

Backbone Models Project

Create a Backbone model for a **Vehicle**. A Vehicle is uniquely identified via one of its attributes called “**registrationNumber**”, which cannot be **null** or **undefined**.

Vehicles can be retrieved from the server at “**/api/vehicles**”.

A Vehicle should have a method called **start()**, which logs a message in the console: “Vehicle started.”

Derive a Backbone model from the Vehicle and call it **Car**.

Override the **start()** method of the Vehicle inside the Car and log a message as: “Car with registration number {registrationNumber} started.”, where {registrationNumber} should be the value of the **registrationNumber** attribute.

Create an instance of the Car and initialise it with the following attributes:

- registrationNumber: XLI887
- color: Blue

Remove the **registrationNumber** attribute of the car object.

Ask the car if it's valid, and if not, log the validation error in the console.

Set the **registrationNumber** to XLI887 again. Ask the car if it's valid and log the result in the console.

Start the car.

Contact

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