

This is a small file just to help illustrate what happens in the difficult parts of the code.

1. Morphological transformations

To make the analysis, one important step is the **morphological transformations** that are applied to the image, so we can binarize it, do the connected component analysis and finally retrieve the data to create the bounding boxes.

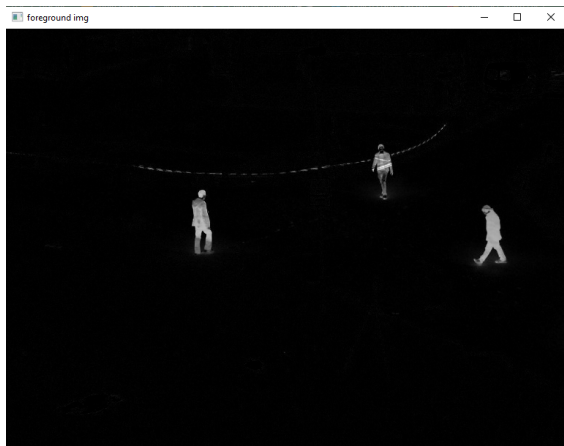
Original image:



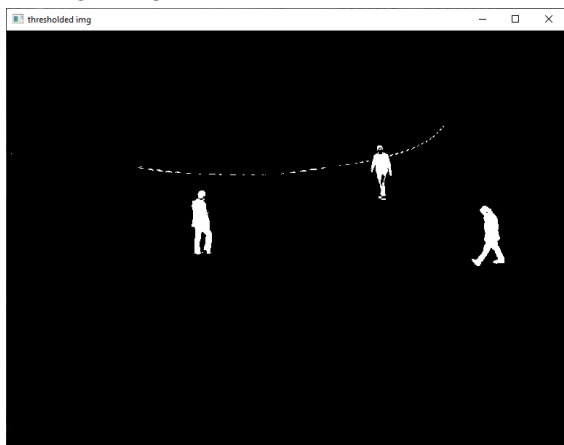
Removing background (through median):



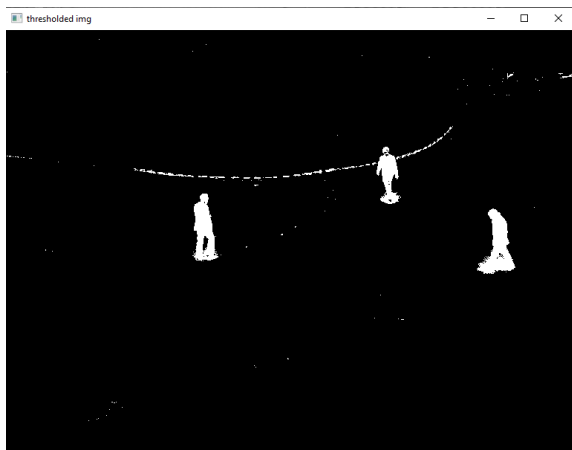
Foreground image:



Binary image (Threshold 50-255):



(if we used threshold 15-255):



Opened image (needed to remove noise):
(kernel 5x5 and kernel 2x2)



Also, there were dilation and closing in the algorithm, but these examples are enough to illustrate the process.

2. Evaluation metrics

To analyze how well the algorithm performed we used the IoU (intersection over union) to see the following metrics: **success plot** and **TP, FN, FP**.

- **For frame number 10**



Each column is a yellow box (my algorithm) each line is a green box (from the ground truth) You can see that the yellow box number 4 has no green box with it, which means that my algorithm got a false positive (that is why the column is full of zeroes)

