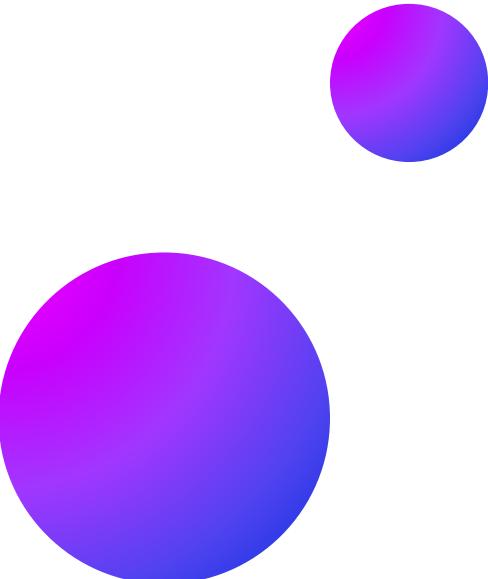




# Pequenos Sonhos



# Our Team



**João Xavier**

Student



**Mariana Moreira**

Student



**Miguel Heleno**

Student



**Renato Martins**

Student



**Vinícius Gonzaga**

Student

# Summary

---

- 1- Object
- 2- General Objective
- 3- Specific Objetives
- 4- Problem Statement
- 5- Justification
- 6- Techonologies
- 7- Website Video
- 8- APP
- 9- References
- 10- Final Considerations



# Object

A **preschool platform** that connects families and the school, promoting **accessibility** and communication. It features activities that develop motor skills, creativity, and social interaction.





# General Objective

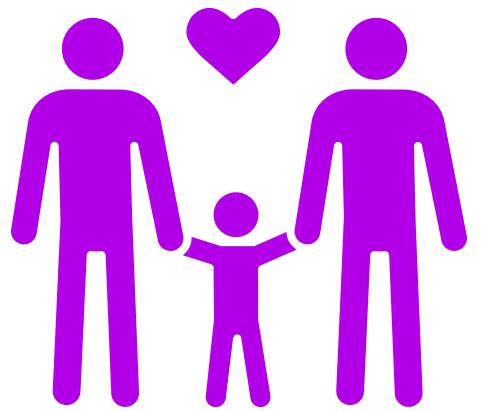


To develop an online **platform** that encourages and facilitates the participation of parents and guardians in their children's educational process





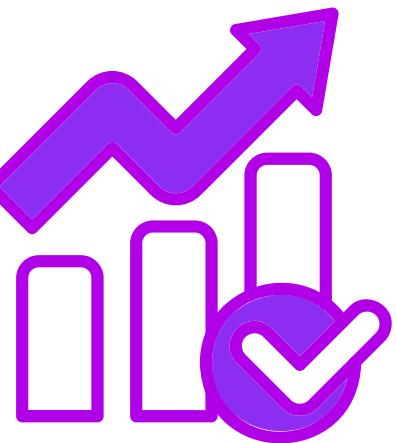
# Specific Objectives



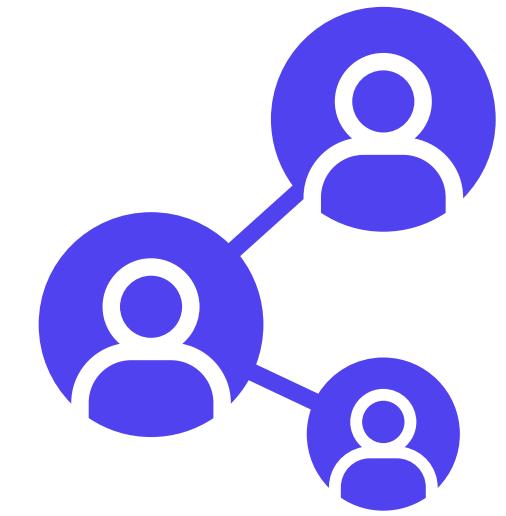
To allow parents to enroll their children online.



To promote accessibility on mobile and desktop devices.



To provide access to grades, schedules, and teachers' behavioral evaluations.



To improve communication between the school and families.



# Problem Statement

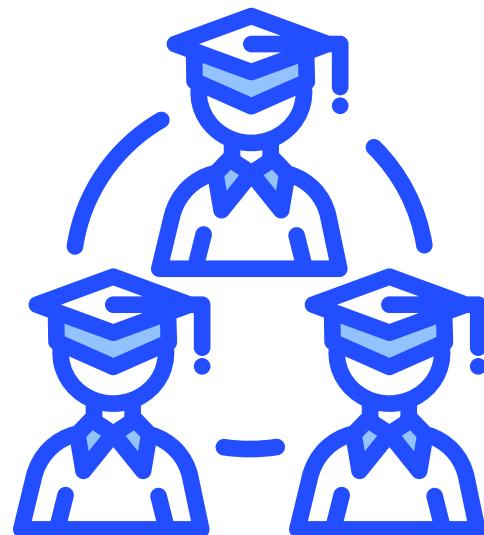
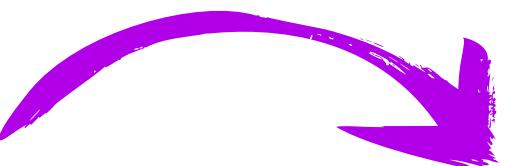
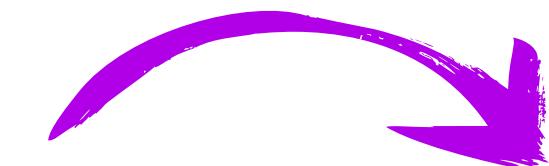
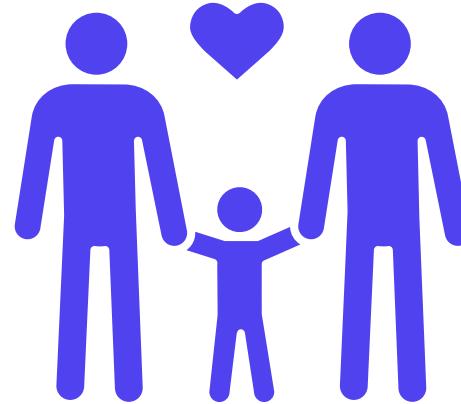
Because many parents have busy **routines**, it becomes difficult for them to visit the school and stay updated, which can limit their involvement in their children's learning process

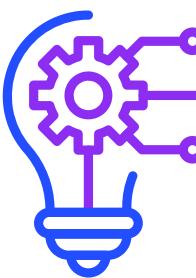




# Justification

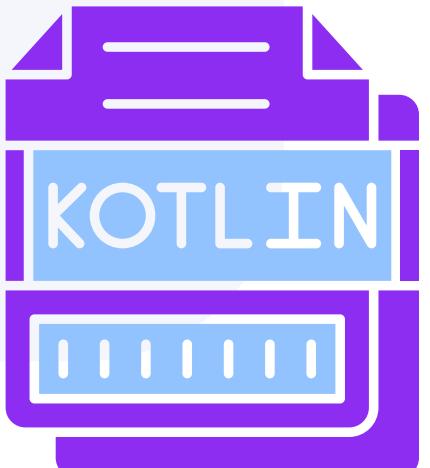
We created a **platform** that brings the school and guardians closer together, making it easier to follow the children's development and maintain constant communication with the school staff.





# Technologies

The project was **developed** using HTML, CSS, and JavaScript for the front-end and PHP and MySQL for the back-end of the system. Kotlin was used in the app.



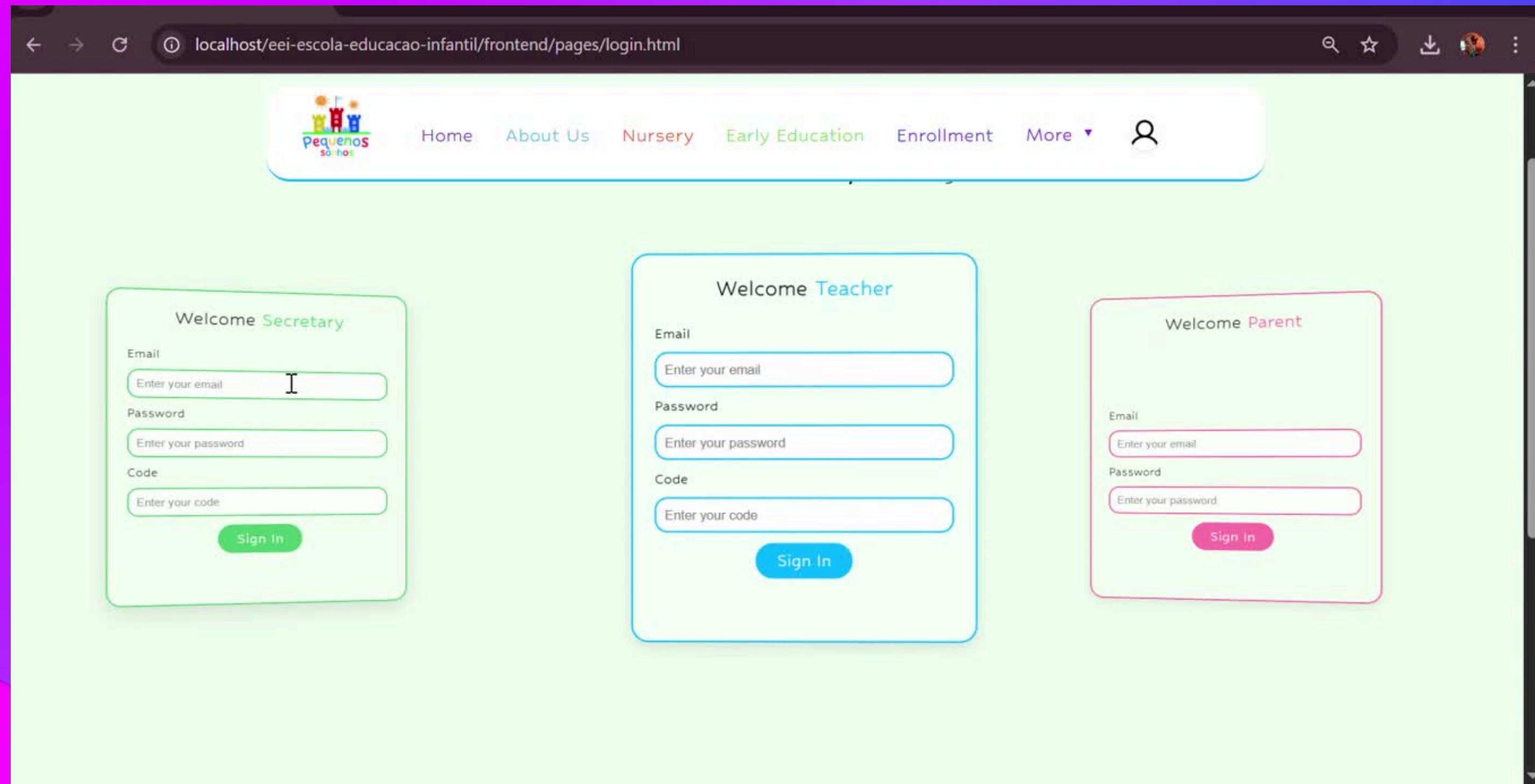
# Website Video

The screenshot shows a web browser window with the URL `localhost/EEi-V2-main//EEi-V2-main/src/html/login.html`. The page is titled "Welcome Parent". It features three login cards:

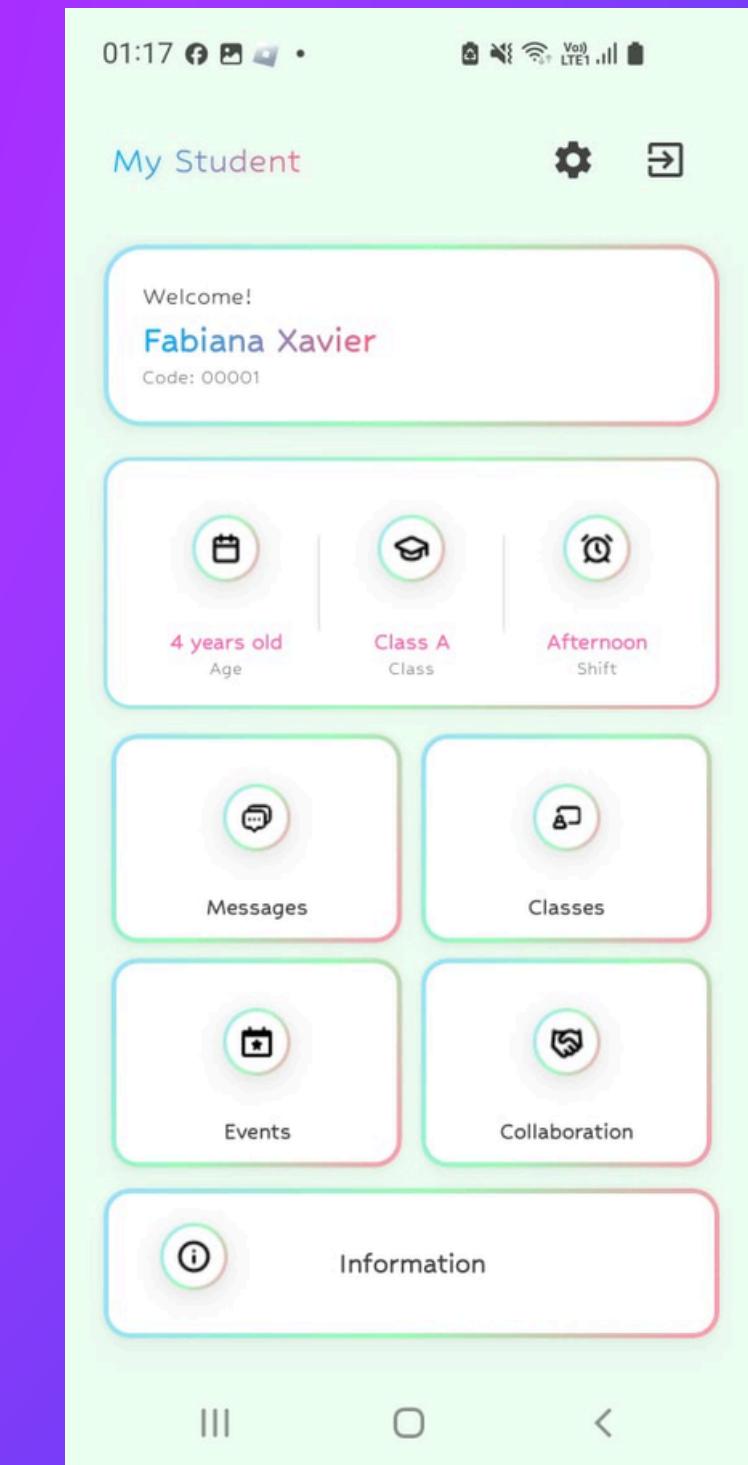
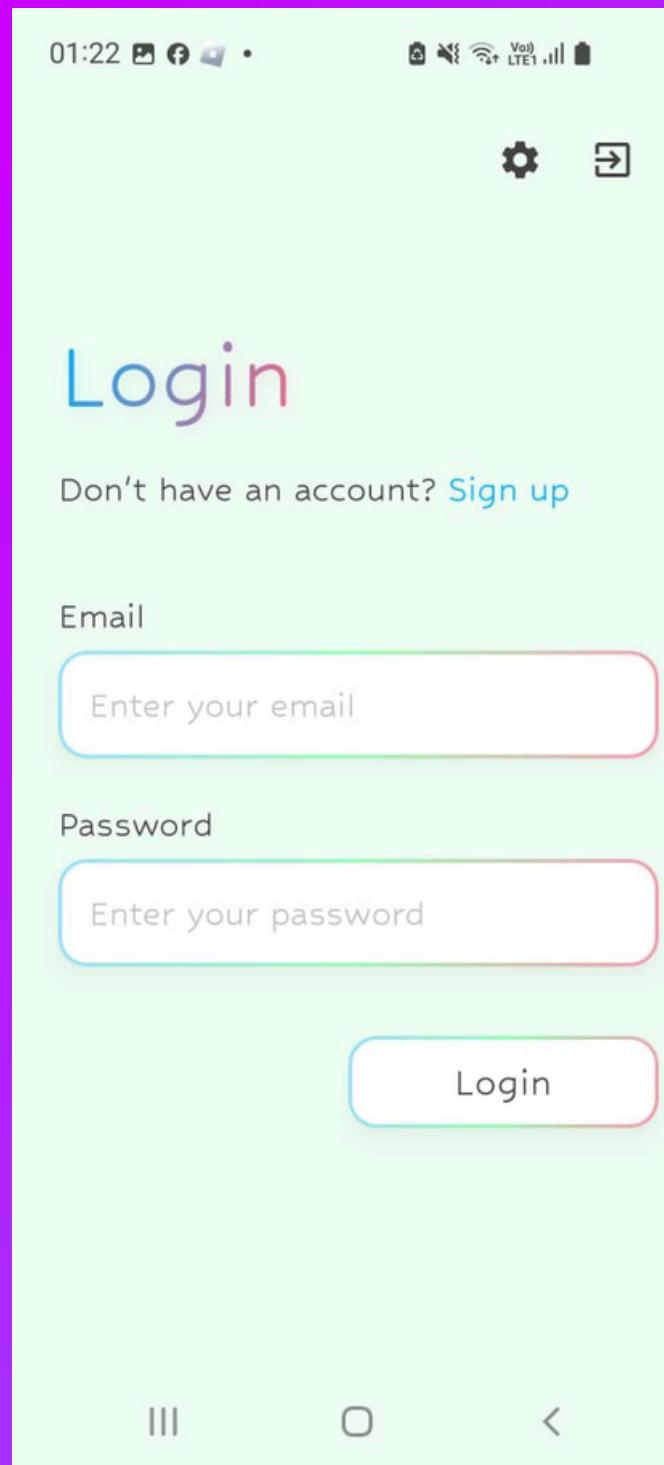
- Welcome Parent:** This card is partially visible on the left, showing fields for "Email" and "password", and a "Login" button.
- Welcome Secretary:** This card is the central focus, titled "Welcome Secretary". It contains three input fields: "Email" (placeholder: "Enter your email"), "Password" (placeholder: "Enter your password"), and "Code" (placeholder: "Enter your code"). A "Login" button is located at the bottom right of this card.
- Welcome Teacher:** This card is partially visible on the right, showing fields for "Email" and "password", and a "Login" button.

The top navigation bar includes links for Home, About Us, Nursery, Early Education, Enrollment, More, and a user icon. The "Early Education" link is highlighted in green.

# Website Video



# App



# Final Considerations

The website connects schools and families through technology, making information accessible and promoting family participation in education.





# References

KOTLIN. Kotlin Programming Language. Disponível em: <https://kotlinlang.org/>  
Acesso em: 20 out. 2025.

GOOGLE. Jetpack Compose. Disponível em: <https://developer.android.com/jetpack/compose>  
Acesso em: 20 out. 2025.

SQLITE. SQLite Home Page. Disponível em: <https://www.sqlite.org/>  
Acesso em: 21 out. 2025.

PHP. PHP: Hypertext Preprocessor. Disponível em: <https://www.php.net/>  
Acesso em: 21 out. 2025.

HTML & CSS. W3C – HTML & CSS Standards. Disponível em: <https://www.w3.org/standards/>  
Acesso em: 21 out. 2025.

JAVASCRIPT. JavaScript | MDN Web Docs. Disponível em: <https://developer.mozilla.org/en-US/docs/Web/JavaScript>  
Acesso em: 21 out. 2025.

FIGMA. Figma Design Tool. Disponível em: <https://www.figma.com/>  
Acesso em: 21 out. 2025.



**Thank you for  
your attention**