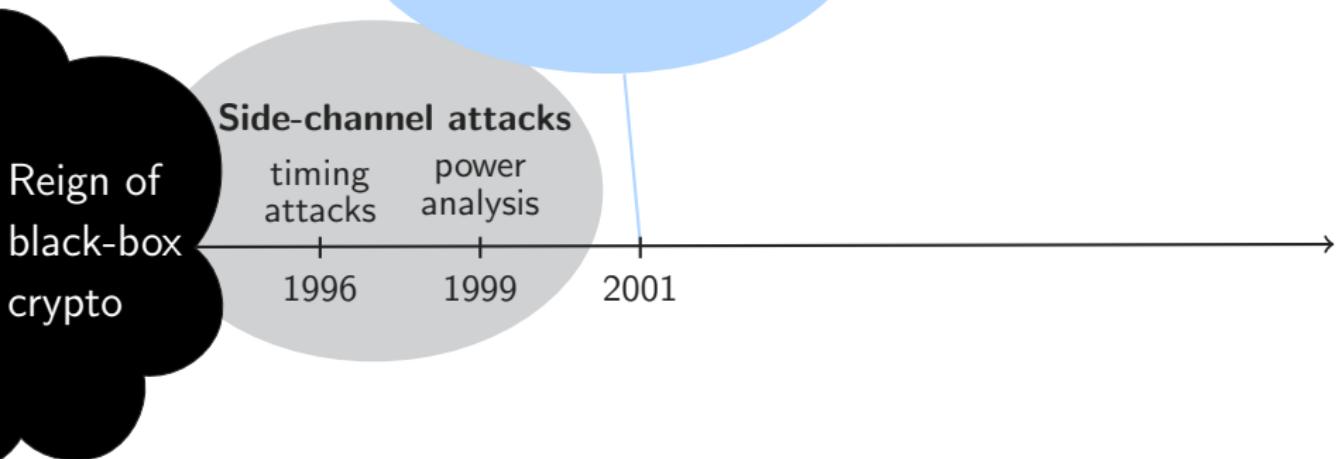
# A scientific timeline



# A scientific timeline



**Cryptographic obfuscation**  
(Barak *et al.* CRYPTO 2001)  
Theoretical foundations  
& impossibility result



Reign of  
black-box  
crypto

### Side-channel attacks

timing  
attacks

power  
analysis

1996

1999

2001

2002

### White-box cryptography

(Chow *et al.* SAC 2002, DRM 2002)

Introduce WBC terminology

Describe obfuscated implemen-  
tations DES and AES

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### First candidates of secure constructions

(Garg *et al.* EC'13, FOCS'13)

Constructions of multilinear maps  
and indisting. obfuscation (IO)  
+ many many papers

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### Generic attacks

Differential Computation  
Analysis (DCA), Fault  
Attacks, ...  
New paradigm

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### Generic attacks

Differential Computation  
Analysis (DCA), Fault  
Attacks, ...  
New paradigm

ECRYPT / CHES'17  
WBC competition

# Overview of this talk

- White-box crypto theory
  - ▶ Formal definitions & security notions
- White-box crypto practice
  - ▶ Practical constructions & attacks
- White-box crypto competition
  - ▶ Wrap-up, break of challenge 777

# White-Box Crypto Theory

# What is a program?

- A word in a formal language  $P \in \mathcal{L}$

$$\begin{aligned}\text{execute} : \quad & \mathcal{L} \times \{0, 1\}^* \rightarrow \{0, 1\}^* \\ & (P, \text{input}) \mapsto \text{output}\end{aligned}$$

*(Universal Turing Machine)*

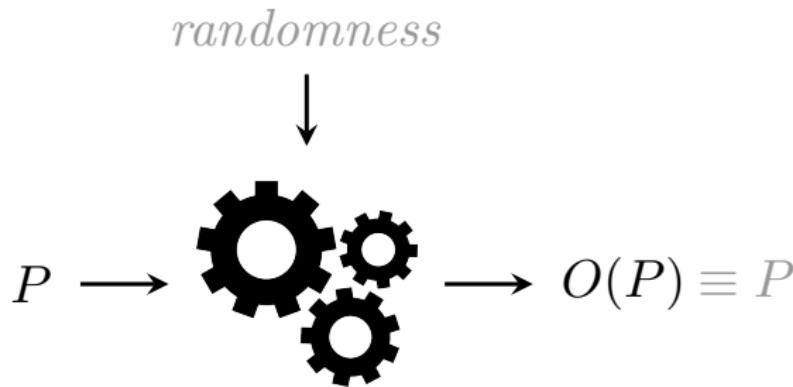
- $|P|$ : size of  $P \in \mathcal{L}$
- $\text{time}(P)$ : # operations for  $\text{execute}(P, \cdot)$

# What is a program?

- $P \equiv f$  (*P implements f*)  
$$\forall x : \text{execute}(P, x) = f(x)$$
- $P_1 \equiv P_2$  (*functional equivalence*)  
$$\forall x : \text{execute}(P_1, x) = \text{execute}(P_2, x)$$
- Straight-line programs
  - ▶ no conditional statements, no loops
  - ▶  $|P| = \text{time}(P)$

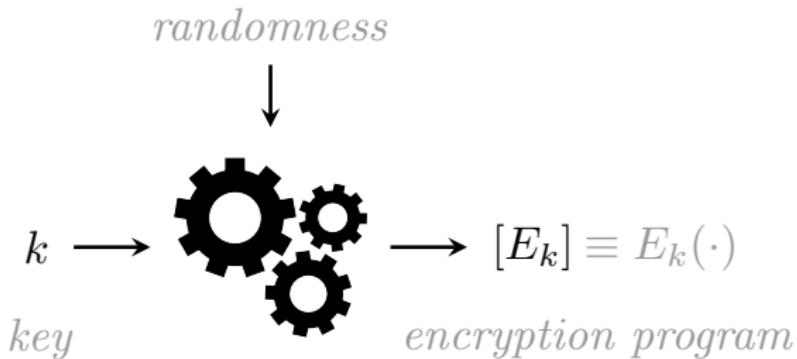
# What is an obfuscator?

- An algorithm:



- Size and execution time increase  
(hopefully not too much)

# What is a white-box compiler?

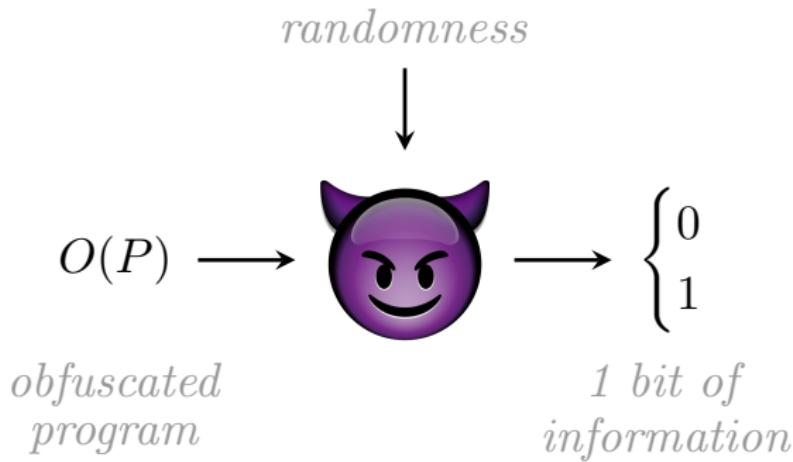


- Specific to an encryption function  $E$
- Can be constructed from an obfuscator

$$k \rightarrow P \equiv E_k(\cdot) \xrightarrow{O} [E_k]$$

# What is an adversary?

- An algorithm:



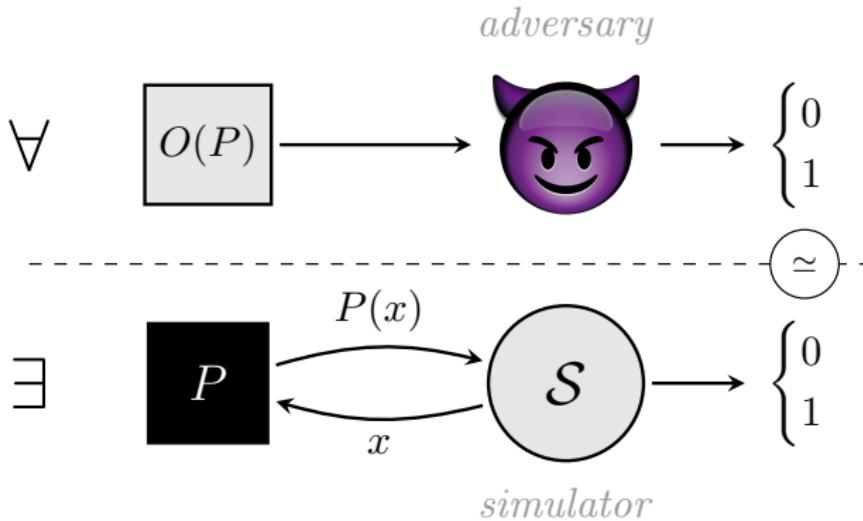
- Ex: msb of  $k$  if  $P \equiv \text{AES}_k(\cdot)$
- Wlg:  $\nexists$  1-bit  $\heartsuit \Rightarrow \nexists$  multi-bit  $\heartsuit$

[Barak *et al.* – CRYPTO 2001]

*On the (Im)possibility of Obfuscating Programs*

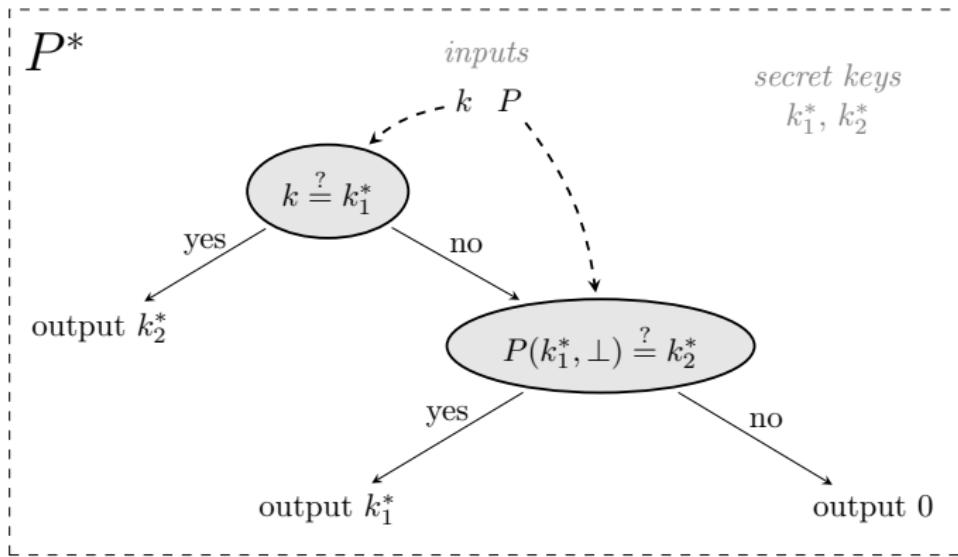
- Virtual Black Box (VBB) security notion
- Impossibility result: VBB cannot be achieved for all programs (counterexample)
- Indistinguishability Obfuscation (IO)

# VBB security notion



- $O(P)$  reveals nothing more than the I/O behavior of  $P$

# Impossibility result

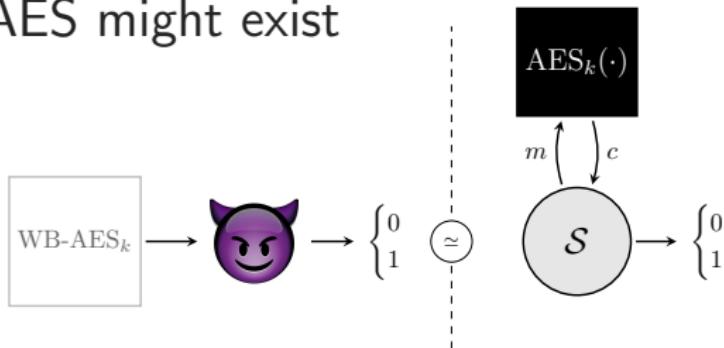


$P^*$  cannot be VBB obfuscated:

- ▶ BB access to  $P^*$  reveals nothing
- ▶ But  $O(P^*)(0, O(P^*)) = k_1^*$

# The good news

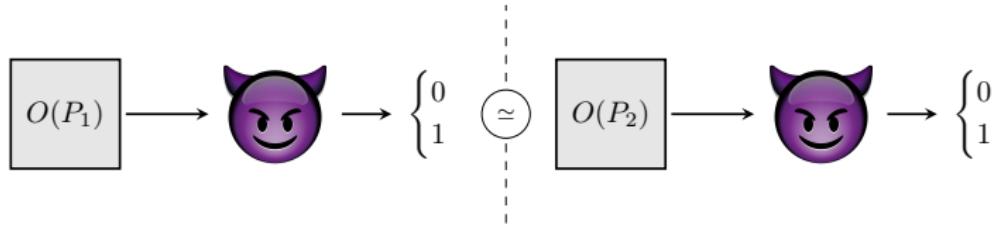
- The impossibility result does not apply to a given encryption algorithm
- VBB AES might exist



- The bad news: seems very hard to achieve

# Indistinguishability Obfuscation (IO)

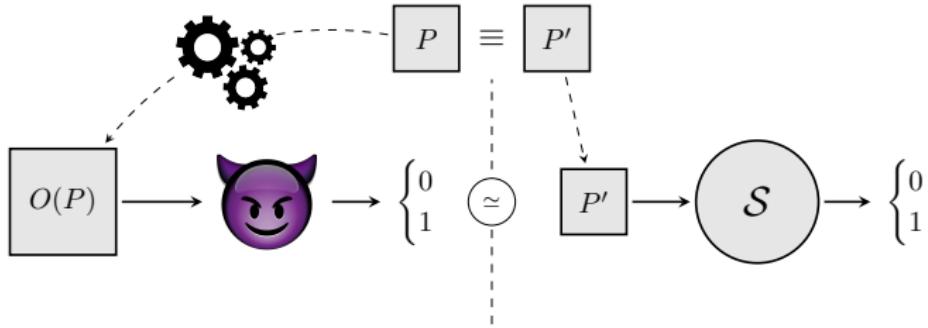
- Notion restricted to straight-line programs
- For any  $(P_1, P_2)$  st  $P_1 \equiv P_2$  and  $|P_1| = |P_2|$



- i.e.  $O(P_1)$  and  $O(P_2)$  are indistinguishable

# Why is IO meaningful?

- IO  $\Leftrightarrow$  Best Possible Obfuscation
- For any  $P'$ :



- $O(P)$  doesn't reveal anything more than the *best obfuscated* program  $P'$

# Is IO meaningful for WBC?

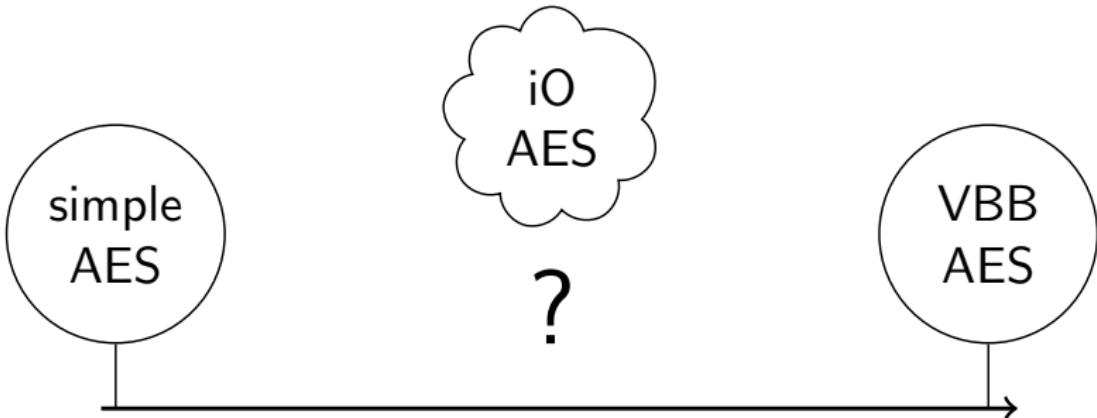
- IO does not imply resistance to key extraction
- For instance

Any prog  $P \equiv \text{AES}_k(\cdot)$   $\longmapsto$  Ref implem of  $\text{AES}_k(\cdot)$

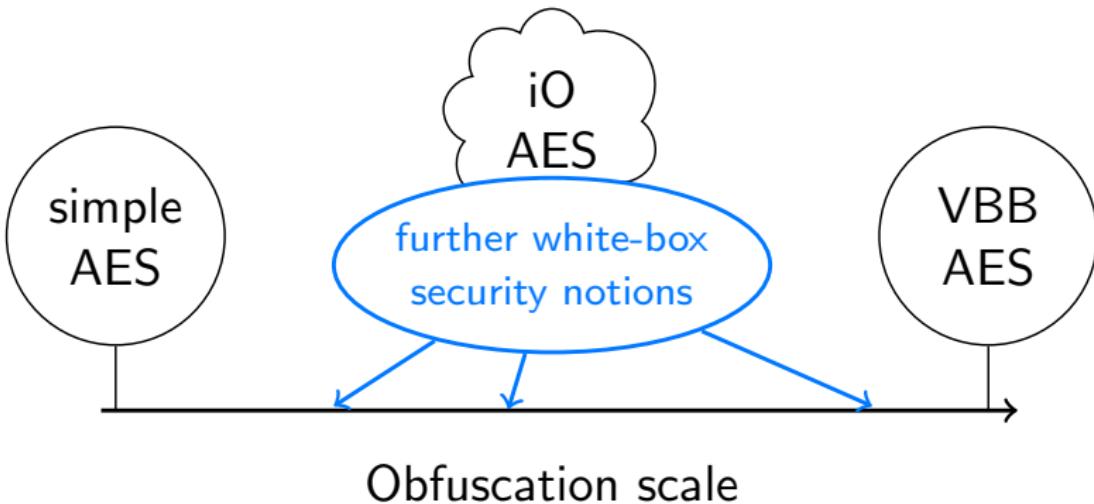
- Nevertheless

$$\begin{aligned} \exists P^* \equiv \text{AES}_k(\cdot) \text{ secure} \\ \Rightarrow \end{aligned}$$

$\forall P \equiv \text{AES}_k(\cdot)$  with  $|P| \geq |P^*|$ :  $IO(P)$  secure

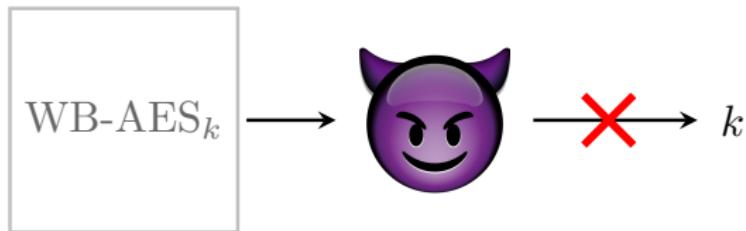


Obfuscation scale



# White-box security notions

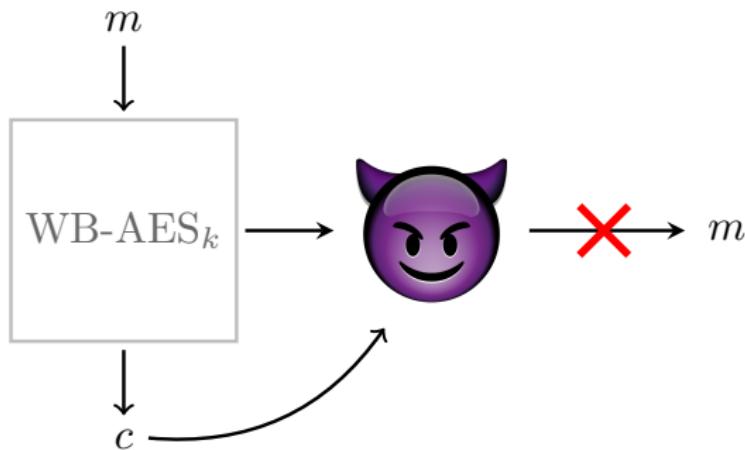
- **Unbreakability:** resistance to key extraction



- Basic requirement but insufficient in practice
- Other security notions
  - ▶ [SWP09] *Towards Security Notions for White-Box Cryptography* (ISC 2009)
  - ▶ [DLPR13] *White-Box Security Notions for Symmetric Encryption Schemes* (SAC 2013)

# One-wayness

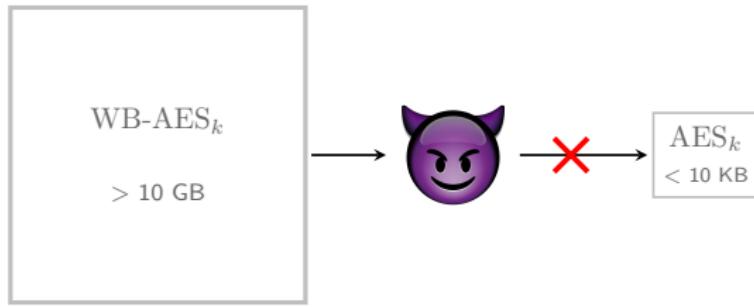
- **One-wayness:** hardness of inversion



- Turns AES into a public-key cryptosystem
- PK crypto with light-weight private operations

# Incompressibility

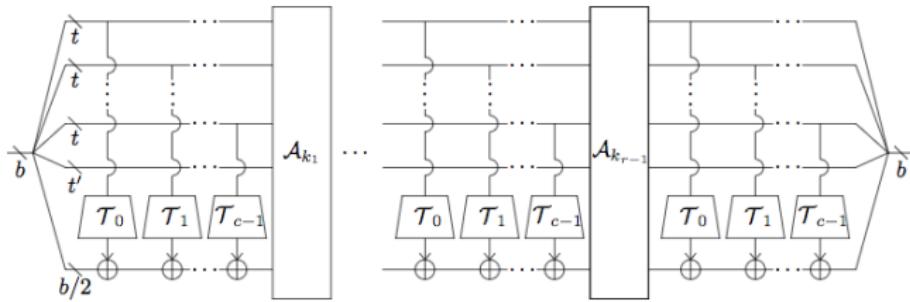
- **Incompressibility:** hardness of compression



- Makes the implementation less convenient to share at a large scale

# Incompressibility

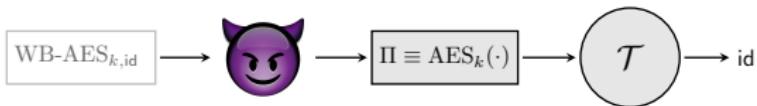
- Incompressible primitives recently proposed
  - ▶ Bogdanov *et al.* (CCS 2015, Asiacrypt 2016)
  - ▶ Fouque *et al.* (Asiacrypt 2016)



- But no white-box implementations of a standard cipher (e.g. AES)

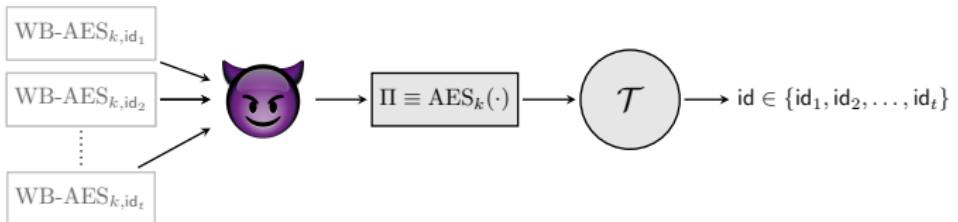
# Security features

- **Traceability:** WB implem traceable



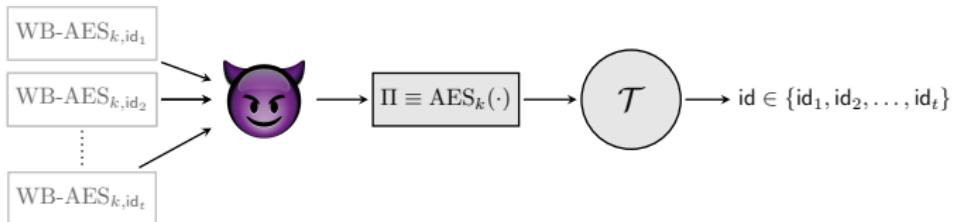
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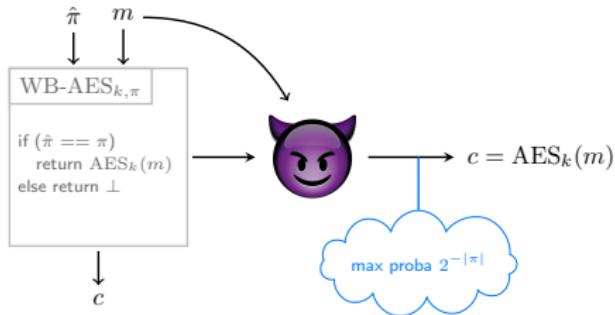


# Security features

- **Traceability:** WB implem traceable



- **Password:** WB implem locked by password



## Some relations

- [DLPR13] Perturbation-Value Hiding notion:  
 $PVH \Rightarrow \text{traceability}$
- If the underlying encryption scheme is secure:

$$\begin{array}{ccc} & \text{INC} & \\ & \downarrow & \\ \text{OW} & \Rightarrow & \text{UBK} \leftarrow \text{PVH} \end{array}$$

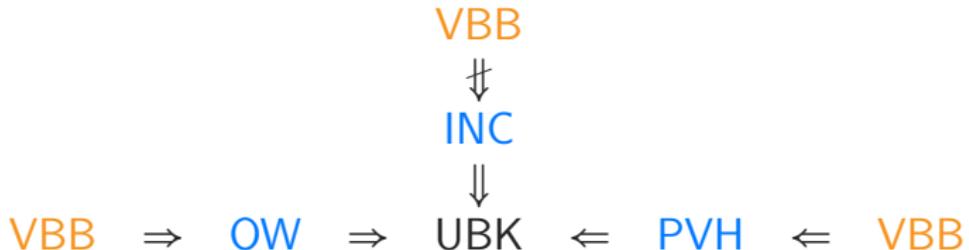
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$$\begin{array}{ccccccc} & & & \text{INC} & & & \\ & & & \downarrow & & & \\ \text{VBB} & \Rightarrow & \text{OW} & \Rightarrow & \text{UBK} & \Leftarrow & \text{PVH} & \Leftarrow & \text{VBB} \end{array}$$

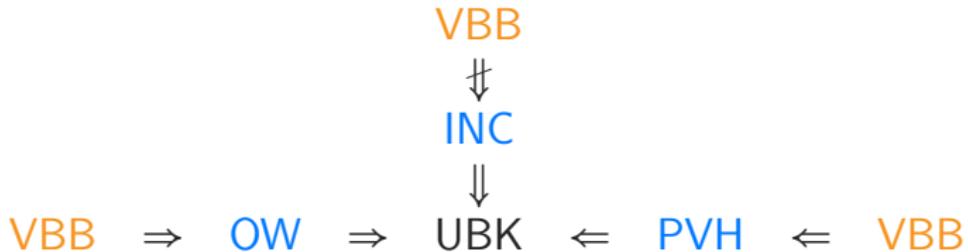
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- No UBK construction known for AES  
 $\Rightarrow$  no OW/INC/PVH/VBB construction neither

# IO constructions

- Very active research field
  - ▶ 18 papers in 2017 (IACR conferences)
  - ▶ 22 papers in 2016 (IACR conferences)
- Most constructions rely on *multilinear maps*

$$e : (g_1^{e_1}, g_2^{e_2}, \dots, g_d^{e_d}) \longmapsto g_T^{e_1 \cdot e_2 \cdots e_d}$$

(or noisy variants)

- Many breaks, security still under investigation
- Performances far beyond practical applications

# White-Box Crypto Practice

# Original white-box AES

- SAC 2002: “*White-Box Cryptography and an AES Implementation*” (Chow et al. )
- First step: network of look-up tables
- Each round split in 4 *sub-rounds*

$$(x_0, x_5, x_{10}, x_{15}) \mapsto \begin{pmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{pmatrix} \otimes \begin{pmatrix} S(x_0 \oplus k_0) \\ S(x_5 \oplus k_5) \\ S(x_{10} \oplus k_{10}) \\ S(x_{15} \oplus k_{15}) \end{pmatrix}$$

# Original white-box AES

- Computed as

$$T_0[x_0] \oplus T_5[x_5] \oplus T_{10}[x_{10}] \oplus T_{15}[x_{15}]$$

- Tables  $T_i : 8 \text{ bits} \rightarrow 32 \text{ bits}$

$$T_0[x] = S(x \oplus k_0) \times (02 \ 01 \ 01 \ 03)^T$$

$$T_5[x] = S(x \oplus k_5) \times (03 \ 02 \ 01 \ 01)^T$$

$$T_{10}[x] = S(x \oplus k_{10}) \times (01 \ 03 \ 02 \ 01)^T$$

$$T_{15}[x] = S(x \oplus k_{15}) \times (01 \ 01 \ 03 \ 02)^T$$

- XOR table:  $8 \text{ bits} \rightarrow 4 \text{ bits}$

$$T_{\text{xor}}[x_0 \| x_1] = x_0 \oplus x_1$$

# Original white-box AES

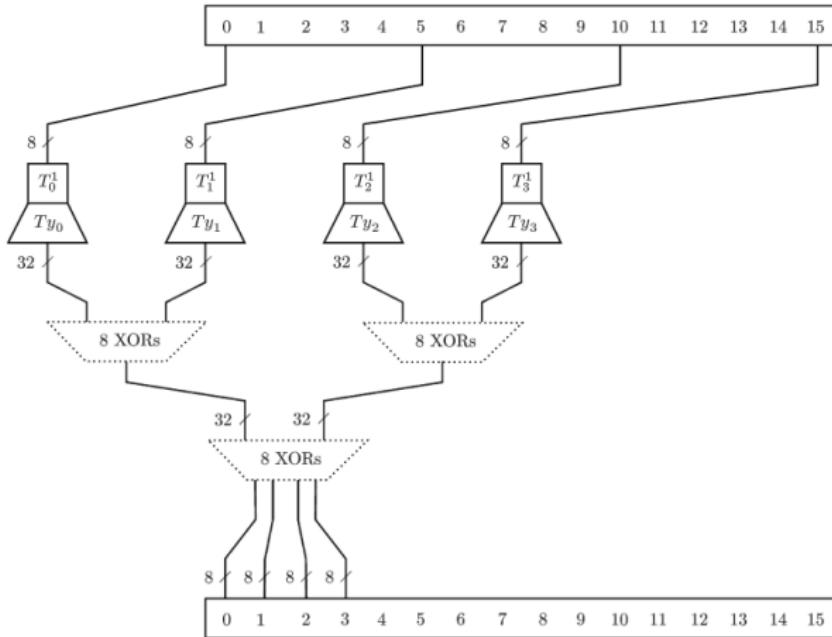


Illustration: J. Muir “A Tutorial on White-box AES” (ePrint 2013)

# Original white-box AES

- Second step: randomize look-up tables
- Each table  $T$  is replaced by

$$T' = \textcolor{blue}{g} \circ T \circ \textcolor{orange}{f}^{-1}$$

where  $\textcolor{orange}{f}$ ,  $\textcolor{blue}{g}$  are **random encodings**

- For two *connected* tables  $T$ ,  $R$

$$\begin{aligned} T' &= \textcolor{blue}{g} \circ T \circ \textcolor{orange}{f}^{-1} \\ R' &= \textcolor{red}{h} \circ R \circ \textcolor{blue}{g}^{-1} \end{aligned} \Rightarrow R' \circ T' = \textcolor{red}{h} \circ (R \circ T) \circ \textcolor{orange}{f}^{-1}$$

# Original white-box AES

- Intuition: encoded tables bring no information
- True for a single (bijective) table  $g \circ T \circ f^{-1}$
- Not for the large picture

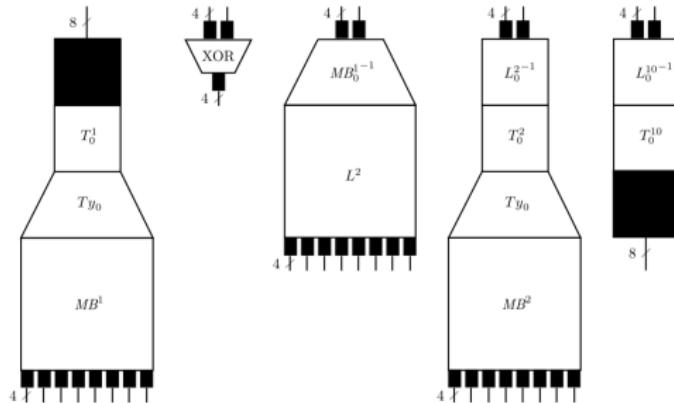
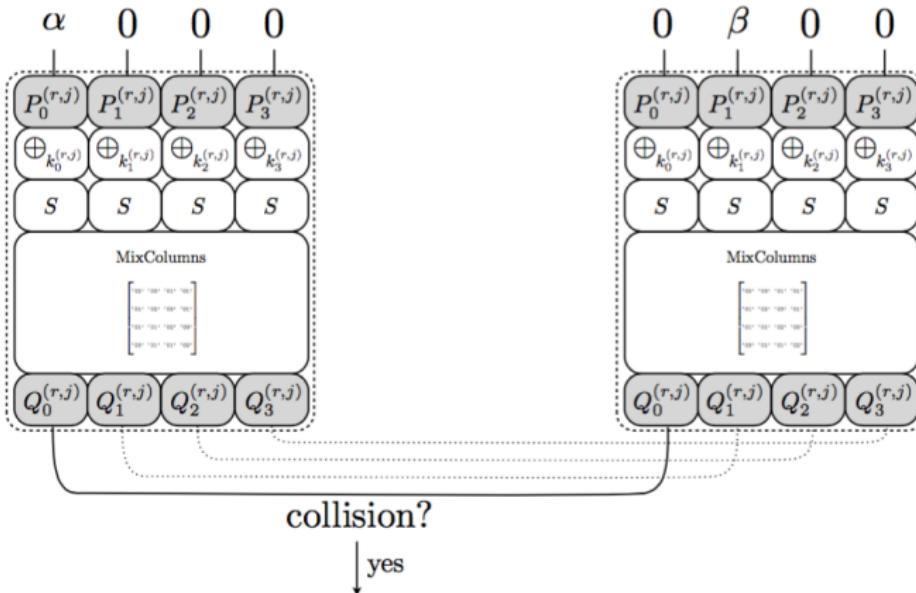


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# Many breaks

- First break: BGE attack
  - ▶ Billet *et al.* *Cryptanalysis of a White Box AES Implementation* (SAC 2004)
- Generic attack on WB SPN ciphers
  - ▶ Michiels *et al.* *Cryptanalysis of a Generic Class of White-Box Implementations* (SAC 2008)
- Collision attack & improved BGE attack
  - ▶ Lepoint *et al.* *Two Attacks on a White-Box AES Implementation* (SAC 2013)
- Attack complexity  $\sim 2^{22}$

# Example: collision attack



where  $S_0(x) = S(P_0(x) \oplus k_0)$  and  $S_1(x) = S(P_1(x) \oplus k_1)$

# Patches and variants

- Perturbed WB-AES using MV crypto (Bringer *et al.* ePrint 2006)  
⇒ **broken** (De Mulder *et al.* INDOCRYPT 2010)
- WB-AES based on wide linear encodings (Xiao-Lai, CSA 2009)  
⇒ **broken** (De Mulder *et al.* SAC 2012)
- WB-AES based on dual AES ciphers (Karroumi, ICISC 2010)  
⇒ **broken** (Lepoint *et al.* SAC 2013)
- Same situation with DES

# Secret design paradigm

## ■ Industrial need

- ▶ home-made solutions
- ▶ mix of several obfuscation techniques
- ▶ secret designs

I don't like  
that...



Auguste Kerckhoffs

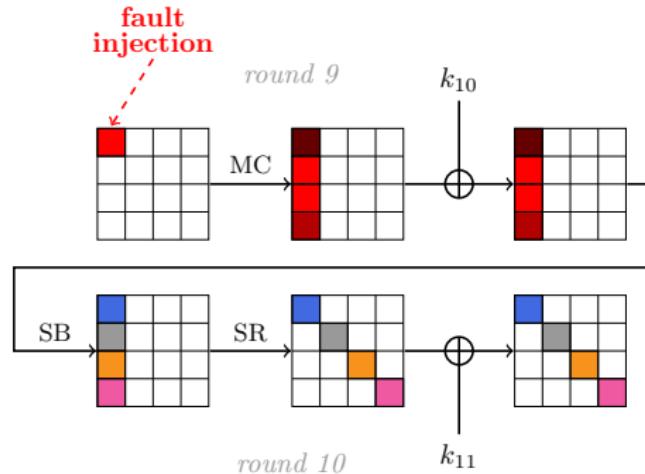
## ■ Security evaluations by ITSEF labs

## ■ Development of generic attacks

- ▶ Fault attacks, DCA
- ▶ Avoid costly reverse engineering effort

# Fault attacks

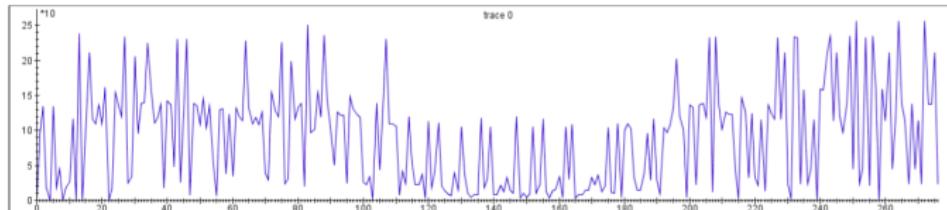
- Easy fault injection in the white-box context
- Plenty of efficient FA techniques (on e.g. AES)



- Original white-box AES vulnerable to this attack

# Differential Computation Analysis

- Suggested by NXP / Riscure
  - ▶ Presentation at BlackHat 2015
  - ▶ Best paper award CHES 2016
- Record data-dependent information at execution ⇒ *computation trace*



Trace: J. Bos (presentation CHES 2016)

- Apply DPA techniques to computation traces

# Differential Computation Analysis

*predictions*

$$\begin{aligned} S(x_1 \oplus k) \\ S(x_2 \oplus k) \\ \vdots \\ S(x_N \oplus k) \end{aligned}$$

*computation traces*



*correlation*

$$\rho(\cdot, \cdot)$$

$$k \neq k^*$$

$$k = k^*$$



# DCA in presence of encodings

- DCA can break the original white-box AES
  - ▶ [Bos *et al.* CHES 2016] *Differential Computation Analysis*

## ■ Why?

- ▶ random encodings are hardcoded
- ▶ for some Enc, we might have

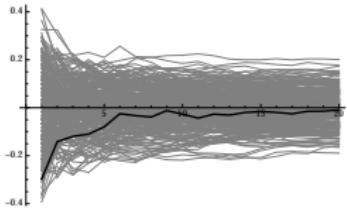
$$\rho(x_i, \text{Enc}(x)_j) \gg 0$$

- ▶ especially with 4-bit encodings

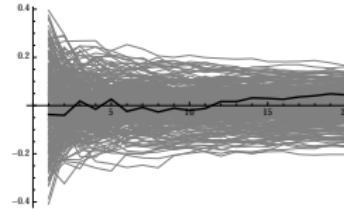
$$\text{Enc}(x_0 \| x_1) = \text{Enc}(x_0) \| \text{Enc}(x_1)$$

# DCA experiment

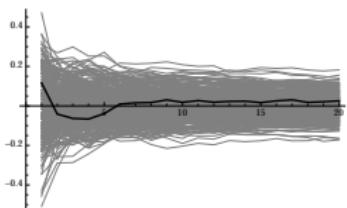
- Random 4-bit encoding Enc
- Correlation  $\rho(S(x \oplus k)_0, \text{Enc}(S(x \oplus k^*))_j)$



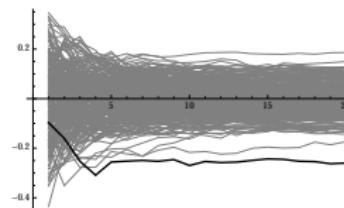
Bit 0



Bit 1



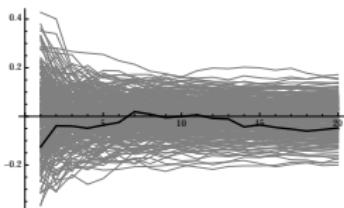
Bit 2



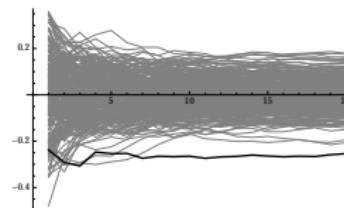
Bit 3

# DCA experiment

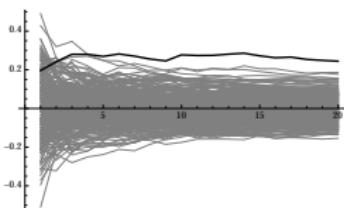
- With another (4-bit) encoding



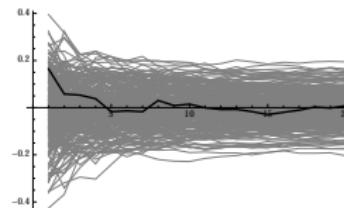
Bit 0



Bit 1



Bit 2

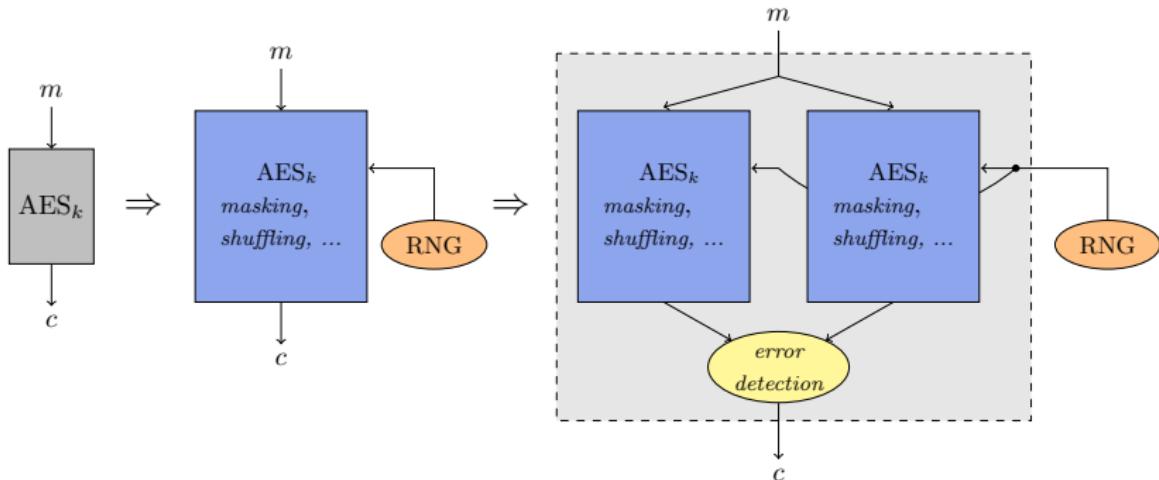


Bit 3

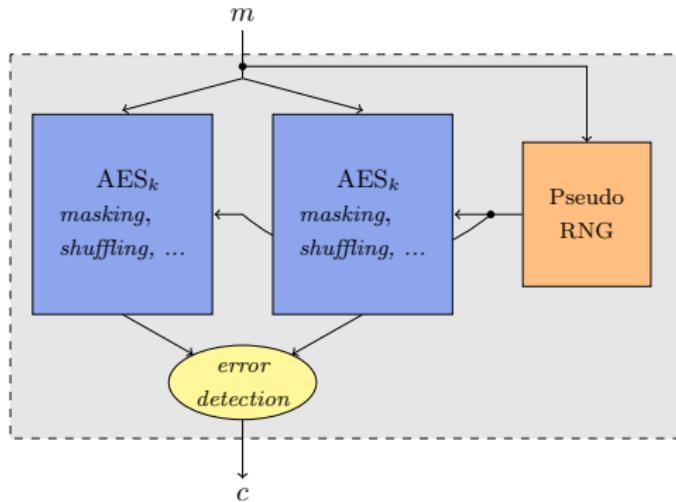
- Most of the time 1, 2, or 3 bits leak

# Countermeasures?

- Natural approach: use known SCA/FA countermeasures

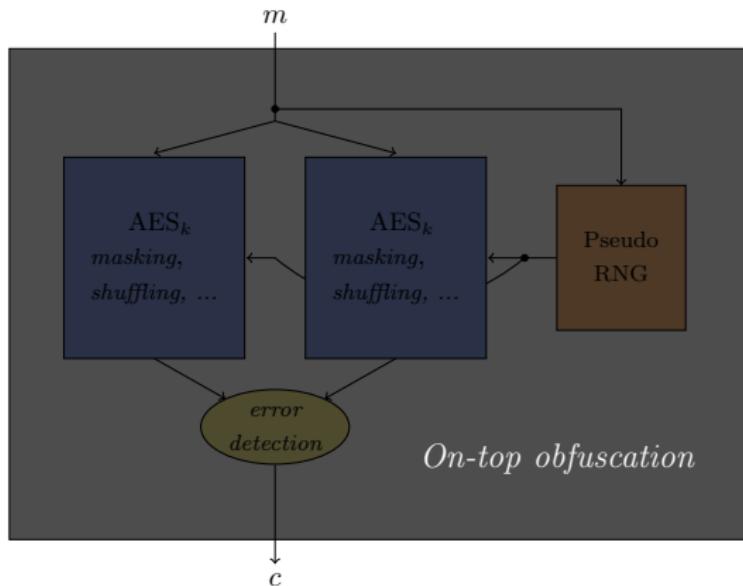


# Countermeasures?



- Pseudo-randomness from  $m$
- PRNG should be somehow secret

# Countermeasures?



- Countermeasures hard to remove
- P-randomness / redundancy hard to detect

# Open problems

- How to obfuscate the countermeasures?
- How to generate pseudo-randomness?
- Resistance to higher-order DCA, multiple FA?

# White-Box Crypto Competition

# CHES 2017 Capture the Flag Challenge

---

The WhibOx Contest

An ECRYPT White-Box Cryptography Competition



# WhibOx Contest

- Goal: confront designers and attackers in the **secret design paradigm**
- Designers could submit WB AES implems:
  - ▶ C source code  $\leq$  50MB
  - ▶ executable  $\leq$  20MB
  - ▶ RAM consumption  $\leq$  20MB
  - ▶ running time  $\leq$  1sc
- Attackers could try to recover the keys of submitted implems

# Score system

- Unbroken implementation on day  $n$

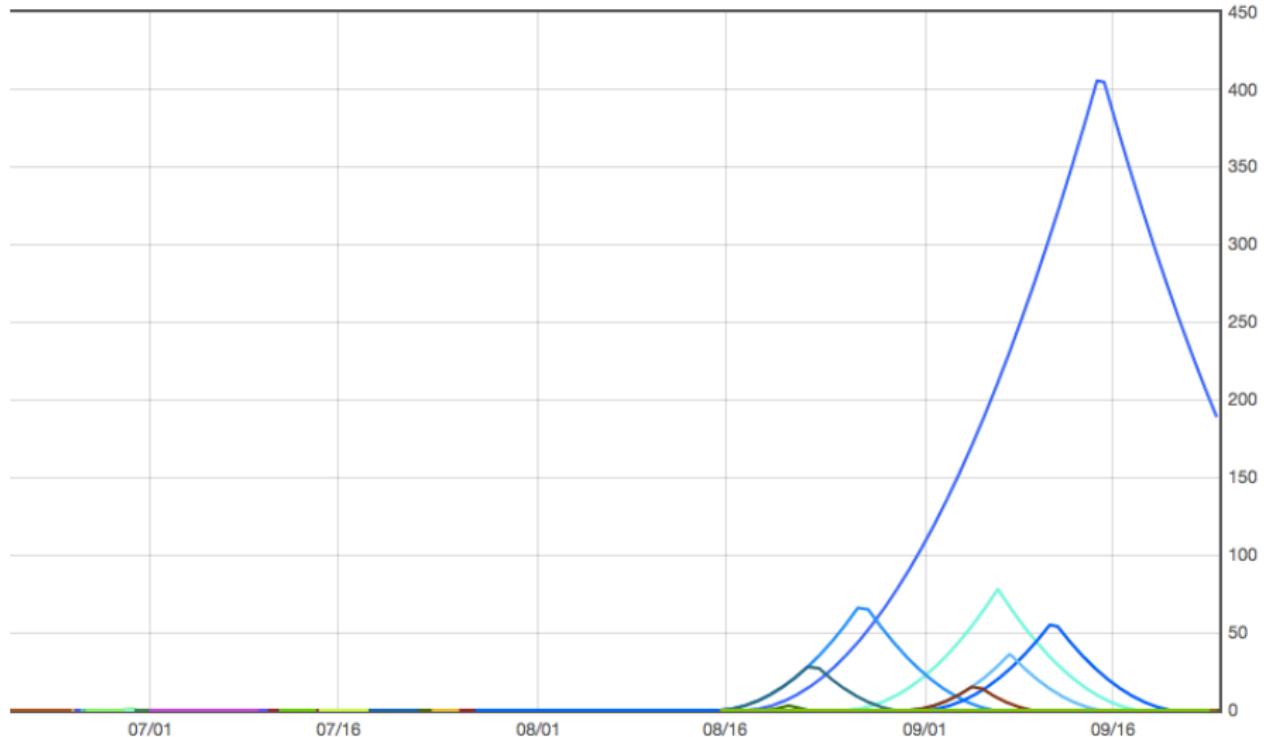
$$1 + 2 + \cdots + n = \frac{n(n+1)}{2} \text{ ST}$$

- Break on day  $n$

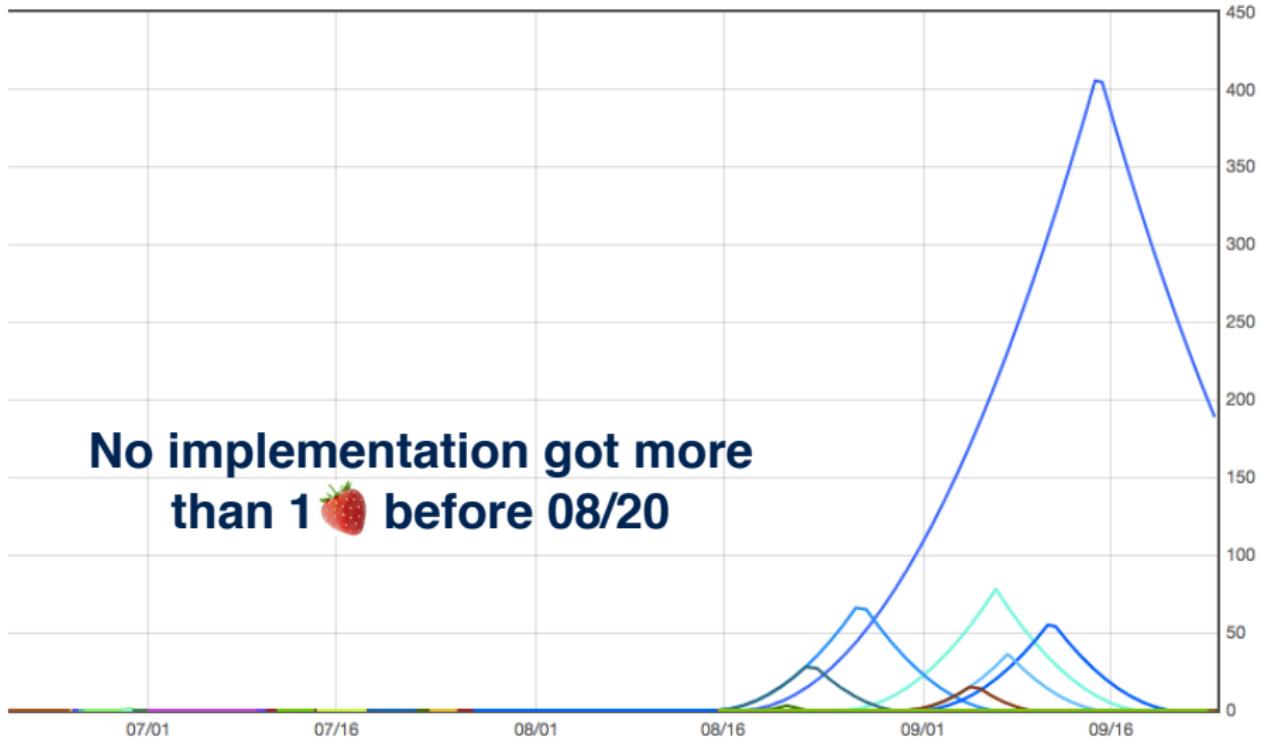
- ▶ Designer gets  $\frac{n(n+1)}{2}$  **ST** points
- ▶ Attacker gets  $\frac{n(n+1)}{2}$  **BN** points
- ▶ Challenge score starts decreasing symmetrically



# Strawberry scores over time



# Strawberry scores over time

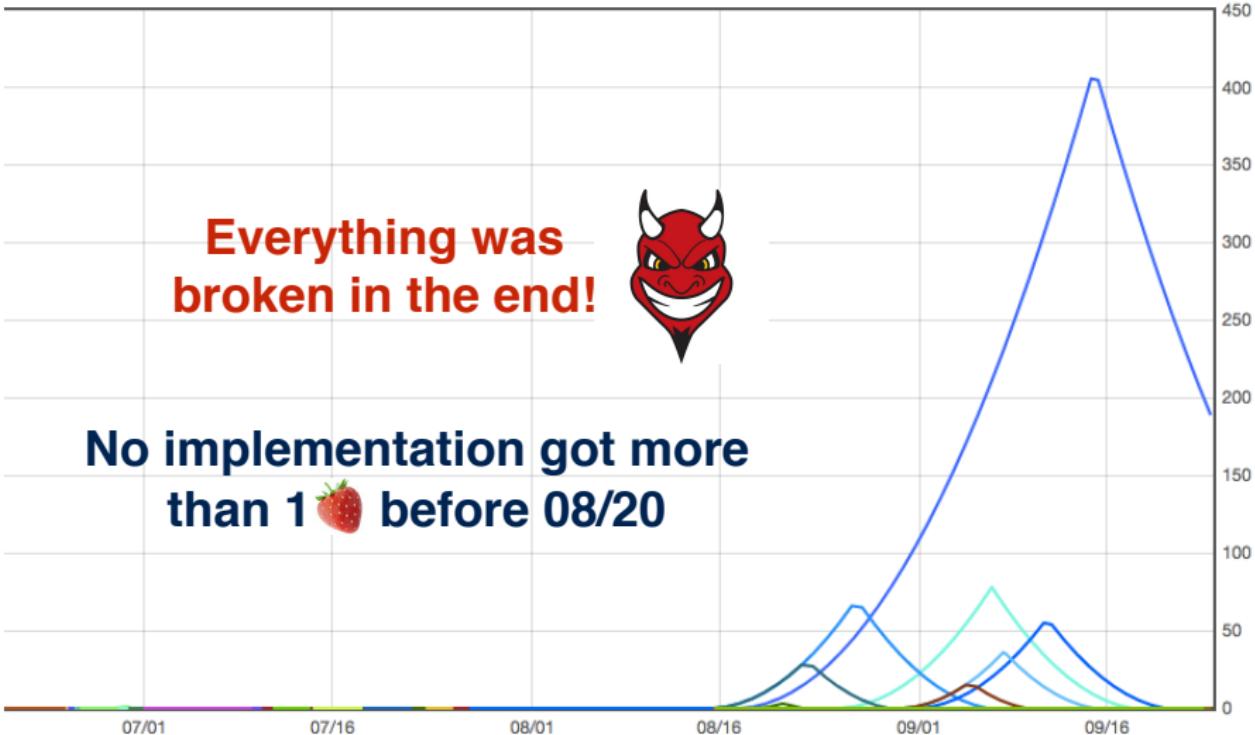


# Strawberry scores over time

**Everything was  
broken in the end!**



**No implementation got more  
than 1 🍓 before 08/20**



# Strawberry scores over time

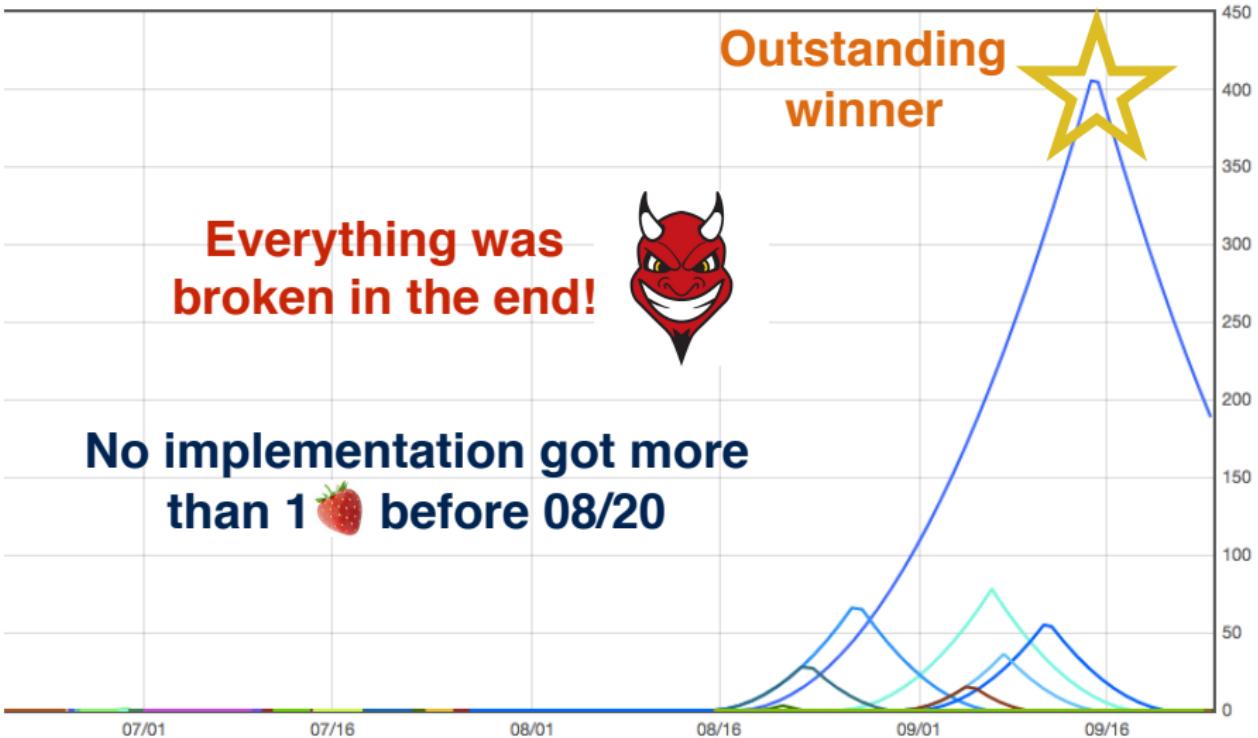
Everything was  
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Outstanding  
winner



No implementation got more  
than 1 🍓 before 08/20



# Strawberry scores over time

Everything was  
broken in the end!



No implementation got more  
than 1 🍓 before 08/20

Several challenging  
implementations



# Results

- 94 submitted implementations
- ~ 870 breaks
- Scoreboard:

<b>id</b>	<b>designer</b>	<b>breaker</b>	<b>score</b>	<b># days</b>	<b># breaks</b>
777	cryptolux	team_cryptoexperts	406	28	1
815	grothendieck	cryptolux	78	12	1
753	sebastien-riou	cryptolux	66	11	3
877	chaes	You!	55	10	2
845	team4	cryptolux	36	8	2

**cryptolux:** Biryukov, Udovenko

**team\_cryptoexperts:** Goubin, Paillier, Rivain, Wang

# Implementation 777

- Several obfuscation layers
  - ▶ Encoded Boolean circuit
  - ▶ Bitslicing, error detection, dummy operations
  - ▶ Virtualization, naming obfuscation
- Code size: 28 MB
- Code lines: 2.3 K
- 12 global variables
  - ▶ pDeoW: computation state (2.1 MB)
  - ▶ JGNNvi: program bytecode (15.3 MB)

# Implementation 777

- 1020 functions of the form

```
void xSnEq (uint UMNsVLp, uint KtFY, uint vzJZq) {
    if (nIlajqq () == IFWBUN (UMNsVLp, KtFY))
        EWwon (vzJZq);
}

void rNUiPyD (uint hFqeIO, uint jvXpt) {
    xkpRp[hFqeIO] = MXRIWZQ (jvXpt);
}

void cQnB (uint QRFOf, uint CoCiI, uint aLPxnn) {
    ooGoRv[(kIKfgI + QRFOf) & 97603] =
        ooGoRv[(kIKfgI + CoCiI) | 173937] & ooGoRv[(kIKfgI + aLPxnn) | 39896];
}

uint dLJT (uint RouDUC, uint TSCaTl) {
    return ooGoRv[763216 ul] | qscwtK (RouDUC + (kIKfgI << 17), TSCaTl);
}
```

# Analysis of functions

- Table of function pointers indexed by bytecode
- Only 210 functions are called (over 1020)
- Duplicates of 21 different functions
  - ▶ memory reading/writing
  - ▶ bitwise operations, bit shifts
  - ▶ goto, conditional jump

# De-virtualisation

```
PROGRAM = ... // bytecode 15.3 MB
FUNC_PTR = ... // 210 function pointers

interpreter()
{
    pc = 0;
    while(pc < eop)
    {
        nb_arg = PROGRAM[pc]; pc++;
        func_index = PROGRAM[pc]; pc++;
        function = FUNC_PTR[func_index];
        for (i=0; i<nb_arg; i++)
        {
            arg[i] = PROGRAM[pc]; pc++;
        }
        function(arg[0], ...);
    }
}
```

Simulation  $\Rightarrow$  equivalent program with do-while loops  
of arithmetic instructions

# Human reverse engineering

- Remove some dummy loops
- Get sequence of 64-loops of 64-bit instructions
  - ▶ First part:  $64 \times 64$  bitslice program
  - ▶ 3 instances with the input plaintext
  - ▶ rest with hardcoded values
  - ▶ Second part: (probably) error detection and extraction of the ciphertext
- Extract a Boolean circuit with  $\sim 600K$  gates

# SSA form

- Put it in Static Single Assignment (SSA) form:

$$x = \dots$$

$$y = \dots$$

$$t = \neg x$$

$$x = t \oplus y \quad \Rightarrow \quad t_2 = t_1 \oplus y$$

$$y = y \wedge t$$

$$t = x \vee y$$

$$\vdots$$

$$x = \dots$$

$$y = \dots$$

$$t_1 = \neg x$$

$$t_2 = t_1 \oplus y$$

$$t_3 = y \wedge t_1$$

$$t_4 = t_2 \vee t_3$$

$$\vdots$$

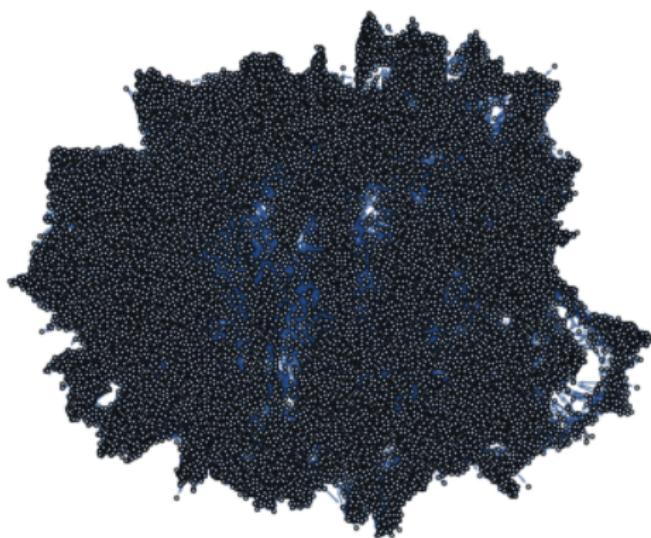
# Circuit minimization

Detect (over many executions) and remove:

- Dummy variable:  $t_i$  never used?
- Constant:  $t_i = 0$  ?  $t_1 = 1$  ?
- Duplicate:  $t_i = t_j$  ?
- Pseudo-randomness:  
$$(t_i \rightarrow t_i \oplus 1) \Rightarrow \text{same result?}$$
- Several rounds:  $\sim 600\text{K} \Rightarrow \sim \mathbf{280\text{K}}$  gates

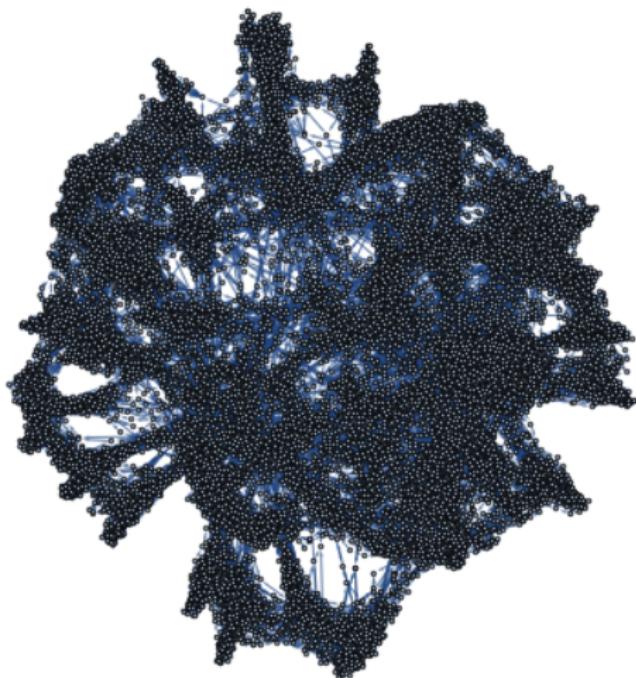
# Data dependency analysis

Data dependency graph (20% of the circuit):



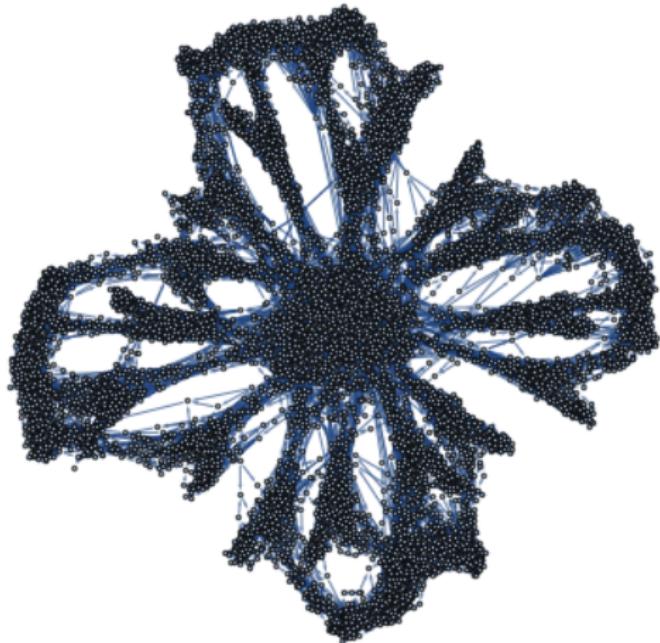
# Data dependency analysis

Data dependency graph (10% of the circuit):



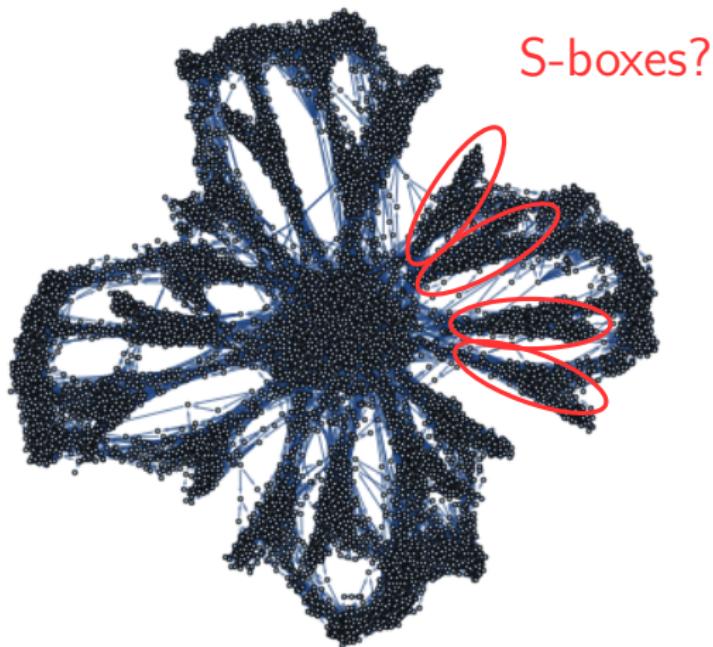
# Data dependency analysis

Data dependency graph (5% of the circuit):



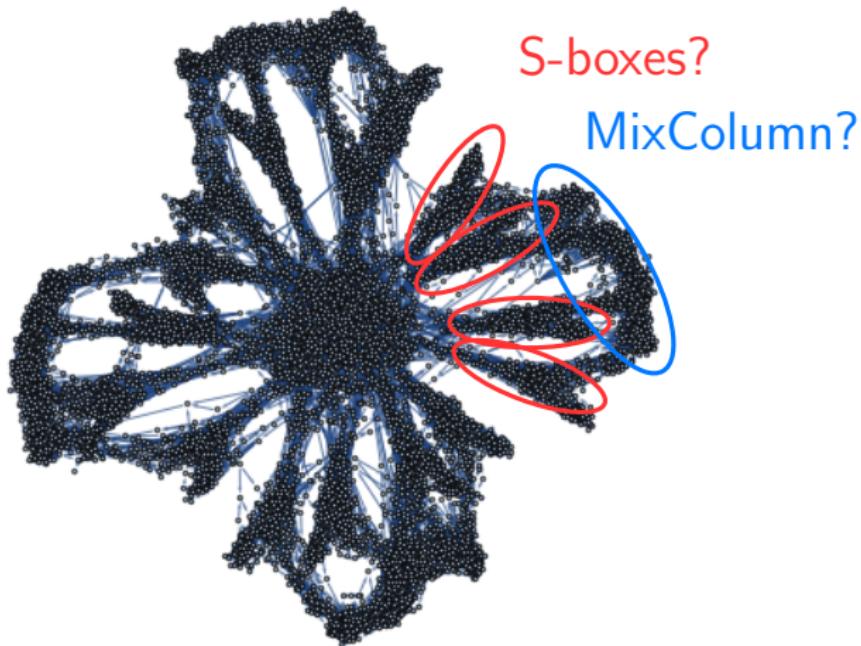
# Data dependency analysis

Data dependency graph (5% of the circuit):



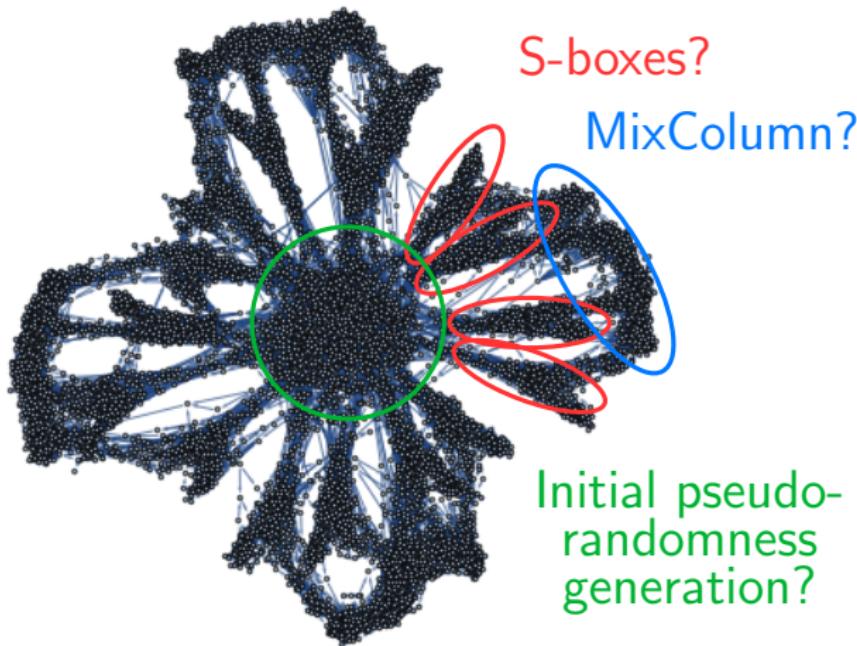
# Data dependency analysis

Data dependency graph (5% of the circuit):



# Data dependency analysis

Data dependency graph (5% of the circuit):



# Data dependency analysis

- Cluster analysis  $\Rightarrow$  gates within one “s-box”
- Identify all the outgoing variables:

$$s_1, s_2, \dots, s_n$$

- Likely hypothesis:

$$S(x \oplus k^*) = \text{Dec}(s_1, s_2, \dots, s_m)$$

for some deterministic decoding function

# Key recovery

- Hypothesis: linear decoding function
- Record the  $s_i$ 's over  $n$  executions

$$\begin{bmatrix} s_1^{(1)} & s_2^{(1)} & \dots & s_m^{(1)} \\ s_1^{(2)} & s_2^{(2)} & \dots & s_m^{(2)} \\ \vdots & \vdots & \ddots & \vdots \\ s_1^{(n)} & s_2^{(n)} & \dots & s_m^{(n)} \end{bmatrix} \quad \begin{bmatrix} S_j(x^{(1)} \oplus k) \\ S_j(x^{(2)} \oplus k) \\ \vdots \\ S_j(x^{(n)} \oplus k) \end{bmatrix},$$

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- Linear system solvable for  $k = k^*$

# Key recovery

- And it works! For example:
  - ▶ s-box cluster with  $n = 34$  outgoing variables
  - ▶ using  $T = 50$  executions traces
  - ▶ one solution per  $S_j$  for  $k = k^*$
  - ▶ no solutions for  $k \neq k^*$

$j = 0:$  0,0,0,0,0,0,1,0,1,0,1,1,0,0,0,1,0,1,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 1:$  0,0,0,0,0,0,1,0,0,1,1,0,1,1,1,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 2:$  0,0,0,0,0,0,0,0,1,0,1,0,0,0,1,1,1,0,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 3:$  0,0,0,0,0,0,0,0,0,1,1,0,0,0,1,1,1,1,0,1,1,1,1,0,0,0,0,0,0,0,0,0,0  
 $j = 4:$  0,0,0,0,0,0,0,1,1,0,0,1,0,0,0,0,0,0,0,1,1,1,1,0,0,0,0,0,0,0,0,0,0  
 $j = 5:$  0,0,0,0,0,0,0,0,0,1,0,0,0,0,0,0,0,0,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 6:$  0,0,0,0,0,0,1,0,0,0,1,0,0,1,0,1,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 7:$  0,0,0,0,0,0,1,0,0,0,0,1,0,0,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0

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 $j = 1:$  0,0,0,0,0,0,1,0,0,1,1,0,1,1,1,1,1,**1,0,0**,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 2:$  0,0,0,0,0,0,0,0,1,0,1,0,0,0,1,1,1,0,**1,1,1**,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 3:$  0,0,0,0,0,0,0,0,0,1,1,0,0,0,1,1,1,0,**1,1,1**,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 4:$  0,0,0,0,0,0,0,1,1,0,0,1,0,0,0,0,0,0,0,**1,1,1**,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
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 $j = 1:$  0,0,0,0,0,0,1,0,0,1,1,0,1,1,1,1,1,**1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0**  
 $j = 2:$  0,0,0,0,0,0,0,0,1,0,1,0,0,0,1,1,1,0,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 3:$  0,0,0,0,0,0,0,0,0,1,1,0,0,0,1,1,1,0,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
 $j = 4:$  0,0,0,0,0,0,0,1,1,0,0,1,0,0,0,0,0,0,0,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0  
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■ Decoding

$$\underbrace{(s_7, s_8, \dots, s_{21})}_{\text{15 outgoing bits}} \xrightarrow{\text{× Bin. Mat.}} \underbrace{(S_0(x \oplus k^*), \dots, S_7(x \oplus k^*))}_{\text{8 s-box coordinates}}$$

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$j = 0: 0,0,0,0,0,0,\textcolor{blue}{1},\textcolor{blue}{0},\textcolor{blue}{1},\textcolor{blue}{0},\textcolor{blue}{1},\textcolor{blue}{1},0,0,0,0,\textcolor{blue}{1},\textcolor{blue}{0},\textcolor{blue}{1},\textcolor{blue}{0},\textcolor{blue}{1},0,0,0,0,0,0,0,0,0,0,0,0,0,0,0$   
 $j = 1: 0,0,0,0,0,0,1,0,0,1,1,0,1,1,1,1,1,\textcolor{blue}{1},0,\textcolor{blue}{0},0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0$   
 $j = 2: 0,0,0,0,0,0,0,0,1,0,1,0,0,0,1,1,1,0,\textcolor{blue}{1},\textcolor{blue}{1},0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0$   
 $j = 3: 0,0,0,0,0,0,0,0,0,1,1,0,0,0,1,1,1,0,\textcolor{blue}{1},\textcolor{blue}{1},0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0$   
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 $j = 5: 0,0,0,0,0,0,0,0,0,0,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0,1,\textcolor{blue}{0},0,0,0,0,0,0,0,0,0,0,0,0,0,0$   
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■ Decoding

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# Conclusion

- Theory:
  - ▶ No provably secure constructions
  - ▶ More work needed on security models & notions
- Practice:
  - ▶ Everything broken in the literature
  - ▶ Moving toward a secret design paradigm
  - ▶ More work needed on generic attacks and countermeasures in the white-box context
- ECRYPT / CHES'17 competition:
  - ▶ Nothing stood > 28 days
  - ▶ Can obscurity really bring (a bit of) security?