

Document Object Model (DOM)

DOM targetting methods

```
console.log(document);
console.log(document.head);
console.log(document.title);
console.log(document.body);
console.log(document.documentURI);
```

Assessing the DOM

```
// 1. getElementsByTagName
console.log(document.getElementsByTagName("h1"));
console.log(document.getElementsByTagName("h1").length);

// 2. getElementById
console.log(document.getElementById("main"));

// 3. getElementsByClassName
console.log(document.getElementsByClassName("cls"));

// 4. querySelector
console.log(document.querySelector("#id-1"));

// 5. querySelectorAll
console.log(document.querySelectorAll("li"));

// Storing data in variables
const h1 = document.querySelector("h1");
console.log(h1);
```

innerText, textContent, inner HTML

```
const p = document.querySelector("p");
// Formatted & will not show script tag.
console.log(p.innerText);

// Not Formated and will show script tag.
console.log(p.textContent);

// Will Show All the content + HTML
console.log(p.innerHTML);
```

```
// Changing the values.  
const h1 = document.querySelector("h1");  
h1.innerText = "Text Changed";  
h1.innerHTML = "<em>123</em>";
```

classList, add(), remove(), toggle()

```
const h1 = document.querySelector("h1");  
console.log(h1.classList);  
// console.log((h1.style.color = "skyblue"));  
// console.log((h1.style.fontWeight = "normal"));  
  
// In EDITOR  
h1.classList.add("styles");  
h1.classList.remove("styles");  
h1.classList.toggle("styles");
```

Get and Set methods

```
// href  
// value  
// type  
// getAttribute(attrName)  
// setAttribute(attrName, value)  
  
const a = document.querySelector("a");  
const input = document.querySelector("input");  
  
// Getting Attribute  
console.log(a);  
console.log(a.href);  
console.log(input.value);  
console.log(input.type);  
  
// Setting Attribute  
a.href = "https://www.google.com";  
console.log((input.value = "Hello"));  
console.log((input.type = "password"));  
console.log((input.placeholder = "Provide a strong password"));  
  
// *****  
// getAttribute(attrName)  
console.log(input.getAttribute("type"));
```

```
// setAttribute(attrName, value)
console.log(input.setAttribute("placeholder", "Email"));
```

Siblings

```
let firstLi = document.querySelector("li");

console.log(firstLi.parentElement); // ul
console.log(firstLi.parentElement.parentElement); // body
console.log(firstLi.parentElement.parentElement.parentElement); // html
console.log(firstLi.parentElement.parentElement.parentElement.parentElement); // null

let ul = document.querySelector("ul");

console.log(ul.children);           // HTMLCollection of <li> elements
console.log(ul.children[0]);        // First <li>
console.log(ul.children[1]);        // Second <li>
console.log(ul.children[2]);        // Third <li>
console.log(ul.children[2].innerText); // Text inside third <li>
ul.children[2].innerText = "Apple"; // Changes third <li>'s text to "Apple"

// Next Element Sibling
console.log(firstLi.nextElementSibling.textContent); // 2nd <li>
console.log(firstLi.nextElementSibling.nextElementSibling.textContent); // 3rd <li>
console.log(firstLi.nextElementSibling.nextElementSibling.nextElementSibling.textContent); // 4th <li>
console.log(firstLi.nextElementSibling.nextElementSibling.nextElementSibling.nextElementSibling.textContent); // 5th <li>

// Previous Element Sibling
let fourthLi = document.querySelector(".fourth"); // Suppose this is the 4th <li>

console.log(fourthLi.previousElementSibling.textContent); // 3rd <li>
console.log(fourthLi.previousElementSibling.previousElementSibling.textContent); // 2nd <li>
```



JavaScript DOM Manipulation Cheat Sheet



Common DOM Methods

- `createElement()`

- `appendChild()`
- `append()`
- `prepend()`
- `insertBefore()`
- `insertAdjacentElement()`
- `removeChild()`
- `remove()`

Create & Append Element

```
const h1 = document.createElement("h1");
h1.textContent = "Hello World";
document.body.appendChild(h1);
```

+ `appendChild()`

```
const ul = document.querySelector("ul");
const newLi = document.createElement("li");
newLi.innerText = "I'm li tag";
ul.appendChild(newLi); // Adds <li> to the end of the <ul>
```

`insertBefore()`

```
const firstLi = document.querySelector("li");
ul.insertBefore(newLi, firstLi); // Inserts newLi before the first <li>
```

`insertAdjacentElement()`

```
const firstP = document.querySelector("p");
const i = document.createElement("i");
i.innerText = "I'm italics";
i.style.color = "skyblue";

firstP.insertAdjacentElement("beforebegin", i); // Before <p>
firstP.insertAdjacentElement("afterbegin", i); // Inside <p> at the
beginning
firstP.insertAdjacentElement("beforeend", i); // Inside <p> at the end
firstP.insertAdjacentElement("afterend", i); // After <p>
```

append()

```
const section = document.querySelector("section");
section.append(i, firstLi); // Adds <i> and <li> to <section>
```

prepend()

```
const newList = document.querySelector(".new-list");
const a = document.createElement("a");
a.textContent = "HuXn WebDev";
a.href = "https://www.youtube.com/@huxnwebdev";
newList.prepend(a); // Adds <a> to the top of newList
```

removeChild() & remove()

```
newList.removeChild(a); // Removes the <a> from newList
newList.remove();       // Removes the entire newList element
```

Tip:

- `append()` and `prepend()` can accept **multiple nodes**.
- `appendChild()` and `insertBefore()` can only insert **one element at a time**.

4 Ways to add events

```
// ----- BAD WAY-----
const secondBtn = document.querySelector(".second-btn");
secondBtn.onclick = function () {
  console.log("Hello World");
};

// ----- GREAT WAY-----
const best = document.querySelector(".best");

best.addEventListener("click", () => {
  console.log("Yellow");
});

// ----- Event (e) Object -----
```

```
// It's an event object which contains information about particular event.  
  
const para = document.querySelector(".para");  
  
para.addEventListener("click", (e) => {  
  console.log(e);  
});
```