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INTERNATIONAL STANDARD

Information technology – UPnP Device Architecture – Part 4-12: Audio Video Device Control Protocol – Level 2 – Content Directory Service





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INFORMATION TECHNOLOGY – UPNP DEVICE ARCHITECTURE –

Part 4-11: Audio Video Device Control Protocol – Level 2 – Content Directory Service

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The list of all currently available parts of the ISO/IEC 29341 series, under the general title *Universal plug and play (UPnP) architecture*, can be found on the IEC web site.

This International Standard has been approved by vote of the member bodies, and the voting results may be obtained from the address given on the second title page.

ORIGINAL UPNP DOCUMENTS (informative)

Reference may be made in this document to original UPnP documents. These references are retained in order to maintain consistency between the specifications as published by ISO/IEC and by UPnP Implementers Corporation. The following table indicates the original UPnP document titles and the corresponding part of ISO/IEC 29341:

UPnP Document Title	ISO/IEC 29341 Part
UPnP Device Architecture 1.0	ISO/IEC 29341-1
UPnP Basic:1 Device	ISO/IEC 29341-2
UPnP AV Architecture:1	ISO/IEC 29341-3-1
UPnP MediaRenderer:1 Device	ISO/IEC 29341-3-2
UPnP MediaServer:1 Device	ISO/IEC 29341-3-3
UPnP AVTransport:1 Service	ISO/IEC 29341-3-10
UPnP ConnectionManager:1 Service	ISO/IEC 29341-3-11
UPnP ContentDirectory:1 Service	ISO/IEC 29341-3-12
UPnP RenderingControl:1 Service	ISO/IEC 29341-3-13
UPnP MediaRenderer:2 Device	ISO/IEC 29341-4-2
UPnP MediaServer:2 Device	ISO/IEC 29341-4-3
UPnP AV Datastructure Template:1	ISO/IEC 29341-4-4
UPnP AVTransport:2 Service	ISO/IEC 29341-4-10
UPnP ConnectionManager:2 Service	ISO/IEC 29341-4-11
UPnP ContentDirectory:2 Service	ISO/IEC 29341-4-12
UPnP RenderingControl:2 Service	ISO/IEC 29341-4-13
UPnP ScheduledRecording:1	ISO/IEC 29341-4-14 ISO/IEC 29341-5-1
UPnP DigitalSecurityCamera:1 Device UPnP DigitalSecurityCameraMotionImage:1 Service	ISO/IEC 29341-5-1 ISO/IEC 29341-5-10
UPnP DigitalSecurityCameraSettings:1 Service	ISO/IEC 29341-5-10
UPnP DigitalSecurityCameraStillImage:1 Service	ISO/IEC 29341-5-12
UPnP HVAC_System:1 Device	ISO/IEC 29341-6-1
UPnP HVAC ZoneThermostat:1 Device	ISO/IEC 29341-6-2
UPnP ControlValve:1 Service	ISO/IEC 29341-6-10
UPnP HVAC_FanOperatingMode:1 Service	ISO/IEC 29341-6-11
UPnP FanSpeed:1 Service	ISO/IEC 29341-6-12
UPnP HouseStatus:1 Service	ISO/IEC 29341-6-13
UPnP HVAC_SetpointSchedule:1 Service	ISO/IEC 29341-6-14
UPnP TemperatureSensor:1 Service	ISO/IEC 29341-6-15
UPnP TemperatureSetpoint:1 Service	ISO/IEC 29341-6-16
UPnP HVAC_UserOperatingMode:1 Service	ISO/IEC 29341-6-17
UPnP BinaryLight:1 Device	ISO/IEC 29341-7-1
UPnP DimmableLight:1 Device	ISO/IEC 29341-7-2
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UPnP InternetGatewayDevice:1 Device	ISO/IEC 29341-7-11
UPnP LANDevice:1 Device	ISO/IEC 29341-8-2
UPnP WANDevice:1 Device	ISO/IEC 29341-8-3
UPnP WANConnectionDevice:1 Device	ISO/IEC 29341-8-4
UPnP WLANAccessPointDevice:1 Device	ISO/IEC 29341-8-5
UPnP LANHostConfigManagement:1 Service	ISO/IEC 29341-8-10
UPnP Layer3Forwarding:1 Service	ISO/IEC 29341-8-11
UPnP LinkAuthentication:1 Service	ISO/IEC 29341-8-12
UPnP RadiusClient:1 Service	ISO/IEC 29341-8-13
UPnP WANCappenInterfaceConfig.1 Service	ISO/IEC 29341-8-14 ISO/IEC 29341-8-15
UPnP WANCommonInterfaceConfig:1 Service	
UPnP WANDSLLinkConfig:1 Service UPnP WANEthernetLinkConfig:1 Service	ISO/IEC 29341-8-16 ISO/IEC 29341-8-17
UPnP WANIPConnection:1 Service	ISO/IEC 29341-8-18
UPnP WANPOTSLinkConfig:1 Service	ISO/IEC 29341-8-19
UPnP WANPPPConnection:1 Service	ISO/IEC 29341-8-20
UPnP WLANConfiguration:1 Service	ISO/IEC 29341-8-21
UPnP Printer:1 Device	ISO/IEC 29341-9-1
UPnP Scanner:1.0 Device	ISO/IEC 29341-9-2
UPnP ExternalActivity:1 Service	ISO/IEC 29341-9-10
UPnP Feeder:1.0 Service	ISO/IEC 29341-9-11
UPnP PrintBasic:1 Service	ISO/IEC 29341-9-12
UPnP Scan:1 Service	ISO/IEC 29341-9-13
UPnP QoS Architecture:1.0	ISO/IEC 29341-10-1
UPnP QosDevice:1 Service	ISO/IEC 29341-10-10
UPnP QosManager:1 Service	ISO/IEC 29341-10-11 ISO/IEC 29341-10-12
UPnP QosPolicyHolder:1 Service UPnP QoS Architecture:2	ISO/IEC 29341-10-12 ISO/IEC 29341-11-1
UPnP QOS v2 Schema Files	ISO/IEC 29341-11-1
UPnP QosDevice:2 Service	ISO/IEC 29341-11-10
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UPnP Document Title UPnP QosManager:2 Service UPnP QosPolicyHolder:2 Service UPnP RemoteUIClientDevice:1 Device UPnP RemoteUIServerDevice:1 Device UPnP RemoteUIClient:1 Service UPnP RemoteUIServer:1 Service UPnP Security:1 Service UPnP Sec

1 Overview and Scope

This service template is compliant with the UPnP Device Architecture version 1.0. It defines a service type referred to herein as ContentDirectory service.

1.1 Introduction

Many devices within the home network contain various types of content that other devices would like to access (for example, music, videos, still images, etc). As an example, a MediaServer device might contain a significant portion of the homeowner's audio, video, and still-image library. In order for the homeowner to enjoy this content, the homeowner must be able to browse the objects stored on the MediaServer, select a specific one, and cause it to be played on an appropriate rendering device (for example, an audio player for music objects, a TV for video content, an Electronic Picture Frame for still-images, etc).

For maximum convenience, it is highly desirable to allow the homeowner to initiate these operations from a variety of UI devices. In most cases, these UI devices will either be a UI built into the rendering device, or it will be a stand-alone UI device such as a wireless PDA or tablet. In any case, it is unlikely that the homeowner will interact directly with the device containing the content (that is: the homeowner won't have to walk over to the server device). In order to enable this capability, the server device needs to provide a uniform mechanism for UI devices to browse the content on the server and to obtain detailed information about individual content objects. This is the purpose of the ContentDirectory service.

The ContentDirectory service additionally provides a lookup/storage service that allows clients (for example, UI devices) to locate (and possibly store) individual objects (for example, songs, movies, pictures, etc) that the (server) device is capable of providing. For example, this service can be used to enumerate a list of songs stored on an MP3 player, a list of still-images comprising various slide-shows, a list of movies stored in a DVD-Jukebox, a list of TV shows currently being broadcast (a.k.a an EPG), a list of songs stored in a CD-Jukebox, a list of programs stored on a PVR (Personal Video Recorder) device, etc. Nearly any type of content can be enumerated via this ContentDirectory service. For devices that contain multiple types of content (for example, MP3, MPEG2, JPEG, etc.), a single instance of the ContentDirectory service can be used to enumerate all objects, regardless of their type.

1.2 Notation

• In this document, features are described as Required, Recommended, or Optional as follows:

The key words "MUST," "MUST NOT," "REQUIRED," "SHALL," "SHALL NOT," "SHOULD," "SHOULD NOT," "RECOMMENDED," "MAY," and "OPTIONAL" in this specification are to be interpreted as described in [RFC 2119].

In addition, the following keywords are used in this specification:

PROHIBITED – The definition or behavior is an absolute prohibition of this specification. Opposite of REQUIRED.

CONDITIONALLY REQUIRED – The definition or behavior depends on a condition. If the specified condition is met, then the definition or behavior is REQUIRED, otherwise it is PROHIBITED.

CONDITIONALLY OPTIONAL – The definition or behavior depends on a condition. If the specified condition is met, then the definition or behavior is OPTIONAL, otherwise it is PROHIBITED.

These keywords are thus capitalized when used to unambiguously specify requirements over protocol and application features and behavior that affect the interoperability and security of implementations. When these words are not capitalized, they are meant in their natural-language sense.

- Strings that are to be taken literally are enclosed in "double quotes".
- Words that are emphasized are printed in *italic*.
- Keywords that are defined by the UPnP AV Working Committee are printed using the <u>forum</u> character style.
- Keywords that are defined by the UPnP Device Architecture are printed using the <u>arch</u> character style.
- A double colon delimiter, "::", signifies a hierarchical parent-child (parent::child) relationship between the two objects separated by the double colon. This delimiter is used in multiple contexts, for example: Service::Action(), Action()::Argument, parentProperty::childProperty.

1.2.1 Data Types

This specification uses data type definitions from two different sources. The UPnP Device Architecture defined data types are used to define state variable and action argument data types [DEVICE]. The XML Schema namespace is used to define property data types [XML SCHEMA-2].

For UPnP Device Architecture defined Boolean data types, it is strongly RECOMMENDED to use the value "<u>0</u>" for false, and the value "<u>1</u>" for true. However, when used as input arguments, the values "<u>false</u>", "<u>no</u>", "<u>true</u>", "<u>yes</u>" may also be encountered and MUST be accepted. Nevertheless, it is strongly RECOMMENDED that all state variables and output arguments be represented as "<u>0</u>" and "<u>1</u>".

For XML Schema defined Boolean data types, it is strongly RECOMMENDED to use the value "O" for false, and the value "I" for true. However, when used as input properties, the values "false", "true" may also be encountered and MUST be accepted. Nevertheless, it is strongly RECOMMENDED that all properties be represented as "O" and "I".

1.2.2 Strings Embedded in Other Strings

Some string variables and arguments described in this document contain substrings that MUST be independently identifiable and extractable for other processing. This requires the definition of appropriate substring delimiters and an escaping mechanism so that these delimiters can also appear as ordinary characters in the string and/or its independent substrings. This document uses embedded strings in two contexts – Comma Separated Value (CSV) lists (see Section 1.3.1, "Comma Separated Value (CSV) Lists") and property values in search criteria strings. Escaping conventions use the backslash character, "\" (character code U+005C), as follows:

- a. Backslash ("\") is represented as "\\" in both contexts.
- b. Comma (",") is
 - 1. represented as "\," in individual substring entries in CSV lists
 - 2. not escaped in search strings
- c. Double quote ("") is
 - 1. not escaped in CSV lists
 - 2. not escaped in search strings when it appears as the start or end delimiter of a property value
 - 3. represented as "\"" in search strings when it appears as a character that is part of the property value

1.2.3 Extended Backus-Naur Form

Extended Backus-Naur Form is used in this document for a formal syntax description of certain constructs. The usage here is according to the reference [EBNF].

1.2.3.1 Typographic conventions for EBNF

Non-terminal symbols are unquoted sequences of characters from the set of English upper and lower case letters, the digits "0" through "9", and the hyphen ("-"). Character sequences between 'single quotes' are terminal strings and MUST appear literally in valid strings. Character sequences between (*comment delimiters*) are English language definitions or supplementary explanations of their associated symbols. White space in the EBNF is used to separate elements of the EBNF, not to represent white space in valid strings. White space usage in valid strings is described explicitly in the EBNF. Finally, the EBNF uses the following operators:

Table 1-1: EBNF Operators

Operator	Semantics	
::=	definition – the non-terminal symbol on the left is defined by one or more alternative sequences of terminals and/or non-terminals to its right.	
	alternative separator – separates sequences on the right that are independently allowed definitions for the non-terminal on the left.	
*	null repetition – means the expression to its left MAY occur zero or more times.	
+	non-null repetition – means the expression to its left MUST occur at least once and MAY occur more times.	
[]	optional – the expression between the brackets is optional.	
()	grouping – groups the expressions between the parentheses.	
-	character range – represents all characters between the left and right character operands inclusively.	

1.3 Derived Data Types

This section defines a derived data type that is represented as a string data type with special syntax. This specification uses string data type definitions that originate from two different sources. The UPnP Device Architecture defined string data type is used to define state variable and action argument string data types. The XML Schema namespace is used to define property xsd:string data types. The following definition applies to both string data types.

1.3.1 Comma Separated Value (CSV) Lists

The UPnP AV services use state variables, action arguments and properties that represent lists – or one-dimensional arrays – of values. The UPnP Device Architecture, Version 1.0 [DEVICE], does not provide for either an array type or a list type, so a list type is defined here. Lists MAY either be homogeneous (all values are the same type) or heterogeneous (values of different types are allowed). Lists MAY also consist of repeated occurrences of homogeneous or heterogeneous subsequences, all of which have the same syntax and semantics (same number of values, same value types and in the same order). The data type of a homogeneous list is **string** or xsd:string and denoted by CSV (x), where x is the type of the individual values. The data type of a heterogeneous list is also **string** or xsd:string and denoted by CSV (x, y, z), where x, y and z are the types of the individual values. If the number of values in the heterogeneous list is too large to show each type individually, that variable type is represented as CSV (heterogeneous), and the variable description includes additional information as to the expected sequence of values appearing in the list and their corresponding types. The data type of a repeated subsequence list is **string** or xsd:string and denoted by CSV ({x, y, z}), where x, y and z are the types of the individual values in the subsequence and the subsequence MAY be repeated zero or more times.

- A list is represented as a <u>string</u> type (for state variables and action arguments) or xsd:string type (for properties).
- Commas separate values within a list.
- Integer values are represented in CSVs with the same syntax as the integer data type specified in [DEVICE] (that is: optional leading sign, optional leading zeroes, numeric ASCII)
- Boolean values are represented in state variable and action argument CSVs as either "0" for false or "1" for true. These values are a subset of the defined Boolean data type values specified in [DEVICE]: 0, false, no, 1, true, yes.
- Boolean values are represented in property CSVs as either "O" for false or "I" for true. These values are a subset of the defined Boolean data type values specified in [XML SCHEMA-2]: 0, false, 1, true.
- Escaping conventions for the comma and backslash characters are defined in Section 1.2.2, "Strings Embedded in Other Strings".
- White space before, after, or interior to any numeric data type is not allowed.
- White space before, after, or interior to any other data type is part of the value.

Table 1-2: CSV Examples

Type refinement of string	Value	Comments	
CSV (<u>string</u>) or CSV (xsd:string)	"+artist,-date"	List of 2 property sort criteria.	
CSV (<u>int</u>) or CSV (xsd:integer)	"1,-5,006,0,+7"	List of 5 integers.	
CSV (<u>boolean</u>) or CSV (xsd:Boolean)	"0,1,1,0"	List of 4 booleans	
CSV (string) or CSV (xsd:string)	"Smith Fred,Jones Davey"	List of 2 names, "Smith, Fred" and "Jones, Davey"	
CSV (<u>i4,string,ui2</u>) or CSV (xsd:int, xsd:string, xsd:unsignedShort)	"-29837, string with leading blanks,0"	Note that the second value is "string with leading blanks"	
CSV (<u>i4</u>) or CSV (xsd:int)	"3, 4"	Illegal CSV. White space is not allowed as part of an integer value.	
CSV (<u>string</u>) or CSV (xsd:string)	(c.))))	List of 3 empty string values	
CSV (heterogeneous)	"Alice,Marketing,5,Sue,R&D,21,Dave,Finance,7"	List of unspecified number of people and associated attributes. Each person is described by 3 elements: a name string, a department string and years-of-service ui2 or a name xsd:string, a department xsd:string and years-of-service xsd:unsignedShort.	

1.4 Management of XML Namespaces in Standardized DCPs

UPnP specifications make extensive use of XML namespaces. This allows separate DCPs, and even separate components of an individual DCP, to be designed independently and still avoid name collisions when they share XML documents. Every name in an XML document belongs to exactly one namespace. In documents, XML names appear in one of two forms: qualified or unqualified. An unqualified name (or no-colon-name) contains no colon (":") characters. An unqualified name belongs to the document's default namespace. A qualified name is two no-colon-names separated by one colon character. The no-colon-name before the colon is the qualified name's namespace prefix, the no-colon-name after the colon is the qualified name's "local" name (meaning local to the namespace identified by the namespace prefix). Similarly, the unqualified name is a local name in the default namespace.

The formal name of a namespace is a URI. The namespace prefix used in an XML document is *not* the name of the namespace. The namespace name is, or should be, globally unique. It has a single definition that is accessible to anyone who uses the namespace. It has the same meaning anywhere that it is used, both inside and outside XML documents. The namespace prefix, however, in formal XML usage, is defined only in an XML document. It must be locally unique to the document. Any valid XML no-colon-name may be used. And, in formal XML usage, no two XML documents are ever required to use the same namespace prefix to refer to the same namespace. The creation and use of the namespace prefix was standardized by the W3C XML Committee in [XML-NMSP] strictly as a convenient local shorthand replacement for the full URI name of a namespace in individual documents.

All AV object properties are represented in XML by element and attribute names, therefore, all property names belong to an XML namespace.

For the same reason that namespace prefixes are convenient in XML documents, it is convenient in specification text to refer to namespaces using a namespace prefix. Therefore, this specification declares a "standard" prefix for all XML namespaces used herein. In addition, this specification expands the scope where these prefixes have meaning, beyond a single XML document, to all of its text, XML examples, and certain string-valued properties. This expansion of scope *does not* supercede XML rules for usage in documents, it only augments and complements them in important contexts that are out-of-scope for the XML specifications.

All of the namespaces used in this specification are listed in the Tables "Namespace Definitions" and "Schemarelated Information". For each such namespace, Table 1-3, "Namespace Definitions" gives a brief description of it, its name (a URI) and its defined "standard" prefix name. Some namespaces included in these tables are not directly used or referenced in this document. They are included for completeness to accommodate those situations where this specification is used in conjunction with other UPnP specifications to construct a complete system of devices and services. The individual specifications in such collections all use the same standard prefix. The standard prefixes are also used in Table 1-4, "Schema-related Information", to cross-reference additional namespace information. This second table includes each namespace's valid XML document root elements (if any), its schema file name, versioning information (to be discussed in more detail below), and links to the entries in the Reference section for its associated schema.

The normative definitions for these namespaces are the documents referenced in Table 1-3. The schemas are designed to support these definitions for both human understanding and as test tools. However, limitations of the XML Schema language itself make it difficult for the UPnP-defined schemas to accurately represent all details of the namespace definitions. As a result, the schemas will validate many XML documents that are not valid according to the specifications.

The Working Committee expects to continue refining these schemas after specification release to reduce the number of documents that are validated by the schemas while violating the specifications, but the schemas will still be informative, supporting documents. Some schemas might become normative in future versions of the specifications.

Table 1-3: Namespace Definitions

Standard				
Name-			Normative Definition Document Reference	
space Prefix	Namespace Name	Namespace Description		
	AV Working Con	nmittee defined namespaces		
av:	urn:schemas-upnp-org;av:av	Common data types for use in AV schemas	[AV-XSD]	
avs:	urn:schemas-upnp-org:av:avs	Common structures for use in AV schemas	[AVS-XSD]	
avdt:	urn:schemas-upnp-org:av:avdt	Datastructure Template	[AVDT]	
avt-event:	urn:schemas-upnp-org:metadata-1-0/AVT/	Evented <u>LastChange</u> state variable for AVTransport	[AVT]	
didl-lite: urn:schemas-upnp-org:metadata-1-0/DIDL- Lite/		Structure and metadata for ContentDirectory	[CDS]	
rcs-event:	urn:schemas-upnp-org:metadata-1-0/RCS/	Evented <u>LastChange</u> state variable for RenderingControl	[RCS]	
srs:	urn:schemas-upnp-org;av:srs	Metadata and structure for ScheduledRecording	[SRS]	
srs-event:	urn:schemas-upnp-org;av:srs-event	Evented <u>LastChange</u> state variable for ScheduledRecording	[SRS]	
upnp:	urn:schemas-upnp-org:metadata-1-0/upnp/	Metadata for ContentDirectory	[CDS]	
	Externally	defined namespaces		
dc:	http://purl.org/dc/elements/1.1/	Dublin Core	[DC-TERMS]	
xsd:	http://www.w3.org/2001/XMLSchema	XML Schema Language 1.0	[XML SCHEMA-1] [XML SCHEMA-2]	
xsi:	http://www.w3.org/2001/XMLSchema-instance	XML Schema Instance Document schema	Sections 2.6 & 3.2.7 of [XML SCHEMA-1]	
xml:	http://www.w3.org/XML/1998/namespace	The "xml:" Namespace	[XML-NS]	

Table 1-4: Schema-related Information

Standard Name-	Relative URI and File Name		
space Prefix	• Form 1 • Form 2	Valid Root Element(s)	Schema Reference
	AVI	Norking Committee Defined Namespaces	
av:	av-vn-yyyymmdd.xsd	n/a	[AV-XSD]
	• av-vn.xsd		
avs:	• avs-v <i>n-yyyymmdd</i> .xsd	<features></features>	[AVS-XSD]
	• avs-vn.xsd	<statevariablevaluepairs></statevariablevaluepairs>	
avdt:	• avdt-v <i>n-yyyymmdd</i> .xsd	<avdt></avdt>	[AVDT]
	• avdt-vn.xsd		
avt-event:	• avt-event-vn-yyyymmdd.xsd	<event></event>	[AVT-EVENT-XSD]
	• avt-event-vn.xsd		
didl-lite:	• didl-lite-vn-yyyymmdd.xsd	<didl-lite></didl-lite>	[DIDL-LITE-XSD]
	• didl-lite-vn.xsd		
rcs-event:	• rcs-event-vn-yyyymmdd.xsd	<event></event>	[RCS-EVENT-XSD]
	• rcs-event-vn.xsd		
srs:	• srs-v <i>n-yyyymmdd</i> .xsd	<srs></srs>	[SRS-XSD]
	• srs-vn.xsd		
srs-event:	• srs-event-v <i>n-yyyymmdd</i> .xsd	<stateevent></stateevent>	[SRS-EVENT-XSD]
	• srs-event-vn.xsd		
upnp:	• upnp-v <i>n-yyyymmdd</i> .xsd	n/a	[UPNP-XSD]
	• upnp-v <i>n</i> .xsd		
		Externally Defined Namespaces	
dc:	Absolute URL: http://dublincore.	org/schemas/xmls/simpledc20021212.xsd	[DC-XSD]
xsd:	n/a	<schema></schema>	[XMLSCHEMA-XSD]
xsi:	n/a		n/a
xml:	n/a		[XML-XSD]

1.4.1 Namespace Prefix Requirements

There are many occurrences in this specification of string data types that contain XML names (property names). These XML names in strings will not be processed under namespace-aware conditions. Therefore, all occurrences in instance documents of XML names in strings MUST use the standard namespace prefixes as declared in Table 1-3. In order to properly process the XML documents described herein, control points and devices MUST use namespace-aware XML processors [XML-NMSP] for both reading and writing. As allowed by [XML-NMSP], the namespace prefixes used in an instance document are at the sole discretion of the document creator. Therefore, the declared prefix for a namespace in a document MAY be different from the standard prefix. All devices MUST be able to correctly process any valid XML instance document, even when it uses a non-standard prefix for ordinary XML names. It is strongly RECOMMENDED that all devices use these standard prefixes for all instance documents to avoid confusion on the part of both human and machine readers. These standard prefixes are used in all descriptive text and all XML examples in this and related UPnP specifications. Also, each individual specification may assume a default namespace for its descriptive text. In that case, names from that namespace may appear with no prefix.

The assumed default namespace, if any, for each UPnP AV specification is given in Table 1-5, "Default Namespaces for the AV Specifications".

Note: all UPnP AV schemas declare attributes to be "unqualified", so namespace prefixes are never used with AV Working Committee defined attribute names.

Table 1-5:	Default Namespaces for the	AV Specifications
------------	----------------------------	-------------------

AV Specification Name	Default Namespace Prefix
AVTransport:2	avt-event:
ConnectionManager:2	n/a
ContentDirectory:2	didl-lite:
MediaRenderer:2	n/a
MediaServer:2	n/a
RenderingControl:2	rcs-event:
ScheduledRecording:1	srs:

1.4.2 Namespace Names, Namespace Versioning and Schema Versioning

Each namespace that is defined by the AV Working Committee is named by a URN.

In order to enable both forward and backward compatibility, the UPnP TC has established the general policy that namespace names will not change with new versions of specifications, even when the specification changes the definition of a namespace. But, namespaces still have version numbers that reflect definitional changes. Each time the definition of a namespace is changed, the namespace's version number is incremented by one. Therefore, namespace version information must be provided with each XML instance document so that the document's receiver can properly understand its meaning. This is achieved by the following rules:

• Every release of a schema is identified by a version number and date of the form "*n-yyyymmdd*", where *n* corresponds to the namespace definition version number and *yyyymmdd* is the year, month and day in the Gregorian calendar that the schema is released.

For example, the new version numbers of the pre-existing "DIDL-Lite" and "upnp" schemas are "2". Versions for new schemas, such as "srs" are "1".

For each schema, the version-date will appear in two places:

- 1. In the schema file name, according to the naming structure shown in Table 1-4, "Schema-related Information".
- 2. As the value of the version attribute of each schema's schema root element.

Namespaces are referenced in both schema and XML instance documents by namespace name. The namespace name appears as the value of an xmlns attribute. The xmlns attribute also declares a namespace prefix that will be used to qualify names from each namespace. Schemas are referenced in both schema and XML instance documents by URI in the schemalocation attribute. See section 1.4.3, "Namespace Usage Examples". Two different forms of URI are available, each with a different meaning. All UPnP AV-defined schema URIs share a common base path of "http://www.upnp.org/schemas/av/". Each schema URI has two unique relative forms (see Table 1-4, "Schema-related Information"), according to which version of a namespace and its representative schema is of interest. The allowed relative URI forms are:

- 1. *schema-root-name* "-v" *version-date* where *version-date* is a full version-date of the form *n-yyyymmdd*. This form references the schema whose "root" name (typically the standardized prefix name used for the namespace that the schema represents) and version-date match *schema-root-name* and *version-date*, respectively.
- 2. *schema-root-name* "-v" *version* where *version* is an integer representing the namespace's version number. This form references the most recent version of the schema whose root name and namespace version number match *schema-root-name* and the *version*, respectively.

Usage rules for schema location URIs are as follows:

- All instance documents, whether generated by a service or a control point, MUST use Form 1.
- All UPnP AV published schemas that reference other UPnP AV schemas will also use Form 1.
- Validation of XML instance documents in UPnP AV systems potentially serves two purposes. The first is based on standard XML and XML Schema semantics: the document's creator asserts that the document is syntactically correct with respect to the referenced schema. The receiving processor can

confirm this with a validating parser that uses the referenced schema(s). The second is based on UPnP AV namespace semantics. The receiving processor knows that the XML instance document is supposed to conform to one or more specific UPnP AV specifications. Since the second context is actually the more important context for instance document processing, the receiving processor MAY validate the instance document against any version of a schema that satisfies its needs in assessing the acceptability of the received instance document.

1.4.3 Namespace Usage Examples

The schemaLocation attribute for XML instance documents comes from the XML Schema instance namespace "http:://www.w3.org/2002/XMLSchema-instance". A single occurrence of the attribute can declare the location of one or more schemas. The schemaLocation attribute value consists of a whitespace separated list of values: namespace name followed by its schema location URL. This pair-sequence is repeated as necessary for the schemas that need to be located for this instance document.

Example 1:

Sample *DIDL-Lite XML Document*. This document assumes version-date 2-20060531 of the "didl-lite:" namespace/schema combination and (a possible later) version 2-20061231 of "upnp:". The lines with the gray background show how to express this versioning information in the instance document.

Example 2:

Sample *srs XML Document*. This document assumes version 1-20060531 of the "srs:" namespace/schema combination. Again, the lines with the gray background show how to express this versioning information in the instance document.

```
<?xml version="1.0" encoding="UTF-8"?>
<srs
xmlns="urn:schemas-upnp-org:av:srs"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:av:srs
   http://www.upnp.org/schemas/av/srs-v1-20060531.xsd">
        ...
</srs>
```

1.5 Vendor-defined Extensions

Whenever vendors create additional vendor-defined state variables, actions or properties, their assigned names and XML representation MUST follow the naming conventions and XML rules as specified in [DEVICE], Section 2.5, "Description: Non-standard vendor extensions".

1.6 References

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Available at: http://www.dublincore.org/schemas/xmls.

[DEVICE] – UPnP Device Architecture, version 1.0, UPnP Forum, June 13, 2000.

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2 Service Modeling Definitions

2.1 Service Type

The following service type identifies a service that is compliant with this template:

urn:schemas-upnp-org:service: Content Directory: 2

ContentDirectory service is used herein to refer to this service type.

2.2 Terms

2.2.1 object

An object is any data entity that can be returned by a ContentDirectory service from a <u>Browse()</u> or <u>Search()</u> action. The ContentDirectory service defines a class system to represent the different types of objects that are managed by the ContentDirectory service. The base class, from which all other classes are derived, is named <u>object</u>. The class <u>object</u> cannot be instantiated.

2.2.2 property

A property in the ContentDirectory service represents a characteristic of an object. Properties are distinguished by their names. The ContentDirectory service defines two kinds of properties – independent and dependent. Each independent property has zero or more dependent properties associated with it. Independent property names contain no "@" symbol; they may contain an XML namespace prefix (see below for an explanation of the relationship between properties and XML). Each dependent property is associated either with exactly one independent property or directly with a ScheduledRecording service class. The name of a dependent property that is associated with an independent property is the concatenation of three parts: its associated independent property name, the "@" symbol, and a name for the relationship between the two properties' values. The name of a dependent property that is associated directly with a class is just the "@" symbol followed by the relationship name. A small number of independent properties have child independent properties. These are indicated by the concatenation of parent property name, "::", child property name. The data types and meanings for all properties are defined in Annex B.

Even though ContentDirectory service properties are not XML objects, XML is used to express them in all exchanges between a control point and a ContentDirectory service implementation. This creates an unavoidable relationship between XML syntax and property names and values. In XML, an independent property is represented as an element. The property name is used as the element name. The property value is the element content. A child property is represented as an element in the content of the parent property element. A dependent property is represented as an attribute in XML. The dependent property's relationship name is used as the attribute name. The dependent property's value is the attribute value. For dependent properties that are associated with an independent property, the attribute appears in the start tag of the element that represents its associated independent property. For dependent properties that are associated directly with a class, the attribute appears in the top-level start tag for each object of that class.

Examples:

Table 2-1: Properties in XML

Property Name	XML Representation (didl-lite declared as default namespace)
<u>dc:title</u>	<dc:title></dc:title>
<u>res</u>	<res></res>
<u>res@size</u>	<res size=""></res>
<u>@id</u>	<item id=""></item>

2.2.2.1 Multi-valued property

Some independent properties are multi-valued. This means that the property MAY occur more than once in an object.

2.2.2.2 Single-valued property

Most independent properties are single-valued. This means thatthe property MUST occur at most once in an object. Some single-valued properties can contain a CSV list of values. A dependent property is always considered single-valued, because it can occur at most once with each occurrence of its associated independent property, even though the independent property may be multi-valued.

2.2.3 class

A class is used to assign a type to an object. It also identifies the minimum REQUIRED set of properties that MUST be present on that object and the OPTIONAL properties that MAY be present. Classes are organized in a hierarchy with certain classes being derived from others as in a typical object-oriented system. At the root of the class hierarchy is the <u>object</u> base class. Examples are <u>object.item.audioItem.musicTrack</u> and <u>object.container.album.musicAlbum</u>. See Section C.1.1, "Class name syntax" for a definition of the format of the class specification for an object.

2.2.4 *item*

<u>item</u> is a first-level class derived directly from <u>object</u>. An item most often represents a single piece of AV data, such as a CD track, a movie or an audio file. Items MAY be playable, meaning they have information that can be played on a rendering device. Any object which is derived from the <u>item</u> class is represented in XML using the DIDL-Lite element <item>...</item>.

Note: The term item is used in this specification to indicate an object whose class is either <u>item</u> or any of the defined <u>item</u>-derived classes.

2.2.5 container

<u>container</u> is a first-level class derived directly from <u>object</u>. A <u>container</u> instance represents a collection of objects. Containers can represent the physical organization of objects (storage containers) or logical collections. Logical collections can have formal definitions of their contents or they can be arbitrary collections. Containers can be either homogeneous, containing objects that are all of the same class, or heterogeneous, containing objects of mixed class. Containers can contain other containers. Any object derived from the <u>container</u> class is represented in XML using the DIDL-Lite element <container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container>...</container

A ContentDirectory service is REQUIRED to maintain a <u>ContainerUpdateID</u> for each of its containers. This value is maintained internally, does not appear in any XML expression of the container, and cannot be used in a search or sort criterion.

Note: The term container is used in this specification to indicate an object whose class is either *container* or any of the defined *container*-derived classes.

2.2.6 container modification

A container (including any object whose class is derived from the <u>container</u> class) is considered modified when any of the following occurs:

- A property of the container is added, removed or changed in value.
- A direct child object (including vendor defined objects) is added to or removed from the container.
- A direct child object (including vendor defined objects) has one of its properties added, removed or changed.

Note to implementers: since <u>ContainerUpdateID</u> is not a formal property of a container, a modification to a direct child container that affects that child's <u>ContainerUpdateID</u> does not propagate upward to the parent container.

2.2.7 XML Document

An XML document is a string that represents a valid XML 1.0 document according to a specific schema. Every occurrence of the phrase "XML Document" is italicized and preceded by the document's root element name (also italicized), as listed in Table 1-4, "Schema-related Information".

For example, the phrase *DIDL-Lite XML Document* refers to a valid XML 1.0 document according to the DIDL-Lite schema [DIDL-LITE-XSD]. Such a document comprises a single <DIDL-Lite ...> root element, optionally preceded by the XML declaration <?xml version="1.0" ...?>.

This string will therefore be of one of the following two forms:

```
"<DIDL-Lite ...>...</DIDL-Lite>"
or
"<?xml ...?><DIDL-Lite ...>...</DIDL-Lite>"
```

2.2.8 XML Fragment

An XML fragment is a sequence of XML elements that are valid direct or indirect child elements of the root element according to a specific schema. Every occurrence of the phrase "XML Fragment" is italicized and preceded by the document's root element name (also italicized), as listed in Table 1-4, "Schema-related Information".

The following are examples of DIDL-Lite XML Fragments:

2.2.9 ContainerUpdateID

An unsigned integer associated with each Instance of class *container*. The integer value is incremented each time the container is modified (see the entry in this table for the precise definition of container *modification*). Upon reaching the value 2^{32} -1, the next update rolls the value back to zero. The initial value of *ContainerUpdateID* for any newly created container is unspecified, but RECOMMENDED to be zero. Implementers SHOULD maintain the same value for each container's *ContainerUpdateID* through power cycles and any other disappearance/reappearance on the network. *ContainerUpdateID* is not a formal property of a container object, so a modification to a direct child container that affects that child's *ContainerUpdateID* does not propagate upward to the parent container.

2.2.10 reference, reference item, referenced item

A reference is a link from one ContentDirectory service item to another. It allows one item (the *reference item*) to provide a copy of the metadata of another item (the *referenced item*) without having to actually create a physical copy of the metadata. In addition to eliminating duplicate physical copies of the *referenced item*'s metadata, a reference enables a *reference item* to automatically *track* metadata changes in the *referenced items*. For example, if there are three playlist containers that all contain child items representing the same song, the ContentDirectory service implementation may store one item that contains all of the song's metadata and store two (smaller) *reference items* that simply point to the one *referenced item*.

When a *reference item* is browsed (via <u>Browse()</u> or <u>Search()</u> actions), it MUST be returned as a valid DIDL-Lite object (for example, <u>@id</u>, <u>dc:title</u>, etc. properties are REQUIRED). The metadata of the returned object is an exact copy of the metadata from the *referenced item* with the following exceptions:

- The *reference item* MUST have a unique <u>@id</u> property value.
- The *reference item* MUST contain a <u>@refID</u> property, whose value MUST be equal to the value of the <u>@id</u> property of the *referenced item*. Note: Control points may use the existence of the <u>@refID</u> property to distinguish between a *referenced item* and all of the *reference items* that point to it.
- The reference item MAY have a different <u>aparentId</u> property value.

• The *reference item* MAY (as described below) override (for example, change a property value or remove an existing property) any of the original *referenced item*'s properties.

Additionally, a reference item MAY override any of the original referenced item's properties in one of the following ways:

- A *reference item* may be updated so that its metadata includes one or more additional properties not present in the *referenced item*.
- A reference item may be updated so that its metadata does not contain one or more of the existing properties of the referenced item.
- A reference item may be updated so that its metadata overrides the value of one or more existing properties of the referenced item.

All of the modifications listed above are bound to the *reference item* and MUST NOT propagate back to the *referenced item*, that is: the original *referenced item* MUST NOT be affected by any modifications of the *reference item*. All resulting changes specified by the *reference item* MUST result in a valid DIDL-Lite object when subsequently browsed and/or searched.

2.2.11 CDS feature

The *CDS feature* exposes extended functionality of a ContentDirectory service implementation. Each *CDS feature* has a normative name, such as "<u>EPG</u>", and a set of requirements to realize the feature. These requirements are defined in Annex E.

2.3 State Variables

Unlike most other services, the ContentDirectory service is primarily action-based. The service state variables exist primarily to support argument passing in the service actions. Information is not exposed directly through explicit state variables. Rather, a client retrieves ContentDirectory service information via the return arguments of the actions defined below. The majority of state variables defined below exist simply to enable the various actions of this service.

Reader Note: For a first-time reader, it may be more helpful to read the action definitions before reading the state variable definitions.

2.3.1 State Variable Overview

Table 2-2: State variables

Variable Name	R/O ¹	Data Type	Allowed Value	Default Value	Eng. Units
<u>SearchCapabilities</u>	<u>R</u>	string	CSV (<u>string</u>) See Section 2.3.2		
<u>SortCapabilities</u>	<u>R</u>	string	CSV (<u>string</u>) See Section 2.3.3		
<u>SortExtensionCapabilities</u>	<u>O</u> 2	string	CSV (<u>string</u>) See Section 2.3.4		
<u>SystemUpdateID</u>	<u>R</u>	ui4	See Section 0		
<u>ContainerUpdateIDs</u>	<u>O</u>	string	CSV ({string,ui4}) See Section 2.3.6		
<u>TransferIDs</u>	<u>O</u>	string	CSV (<u>ui4</u>) See Section 2.3.7		
<u>FeatureList</u>	<u>R</u>	string	Features XML Document See Section 2.3.8		
<u>A_ARG_TYPE_ObjectID</u>	<u>R</u>	string	See Section 2.3.9		
<u>A_ARG_TYPE_Result</u>	<u>R</u>	string	See Section 2.3.10		
<u>A_ARG_TYPE_SearchCriteria</u>	<u>O</u>	string	See Section 2.3.11		
A_ARG_TYPE_BrowseFlag	<u>R</u>	string	BrowseMetadata, BrowseDirectChildren		
A_ARG_TYPE_Filter	<u>R</u>	string	CSV (<u>string</u>) See Section 2.3.13		
A_ARG_TYPE_SortCriteria	<u>R</u>	string	CSV (<u>string</u>) See Section 2.3.14		
A_ARG_TYPE_Index	<u>R</u>	ui4	See Section 2.3.15		
A_ARG_TYPE_Count	<u>R</u>	ui4	See Section 2.3.16		
<u>A_ARG_TYPE_UpdateID</u>	<u>R</u>	ui4	See Section 2.3.17		
<u>A_ARG_Type_TransferID</u>	<u>O</u>	ui4	See Section 2.3.18		
<u>A_ARG_Type_TransferStatus</u>	<u>O</u>	string	See Section 2.3.19		
ARG_Type_TransferLength	<u>O</u>	string	See Section 2.3.20		
<u>A_ARG_Type_TransferTotal</u>	<u>O</u>	string	See Section 2.3.21		
A_ARG_TYPE_TagValueList	<u>O</u>	string	CSV (<u>string</u>) See Section 2.3.22		
A_ARG_TYPE_URI	<u>O</u>	<u>uri</u>	See Section 2.3.23		
Non-standard state variables implemented by a UPnP vendor go here	X	TBD	TBD	TBD	TBD

 ^{1 &}lt;u>R</u> = REQUIRED, <u>O</u> = OPTIONAL, <u>X</u> = Non-standard
 2 REQUIRED if implementation supports sort modifiers other than "±" and "="

2.3.2 SearchCapabilities

This state variable is a CSV list of property names that can be used in search queries. An empty string indicates that the ContentDirectory service does not support any kind of searching. A wildcard ("*") indicates that the device supports search queries using all property names supported by the ContentDirectory service.

2.3.3 SortCapabilities

This state variable is a CSV list of property names that the ContentDirectory service can use to sort <u>Search()</u> or <u>Browse()</u> action results. An empty string indicates that the device does not support any kind of sorting. A wildcard ("*") indicates that the device supports sorting using all property names supported by the ContentDirectory service.

2.3.4 <u>SortExtensionCapabilities</u>

This state variable is a CSV list of sort modifiers that the ContentDirectory service can use to sort <u>Search()</u> or <u>Browse()</u> results. Table 2-3, "Sort Modifiers" defines the standard sort modifiers. Other standard sort modifiers MAY be defined in future versions of this specification. Vendors MAY define vendor-specific sort modifiers.

Modifiers MUST be treated as case-sensitive.

Omitting this state variable is identical to listing only "±" and "=" modifiers. If modifiers other than "±" and "=" are supported, this state variable is REQUIRED.

Table 2-3: Sort Modifiers

A () () ()	
Sort Modifiers	Descriptions
±, =	The "±" and "z" modifiers indicate that the sort is in ascending or descending order, respectively, with regard to the value of its associated property. The modifiers "±" and "z"MUST be supported by any service that supports sorting. Sorting support is indicated by a non-empty value for the <i>SortCapabilities</i> state variable.
	When a ContentDirectory service implements the <u>SortExtensionCapabilities</u> state variable, the values "±" and "=" MUST be included.
<u>TIME+</u> , <u>TIME-</u>	The " <u>TIME+</u> " and " <u>TIME-</u> " modifiers indicate the sort is in ascending or descending order, respectively, with regard to only the time part value of the date format property. For example, sorting on "TIME+dc:date" results in the following response. Either both of these modifiers MUST be supported or neither of them. If a time zone offset is included in the property's value, it MUST be accounted for in the sort results. If no time zone offset is included, the time value is assumed to be local time.
	1. Object A that has "2004-05-08T10:00:00" in dc:date.
	2. Object C that has "2004-05-11T12:00:00" in <u>dc:date</u> .
	3. Object B that has "2003-02-12T18:30:00" in <u>dc:date</u> .
	4. Object D that has "2003-02-10" in dc:date.
	As shown above, some objects may not have a value for the time part in the specified property. In that case, such objects MUST appear before the other sorted results in ascending order or after in descending order. If no time value is present the implementation MUST assume that nothing is known about it. This is <i>not</i> equivalent to a time value of "00:00:00".
Vendor defined	Vendors MAY add sort modifiers.

2.3.5 **SystemUpdateID**

This REQUIRED state variable changes whenever anything in the ContentDirectory service changes. A change could be a new or removed object, or a change in the metadata of an object. This variable is evented and the event is moderated at a maximum rate of 5 Hz (once every 0.2 seconds). The actual value of <u>SystemUpdateID</u> is unspecified. However, implementers SHOULD maintain the same value for <u>SystemUpdateID</u> through power cycles and any other disappearance/reappearance of the service on the network. Control points can use a change in the value of this variable to determine if there has been a change in the ContentDirectory service.

Note that the (OPTIONAL) <u>ContainerUpdateIDs</u> variable provides more information about the scope of the change, since it takes advantage of the <u>ContainerUpdateID</u> values maintained for each container.

2.3.6 <u>ContainerUpdateIDs</u>

This OPTIONAL state variable is an unordered CSV list of ordered pairs. Each pair consists of a <u>ContainerID</u> and a <u>ContainerUpdateID</u>, in that order, separated by a comma (","). <u>ContainerUpdateIDs</u> is a moderated evented state variable and is <u>only</u> used for eventing. There is no action that returns the value of <u>ContainerUpdateIDs</u>. The initial value of <u>ContainerUpdateIDs</u> is the empty string.

Each time a container is modified (see container modification in 2.2.6, "container modification"), its <u>ContainerUpdateID</u> is incremented and the ordered pair of <u>ContainerUpdateID</u> values is concatenated to the list <u>ContainerUpdateIDs</u>. If the <u>ContainerUpdateIDs</u> already appears in <u>ContainerUpdateIDs</u> the new ordered pair is not added to the list. Instead, the corresponding ContainerUpdateID that is already in <u>ContainerUpdateIDs</u> is replaced by the new ContainerUpdateID value. Consequently, there can be at most one occurrence in ContainerUpdateIDs of an ordered pair with any specific ContainerUpdateIDs is not a history list of container changes. Its evented value will never show the same ContainerUpdateID value pair twice, and a subscribing control point only sees the last value of ContainerUpdateID immediately prior to the event.

The net effect for a ContentDirectory service implementation is that the <u>ContainerUpdateIDs</u> state variable is not cleared immediately after it has been evented. Rather, the <u>ContainerUpdateIDs</u> state variable is cleared immediately <u>before</u> the first new <u>ContainerID</u>, <u>ContainerUpdateID</u> pair is added to the <u>ContainerUpdateIDs</u> state variable following a <u>ContainerUpdateIDs</u> event. The reason for this behavior is that if the <u>ContainerUpdateIDs</u> state variable were to be cleared immediately after eventing, then when the current moderation period ends, the empty list would be evented (because the <u>ContainerUpdateIDs</u> state variable changed since the last event). This would falsely indicate a state change in the ContentDirectory service that did not actually occur.

Example: The following table shows a time-ordered sequence of actions on a ContentDirectory service for container modifications.

Table 2-4: ContainerUpdateIDs Example

		New value of <u>ContainerUpdateID</u>		
Action	<u>ContainerID</u>	♦ New value of <u>ContainerUpdateIDs</u>		
Initialization	_	_	"" (empty)	
container modified	musicAlbum15	53	"musicAlbum15,53"	
container modified	photoAlbum28	427	"musicAlbum15,53,photoAlbum28,427"	
container modified	musicAlbum15	54	"musicAlbum15,54,photoAlbum28,427"	
container modified	musicAlbum11	12	"musicAlbum15,54,photoAlbum28,427, musicAlbum11,12"	
ContainerUpdateIDs is evented	_	_	Value does not change.	
New control point signs up for events	_	_	Value does not change. The special event value unicast to the new control point includes the full set of 3 pairs	
container modified	musicAlbum01	97	Value is first cleared, then set to "musicAlbum01,97"	

If this OPTIONAL state variable is not supported, a control point may use the <u>Browse()</u> or <u>Search()</u> actions to query the <u>ContainerUpdateID</u> for an individual container. For indications of ContentDirectory service-wide change, the evented state variable <u>SystemUpdateID</u> or the action <u>GetSystemUpdateID()</u> can be used.

2.3.7 TransferIDs

This state variable is a CSV list of type <u>A_ARG_TYPE_TransferID</u>. It is evented to notify clients when file transfers initiated by <u>ImportResource()</u> or <u>ExportResource()</u> started or finished. When a file transfer starts, its transfer ID is added to the <u>TransferIDs</u> list. When the transfer ends, its ID is removed from the <u>TransferIDs</u> list.

This state variable is used for eventing only.

2.3.8 FeatureList

This state variable enumerates the *CDS features* supported by this ContentDirectory service. The value is a valid *Features XML Document*, according to [AVS-XSD]:

- The root element of the document is <Features>. It contains zero or more child Feature elements, each of which represents one ContentDirectory service feature that is supported in this implementation.
- A <Feature > element MUST have a version attribute.
- A <Feature> element MAY have other attributes defined per each feature.
- See the schema in [AVS-XSD] for more details on the structure.

Example (this string must be escaped when transmitted in a SOAP response message):

```
<?xml version="1.0" encoding="UTF-8"?>
<Features
xmlns="urn:schemas-upnp-org:av:avs"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
    urn:schemas-upnp-org:av:avs
    http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
    <Feature name="BOOKMARK" version="1">
        <objectIDs>bookmark1</objectIDs>
    </Feature>
<Feature name="EPG" version="1">
        <objectIDs>epg1,epg2</objectIDs>
    </Feature>
</Feature>
</Features><//Features>
```

2.3.9 A ARG TYPE ObjectID

This state variable is introduced to provide type information for the <u>ObjectID</u> argument in various actions. The <u>ObjectID</u> argument uniquely identifies individual objects within the ContentDirectory service.

2.3.10 A ARG TYPE Result

This state variable is introduced to provide type information for the <u>Result</u> argument in various actions. The structure of the <u>Result</u> argument is a <u>DIDL-Lite XML Document</u>:

- Optional XML declaration <?xml version="1.0" ?>
- <DIDL-Lite> is the root element.
- <container> is the element representing objects of class container and all its derived classes.
- <item> is the element representing objects of class <u>item</u> and all its derived classes.
- Elements in the Dublin Core (dc) and UPnP (upnp) namespaces represent object metadata.
- See the DIDL-Lite schema [DIDL-LITE-XSD] for more details on the structure. The available properties and their names are described in Annex B, "
 (normative)

AV Working Committee Properties".

Note that since the value of <u>Result</u> is XML, it needs to be escaped (using the normal XML rules: [XML] Section 2.4 Character Data and Markup) before embedding in a SOAP response message. In addition, when a value of type <u>A_ARG_TYPE_Result</u> is employed in a CSV list, commas (",") that appear within XML CDATA MUST be escaped as "\,". See Section 1.2.2, "Strings Embedded in Other Strings"

2.3.11 A ARG TYPE SearchCriteria

This state variable is introduced to provide type information for the <u>SearchCriteria</u> argument in the <u>Search()</u> action. The <u>SearchCriteria</u> argument provides one or more search criteria to be used for querying the ContentDirectory service.

2.3.11.1 SearchCriteria String Syntax

<u>SearchCriteria</u> string syntax is described here formally using EBNF as described in Section 1.2.3, "Extended Backus-Naur Form".

```
searchCrit
              ::= searchExp|asterisk
              ::= relExp
searchExp
                  searchExp wChar+ logOp wChar+ searchExp|
                  '(' wChar* searchExp wChar* ')'
              ::= 'and'|'or'
logOp
relExp
              ::= property wChar+ binOp wChar+ quotedVal
                  property wChar+ existsOp wChar+ boolVal
              ::= relOp|stringOp
binOp
              ::= '='|'!='|'<'|'<='|'>'|'>='
rel0p
              ::= 'contains'|'doesNotContain'|'derivedfrom'
stringOp
existsOp
              ::= 'exists'
boolVal
              ::= 'true'|'false'
              ::= dQuote escapedQuote dQuote
quotedVal
              ::= space|hTab|lineFeed|vTab|formFeed|return
wChar
              ::= (* property name as defined in Section 2.4 *)
property
escapedQuote ::= (* double-quote escaped string as defined in Section
                  1.2.2 *)
```

```
hTab
              ::= (* UTF-8 code 0x09, horizontal tab character *)
lineFeed
              ::= (* UTF-8 code 0x0A, line feed character *)
vTah
              ::= (* UTF-8 code 0x0B, vertical tab character *)
formFeed
              ::= (* UTF-8 code 0x0C, form feed character *)
              ::= (* UTF-8 code 0x0D, carriage return character *)
return
              ::= ' '
space
                  (* UTF-8 code 0x20, space character *)
d0uote
                  (* UTF-8 code 0x22, double quote character *)
              ::= '*'
asterisk
                  (* UTF-8 code 0x2A, asterisk character *)
```

2.3.11.2 <u>SearchCriteria</u> String Semantics and Examples

Operator precedence

Precedence, highest to lowest, is:

```
dQuote
( )
binOp, existsOp
and
or
```

Examples:

```
"s1 and s2 or s3 or s4 and s5"
is equivalent to:

"((s1 and s2) or s3) or (s4 and s5)"
Likewise,

"s1 and s2 or (s3 or s4) and s5"
is equivalent to:

"(s1 and s2) or ((s3 or s4) and s5)"
```

- **Return all**. The special value "*" means find everything, or return all objects that exist beneath the selected starting container.
- **Property existence testing**. Property existence is queried for by using the exists operator. Strictly speaking, exists could be a unary operator. This <u>SearchCriteria</u> syntax makes it a binary operator to simplify search string parsing there are no unary operators. The string "actor exists true" is true for every object that has at least one occurrence of the actor property. It is false for any object that has at least one occurrence of the actor exists false" is false for every object that has at least one occurrence of the actor property. It is true for any object that has no actor property.
- **Property omission**. Any property value query (as distinct from an existence query) applied to an object that does not have that property evaluates to false.
- **Class derivation testing**. Existence of objects whose class is derived from some base class specification is queried for by using the derivedfrom operator. For example:
 - "upnp:class derivedfrom "object.item" is true for all objects whose class is <u>object.item</u>, or whose class name begins with <u>object.item</u>.
- Numeric comparisons. When the operator in a relexp is a relop, and both the escapedQuote value and the actual property value are sequences of decimal digits or sequences of decimal digits preceded by either a "+" or "-" sign (that is: integers), the comparison is done numerically. For all other combinations of operators and property values, the comparison is done by treating both values as strings, converting a numeric value to its string representation in decimal if necessary.

Note: The ContentDirectory service is not expected to recognize any kind of numeric data other than decimal integers, composed only of decimal digits with the optional leading sign.

• String comparisons. All operators when applied to strings use case-insensitive comparisons.

2.3.12 A ARG TYPE BrowseFlag

This state variable is introduced to provide type information for the <u>BrowseFlag</u> argument in the <u>Browse()</u> action. A <u>BrowseFlag</u> argument specifies a browse option to be used for browsing the ContentDirectory service. Valid values are:

<u>BrowseMetadata</u> - this indicates that the properties of the object specified by the <u>ObjectID</u> argument will be returned in the <u>Result</u> argument.

<u>BrowseDirectChildren</u> - this indicates that first level objects under the object specified by the <u>ObjectID</u> argument will be returned in the <u>Result</u> argument, as well as the metadata of all objects specified.

2.3.13 A ARG TYPE Filter

This state variable is introduced to provide type information for the <u>Filter</u> argument in the <u>Browse()</u> and <u>Search()</u> actions. The comma-separated list of property specifiers (including namespaces) indicates which metadata properties are to be returned in the <u>Result</u> of the <u>Browse()</u> or <u>Search()</u> actions.

The <u>Filter</u> argument allows control points to control the complexity of the object metadata properties that are returned within the DIDL-Lite <u>Result</u> argument of the <u>Browse()</u> and <u>Search()</u> actions. Properties REQUIRED by the DIDL-Lite schema are always returned in the <u>Result</u> output argument. The <u>Filter</u> argument allows a control point to specify additional properties, not REQUIRED by the DIDL-Lite schema to be returned in <u>Result</u>. Compliant ContentDirectory service implementations do not return optional properties unless they are explicitly requested in the <u>Filter</u> input argument.

Both independent and dependent properties MAY be included in the comma-separated *Filter* argument.

If the *Filter* argument is equal to "*", all supported properties, both REQUIRED and OPTIONAL, from all namespaces are returned.

A compliant ContentDirectory service implementation MUST also ignore optional properties requested in the <u>Filter</u> input argument, which are not actually present in the matching objects. For example, a <u>Browse() Filter</u> input argument of the form "dc:creator" is successful and returns a DIDL-Lite <u>Result</u> value that complies with the other <u>Browse()</u> input arguments, even in the case that the objects represented in <u>Result</u> do not have a <u>dc:creator</u> property defined.

In all cases, a compliant ContentDirectory service implementation MUST always respond to <u>Search()</u> and <u>Browse()</u> requests with the smallest, valid <u>DIDL-Lite XML Document</u> in the <u>Result</u> argument that satisfies the <u>Filter</u> input argument. In some cases, a ContentDirectory service MUST add properties that are not specified in the <u>Filter</u> argument so that the resulting <u>DIDL-Lite XML Document</u> is valid. If the XML document can not be made valid by adding other properties, the offending properties in the <u>Filter</u> argument MUST be ignored by the ContentDirectory service.

Example 1: The <u>Filter</u> argument in a <u>Search()</u> action is specified as "didl-lite:res@size", indicating that the optional <u>res@size</u> property, if present, MUST be returned in the results of the <u>Search()</u>.

Request:

```
Search("0", "dc:title contains "tenderness"", "didl-lite:res@size", 0, 1,
"")
```

The ContentDirectory service responds with the smallest, valid *DIDL-Lite XML Document* in the <u>Result</u> argument that satisfies the <u>Filter</u> argument, as follows:

Response:

```
Search("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="</pre>
```

By the same token, individual properties NOT specified in the comma-separated <u>Filter</u> list that are REQUIRED for a valid DIDL-Lite <u>Result</u> are automatically included. In Example 1, since <u>dc:title</u> and <u>upnp:class</u> are REQUIRED properties for both item and container objects, the <u>dc:title</u> and <u>upnp:class</u> elements are automatically included in all item and container objects in the <u>Result</u>. The REQUIRED <u>res@protocolInfo</u> property is also automatically included in the <u>Result</u>. (Note that the REQUIRED inclusion of the dependent <u>res@protocolInfo</u> property forces the inclusion of its associated independent <u>res</u> property.)

Example 2: The <u>Filter</u> argument in a <u>Search()</u> action is specified as "upnp:longDescription, dc:creator", indicating that the optional <u>upnp:longDescription</u> and <u>dc:creator</u> properties MUST be included in the DIDL-Lite <u>Result</u> returned for each object.

Request:

The ContentDirectory service responds with the smallest, valid *DIDL-Lite XML Document* that satisfies the other *Search()* arguments and the specified *Filter* argument, as follows:

Response:

```
Search("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="18" parentID="13" restricted="0">
      <dc:title>Try a little tenderness</dc:title>
      <upnp:class>object.item.audioItem.musicTrack</upnp:class>
      <upnp:longDescription>
         This song is considered to be the finest R& B tune ever
      </upnp:longDescription>
      <dc:creator>Otis Redding</dc:creator>
   </item>
</DIDL-Lite>", 1, 1, 2345)
```

2.3.14 A ARG TYPE SortCriteria

This state variable is introduced to provide type information for the <u>SortCriteria</u> argument in the <u>Browse()</u> and <u>Search()</u> actions. <u>A ARG TYPE SortCriteria</u> is a possibly empty CSV list of property names, each of which MUST be prefixed by a sort modifier. Sort modifiers indicate whether the prefixed property is to be sorted in ascending or descending order. They may also indicate that the sort process should use some special interpretation of the property's value. See Section 2.3.4 "<u>SortExtensionCapabilities</u>" for detailed information about sort modifiers. Properties appear in the list in order of descending sort priority. For example, a value of

[&]quot;+upnp:artist,-dc:date,+dc:title"

would sort first by artist in ascending order, then within each artist by date in descending order (most recent first) and finally by title in ascending order.

When a device receives a <u>SortCriteria</u> argument using unsupported sort modifiers, it MUST return with error code 709, "Unsupported or invalid sort criteria".

When a <u>SortCriteria</u> argument contains property names of optional and/or multi-valued or CSV list properties, the following rules apply:

If the property is prefixed by "+" then:

- Objects that do not have a value for the property are returned first in their group.
- Objects that have at least one value for the property are returned next in their group. Objects that have multiple values for the property (either multi-valued or CSV list) are sorted based on the property value that would cause the object to appear earliest in the list.

If the property is prefixed by "-" then:

- Objects that have at least one value for the property are returned first in their group. Objects that have multiple values (either multi-valued or CSV list) for the property are sorted based on the property value that would cause the object to appear earliest in the list.
- Objects that do not have a value for the property are returned last in their group.

Depending on the property, the sort operation uses the semantics of the property, rather than the alphabetical order of the values of that property. Note that alphabetical sorting should not be based on Unicode character values but rather based on localized lexical conventions. For example, the "ö" character in German sorts between "n" and "p" characters whereas in Swedish, it sorts after "z". See [UNICODE COLLATION].

When an empty string is specified, then the order is device dependent. Additionally, this device dependent ordering MUST remain constant unless the <u>SystemUpdateID</u> value has changed since the last action invocation. In other words, any two objects that appear in a <u>Result</u> argument MUST always appear in the same relative order as long as the <u>SystemUpdateID</u> value did not change.

Note that only properties available in <u>SortCapabilities</u> can be sorted on.

2.3.15 A ARG TYPE Index

This state variable is introduced to provide type information for the <u>Index</u> argument in various actions. <u>Index</u> arguments specify an offset into an arbitrary list of objects. A value of 0 represents the first object in the list.

2.3.16 A ARG TYPE Count

This state variable is introduced to provide type information for the <u>Count</u> argument in various actions. <u>Count</u> arguments specify an ordinal number of arbitrary objects.

2.3.17 A ARG TYPE UpdateID

This state variable is introduced to provide type information for the <u>UpdateID</u> output argument in the <u>Browse()</u> and <u>Search()</u> actions. The returned value will either be the <u>SystemUpdateID</u> (see Section 0, "

<u>SystemUpdateID</u>") or a <u>ContainerUpdateID</u> (see Section 2.2, "Terms").

2.3.18 A ARG TYPE TransferID

This state variable is introduced to provide type information for the <u>TransferID</u> argument in various actions. The <u>TransferID</u> argument uniquely identifies individual file transfers initiated by the <u>ImportResource()</u> or the <u>ExportResource()</u> action of the ContentDirectory service. The <u>TransferID</u> is a unique value assigned by the device.

2.3.19 A ARG TYPE TransferStatus

This state variable is introduced to provide type information for the <u>TransferStatus</u> argument in various actions. This variable MAY assume one of the enumerated values: "<u>IN_PROGRESS</u>", "<u>STOPPED</u>", "<u>ERROR</u>", or "<u>COMPLETED</u>", indicating the status of a file transfer.

2.3.20 A ARG TYPE TransferLength

This state variable is introduced to provide type information for the <u>TransferLength</u> argument in various actions. Its data type is <u>string</u>, representing a numerical value that MAY exceed 32 bits in size.

2.3.21 A ARG TYPE TransferTotal

This state variable is introduced to provide type information for the <u>TransferTotal</u> argument in various actions. Its data type is **string**, representing a numerical value that MAY exceed 32 bits in size.

2.3.22 A ARG TYPE TagValueList

This state variable is introduced to provide type information for the <u>CurrentTagValue</u> and <u>NewTagValue</u> arguments in the <u>UpdateObject()</u> action. It is a CSV list of pairs of <u>DIDL-Lite XML fragments</u>. Each fragment is either an empty placeholder or a well-formed XML element. Note that commas (",") that appear within XML CDATA in the fragments MUST be escaped (as "\,"). See Section 1.3.1, "Comma Separated Value (CSV) Lists".

2.3.23 A ARG TYPE URI

This state variable is introduced to provide type information for the <u>URI</u> argument in various actions. <u>URI</u> IN or OUT arguments in ContentDirectory service actions MUST be properly escaped URIs as described in [RFC 2396]. In addition, <u>URI</u> arguments MUST be escaped according to the requirements of RFC1738 (http://www.ietf.org/rfc/rfc1738.txt).

Eventing and Moderation 2.4

Table 2-5: Event moderation

Variable Name	Evented	Moderated Event	Max Event Rate ¹	Logical Combination	Min Delta per Event ²
<u>TransferIDs</u>	<u>YES</u>	<u>NO</u>			
<u>A_ARG_TYPE_ObjectID</u>	<u>NO</u>	<u>NO</u>			
<u>A_ARG_TYPE_Result</u>	<u>NO</u>	<u>NO</u>			
<u>A_ARG_TYPE_SearchCriteria</u>	<u>NO</u>	<u>NO</u>			
<u>A_ARG_TYPE_SortCriteria</u>	<u>NO</u>	<u>NO</u>			
<u>A_ARG_TYPE_UpdateID</u>	<u>NO</u>	<u>NO</u>			
A_ARG_TYPE_BrowseFlag	<u>NO</u>	<u>NO</u>			
<u>A_ARG_TYPE_Filter</u>	<u>NO</u>	<u>NO</u>			
A_ARG_TYPE_Index	<u>NO</u>	<u>NO</u>			
A_ARG_TYPE_Count	<u>NO</u>	<u>NO</u>			
A_ARG_Type_TransferID	<u>NO</u>	<u>NO</u>			
<u>A_ARG_Type_TransferStatus</u>	<u>NO</u>	<u>NO</u>			
A_ARG_Type_TransferLength	<u>NO</u>	<u>NO</u>			
<u>A_ARG_Type_TransferTotal</u>	<u>NO</u>	<u>NO</u>			
<u>A_ARG_TYPE_TagValueList</u>	<u>NO</u>	<u>NO</u>			
A_ARG_TYPE_URI	<u>NO</u>	<u>NO</u>			
<u>SearchCapabilities</u>	<u>NO</u>	<u>NO</u>			
<u>SortCapabilities</u>	<u>NO</u>	<u>NO</u>			
<u>SortExtensionCapabilities</u>	<u>NO</u>	<u>NO</u>			
<u>FeatureList</u>	<u>NO</u>	<u>NO</u>			
<u>SystemUpdateID</u>	<u>YES</u>	<u>YES</u>	0.2 seconds		
<u>ContainerUpdateIDs</u>	<u>YES</u>	<u>YES</u>	0.2 seconds		
Non-standard state variables implemented by a UPnP vendor go here	TBD	TBD	TBD	TBD	TBD

Determined by N, where Rate = (Event)/(N seconds).
 (N) * (allowedValueRange Step)

2.5 Actions

The following tables and subsections define the various ContentDirectory service actions.

Except where noted, if an invoked action returns an error, the state of the device will be unaffected.

Table 2-6: Actions

Name	R/O ¹
<u>GetSearchCapabilities()</u>	<u>R</u>
<u>GetSortCapabilities()</u>	<u>R</u>
<u>GetSortExtensionCapabilities()</u>	<u>O</u> 2
<u>GetFeatureList()</u>	<u>R</u>
GetSystemUpdateID()	<u>R</u>
Browse()	<u>R</u>
Search()	<u>O</u>
<u>CreateObject()</u>	<u>O</u>
<u>DestroyObject()</u>	<u>O</u>
<u>UpdateObject()</u>	<u>O</u>
MoveObject()	<u>O</u>
ImportResource()	<u>O</u>
ExportResource()	<u>O</u>
<u>DeleteResource()</u>	<u>O</u>
<u>StopTransferResource()</u>	<u>O</u>
<u>GetTransferProgress()</u>	<u>O</u>
<u>CreateReference()</u>	<u>O</u>
Non-standard actions implemented by an UPnP vendor go here.	<u>X</u>

¹ \underline{R} = REQUIRED, \underline{O} = OPTIONAL, \underline{X} = Non-standard

Note: Non-standard actions MUST be implemented in such a way that they do not interfere with the basic operation of the ContentDirectory service, that is: these actions MUST be OPTIONAL and do not need to be invoked for the ContentDirectory service to operate normally.

² REQUIRED if implementation supports sort modifiers other than "±" and "="

2.5.1 <u>GetSearchCapabilities()</u>

This action returns the searching capabilities that are supported by the device.

2.5.1.1 Arguments

Table 2-7: Arguments for <u>GetSearchCapabilities()</u>

Argument	Direction	Related State Variable
<u>SearchCaps</u>	<u>OUT</u>	<u>SearchCapabilities</u>

2.5.1.2 Dependency on State

None.

2.5.1.3 Effect on State

None.

2.5.1.4 Errors

Table 2-8: Error Codes for <u>GetSearchCapabilities()</u>

errorCode	errorDescription	Description	
400-499	TBD	See UPnP Device Architecture section on Control.	
500-599	TBD	See UPnP Device Architecture section on Control.	
600-699	TBD	See UPnP Device Architecture section on Control.	

2.5.2 GetSortCapabilities()

This action returns a CSV list of property names that can be used in the *sortCriteria* argument. The property names returned MUST include the appropriate namespace prefixes, except for the didl-lite namespace. Properties in the didl-lite namespace MUST always be returned without the prefix.

2.5.2.1 Arguments

Table 2-9: Arguments for <u>GetSortCapabilities()</u>

Argument	Direction	Related State Variable
<u>SortCaps</u>	<u>OUT</u>	<u>SortCapabilities</u>

2.5.2.2 Dependency on State

None.

2.5.2.3 Effect on State

None.

2.5.2.4 Errors

Table 2-10: Error Codes for <u>GetSortCapabilities()</u>

errorCode	errorDescription	Description	
400-499	TBD	See UPnP Device Architecture section on Control.	
500-599	TBD	See UPnP Device Architecture section on Control.	
600-699	TBD	See UPnP Device Architecture section on Control.	

2.5.3 <u>GetSortExtensionCapabilities()</u>

This action returns the CSV list of sort modifiers supported by the ContentDirectory service. This action MUST be implemented if modifiers other than " \pm " and " \pm " are supported.

2.5.3.1 Arguments

Table 2-11: Arguments for <u>GetSortExtensionCapabilities()</u>

Argument	Direction	Related State Variable
<u>SortExtensionCaps</u>	<u>OUT</u>	<u>SortExtensionCapabilities</u>

2.5.3.2 Dependency on State

None.

2.5.3.3 Effect on State

None.

2.5.3.4 Errors

Table 2-12: Error Codes for <u>GetSortExtensionCapabilities()</u>

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.

2.5.4 GetFeatureList()

This action returns a *Features XML Document* describing which optional *CDS features* this device supports, if any.

2.5.4.1 Arguments

Table 2-13: Arguments for <u>GetFeatureList()</u>

Argument	Direction	Related State Variable
<u>FeatureList</u>	<u>OUT</u>	<u>FeatureList</u>

2.5.4.2 Dependency on State

None.

2.5.4.3 Effect on State

None.

2.5.4.4 Errors

Table 2-14: Error Codes for GetFeatureList()

errorCode	errorDescription	Description	
400-499	TBD	See UPnP Device Architecture section on Control.	
500-599	TBD	See UPnP Device Architecture section on Control.	
600-699	TBD	See UPnP Device Architecture section on Control.	

2.5.5 GetSystemUpdateID()

This action returns the current value of state variable <u>SystemUpdateID</u>. It can be used by clients that want to poll for any changes in the ContentDirectory service (as opposed to subscribing to events).

2.5.5.1 Arguments

Table 2-15: Arguments for GetSystemUpdateID()

Argument	Direction	Related State Variable
<u>Id</u>	<u>OUT</u>	<u>SystemUpdateID</u>

2.5.5.2 Dependency on State

None.

2.5.5.3 Effect on State

None.

2.5.5.4 Errors

Table 2-16: Error Codes for GetSystemUpdateID()

Error Code	Error Description	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.

2.5.6 **Browse()**

This action allows the caller to incrementally browse the *native* hierarchy of the ContentDirectory service objects exposed by the ContentDirectory service, including information listing the classes of objects available in any particular object container.

2.5.6.1 Arguments

The following list presents an overview of the <u>Browse()</u> action arguments.

- <u>ObjectID</u>: The <u>@id</u> of the object currently being browsed. An <u>ObjectID</u> value of zero corresponds to the root object of the ContentDirectory service.
- <u>BrowseFlag</u>: See Section 2.3.12, "<u>A ARG TYPE BrowseFlag</u>."
- Filter: See Section 2.3.13, "A ARG TYPE Filter."
- <u>StartingIndex</u>: Zero-based offset to enumerate children under the container specified by <u>ObjectID</u>. <u>StartingIndex</u> MUST be set to 0 if <u>BrowseFlag</u> is equal to "<u>BrowseMetaData</u>".

- <u>RequestedCount</u>: Requested number of entries under the object specified by <u>ObjectID</u>. <u>RequestedCount</u> = 0 indicates request all entries.
- SortCriteria: See Section 2.3.14, "A ARG TYPE SortCriteria."
- Result: See Section 2.3.10, "A ARG TYPE Result."
- <u>NumberReturned</u>: Number of objects returned in the <u>Result</u> argument. If <u>BrowseFlag</u> is set to "<u>BrowseMetadata</u>", then <u>NumberReturned</u> MUST be set to 1.
- <u>TotalMatches</u>: If <u>BrowseFlag</u> is set to "<u>BrowseMetadata</u>", then <u>TotalMatches</u> MUST be set to 1. Else if <u>BrowseFlag</u> is set to "<u>BrowseDirectChildren</u>", then <u>TotalMatches</u> MUST be set to the total number of objects in the object specified for the <u>Browse()</u> action (independent of the starting index specified by the <u>StartingIndex</u> argument).

If the ContentDirectory service implementation cannot timely compute the value of <u>TotalMatches</u>, but there are matching objects that have been found by the ContentDirectory service implementation, then the <u>Browse()</u> action MUST successfully return with the <u>TotalMatches</u> argument set to zero and the <u>NumberReturned</u> argument indicating the number of returned objects.

If the ContentDirectory service implementation cannot timely compute the value of <u>TotalMatches</u>, and there are no matching objects found, then the <u>Browse()</u> action MUST return error code 720.

• <u>UpdateID</u>: If a container's <u>@id</u> is specified in the <u>ObjectID</u> argument, then the <u>ContainerUpdateID</u> (see Section 2.2, "Terms") of that container is returned. If the control point has a <u>ContainerUpdateID</u> for the container that is not equal to the <u>UpdateID</u> last returned, then the control point should refresh all its state relative to that container. If the <u>ObjectID</u> argument does not refer to a container, then the value returned in the <u>UpdateID</u> argument MUST be the <u>SystemUpdateID</u>.

Table 2-17: Arguments for <u>Browse()</u>

Argument	Direction	Related State Variable
<u>ObjectID</u>	<u>IN</u>	A ARG TYPE ObjectID
<u>BrowseFlag</u>	<u>IN</u>	A_ARG_TYPE_BrowseFlag
<u>Filter</u>	<u>IN</u>	<u>A_ARG_TYPE_Filter</u>
<u>StartingIndex</u>	<u>IN</u>	A_ARG_TYPE_Index
RequestedCount	<u>IN</u>	A ARG TYPE Count
<u>SortCriteria</u>	<u>IN</u>	<u>A_ARG_TYPE_SortCriteria</u>
<u>Result</u>	<u>OUT</u>	A_ARG_TYPE_Result
<u>NumberReturned</u>	<u>OUT</u>	A ARG TYPE Count
<u>TotalMatches</u>	<u>OUT</u>	A_ARG_TYPE_Count
<u>UpdateID</u>	<u>OUT</u>	A_ARG_TYPE_UpdateID

2.5.6.2 Dependency on State

None.

2.5.6.3 Effect on State

None.

2.5.6.4 Errors

Table 2-18: Error Codes for **Browse()**

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
701	No such object	The <u>Browse()</u> request failed because the specified <u>ObjectID</u> argument is invalid.
709	Unsupported or invalid sort criteria	The <u>Browse()</u> request failed because the specified <u>SortCriteria</u> is not supported or is invalid.
720	Cannot process the request	The <u>Browse()</u> request failed because the ContentDirectory service is unable to compute, in the time allotted, the total number of objects that are a match for the browse criteria and is additionally unable to return, in the time allotted, any objects that match the browse criteria.

2.5.7 **Search()**

This action allows the caller to search the ContentDirectory service for objects that match some search criteria. The search criteria are specified as a query string operating on properties with comparison and logical operators.

2.5.7.1 Arguments

The <u>Filter</u>, <u>StartingIndex</u>, <u>RequestedCount</u>, <u>SortCriteria</u> input arguments are the same as the corresponding input arguments for the <u>Browse()</u> action. The <u>Result</u> and <u>UpdateID</u> output arguments are the same as the corresponding output arguments for the <u>Browse()</u> action. (See Section 2.5.6, "<u>Browse()</u>"). In addition, the following arguments are defined:

- <u>ContainerID</u>: Unique identifier of the container in which to begin searching. A <u>ContainerID</u> value of zero corresponds to the root object of the ContentDirectory service.
- NumberReturned: Number of ContentDirectory service objects returned in the Result argument.
- <u>TotalMatches</u>: Total number of ContentDirectory service objects that match the search criteria (specified by the <u>SearchCriteria</u> argument, and independent of the starting index specified by the <u>StartingIndex</u> argument) under the object specified by the <u>ContainerID</u> argument. If the ContentDirectory service implementation cannot timely compute the value of <u>TotalMatches</u>, but there are matching objects that have been found by the ContentDirectory service implementation, then the <u>Search()</u> action MUST successfully return with the <u>TotalMatches</u> argument set to zero and the <u>NumberReturned</u> argument indicating the number of returned objects. If the ContentDirectory service implementation cannot timely compute the value of <u>TotalMatches</u>, and there are no matching objects found, then the <u>Search()</u> action MUST return error code 720.
- <u>SearchCriteria</u>: See Section 2.3.11, "<u>A ARG TYPE SearchCriteria</u>."

Table 2-19: Arguments for Search()

Argument	Direction	Related State Variable
<u>ContainerID</u>	<u>IN</u>	A ARG TYPE ObjectID
<u>SearchCriteria</u>	<u>IN</u>	<u>A_ARG_TYPE_SearchCriteria</u>
<u>Filter</u>	<u>IN</u>	A_ARG_TYPE_Filter
<u>StartingIndex</u>	<u>IN</u>	A_ARG_TYPE_Index
<u>RequestedCount</u>	<u>IN</u>	A_ARG_TYPE_Count
<u>SortCriteria</u>	<u>IN</u>	<u>A_ARG_TYPE_SortCriteria</u>
<u>Result</u>	<u>OUT</u>	A_ARG_TYPE_Result
<u>NumberReturned</u>	<u>OUT</u>	A_ARG_TYPE_Count
<u>TotalMatches</u>	<u>OUT</u>	A_ARG_TYPE_Count
<u>UpdateID</u>	<u>OUT</u>	A_ARG_TYPE_UpdateID

2.5.7.2 Dependency on State

None.

2.5.7.3 Effect on State

None.

2.5.7.4 Errors

Table 2-20: Error Codes for <u>Search()</u>

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
708	Unsupported or invalid search criteria	The <u>Search()</u> request failed because the <u>SearchCriteria</u> argument is not supported or is invalid
709	Unsupported or invalid sort criteria	The <u>Search()</u> request failed because the <u>SortCriteria</u> argument is not supported or is invalid
710	No such container	The <u>Search()</u> request failed because the <u>ContainerID</u> argument is invalid or identifies an object that is not a container.
720	Cannot process the request	The <u>Search()</u> request failed because the ContentDirectory service is unable to compute, in the time allotted, the total number of objects that are a match for the search criteria and is additionally unable to return, in the time allotted, any objects that match the search criteria.

2.5.8 CreateObject()

This action creates a new object in the container identified by <u>ContainerID</u>. The <u>Elements</u> input argument MUST conform to the DIDL-Lite schema [DIDL-LITE-XSD]. Consequently, the minimum information that MUST be included is the <u>@id</u>, <u>@parentID</u>, <u>@restricted</u>, <u>dc:title</u>, and <u>upnp:class</u> properties. Since the value of the <u>@id</u> property is assigned by the <u>CreateObject()</u> action, it MUST initially be set to "". The value of the <u>@parentID</u> property MUST match the value specified by the <u>ContainerID</u> input argument. Additionally, the <u>@restricted</u> property MUST be set to "<u>O</u>" (false). If any of these requirements are not met, the device MUST return error code 712 – "Bad metadata".

The ContentDirectory service MUST prevent control points from initializing the <u>@restricted</u> property to "<u>I</u>" (true) since restricted objects can only be deleted and/or modified by the service itself according to some service-internal rules. Allowing a control point to initialize the <u>@restricted</u> property to "<u>I</u>" would create an object that can not be deleted and/or modified by the service because the service does not know the rules for that object. If this were allowed to happen, the new object would become both permanent and un-modifiable.

The other properties of the new object are initialized according to the specified input properties. In addition, the ContentDirectory service MAY create additional properties, for example, to ensure consistency across the whole directory. The unique <u>@id</u> assigned to the newly created object is returned in the output argument <u>ObjectID</u>. The complete object description is returned in output argument <u>Result</u> in DIDL-Lite form.

2.5.8.1 res Property Creation

When the new object will have one or more <u>res</u> properties, the <u>res</u> properties MUST be generated in one of two ways:

• The control point specifies a value of the <u>res</u> property and other known associated <u>res@xxx</u> properties. The value of the <u>res</u> property MUST identify a pre-existing resource, for example, an Internet radio station. When a <u>res</u> value is present, the resource is available immediately and there is no need to invoke the <u>ImportResource()</u> action.

The following is an example of the <u>res</u> property and its associated <u>res@xxx</u> properties as returned in the <u>Result</u> argument of the <u>CreateObject()</u> action when the control point specifies a value for both the <u>res</u> property and the <u>res@protocolInfo</u> property:

Request:

```
CreateObject("10", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="" parentID="10" restricted="0">
      <dc:title>New Song</dc:title>
      <upnp:class>
         object.item.audioItem
      </up>p:class>
      <res protocolInfo="http:*:audio/mp3:*">
         http://10.0.0.1/contentdir?id=10
      </res>
   </item>
</DIDL-Lite>")
```

Response:

```
CreateObject("12", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
  urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="12" parentID="10" restricted="0">
      <dc:title>New Song</dc:title>
      <dc:creator></dc:creator>
      <upnp:class>
         object.item.audioItem
      </up>p:class>
      <res protocolInfo="http:*:audio/mp3:*">
         http://10.0.0.1/contentdir?id=10
   </item>
</DIDL-Lite>")
```

If the ContentDirectory service implementation allows the resource to be updated, then in addition, the <u>res@importUri</u> property will be returned. It can be used to <u>update</u> the resource at a later stage (using the <u>ImportResource()</u> action):

```
"
<res
protocolInfo="http:*:audio/mp3:*"
importUri="http://10.0.0.1/postdir?id=10">
    http://10.0.0.1/contentdir?id=10
</res>
```

• The control point does not specify a value for the <u>res</u> property. In this case, the ContentDirectory service MUST create the <u>res@importUri</u> property whose value is used for importing the resource at a later time. The <u>res</u> property returned to the control point (as part of the <u>CreateObject()</u> <u>Result</u> output argument) has no value (actually set to ""). The resource is therefore not yet accessible.

To make the content accessible, one of the following must occur for each <u>res</u> property that does not have a value:

- a. Some external entity (for example, the device that has an external copy of the desired content) uses the value of the associated <code>res@importURI</code> property to push (for example, via HTTP-POST) the desired content to the ContentDirectory service implementation. This creates a local copy of the external content.
- b. The control point invokes the ImportResource() action with the SourceURI argument set to the external location of the desired content and the DestinationURI argument set to the value of the associated res@importUri property of the target item. The ImportResource() action uses HTTP-GET on the SourceURI to retrieve the target content and to create a local copy of it. The DestinationURI argument (which is set to the value of the associated res@importURI property) is simply used to uniquely identify the local destination location that will receive the content.

The following is an example of the <u>res</u> property and its associated <u>res@xxx</u> properties as returned in the <u>Result</u> argument of the <u>CreateObject()</u> action when the control point does not specify a value for the <u>res</u> property, but provides the <u>res@protocolInfo</u> property and a value for the <u>res@importUri</u> property that MUST used to bind the resource to the object:

Request:

```
CreateObject("10", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="" parentID="10" restricted="0">
      <dc:title>New Song</dc:title>
      <upnp:class>
         object.item.audioItem
      </up>p:class>
      <res protocolInfo="*:*:*:*">
      </res>
   </item>
</DIDL-Lite>")
Response:
CreateObject("12", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="12" parentID="10" restricted="0">
      <dc:title>New Song</dc:title>
      <dc:creator></dc:creator>
      <upnp:class>
         object.item.audioItem
      </up>p:class>
      <res
       protocolInfo="http:*:audio/mp3:*"
       importUri="http://10.0.0.1/postdir?id=10">
         http://10.0.0.1/contentdir?id=10
      </res>
   </item>
</DIDL-Lite>")
```

Once the local copy has been created, the ContentDirectory service implementation sets the value of the <u>res</u> property to a URI that resolves to the new local copy, and the content is then accessible. This new content URI MAY be different from the value of the associated <u>res@importURI</u> property. The ContentDirectory service implementation MAY subsequently remove the associated <u>res@importURI</u> property, or keep it for the purpose of updating the content in the future.

In both cases (1. and 2.), if the control point knows the MIME-type of the resource being added, the associated res@protocolInfo property should be set to "*:*:MIME-type:*" (for example, "*:*:audio/m3u:*"). Otherwise, it should be set to "*:*:*:*". It is the responsibility of the ContentDirectory service to fill in the appropriate values for the protocol, network and additionalInfo fields of the associated res@protocolInfo property (for example, "http:*:audio/m3u:*") when it knows them (typically after importing the resource). This information is used to enable compatibility checking between MediaServer and MediaRenderer devices for this resource.

The ability to allow <u>res</u> properties in container objects is vendor dependent. If a ContentDirectory service implementation does not allow container objects to have <u>res</u> properties, attempting to create a container object with a <u>res</u> property MUST generate error code 712 – "Bad metadata".

<u>CreateObject()</u> can not be used to create <u>reference items</u>. <u>Reference items</u> are actually references to other existing ContentDirectory service items and are generated with the <u>CreateReference()</u> action.

<u>CreateObject()</u> can also be used to create a new bookmark item. A bookmark item can be created in any container. When a bookmark item is created, the associated content item MUST be updated so that one of its <u>upnp:bookmarkID</u> properties contains the object ID of the newly created bookmark item. After the bookmark is created, it MUST contain the object ID of the bookmarked content item in its <u>upnp:bookmarkedObjectID</u> property. (See also Appendix E.3, "Requirements for the <u>BOOKMARK feature</u>, Version 1")

In the <u>Elements</u> input argument, the <u>upnp:bookmarkedObjectID</u>, <u>dc:title</u>, <u>upnp:deviceUDN</u> (AVT and RCS) <u>upnp:deviceUDN@serviceId</u>, <u>upnp:deviceUDN@serviceType</u>, and <u>upnp:stateVariableCollection</u> properties are specified to create a bookmark item. The <u>upnp:class</u> property MUST be set to "<u>object.item.bookmarkItem</u>" or a derived class if the <u>upnp:createClass</u> property in the bookmark container allows this. Other bookmark related information such as creation time <u>(dc:date)</u> is created by the ContentDirectory service or the control point. If the control point has a clock, it sets creation time to the current time. If available, the ContentDirectory service can overwrite the control point-supplied creation time with its own notion of creation time. If the ContentDirectory service does not have a clock, then it MUST NOT update or remove creation time from the object. Table C-16, "bookmarkItem:item</u> Properties" shows the structure of each bookmark item.

Note:

- 1. AVTransport service implementations that want to participate in scenarios that use bookmarks MUST implement the <u>AVTransportURIMetaData</u> state variable to store the relevant <u>DIDL-Lite XML fragment</u> that includes the object ID of the current content.
- 2. A control point embedded with a private MediaServer or MediaRenderer MUST provide a persistent UDN that is not exposed to the network but is used in a data structure that contains a UDN field. Additionally, serviceType and serviceId must be supported by the device.

Vendors who want to enhance a bookmark application can add vendor-specific fields to bookmark items.

In addition, the <u>CreateObject()</u> action can be used to create a new bookmark container. The newly created container MUST have the bookmark container class type and SHOULD set the <u>@neverPlayable</u> property to "<u>I</u>" if it will never contain content other than (non-playable) bookmarks.

2.5.8.2 Arguments

Table 2-21: Arguments for CreateObject()

Argument	Direction	Related State Variable
<u>ContainerID</u>	<u>IN</u>	A_ARG_TYPE_ObjectID
<u>Elements</u>	<u>IN</u>	A_ARG_TYPE_Result
<u>ObjectID</u>	<u>OUT</u>	A_ARG_TYPE_ObjectID
<u>Result</u>	<u>OUT</u>	A_ARG_TYPE_Result

2.5.8.3 Dependency on State

None.

2.5.8.4 Effect on State

This action updates the <u>SystemUpdateID</u> and the <u>ContainerUpdateID</u> for this container. Also, if creation of this object causes other containers to change, their <u>ContainerUpdateID</u> values are updated as well.

2.5.8.5 Errors

Table 2-22: Error codes for <u>CreateObject()</u>

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
710	No such container	<u>CreateObject()</u> failed because the <u>ContainerID</u> argument is invalid or identifies an object that is not a container.
712	Bad metadata	<u>CreateObject()</u> failed because the <u>Elements</u> argument is not supported or is invalid.
713	Restricted parent object	<u>CreateObject()</u> failed because the <u>@restricted</u> property of the container specified by <u>ContainerID</u> argument is set to " <u>I</u> ".

2.5.9 DestroyObject()

This action destroys the specified object when permitted. If the object is a container, all of its child objects are also deleted, recursively. Each deleted object becomes invalid and all references to it are also deleted.

The results of <u>DestroyObject()</u> in the case that the targeted object is a container with <u>@restricted</u> property set to "<u>O</u>" and one or more direct child or descendant child objects with <u>@restricted</u> properties set to "<u>I</u>" are vendor-dependent. There are three likely outcomes when this condition prevails:

- The ContentDirectory service implementation destroys the specified container as well as all direct child and descendant objects of the specified container, regardless of whether or not they are restricted. The DestroyObject() action resturns successfully.
- The ContentDirectory service implementation does not destroy any objects. The <u>DestroyObject()</u> action fails and returns error code 711.
- The ContentDirectory service implementation does not destroy the specified container, but does destroy all of the *non-restricted* direct child and descendant objects of the specified container that are not needed to preserve the original object structure hierarchy, and returns successfully.

Because the results of the <u>DestroyObject()</u> action are vendor dependent when the above condition prevails, control points are strongly recommended to execute <u>DestroyObject()</u> on all of the descendant and child objects in the targeted container object individually before attempting to destroy the container.

The ContentDirectory service implementation MAY delete a resource when it detects, with absolute certainty, that there are no references to it left anywhere in the ContentDirectory service after the successful DestroyObject()) action. For ContentDirectory service implementations that *do not* attempt to delete resources, DestroyObject()) returns successfully. These ContentDirectory service implementations may possess some means of handling resources that are no longer referenced by the ContentDirectory service as a result of the DestroyObject()) action. For ContentDirectory service implementations that *do* attempt to delete resources, there are three likely outcomes of the DestroyObject()) action:

- The ContentDirectory service implementation deletes all or some portion of the resources that are no longer referenced. The <u>DestroyObject()</u> action returns successfully even if only a portion or no resources at all are deleted.
- <u>DestroyObject()</u> fails and returns error code 714 indicating that an unsuccessful attempt was made to delete one or more resources referenced in the target object because one or more resources were not found. No resources are deleted and there is no change in state of the ContentDirectory service.
- <u>DestroyObject()</u> fails and returns error code 715 indicating that an unsuccessful attempt was made to delete one or more resources referenced in the target object because one or more resources can not be accessed. No resources are deleted and there is no change in state of the ContentDirectory service.

This action can also be used to destroy a bookmark item or a bookmark container. When a bookmark item is to be destroyed, the ContentDirectory service MUST first find the associated content item using the upnp:bookmarkedID property of the bookmark item and it MUST remove the associated upnp:bookmarkID property from the content item. Similarly, when a content item that contains one or more upnp:bookmarkID properties is destroyed, the ContentDirectory service MUST find all associated bookmark items and MUST also delete those bookmark items.

2.5.9.1 Arguments

Table 2-23: Arguments for <u>DestroyObject()</u>

Argument	Direction	Related State Variable
<u>ObjectID</u>	<u>IN</u>	A ARG TYPE ObjectID

2.5.9.2 Dependency on State

None.

2.5.9.3 Effect on State

This action updates the <u>SystemUpdateID</u> and the <u>ContainerUpdateID</u> of the parent container. Also, if deletion of this object causes other containers to change, and those containers exist after the completion of the <u>DestroyObject()</u> action, their <u>ContainerUpdateID</u> values are updated as well.

2.5.9.4 Errors

Table 2-24: Error Codes for <u>DestroyObject()</u>

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
701	No such object	<u>DestroyObject()</u> failed because the object specified by the <u>ObjectID</u> argument is invalid.
711	Restricted object	<u>DestroyObject()</u> failed because the <u>@restricted</u> property of the object specified by the <u>ObjectID</u> argument is set to " <u>I</u> ".
713	Restricted parent object	<u>DestroyObject()</u> failed because the <u>@restricted</u> property of the parent object of the object specified by the <u>ObjectID</u> argument is set to " <u>I</u> ".
714	No such resource	<u>DestroyObject()</u> failed because the resource referenced by the object specified by the <u>ObjectID</u> argument cannot be identified.
715	Source resource access denied	<u>DestroyObject()</u> failed because the resource referenced by the object specified by the <u>ObjectID</u> argument cannot be accessed.

2.5.10 UpdateObject()

This action modifies, deletes or inserts object metadata. The object to be updated is specified by <u>ObjectID</u>. The <u>CurrentTagValue</u> argument is a CSV list of <u>DIDL-Lite XML fragments</u>. Each fragment is either the complete, exact, current text of the XML representation of an existing independent property of the object or an empty placeholder. The <u>NewTagValue</u> argument is also a CSV list of <u>DIDL-Lite XML fragments</u>, each of which is the complete new XML representation of an independent property for the object or an empty placeholder. The two tag/value lists MUST have the same number of entries. Each entry in the <u>CurrentTagValue</u> argument represents properties to be modified. The corresponding entry in the <u>NewTagValue</u> represents the new, replacement value for the property identified by the <u>CurrentTagValue</u> argument.

Identification of existing properties to be modified MUST be exact. The <u>CurrentTagValue</u> entry text MUST exactly match the text of the property value. This is easily done by copying the text from a previously returned <u>Search()</u> or <u>Browse()</u> result, and it allows <u>UpdateObject()</u> to perform a simple string comparison between a <u>CurrentTagValue</u> entry and the current information. The matched existing property is then replaced by the corresponding value in the <u>NewTagValue</u> argument. The independent property name in the <u>NewTagValue</u> entry MUST be the same as in the <u>CurrentTagValue</u> entry. Using <u>UpdateObject()</u> to replace one property by a different property is not allowed. This MUST be accomplished by first deleting the old property and then adding the new one

If an entry in the <u>CurrentTagValue</u> argument is an empty string, it matches the <u>null</u> element, and the net effect is to insert the corresponding <u>NewTagValue</u> entry as a new property. Conversely, if an entry in the <u>CurrentTagValue</u> argument is not empty but the corresponding <u>NewTagValue</u> entry is, the net effect is to remove the current property. If changing or removing a property would result in an object that no longer satisfies the requirements as specified by the object's class, the <u>UpdateObject()</u> action MUST fail without any change and return the appropriate error code. Examples include:

- Removing a REQUIRED property, unless the property appears multiple times and this single removal leaves the object with a valid set of REQUIRED occurrences.
- Changing the value of the <u>dc:date</u> property to a person's name.
- Changing the object's class.

The ContentDirectory service MAY delete a resource when it detects, with absolute certainty, that there are no remaining references to the resource anywhere in the ContentDirectory service after the *UpdateObject()* action.

When the specified object is targeted to acquire one or more <u>res</u> properties as part of the update, the <u>res</u> properties MUST be generated as specified in Section 2.5.8.1, "<u>res</u> Property Creation".

When the two argument lists contain two or more entries, the multiple-update request is performed as an atomic operation. In other words, all modifications to the object MUST be made before any change is visible to an external observer. Either the entire request succeeds or no property is changed. A partial update MUST never occur.

Items that are actually references to other, existing ContentDirectory service items are generated with the <u>CreateReference()</u> action. Reference items cannot be generated using the <u>UpdateObject()</u> action.

Objects can be moved within the ContentDirectory service hierarchy with the <u>MoveObject()</u> action. Objects cannot be moved with <u>UpdateObject()</u> because the <u>@parentID</u> property is a dependent property and <u>UpdateObject()</u> does not provide a way to change a dependent property without sending the entire value of its associated independent property. In this case, it would be the entire object.

Table 2-25: Update examples

Operation	<u>CurrentTagValue</u>	<u>NewTagValue</u>	Notes
Change the title of a song	<pre><dc:title> My Favorite Song </dc:title></pre>	<pre><dc:title> My Second Favorite Song </dc:title></pre>	
Delete the date property	<pre><dc:date> 1990-01-01 </dc:date></pre>	(Empty String)	
Insert a genre tag	(Empty String)	<pre><upnp:genre> Swing </upnp:genre></pre>	
Change the artist's name from Singer1 to Singer2	<pre><upnp:artist> Singer1 </upnp:artist></pre>	<pre><upnp:artist> Singer2 </upnp:artist></pre>	The entire top-level tag (that is: <upnp:artist>) is included in both CurrentTagValue and NewTagValue.</upnp:artist>
Change the title, insert another genre, and delete the publisher property	<pre><dc:title> My Favorite Song </dc:title>,, <dc:publisher> Acme Music </dc:publisher></pre>	<pre><dc:title> My Third Favorite Song </dc:title>, <upnp:genre>Jazz </upnp:genre>,</pre>	In <u>CurrentTagValue</u> , note the double-comma placeholder just after . In <u>NewTagValue</u> , note that the trailing comma at the end is a placeholder for the deleted <dc:publisher> tag.</dc:publisher>

2.5.10.1 Arguments

Table 2-26: Arguments for <u>UpdateObject()</u>

Argument	Direction	Related State Variable
<u>ObjectID</u>	<u>IN</u>	A_ARG_TYPE_ObjectID
<u>CurrentTagValue</u>	<u>IN</u>	A_ARG_TYPE_TagValueList
<u>NewTagValue</u>	<u>IN</u>	A_ARG_TYPE_TagValueList

2.5.10.2 Dependency on State

None.

2.5.10.3 Effect on State

This action will change the metadata of the specified object. It also updates the <u>SystemUpdateID</u> state variable and the <u>ContainerUpdateID</u> value for the parent container. Finally, if changing this object causes other containers to change, and those containers exist after the completion of the action, their <u>ContainerUpdateID</u> values are updated as well.

2.5.10.4 Errors

Table 2-27: Error Codes for *UpdateObject()*

errorCode	errorDescription	Description	
400-499	TBD	See UPnP Device Architecture section on Control.	
500-599	TBD	See UPnP Device Architecture section on Control.	
600-699	TBD	See UPnP Device Architecture section on Control.	
701	No such object	<u>UpdateObject()</u> failed because the specified <u>ObjectID</u> is invalid.	
702	Invalid currentTagValue	<u>UpdateObject()</u> failed because the tag/value pair(s) listed in <u>CurrentTagValue</u> do not match the current state of the ContentDirectory service. The specified data is likely out of date.	
703	Invalid newTagValue	<u>UpdateObject()</u> failed because the specified value for the <u>NewTagValue</u> argument is invalid.	
704	Required tag	<u>UpdateObject()</u> failed because the request included a request to delete a required tag.	
705	Read only tag	<u>UpdateObject()</u> failed because the request included a request to update a read only tag.	
706	Parameter Mismatch	<u>UpdateObject()</u> failed because the number of tag/value pairs (including empty placeholders) in <u>CurrentTagValue</u> and <u>NewTagValue</u> do not match.	
711	Restricted object	<u>UpdateObject()</u> failed because the <u>@restricted</u> property of the object specified by the <u>ObjectID</u> argument is set to " <u>I</u> ".	
712	Bad metadata	<u>UpdateObject()</u> failed because the specified <u>Elements</u> argument is not supported or is invalid.	
713	Restricted parent object	<u>UpdateObject()</u> failed because the <u>@restricted</u> property of the parent object of the object specified by the <u>ObjectID</u> argument is set to " <u>I</u> ".	

2.5.11 *MoveObject()*

This optional action moves ContentDirectory objects within the ContentDirectory service hierarchy when permitted. The caller specifies the ID of the object to move in the <code>ObjectID</code> input argument and the ID of the destination container in the <code>NewParentID</code> input argument and the action returns the object ID of the moved object after the move has completed in the <code>NewObjectID</code> output argument. The <code>MoveObject()</code> action may be invoked to move either containers or items. A container move action is a hierarchical move. If a container contains other objects, all contained objects must be moved along with the parent object. The object ID of the moved object or any of its descendent children MAY be changed by the move operation but all other object IDs MUST remain unchanged by the move operation. If a moved object is referenced by other objects, all references to the moved object must remain valid after the ContentDirectory service has completed the move operation. While implementers MAY choose to provide an implementation which changes the object ID of the objects being moved, this requirement may create a significant database problem for ContentDirectory service implementations with many entries. If a <code>MoveObject()</code> implementation changes the object IDs of moving objects, it MUST also send <code>SystemUpdateIDs</code> events and, if it supports the <code>ContainerUpdateIDs</code> state variable, it MUST send <code>ContainerUpdateIDs</code> events indicating which containers have changed. The <code>ContainerUpdateIDs</code> state variable MUST contain the object IDs of the old parent container and the new parent container.

If the <u>NewObjectID</u> output argument is identical to the <u>ObjectID</u> input argument, a control point can conclude that no object IDs changed during the execution of the <u>MoveObject()</u> action. That is, it is illegal, during a container move, to change the object ID of any contained object without also changing the object ID of the container that the action specified in the <u>MoveObject()</u> action.

The entire requested move MUST complete or it MUST fail and leave the ContentDirectory service hierarchy unchanged.

<u>Browse()</u> and <u>Search()</u> actions depend upon the presence of a coherent ContentDirectory service hierarchy. If a <u>Browse()</u> or <u>Search()</u> action is invoked by a control point while the <u>MoveObject()</u> action is executing, the ContentDirectory service implementation is responsible for coordinating ContentDirectory service operations so that control points receive coherent results.

- If the object to be moved is restricted (indicated by its <u>@restricted</u> property set to true), the action must fail with error code 711 (Restricted object).
- If the destination container is restricted (indicated by its <u>@restricted</u> property set to true), the action must fail with error code 713 (Restricted destination parent object).
- If the parent of the object to be moved is restricted (indicated by its <u>@restricted</u> property set to true), the action must fail with error code 721 (Restricted source parent object).
- The class of the object to be moved must be compatible with the <u>upnp:createClass</u> property of the destination container. If the class is not compatible, the action must fail with error code 722.
- If the move operation would create an illegal configuration for the ContentDirectory service hierarchy, the action must fail with error code 723 (Illegal move destination). This may happen, for example, if the requested destination container is a child of the container to be moved.

2.5.11.1 Arguments

Table 2-28: Arguments for MoveObject()

Argument	Direction	Related State Variable
<u>ObjectID</u>	<u>IN</u>	A_ARG_TYPE_ObjectID
<u>NewParentID</u>	<u>IN</u>	A ARG TYPE ObjectID
<u>NewObjectID</u>	<u>OUT</u>	A_ARG_TYPE_ObjectID

2.5.11.2 Dependency on State

None.

2.5.11.3 Effect on State

This action updates the <u>SystemUpdateID</u> state variable. This action also updates the <u>ContainerUpdateID</u> property for the destination parent container and the source parent Container. Also, the <u>ContainerUpdateID</u> property must be updated for each container that contains objects with references to objects whose object ID changed.

2.5.11.4 Errors

Table 2-29: Error Codes for MoveObject()

Error Code	Error Description	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
701	No such object	The object identified by <i>ObjectID</i> does not exist.
710	No such container	The container identified by <u>NewParentID</u> does not exist.
711	Restricted object	Cannot move the object because the object's <u>@restricted</u> property is set to " <u>I</u> ".
713	Restricted parent object	<u>MoveObject()</u> failed because the <u>@restricted</u> property of the destination parent container is set to " <u>I</u> ".
721	Restricted source parent object	<u>MoveObject()</u> failed because the <u>@restricted</u> property of the source parent container of the object to move is set to " <u>I</u> ".
722	Incompatible parent class	<u>MoveObject()</u> failed because the class of the object to move is not compatible with the <u>upnp:createClass</u> property of the destination parent container.
723	Illegal destination	<u>MoveObject()</u> failed because the specified move would create an illegal configuration.

2.5.12 <u>ImportResource()</u>

This action transfers a file from an external source, specified by the <u>SourceURI</u> argument, to a local destination in the ContentDirectory service, specified by the <u>DestinationURI</u> argument. The control point invokes the <u>ImportResource()</u> action with the <u>SourceURI</u> argument set to the URI of the external location and the <u>DestinationURI</u> argument set to the value of the <u>res@importURI</u> property associated with the destination object's <u>res</u> property. The <u>ImportResource()</u> action MUST use HTTP-GET on the <u>SourceURI</u> to retrieve the external content and to create a local copy of it.

The <u>DestinationURI</u> should correspond to an existing <u>res@importURI</u> property in the ContentDirectory service implementation. The <u>res@importURI</u> property identifies a <u>download portal</u> for the associated <u>res</u> property of a specific target object. It is used to create a local copy of the external content. After the transfer finishes successfully, the local content is then associated with the target object by setting the target object's <u>res</u> property value to a URI for that content, which MAY or MAY NOT be the same URI as the one specified in the <u>res@importURI</u> property, depending on the ContentDirectory service implementation. If the <u>res</u> property of the target object already has a value when the <u>ImportResource()</u> action is invoked, the resource is updated and the value of the <u>res</u> property MAY be changed.

When the ContentDirectory service validates the destination location in the ContentDirectory service implementation, the action returns a unique <u>TransferID</u> in the response and starts transferring the content. A control point can monitor the progress of the transfer by invoking the <u>GetTransferProgress()</u> action.

2.5.12.1 Arguments

Table 2-30: Arguments for lmportResource())

Argument	Direction	Related State Variable
<u>SourceURI</u>	<u>IN</u>	<u>A_ARG_TYPE_URI</u>
<u>DestinationURI</u>	<u>IN</u>	<u>A_ARG_TYPE_URI</u>
<u>TransferID</u>	<u>OUT</u>	<u>A_ARG_TYPE_TransferID</u>

2.5.12.2 Dependency on State

None.

2.5.12.3 Effect on State

When the file transfer is started, the <u>TransferID</u> value returned by the <u>ImportResource()</u> action is added into the <u>TransferIDs</u> state variable. When the file transfer is finished, the <u>TransferID</u> value is removed from the <u>TransferIDs</u> state variable.

2.5.12.4 Errors

Table 2-31: Error Codes for lmportResource()

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
714	No such source resource	ImportResource() failed because the source resource specified by the SourceURI argument cannot be identified.
715	Source resource access denied	ImportResource() failed because the source resource specified by the SourceURI argument cannot be accessed.
716	Transfer busy	<u>ImportResource()</u> failed because the source resource specified by the <u>SourceURI</u> argument refuses to perform another file transfer.
718	No such destination resource	<u>ImportResource()</u> failed because the destination resource specified by the <u>DestinationURI</u> argument cannot be identified.
719	Destination resource access denied	<u>ImportResource()</u> failed because the destination resource specified by the <u>DestinationURI</u> argument cannot be accessed.

2.5.13 ExportResource()

This action transfers a file, using HTTP POST, from a local source, specified by the <u>SourceURI</u> input argument, to an external destination, specified by the <u>DestinationURI</u> input argument. When the ContentDirectory service validates the source location, the action returns a unique <u>TransferID</u> in the response and starts the HTTP POST. A control point can monitor the progress of the file transfer by using the <u>GetTransferProgress()</u> action. Note that the transfer does not remove the resource from the ContentDirectory service. The transfer simply copies the existing resource to an external destination.

2.5.13.1 Arguments

Table 2-32: Arguments for **ExportResource()**

Argument	Direction	Related State Variable
<u>SourceURI</u>	<u>IN</u>	A_ARG_TYPE_URI
<u>DestinationURI</u>	<u>IN</u>	A_ARG_TYPE_URI
<u>TransferID</u>	<u>OUT</u>	<u>A_ARG_TYPE_TransferID</u>

2.5.13.2 Dependency on State

None.

2.5.13.3 Effect on State

When the file transfer is started, the <u>TransferID</u> returned by <u>ExportResource()</u> is added into the TransferIDs state variable. When the file transfer is finished, TransferID is removed from the TransferIDs state variable.

2.5.13.4 Errors

Table 2-33: Error Codes for ExportResource()

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
714	No such source resource	ExportResource() failed because the source resource specified by the SourceURI argument cannot be identified.
715	Source resource access denied	ExportResource() failed because the source resource specified by the SourceURI argument cannot be accessed.
716	Transfer busy	ExportResource() failed because the source resource specified by the SourceURI argument refuses to perform another file transfer.
718	No such destination resource	ExportResource() failed because the destination resource specified by the <u>DestinationURI</u> argument cannot be identified.
719	Destination resource access denied	<u>ExportResource()</u> failed because the destination resource specified by the <u>DestinationURI</u> argument cannot be accessed.

2.5.14 DeleteResource()

This action uses the specified <u>ResourceURI</u> to locate all of the <u>res</u> properties whose value equals the value specified in the <u>ResourceURI</u> input argument in the ContentDirectory service, and then delete those <u>res</u> properties and all of their associated <u>res@xxx</u> properties from the respective objects. As a result, all located objects will end up with one less <u>res</u> property and in some cases some objects may end up without any <u>res</u> properties.

Whether or not the resource identified by <u>ResourceURI</u> is actually deleted is implementation dependent. For ContentDirectory service implementations that *do* attempt to delete resources identified by <u>ResourceURI</u>, there are three likely results of the <u>DeleteResource()</u> action:

- The <u>DeleteResource()</u> action returns successfully, indicating that the resource identified by <u>ResourceURI</u> was found and deleted.
- The <u>DeleteResource()</u> action fails and returns error code 714 indicating that an unsuccessful attempt was made to delete the resource identified by <u>ResourceURI</u> because the resource was not found. No resources are deleted and there is no change in state of the ContentDirectory service.
- The <u>DeleteResource()</u> action fails and returns error code 715 indicating that an unsuccessful attempt was made to delete the resource identified by <u>ResourceURI</u> because the resource could not be accessed. No resources are deleted and there is no change in state of the ContentDirectory service.

2.5.14.1 Arguments

Table 2-34: Arguments for <u>DeleteResource()</u>

Argument	Direction	Related State Variable
ResourceURI	IN	A_ARG_TYPE_URI

2.5.14.2 Dependency on State

None.

2.5.14.3 Effect on State

This action updates <u>SystemUpdateID</u>. Also updates <u>ContainerUpdateId</u> for each container in which a <u>res</u> property is removed from an object.

2.5.14.4 Errors

Table 2-35: Error Codes for <u>DeleteResource()</u>

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
714	No such resource	<u>DeleteResource()</u> failed because the resource specified by <u>ResourceURI</u> argument was not found.
715	Source resource access denied	<u>DeleteResource()</u> failed because the resource specified by <u>ResourceURI</u> argument cannot be accessed.

2.5.15 <u>StopTransferResource()</u>

This action stops the file transfer initiated by the <u>ImportResource()</u> or <u>ExportResource()</u> action. The file transfer, identified by the <u>TransferID</u> argument, is halted immediately.

2.5.15.1 Arguments

Table 2-36: Arguments for <u>StopTransferResource()</u>

Argument	Direction	Related State Variable
<u>TransferID</u>	<u>IN</u>	A_ARG_TYPE_TransferID

2.5.15.2 Dependency on State

None.

2.5.15.3 Effect on State

When the file transfer is finished, <u>TransferID</u> is removed from the status <u>TransferIDs</u>.

2.5.15.4 Errors

Table 2-37: Error Codes for <u>StopTransferResource()</u>

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
717	No such file transfer	<u>StopTransferResource()</u> failed because the file transfer task specified by the <u>TransferID</u> argument does not exist.

2.5.16 <u>GetTransferProgress()</u>

This action is used to query the progress of the file transfer initiated by the <code>ImportResource()</code> or the <code>ExportResource()</code> action. Progress of the file transfer, specified by <code>TransferID</code>, will be returned in the response. The <code>TransferStatus</code> argument indicates the status of the file transfer. It can be either "<code>IN_PROGRESS</code>", "<code>STOPPED</code>", "<code>ERROR</code>", or "<code>COMPLETED</code>". The <code>TransferLength</code> argument specifies the length in bytes that has been transferred so far. The <code>TransferTotal</code> argument specifies the total length of the file in bytes that is expected to be transferred. If the ContentDirectory serivce cannot determine the total length, the <code>TransferTotal</code> argument MUST be set to zero. If the file transfer is started, the status is changed to "<code>IN_PROGRESS</code>". If the file transfer is finished, the status is changed to either "<code>STOPPED</code>", "<code>ERROR</code>", or "<code>COMPLETED</code>" depending on the result of the file transfer. The ContentDirectory service MUST maintain the status of a file transfer for at least 30 seconds after the file transfer has finished allowing a control point to query the result of the file transfer.

2.5.16.1 Arguments

Table 2-38: Arguments for <u>GetTransferProgress()</u>

Argument	Direction	Related State Variable
<u>TransferID</u>	<u>IN</u>	<u>A_ARG_TYPE_TransferID</u>
<u>TransferStatus</u>	<u>OUT</u>	A_ARG_TYPE_TransferStatus
<u>TransferLength</u>	<u>OUT</u>	A_ARG_TYPE_TransferLength
<u>TransferTotal</u>	<u>OUT</u>	<u>A_ARG_TYPE_TransferTotal</u>

2.5.16.2 Dependency on State

None.

2.5.16.3 Effect on State

None.

2.5.16.4 Errors

Table 2-39: Error Codes for GetTransferProgress()

Error Code	Error Description	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
717	No such file transfer	<u>GetTransferProgress()</u> failed because the file transfer task specified by the <u>TransferID</u> argument does not exist.

2.5.17 <u>CreateReference()</u>

This action creates a reference to an existing item, specified by the <u>ObjectID</u> argument, in the parent container, specified by the <u>ContainerID</u> argument. Both the <u>ContainerID</u> and <u>ObjectID</u> MUST already exist in the ContentDirectory service. A unique, new object ID is assigned to the newly created <u>reference item</u> (in its <u>@id</u> property) and returned in the <u>NewID</u> output argument.

Refer to Section 2.2, "Terms" for detailed information about reference items.

2.5.17.1 Arguments

Table 2-40: Arguments for CreateReference())

Argument	Direction	Related State Variable
<u>ContainerID</u>	<u>IN</u>	A_ARG_TYPE_ObjectID
<u>ObjectID</u>	<u>IN</u>	A_ARG_TYPE_ObjectID
<u>NewID</u>	<u>OUT</u>	A_ARG_TYPE_ObjectID

2.5.17.2 Dependency on State

None.

2.5.17.3 Effect on State

A new reference object is added to the specified parent object.

2.5.17.4 Errors

Table 2-41: Error Codes for <u>CreateReference()</u>

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
701	No such object	<u>CreateReference()</u> failed because the specified <u>ObjectID</u> argument is invalid.
710	No such container	<u>CreateReference()</u> failed because the <u>ContainerID</u> argument is invalid or identifies an object that is not a container.
713	Restricted parent object	<u>CreateReference()</u> failed because the <u>@restricted</u> property of the parent object of the object specified by the <u>ObjectID</u> argument is set to " <u>I</u> ".

2.5.18 Non-Standard Actions Implemented by a UPnP Vendor

To facilitate certification, non-standard actions implemented by a UPnP vendor MUST be included in the device's service template. The UPnP Device Architecture lists naming requirements for non-standard actions (cfr. Section on Description).

2.5.19 Common Error Codes

The following table lists error codes common to actions for this service type. If a given action results in multiple errors, the most specific error MUST be returned.

Table 2-42: Common error codes

errorCode	errorDescription	Description
400-499	TBD	See UPnP Device Architecture section on Control.
500-599	TBD	See UPnP Device Architecture section on Control.
600-699	TBD	See UPnP Device Architecture section on Control.
701	No such object	The action failed because a specified object is invalid.
702	Invalid CurrentTagValue	The action failed because a specified tag/value pair does not match the current state of the ContentDirectory service.
703	Invalid NewTagValue	The action failed because the specified tag value is invalid.
704	Required tag	The action failed because the request included an implicit request to delete a required tag.
705	Read only tag	The action failed because the request included an implicit request to modify a read-only tag.
706	Parameter Mismatch	The action failed because two separate references to the number of tag/value pairs (including empty placeholders) do not match.
708	Unsupported or invalid search criteria	The action failed because a specified search criteria argument is not supported or is invalid.
709	Unsupported or invalid sort criteria	The action failed because a specified sort criteria argument is not supported or is invalid.
710	No such container	The action failed because an argument specifying a container is invalid or identifies an object that is not a container.
711	Restricted object	The action failed because it would result in the modification of a restricted object.
712	Bad metadata	The action failed because a specified XML tag is not supported or because a specified <i>DIDL-Lite XML Document</i> or <i>Fragment</i> is invalid.
713	Restricted parent object	The action failed because it would result in the modification of the restricted parent object of the target object.
714	No such source resource	The action failed because a specified source resource was not found.
715	Source resource access denied	The action failed because a specified source resource is busy.
716	Transfer busy	The action failed because a specified resource refuses to perform another file transfer.
717	No such file transfer	The action failed because a specified file transfer task does not exist.
718	No such destination resource	The action failed because a specified destination resource cannot be identified.

errorCode	errorDescription	Description
719	Destination resource access denied	The action failed because a specified destination resource is busy.
720	Cannot process the request	The action failed because the ContentDirectory service was unable to complete the necessary computations in the time allotted.
721	Restricted source parent object	The action failed because the <u>@restricted</u> property of the source parent container of the object to move is set to <i>true</i> .
722	Incompatible parent class	The action failed because the class of the object to move is not compatible with the <u>upnp:createClass</u> property of the destination parent container.
723	Illegal destination	The action failed because it would create an illegal configuration.

Note 1: The errorDescription field returned by an action does not necessarily contain human-readable text (for example, as indicated in the second column of the Error Code tables.) It may contain machine-readable information that provides more detailed information about the error. It is therefore not advisable for a control point to blindly display the errorDescription field contents to the user.

Note 2: 800-899 Error Codes are not permitted for standard actions. See UPnP Device Architecture section on Control for more details.

2.6 Theory of Operation (Informative)

2.6.1 Introduction

This section walks through several scenarios to illustrate the various actions supported by the ContentDirectory service. These include browsing, searching, object creation, update, and deletion, property creation, update and deletion, content transfer, playlist manipulation, Internet content representation, and bookmark manipulation.

2.6.2 Content Setup for Browsing and Searching

The following illustrates the logical structure of a ContentDirectory service which exposes a physical directory structure on a PC-like file system. The content includes music and photos organized into a few directory folders. The logical directory hierarchy is as follows:

- Name="Content"
 - o Name="My Music"
 - Name="Singles Soundtrack Various Artists.musicalbum"
 - Name="Would Alice In Chains.wma", Size="90000"
 - Name="Chloe Dancer Mother Love Bone.wma", Size="200000"
 - Name="State Of Love And Trust Pearl Jam.wma", Size="70000"
 - Name="Drown Smashing Pumpkins.mp3", Size="140000"
 - Name="Brand New Day Sting.musicalbum"
 - Name="A Thousand Years Sting.wma", Size="100000"
 - Name="Desert Rose Sting.wma", Size="50000"
 - Name="Big Lie Small World Sting.mp3", Size="80000"
 - o Name="My Photos"
 - Name="Mexico Trip.photoalbum"
 - Name="Sunset on the beach 10/20/2001.jpg", Size="20000"
 - Name="Playing in the pool 10/25/2001.jpg", Size="25000"
 - Name="Christmas.photoalbum"
 - Name="John and Mary by the fire 12/24/2001.jpg", Size="22000"
 - Name="Christmas Tree loaded with presents 12/25/2001.jpg", Size="10000"
 - Name="Album Art"
 - Name="Brand New Day.albumart",Size="20000"
 - Name="Singles Soundtrack.albumart", Size="20000"

2.6.3 Browsing

The <u>Browse()</u> action is designed to allow the control point to navigate the <u>native</u> content hierarchy exposed by the ContentDirectory service. This hierarchy could map onto an explicit physical hierarchy or a logical one. In addition, the <u>Browse()</u> action enables the following features while navigating the hierarchy:

- Metadata only browsing. The metadata associated with a particular object can be retrieved.
- Children object browsing. The direct children of an object whose class is derived from the container class can be retrieved.
- Incremental navigation that is: the full hierarchy is never returned in one action since this is likely to flood the resources available to the control point (memory, network bandwidth, etc.). Also within a particular hierarchy level, the control point can restrict the number (and the starting offset) of objects returned in the result.

- **Sorting**. The result can be requested in a particular sort order. The available sort orders are expressed in the return value of the *GetSortCapabilities()* action.
- **Filtering**. The result data can be filtered to only include a subset of the properties available on the object (see Section 2.3.13, "<u>A_ARG_TYPE_Filter</u>.") Note that certain properties MUST NOT be filtered out in order to maintain validity of the resulting *DIDL-Lite XML Document*. If a non-filterable property is left out of the *filter* list, it will still be included in the *Result* argument.

The following examples illustrate the typical <u>Browse()</u> request-response interaction between a control point and a ContentDirectory service. It assumes the content setup specified in Section 2.6.2, "Content Setup for Browsing and Searching."

2.6.3.1 Retrieving Sort Capabilities

When it connects to the ContentDirectory service, the control point determines which properties can be used as sort criteria in a *Browse()* or *Search()* request. It does this via the *GetSortCapabilities* action:

Request:

GetSortCapabilities()

Response:

GetSortCapabilities("dc:title,dc:creator,dc:date,didl-lite:res@size")

2.6.3.2 Browsing the Root Level Metadata

The control point needs to retrieve the root level metadata for the ContentDirectory service. It does this via the following *Browse()* action:

Request:

```
Browse("0", "BrowseMetadata", "*", 0, 0, "")
Response:
Browse("
<?xml version="1.0" encoding="UTF-8"?>
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <container id="0" parentID="-1" childCount="3"</pre>
    restricted="1" searchable="1">
      <dc:title>Content</dc:title>
      <upnp:class>object.container.storageFolder</upnp:class>
      <upnp:storageUsed>847000</upnp:storageUsed>
      <upnp:writeStatus>WRITABLE</upnp:writeStatus>
      <upnp:searchClass includeDerived="0">
         object.container.album.musicAlbum
      </up>p:searchClass>
      <upnp:searchClass includeDerived="0">
         object.container.album.photoAlbum
      </up>
      <upnp:searchClass includeDerived="0">
         object.item.audioItem.musicTrack
      </up>p:searchClass>
      <upnp:searchClass includeDerived="0">
         object.item.imageItem.photo
      </upnp:searchClass>
      <upnp:searchClass name="Vendor Album Art"</pre>
       includeDerived="1">
```

Note that the response contains the *DIDL-Lite XML Document* with the metadata corresponding to the root container of the ContentDirectory service (container $\underline{\textit{aid}} = 0$), and the other output arguments $\underline{\textit{NumberReturned}}$, $\underline{\textit{TotalMatches}}$, and $\underline{\textit{ContainerUpdateID}}$, respectively.

2.6.3.3 Browsing the Children of the Root Level

The control point needs to retrieve the children of the root-level container. The control point can display 3 items at a time, so it restricts the number of children returned in the <u>Result</u> argument. It does this via the following <u>Browse()</u> action:

```
Request:
```

```
Browse("0", "BrowseDirectChildren", "*", 0, 3, "")
Response:
Browse("
<?xml version="1.0" encoding="UTF-8"?>
<DIDI:-Lite</pre>
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <container id="1" parentID="0" childCount="2" restricted="0">
      <dc:title>My Music</dc:title>
      <upnp:class>object.container.storageFolder</upnp:class>
      <upnp:storageUsed>730000</upnp:storageUsed>
      <upnp:writeStatus>WRITABLE</upnp:writeStatus>
      <upnp:searchClass includeDerived="0">
         object.container.album.musicAlbum
      </up>p:searchClass>
      <upnp:searchClass includeDerived="0">
         object.item.audioItem.musicTrack
      </up>
      <upnp:createClass includeDerived="0">
         object.container.album.musicAlbum
      </up>p:createClass>
   </container>
   <container id="2" parentID="0" childCount="2" restricted="0">
      <dc:title>My Photos</dc:title>
      <upnp:class>object.container.storageFolder</upnp:class>
      <upnp:storageUsed>77000</upnp:storageUsed>
      <upnp:writeStatus>WRITABLE</upnp:writeStatus>
      <upnp:searchClass includeDerived="0">
         object.container.album.photoAlbum
      </up>p:searchClass>
      <upnp:searchClass includeDerived="0">
         object.item.imageItem.photo
      </up>p:searchClass>
      <upnp:createClass includeDerived="0">
         object.container.album.photoAlbum
      </up>
   </container>
   <container id="30" parentID="0" childCount="2" restricted="0">
      <dc:title>Album Art</dc:title>
```

2.6.3.4 Browsing the Children of the My Music Folder

The control point needs to retrieve the children of the My Music folder. The control point can display 3 items at a time, so it specifies the number of children returned in the <u>Result</u> argument. In addition, it specifies the <u>Result</u> argument to be sorted in ascending order by the <u>creator</u> property. It does this via the following <u>Browse()</u> action:

Request:

```
Browse("1", "BrowseDirectChildren", "*", 0, 3, "+dc:creator")
Response:
Browse ("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <container id="4" parentID="1" childCount="3" restricted="0">
      <dc:title>Brand New Day</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>object.container.album.musicAlbum</upnp:class>
      <upnp:searchClass includeDerived="0">
         object.item.audioItem.musicTrack
      </up>p:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.audioItem.musicTrack
      </up>
   </container>
   <container id="3" parentID="1" childCount="4" restricted="0">
      <dc:title>Singles Soundtrack</dc:title>
      <dc:creator>Various Artists</dc:creator>
      <upnp:class>object.container.album.musicAlbum</upnp:class>
      <upnp:searchClass includeDerived="0">
         object.item.audioItem.musicTrack
      </upnp:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.audioItem.musicTrack
      </up>p:createClass>
   </container>
</DIDL-Lite>", 2, 2, 21)
```

2.6.3.5 Browsing the Children of the Singles Soundtrack Music Album

The control point needs to retrieve the children of the Singles Soundtrack music album. The control point can display 3 items at a time, so it restricts the number of children returned in each *Result* argument. In addition, it

specifies the <u>Result</u> argument to be sorted in ascending order by the <u>dc:title</u> property. It does this via the following <u>Browse()</u> action:

```
Request:
Browse("3", "BrowseDirectChildren", "*", 0, 3, "+dc:title")
Response:
Browse ("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="6" parentID="3" restricted="0">
      <dc:title>Chloe Dancer</dc:title>
      <dc:creator>Mother Love Bone</dc:creator>
      <upnp:class>object.item.audioItem.musicTrack</upnp:class>
      <res protocolInfo="http-get:*:audio/x-ms-wma:*" size="200000">
         http://10.0.0.1/getcontent.asp?id=6
      </res>
   </item>
   <item id="8" parentID="3" restricted="0">
      <dc:title>Drown</dc:title>
      <dc:creator>Smashing Pumpkins</dc:creator>
      <upnp:class>object.item.audioItem.musicTrack</upnp:class>
      <res protocolInfo="http-get:*:audio/mpeg:*" size="140000">
         http://10.0.0.1/getcontent.asp?id=8
      </res>
   </item>
   <item id="7" parentID="3" restricted="0">
      <dc:title>State Of Love And Trust</dc:title>
      <dc:creator>Pearl Jam</dc:creator>
      <upnp:class>object.item.audioItem.musicTrack</upnp:class>
      <res protocolInfo="http-get:*:audio/x-ms-wma:*" size="70000">
         http://10.0.0.1/getcontent.asp?id=7
      </res>
   </item>
</DIDL-Lite>", 3, 4, 18)
Request:
Browse("3", "BrowseDirectChildren", "*", 3, 3, "+dc:title")
Response:
Browse("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="5" parentID="3" restricted="0">
      <dc:title>Would</dc:title>
```

2.6.3.6 Browsing the Children of the Album Art Folder

The control point needs to retrieve the children of the Album Art folder. The control point can display 3 items at a time so it restricts the number of children returned in the <u>Result</u> argument. It does this via the following <u>Browse()</u> action:

Request:

```
Browse("30", "BrowseDirectChildren", "*", 0, 3, "")
Response:
Browse("
<?xml version="1.0" encoding="UTF-8"?>
xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="31" parentID="30" restricted="0">
      <dc:title>Brand New Day</dc:title>
      <upnp:class name="Vendor Album Art">
         object.item.imageItem.photo.vendorAlbumArt
      </upnp:class>
      <res protocolInfo="http-get:*:image/jpeg:*" size="20000">
         http://10.0.0.1/getcontent.asp?id=31
      </res>
   </item>
   <item id="32" parentID="30" restricted="0">
      <dc:title>Singles Soundtrack</dc:title>
      <upnp:class name="Vendor Album Art">
         object.item.imageItem.photo.vendorAlbumArt
      </upnp:class>
      <res protocolInfo="http-get:*:image/jpeg:*" size="20000">
         http://10.0.0.1/getcontent.asp?id=32
      </res>
   </item>
</DIDL-Lite>", 2, 2, 50)
```

2.6.4 Searching

The <u>Search()</u> action is designed to allow a control point to search for objects in the ContentDirectory service that match a given search criteria (see Section 2.3.11, "<u>A_ARG_TYPE_SearchCriteria</u>.") In addition, the <u>Search()</u> action supports the following features:

- **Incremental result retrieval** that is: in the context of a particular request the control point can restrict the number (and the starting offset) of objects returned in the <u>Result</u> argument.
- **Sorting**. The <u>Result</u> can be requested in a particular sort order. The available sort orders are expressed in the return value of the <u>GetSortCapabilities</u> action.
- **Filtering**. The <u>Result</u> data can be filtered to only include a subset of the properties available on the object (see Section 2.3.13, "<u>A ARG TYPE Filter</u>.") Note that certain properties MUST NOT be

filtered out in order to maintain the validity of the resulting *DIDL-Lite XML Document*. If a non-filterable property is left out of the filter set, it will still be included in the *Result* argument.

The following examples illustrate the typical <u>Search()</u> request-response interaction between a control point and a ContentDirectory service. It assumes the content setup specified in Section 2.6.2, "Content Setup for Browsing and Searching."

2.6.4.1 Retrieving Search Capabilities

When it connects to the ContentDirectory service, the control point determines which properties can be used in the <u>SearchCriteria</u> argument of the <u>Search()</u> action. It does this via the <u>GetSearchCapabilities()</u> action:

Request:

```
GetSearchCapabilities()
```

Response:

```
GetSearchCapabilities("
dc:title,dc:creator,dc:date,upnp:class,res@size")
```

2.6.4.2 Search for All Content Created by the performer Sting

Search for all objects where <u>dc:creator</u> is <u>Sting</u> and sort the <u>Result</u> argument in ascending order by <u>dc:title</u>. The control point can only display 3 items at a time so it restricts the number requested. The following <u>Search()</u> action is used:

Request:

```
Search("0", "dc:creator = "Sting"", "*", 0, 3, "+dc:title")
Response:
Search("
<?xml version="1.0" encoding="UTF-8"?>
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="9" parentID="4" restricted="0">
      <dc:title>A Thousand Years</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>object.item.audioItem.musicTrack</upnp:class>
      <res protocolInfo="http-get:*:audio/x-ms-wma:*" size="100000">
         http://10.0.0.1/getcontent.asp?id=9
      </res>
   </item>
   <item id="11" parentID="4" restricted="0">
      <dc:title>Big Lie, Small World</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>object.item.audioItem.musicTrack</upnp:class>
      <res protocolInfo="http-get:*:audio/mpeg:*" size="70000">
         http://10.0.0.1/getcontent.asp?id=11
      </res>
   </item>
   <container id="4" parentID="1" childCount="3" restricted="0"</pre>
    searchable="1">
      <dc:title>Brand New Day</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>object.container.album.musicAlbum</upnp:class>
      <upnp:searchClass includeDerived="0">
         object.item.audioItem.musicTrack
```

```
</up>p:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.audioItem.musicTrack
      </upnp:createClass>
   </container>
</DIDL-Lite>", 3, 4, 10)
Request:
Search("0", "dc:creator = "Sting"", "*", 3, 3, "+dc:title")
Response:
Search("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.orq/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="10" parentID="4" restricted="0">
      <dc:title>Desert Rose</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>object.item.audioItem.musicTrack</upnp:class>
      <res protocolInfo="http-get:*:audio/x-ms-wma:*" size="50000">
         http://10.0.0.1/getcontent.asp?id=10
      </res>
   </item>
</DIDL-Lite>", 1, 4, 10)
```

2.6.4.3 Search for all Photos Taken During the Month of October

Search for all photo objects whose <u>dc:date</u> is in October and sort the <u>Result</u> argument in ascending order by <u>dc:date</u>. The control point can only display 3 items at a time so it restricts the number requested. The following <u>Search()</u> action is used:

```
{\tt Request:}
```

```
Search("0",
"upnp:class derivedfrom "object.item.imageItem.photo" and (dc:date >=
"2001-10-01" and dc:date <= "2001-10-31")", "*", 0, 3, "+dc:date")</pre>
```

```
Search("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="14" parentID="12" restricted="0">
      <dc:title>Sunset on the beach</dc:title>
      <dc:date>2001-10-20</dc:date>
      <upnp:class>object.item.imageItem.photo</upnp:class>
      <res protocolInfo="http-get:*:image/jpeg:*" size="20000">
         http://10.0.0.1/getcontent.asp?id=14
      </res>
```

2.6.4.4 Search for All Objects in the My Photos Folder Containing the Word "Christmas"

Search("2", "dc:title contains "Christmas"", "*", 0, 3, "+dc:title")

Search for all objects where the title contains "Christmas" under the My Photos folder. The control point can only display 3 items at a time so it restricts the number requested. The <u>Result</u> argument is sorted in ascending order by <u>dc:title</u>. The following <u>Search()</u> action is used:

```
Request:
```

```
Response:
Search("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <container id="13" parentID="2" restricted="0"</pre>
    searchable="1">
      <dc:title>Christmas</dc:title>
      <upnp:class>object.container.album.photoAlbum</upnp:class>
      <upnp:searchClass includeDerived="0">
         object.item.imageItem.photo
      </up>p:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.imageItem.photo
      </up>p:createClass>
   </container>
   <item id="17" parentID="13" restricted="0">
      <dc:title>Christmas tree loaded with presents</dc:title>
      <dc:date>2001-12-25</dc:date>
      <upnp:class>object.item.imageItem.photo</upnp:class>
      <res protocolInfo="http-get:*:image/jpeg:*" size="25000">
         http://10.0.0.1/getcontent.asp?id=17
      </res>
```

2.6.4.5 Search for all *album* objects in the ContentDirectory service

Search for all objects that are derived from object.container.album. The following Search() action is used:

Request

</item>

</DIDL-Lite>", 2, 2, 47)

```
Search("0", "upnp:class derivedfrom "object.container.album"", "*", 0, 4,
"")
```

```
Search("
<?xml version="1.0" encoding="UTF-8"?>
<DIDI:-Lite</pre>
xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <container id="3" parentID="1" childCount="4" restricted="0"</pre>
    searchable="1">
      <dc:title>Singles Soundtrack</dc:title>
      <dc:creator>Various Artists</dc:creator>
      <upnp:class>object.container.album.musicAlbum</upnp:class>
      <upnp:searchClass includeDerived="0">
         object.item.audioItem.musicTrack
      </up>p:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.audioItem.musicTrack
      </up>
   </container>
   <container id="4" parentID="1" childCount="3" restricted="0"</pre>
    searchable="1">
      <dc:title>Brand New Day</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>object.container.album.musicAlbum</upnp:class>
      <upnp:searchClass includeDerived="0">
         object.item.audioItem.musicTrack
      </upnp:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.audioItem.musicTrack
      </upnp:createClass>
   </container>
   <container id="12" parentID="2" restricted="0"</pre>
    searchable="1">
      <dc:title>Mexico Trip</dc:title>
      <upnp:class>object.container.album.photoAlbum</upnp:class>
      <upnp:searchClass includeDerived="0" >
         object.item.imageItem.photo
      </upnp:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.imageItem.photo
      </up>
   </container>
   <container id="13" parentID="2" restricted="0"</pre>
    searchable="1">
      <dc:title>Christmas</dc:title>
      <upnp:class>object.container.album.photoAlbum</upnp:class>
      <upnp:searchClass includeDerived="0" >
         object.item.imageItem.photo
      </up>p:searchClass>
      <upnp:createClass includeDerived="0">
         object.item.imageItem.photo
      </upnp:createClass>
   </container>
</DIDL-Lite>", 4, 4, 10)
```

2.6.5 Browsing, Searching, and References

Using the content setup above, the following examples illustrate creation of a reference, the result of a search where the result contains a reference, and deletion of a reference.

2.6.5.1 Creating a reference to a photo in the Mexico Trip album inside the Christmas album

A reference to an existing item is created via the following action:

```
Request:
CreateReference("13", "15")
```

Response:

CreateReference("20")

2.6.5.2 Search for All Photos Taken During the Month of October

Search for all photo objects whose <u>dc:date</u> is in October and sort the <u>Result</u> argument in ascending order by <u>dc:date</u>. The control point can only display 3 items at a time so it restricts the number requested. The following <u>Search()</u> action is used:

Request:

```
Search("0",
"upnp:class derivedfrom "object.item.imageItem.photo" and (dc:date >=
"2001-10-01" and dc:date <= "2001-10-31")", "*", 0, 3, "+dc:date")</pre>
```

```
Search("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="14" parentID="12" restricted="0">
      <dc:title>Sunset on the beach</dc:title>
      <dc:date>2001-10-20</dc:date>
      <upnp:class>object.item.imageItem.photo</upnp:class>
      <res protocolInfo="http-get:*:image/jpeg:*" size="20000">
         http://10.0.0.1/getcontent.asp?id=14
      </res>
   </item>
   <item id="15" parentID="12" restricted="0">
      <dc:title>Playing in the pool</dc:title>
      <dc:date>2001-10-25</dc:date>
      <upnp:class>object.item.imageItem.photo</upnp:class>
      <res protocolInfo="http-get:*:image/jpeg:*" size="25000">
         http://10.0.0.1/getcontent.asp?id=15
      </res>
   </item>
```

2.6.5.3 Deletion of the Reference to the Photo in the Mexico Trip Album

A reference item is deleted via the <u>DestroyObject()</u> action:

Request:

DestroyObject("20")

Response:

DestroyObject()

2.6.6 Object Creation

2.6.6.1 Creating a New Object

The <u>CreateObject()</u> action is used to create a new object in the specified container. The ContentDirectory service will create an object according to the specified metadata. Additional metadata MAY be added by the ContentDirectory service. The action returns <u>ObjectID</u> and metadata of the created object. Note that all REQUIRED elements MUST exist in the returned <u>Result</u> argument.

2.6.6.2 Example: Creating a New MusicTrack in the Album1 (@id = 10)

Invoke <u>CreateObject()</u> with the <u>ContainerID</u> argument set to 10 and the <u>Elements</u> argument set to the metadata describing the new object to be created. This must include the <u>upnp:class</u> property, and in this example, its value is set to "<u>object.item.audioItem.musicTrack</u>".

Request:

```
CreateObject("10", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
  urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="" parentID="10" restricted="0">
      <dc:title>New Track</dc:title>
      <upnp:class>
         object.item.audioItem.musicTrack
      </up>p:class>
   </item>
</DIDL-Lite>")
```

Response:

```
CreateObject("12", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
  urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="12" parentID="10" restricted="0">
      <dc:title>New Track</dc:title>
      <dc:creator></dc:creator>
      <res importUri="http:/pc/item?id=12"</pre>
      protocolInfo="*:*:audio:*">
      </res>
      <upnp:class>
         object.item.audioItem.musicTrack
      </up>p:class>
      <upnp:genre></upnp:genre>
      <upnp:album>Album1</upnp:album>
   </item>
</DIDL-Lite>")
```

2.6.7 Object Resource Binding (Importing a Resource)

There are two ContentDirectory service mechanisms defined to import content into the ContentDirectory service:

- The <u>ImportResource()</u> action, which uses HTTP GET and the <u>res@ImportUri</u> property.
- HTTP POST, executed by the control point.

2.6.7.1 Transfer Using the ImportResource() Action

The destination (for example http://10.0.0.1/cd/import?id=3) is located in the ContentDirectory service and the source that needs to be imported (for example http://server/song.mp3) is external to the ContentDirectory service. (Any resource identified by a URL can be used). If a control point wants to create a new object whose resource needs to be imported from an external source, it can first invoke the <u>CreateObject()</u> action and then import the file.

After the <u>CreateObject()</u> action, the <u>res</u> property of the newly created object holds the following value:

```
<res protocolInfo="*:*:audio:*"
importUri="http://10.0.0.1/cd/import?id=3">
</res>
```

A control point then invokes the *ImportResource()* action and a *TransferID* value (for example "1234") is returned. The *TransferID* can be used by the control point to manipulate the transfer while it is progressing.

Request:

```
ImportResource("http://server/song.mp3",
"http://10.0.0.1/cd/import?id=3")
```

Response:

```
ImportResource("1234")
```

The ContentDirectory service initiates the HTTP GET to the external source and begins receiving data, which is directed to the local destination.

Request:

GET /song.mp3 HTTP/1.1

Response:

HTTP/1.1 200 OK

The control point may monitor the progress of the transfer using the <u>GetTransferProgress()</u> action:

Request:

GetTransferProgress("1234")

Response:

GetTransferProgress("IN PROGRESS", 43852, 125327)

After the HTTP GET has finished successfully, the control point can query the result of the file transfer:

Request:

GetTransferProgress("1234")

Response:

GetTransferProgress("COMPLETED", 125327, 125327)

If a control point has subscribed to events from the ContentDirectory service, the control point receives two events from the *TransferIDs* state variable during the transfer described above:

The following event is generated when the actual transfer starts:

Event:

TransferIDs="1234"

When the transfer ends (either successfully or when it fails due to an error or is stopped by the <u>StopTransferResource()</u> action) a second event is generated:

Event:

TransferIDs=""

After the file transfer has completed successfully, the <u>res</u> property of the newly created object contains the following value (as an example):

```
<res protocolInfo="http-get:*:audio/m3u:*">
   http://10.0.0.1/cd/content?id=3
</res>
```

2.6.7.2 Transfer Using Direct HTTP POST

When the control point has direct access to the content (such as when the content is local to the control point), it is possible for a control point to post the desired content directly to the ContentDirectory service.

A control point initiates HTTP POST to the destination and begins sending the data.

Request:

POST /cd/content?id=3 HTTP/1.1

Response:

HTTP/1.1 200 OK

2.6.8 Exporting ContentDirectory Resources

There are two ContentDirectory service mechanisms defined to export content from the ContentDirectory service:

- The <u>ExportResource()</u> action.
- HTTP GET executed by the control point (only for resources that have the HTTP GET protocol specified in their <u>res@protocolInfo</u> property).

2.6.8.1 Transfer Using the **ExportResource()** Action

The source (for example http://10.0.0.1/cd/content?id=3) is located internal to the ContentDirectory service and the destination (for example http://server/content?id=6) is located externally and is identified by a URL.

For example, the *res* property of a ContentDirectory object contains the following value before the export:

```
<res protocolInfo="http-get:*:audio/m3u:*">
   http://10.0.0.1/cd/content?id=3
</res>
```

A control point invokes the **ExportResource()** action and a **TransferID** value (for example "1235") is returned:

Request:

```
ExportResource(
"http://10.0.0.1/cd/content?id=3","http://server/content?id=6")
```

Response:

ExportResource("1235")

The ContentDirectory service initiates the HTTP POST to the external destination and begins sending data from the local source.

Request:

```
POST content?id=6 HTTP/1.1
```

Response:

HTTP/1.1 200 OK

The control point may monitor the progress of the transfer using the <u>GetTransferProgress()</u> action:

Request:

```
GetTransferProgress("1235")
```

Response:

```
GetTransferProgress("IN PROGRESS", 43852, 125327)
```

After the HTTP POST has finished successfully, the control point can query the result of the file transfer:

Request:

```
GetTransferProgress("1235")
```

Response:

```
GetTransferProgress("COMPLETED", 125327, 125327)
```

If a control point has subscribed to events from the ContentDirectory service, the control point receives two events from the <u>TransferIDs</u> state variable during the transfer described above:

The following event is generated when the actual transfer starts:

Event:

```
TransferIDs="1235"
```

When the transfer ends (either successfully or when it fails due to an error or is stopped by the *StopTransferResource()* action) a second event is generated:

Event:

```
TransferIDs=""
```

After the file transfer has completed successfully, the <u>res</u> property of the object that contains the source, is unaltered:

```
<res protocolInfo="http-get:*:audio/m3u:*">
   http://10.0.0.1/cd/content?id=3
</res>
```

2.6.8.2 Transfer using HTTP GET

For any resource that supports the HTTP GET protocol as specified in its <u>res@protocolInfo</u> property, a control point initiates the transfer at the remote source, using HTTP GET. The resource is then copied from the ContentDirectory service to the control point.

2.6.9 Playlist Manipulation

2.6.9.1 Playlist File Representation in the ContentDirectory Service

A playlist file is represented as an object of the <u>playlist</u> class (<u>object.item.playlist</u>). The format of the playlist is indicated by the MIME type section of the <u>res@protocolInfo</u> property on the <u>playlist</u> object. If a search were performed for all objects of class <u>object.item.playlist</u> in the ContentDirectory service, it would return a <u>Result</u> of the following form:

```
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
  urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="2" parentID="1" restricted="0">
      <dc:title>Playlist of John and Mary's music</dc:title>
      <dc:creator>John Jones</dc:creator>
      <upnp:class>object.item.playlistItem</upnp:class>
      <res protocolInfo="http-get:*:audio/m3u:*">
        http://pc/k.m3u
      </res>
   </item>
</DIDL-Lite>
```

2.6.9.2 Playlist File Generation

Objects derived from the <u>container</u> class (<u>object.container</u>) MAY contain objects derived from the <u>item</u> (<u>object.item</u>) or <u>container</u> classes. An example of such a class is the <u>musicAlbum</u> class (<u>object.container.album.musicAlbum</u>). It is desired to allow a control point to set up a rendering session of all the items in the music album. This may be accomplished by having the container object expose a <u>res</u> property, whose value is the URI of a playlist file in a format that is understood by the MediaRenderer. The content of the playlist file is a sequence of individual content items. Its internal format is identified by the <u>res@protocolInfo</u> property. Note: the order of the items in the playlist file is defined by the generator of the playlist, but SHOULD match the order of the items as returned from the <u>Browse()</u> action on that container. The following example illustrates this:

• A *Browse()* of a *musicAlbum* object's metadata returns a *Result* of the following form:

```
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
    urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
urn:schemas-upnp-org:metadata-1-0/upnp/
    http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
    <container id="1" parentID="0" restricted="0"
    searchable="1">
        <dc:title>Brand New Day</dc:title>
```

• A <u>Browse()</u> of that <u>musicAlbum</u> object's direct children returns a <u>Result</u> of the following form:

```
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
  urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="2" parentID="1" restricted="0">
      <dc:title>A Thousand Years</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>
         object.item.audioItem.musicTrack
      </up>p:class>
      <res protocolInfo="http-get:*:audio/x-ms-wma:*">
        http://pc/getcontent?contentID="2"
      </res>
   </item>
   <item id="3" parentID="1" restricted="0">
      <dc:title>Desert Rose</dc:title>
      <dc:creator>Sting</dc:creator>
      <upnp:class>
        object.item.audioItem.musicTrack
      </upnp:class>
      <res protocolInfo="http-get:*:audio/x-ms-wma:*">
        http://pc/getcontent?contentID="3"
      </res>
   </item>
</DIDL-Lite>
```

• The control point uses the content of the <u>res</u> property on the <u>musicAlbum</u> container object in the <u>AVTransport::SetAVTransportURI()</u> action on the MediaRenderer. The MediaRenderer then issues an HTTP GET on the URI "http://pc/genm3u?containerID="1"" to retrieve the generated M3U resource with the following content:

```
http://pc/getcontent?contentID="2"
http://pc/getcontent?contentID="3"
```

2.6.10 Internet Content Representation

A ContentDirectory service implementation will always reside on a UPnP device. However, various URIs present as metadata inside the ContentDirectory service are allowed to point to locations, for example, web

servers, that are outside the UPnP network. For example, an Internet Radio station may be represented by an object in a ContentDirectory service hosted by a UPnP MediaServer device.

In order to be compatible with as many renderer (player) devices in the UPnP home network as possible, a MediaServer device MAY be able to perform protocol and/or format conversion of content. Protocol and format information is exposed via the <u>res</u> and <u>res@protocolInfo</u> properties. MediaServer devices that can serve content using multiple protocols will generally have multiple <u>res</u> properties for a single object. For example, consider an Internet video resource using RTSP/RTP/UDP. To accomodate MediaRenderer devices that can only play via HTTP, a MediaServer could provide protocol translation, and offer the following metadata:

MediaRenderer devices that can deal with RTSP/RTP/UDP streams can play from the Internet server directly, whereas MediaRenderer devices that can only deal with HTTP streams would stream the same content over HTTP via the MediaServer device that acts as a translating proxy.

2.6.11 Bookmark Manipulation

The <u>CreateObject()</u>, <u>Browse()</u>, and <u>DestroyObject()</u> actions are used to manipulate bookmark objects.

2.6.11.1 <u>bookmarkItem</u> Example

The following is an example of a **bookmarkItem**:

```
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
  urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
  <item id="bookmark-763215" parentID="BC 001"</pre>
   restricted="0">
      <dc:title>Gone with the Wind</dc:title>
      <upnp:class>object.item.bookmarkItem</upnp:class>
      <upnp:deviceUDN serviceType="AVTransport:1"</pre>
       serviceId="AVTransport">
         uuid:2F5A2466-55EF-44af-953A-74DE96FF2B14
      </upnp:deviceUDN>
      <upnp:deviceUDN serviceType="RenderingControl:1"</pre>
       serviceId="RenderingControl">
         uuid: EF0DB408-3018-4e13-831A-8349CA543538
      </up>
      <upnp:bookmarkedObjectID>1230131</upnp:bookmarkedObjectID>
      <dc:date>2003-03-21T15:21:22</dc:date>
      <upnp:stateVariableCollection serviceName="AVTransport">
```

The following stateVariableValuePairs XML Document needs to be interpreted as a simple string and therefore needs to be properly escaped -->

```
<?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            < stateVariable variableName="RelativeTimePosition"&gt;
               00:22:01
            <stateVariable&qt;
            <!-- More state variable value pairs can
            be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="pre-mix">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
            urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            <stateVariable variableName="Brightness"&qt;
            </stateVariable&qt;
            <stateVariable variableName="Sharpness"&gt;
               33
            </stateVariable&gt;
            <!-- More state variable value pairs can
            be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="post-mix">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
-->
         <?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
```

urn:schemas-upnp-org:av:avs

2.6.11.2 Creating and Destroying Bookmarks

The control point can use the <u>GetFeatureList()</u> action to determine whether the <u>BOOKMARK feature</u> is supported by the ContentDirectory service and retrieve the object IDs of all the bookmark root containers within the ContentDirectory service. After the control point has gathered state information from the relevant AVTransport and RenderingControl services through the respective <u>GetStateVariables()</u> actions, the control point can then decide where to create the bookmark. It can then proceed and create the new bookmark within one of the exposed bookmark subtrees. Alternatively, the control point may decide to create the bookmark outside the bookmark subtrees. Bookmark items can be created anywhere in the ContentDirectory data structure. However, the ContentDirectory MUST create a reference item to that bookmark within one of the exposed bookmark subtrees. The location of that reference item within the bookmark subtrees is vendor dependent.

If a bookmark container has its <u>@restricted</u> property set to "<u>O</u>" and its <u>upnp:createClass</u> set to "<u>object.container.bookmarkFolder</u>", then only a bookmark container can be created. If a bookmark container has its <u>@restricted</u> property set to "<u>O</u>" and its <u>upnp:createClass</u> set to "<u>object.container.bookmarkItem</u>", then only a bookmark item can be created. If a bookmark container has its <u>@restricted</u> property set to "<u>O</u>" and the <u>upnp:createClass</u> property is not specified, then both bookmark container and bookmark item can be created within that container.

The <u>Elements</u> input argument of the <u>CreateObject()</u> action contains the title of the bookmark (<u>dc:title</u>), the UDN of the device that contains the AVTransport service, the UDN of the device that contains the RenderingControl service, the bookmark timestamp, and the respective state snapshots. The output of the <u>CreateObject()</u> action contains the object ID of the newly created bookmark object in the <u>ObjectID</u> output argument and the <u>DIDL-Lite</u> XML Document, describing the created bookmark object in the <u>Result</u> output argument.

The following paragraph shows an example invocation of the <u>CreateObject()</u> action. When a bookmark is created, the associated content item must be updated to contain the object ID of the newly created bookmark in its <u>uppp:bookmarkID</u> property. In this example, "BC_001" is used as the parent container's object ID.

Request:

```
CreateObject("BC 001", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="" parentID="BC 001" restricted="0">
      <dc:title>Gone with the wind</dc:title>
      <upnp:class>object.item.bookmarkItem</upnp:class>
      <upnp:deviceUDN serviceType="AVTransport:1"</pre>
       serviceId="AVTransport">
         uuid:2F5A2466-55EF-44af-953A-74DE96FF2B14
```

```
</up>
      <upnp:deviceUDN serviceType="RenderingControl:1"</pre>
       serviceId="RenderingControl">
        uuid:EF0DB408-3018-4e13-831A-8349CA543538
      </upnp:deviceUDN>
      <upnp:bookmarkedObjectID>1230131</upnp:bookmarkedObjectID>
      <upnp:stateVariableCollection serviceName="AVTransport">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&qt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd"&qt;
            <stateVariable variableName="RelativeTimePosition"&qt;
            <stateVariable&qt;
            <!-- More state variable value pairs can
            be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="pre-mix">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
            urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd"&qt;
            <stateVariable variableName="Brightness"&gt;
               50
            </stateVariable&qt;
            <stateVariable variableName="Sharpness"&qt;
            </stateVariable&qt;
            <!-- More state variable value pairs can
            be inserted here -- >
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </upnp:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="post-mix">
```

The following stateVariableValuePairs XML Document needs to be interpreted as a simple string and therefore needs to be properly escaped

```
<?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
          xmlns="urn:schemas-upnp-org:av:avs"
          xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
          xsi:schemaLocation="
            urn:schemas-upnp-org:av:avs
      http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            <stateVariable variableName="Brightness"&gt;
               70
            </stateVariable&qt;
            <stateVariable variableName="Sharpness"&qt;
            </stateVariable&qt;
            <!-- More state variable value pairs can
            be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
   </item>
</DIDL-Lite>")
Response:
CreateObject("bookmark-763215", "
<?xml version="1.0" encoding="UTF-8"?>
<DIDI:-Lite</pre>
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
    http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="bookmark-763215" parentID="BC 001" restricted="0">
      <dc:title>Gone with the wind</dc:title>
      <upnp:class>object.item.bookmarkItem</upnp:class>
      <upnp:deviceUDN serviceType="AVTransport:1"</pre>
       serviceId="AVTransport">
         uuid:2F5A2466-55EF-44af-953A-74DE96FF2B14
      </up>
      <upnp:deviceUDN serviceType="RenderingControl:1"</pre>
       serviceId="RenderingControl">
         uuid: EF0DB408-3018-4e13-831A-8349CA543538
      </up>
      <upnp:bookmarkedObjectID>1230131</upnp:bookmarkedObjectID>
      <dc:date>2003-04-21T15:33:44</dc:date>
      <upnp:stateVariableCollection serviceName="AVTransport">
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
```

<stateVariableValuePairs

xmlns="urn:schemas-upnp-org:av:avs"

```
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
           <stateVariable variableName="RelativeTimePosition"&gt;
              00:22:01
           <stateVariable&gt;
           <!-- More state variable value pairs can
           be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
     <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="pre-mix">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         < stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
           <stateVariable variableName="Brightness"&gt;
              50
           </stateVariable&gt;
           <stateVariable variableName="Sharpness"&gt;
           </stateVariable&gt;
           <!-- More state variable value pairs can
           be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="post-mix">
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
           <stateVariable variableName="Brightness"&gt;
              70
           </stateVariable&gt;
           <stateVariable variableName="Sharpness"&gt;
```

</stateVariable>

```
<!-- More state variable value pairs can
be inserted here --&gt;
&lt;/stateVariableValuePairs&gt;
```

The <u>DestroyObject()</u> action destroys the bookmark object specified by the <u>ObjectID</u> argument. The ContentDirectory service is REQUIRED to maintain consistency; that is, when a bookmark is destroyed, the associated content item's <u>upnp:bookmarkID</u> property MUST be removed. Likewise, when a content item that contains bookmark references is destroyed, the corresponding bookmark items (and their reference items, if any) MUST also be destroyed.

The following is an example of a <u>DestroyObject()</u> action invocation:

Request:

DestroyObject("bookmark-763215")

Response:

DestroyObject()

2.6.11.3 Browsing Bookmarks

The bookmark list is obtained by invoking the <u>Browse()</u> action with the <u>BrowseFlag</u> argument set to "<u>BrowseDirectChildren</u>". The <u>GetFeatureList()</u> action MAY be used to find the bookmark root containers in the ContentDirectory service.

The following is an example where "BC 001" is used as the parent container's object ID.

Request:

```
Browse("BC_001", "BrowseDirectChildren", "*", 0, 2, "")
```

```
Response:
```

```
Browse("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
 xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
 xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <item id="bookmark-00001" parentID="BC 001" restricted="0">
      <dc:title>The Matrix</dc:title>
      <upnp:class>object.item.bookmarkItem</upnp:class>
      <upnp:deviceUDN serviceType="AVTransport:1"</pre>
       serviceId="AVTransport">
         uuid:2F5A2466-55EF-44af-953A-74DE96FF2B14
      </up>
      <upnp:deviceUDN serviceType="RenderingControl:1"</pre>
       serviceId="RenderingControl">
         uuid: EF0DB408-3018-4e13-831A-8349CA543538
      </up>
      <upnp:bookmarkedObjectID>1230131</upnp:bookmarkedObjectID>
      <dc:date>2003-04-21T15:33:44</dc:date>
      <upnp:stateVariableCollection serviceName="AVTransport">
```

The following stateVariableValuePairs XML Document needs to be interpreted as a simple string and therefore needs to be properly escaped

```
<?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            < stateVariable variableName="RelativeTimePosition"&gt;
               01:01:21
            <stateVariable&qt;
            <!-- More state variable value pairs can
            be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="pre-mix">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
            urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            <stateVariable variableName="Brightness"&qt;
            </stateVariable&qt;
            <stateVariable variableName="Sharpness"&gt;
               27
            </stateVariable&gt;
            <!-- More state variable value pairs can
            be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="post-mix">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
-->
         <?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
```

xsi:schemaLocation="

urn:schemas-upnp-org:av:avs

```
http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            <stateVariable variableName="Brightness"&gt;
            </stateVariable&gt;
            <stateVariable variableName="Sharpness"&gt;
            </stateVariable&gt;
            <!-- More state variable value pairs can
           be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
   </item>
   <item id="bookmark-00002" parentID="BC 001" restricted="0">
      <dc:title>The Matrix Reloaded</dc:title>
      <upnp:class>object.item.bookmarkItem</upnp:class>
      <upnp:deviceUDN serviceType="AVTransport:1"</pre>
       serviceId="AVTransport">
         uuid:858733A8-E64C-4a2b-A407-38518D96AA0E
      </up>
      <upnp:deviceUDN serviceType="RenderingControl:1"</pre>
       serviceId="RenderingControl">
         uuid:65AD5B9D-557E-4ddb-8EDE-F5A4C5190E57
      </up>
      <upnp:bookmarkedObjectID>1230131</upnp:bookmarkedObjectID>
      <dc:date>2003-04-18T15:33:44</dc:date>
      <upnp:stateVariableCollection serviceName="AVTransport">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         < stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
            urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            <stateVariable variableName="RelativeTimePosition"&qt;
               01:55:22
            <stateVariable&qt;
            <!-- More state variable value pairs can
           be inserted here -- >
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="pre-mix">
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         <stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
```

```
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
          xsi:schemaLocation="
            urn:schemas-upnp-org:av:avs
      http://www.upnp.org/schemas/av/avs-v1-20060531.xsd"&qt;
            <stateVariable variableName="Brightness"&gt;
            </stateVariable&gt;
            <stateVariable variableName="Sharpness"&gt;
               23
            </stateVariable&qt;
            <!-- More state variable value pairs can
            be inserted here -- &qt;
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
       rcsInstanceType="post-mix">
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         < stateVariableValuePairs
          xmlns="urn:schemas-upnp-org:av:avs"
          xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
          xsi:schemaLocation="
            urn:schemas-upnp-org:av:avs
      http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
            <stateVariable variableName="Brightness"&gt;
            </stateVariable&gt;
            <stateVariable variableName="Sharpness"&gt;
               21
            </stateVariable&gt;
            <!-- More state variable value pairs can
            be inserted here -- >
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </up>p:stateVariableCollection>
   </item>
</DIDL-Lite>", 2, 2, 10)
Utilizing filters will reduce the size of the response. Once the user has selected a certain bookmark, another
<u>Browse()</u> action can be invoked to obtain the rest of the bookmark information:
Request:
Browse("BC 001", "BrowseDirectChildren", "@id,@parentId,@restricted,
dc:title,upnp:class,dc:date",0,2,"")
Response:
Browse("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
 xmlns:dc="http://purl.org/dc/elements/1.1/"
```

xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"

```
xsi:schemaLocation="
  urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
  urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
  <item id="bookmark-00001" parentID="BC 001" restricted="0">
      <dc:title>The Matrix</dc:title>
      <upnp:class>object.item.bookmarkItem</upnp:class>
      <dc:date>2003-04-13T15:33:44</dc:date>
  </item>
   <item id="bookmark-00002" parentID="BC 001" restricted="0">
     <dc:title>The Matrix Reloaded</dc:title>
      <upnp:class>object.item.bookmarkItem</upnp:class>
      <dc:date>2003-04-22T15:33:44</dc:date>
   </item>
</DIDL-Lite>", 2, 2, 10)
```

The following example shows how to browse the container metadata of a bookmark container:

Request:

```
Browse("BC_001", "BrowseMetaData", "*", 0, 0, "")
```

Response:

```
Browse("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
   http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
   urn:schemas-upnp-org:metadata-1-0/upnp/
   http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
   <container id="BC 001" parentID="0" restricted="0"</pre>
    neverPlayable="1">
      <dc:title>BookMark Container</dc:title>
      <upnp:class>object.container.bookmarkFolder</upnp:class>
   </container>
</DIDL-Lite>, 1, 1, 20)
```

To obtain a particular bookmark, the bookmark id MUST be provided in the <u>ObjectID</u> argument and the <u>BrowseFlag</u> argument must be set to "<u>BrowseMetaData</u>". The following is an example:

Request:

```
Browse("bookmark-00001", "BrowseMetaData", "*", 0, 0, "")
```

```
Browse("
<?xml version="1.0" encoding="UTF-8"?>
<DIDL-Lite
xmlns:dc="http://purl.org/dc/elements/1.1/"
xmlns="urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/"
xmlns:upnp="urn:schemas-upnp-org:metadata-1-0/upnp/"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
urn:schemas-upnp-org:metadata-1-0/DIDL-Lite/
http://www.upnp.org/schemas/av/didl-lite-v2-20060531.xsd
urn:schemas-upnp-org:metadata-1-0/upnp/
http://www.upnp.org/schemas/av/upnp-v2-20060531.xsd">
<item id="bookmark-00001" parentID="BC_001" restricted="0">
<dc:title>The Matrix</dc:title>
```

```
<upnp:class>object.item.bookmarkItem</upnp:class>
      <upnp:deviceUDN serviceType="AVTransport:1"</pre>
      serviceId="AVTransport">
        uuid:2F5A2466-55EF-44af-953A-74DE96FF2B14
      </upnp:deviceUDN>
      <upnp:deviceUDN serviceType="RenderingControl:1"</pre>
      serviceId="RenderingControl">
        uuid:EF0DB408-3018-4e13-831A-8349CA543538
      </up>
      <upnp:bookmarkedObjectID>1230131</upnp:bookmarkedObjectID>
      <dc:date>2003-04-17T15:33:44</dc:date>
      <upnp:stateVariableCollection serviceName="AVTransport">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
-->
         <?xml version="1.0" encoding="UTF-8"?&gt;
         < stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
           <stateVariable variableName="RelativeTimePosition"&gt;
              01:01:21
           <stateVariable&gt;
           <!-- More state variable value pairs can
           be inserted here -- >
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
      </upnp:stateVariableCollection>
      <upnp:stateVariableCollection serviceName="RenderingControl"</pre>
      rcsInstanceType="pre-mix">
<!--
The following stateVariableValuePairs XML Document needs to be interpreted
as a simple string and therefore needs to be properly escaped
         <?xml version="1.0" encoding="UTF-8"?&gt;
         < stateVariableValuePairs
         xmlns="urn:schemas-upnp-org:av:avs"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="
           urn:schemas-upnp-org:av:avs
     http://www.upnp.org/schemas/av/avs-v1-20060531.xsd"&qt;
           <stateVariable variableName="Brightness"&gt;
           </stateVariable&qt;
           <stateVariable variableName="Sharpness"&gt;
           </stateVariable&gt;
           <!-- More state variable value pairs can
           be inserted here -- >
         </stateVariableValuePairs&gt;
<!-- End of stateVariableValuePairs XML Document -->
```

</upnp:stateVariableCollection>

```
<upnp:stateVariableCollection serviceName="RenderingControl"
rcsInstanceType="post-mix">
```

<!--

The following stateVariableValuePairs XML Document needs to be interpreted as a simple string and therefore needs to be properly escaped

```
<?xml version="1.0" encoding="UTF-8"?&gt;
&lt;stateVariableValuePairs
xmlns="urn:schemas-upnp-org:av:avs"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
    urn:schemas-upnp-org:av:avs
http://www.upnp.org/schemas/av/avs-v1-20060531.xsd"&gt;
    &lt;stateVariable variableName="Brightness"&gt;
    70
    &lt;/stateVariable&gt;
    &lt;stateVariable variableName="Sharpness"&gt;
    21
    &lt;/stateVariable&gt;
    &lt;/stateVariable&gt;
    &lt;/stateVariable variable value pairs can
    be inserted here --&gt;
&lt;/stateVariableValuePairs&gt;
```

2.6.12 Vendor Metadata Extensions

Vendors MAY extend DIDL-Lite metadata by placing blocks of vendor-specific metadata into <desc> blocks. In DIDL-Lite, a <desc> element identifies a *descriptor*. The REQUIRED nameSpace attribute identifies the namespace of the contained metadata. <desc> elements MAY appear as child elements of <DIDL-Lite> root elements, <container>, and <item> elements. The contents of each <desc> MUST be associated with only one namespace.

A <u>descriptor</u> is employed to associate blocks of other XML-based metadata with a given ContentDirectory service object. Examples of other XML-based metadata include DIG35, MPEG7, RDF, XrML, etc. <u>descriptor</u> blocks could also be employed to contain vendor-specific content ratings information, digitally signed rights descriptions, etc.

Allowing the <desc> elements to contain only elements from the namespace defined by the nameSpace attribute allows control point vendors to selectively deploy support for a given namespace using parser *plug-in* techniques. <desc> elements that have an unknown namespace specified in their nameSpace attribute should be ignored by the control point.

3 XML Service Description

```
<?xml version="1.0"?>
< scpd xmlns="urn:schemas-upnp-org:service-1-0">
   <specVersion>
      <major>1</major>
      <<u>minor</u>><u>0</u></<u>minor</u>>
   </specVersion>
   <actionList>
      <action>
         <name>GetSearchCapabilities
         <argumentList>
            < argument >
                <name>SearchCaps</name>
                <dre><direction>out</direction>
                <relatedStateVariable>
                   SearchCapabilities
                </relatedStateVariable>
            </argument>
         </argumentList>
      </action>
      <action>
         <name>GetSortCapabilities</name>
         <argumentList>
            <argument>
                <name>SortCaps</name>
                <direction>out</direction>
                <relatedStateVariable>
                   Sort Capabilities
                </relatedStateVariable>
            </argument>
         </argumentList>
      </action>
      <action>
         <name>GetSortExtensionCapabilities
         <argumentList>
            < argument >
                <name>SortExtensionCaps</name>
                <<u>direction</u>><u>out</u></<u>direction</u>>
                <relatedStateVariable>
                   SortExtensionCapabilities
                </re></re>
            </argument>
         </argumentList>
      </action>
      <action>
         <name>GetFeatureList</name>
         <argumentList>
            <argument>
                <name>FeatureList</name>
                <direction>out</direction>
                < relatedStateVariable>
                   FeatureList
                </relatedStateVariable>
            </argument>
         </argumentList>
      </action>
      <action>
         <<u>name</u>>GetSystemUpdateID</<u>name</u>>
         <argumentList>
            <argument>
                <name>Id</name>
```

```
<direction>out</direction>
         <relatedStateVariable>
            SystemUpdateID
         </relatedStateVariable>
      </argument>
   </mre>
</action>
<action>
   <name>Browse</name>
   <argumentList>
      <argument>
         <name>ObjectID</name>
         <direction>in</direction>
         <relatedStateVariable>
            A ARG TYPE ObjectID
         </relatedStateVariable>
      </argument>
      <argument>
         <name>BrowseFlag</name>
         <direction>in</direction>
         <relatedStateVariable>
            A ARG TYPE BrowseFlag
         </relatedStateVariable>
      </argument>
      <argument>
         <name>Filter</name>
         <direction>in</direction>
         <relatedStateVariable>
            A ARG TYPE Filter
         </relatedStateVariable>
      </argument>
      < argument >
         <<u>name</u>>StartingIndex</<u>name</u>>
         <direction>in</direction>
         < relatedStateVariable >
            A ARG TYPE Index
         </relatedStateVariable>
      </argument>
      <argument>
         <name>RequestedCount</name>
         <direction>in</direction>
         <relatedStateVariable>
            A ARG TYPE Count
         </relatedStateVariable>
      </argument>
      <argument>
         <name>SortCriteria</name>
         <direction>in</direction>
         <relatedStateVariable>
            A ARG TYPE SortCriteria
         </relatedStateVariable>
      </argument>
      <argument>
         <name>Result</name>
         <direction>out</direction>
         <relatedStateVariable>
            A_ARG_TYPE_Result
         </relatedStateVariable>
      </argument>
      < argument >
         <<u>name</u>>NumberReturned</<u>name</u>>
         <direction>out</direction>
         <relatedStateVariable>
```

```
A ARG TYPE Count
         </relatedStateVariable>
      </argument>
      <argument>
         <<u>name</u>>TotalMatches</<u>name</u>>
         <direction>out</direction>
         <relatedStateVariable>
             A ARG TYPE Count
         </relatedStateVariable>
      </argument>
      <argument>
         <name>UpdateID</name>
         <direction>out</direction
         <relatedStateVariable>
             A ARG TYPE UpdateID
         </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <name>Search</name>
   <argumentList>
      <argument>
         <name>ContainerID</name>
         <direction>in</direction>
         <relatedStateVariable>
             A ARG TYPE ObjectID
         </relatedStateVariable>
      </argument>
      <argument>
         <<u>name</u>>SearchCriteria</<u>name</u>>
         <<u>direction</u>>in</<u>direction</u>>
         < relatedStateVariable >
             A ARG TYPE SearchCriteria
         </relatedStateVariable>
      </argument>
      <argument>
         <name>Filter</name>
         <direction>in</direction>
         <relatedStateVariable>
             A ARG TYPE Filter
         </relatedStateVariable>
      </argument>
      <argument>
         <name>StartingIndex</name>
         <direction>in</direction>
         <relatedStateVariable>
             A_ARG TYPE Index
         </relatedStateVariable>
      </argument>
      <argument>
         <<u>name</u>>RequestedCount</name>
         <direction>in</direction>
         <relatedStateVariable>
             A_ARG_TYPE_Count
         </relatedStateVariable>
      </argument>
      <argument>
         <<u>name</u>>SortCriteria</<u>name</u>>
         <<u>direction</u>>in</<u>direction</u>>
         <relatedStateVariable>
             A ARG TYPE SortCriteria
         </relatedStateVariable>
```

```
</argument>
      <argument>
         <<u>name</u>>Result</<u>name</u>>
         <<u>direction</u>><u>out</u></<u>direction</u>>
         < relatedStateVariable>
             A ARG TYPE Result
         </relatedStateVariable>
      </argument>
      <argument>
         <name>NumberReturned</name>
         <direction>out</direction>
         <relatedStateVariable>
             A ARG TYPE Count
         </relatedStateVariable>
      </argument>
      <argument>
         <name>TotalMatches</name>
         <direction>out</direction>
         <relatedStateVariable>
             A ARG TYPE Count
         </relatedStateVariable>
      </argument>
      <argument>
         <name>UpdateID</name>
         <direction>out</direction>
         <relatedStateVariable>
             A ARG TYPE UpdateID
         </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <<u>name</u>>CreateObject</<u>name</u>>
   <argumentList>
      < argument >
         <name>ContainerID</name>
         <direction>in</direction>
         <relatedStateVariable>
             A ARG TYPE ObjectID
         </relatedStateVariable>
      </argument>
      <argument>
         <name>Elements</name>
             <direction>in</direction>
             <relatedStateVariable>
                A ARG TYPE Result
             </relatedStateVariable>
      </argument>
      <argument>
         <name>ObjectID</name>
         <direction>out</direction>
         < relatedStateVariable >
             A_ARG_TYPE_ObjectID
         </relatedStateVariable>
      </argument>
      < argument>
         <<u>name</u>><u>Result</u></<u>name</u>>
         <direction>out</direction>
         < relatedStateVariable>
             A ARG TYPE Result
         </relatedStateVariable>
      </argument>
   </argumentList>
```

```
</action>
<action>
   <<u>name</u>>DestroyObject</<u>name</u>>
   <argumentList>
      < argument >
         <<u>name</u>>ObjectID</<u>name</u>>
         <direction>in</direction>
         <relatedStateVariable>
             A ARG TYPE ObjectID
         </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <name>UpdateObject</name>
   <argumentList>
      <argument>
         <name>ObjectID</name>
         <direction>in</direction>
          <relatedStateVariable>
             A ARG TYPE ObjectID
         </relatedStateVariable>
      </argument>
      <argument>
         <name>CurrentTagValue</name>
         <direction>in</direction>
          <relatedStateVariable>
             A ARG TYPE TagValueList
         </relatedStateVariable>
      </argument>
      < argument >
         <<u>name</u>>NewTagValue</<u>name</u>>
         <direction>in</direction>
          <relatedStateVariable>
             A ARG TYPE TagValueList
         </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <name>MoveObject</name>
   <argumentList>
      <argument>
         <name>ObjectID</name>
         <direction>in</direction>
          <relatedStateVariable>
             A ARG TYPE ObjectID
          </relatedStateVariable>
      </argument>
      <argument>
         <name>NewParentID</name>
         <direction>in</direction>
          <relatedStateVariable>
             A_ARG_TYPE_ObjectID
         </relatedStateVariable>
      </argument>
      <argument>
         <<u>name</u>>NewObjectID</<u>name</u>>
         <<u>direction</u>><u>out</u></<u>direction</u>>
         < relatedStateVariable >
             A ARG TYPE ObjectID
          </relatedStateVariable>
      </argument>
```

```
</argumentList>
</action>
<action>
   <<u>name</u>>ImportResource</<u>name</u>>
   <argumentList>
      < argument >
          <name>SourceURI</name>
          <direction>in</direction>
          <relatedStateVariable>
             A_ARG_TYPE_URI
          </relatedStateVariable>
      </argument>
      <argument>
          <name>DestinationURI</name>
          <direction>in</direction>
          <relatedStateVariable>
             A ARG TYPE URI
          </relatedStateVariable>
      </argument>
      <argument>
          <name>TransferID</name>
          <direction>out</direction>
          <relatedStateVariable>
             A ARG TYPE TransferID
          </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <<u>name</u>><u>ExportResource</u></<u>name</u>>
   <argumentList>
      < argument >
          <<u>name</u>>SourceURI</<u>name</u>>
          <direction>in</direction>
          <relatedStateVariable>
             A ARG TYPE URI
          </relatedStateVariable>
      </argument>
      <argument>
          <<u>name</u>><u>Dest</u>inationURI</name>
          <direction>in</direction>
          <relatedStateVariable>
             A ARG TYPE URI
          </relatedStateVariable>
      </argument>
      <argument>
          <name>TransferID</name>
          <direction>out</direction>
          <relatedStateVariable>
             A ARG TYPE TransferID
          </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <<u>name</u>><u>StopTransferResource</u></<u>name</u>>
   <argumentList>
      <argument>
          <<u>name</u>>TransferID</<u>name</u>>
          <<u>direction</u>>in</<u>direction</u>>
          <relatedStateVariable>
             A ARG TYPE TransferID
          </relatedStateVariable>
```

```
</argument>
   </argumentList>
</action>
<action>
   <<u>name</u>>DeleteResource</<u>name</u>>
   <argumentList>
      < argument >
         <name>ResourceURI</name>
         <direction>in</direction>
         <relatedStateVariable>
            A_ARG_TYPE_URI
         </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <name>GetTransferProgress</name>
   <argumentList>
      <argument>
         <name>TransferID</name>
         <direction>in</direction>
         <relatedStateVariable>
            A ARG TYPE TransferID
         </relatedStateVariable>
      </argument>
      <argument>
         <name>TransferStatus
         <direction>out</direction>
         <relatedStateVariable>
            A ARG TYPE TransferStatus
         </relatedStateVariable>
      </argument>
      < argument >
         <<u>name</u>>TransferLength</<u>name</u>>
         <direction>out</direction>
         <relatedStateVariable>
            A ARG TYPE TransferLength
         </relatedStateVariable>
      </argument>
      <argument>
         <name>TransferTotal</name>
            <direction>out</direction>
            <relatedStateVariable>
                A ARG TYPE TransferTotal
            </relatedStateVariable>
      </argument>
   </argumentList>
</action>
<action>
   <name>CreateReference</name>
   <argumentList>
      <argument>
         <name>ContainerID</name>
         <direction>in</direction>
         <relatedStateVariable>
            A_ARG_TYPE_ObjectID
         </relatedStateVariable>
      </argument>
      < argument >
         <<u>name</u>>ObjectID</<u>name</u>>
         <direction>in</direction>
         <relatedStateVariable>
            A ARG TYPE ObjectID
```

```
</relatedStateVariable>
         </argument>
         <argument>
            <\underline{name}>NewID</\underline{name}>
            <direction>out</direction>
            <relatedStateVariable>
               A ARG TYPE ObjectID
            </relatedStateVariable>
         </argument>
      </argumentList>
   </action>
   Declarations for other actions added by UPnP vendor
   (if any) go here
</actionList>
<serviceStateTable>
   <stateVariable sendEvents="no">
      <name>SearchCapabilities</name>
      < dataType>string</dataType>
   </stateVariable>
   <stateVariable sendEvents="no">
      <name>SortCapabilities</name>
      <dataType>string</dataType>
   </stateVariable>
   <stateVariable sendEvents="no">
      <name>SortExtensionCapabilities</name>
      < data Type>string</data Type>
   </stateVariable>
   <stateVariable sendEvents="yes">
      <<u>name</u>><u>SystemUpdateID</u></<u>name</u>>
      <<u>dataType</u>><u>ui4</u></<u>dataType</u>>
   </stateVariable>
   <stateVariable sendEvents="yes">
      <name>ContainerUpdateIDs
      < data Type > string < / data Type >
   </stateVariable>
   <stateVariable sendEvents="yes">
      <name>TransferIDs</name>
      < dataType>string</dataType>
   </stateVariable>
   <stateVariable sendEvents="no">
      <name>FeatureList</name>
      <dataType>string</dataType>
   </stateVariable>
   <dataType>string</dataType>
   </stateVariable>
   <dataType>string</dataType>
   </stateVariable>
   <stateVariable sendEvents="no">
  <name>A ARG TYPE SearchCriteria</name>
      <dataType>string</dataType>
   </stateVariable>
   <<u>stateVariable</u> <u>sendEvents</u>="<u>no</u>">
      <<u>name</u>><u>A_ARG_TYPE_Brows</u>eFlag</name>
      <dataType>string</dataType>
      <allowedValueList>
         <allowedValue>BrowseMetadata</allowedValue>
         <allowedValue>BrowseDirectChildren</allowedValue>
      </allowedValueList>
   </stateVariable>
```

```
< stateVariable sendEvents = "no">
        <name>A ARG TYPE Filter</name>
        <dataType>string</dataType>
      </<u>stateVariable></u>
      < stateVariable sendEvents = "no">
        <name>A_ARG_TYPE_SortCriteria
        <dataType>string</dataType>
      </stateVariable>
      <stateVariable sendEvents="no">
        <name>A ARG_TYPE_Index</name>
        <dataType>ui4</dataType>
      </stateVariable>
      <stateVariable sendEvents="no">
        <name>A ARG TYPE Count</name>
        <dataType>ui4</dataType>
      </stateVariable>
      <stateVariable sendEvents="no">
        <name>A ARG TYPE UpdateID</name>
        <dataType>ui4</dataType>
      </stateVariable>
      <stateVariable sendEvents="no">
        <name>A ARG TYPE TransferID</name>
        <dataType>ui4</dataType>
      </stateVariable>
      < stateVariable sendEvents = "no" >
        <name>A ARG TYPE TransferStatus</name>
        <dataType>string</dataType>
        <allowedValueList>
           <allowedValue>COMPLETED</allowedValue>
           <allowedValue> ERROR </allowedValue>
           <allowedValue>IN_PROGRESS</allowedValue>
           <allowedValue>STOPPED</allowedValue>
        </allowedValueList>
      </stateVariable>
      <stateVariable sendEvents="no">
        <name>A ARG TYPE TransferLength
        <dataType>string</dataType>
      </stateVariable>
      <stateVariable sendEvents="no">
        <name>A ARG TYPE TransferTotal
        <dataType>string</dataType>
      </stateVariable>
     < data Type > string < / data Type >
      </stateVariable>
     <dataType>uri</dataType>
      </stateVariable>
     Declarations for other state variables added by
     UPnP vendor (if any) go here
   </serviceStateTable>
</scpd>
```

4 Test

No semantic tests have been specified for this service.

Annex A

(normative)

Schemas

This appendix describes the XML schemas for the DIDL-Lite element set. The UPnP, Dublin Core and XML namespaces are imported into the DIDL-Lite schema.

A.1 DIDL-Lite

DIDL-Lite is derived from a subset of DIDL, the *Digital Item Declaration Language*, recently developed within ISO/MPEG21 [DIDL].

The referenced DIDL-Lite schema [DIDL-LITE-XSD] may be downloaded from the UPnP Forum website and saved into a local file for use in a validating parser or instance document editing tool.

It is anticipated that few if any, UPnP A/V control points or ContentDirectory services will employ schema-based validation in the implementation of A/V functionality. The schema serves as a reference for the format of *DIDL-Lite XML Documents* and *DIDL-Lite XML Fragments*. Any discrepancies between this specification and the schema MUST be resolved in favor of the specification.

The schema however, may have a use in testing and certifying the UPnP A/V standard compliance of UPnP A/V control points and UPnP A/V ContentDirectory services (see Section 4, "Test.")

The DIDL-Lite schema has been constructed using the May 2, 2001 W3C XML Schema Recommendation.

A.2 UPnP Elements

The referenced schema [UPNP-XSD] defines the <u>upnp</u> properties that are implemented as XML elements and attributes and used in DIDL-Lite. The schema may be downloaded from the UPnP Forum website and saved into a local file for use in a validating parser or instance document-editing tool.

A.3 Dublin Core Subset Elements

The referenced schema [DC-XSD] defines the <u>dc</u> namespace tags that are employed as descriptors under DIDL-Lite. They represent a subset of Dublin Core elements.

A.4 FeatureList State Variable Schema

The external XML schema [AVS-XSD] describes the format of the <u>FeatureList</u> state variable, which is used to indicate supported *CDS features* defined in Annex E, " (normative)

CDS features".

Annex B (normative)

AV Working Committee Properties

The tables and sections below list all properties of ContentDirectory service objects as defined by the AV Working Committee.

ContentDirectory service object descriptions are serialized into *DIDL-Lite XML Documents* in response to *Browse()* and *Search()* requests. *DIDL-Lite XML Documents* are formatted according to the DIDL-Lite schema in [DIDL-LITE-XSD]. The DIDL-Lite schema includes elements from the upnp schema [UPNP-XSD] and a subset of the Dublin Core schema [DC-XSD].

The tables and sections below describe each object property that can appear in serialized form in a *DIDL-Lite XML Document*, as well as the XML data type [XML SCHEMA-2] from which each property is derived. Properties that are directly based on XML datatypes are listed with the xsd: prefix.

Note: The NS column in the tables contains the namespace prefix of the namespace to which the property name belongs. The M-Val column indicates whether the property is multi-valued (M-Val = \underline{YES}) or single-valued (M-Val = \underline{NO}). See Section 2.2.2.

B.1 Base Properties

Table B-1: Base Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|---------------------------------|-----------|-----------------|------------|-------------------|
| <u>@id</u> | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.1.1 |
| <u>@parentID</u> | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.1.2 |
| @refID | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.1.3 |
| <u>@restricted</u> | DIDL-Lite | xsd:boolean | <u>NO</u> | Appendix B.1.4 |
| <u>@searchable</u> | DIDL-Lite | xsd:boolean | <u>NO</u> | Appendix B.1.5 |
| @childCount | DIDL-Lite | xsd:unsignedInt | <u>NO</u> | Appendix B.1.6 |
| <u>dc:title</u> | dc | xsd:string | <u>NO</u> | Appendix B.1.7 |
| <u>dc:creator</u> | dc | xsd:string | <u>NO</u> | Appendix B.1.8 |
| <u>res</u> | DIDL-Lite | xsd:anyURI | <u>YES</u> | Appendix B.1.9 |
| upnp:class | upnp | xsd:string | <u>NO</u> | Appendix B.1.10 |
| upnp:class@name | upnp | xsd:string | <u>NO</u> | Appendix B.1.10.1 |
| upnp:searchClass | upnp | xsd:string | <u>YES</u> | Appendix B.1.11 |
| upnp:searchClass@name | upnp | xsd:string | <u>NO</u> | Appendix B.1.11.1 |
| upnp:searchClass@includeDerived | upnp | xsd:boolean | <u>NO</u> | Appendix B.1.11.2 |
| upnp:createClass | upnp | xsd:string | <u>YES</u> | Appendix B.1.12 |
| upnp:createClass@name | upnp | xsd:string | <u>NO</u> | Appendix B.1.12.1 |
| upnp:createClass@includeDerived | upnp | xsd:boolean | <u>NO</u> | Appendix B.1.12.2 |
| upnp:writeStatus | upnp | xsd:string | <u>NO</u> | Appendix B.1.13 |

B.1.1 @id

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>@id</u> property is a REQUIRED property of an item or container object and contains an identifier for the object. The value of each object <u>@id</u> property MUST be unique with respect to the ContentDirectory service. It is highly RECOMMENDED that an object's <u>@id</u> property NOT change during the lifetime of the object. However, the <u>@id</u> property of an object MAY change, if absolutely necessary, for example, on reboot or when the object is moved by the <u>MoveObject()</u> action.

Default Value: N/A – The property is REQUIRED.

B.1.2 @parentID

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: @parentID is a REQUIRED property of an item or container object. The @parentID property of the object's parent. The @parentID of the ContentDirectory service root container MUST be set to the reserved value of -1. The @parentID property of any other ContentDirectory service object MUST NOT take this value.

Default Value: N/A – The property is REQUIRED.

B.1.3 <u>@reflD</u>

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>@refID</u> property is only applicable to item objects. The presence of this property indicates that the item is actually referencing another existing item (reference item). The <u>@refID</u> property MUST be set and always remain equal to the <u>@id</u> property of the item that is referenced.

Default Value: None.

B.1.4 @restricted

Namespace: DIDL-Lite Property Data Type: xsd:boolean Multi-Valued: NO

Description: The REQUIRED <u>@restricted</u> property indicates whether the object is modifiable. If set to "<u>I</u>", the ability to modify a given object is confined to the ContentDirectory service. Control point metadata write access is disabled. If set to "<u>O</u>", a control point can modify the object's metadata and/or modify the object's children.

Default Value: N/A – The property is REQUIRED.

B.1.5 @searchable

Namespace: DIDL-Lite Property Data Type: xsd:boolean Multi-Valued: NO

Description: The <u>@searchable</u> property is only applicable to container objects. When "<u>I</u>" (true), the ability to perform a <u>Search()</u> action under a container is enabled, otherwise a <u>Search()</u> action under that container will return no results, even when child containers have their <u>@searchable</u> property set to "<u>I</u>".

Default Value: "0".

B.1.6 @childCount

Namespace: DIDL-Lite Property Data Type: xsd:unsignedInt Multi-Valued: NO

Description: The <u>@childCount</u> property is only applicable to container objects. It reflects the number of direct children contained in the container object.

B.1.7 dc:title

Namespace: dc Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>de:title</u> property is a REQUIRED property and indicates a friendly name for the object. See

http://dublincore.org/documents/dces.

Default Value: N/A – The property is REQUIRED.

B.1.8 <u>dc:creator</u>

Namespace: dc Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>dc:creator</u> property indicates an entity that owns the content or is primarily responsible for creating the content. Examples include a person, an organization or a service. Typically, the name of the creator should be used to indicate the entity. See http://dublincore.org/documents/dces.

Default Value: None.

B.1.9 <u>res</u>

Namespace: DIDL-Lite Property Data Type: xsd:anyURI Multi-Valued: YES

Description: The <u>res</u> property indicates a resource, typically a media file, associated with the object. If the value of the <u>res</u> property is not present, then the content has not yet been fully imported by the ContentDirectory service and is not yet accessible for playback purposes. Values MUST be properly escaped URIs as described in [RFC 2396].

Default Value: None.

B.1.10 upnp:class

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The *upnp:class* property is a REQUIRED property and it indicates the class of the object.

Default Value: N/A – The property is REQUIRED.

B.1.10.1 allowedValueList for the <u>upnp:class</u> Property

Table B-2: allowedValueList for the <u>upnp:class</u> Property

| Value | R/O | Description |
|---|----------|------------------------|
| " <u>object.item</u> " | <u>O</u> | See Appendix C.2.1 |
| "object.item.imageItem" | <u>O</u> | See Appendix C.2.1.1 |
| "object.item.imageItem.photo" | <u>O</u> | See Appendix C.2.1.1.1 |
| "object.item.audioItem" | <u>O</u> | See Appendix C.2.1.2 |
| "object.item.audioItem.musicTrack" | <u>O</u> | See Appendix C.2.1.2.1 |
| "object.item.audioItem.audioBroadcast" | <u>O</u> | See Appendix C.2.1.2.2 |
| "object.item.audioItem.audioBook" | <u>O</u> | See Appendix C.2.1.2.3 |
| "object.item.videoItem" | <u>O</u> | See Appendix C.2.1.3 |
| "object.item.videoItem.movie" | <u>O</u> | See Appendix C.2.1.3.1 |
| "object.item.videoItem.videoBroadcast" | <u>O</u> | See Appendix C.2.1.3.2 |
| "object.item.videoItem.musicVideoClip" | <u>O</u> | See Appendix C.2.1.3.3 |
| "object.item.playlistItem" | <u>O</u> | See Appendix C.2.1.4 |
| "object.item.textItem" | <u>O</u> | See Appendix C.2.1.5 |
| "object.item.bookmarkItem" | <u>O</u> | See Appendix C.2.1.6 |
| "object.item.epgItem" | <u>O</u> | See Appendix C.2.1.7 |
| "object.item.epgItem.audioProgram" | <u>O</u> | See Appendix C.2.1.7.1 |
| "object.item.epgItem.videoProgram" | <u>O</u> | See Appendix C.2.1.7.2 |
| "object.container.person" | <u>O</u> | See Appendix C.2.2.1 |
| "object.container.person.musicArtist" | <u>O</u> | See Appendix C.2.2.1.1 |
| "object.container.playlistContainer" | <u>O</u> | See Appendix C.2.2.2 |
| "object.container.album" | <u>O</u> | See Appendix C.2.2.3 |
| "object.container.album.musicAlbum" | <u>O</u> | See Appendix C.2.2.3.1 |
| "object.container.album.photoAlbum" | <u>O</u> | See Appendix C.2.2.3.2 |
| " <u>object.container.genre</u> " | <u>O</u> | See Appendix C.2.2.4 |
| "object.container.genre.musicGenre" | <u>O</u> | See Appendix C.2.2.4.1 |
| "object.container.genre.movieGenre" | <u>O</u> | See Appendix C.2.2.4.2 |
| "object.container.channelGroup" | <u>O</u> | See Appendix C.2.2.5 |
| "object.container.channelGroup.audioChannelGroup" | <u>O</u> | See Appendix C.2.2.5.1 |
| "object.container.channelGroup.videoChannelGroup" | <u>O</u> | See Appendix C.2.2.5.2 |
| "object.container.epgContainer" | <u>O</u> | See Appendix C.2.2.6 |
| "object.container.storageSystem" | <u>O</u> | See Appendix C.2.2.7 |
| "object.container.storageVolume" | <u>O</u> | See Appendix C.2.2.8 |
| "object.container.storageFolder" | <u>O</u> | See Appendix C.2.2.9 |
| "object.container.bookmarkFolder" | <u>O</u> | See Appendix C.2.2.10 |
| Vendor-defined | <u>X</u> | |

B.1.10.2 <u>upnp:class@name</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:class@name</u> property indicates a friendly name for the class of the object. This SHOULD NOT be used for class-based searches as it is not guaranteed to be unique or consistent across content items of the same class.

Default Value: None.

B.1.11 upnp:searchClass

Namespace: upnp Property Data Type: xsd:string Multi-Valued: YES

Description: The <u>uppp:searchClass</u> property is only applicable to container objects. It contains a class for which the container object can be searched.

If <u>@searchable</u> = "<u>1</u>", then

- If no *upnp:searchClass* properties are specified, then the *Search()* action can return any match.
- If <u>upnp:searchClass</u> properties are specified, then the <u>Search()</u> action MUST only return matches from the classes specified in the <u>upnp:searchClass</u> properties.
- *upnp:searchClass* is OPTIONAL.
- <u>upnp:searchClass</u> is always determined by the ContentDirectory service.
- <u>upnp:searchClass</u> semantics are per container, there is no parent-child relationship, they only apply to searches started from that container.

else

- The container and its subtrees are not searchable.
- The values of the <u>upnp:searchClass</u> properties are meaningless and therefore the <u>upnp:searchClass</u> properties SHOULD NOT be included.

Default Value: If @searchable = "1", then all classes can be searched.

B.1.11.1 <u>upnp:searchClass@name</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>NO</u>

Description: The <u>upnp:searchClass</u> property indicates a friendly name for the class.

Default Value: None.

B.1.11.2 <u>upnp:searchClass@includeDerived</u>

Namespace: upnp Property Data Type: xsd:boolean Multi-Valued: NO

Description: The <u>upnp:searchClass@includeDerived</u> property is a REQUIRED property of the associated <u>upnp:searchClass</u> property and indicates whether the class specified MUST also include derived classes. When set to "<u>I</u>", derived classes must be included. When set to "<u>O</u>", derived classes must be excluded.

Default Value: N/A – The property is REQUIRED when the <u>uppp:searchClass</u> property is present.

B.1.12 upnp:createClass

Namespace: upnp Property Data Type: xsd:string Multi-Valued: YES

Description: The <u>uppp:createClass</u> property is only applicable to container objects. It contains a class that can be created within the container object.

If @restricted = "0", then

- If no <u>upnp:createClass</u> properties are specified, then <u>CreateObject()</u> MAY create any class of object under the container.
- If <u>upnp:createClass</u> properties are specified, then <u>CreateObject()</u> MUST only create classes of objects specified in the <u>upnp:createClass</u> properties.

- *upnp:createClass* is OPTIONAL.
- <u>upnp:createClass</u> semantics are per container, there is no parent-child relationship, they only apply to <u>CreateObject()</u> actions in that container.

else

• *CreateObject()* MUST fail since the container can not be modified.

Default Value: If <u>@restricted</u> = "0", then any class of object MAY be created under the container.

B.1.12.1 <u>upnp:createClass@name</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:createClass</u> property indicates a friendly name for the class.

Default Value: None.

B.1.12.2 upnp:createClass@includeDerived

Namespace: upnp Property Data Type: xsd:boolean Multi-Valued: NO

Description: The <u>upnp:createClass@includeDerived</u> property is a REQUIRED property of the associated <u>upnp:createClass</u> property and indicates that the class specified also includes derived classes. When set to "<u>I</u>", derived classes must be included. When set to "<u>O</u>", derived classes must be excluded.

Default Value: N/A – The property is REQUIRED when the <u>uppp:createClass</u> property is present.

B.1.13 <u>upnp:writeStatus</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:writeStatus</u> property controls the modifiability of the resources of a given object. The ability for a control point to change the value of the <u>upnp:writeStatus</u> property is implementation dependent.

Default Value: "UNKNOWN".

B.1.13.1 allowedValueList for the *upnp:writeStatus* Property

Table B-3: allowedValueList for the upnp:writeStatus Property

| Value | R/O | Description |
|-------------------------|----------|---|
| " <u>WRITABLE</u> " | <u>O</u> | The object's resource(s) MAY be deleted and/or modified. |
| " <u>PROTECTED</u> " | <u>O</u> | The object's resource(s) MAY NOT be deleted and/or modified. |
| " <u>NOT_WRITABLE</u> " | <u>O</u> | The object's resource(s) MAY NOT be modified. |
| " <u>UNKNOWN</u> " | <u>O</u> | The object's resource(s) write status is unknown. |
| " <u>MIXED</u> " | <u>O</u> | Some of the object's resource(s) have a different write status. |

B.2 Resource Encoding Characteristics Properties

Table B-4: Resource Encoding Characteristics Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|-----------------------|-----------|------------------|-----------|-------------------|
| <u>res</u> | DIDL-Lite | xsd:anyURI | <u>NO</u> | Appendix B.2.1 |
| res@protocolInfo | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.1 |
| <u>res@importUri</u> | DIDL-Lite | xsd:anyURI | <u>NO</u> | Appendix B.2.1.2 |
| <u>res@size</u> | DIDL-Lite | xsd:unsignedLong | <u>NO</u> | Appendix B.2.1.3 |
| <u>res@duration</u> | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.4 |
| <u>res@protection</u> | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.5 |
| <u>res@bitrate</u> | DIDL-Lite | xsd:unsignedInt | <u>NO</u> | Appendix B.2.1.6 |
| res@bitsPerSample | DIDL-Lite | xsd:unsignedInt | <u>NO</u> | Appendix B.2.1.7 |
| res@sampleFrequency | DIDL-Lite | xsd:unsignedInt | <u>NO</u> | Appendix B.2.1.8 |
| res@nrAudioChannels | DIDL-Lite | xsd:unsignedInt | <u>NO</u> | Appendix B.2.1.9 |
| <u>res@resolution</u> | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.10 |
| <u>res@colorDepth</u> | DIDL-Lite | xsd:unsignedInt | <u>NO</u> | Appendix B.2.1.11 |
| <u>res@tspec</u> | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.12 |
| <u>res@allowedUse</u> | DIDL-Lite | CSV (xsd:string) | <u>NO</u> | Appendix B.2.1.13 |
| res@validityStart | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.14 |
| res@validityEnd | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.15 |
| res@remainingTime | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.16 |
| res@usageInfo | DIDL-Lite | xsd:string | <u>NO</u> | Appendix B.2.1.17 |
| res@rightsInfoURI | DIDL-Lite | xsd:anyURI | <u>NO</u> | Appendix B.2.1.18 |
| res@contentInfoURI | DIDL-Lite | xsd:anyURI | <u>NO</u> | Appendix B.2.1.19 |
| res@recordQuality | DIDL-Lite | CSV (xsd:string) | <u>NO</u> | Appendix B.2.1.20 |

B.2.1 <u>res</u>

See Appendix B.1.9, "res".

B.2.1.1 <u>res@protocolInfo</u>

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: This REQUIRED property identifies the protocol that MUST be used to transmit the resource (see

also UPnP A/V Connection Manager Service template, Section 2.5.2).

Default Value: N/A – The property is REQUIRED when the <u>res</u> property is present.

B.2.1.2 res@importUri

Namespace: DIDL-Lite Property Data Type: xsd:anyURI Multi-Valued: NO

Description: The <u>res@importUri</u> property indicates the URI via which the resource can be imported to the ContentDirectory service via the <u>ImportResource()</u> action or HTTP POST. The <u>res@importUri</u> property identifies a <u>download portal</u> for the associated <u>res</u> property of a specific target object. It is used to create a local copy of the external content. After the transfer finishes successfully, the local content is then associated with the target object by setting the target object's <u>res</u> property value to a URI for that content, which MAY or MAY NOT be the same URI as the one specified in the <u>res@importUri</u> property, depending on the ContentDirectory service implementation.

Default Value: None.

B.2.1.3 *res@size*

Namespace: DIDL-Lite Property Data Type: xsd:unsignedLong Multi-Valued: NO

Description: The <u>res@size</u> property indicates the size in bytes of the resource. This property is a 64-bit unsigned

integer.

Default Value: None.

B.2.1.4 <u>res@duration</u>

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>res@duration</u> property indicates the time duration of the playback of the resource, at normal speed. The form of the duration string is:

H+:MM:SS[.F+]

or

H+:MM:SS[.F0/F1]

where:

H+: one or more digits to indicate elapsed hours,

MM: exactly 2 digits to indicate minutes (00 to 59),

SS: exactly 2 digits to indicate seconds (00 to 59),

F+: any number of digits (including no digits) to indicate fractions of seconds,

F0/F1: a fraction, with F0 and F1 at least one digit long, and F0 \leq F1.

The string MAY be preceded by a "+" or "-" sign, and the decimal point itself MUST be omitted if there are no fractional second digits.

Default Value: None.

B.2.1.5 res@protection

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The *res@protection* property contains some identification of a protection system used for the

resource.

B.2.1.6 res@bitrate

Namespace: DIDL-Lite **Property Data Type**: xsd:unsignedInt Multi-Valued: NO

Description: The <u>res@bitrate</u> property indicates the bitrate in **bytes/second** of the encoding of the resource.

Note that there exists an inconsistency with a <u>res@bitrate</u> property name and its value being expressed in bytes/sec.

In case the resource has been encoded using variable bitrate (VBR), it is RECOMMENDED that the resolution that the resolution to the resolution of the resolution that the resolution to the resolution that t value represents the average bitrate, calculated over the entire duration of the resource (total number of bytes divided by the total duration of the resource).

The <u>res@bitrate</u> value SHOULD NOT be taken as sufficient from a QoS or other perspective to prepare for the stream; The protocol used and the physical layer headers may increase the actual required bandwidth.

Default Value: None.

B.2.1.7 res@bitsPerSample

Namespace: DIDL-Lite **Property Data Type**: xsd:unsignedInt Multi-Valued: NO

Description: The <u>res@bitsPerSample</u> property indicates the number of bits used to represent one sample of the

resource.

Default Value: None.

B.2.1.8 res@sampleFrequency

Property Data Type: xsd:unsignedInt Multi-Valued: NO Namespace: DIDL-Lite

Description: The <u>res@sampleFrequency</u> property indicates the sample frequency used to digitize the audio

resource. Expressed in Hz.

Default Value: None.

res@nrAudioChannels B.2.1.9

Namespace: DIDL-Lite **Property Data Type**: xsd:unsignedInt Multi-Valued: NO

Description: The <u>res@nrAudioChannels</u> property indicates the number of audio channels present in the audio

resource, for example, 1 for mono, 2 for stereo, 6 for Dolby Surround.

Default Value: None.

B.2.1.10 res@resolution

Namespace: DIDL-Lite **Property Data Type**: xsd:string Multi-Valued: NO

Description: The <u>res@resolution</u> property indicates the XxY resolution, in pixels, of the resource (typically an imageItem or videoItem). The string pattern is of the form: "[0-9] +x [0-9] +" (one or more digits, followed by "x", followed by one or more digits).

Default Value: None.

B.2.1.11 res@colorDepth

Namespace: DIDL-Lite Property Data Type: xsd:unsignedInt Multi-Valued: NO

Description: The res@colorDepth property indicates the number of bits per pixel used to represent the video or

image resource.

B.2.1.12 *res@tspec*

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>res@tspec</u> property identifies the content QoS (quality of service) requirements. It has a maximum length of 256 characters. The details about this property, including its components and formatting constraints, are defined in the QoS Manager service definition document of the UPnP QoS protocol.

Default Value: None.

B.2.1.13 res@allowedUse

Namespace: DIDL-Lite Property Data Type: CSV (xsd:string) Multi-Valued: NO

Description: The <u>res@allowedUse</u> property is composed of a comma-separated list of value pairs. Each value pair is composed of an enumerated string value, followed by a colon (":"), followed by an integer. For example, "PLAY:5,COPY:1".

In each pair, the first value corresponds to an allowed use for the resource referenced by the associated <u>res</u> property. RECOMMENDED enumerated values are: "<u>PLAY</u>", "<u>COPY</u>", "<u>MOVE</u>" and "<u>UNKNOWN</u>". Vendors may extend this list. The "<u>UNKNOWN</u>" value is the default value when new resources are created. A value of "<u>UNKNOWN</u>" indicates that allowed uses for this resource may exist, but have not been reflected in the ContentDirectory service.

Any resource that has accompanying constraints on uses must expose a value for the <u>res@allowedUse</u> property. Any use of the resource that does not appear explicitly in the <u>res@allowedUse</u> property must be assumed to be disallowed. When the <u>res@allowedUse</u> property is not present, there are no use constraints on the resource.

The second quantity corresponds to the number of times the specified use is allowed to occur. A value of "-1" indicates that there is no limit on the number of times this use may occur.

It is recommended to update this value when the number of allowed uses changes. For example, a resource with the <u>res@allowedUse</u> property initially set to "<u>COPY:1</u>" should be updated to "<u>COPY:0</u>" after a copy has been successfully completed.

Default Value: "UNKNOWN".

B.2.1.14 res@validityStart

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>res@validityStart</u> property defines the beginning date&time when the corresponding uses described in the <u>res@allowedUse</u> property become valid. The format of the <u>res@validityStart</u> property MUST comply with the date-time syntax as defined in Annex D.

The following example value designates May 30, 2004, 1:20pm, as a validity interval beginning value: "2004-05-30T13:20:00-05:00".

When the <u>res@validityStart</u> property is not present, the beginning of the validity interval is assumed to have already started.

Default Value: The validity interval is assumed to have already started.

B.2.1.15 res@validityEnd

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>res@validityEnd</u> property defines the ending date&time when the corresponding uses described in the <u>res@allowedUse</u> property become invalid. The format of the <u>res@validityEnd</u> property MUST comply with the date-time syntax as defined in Annex D.

When the <u>res@validityEnd</u> property is not present, there correspondingly is no end to the validity interval.

Default Value: There is no end to the validity interval.

B.2.1.16 res@remainingTime

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>res@remainingTime</u> property is used to indicate the amount of time remaining until the use specified in the <u>res@allowedUse</u> property is revoked. The remaining time is an aggregate amount of time that the resource may be used either continuously or in discrete intervals. When both <u>res@remainingTime</u> and <u>res@validityEnd</u> are specified, the use is revoked either when <u>res@remainingTime</u> reaches zero, or when the <u>res@validityEnd</u> time is reached, whichever occurs first. The format of the <u>res@remainingTime</u> property MUST comply with the duration syntax as defined in Annex D.

Example: "P08:03:10" indicates that the resource is available for an additional 8 hours, 3 minutes and 10 seconds.

Default Value: None.

B.2.1.17 res@usageInfo

Namespace: DIDL-Lite Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>res@usageInfo</u> property contains a user-friendly string with additional information about the allowed use of the resource, as in the example: "Playing of the movie is allowed in high-definition mode. One copy is allowed to be made, but only the standard definition version may be copied".

Default Value: None.

B.2.1.18 <u>res@rightsInfoURI</u>

Namespace: DIDL-Lite Property Data Type: xsd:anyURI Multi-Valued: NO

Description: The <u>res@rightsInfoURI</u> property references an html page and a web site associated with the rights vendor for the resource. The referenced page SHOULD assist the user interface in documenting the rights and the renewal of the allowed use of the resource.

Default Value: None.

B.2.1.19 res@contentInfoURI

Namespace: DIDL-Lite Property Data Type: xsd:anyURI Multi-Valued: NO

Description: Each <u>res@contentInfoURI</u> property contains a URI employed to assist the user interface in providing additional information to the user about the content referenced by the resource. The value of this property refers to an html page and a web site associated with the content vendor for the resource.

Default Value: None.

B.2.1.20 <u>res@recordQuality</u>

Namespace: DIDL-Lite Property Data Type: CSV (xsd:string) Multi-Valued: NO

Description: When the resource referenced by the <u>res</u> property was created by recording, the <u>res@recordQuality</u> property can be specified to indicate the quality level(s) used to make the recording. The <u>res@recordQuality</u> property is a CSV list of <type> ":" <recording quality> pairs. The type and quality in each pair are separated by a colon character (":"). The type portion indicates what kind of value system is used in the recording quality portion. The recording quality portion is the actual recording quality value used. When there is more than one pair of colon-separated values in the list, all pairs MUST represent the same quality level in different type systems. For detailed descriptions of the type and quality values, refer to the properties <u>srs:recordQuality@type</u> and <u>srs:recordQuality</u>, respectively, as defined in the ScheduledRecording service specification [SRS].

B.3 Contributor-related Properties

Table B-5: Contributor-related Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|------------------|------|------------|------------|------------------|
| upnp:artist | upnp | xsd:string | <u>YES</u> | Appendix B.3.1 |
| upnp:artist@role | upnp | xsd:string | <u>NO</u> | Appendix B.3.1.1 |
| upnp:actor | upnp | xsd:string | <u>YES</u> | Appendix B.3.2 |
| upnp:actor@role | upnp | xsd:string | <u>NO</u> | Appendix B.3.2.1 |
| upnp:author | upnp | xsd:string | <u>YES</u> | Appendix B.3.3 |
| upnp:author@role | upnp | xsd:string | <u>NO</u> | Appendix B.3.3.1 |
| upnp:producer | upnp | xsd:string | <u>YES</u> | Appendix B.3.4 |
| upnp:director | upnp | xsd:string | <u>YES</u> | Appendix B.3.5 |
| dc:publisher | dc | xsd:string | <u>YES</u> | Appendix B.3.6 |
| dc:contributor | dc | xsd:string | <u>YES</u> | Appendix B.3.7 |

B.3.1 <u>upnp:artist</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The *upnp:artist* property indicates the name of an artist.

Default Value: None.

B.3.1.1 upnp:artist@role

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:artist@role</u> property indicates the role of the artist in the work.

Default Value: None.

B.3.2 upnp:actor

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The <u>upnp:actor</u> property indicates the name of an actor performing in (part of) the content.

Default Value: None.

B.3.2.1 <u>upnp:actor@role</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:actor@role</u> property indicates the role of the actor in the work.

Default Value: None.

B.3.3 <u>upnp:author</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: YES

Description: The <u>uppp:author</u> property indicates the name of an author contributing to the content (for example,

the writer of a text book).

B.3.3.1 upnp:author@role

Property Data Type: xsd:string Namespace: upnp Multi-Valued: NO

Description: The <u>upnp:author@role</u> property indicates the role of the author in the work.

Default Value: None.

B.3.4 upnp:producer

Property Data Type: xsd:string Namespace: upnp Multi-Valued: YES

Description: The *uppp:producer* property indicates the name of a producer of the content (for example, a movie

or a CD).

Default Value: None.

B.3.5 upnp:director

Property Data Type: xsd:string Multi-Valued: YES Namespace: upnp

Description: The *upnp:director* property indicates the name of a director of the content (for example, a movie).

Default Value: None.

B.3.6 dc:publisher

Namespace: dc **Property Data Type**: xsd:string Multi-Valued: YES

Description: The <u>dc:publisher</u> property indicates the name of a publisher of the content. See

http://dublincore.org/documents/dces.

Default Value: None.

dc:contributor B.3.7

Namespace: dc **Property Data Type**: xsd:string Multi-Valued: YES

Description: The <u>dc:contributor</u> property indicates the name of a contributor to the content item. It is RECOMMENDED that <u>dc:contributor</u> property includes the name of the primary content creator or owner

(Dublin Core 'creator' property). See http://dublincore.org/documents/dces.

Default Value: None.

B.4 Affiliation-related Properties

Table B-6: **Affiliation-related Properties Overview**

| Property Name | NS | Data Type | M-Val | Reference |
|---------------------|------|------------------|------------|------------------|
| upnp:genre | upnp | xsd:string | <u>YES</u> | Appendix B.4.1 |
| upnp:genre@id | upnp | xsd:string | <u>NO</u> | Appendix B.4.1.1 |
| upnp:genre@extended | upnp | CSV (xsd:string) | <u>NO</u> | Appendix B.4.1.1 |
| upnp:album | upnp | xsd:string | <u>YES</u> | AppendixB.4.2 |
| upnp:playlist | upnp | xsd:string | <u>YES</u> | Appendix B.4.3 |

B.4.1 upnp:genre

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The <u>upnp:genre</u> property indicates the genre to which an object belongs.

Default Value: None.

B.4.1.1 <u>upnp:genre@id</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:genre@id</u> property identifies the genre scheme which defines the set of names used in the <u>upnp:genre@extended</u> property.

The format of the <u>upnp:genre@id</u> is:

<ICANN registered domain> "_" <genre_scheme_id>.

Example: "epg.com GenreSet1"

The <u>upnp:genre@id</u> property is REQUIRED if the <u>upnp:genre@extended</u> property is specified.

Default Value: N/A – This property is REQUIRED when the <u>upnp:genre@extended</u> property is present.

B.4.1.2 <u>upnp:genre@extended</u>

Namespace: upnp Property Data Type: CSV (xsd:string) Multi-Valued: NO

Description: The <u>upnp:genre@extended</u> property MUST be a CSV list of genre names, which are individually displayable strings, representing increasingly precise (sub)genre names. The list MUST be ordered with the most general genre first. The first entry in the list MUST be equal to the value of the <u>upnp:genre</u> property.

Example: "Sports, Basketball, NBA"

Default Value: None.

B.4.2 <u>upnp:album</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The <u>uppp:album</u> property indicates the title of the album to which the content item belongs.

Default Value: None.

B.4.3 upnp:playlist

Namespace: upnp Property Data Type: xsd:string Multi-Valued: YES

Description: The <u>uppp:playlist</u> property indicates the name of a playlist (the <u>de:title</u> of a <u>playlistItem</u>) to which

the content item belongs.

Default Value: None.

B.5 Associated Resources Properties

Table B-7: Associated Resources Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|---------------------------|------|------------|------------|----------------|
| upnp:albumArtURI | upnp | xsd:anyURI | <u>YES</u> | Appendix B.5.1 |
| upnp:artistDiscographyURI | upnp | xsd:anyURI | <u>NO</u> | Appendix B.5.2 |
| upnp:lyricsURI | upnp | xsd:anyURI | <u>NO</u> | Appendix B.5.3 |
| dc:relation | dc | xsd:string | <u>YES</u> | Appendix B.5.4 |

B.5.1 upnp:albumArtURI

Namespace: upnp Property Data Type: xsd:anyURI Multi-Valued: <u>YES</u>

Description: The <u>upnp:albumArtURI</u> property contains a reference to album art. The value MUST be a properly

escaped URI as described in [RFC 2396].

Default Value: None.

B.5.2 <u>upnp:artistDiscographyURI</u>

Namespace: upnp Property Data Type: xsd:anyURI Multi-Valued: NO

Description: The <u>uppp:artistDiscographyURI</u> property contains a reference to the artist's discography. The

value MUST be a properly escaped URI as described in [RFC 2396].

Default Value: None.

B.5.3 <u>upnp:lyricsURI</u>

Namespace: upnp Property Data Type: xsd:anyURI Multi-Valued: NO

Description: The <u>upnp:lyricsURI</u> property contains a reference to lyrics of the song or of the whole album. The

value MUST be a properly escaped URI as described in [RFC 2396].

Default Value: None.

B.5.4 dc:relation

Namespace: dc Property Data Type: xsd:string Multi-Valued: YES

Description: See http://dublincore.org/documents/dces. The value MUST be a properly escaped URI as

described in [RFC 2396].

Default Value: None.

B.6 Storage-Related Properties

Table B-8: Storage-Related Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|--------------------------|------|------------|-----------|----------------|
| upnp:storageTotal | upnp | xsd:long | <u>NO</u> | Appendix B.6.1 |
| upnp:storageUsed | upnp | xsd:long | <u>NO</u> | Appendix B.6.2 |
| upnp:storageFree | upnp | xsd:long | <u>NO</u> | Appendix B.6.3 |
| upnp:storageMaxPartition | upnp | xsd:long | <u>NO</u> | Appendix B.6.4 |
| upnp:storageMedium | upnp | xsd:string | <u>NO</u> | Appendix B.6.5 |

B.6.1 <u>upnp:storageTotal</u>

Namespace: upnp Property Data Type: xsd:long Multi-Valued: NO

Description: The *upnp:storageTotal* property contains the total capacity, in bytes, of the storage represented by

the container. Value -1 is reserved to indicate that the capacity is unknown.

Default Value: None.

B.6.2 <u>upnp:storageUsed</u>

Namespace: upnp Property Data Type: xsd:long Multi-Valued: NO

Description: The <u>upnp:storageUsed</u> property contains the combined space, in bytes, used by all the objects held in the storage represented by the container. Value -1 is reserved to indicate that the space is unknown.

B.6.3 upnp:storageFree

Namespace: upnp Property Data Type: xsd:long Multi-Valued: NO

Description: The <u>uppp:storageFree</u> property contains the total free capacity, in bytes, of the storage represented

by the container. Value -1 is reserved to indicate that the capacity is unknown.

Default Value: None.

B.6.4 <u>upnp:storageMaxPartition</u>

Namespace: upnp Property Data Type: xsd:long Multi-Valued: NO

Description: The <u>upnp:storageMaxPartition</u> property contains the largest amount of space, in bytes, available for storing a single resource in the container. Value -1 is reserved to indicate that the amount of space is

unknown.

Default Value: None.

B.6.5 <u>upnp:storageMedium</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:storageMedium</u> property indicates the type of storage medium used for the content.

Potentially useful for user-interface purposes.

Default Value: "UNKNOWN".

B.6.5.1 allowedValueList for the *upnp:storageMedium* Property

See Table 2-4, "allowedValueList for <u>PlaybackStorageMedium</u> and <u>RecordStorageMedium</u>" of the AVTransport:1 service specification.

B.7 General Description (mainly for UI purposes) Properties

Table B-9: General Description (mainly for UI purposes) Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|----------------------------|------|-------------|------------|-----------------|
| dc:description | dc | xsd:string | <u>NO</u> | Appendix B.7.1 |
| upnp:longDescription | upnp | xsd:string | <u>NO</u> | Appendix B.7.2 |
| upnp:icon | upnp | xsd:anyURI | <u>NO</u> | Appendix B.7.3 |
| upnp:region | upnp | xsd:string | <u>NO</u> | Appendix B.7.4 |
| dc:rights | dc | xsd:string | <u>YES</u> | Appendix B.7.5 |
| <u>dc:date</u> | dc | xsd:string | <u>NO</u> | Appendix B.7.6 |
| <u>dc:language</u> | dc | xsd:string | <u>YES</u> | Appendix B.7.7 |
| upnp:playbackCount | upnp | xsd:int | <u>NO</u> | Appendix B.7.8 |
| upnp:lastPlaybackTime | upnp | xsd:string | <u>NO</u> | Appendix B.7.9 |
| upnp:lastPlaybackPosition | upnp | xsd:string | <u>NO</u> | Appendix B.7.10 |
| upnp:recordedStartDateTime | upnp | xsd:string | <u>NO</u> | Appendix B.7.11 |
| upnp:recordedDuration | upnp | xsd:string | <u>NO</u> | Appendix B.7.12 |
| upnp:recordedDayOfWeek | upnp | xsd:string | <u>NO</u> | Appendix B.7.13 |
| upnp:srsRecordScheduleID | upnp | xsd:string | <u>NO</u> | Appendix B.7.14 |
| upnp:srsRecordTaskID | upnp | xsd:string | <u>NO</u> | Appendix B.7.15 |
| upnp:recordable | upnp | xsd:boolean | <u>NO</u> | Appendix B.7.16 |

B.7.1 dc:description

Namespace: dc Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>dc:description</u> property contains a brief description of the content item. See

http://dublincore.org/documents/dces.

Default Value: None.

B.7.2 <u>upnp:longDescription</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:longDescription</u> property contains a few lines of description of the content item (longer

than the <u>dc:description</u> property).

Default Value: None.

B.7.3 <u>upnp:icon</u>

Namespace: upnp Property Data Type: xsd:anyURI Multi-Valued: NO

Description: The <u>upnp:icon</u> property contains a URI to some icon that a control point can use in its UI to display the content, for example, a CNN logo for a Tuner channel. It is RECOMMENDED that the same format be used as is used for the icon element in the UPnP device description document schema (PNG). The value MUST be a properly escaped URI as described in [RFC 2396].

Default Value: None.

B.7.4 <u>upnp:region</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:region</u> property contains some identification of the region, associated with the source of the object, for example, "US", "Latin America", "Seattle".

Default Value: None.

B.7.5 upnp:rights

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The <u>uppp:rights</u> property contains some descriptive information about the legal rights held in or over this resource. (http://dublincore.org/documents/dces)

Default Value: None.

B.7.6 dc:date

Namespace: dc Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>dc:date</u> property contains the primary date of the content. The format MUST be compliant to [ISO 8601] and SHOULD be compliant to [RFC 3339]. See http://dublincore.org/documents/dces.

Examples:

- 2004-05-14
- 2004-05-14T14:30:05
- 2004-05-14T14:30:05+09:00

B.7.7 dc:language

Namespace: dc Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The <u>dc:language</u> property indicates one of the languages used in the content as defined by RFC 3066, for example, "en-US". See http://dublincore.org/documents/dces.

Default Value: None.

B.7.8 upnp:playbackCount

Namespace: upnp Property Data Type: xsd:int Multi-Valued: NO

Description: The <u>upnp:playbackCount</u> property contains the number of times the content has been played. The special value -1 means that the content has been played but the count is unknown. The criteria for determining whether the content has been played, is device dependent.

Default Value: None.

B.7.9 <u>upnp:lastPlaybackTime</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The *uppp:lastPlaybackTime* property contains the date&ime of the last playback.

The format of the <u>upnp:lastPlaybackTime</u> property MUST comply with the date-time syntax as defined in Annex D.

The criteria for determining when the content has been played last, is device dependent.

Default Value: None.

B.7.10 upnp:lastPlaybackPosition

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:lastPlaybackPosition</u> property conbtains the time offset within the content where the last playback was suspended.

The format of the <u>upnp:lastPlaybackPosition</u> property MUST comply with the duration syntax as defined in Annex D.

The criteria for determining the time offset in the content where the playback of the content has been suspended, is device dependent.

Default Value: None.

B.7.11 upnp:recordedStartDateTime

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:recordedStartDateTime</u> property contains the date&time when the recording <u>started</u>.

The format of the *uppp:recordedStartDateTime* property MUST comply with the date-time syntax as defined in Annex D

Default Value: None.

B.7.12 upnp:recordedDuration

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:recordedDuration</u> property contains the duration of the recorded content.

The format of the *upnp:recordedDuration* property MUST comply with the duration syntax as defined in Annex D.

B.7.13 <u>upnp:recordedDayOfWeek</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:recordedDayOfWeek</u> property contains the day of the week when the recording <u>started</u>.

Sorting for this property is based on the order in Table B-10. Ascending: first table entry first.

Default Value: None.

B.7.13.1 allowedValueList for the <u>upnp:recordedDayOfWeek</u> Property

Table B-10: allowedValueList for the upnp:recordedDayOfWeek Property

| Value | R/O | Description |
|----------------|----------|-------------|
| " <u>SUN</u> " | <u>R</u> | |
| " <u>MON</u> " | <u>R</u> | |
| " <u>TUE</u> " | <u>R</u> | |
| " <u>WED</u> " | <u>R</u> | |
| " <u>THU</u> " | <u>R</u> | |
| " <u>FRI</u> " | <u>R</u> | |
| " <u>SAT</u> " | <u>R</u> | |

B.7.14 <u>upnp:srsRecordScheduleID</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:srsRecordScheduleID</u> property contains the value of the <u>srs:@id</u> property of the <u>srs:recordSchedule</u> object that was used to create this recorded content. Refer to the ScheduledRecording service specification [SRS] for details.

Default Value: None.

B.7.15 upnp:srsRecordTaskID

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:srsRecordTaskID</u> property contains the value of the <u>srs:@id</u> property of the <u>srs:recordTask</u> object that was used to create this recorded content. Refer to the ScheduledRecording service specification [SRS] for details.

Default Value: None.

B.7.16 <u>upnp:recordable</u>

Namespace: upnp Property Data Type: xsd: boolean Multi-Valued: NO

Description: When set to "<u>I</u>", the content represented by this object can potentially be used for recording purposes. If the object is not self-contained (such as an object of class other than "<u>object.item.epgItem</u>"), other information may be needed to set up the recording. When set to "<u>O</u>", the content represented by this object is not accessible for recording due to various reasons, such as hardware limitations.

Default Value: "1".

B.8 Recorded Object-related Properties

Table B-11: Recorded Object-related Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|-------------------------|------|-----------------|------------|------------------|
| upnp:programTitle | upnp | xsd:string | <u>NO</u> | Appendix B.8.1 |
| <u>upnp:seriesTitle</u> | upnp | xsd:string | <u>NO</u> | Appendix B.8.2 |
| upnp:programID | upnp | xsd:string | <u>NO</u> | Appendix B.8.3 |
| upnp:programID@type | upnp | xsd:string | <u>NO</u> | Appendix B.8.3.1 |
| upnp:seriesID | upnp | xsd:string | <u>NO</u> | Appendix B.8.4 |
| upnp:seriesID@type | upnp | xsd:string | <u>NO</u> | Appendix B.8.4.1 |
| upnp:channelID | upnp | xsd:string | <u>YES</u> | Appendix B.8.5 |
| upnp:channelID@type | upnp | xsd:string | <u>NO</u> | Appendix B.8.5.1 |
| upnp:episodeCount | upnp | xsd:unsignedInt | <u>NO</u> | Appendix B.8.6 |
| upnp:episodeNumber | upnp | xsd:unsignedInt | <u>NO</u> | Appendix B.8.7 |
| upnp:programCode | upnp | xsd:string | <u>NO</u> | Appendix B.8.8 |
| upnp:programCode@type | upnp | xsd:string | <u>NO</u> | Appendix B.8.8.1 |
| upnp:rating | upnp | xsd:string | <u>NO</u> | Appendix B.8.9 |
| upnp:rating@type | upnp | xsd:string | <u>NO</u> | Appendix B.8.9.1 |
| <u>upnp:episodeType</u> | upnp | xsd:string | <u>NO</u> | Appendix B.8.10 |

B.8.1 <u>upnp:programTitle</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:programTitle</u> property contains the name of the program. This is most likely obtained from a database that contains program-related information, such as an Electronic Program Guide.

Example: "Friends Series Finale".

Note: To be precise, this is different from the <u>de:title</u> property which indicates a friendly name for the ContentDirectory service *object*. However, in many cases, the <u>de:title</u> property will be set to the same value as the <u>upnp:programTitle</u> property.

Default Value: None.

B.8.2 <u>upnp:seriesTitle</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:seriesTitle</u> property contains the name of the series. This is most likely obtained from a database that contains program-related information, such as an Electronic Program Guide.

B.8.3 upnp:programID

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:programID</u> property contains the unique ID of a program.

When this content is created via a ScheduledRecording service, this is the value of the <u>srs:matchedID</u> property of the <u>recordTask</u> that generated this content. Otherwise, the <u>upnp:programID</u> property value is set by the ContentDirectory service based on some device dependent information, such as an EPG database.

The format and semantics are identical to those of the <u>srs:matchedID</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

Default Value: None.

B.8.3.1 upnp:programID@type

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:programID@type</u> property indicates the type of the ID that is contained in the <u>uppp:programID</u> property. The format and allowed values are identical to those of the <u>srs:matchedID@type</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

The <u>upnp:programID@type</u> property is REQUIRED if the <u>upnp:programID</u> property is specified. **Default Value**: N/A – The property is REQUIRED when the <u>upnp:programID</u> property is present.

B.8.4 upnp:seriesID

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:seriesID</u> property contains the unique ID of a series.

When this content is created via a ScheduledRecording service, this is the value of the <u>srs:matchedID</u> property of the <u>recordTask</u> that generated this content. Otherwise, the <u>upnp:seriesID</u> property value is set by the ContentDirectory service based on some device dependent information, such as an EPG database.

The format and semantics are identical to those of the <u>srs:matchedID</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

Default Value: None.

B.8.4.1 <u>upnp:seriesID@type</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:seriesID@type</u> property indicates the type of the ID that is contained in the <u>upnp:seriesID</u> property. The format and allowed values are identical to those of the <u>srs:matchedID@type</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

The <u>upnp:seriesID@type</u> property is REQUIRED if the <u>upnp:seriesID</u> property is specified.

Default Value: N/A – The property is REQUIRED when the <u>upnp:seriesID</u> property is present.

B.8.5 upnp:channelID

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: When this content is created via a ScheduledRecording service, the <u>upnp:channelID</u> property identifies the channel that was the source. Otherwise, the <u>upnp:channelID</u> value indicates the channel that is associated with the content item. For example, when present in an object that represents a tuner channel, it contains the ID of that channel.

The possible formats and the dependency on the <u>upnp:channelID@type</u> property are identical to the possible formats of the <u>srs:scheduledChannelID</u> and its dependency on the <u>srs:scheduledChannelID@type</u> property as described in the ScheduledRecording service [SRS].

The <u>upnp:channelID</u> property is multi-valued so that different formats can be used to identify a particular channel. For example, if both the analog channel number and the analog channel frequency are known for the same channel, they can be advertised through the following construct:

```
<upnp:channelID type="ANALOG">5</upnp:channelID>
<upnp:channelID type="FREQUENCY">79000000</upnp:channelID>
```

When multiple instances of the *upnp:channelID* property are included, they MUST refer to the same channel.

Default Value: None.

B.8.5.1 upnp:channelID@type

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:channelID@type</u> property determines the format that is used for the <u>upnp:channelID</u> property as defined above.

The possible formats and allowed values of the <u>upnp:channelID@type</u> property are identical to the possible formats of the <u>srs:scheduledChannelID@type</u> property as described in the ScheduledRecording service specification [SRS].

The <u>upnp:channelID@type</u> property is REQUIRED if the <u>upnp:channelID</u> property is specified. **Default Value**: N/A – The property is REQUIRED when the <u>upnp:channelID</u> property is present.

B.8.6 upnp:episodeCount

Namespace: upnp Property Data Type: xsd: unsignedInt Multi-Valued: NO

Description: The <u>uppp:episodeCount</u> property contains the total number of episodes in the series to which this

content belongs.

Default Value: None.

B.8.7 <u>upnp:episodeNumber</u>

Namespace: upnp Property Data Type: xsd:unsignedInt Multi-Valued: NO

Description: The <u>upnp:episodeCount</u> property contains the episode number of this recorded content within the series to which this content belongs.

B.8.8 upnp:programCode

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:programCode</u> property contains a unique program code.

When this content is created via a ScheduledRecording service, this is the value of the <u>srs:taskProgramCode</u> property of the <u>recordTask</u> that generated this content. Otherwise, the <u>upnp:programCode</u> property value is set by the ContentDirectory service based on some device dependent information, such as an EPG database.

The format and semantics are identical to those of the <u>srs:taskProgramCode</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

Default Value: None.

B.8.8.1 upnp:programCode@type

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:programCode@type</u> property indicates t indicates the type of the program guide service that defines the program code specified in the <u>upnp:programCode</u> property. The format and allowed values are identical to those of the <u>srs:taskProgramCode@type</u> property, defined in the ScheduledRecording service specification. See [SRS] for details.

The <u>upnp:programCode@type</u> property is REQUIRED if the <u>upnp:programCode</u> property is specified. **Default Value**: N/A – The property is REQUIRED when the <u>upnp:programCode</u> property is present.

B.8.9 *upnp:rating*

Namespace: upnp Property Data Type: xsd:string Multi-Valued: YES

Description: The <u>upnp:rating</u> property contains the viewer rating value of the content of this item expressed in the rating system indicated by the <u>upnp:rating@type</u> property. The format and semantics of the <u>upnp:rating</u> property are identical to those of the <u>srs:matchedRating</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

Default Value: None.

B.8.9.1 upnp:rating@type

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:rating@type</u> property indicates the rating system used in the <u>upnp:rating</u> property. The format and allowed values of the <u>upnp:rating@type</u> property are identical to those of the <u>srs:matchedRating@type</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

The <u>upnp:rating@type</u> property is highly RECOMMENDED if the <u>upnp:rating</u> property is specified.

Default Value: N/A.

B.8.10 upnp:episodeType

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:episodeType</u> property value indicates the broadcast novelty (for example, "<u>FIRST-RUN</u>" or "<u>REPEAT</u>") of this content item. The format and allowed values of the <u>upnp:episodeType</u> property are identical to those of the <u>srs:matchedEpisodeType</u> property, defined in the ScheduledRecording service specification. Refer to the ScheduledRecording service specification [SRS] for details.

B.9 User Channel and EPG Related Properties

Table B-12: User Channel and EPG Related Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|--------------------------|------|-------------|------------|------------------|
| upnp:channelGroupName | upnp | xsd:string | <u>NO</u> | Appendix B.9.1 |
| upnp:channelGroupName@id | upnp | xsd:string | <u>NO</u> | Appendix B.9.1.1 |
| upnp:callSign | upnp | xsd:string | <u>NO</u> | Appendix B.9.2 |
| upnp:networkAffiliation | upnp | xsd:string | <u>NO</u> | Appendix B.9.3 |
| upnp:serviceProvider | upnp | xsd:string | <u>NO</u> | Appendix B.9.4 |
| upnp:price | upnp | xsd:float | <u>YES</u> | Appendix B.9.5 |
| upnp:price@currency | upnp | xsd:string | <u>NO</u> | Appendix B.9.5.1 |
| upnp:payPerView | upnp | xsd:boolean | <u>NO</u> | Appendix B.9.6 |
| upnp:epgProviderName | upnp | xsd:string | <u>NO</u> | Appendix B.9.7 |
| upnp:dateTimeRange | upnp | xsd:string | <u>NO</u> | Appendix B.9.8 |

B.9.1 <u>upnp:channelGroupName</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:channelGroupName</u> property contains the user friendly name of the channelGroup.

Examples: "Digital Terrestrial", "DirecTV"

A channel group defines a group of channels. A device that has multiple tuners may provide multiple channel groups. Moreover, a physical tuner device may provide multiple channel groups (for example, a set-top-box that contains a single tuner but supports three different input connections: terrestrial, cable, and satellite).

In a channel group, channels may be identified in various ways. For example, <u>upnp:channelID</u>, <u>upnp:channelName</u>, or <u>upnp:channelNr</u> may be used for that purpose.

Default Value: None.

B.9.1.1 upnp:channelGroupName@id

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:channelGroupName@id</u> property contains the ID of a channel group to differentiate it from other channel groups implemented in a ContentDirectory service.

The format of the <u>upnp:channelGroupName@id</u> property is as follows:

<ICANN registered domain> "_" <channel group id defined in the domain>

Example: "broadcast.com DigitalSatellite"

The <u>upnp:channelGroupName@id</u> property is REQUIRED if the <u>upnp:channelGroupName</u> property is specified.

Default Value: N/A – The property is REQUIRED when the <u>upnpchannelGroupName</u> property is present.

B.9.2 <u>upnp:callSign</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:callSign</u> property contains the broadcast station call sign of the associated broadcast channel. This is typically used for live content or recorded content.

Example: "KGW".

If the <u>upnp:callSign</u> property is supported and <u>upnp:class</u> = "<u>object.item.audioItem.audioBroadcast</u>" then the <u>upnp:radioCallSign</u> property MUST also be supported and MUST be set equal to the value of the <u>upnp:callSign</u> property.

B.9.3 <u>upnp:networkAffiliation</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:networkAffiliation</u> property contains the name of the broadcast network or distribution

network associated with this content. This is typically used for live content or recorded content.

Examples: "NBC", "CBS", "BBC".

Default Value: None.

B.9.4 upnp:serviceProvider

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:serviceProvider</u> property contains the friendly name of the service provider of this content. This is typically used for live content or recorded content. Note that one service provider may provide multiple channel groups.

multiple channel groups.

Examples: "CANAL+", "Echostar", "SkyLife".

Default Value: None.

B.9.5 upnp:price

Namespace: upnp Property Data Type: xsd:float Multi-Valued: <u>YES</u>

Description: The *uppp:price* property contains the price for a broadcast, series, program, movie, etc.

Default Value: None.

B.9.5.1 upnp:price@currency

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:price@currency</u> property indicates the unit of currency used for the <u>upnp:price</u> property.

The <u>upnp:price@currency</u> property is REQUIRED if the <u>upnp:price</u> property is specified.

Default Value: N/A – The property is REQUIRED when the *uppp:price* property is present.

B.9.6 upnp:payPerView

Namespace: upnp Property Data Type: xsd:boolean Multi-Valued: NO

Description: The <u>upnp:payPerView</u> property indicates whether the object represents pay-per-view content. When set to "<u>l</u>", the object is a pay-per-view object. When set to "<u>o</u>", the object is not a pay-per-view object.

Default Value: None.

B.9.7 upnp:epgProviderName

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:epgProviderName</u> property indicates the name of the Electronic Program Guide service

provider.

Default Value: None.

B.9.8 upnp:dateTimeRange

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:dateTimeRange</u> property indicates that all EPG items found in this container's subtree exist within this time range. The format of the <u>upnp:dateTimeRange</u> property MUST comply with the date-time-range syntax as defined in Annex D.

B.10 Radio Broadcast Properties

Table B-13: Radio Broadcast Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|---------------------|------|------------|-----------|-----------------|
| upnp:radioCallSign | upnp | xsd:string | <u>NO</u> | Appendix B.10.1 |
| upnp:radioStationID | upnp | xsd:string | <u>NO</u> | Appendix B.10.2 |
| upnp:radioBand | upnp | xsd:string | <u>NO</u> | Appendix B.10.3 |

B.10.1 <u>upnp:radioCallSign</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:radioCallSign</u> property contains a radio station call sign, for example, "KSJO".

Default Value: None.

B.10.2 <u>upnp:radioStationID</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The *uppp:radioStationID* property contains some identification, for example, "107.7", broadcast

frequency of the radio station.

Default Value: None.

B.10.3 upnp:radioBand

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:radioBand</u> property contains the radio station frequency band.

Default Value: None.

B.10.3.1 allowedValueList for the <u>upnp:radioBand</u> Property

Table B-14: allowedValueList for the upnp:radioBand Property

| Value | R/O | Description |
|----------------------|----------|-------------|
| " <u>AM</u> " | <u>O</u> | |
| " <u>FM</u> " | <u>O</u> | |
| " <u>Shortwave</u> " | <u>O</u> | |
| " <u>Internet</u> " | <u>O</u> | |
| " <u>Satellite</u> " | <u>O</u> | |
| Vendor-defined | <u>X</u> | |

B.11 Video Broadcast Properties

Table B-15: Video Broadcast Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|-------------------------|------|------------|------------|-----------------|
| upnp:channelNr | upnp | xsd:int | <u>NO</u> | Appendix B.11.1 |
| upnp:channelName | upnp | xsd:string | <u>NO</u> | Appendix B.11.2 |
| upnp:scheduledStartTime | upnp | xsd:string | <u>YES</u> | Appendix B.11.3 |
| upnp:scheduledEndTime | upnp | xsd:string | <u>YES</u> | Appendix B.11.4 |

B.11.1 upnp:channelNr

Namespace: upnp Property Data Type: xsd:int Multi-Valued: NO

Description: The <u>uppp:channelNr</u> property contains the number of the associated broadcast channel. This is typically used for live content or recorded content.

If there exists a <u>upnp:channelID</u> property with its dependent property <u>upnp:channelID@type</u> property set to "<u>DIGITAL</u>", then the <u>upnp:channelNr</u> property MUST be set equal to the major channel number from that <u>upnp:channelID</u> property.

Else, if there exists a <u>upnp:channelID</u> property with its dependent <u>upnp:channelID@type</u> property set to "<u>ANALOG</u>", then the <u>upnp:channelNr</u> property MUST be set equal to the value of t<u>hat upnp:channelID</u> property.

Else, the *upnp:channelNr* property MUST NOT exist.

Default Value: None.

B.11.2 upnp:channelName

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:channelName</u> property contains the user-friendly name of the associated broadcast

channel. This is typically used for live or recorded content.

Default Value: None.

B.11.3 upnp:scheduledStartTime

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The *uppp:scheduledStartTime* property is used to indicate the start time of a scheduled program, intended for use by tuners. The format MUST be compliant to [ISO 8601] and SHOULD be compliant to [RFC 3339].

Default Value: None.

B.11.4 upnp:scheduledEndTime

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The *upnp:scheduledEndTime* property is used to indicate the end time of a scheduled program, intended for use by tuners. The format MUST be compliant to [ISO 8601] and SHOULD be compliant to [RFC 3339].

Default Value: None.

B.12 Physical Tuner Status-related Properties

Table B-16: Physical Tuner Status-related Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|---------------------|------|-------------|-----------|-----------------|
| upnp:signalStrength | upnp | xsd:int | <u>NO</u> | Appendix B.12.1 |
| upnp:signalLocked | upnp | xsd:boolean | <u>NO</u> | Appendix B.12.2 |
| upnp:tuned | upnp | xsd:boolean | <u>NO</u> | Appendix B.12.3 |

B.12.1 upnp:signalStrength

Namespace: upnp Property Data Type: xsd:int Multi-Valued: NO

Description: The <u>upnp:signalStrength</u> property contains the relative strength of the signal that is used to retrieve the content for the item. A value of 0 indicates "no signal detected". A value of 100 indicates "best possible" signal strength. A value of -1 indicates that the signal strength is currently unknown. Values less than -1 or greater than 100 are reserved for future use and MUST be treated as -1.

A change in the value of this property does not result in a change in the <u>SystemUpdateID</u> state variable or the corresponding <u>ContainerUpdateIDs</u> state variable.

Default Value: None.

B.12.2 upnp:signalLocked

Namespace: upnp Property Data Type: xsd:boolean Multi-Valued: NO

Description: The <u>upnp:signalLocked</u> property indicates whether the signal strength is sufficiently strong to enable the hardware to lock onto the signal at the current target frequency. When set to "<u>I</u>", the signal strength is too low for the hardware to lock onto it. When set to "<u>O</u>", the signal strength is too low for the hardware to lock onto it

A change in the value of this property does not result in a change in the <u>SystemUpdateID</u> state variable or the corresponding <u>ContainerUpdateIDs</u> state variable.

Default Value: None.

B.12.3 upnp:tuned

Namespace: upnp Property Data Type: xsd:boolean Multi-Valued: NO

Description: The <u>upnp:tuned</u> property indicates whether a hardware resource is currently tuned to retrieve the content represented by this item. When set to "<u>I</u>", there is a hardware resource currently tuned to this item. When set to "<u>O</u>", there is no hardware resource currently tuned.

Default Value: None.

B.13 Bookmark-related Properties

Table B-17: Bookmark-related Properties Overview

| Property Name | NS | Data Type | M-Val | Reference |
|--|-----------|-------------|------------|-------------------|
| <u>@neverPlayable</u> | DIDL-Lite | xsd:boolean | <u>NO</u> | Appendix B.13.1 |
| upnp:bookmarkID | upnp | xsd:string | <u>YES</u> | Appendix B.13.2 |
| upnp:bookmarkedObjectID | upnp | xsd:string | <u>NO</u> | Appendix B.13.3 |
| upnp:deviceUDN | upnp | xsd:string | <u>NO</u> | Appendix B.13.4 |
| upnp:deviceUDN@serviceType | upnp | xsd:string | <u>NO</u> | Appendix B.13.4.1 |
| upnp:deviceUDN@serviceId | upnp | xsd:string | <u>NO</u> | Appendix B.13.4.2 |
| upnp:stateVariableCollection | upnp | xsd:string | <u>YES</u> | Appendix B.13.5 |
| upnp:stateVariableCollection@
serviceName | upnp | xsd:string | <u>NO</u> | Appendix B.13.5.1 |
| upnp:stateVariableCollection@
rcsInstanceType | upnp | xsd:string | <u>NO</u> | Appendix B.13.5.2 |

B.13.1 @neverPlayable

Namespace: upnp Property Data Type: xsd:boolean Multi-Valued: NO

Description: The <u>@neverPlayable</u> property indicates whether an item or container will *ever* have normal playable content. A value of "<u>I</u>" indicates that the associated item or container will never have normal playable content. Furthermore, for a container, the complete subtree underneath the container will also never have normal playable content. A value of "<u>0</u>" indicates that the item or subtree MAY contain playable content.

The value of this property MUST be static.

Default Value: "0".

B.13.2 upnp:bookmarkID

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The *uppp:bookmarkID* property contains the object ID of a bookmark item that is associated with

this content item and that marks a specific location within its content.

Default Value: None.

B.13.3 <u>upnp:bookmarkedObjectID</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:bookmarkedObjectID</u> property contains the object ID of the content item that is

bookmarked by this bookmark.

Default Value: None.

B.13.4 upnp:deviceUDN

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>uppp:deviceUDN</u> property contains the UDN of the device whose state information is captured

in the values of the *upnp:stateVariableCollection* properties within the same bookmark item.

Default Value: None.

B.13.4.1 upnp:deviceUDN@serviceType

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:deviceUDN@serviceType</u> property contains the service type of the device whose UDN is stored in the associated <u>upnp:deviceUDN</u> property. Note that the service type includes the name and version number, such as "AVTransport:1".

The <u>upnp:deviceUDN@serviceType</u> property is REQUIRED if the <u>upnp:deviceUDN</u> property is specified.

Default Value: N/A – The property is REQUIRED when the <u>upnp:deviceUDN</u> property is present.

B.13.4.2 upnp:deviceUDN@serviceId

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:deviceUDN@serviceId</u> property contains the serviceId of the device whose UDN is stored in the associated <u>upnp:deviceUDN</u> property.

The <u>uppp:deviceUDN@serviceId</u> property is REQUIRED if the <u>uppp:deviceUDN</u> property is specified.

Default Value: N/A – The property is REQUIRED when the *upnp:deviceUDN* property is present.

B.13.5 upnp:stateVariableCollection

Namespace: upnp Property Data Type: xsd:string Multi-Valued: YES

Description: The <u>uppp:stateVariableCollection</u> property holds a <u>stateVariableValuePairs XML Document</u> which encapsulates the collected state variables and their values. See [AVS-XSD].

Example:

The following illustrates a typical example of the *upnp:stateVariableCollection* property content:

```
<?xml version="1.0" encoding="UTF-8"?>
<stateVariableValuePairs
xmlns="urn:schemas-upnp-org:av:avs"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
    urn:schemas-upnp-org:av:avs
    http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
    <stateVariable variableName="CurrentPlayMode">
        NORMAL
    </stateVariable>
    <stateVariable variableName="CurrentTrack">
        3
    </stateVariable>
    <!-- More state variable value pairs can be inserted here -->
</stateVariableValuePairs>
```

Default Value: None.

B.13.5.1 upnp:stateVariableCollection@serviceName

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:stateVariableCollection@serviceName</u> property identifies from which service the state variables were retrieved.

The <u>upnp:stateVariableCollection@serviceName</u> property is REQUIRED if the <u>upnp:stateVariableCollection</u> property is specified.

Default Value: N/A – The property is REQUIRED when the <u>upnp:stateVariableCollection</u> property is present.

B.13.5.2 upnp:stateVariableCollection@rcsInstanceType

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:stateVariableCollection@rcsInstanceType</u> property specifies whether the RenderingControl service instance is pre-mix or post-mix. It MUST be specified if the state variable collection originates from a RenderingControl service.

Default Value: N/A – The property is REQUIRED when the collection originates from a RenderingControl servicet.

B.13.5.2.1 allowedValueList for the <u>upnp:stateVariableCollection@rcsInstanceType</u> Property

Table B-18: allowedValueList for the upnp:stateVariableCollection@rcsInstanceType Property

Value	R/O	Description
"pre-mix"	<u>R</u>	
" <u>post-mix</u> "	<u>R</u>	

B.14 Miscellaneous Properties

Table B-19: Miscellaneous Properties Overview

Property Name	NS	Data Type	M-Val	Reference
upnp:DVDRegionCode	upnp	xsd:int	<u>NO</u>	Appendix B.14.1
upnp:originalTrackNumber	upnp	xsd:int	<u>NO</u>	Appendix B.14.2
upnp:toc	upnp	xsd:string	<u>NO</u>	Appendix B.14.3
upnp:userAnnotation	upnp	xsd:string	<u>YES</u>	Appendix B.14.4

B.14.1 <u>upnp:DVDRegionCode</u>

Namespace: upnp Property Data Type: xsd:int Multi-Valued: NO

Description: The <u>uppp:DVDRegionCode</u> property contains the region code of the DVD disc.

Default Value: None.

B.14.2 <u>upnp:originalTrackNumber</u>

Namespace: upnp Property Data Type: xsd:int Multi-Valued: NO

Description: The <u>upnp:originalTrackNumber</u> property contains the original track number on an audio CD or

other medium.

Default Value: None.

B.14.3 upnp:toc

Namespace: upnp Property Data Type: xsd:string Multi-Valued: NO

Description: The <u>upnp:toc</u> property contains the table of contents of the object.

Default Value: None.

B.14.4 <u>upnp:userAnnotation</u>

Namespace: upnp Property Data Type: xsd:string Multi-Valued: <u>YES</u>

Description: The <u>upnp:userAnnotation</u> property is a general-purpose property where a user can annotate an

object with some user-specific information.

Annex C (normative)

AV Working Committee Class Definitions

C.1 Class Hierarchy

The ContentDirectory service exposes a class hierarchy which is used to type all objects that can be retrieved from it. Each class is named using a string of the form described in Section C.1.1, "Class name syntax" below.

For each class, some properties are REQUIRED, others are OPTIONAL and some are PROHIBITED.

A class that is derived from another class MUST include all of the member properties of the parent class. The definition of a derived class MAY make some optional properties of the base class REQUIRED.

Each class definition includes a list of properties. Each property is expressed in XML as either an XML Element or an XML Attribute. Some independent properties are multi-valued for a class, meaning that, in an XML instance of the class, the property may occur more than once.

(Note that the set of properties that MUST be returned in the <u>Result</u> argument of the <u>Browse()</u> and <u>Search()</u> actions are only governed by the DIDL-Lite Schema [DIDL-LITE-XSD] requirements and not by any additional requirements, imposed by the class definitions.)

The support level for a dependent property varies based on the support level of its independent property. If the independent property does not exist, the dependent property is PROHIBITED. If the independent property is REQUIRED or OPTIONAL, its associated dependent properties can be either REQUIRED or OPTIONAL. REQUIRED means that the dependent property MUST exist if and only if the independent property exists. OPTIONAL means that the dependent property MAY exist but only if the independent property exists.

This Appendix defines three classes: the base class <u>object</u> and its two derived classes <u>object.item</u> and <u>object.container</u>, which make up the basic hierarchy from which all other classes (UPnP- or vendor-defined) are derived

In addition to these classes, the AV Working Committee has defined a number of class descriptions that are derived from either the <u>item</u> or <u>container</u> classes.

Figure 1 and

Figure 2 below show the hierarchy of these AV Working Committee-defined class definitions.

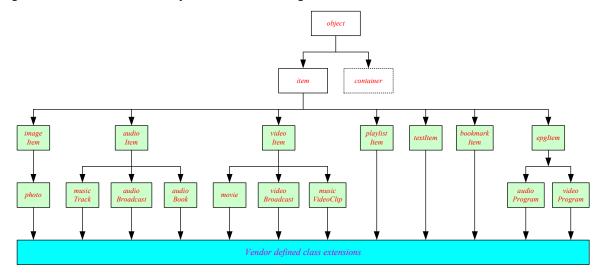


Figure 1: Class hierarchy for the item base class

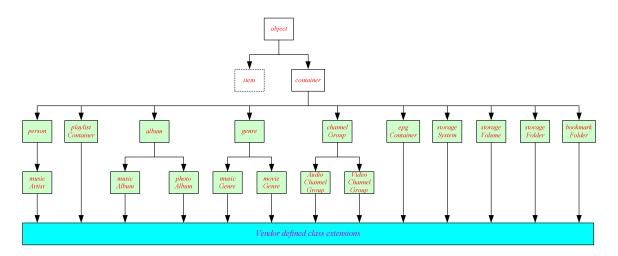


Figure 2: Class hierarchy for the container base class

For each class in these figures, the REQUIRED and OPTIONAL properties that apply to instances of the class are listed. Any device that adds a property whose description matches one of the AV Working Committee-defined property descriptions MUST use the AV Working Committee-defined property name. In addition, any device that uses a property name from the ContentDirectory service specification MUST use it with the same semantics as the AV Working Committee-defined description of that property. ContentDirectory service providers are free to add other properties than those defined in Annex B Annex Bto instances of one of the classes below, from any kind of XML namespace.

C.1.1 Class name syntax

Class name syntax is formally described using EBNF as described in Section 1.2.3, "Extended Backus-Naur Form".

C.1.2 Class Properties Overview

The following table presents a complete overview of all the defined properties with an indication in which classes these properties are actually used, either OPTIONAL or REQUIRED. Independent properties that are marked as REQUIRED are REQUIRED as long as their associated independent property exists. Red cells indicate that the property is PROHIBITED in that class. Blue cells indicate that the property is UNDEFINED for that class. The $\sqrt{}$ mark indicates that the property's support level is inherited from the parent class. The coloring still indicates the support level.

Table C-1: Class Properties Overview

Table C-1: Cla	133	Г	υþ	CII	lie:	3 C	, , ,	; I V	IC V																											
REQUIRED OPTIONAL PROHIBITED UNDEFINED INHERITED Property Name	object	<u>.Item</u>	imageltem	photo	audioltem	musicTrack	audioBroadcast	audioBook	videoltem	movie	videoBradcast	musicVideoClip	playlistltem	<u>textItem</u>	bookmarkitem	epg/tem	audioProgram	videoProgram	.container	person	musicArtist	playlistContainer	album	musicAlbum	pnotoAlbum	genre	musicGenre	movieGenre	channelGroup	audioChannelGroup	videoChannelGoup	epgContainer	storageSystem	storageVolume	storageFolder	bookmarkFolder
<u>@id</u>	<u>R</u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>1</u>	<u>v</u>	<u>1</u>	<u>v</u>	<u>1</u>	<u>√</u>	<u>v</u>	<u>1</u>	<u>v</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>√</u>	<u>1</u>	1	<u>1</u>	<u>1</u>	<u>v</u>	<u>v</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>v</u>	<u>v</u>	<u>√</u>
<u>@parentID</u>	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>@refID</u>	<u>U</u>	<u>0</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
@restricted	<u>R</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
@searchable	<u>U</u>	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>
@childCount	\underline{U}	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>O</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>dc:title</u>	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>dc:creator</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>
upnp:class	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:class@name	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>
upnp:searchClass	\underline{U}	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>O</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:searchClass@name	<u>U</u>	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:searchClass@includeDerived	<u>U</u>	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>
upnp:createClass	<u>U</u>	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:createClass@name	<u>U</u>	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>O</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:createClass@includeDerived	<u>U</u>	<u>P</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:writeStatus	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
res@protocolInfo	<u>R</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>
<u>res@importUri</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res@size</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>
<u>res@duration</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
res@protection	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res@bitrate</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>
<u>res@bitsPerSample</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	1	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res@sampleFrequency</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>
res@nrAudioChannels	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
res@resolution	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>

REQUIRED OPTIONAL PROHIBITED UNDEFINED INHERITED Property Name	object	.ltem	<u>imageltem</u>	<u>photo</u>	audioltem	musicTrack	audioBroadcast	audioBook	videoltem	movie	videoBradcast	musicVideoClip	playlistltem	textltem	bookmarkitem	<u>epaltem</u>	audioProgram	videoProgram	<u>.container</u>	person	musicArrist	playlistContainer	aloum	photo Album		musicGenre	movieGenre	channelGroup	audioChannelGroup	videoChannelGoup	epgContainer	storageSystem	storageVolume	storageFolder	bookmarkFolder
<u>res@colorDepth</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u> .	<u>√</u>	<u>v</u>	<u>/</u> 1	/ 1	<u> 1</u>	1	<u>/</u>	1	<u>1</u>	<u>√</u>	<u>1</u>	1	<u>√</u>	<u>√</u>
<u>res@tspec</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>v</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u> .	<u>√</u>	<u>√</u>	<u>/</u> 1	/ 1	<u>/</u>	1	<u>/</u>	<u>1</u>	<u>1</u>	<u>v</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>
<u>res@allowedUse</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u> .	<u>√</u>	<u>√</u>	<u>/</u> 1	/ 1	<u>/</u>	1	<u>/</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res@validityStart</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>/</u> 1	/ 1	<u>/</u>	1	<u>/</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res@validityEnd</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u> .	<u>√</u>	<u>v</u>	<u>/</u> 1	/ 1	<u> 1</u>	1	<u>/</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>res@remainingTime</u>	<u>O</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u> .	<u>√</u>	<u>v</u>	<u>/</u> 1	/ 1	<u>/</u> <u>v</u>	1	<u>/</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>v</u>	<u>1</u>	<u>√</u>	<u>√</u>
<u>res@usageInfo</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>/</u> 1	/ 1	<u>/</u>	1	<u>/</u>	<u>1</u>	<u>√</u>	<u>v</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>
res@rightsInfoURI	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>/</u> 1	/ 1	<u> </u>	1	<u>/</u>	<u>\lambda</u>	<u>√</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>
res@contentInfoURI	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u> 1</u>	/ 1	<u> </u>	1	<u>/</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>
res@recordQuality	<u>O</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>/</u> 1	/ 1	/ <u>v</u>	1	<u>/</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>upnp:artist</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>/</u> 1	/ 1	/ <u>v</u>	1	<u>/</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:artist@role	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	√ .	√ <u> </u>	<u>/</u> 1	/ 1	/ <u>v</u>	<u> 1</u>	<u>/</u>	<u>1</u>	<u>√</u>	1	1	<u>√</u>	<u>√</u>	<u>√</u>
upnp:actor	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	√ <u> </u>	<u>/</u> 1	/ 1	/ <u>v</u>	<u> 1</u>	/ <u>v</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:actor@role	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√ .	√	√ .	<u>/</u> 1	/ 1	/ <u>v</u>	1	<u>/</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	√	<u>√</u>
upnp:author	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√ .	√	√ .	<u>/</u> 1	/ 1	/ <u>v</u>	1	<u>/</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	√	<u>√</u>
upnp:author@role	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√ .	√	√ <u>.</u>	<u>/</u> 1	/ 1	/ <u>v</u>	1	<u>/</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	√	<u>√</u>
upnp:producer	<u>O</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√ :	<u>√</u>	<u>/</u> 1	/ 1	/ <u>v</u>	1	/ <u>1</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:director	<u>o</u>	V	√	V	√	√	√	√	<u>√</u>	√	√	√	<u>√</u>	<u>√</u>	1	√	<u>√</u>	<u>√</u>	√	√	√	√	√ :	V 1	/ 1	/ <u>v</u>	1	/ 1	<u>1</u>	<u>√</u>	1	1	<u>√</u>	√	<u>√</u>
<u>dc:publisher</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	V	√	√	√ <u> </u>	<u>/</u> 1	/ 1	/ <u>v</u>	1	/ <u>v</u>	<u>1</u>	<u>√</u>	<u>√</u>	1	1	<u>√</u>	<u>√</u>
<u>dc:contributor</u>	<u>o</u>	1	√	1	√	√	√	√	<u>√</u>	√	√	√	<u>√</u>	V	<u>√</u>	√	<u>√</u>	√	√	√	√	√	√ ·	V 1	/ 1	/ _v	1	/ 1/	<u>1</u>	<u>√</u>	V	1	1	√	<u>√</u>
<u>upnp:genre</u>	<u>O</u>	1	√	1	√	√	√	√	<u>√</u>	√	√	√	<u>√</u>	√	<u>√</u>	√	√	√	√	√	√	√	√ .	V 1	/ -	/ _v	1	/ 1	<u>1</u>	<u>√</u>	√	1	1	√	<u>√</u>
upnp:genre@id	<u>O</u>	1	√	1	√	√	√	√	<u>√</u>	√	√	1	<u>√</u>	√	<u>√</u>	√	√	√	√	√	√	√	√ .	V 1	/ -	/ _v	1	/ 1	<u>1</u>	<u>√</u>	√	1	1	√	<u>√</u>
upnp:genre@extended	<u>O</u>	1	√	1	√	√	√	√	<u>√</u>	√	√	√	<u>√</u>	√	<u>√</u>	√	√	√	√	√	√	√	√ .	V 1	/ -	/ _v	1	/ 1	<u>1</u>	<u>√</u>	√	1	1	√	<u>√</u>
upnp:album	<u>o</u>	1	√	1	√	√	√	√	<u>√</u>	√	√	1	<u>√</u>	√	1	√	√	√	√	√	√	√	√ .	V 1	/ -	/ _v	1	/ 1	<u>1</u>	<u>√</u>	√	1	1	√	<u>√</u>
upnp:playlist	<u>O</u>	1	√	1	√	√	√	√	<u>√</u>	√	√	√	<u>√</u>	√	<u>√</u>	√	√	√	√	√	√	√	√ .	V 1	/ -	/ _v	1	/ 1	<u>1</u>	<u>√</u>	√	1	1	√	<u>√</u>
upnp:albumArtURI	<u>o</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	√	√	√	√ ·	<u>/</u> 1	/ 1	/ <u>v</u>	1	/ <u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	1	<u>√</u>	<u>√</u>
upnp:artistDiscographyURI	<u>O</u>	1	<u>√</u>	<u>√</u>	√	√	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	√	√	√ ·	V 1	/ 1	/ <u>v</u>	1	/ <u>v</u>	<u>1</u>	<u>√</u>	√	1	<u>√</u>	<u>√</u>	<u>√</u>
upnp:lyricsURI	<u>O</u>	1	√	1	√	√	√	√	<u>√</u>	√	√	√	<u>√</u>	√	<u>√</u>	√	√	√	√	√	√	√	√ .	V 1	/ -	/ _v	1	/ 1	<u>1</u>	<u>√</u>	√	1	1	√	<u>√</u>
<u>dc:relation</u>	<u>O</u>	<u>√</u>	<u>√</u>	1	1	1	1	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	√	√	√ .	√ .	V 1	/ 1	/ _v	1	/ 1	<u>v</u>	<u>√</u>	1	1	√	<u>√</u>	<u>√</u>
<u>upnp:storageTotal</u>	<u>U</u>	<u>P</u>	√	$\sqrt{}$	√	√	√	√	1	1	√	√	$\sqrt{}$	$\sqrt{}$		√	$\sqrt{}$	√	<u>O</u>	√	√	√	√ .	V 1	/ 1	/ _v	1	/ 1	<u> 1</u>	<u>√</u>	1	<u>R</u>	<u>R</u>	√	<u>√</u>
upnp:storageUsed	<u>U</u>	<u>P</u>	√	√		<u></u>	√	√	<u></u>	<u>√</u>	$\sqrt{}$	1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	<u>O</u>	√	√	√	√ ·	V 1	/ 1	/ _v	1	/ 1	<u>v</u>		1	<u>R</u>	<u>R</u>	<u>R</u>	<u>R</u>
upnp:storageFree	<u>U</u>	<u>P</u>	√	√			√	√	√		√	1	$\sqrt{}$	$\sqrt{}$	<u></u>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	<u>O</u>	√	√	√	√ .	V 1	/ 1	/ v	1	/ 1	·	<u></u>	√	<u>R</u>	<u>R</u>	<u>√</u>	<u>√</u>
upnp:storageMaxPartition	<u>U</u>	<u>P</u>	<u>√</u>	√	√	<u></u>	√	√	√	√	$\sqrt{}$	√	$\sqrt{}$	$\sqrt{}$	<u></u>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	<u>O</u>		,	√	√ .	V 1	/ 1	/ v	1	/ 1	<u> 1</u>	1	1	<u>R</u>	√	<u>√</u>	<u></u>
upnp:storageMedium	<u>O</u>	<u>√</u>	√	√	1	√	1	1	√	√	√	1	√	√	1	√	√	√	√	√	√	√	√ .	V 1	/ 1	/ v	/ 1	_ / \		- √	√	<u>R</u>	<u>R</u>	<u>√</u>	<u>√</u>
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upnp:region	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>1</u>	<u>1</u> /	<u>1</u>	<u>√</u>	<u>1</u> /	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>1</u> /	<u>v</u>	<u>v</u>	<u>1</u> /	<u>1</u>	<u>1</u>	<u>1</u> /	<u>1</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>1</u> /	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>
<u>dc:rights</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>1</u> /	<u>1</u> /	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>v</u> .	<u>v</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
<u>dc:date</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>
<u>dc:language</u>	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:playbackCount	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:lastPlaybackTime	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:lastPlaybackPosition	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:recordedStartDateTime	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	√	√ .	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:recordedDuration	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√ .	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:recordedDayOfWeek	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:srsRecordScheduleID	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:srsRecordTaskID	<u>O</u>	√	<u>√</u>	√	√	V	V	√	<u>√</u>	<u>1</u>	1	V	V	√	1	V	<u>√</u>		1	√	√	√	V	√	1	<u>√</u>	1	√	√	<u>√</u>	<u>√</u>	1	<u>√</u>	<u>√</u>	1	√
upnp:recordable	<u>O</u>	<u>√</u>	<u>√</u>	√	V	V	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	V	√	√	√	1	<u>√</u>	1			<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:programTitle	<u>O</u>	√	<u>√</u>	√	√	1	1	√	1	1	<u>√</u>	<u>√</u>	<u>√</u>	√	1	1	√	√	<u>√</u>	√	1/	√	√	√	√	√	√	√	√	√	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:seriesTitle	<u>O</u>	√	<u>√</u>	√	√	1	1	√	1	1	<u>√</u>	<u>√</u>	<u>√</u>	√	1	1	√	√	<u>√</u>	√	1/	√	√	√	√	√	√	V	√	√	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√
upnp:programID	<u>o</u>	√	<u>√</u>	√	<u>√</u>	1	1	√	<u>√</u>	1	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	√	1/	√	√	√	√	1	√	√	<u>√</u>	√	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√
upnp:programID@type	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	√	√	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:seriesID	<u>O</u>	√	√	√	√	1	1	√	1	√	√	√	1	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√
upnp:seriesID@type	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:channelID	<u>o</u>	<u>√</u>	<u>√</u>	<u>√</u>	1	1	1	1	1	1	1	V	√	<u>√</u>	1	√	<u>√</u>	<u>√</u>	1	√	1	√	√	√	√	1	1	√	1	<u>√</u>	1	1	1	√	1	√
upnp:channelID@type	<u>R</u>	<u>√</u>	1	√	1	√	√	√		√	1	√	√	√	<u>√</u>	√	√	√	<u>√</u>	√	√	√	√	√	√	√	√	√	√	√	√	1	<u>√</u>		<u>√</u>	<u>√</u>
upnp:episodeCount	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	1	1	√	1	√	√	1	1	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	1	<u>√</u>	√	√	√	√	√	√	1	√	√	<u>√</u>	√	√	<u>√</u>	√		<u>√</u>
upnp:episodeNumber	<u>O</u>	√	√	√	1	1	1	1	1	1	V	√	1	√	V	√	√	√	√	√	√	√	√	√	√	1	1	√	√	√	1	√	√	1	√	√
upnp:programCode	0	√		√	 √	 √	_ √	_ √	_ √	<u>√</u>	_ √	√	_ √	√	_ √	<u>√</u>	<u>√</u>		<u>√</u>	√	_ √	√	√	√	√	_ √	<u>-</u> √			√	√	_ √	_ √	_ √		<u>√</u>
upnp:programCode@type	<u>R</u>	<u>√</u>	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	√	$\sqrt{}$	√	√	√	√	√	√	√	√	√		<u></u>
upnp:rating	0	<u>√</u>	<u>√</u>	<u>-</u> √	<u>√</u>	_ √	- √	<u>-</u> √	<i>√</i>	<u>√</u>	<i>-</i> √	<i>√</i>	<i>√</i>	- √	<i>-</i> √	<u>-</u> √	<u>√</u>	<u>√</u>	_ √	<u>√</u>	_ √	√	√	1	√	- √	- √	√	<u>√</u>	<u>√</u>	<u>√</u>	<i>-</i> √	<u>-</u> √	- √	<u>√</u>	- √
upnp:rating@type	<u>O</u>	<u>√</u>	<u>√</u>	1	√	√	√	<u>−</u>		<u>−</u>	√	<u>−</u>	√	√			<u>−</u>	√	<u>→</u>	√	√	√	√	√	√	<u>-</u> √	√	√	√	<u>−</u>	<u>-</u> √	√			<u></u>	<u>−</u> √
upnp:channelGroupName	<u>O</u>	<u>−</u>	<u>−</u>	<u> </u>	<u>−</u>	<u>−</u>	<u>−</u> √	<u>−</u>	<u>-</u> √	<u>−</u>	<u>−</u>	<u>−</u> √	<u>-</u> √		1	<u>-</u> √	<u> </u>	<u>-</u> √	<u>-</u> √	<u>-</u> √	<u>-</u> √	√	√	√	<u>-</u> √	<u>-</u> √	<u>-</u> √			<u> </u>	<u>-</u> √	<u>−</u>	<u>−</u>	<u>−</u>	<u>−</u>	<u>∸</u> √
upnp:channelGroupName@id	<u>R</u>	<u>∸</u>	<u>-</u> √	<u>-</u> √	<u>√</u>	1	<u>-</u> √	<u>∸</u>	<u>-</u> √	<u>-</u> √	1	1	<u>-</u> √	1	1	<u>-</u> √	<u>∸</u>	<u>-</u> √	<u></u>	<u>-</u> √	√	√	√	√	√	<u>-</u> √	<u>√</u>	√	1	<u>-</u> √	<u>√</u>	1	<u>-</u> √	<u>-</u> √	<u>-</u> √	<u></u>
upnp:callSign	0	<u>·</u> 1	<u>√</u> √	<u>−</u>	√	<u>√</u>	1/	<u>√</u>	1/	<u>√</u> √	<u>-</u> √	<u>√</u>	<u>-</u> √	<u>√</u>	<u>√</u>	- √	<u>'</u>	1	<u>√</u>	<u>-'</u> √	√	√	√	√	√	<u>−</u>	<u>√</u>	√	<u>√</u>	<u>'</u>	<u>'</u> √	<u>-</u> √	<u>−</u>	<u>−</u>	<u>√</u>	<u>'</u>
upnp:networkAffiliation	0	<u>*</u>	<u>∗</u> √	<u>-</u> ' √	1/	1/	1/	<u>*</u>	1/	<u>*</u>	1/	<u>√</u> √	<u>-</u> '	1/	1/	<u>-</u>	<u>v</u>	1/	<u>√</u> √	<u>-</u> ' √	<u>-</u> √	<u>v</u> √	<u>·</u> √	<u>·</u> √	<u>-</u> √	<u>∸</u> √	1/	<u>-</u> ′ √	<u>'</u>	<u>v</u>	<u>∗</u> √	<u>∗</u> √	<u></u> √	<u>∸</u>	<u>v</u>	<u></u>
upnp:serviceProvider	0	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	<u>-</u>	<u>-</u> √	<u>-</u> √	<u>·</u> .	<u>·</u> ·	<u>·</u> √	<u>·</u> √	<u>·</u> 1/	1/	1/	1/	1/	1/	1/	1/	1/	<u>-</u>	<u>·</u> √
upnp:price	0	1/	1/	1/	1/	1/	1/	1/	1/	<u>∨</u> √	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	1/	<u>∨</u> √	1/	1/	1/	1/	<u>v</u> <u>v</u>	<u>√</u> √
upnp:price@currency	<u>R</u>	<u>∨</u>	1/	<u>∨</u> √	1/	<u>v</u> <u>√</u>	<u>v</u> <u>√</u>	<u>v</u> <u>√</u>	1/	<u>v</u>	1/	1/	1/	<u>∨</u> √	<u>√</u>	1/	<u>v</u>	1/	1/	<u>*</u>	1/	1/	1/	<u>v</u> √	<u>v</u>	<u>∨</u> √	1/	1/	1/	1/	<u>v</u> <u>√</u>	1/	<u>v</u>	1/		<u>v</u>
upnp:payPerView	0	<u>∨</u> √	1/	1/	1/	1/	1/	<u>∨</u> √	1/	<u>∨</u> √	<u>1</u>	1/	1/	1/	1/	1/	1/	1/	<u>1</u> /	1/	1/	1/	<u>v</u> .	1/	1/	1/	1/	1/	<u>1</u>	<u>√</u>	1/	1/	1/	1/		<u>v</u> <u>v</u>
upnp:epgProviderName	0	<u>v</u>	<u>v</u>	<u>v</u>	<u></u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>v</u>		<u>v</u>	<u>v</u>	<u>v</u>	<u></u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>_v</u>	<u>v</u>	<u>v</u> .	<u>v</u> .	1/	<u>v</u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>v</u>		<u>v</u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>v</u> <u>v</u>	
	_	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>1</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>v</u>	<u>V</u>	<u>V</u>	<u>V</u> .	<u>v</u> .	<u>v</u> .	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>1</u>	1/	<u>V</u>	<u>V</u>	<u>_V</u>	<u>√</u> √	<u>1</u>
<u>upnp:dateTimeRange</u>	<u>O</u>	<u>1</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>1</u> /	<u>1</u> /	<u>V</u>	<u>1</u> /	<u>V</u>	<u>1</u> /	<u>1</u>	<u>1</u> /	<u>V</u>	<u>1</u>	<u>1</u> /	<u>1</u>	<u>1</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>V</u>	<u>1</u>	<u>√</u>	<u>1</u> /	<u>1</u> /	<u>V</u>	<u>V</u>	<u>V</u>	<u>1</u>

REQUIRED OPTIONAL PROHIBITED UNDEFINED INHERITED Property Name	<u>object</u>	<u>.ltem</u>	imageltem	photo	audioltem	musicTrack	audioBroadcast	audioBook	videoltem	<u>movie</u>	videoBradcast	musicVideo Clip	playlistItem	textltem	bookmarkitem	<u>epgltem</u>	audioProgram	videoProgram	<u>.container</u>	person	musicArtist	playlistContainer	<u>album</u>	musicAlbum	photoAlbum	<u>genre</u>	musicGenre	<u>movieGenre</u>	<u>channelGroup</u>	audioChannelGroup	videoChannelGoup	<u>epgContainer</u>	storageSystem	<u>"storageVolume</u>	storageFolder	bookmarkFolder
upnp:radioCallSign	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>1</u>	<u>1</u> /	<u>1</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>
upnp:radioStationID	<u>O</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>1</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:radioBand	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:channelNr	<u>O</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>1</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:channelName	<u>O</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:scheduledStartTime	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:scheduledEndTime	<u>O</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:signalStrength	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:signalLocked	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:tuned	<u>O</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>1</u> /	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>
upnp:neverPlayable	<u>O</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:bookmarkID	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>
upnp:bookmarkedObjectID	<u>O</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>1</u> /	<u>√</u>	<u>1</u> /	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:deviceUDN	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>
upnp:deviceUDN@serviceType	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:deviceUDN@serviceID	<u>R</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>
upnp:stateVariableCollection	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:stateVariableCollection @serviceName	<u>R</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>1</u>	<u>1</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:stateVariableCollection @rcsInstanceType	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:stateVariableCollection:: stateVariable	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>
upnp:stateVariableCollection:: stateVariable@variableName	<u>O</u>	<u>√</u>	<u>v</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>v</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u>	<u>v</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>v</u>
upnp:DVDRegionCode	<u>O</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>1</u> /	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:originalTrackNumber	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:toc	<u>O</u>	<u>√</u>	<u>1</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>
upnp:userAnnotation	<u>O</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	√	√	<u>√</u>	<u>√</u>	√	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>	<u>√</u>

In the following sections, each of the class definitions includes its derivation (parent class) and a properties table. The properties table lists a set of properties for the class and how the properties are used by instances of the class. Each property has a REQUIRED or OPTIONAL entry in the table. An entry of REQUIRED indicates that every instance of that class MUST have a value for that property. An entry of OPTIONAL indicates that every instance of that class is RECOMMENDED to include a value for that property. Each derived class inherits the complete list of properties and their respective REQUIRED/OPTIONAL behaviors from its parent class. Each class may then add more properties to the inherited set by including its own properties list table. A derived class MAY change the behavior of an inherited property from OPTIONAL to REQUIRED, but a derived class MUST NOT change the behavior of a REQUIRED property to OPTIONAL. Unless expressly forbidden, any instance of any class MAY also include a value for any other OPTIONAL property defined in this specification.

C.2 <u>object</u> (Base Class)

This is the root class of the entire ContentDirectory service class hierarchy. It can not be instantiated. No object can be created or otherwise exist in a ContentDirectory service whose <u>upnp:class</u> property has the value "<u>object</u>". The <u>object</u> class defines properties that are common to both individual media items and logical collections of these items. The <u>object</u> class includes the following REQUIRED and OPTIONAL properties:

Table C-2: <u>object</u> Properties

Property Name	NS	R/O	Remarks
<u>@id</u>	DIDL-Lite	<u>R</u>	
<u>@parentID</u>	DIDL-Lite	<u>R</u>	
@restricted	DIDL-Lite	<u>R</u>	
<u>dc:title</u>	dc	<u>R</u>	
upnp:class	upnp	<u>R</u>	
<u>dc:creator</u>	dc	<u>O</u>	
<u>res</u>	DIDL-Lite	<u>O</u>	
upnp:writeStatus	upnp	<u>O</u>	

C.2.1 <u>item:object</u>

This is a derived class of <u>object</u> used to represent <u>individual</u> content objects, that is: objects that do not contain other objects; for example, a music track on an audio CD. The XML expression of any instance of a class that is derived from <u>item</u> is the <item> element. This class is derived from the <u>object</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-3: <u>item</u> Properties

Property Name	NS	R/O	Remarks
@refID	DIDL-Lite	<u>R</u>	REQUIRED for <i>reference items</i> , otherwise prohibited. See Section 2.2, "Terms" for details on <i>reference items</i> .
upnp:bookmarkID	upnp	<u>O</u>	

C.2.1.1 imageItem:item

An <u>imageItem</u> instance represents a still image object. It typically has at least one <u>res</u> property. This class is derived from the <u>item</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-4: imageItem:item Properties

Property Name	NS	R/O	Remarks
upnp:longDescription	upnp	<u>O</u>	
upnp:storageMedium	upnp	<u>O</u>	
upnp:rating	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	
<u>dc:publisher</u>	dc	<u>O</u>	
<u>dc:date</u>	dc	<u>O</u>	
dc:rights	dc	<u>O</u>	

C.2.1.1.1 photo:imageItem

A <u>photo</u> instance represents a photo object (as opposed to, for example, an icon). It typically has at least one <u>res</u> property. This class is derived from the <u>imageItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-5: <u>photo:imageItem</u> Properties

Property Name	NS	R/O	Remarks
upnp:album	upnp	<u>O</u>	

C.2.1.2 <u>audioItem:item</u>

An <u>audioItem</u> instance represents content that is intended for listening. Movies, TV broadcasts, etc., that also contain an audio track are excluded from this definition; those objects are classified under <u>videoItem</u>. It typically has at least one <u>res</u> property. This class is derived from the <u>item</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-6: <u>audioItem:item</u> Properties

Property Name	NS	R/O	Remarks
upnp:genre	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	
upnp:longDescription	upnp	<u>O</u>	
<u>dc:publisher</u>	dc	<u>O</u>	
dc:language	dc	<u>O</u>	
dc:relation	dc	<u>O</u>	
dc:rights	dc	<u>O</u>	

C.2.1.2.1 <u>musicTrack:audioItem</u>

A <u>musicTrack</u> instance represents music audio content (as opposed to, for example, a news broadcast or an audio book). It typically has at least one <u>res</u> property. This class is derived from the <u>audioItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-7: <u>musicTrack:audioItem</u> Properties

Property Name	NS	R/O	Remarks
upnp:artist	upnp	<u>O</u>	
upnp:album	upnp	<u>O</u>	
upnp:originalTrackNumber	upnp	<u>O</u>	
upnp:playlist	upnp	<u>O</u>	
upnp:storageMedium	upnp	<u>O</u>	
<u>dc:contributor</u>	dc	<u>O</u>	
<u>dc:date</u>	dc	<u>O</u>	

C.2.1.2.2 audioBroadcast:audioItem

An <u>audioBroadcast</u> instance represents a continuous stream from an audio broadcast (as opposed to, for example, a song or an audio book). It typically has at least one <u>res</u> property. This class is derived from the <u>audioItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-8: <u>audioBroadcast:audioItem</u> Properties

Property Name	NS	R/O	Remarks
upnp:region	upnp	<u>O</u>	
upnp:radioCallSign	upnp	<u>O</u>	
upnp:radioStationID	upnp	<u>O</u>	
upnp:radioBand	upnp	<u>O</u>	
upnp:channelNr	upnp	<u>O</u>	
upnp:signalStrength	upnp	<u>O</u>	
upnp:signalLocked	upnp	<u>O</u>	
upnp:tuned	upnp	<u>O</u>	
upnp:recordable	upnp	<u>O</u>	

C.2.1.2.3 <u>audioBook:audioItem</u>

An <u>audioBook</u> instance represents audio content that is the narration of a book (as opposed to, for example, a news broadcast or a song). It typically has at least one <u>res</u> property. This class is derived from the <u>audioItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-9: <u>audioBook:audioItem</u> Properties

Property Name	NS	R/O	Remarks
upnp:storageMedium	upnp	<u>O</u>	
upnp:producer	upnp	<u>O</u>	
<u>dc:contributor</u>	dc	<u>O</u>	
<u>dc:date</u>	de	<u>O</u>	

C.2.1.3 <u>videoItem:item</u>

A <u>videoItem</u> instance represents content intended for viewing (as a combination of video and audio). It typically has at least one <u>res</u> property. This class is derived from the <u>item</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-10: <u>videoItem:item</u> Properties

Property Name	NS	R/O	Remarks
upnp:genre	upnp	<u>O</u>	
upnp:genre@id	upnp	<u>O</u>	
upnp:genre@type	upnp	<u>O</u>	
upnp:longDescription	upnp	<u>O</u>	
upnp:producer	upnp	<u>O</u>	
upnp:rating	upnp	<u>O</u>	
upnp:actor	upnp	<u>O</u>	
upnp:director	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	
<u>dc:publisher</u>	dc	<u>O</u>	
<u>dc:language</u>	dc	<u>O</u>	
dc:relation	dc	<u>O</u>	
upnp:playbackCount	upnp	<u>O</u>	
upnp:lastPlaybackTime	upnp	<u>O</u>	
upnp:lastPlaybackPosition	upnp	<u>O</u>	
upnp:recordedDayOfWeek	upnp	<u>O</u>	
upnp:srsRecordScheduleID	upnp	<u>O</u>	

C.2.1.3.1 <u>movie:videoItem</u>

A <u>movie</u> instance represents content that is a movie (as opposed to, for example, a continuous TV broadcast or a music video clip). It typically has at least one <u>res</u> property. This class is derived from the <u>videoItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-11: <u>movie:videoItem</u> Properties

Property Name	NS	R/O	Remarks
upnp:storageMedium	upnp	<u>O</u>	
upnp:DVDRegionCode	upnp	<u>O</u>	
upnp:channelName	upnp	<u>O</u>	
upnp:scheduledStartTime	upnp	<u>O</u>	
upnp:scheduledEndTime	upnp	<u>O</u>	
upnp:programTitle	upnp	<u>O</u>	
upnp:seriesTitle	upnp	<u>O</u>	
upnp:episodeCount	upnp	<u>O</u>	
upnp:episodeNr	upnp	<u>O</u>	

C.2.1.3.2 videoBroadcast:videoItem

A <u>videoBroadcast</u> instance represents a continuous stream from a video broadcast (for example, a convential TV channel or a Webcast). It typically has at least one <u>res</u> property. This class is derived from the <u>videoItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-12: videoBroadcast:videoItem Properties

Property Name	NS	R/O	Remarks
upnp:icon	upnp	<u>O</u>	
upnp:region	upnp	<u>O</u>	
upnp:channelNr	upnp	<u>O</u>	
upnp:signalStrength	upnp	<u>O</u>	
upnp:signalLocked	upnp	<u>O</u>	
upnp:tuned	upnp	<u>O</u>	
upnp:recordable	upnp	<u>O</u>	
upnp:callSign	upnp	<u>O</u>	
upnp:price	upnp	<u>O</u>	
upnp:payPerView	upnp	<u>O</u>	

C.2.1.3.3 <u>musicVideoClip:videoItem</u>

A <u>musicVideoClip</u> instance represents video content that is a clip supporting a song (as opposed to, for example, a continuous TV broadcast or a movie). It typically has at least one <u>res</u> property. This class is derived from the <u>videoItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-13: musicVideoClip:videoItem Properties

Property Name	NS	R/O	Remarks
upnp:artist	upnp	<u>O</u>	
upnp:storageMedium	upnp	<u>O</u>	
upnp:album	upnp	<u>O</u>	
upnp:scheduledStartTime	upnp	<u>O</u>	
upnp:scheduledStopTime	upnp	<u>O</u>	
upnp:director	upnp	<u>O</u>	
<u>dc:contributor</u>	dc	<u>O</u>	
<u>dc:date</u>	dc	<u>O</u>	

C.2.1.4 playlistItem:item

A <u>playlistItem</u> instance represents a playable sequence of resources. It is different from <u>musicAlbum</u> in the sense that a <u>playlistItem</u> MAY contain a mix of audio, video and images and is typically created by a user, while an <u>album</u> is typically a fixed published sequence of songs (for example, an audio CD). A <u>playlistItem</u> is REQUIRED to have a <u>res</u> property for playback of the whole sequence. This <u>res</u> property is a reference to a playlist file authored outside of the ContentDirectory service (for example, an external M3U file). Rendering the <u>playlistItem</u> has the semantics defined by the playlist's resource (for example, ordering, transition effects, etc.). This class is derived from the <u>item</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-14: playlistItem:item Properties

Property Name	NS	R/O	Remarks
upnp:artist	upnp	<u>O</u>	Applies to the resources inside the playlist. MAY be multi-valued to express multiple artists.
upnp:genre	upnp	<u>O</u>	Applies to the playlist as a whole, not any individual resources that it might reference.
upnp:longDescription	upnp	<u>O</u>	
upnp:storageMedium	upnp	<u>O</u>	Applies to the storageMedium of the playlist file itself, not the resources that the playlist file might reference.
dc:description	dc	<u>O</u>	
<u>dc:date</u>	dc	<u>O</u>	Applies to the creation date of the playlist file itself, not the resources that it might reference.
dc:language	de	<u>O</u>	Applies to the resources inside the playlist. MAY be multi-valued to express multiple languages.

C.2.1.5 <u>textItem:item</u>

A <u>textItem</u> instance represents a content intended for reading. It typically has at least one <u>res</u> property. This class is derived from the <u>item</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-15: <u>textItem:item</u> Properties

Property Name	NS	R/O	Remarks
upnp:author	upnp	<u>O</u>	
res@protection	upnp	<u>O</u>	
upnp:longDescription	upnp	<u>O</u>	
upnp:storageMedium	upnp	<u>O</u>	
upnp:rating	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	
<u>dc:publisher</u>	dc	<u>O</u>	
<u>dc:contributor</u>	dc	<u>O</u>	
<u>dc:date</u>	dc	<u>O</u>	
dc:relation	dc	<u>O</u>	
dc:language	dc	<u>O</u>	
dc:rights	dc	<u>O</u>	

C.2.1.6 bookmarkItem:item

A <u>bookmarkItem</u> instance represents a piece of data that can be used to recover previous state information of a AVTransport and a RenderingControl service instance. A <u>bookmarkItem</u> instance can be located in any container but all bookmark items in the ContentDirectory service MUST be accessible within one of the defined bookmark subtrees. This class is derived from the <u>item</u> class and inherits the properties defined by that class. Additionally, the following properties are either REQUIRED or RECOMMENDED for this class:

Table C-16: <u>bookmarkItem:item</u> Properties

Property Name	NS	R/O	Remarks
upnp:bookmarkedObjectID	upnp	<u>R</u>	
upnp:neverPlayable	upnp	<u>O</u>	
upnp:deviceUDN	upnp	<u>R</u>	
upnp:serviceType	upnp	<u>R</u>	
upnp:serviceId	upnp	<u>R</u>	
<u>dc:date</u>	dc	<u>O</u>	
upnp:stateVariableCollection	upnp	<u>R</u>	

C.2.1.7 <u>epgltem:item</u>

An <u>epgItem</u> instance represents a program such as a single radio show, a single TV show or a series of programs. This class is derived from the <u>item</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-17: epgltem:item Properties

Property Name	NS	R/O	Remarks
upnp:channelGroupName	upnp	<u>O</u>	
upnp:channelGroupName@id	upnp	<u>O</u>	
upnp:epgProviderName	upnp	<u>O</u>	
upnp:serviceProvider	upnp	<u>O</u>	
upnp:channelName	upnp	<u>O</u>	
upnp:channelNr	upnp	<u>O</u>	
upnp:programTitle	upnp	<u>O</u>	
upnp:seriesTitle	upnp	<u>O</u>	
upnp:programID	upnp	<u>O</u>	
upnp:programID@type	upnp	<u>O</u>	
upnp:seriesID	upnp	<u>O</u>	
upnp:seriesID@type	upnp	<u>O</u>	
upnp:channelID	upnp	<u>O</u>	
upnp:channelID@type	upnp	<u>O</u>	
upnp:episodeCount	upnp	<u>O</u>	
upnp:episodeNumber	upnp	<u>O</u>	
upnp:programCode	upnp	<u>O</u>	
upnp:programCode@type	upnp	<u>O</u>	

Property Name	NS	R/O	Remarks
upnp:rating	upnp	<u>O</u>	
upnp:rating@type	upnp	<u>O</u>	
upnp:episodeType	upnp	<u>O</u>	
upnp:genre	upnp	<u>O</u>	
upnp:genre@id	upnp	<u>O</u>	
upnp:genre@extended	upnp	<u>O</u>	
upnp:artist	upnp	<u>O</u>	
upnp:artist@role	upnp	<u>O</u>	
upnp:actor	upnp	<u>O</u>	
upnp:actor@role	upnp	<u>O</u>	
upnp:author	upnp	<u>O</u>	
upnp:author@role	upnp	<u>O</u>	
upnp:producer	upnp	<u>O</u>	
upnp:director	upnp	<u>O</u>	
dc:publisher	dc	<u>O</u>	
<u>dc:contributor</u>	de	<u>O</u>	
upnp:callSign	upnp	<u>O</u>	
upnp:networkAffiliation	upnp	<u>O</u>	
upnp:serviceProvider	upnp	<u>O</u>	
upnp:price	upnp	<u>O</u>	
upnp:price@currency	upnp	<u>O</u>	
upnp:payPerView	upnp	<u>O</u>	
upnp:epgProviderName	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	
upnp:longDescription	upnp	<u>O</u>	
upnp:icon	upnp	<u>O</u>	
upnp:region	upnp	<u>O</u>	
dc:language	dc	<u>O</u>	
dc:relation	de	<u>O</u>	
upnp:scheduledStartTime	upnp	<u>O</u>	
upnp:scheduledEndTime	upnp	<u>O</u>	
upnp:recordable	upnp	<u>O</u>	

C.2.1.7.1 audioProgram:epgltem

An <u>audioProgram</u> instance identifies a single instance of a broadcast audio program such as a radio show or a series of programs. This class is derived from the <u>epgItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-18: <u>audioProgram:epgItem</u> Properties

Property Name	NS	R/O	Remarks
upnp:radioCallSign	upnp	<u>O</u>	
upnp:radioStationID	upnp	<u>O</u>	
upnp:radioBand	upnp	<u>O</u>	

C.2.1.7.2 <u>videoProgram:epgltem</u>

A <u>videoProgram</u> instance is a video program such as a single TV show or a series of programs. This class is derived from the <u>epgItem</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-19: videoProgram:epgltem Properties

Property Name	NS	R/O	Remarks
upnp:price	upnp	<u>O</u>	
upnp:price@currency	upnp	<u>O</u>	
upnp:payPerView	upnp	<u>O</u>	

C.2.2 container:object

This is a derived class of <u>object</u> used to represent a collection (container) of <u>individual</u> content objects and other collections of objects (nested containers). The XML expression of any instance of a class that is derived from <u>container</u> is the <container> element. This class is derived from the <u>object</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-20: container Properties

Property Name	NS	R/O	Remarks
@childCount	DIDL-Lite	<u>O</u>	<u>NO</u>
upnp:createClass	upnp	<u>O</u>	
upnp:searchClass	upnp	<u>O</u>	
<u>@searchable</u>	DIDL-Lite	<u>O</u>	
<u>@neverPlayable</u>	DIDL-Lite	<u>O</u>	

C.2.2.1 person:container

A <u>person</u> instance represents an unordered collection of objects associated with a person. It MAY have a <u>res</u> property for playback of all items belonging to the <u>person</u> container. A <u>person</u> container can contain objects of class <u>album</u>, <u>item</u>, or <u>playlist</u>. The classes of objects a <u>person</u> container MAY actually contain is device-dependent. This class is derived from the <u>container</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-21: <u>person:container</u> Properties

Property Name	NS	R/O	Remarks
<u>dc:language</u>	dc	<u>O</u>	

C.2.2.1.1 musicArtist:person

A <u>musicArtist</u> instance is a <u>person</u> instance, where the person associated with the container is a music artist. A <u>musicArtist</u> container can contain objects of class <u>musicAlbum</u>, <u>musicTrack</u> or <u>musicVideoClip</u>. The classes of objects a <u>musicArtist</u> container MAY actually contain is device-dependent. This class is derived from the <u>person</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-22: <u>musicArtist:person</u> Properties

Property Name	NS	R/O	Remarks
upnp:genre	upnp	<u>O</u>	
upnp:artistDiscographyURI	upnp	<u>O</u>	

C.2.2.2 <u>playlistContainer:container</u>

A *playlistContainer* instance represents a collection of objects. It is different from a *musicAlbum* container in the sense that a *playlistContainer* instance MAY contain a mix of audio, video and images and is typically created by a user, while an *album* container typically holds a fixed published sequence of songs (for example, an audio CD). A *playlistContainer* instance MAY have a *res* property for playback of the whole playlist or not. This *res* property MAY be a dynamically created playlist resource, as described in Section 2.6.9.2, "Playlist File Generation", or a reference to a playlist file authored outside of the ContentDirectory service (for example, an external M3U file). This is device-dependent. In any case, rendering the playlist has the semantics defined by the playlist resource (for example, ordering, transition effects, etc.). If the *playlistContainer* instance has no *res* property, a control point needs to separately initiate rendering for each child object, typically in the order the children are received from a *Browse()* action. This class is derived from the *container* class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-23: <u>playlistContainer:container</u> Properties

Property Name	NS	R/O	Remarks
upnp:artist	upnp	<u>O</u>	
upnp:genre	upnp	<u>O</u>	
upnp:longDescription	upnp	<u>O</u>	
upnp:producer	upnp	<u>O</u>	
upnp:storageMedium	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	
<u>dc:contributor</u>	dc	<u>O</u>	
<u>dc:date</u>	dc	<u>O</u>	
dc:language	dc	<u>O</u>	
dc:rights	dc	<u>O</u>	

C.2.2.3 album:container

An <u>album</u> instance represents an ordered collection of objects. It MAY have a <u>res</u> property for playback of the whole <u>album</u> instance. When it does, rendering the <u>album</u> instance renders all of the objects sequentially. When it does not, a control point needs to separately initiate rendering for each child object. This class is derived from the <u>container</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-24: album:container Properties

Property Name	NS	R/O	Remarks
upnp:storageMedium	upnp	<u>O</u>	
dc:longDescription	dc	<u>O</u>	
dc:description	dc	<u>O</u>	
<u>dc:publisher</u>	dc	<u>O</u>	
<u>dc:contributor</u>	dc	<u>O</u>	
<u>dc:date</u>	dc	<u>O</u>	
dc:relation	dc	<u>O</u>	
dc:rights	dc	<u>O</u>	

C.2.2.3.1 <u>musicAlbum:album</u>

A <u>musicAlbum</u> instance is an <u>album</u> container that contains items of class <u>musicTrack</u> (see Appendix C.2.1.2.1, "<u>musicTrack:audioItem</u>") or sub-<u>album</u> containers of class <u>musicAlbum</u>. It can be used to model, for example, an audio-CD. This class is derived from the <u>album</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-25: <u>musicAlbum:album</u> Properties

Property Name	NS	R/O	Remarks
upnp:artist	upnp	<u>O</u>	
upnp:genre	upnp	<u>O</u>	
upnp:producer	upnp	<u>O</u>	
upnp:albumArtURI	upnp	<u>O</u>	
upnp:toc	upnp	<u>O</u>	

C.2.2.3.2 photoAlbum:album

A <u>photoAlbum</u> instance is an <u>album</u> container that contains items of class <u>photo</u> (see Appendix C.2.1.1.1, "<u>photo:imageItem</u>") or sub-<u>album</u> containers of class <u>photoAlbum</u>. This class is derived from the <u>album</u> class and inherits the properties defined by that class. There are no additional RECOMMENDED properties.

Table C-26: <u>photoAlbum:album</u> Properties

Property Name	NS	R/O	Remarks
Intentionally Left Blank			

C.2.2.4 genre:container

A <u>genre</u> instance represents an unordered collection of objects that all belong to the same genre. It MAY have a <u>res</u> property for playback of all items of the <u>genre</u>, or not. In the first case, rendering the <u>genre</u> has the semantics of rendering each object in the collection, in some order. In the latter case, a control point needs to separately initiate rendering for each child object. A <u>genre</u> container can contain objects of class <u>person</u>, <u>album</u>, <u>audioItem</u>, <u>videoItem</u> or sub-<u>genre</u> containers of the same class (for example, Rock contains Alternative Rock). The classes of objects a <u>genre</u> container MAY actually contain is device-dependent. This class is derived from the <u>container</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-27: genre:container Properties

Property Name	NS	R/O	Remarks
upnp:genre	upnp	<u>O</u>	
upnp:longDescription	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	

C.2.2.4.1 musicGenre:genre

A <u>musicGenre</u> instance is a <u>genre</u> which is interpreted as a <u>style of music</u>. A <u>musicGenre</u> container can contain objects of class <u>musicArtist</u>, <u>musicAlbum</u>, <u>audioItem</u> or sub-<u>musicgenres</u> of the same class (for example, Rock contains Alternative Rock). The classes of objects a <u>musicGenre</u> container MAY actually contain is device-dependent. This class is derived from the <u>genre</u> class and inherits the properties defined by that class.

C.2.2.4.2 <u>movieGenre:genre</u>

A <u>movieGenre</u> instance is a <u>genre</u> container where the genre indicates a <u>movie style</u>. A <u>movieGenre</u> container can contain objects of class <u>people</u>, <u>videoItem</u> or sub-<u>moviegenres</u> of the same class (for example, Western contains Spaghetti Western). The classes of objects a <u>movieGenre</u> container MAY actually contain is device-dependent. This class is derived from the <u>genre</u> class and inherits the properties defined by that class.

C.2.2.5 <u>channelGroup:container</u>

A <u>channelGroup</u> container groups together a set of items that correspond to individual but related broadcast channels. For example, all preset channels for a particular tuner may be grouped together in a <u>channelGroup</u> container. A device that has multiple tuners may provide multiple <u>channelGroup</u> containers, one for each tuner. Alternatively, the device may choose to expose all tuners using just a single <u>channelGroup</u> container. This is especially useful when the tuners have equivalent capabilities. Moreover, a device with a single tuner may provide multiple <u>channelGroup</u> containers, each exposing only a subset of the available channels (for example, a set-top-box that contains a single tuner but supports three different input connections: terrestrial, cable, and satellite). For UI purposes, control points have the freedom to expose <u>channelGroup</u> containers separately, or blend the contents of multiple <u>channelGroup</u> containers together in a single view. A <u>channelGroup</u> container can only contain objects of class "<u>object.item.videoItem.videoBroadcast</u>" or "<u>object.item.videoItem.audioBroadcast</u>".

This class is derived from the *container* class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-28: channelGroup:container Properties

Property Name	NS	R/O	Remarks
upnp:channelGroupName	upnp	<u>O</u>	
upnp:channelGroupName@id	upnp	<u>O</u>	
upnp:epgProviderName	upnp	<u>O</u>	
upnp:serviceProvider	upnp	<u>O</u>	
upnp:icon	upnp	<u>O</u>	
upnp:region	upnp	<u>O</u>	

C.2.2.5.1 <u>audioChannelGroup:channelGroup</u>

An <u>audioChannelGroup</u> container groups together a set of items that correspond to individual but related audio broadcast channels. An <u>audioChannelGroup</u> container MUST only contain objects of class "<u>object.item.audioItem.audioBroadcast</u>". This class is derived from the <u>channelGroup</u> class and inherits the properties defined by that class.

C.2.2.5.2 videoChannelGroup:channelGroup

A videoChannelGroup container groups together a set of items that correspond to individual but related video broadcast channels. A videoChannelGroup container MUST only contain objects of class "object.item.videoItem.videoBroadcast". This class is derived from the *channelGroup* class and inherits the properties defined by that class.

C.2.2.6 <u>epgContainer:container</u>

An <u>epgContainer</u> instance (EPG container) is a program guide container which MAY contain any kind of objects for EPG information such as audio and video program items or other EPG containers to organize these program items. This class is derived from the <u>container</u> class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-29: epgContainer:container Properties

Property Name	NS	R/O	Remarks
upnp:channelGroupName	upnp	<u>O</u>	
upnp:channelGroupName@id	upnp	<u>O</u>	
upnp:epgProviderName	upnp	<u>O</u>	
upnp:serviceProvider	upnp	<u>O</u>	
upnp:channelName	upnp	<u>O</u>	
upnp:channelNr	upnp	<u>O</u>	
upnp:channelID	upnp	<u>O</u>	
upnp:channelID@type	upnp	<u>O</u>	
upnp:radioCallSign	upnp	<u>O</u>	
upnp:radioStationID	upnp	<u>O</u>	
upnp:radioBand	upnp	<u>O</u>	
upnp:callSign	upnp	<u>O</u>	
upnp:networkAffiliation	upnp	<u>O</u>	
upnp:serviceProvider	upnp	<u>O</u>	
upnp:price	upnp	<u>O</u>	
upnp:price@currency	upnp	<u>O</u>	
upnp:payPerView	upnp	<u>O</u>	
upnp:epgProviderName	upnp	<u>O</u>	
upnp:icon	upnp	<u>O</u>	
upnp:region	upnp	<u>O</u>	
<u>dc:language</u>	dc	<u>O</u>	
dc:relation	dc	<u>O</u>	
upnp:dateTimeRange	upnp	<u>O</u>	

C.2.2.7 <u>storageSystem:container</u>

A <u>storageSystem</u> instance represents a potentially heterogeneous collection of storage media. A <u>storageSystem</u> MAY contain other objects, including <u>storageSystem</u> containers, <u>storageVolume</u> containers or <u>storageFolder</u> containers. A <u>storageSystem</u> MUST either be a child of the root container or a child of another <u>storageSystem</u> container. Examples of <u>storageSystem</u> instances are

- a CD Jukebox
- a Hard Disk Drive plus a CD in a combo device
- a single CD

This class is derived from the *container* class and inherits the properties defined by that class. Additionally, the following REQUIRED properties are defined for this class:

Table C-30: <u>storageSystem:container</u> Properties

Property Name	NS	R/O	Remarks
upnp:storageTotal	upnp	<u>R</u>	
upnp:storageUsed	upnp	<u>R</u>	
upnp:storageFree	upnp	<u>R</u>	
upnp:storageMaxPartition	upnp	<u>R</u>	
upnp:storageMedium	upnp	<u>R</u>	

Regarding the <u>upnp:writeStatus</u> property of a <u>storageSystem</u> container (see <u>object</u> class definition), if there are content items/containers in a <u>storageSystem</u> container that are not contained within any <u>storageVolume</u> container, then all of these <u>free</u> items are considered to be contained in a single virtual <u>storageVolume</u> container. For purposes of establishing the <u>upnp:writeStatus</u> property of a <u>storageSystem</u> container, this virtual volume is treated like all the other <u>real storageVolumes</u> containers in the <u>storageSystem</u> container.

If every <u>storageVolume</u> container in a <u>storageSystem</u> container has the same value for their <u>upnp:writeStatus</u> property, then the value of <u>upnp:writeStatus</u> property for the <u>storageSystem</u> container MUST also be set to that value

If any two <u>storageVolume</u> containers in a <u>storageSystem</u> container have different values for their <u>upnp:writeStatus</u> property, then the value of <u>upnp:writeStatus</u> property for the <u>storageSystem</u> container MUST be set to "<u>MIXED</u>".

C.2.2.8 storageVolume:container

A <u>storageVolume</u> instance represents all, or a partition of, some physical storage unit of a single type (as indicated by the <u>storageMedium</u> property). The <u>storageVolume</u> container MAY be writable, indicating whether new items can be created as children of the <u>storageVolume</u> container. A <u>storageVolume</u> container MAY contain other objects, except a <u>storageSystem</u> container or another <u>storageVolume</u> container. A <u>storageVolume</u> container MUST either be a child of the root container or a child of a <u>storageSystem</u> container. Examples of <u>storageVolume</u> instances are

- a Hard Disk Drive
- a partition on a Hard Disk Drive
- a CD-Audio disc
- a Flash memory card

This class is derived from the <u>container</u> class and inherits the properties defined by that class. Additionally, the following REQUIRED properties are defined for this class:

Table C-31: storageVolume:container Properties

Property Name	NS	R/O	Remarks
upnp:storageTotal	upnp	<u>R</u>	
upnp:storageUsed	upnp	<u>R</u>	
upnp:storageFree	upnp	<u>R</u>	
upnp:storageMedium	upnp	<u>R</u>	

C.2.2.9 storageFolder:container

A <u>storageFolder</u> instance represents a collection of objects stored on some storage medium. The <u>storageFolder</u> container MAY be writable, indicating whether new items can be created as children of the <u>storageFolder</u> container or whether existing child items can be removed. If the parent container is not writable, then the <u>storageFolder</u> container itself cannot be writable. A <u>storageFolder</u> container MAY contain other objects, except a <u>storageSystem</u> container or a <u>storageVolume</u> container. A <u>storageFolder</u> container MUST either be a child of the root container or a child of another <u>storageSystem</u> container, a <u>storageVolume</u> container or a <u>storageFolder</u> container. Examples of <u>storageFolder</u> instances are

- a directory on a Hard Disk Drive
- a directory on CD-Rom, etc.

This class is derived from the *container* class and inherits the properties defined by that class. Additionally, the following REQUIRED properties are defined for this class:

Table C-32: storageFolder:container Properties

Property Name	NS	R/O	Remarks
upnp:storageUsed	upnp	<u>R</u>	

C.2.2.10 bookmarkFolder:container

A <u>bookmarkFolder</u> instance represents an unordered collection of objects that either belong to the "<u>object.item.bookmarkItem</u>" class and its derived classes or the "<u>object.container.bookmarkFolder</u>" class and its derived classes. A <u>bookmarkFolder</u> instance MAY appear anywhere in the ContentDirectory hierarchy.

If a bookmark container and its subtree contains bookmark items that will never have normal playable contents, then that bookmark container SHOULD specify the <u>@neverPlayable</u> property set to "<u>I</u>". See Appendix B.13.1, "<u>@neverPlayable</u>".

This class is derived from the *container* class and inherits the properties defined by that class. Additionally, the following OPTIONAL properties are RECOMMENDED for this class:

Table C-33: genre:container Properties

Property Name	NS	R/O	Remarks
upnp:genre	upnp	<u>O</u>	
upnp:longDescription	upnp	<u>O</u>	
dc:description	dc	<u>O</u>	

Annex D (normative)

EBNF Syntax Definitions

The following sections define the syntax used for some of the properties and classes described in the previous sections. The syntax is formally defined using EBNF as described in Section 1.2.3, "Extended Backus-Naur Form".

D.1 Date&time Syntax

```
sched-start
                 ::= date-time
                      day-of-yr-time
                      named-day-time
                      T-labeled-time
                      'NOW'
              ::= (date-time|'NOW') '/' (date-time|'INFINITY')
start-range
date-time-range ::= date-time '/' date-time
                ::= 'P' [n 'D'] time
duration-long ::= duration|'INFINITY'
duration-any ::= duration|'INFINITY'|'ANY'
duration-adj ::= ('+'|'-') duration
duration-range ::= duration '/' duration-long
date-time
                 ::= yyyy '-' mm '-' dd T-labeled-time
                               mm '-' dd T-labeled-time
day-of-yr-time ::=
named-day-time ::=
                               named-day T-labeled-time
T-labeled-time ::= 'T' time [zone]
                 ::= HH ':' MM ':' SS
time
                 ::= 'Z' | (('+' | '-') HH ':' MM)
zone
                      (* if zone is omitted, local time is assumed *)
                ::= mm '-' dd
month-day
                 ::= 'MON'|'TUE'|'WED'|'THU'|'FRI'|'SAT'|'SUN'|
named-day
                      'MON-FRI' | 'MON-SAT'
                 ::= 1*DIGIT (* non-negative integer *)
n
                 ::= 4DIGIT (* 0001-9999 *)
::= 2DIGIT (* 01-12 *)
уууу
                              (* 01-28, 01-29, 01-30, 01-31
dd
                 ::= 2DIGIT
                                  based on month/year *)
                 ::= 2DIGIT (* 00-23 *)
HH
                 ::= 2DIGIT (* 00-59 *)
::= 2DIGIT (* 00-59 *)
MM
SS
```

Annex E (normative)

CDS features

This appendix defines a set of extended functionalities for the ContentDirectory service, called *CDS features*. These features have additional requirements beyond the general ContentDirectory service mechanisms to ensure interoperability. The requirements are given in this appendix on a per *CDS feature* basis. When an implementation supports a specific *CDS feature*, it MUST support that feature according to the rules in this appendix.

Each *CDS feature* MUST have an integer version number. Later versions – indicated by a larger version number – MUST support the full functionality of all earlier, lower-numbered versions in the same way as the earlier version (that is, MUST be backward compatible).

Each *CDS feature* MAY also REQUIRE that a list of object IDs be included in its support information. This list identifies specific objects in the ContentDirectory service that control points need to know about to make effective use of the feature.

The names, versions, and, if required, list of object IDs for each implementation-supported feature are returned by the *GetFeatureList()* action. The format of the returned information is defined by [AVS-XSD].

Example:

```
<?xml version="1.0" encoding="UTF-8"?>
<Features
xmlns="urn:schemas-upnp-org:av:avs"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
    urn:schemas-upnp-org:av:avs
    http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
    <Feature name="BOOKMARK" version="1">
        <objectIDs>bm3,bm5,bm9</objectIDs>
    </Feature>
    <Feature name="EPG" version="1">
        <objectIDs>epg1,epg2</objectIDs>
    </Feature>
</Feature>
</Feature></Feature></Feature></Feature></Feature></Feature><//Feature><//Feature><//Feature><//Feature><//Feature><//Feature>
```

The normative names for the *CDS features* are listed in Table E-1, "*CDS features*". All *CDS features* are OPTIONAL. A vendor MAY use vendor defined feature names. In this case, the vendor-defined *CDS feature* name MUST be prefixed with the vendor's ICANN domain name followed by the underscore "".

Example: company.com MyFeature.

Table E-1: CDS features

Name	Description
<u>EPG</u>	Electronic program guide. See Appendix E.1 "Requirements for the <i>EPG feature</i> ".
<u>TUNER</u>	Tuner information. See Appendix E.2 "Requirements for the <u>TUNER</u> feature".
<u>BOOKMARK</u>	Bookmark management. See Appendix E.3 "Requirements for the <i>BOOKMARK feature</i> ".
Vendor-defined	

E.1 Requirements for the *EPG feature*, Version 1

The ContentDirectory service that supports the *EPG feature* provides electronic program guide information. It MUST satisfy the following requirements.

An EPG item is an instance of the class <u>object.item.epgItem</u> or one of its derived classes. An EPG container is an instance of the <u>object.container.epgContainer</u> class or one of its derived classes. An EPG <u>root</u> container is an EPG container whose parent container chain does not include another EPG container.

A ContentDirectory service that supports the *EPG feature* MUST have one or more EPG root containers. The <u>@id</u> property of every EPG root container in the ContentDirectory service MUST appear in the <code>objectIDs</code> list in the EPG entry returned by the <u>GetFeatureList()</u> action. Every EPG item in the ContentDirectory service MUST be accessible from the subtree of at least one EPG root container. Also, all EPG items that reference channels belonging to a single channel group MUST be accessible from a single common EPG root container. This MUST be true, whether or not the *TUNER feature* is also supported. An item is accessible from a container (sub)tree if either it or a *reference item* that references it is a direct child of any container in the (sub)tree.

An EPG container MUST only contain EPG items (i.e. items of class <u>object.item.epgItem</u> or one of its derived classes), references to EPG items, and EPG containers.

Other than the aforementioned accessibility requirement on EPG items, Version 1 of the <u>EPG</u> feature does not require any particular structure under the EPG root containers.

Support for the *EPG feature* MUST be indicated by including the following *Features XML fragment* in the *Features XML Document* value of the *FeatureList* state variable. The actual value of the objectIDs attribute is determined at run time according to the requirements in the preceding paragraphs of this section:

```
<?xml version="1.0" encoding="UTF-8"?>
<Features
xmlns="urn:schemas-upnp-org:av:avs"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
   urn:schemas-upnp-org:av:avs
   http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
   <Feature name="EPG" version="1">
        <objectIDs>epg1,epg2</objectIDs>
   </Feature>
</Features>
```

The *EPG feature* < Feature > element has the following REQUIRED characteristics:

Table E-2: REQUIRED characteristics of the EPG Feature element

Name	R/O	XML Form	Туре	Description
version	<u>R</u>	attribute of <feature></feature>	xsd:unsigndInt	Indicates the <i>EPG feature</i> version. MUST be set to "1" for this version.
objectIDs	<u>R</u>	direct child element of <feature></feature>	CSV (xsd:string)	Contains the object IDs of all the EPG root containers in the ContentDirectory service.

E.2 Requirements for the *TUNER feature*, Version 1

The ContentDirectory service that supports the *TUNER feature* provides electronic tuner information. It MUST satisfy the following requirements.

A broadcast item is an instance of one of the classes <u>object.item.videoItem.videoBroadcast</u>, <u>object.item.audioItem.audioBroadcast</u> or one of their derived classes. A channel group container is an instance of the <u>object.container.channelGroup</u> class or one of its derived classes.

A ContentDirectory service that supports the *TUNER feature* MUST have one or more channel group containers. The <u>@id</u> property of every channel group container in the ContentDirectory service MUST appear in the objectIDs list in the TUNER entry returned by the <u>GetFeatureList()</u> action. Every broadcast item in the ContentDirectory service MUST be accessible from the subtree of at least one channel group container.

A channel group container MUST only contain broadcast items (i.e. items of classes <u>object.item.videoItem.videoBroadcast</u>, <u>object.item.audioItem.audioBroadcast</u> or one of their derived classes), references to broadcast items, and channel group containers.

Support for the *TUNER feature* MUST be indicated by including the following *Features XML fragment* in the *Features XML Document* value of the *FeatureList* state variable. The actual value of the objectIDs attribute is determined at run time according to the requirements in the preceding paragraphs of this section.

Example

```
<?xml version="1.0" encoding="UTF-8"?>
<Features
xmlns="urn:schemas-upnp-org:av:avs"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="
    urn:schemas-upnp-org:av:avs
    http://www.upnp.org/schemas/av/avs-v1-20060531.xsd">
    <Feature name="TUNER" version="1">
        <objectIDs>T1,T2</objectIDs>
    </Feature>
</Features>
```

The *TUNER feature* < Feature > element has the following REQUIRED characteristics:

Table E-3: REQUIRED characteristics of the TUNER Feature element

Name	R/O	XML Form	Туре	Description
version	<u>R</u>	attribute of <feature></feature>	xsd:unsignedInt	Indicates the <i>TUNER feature</i> version. MUST be set to "1" for this version.
objectIDs	<u>R</u>	direct child element of <feature></feature>	CSV (xsd:string)	Contains the object IDs of all the channel group containers in the ContentDirectory service.

E.3 Requirements for the BOOKMARK feature, Version 1

The ContentDirectory service that exposes the *BOOKMARK feature* provides support for bookmark manipulation. If the *BOOKMARK feature* name is exposed, the following requirements MUST be satisfied.

The ContentDirectory service MUST have at least one bookmark container (instances of class "object.container.bookmarkFolder" or one of its derived classes). A bookmark root container is defined as a bookmark container whose parent chain contains no other bookmark containers. The object ID of every bookmark root container MUST appear in the objectIDs child element of the BOOKMARK feature element in the FeatureList state variable. The container subtree rooted at a bookmark root container is called a bookmark subtree. Bookmark containers can be located anywhere in the ContentDirectory service.

A bookmark container MUST only contain bookmark items (i.e. items of class "<u>object.item.bookmarkItem</u>" or one of its derived classes), references to bookmark items, and bookmark containers. All bookmark items in the ContentDirectory service MUST be accessible from a bookmark subtree, either directly as a bookmark item or indirectly as a reference item to a bookmark item.

The version 1 BOOKMARK feature does not require a specific subtree structure under the bookmark root containers.

The ContentDirectory service MUST support <u>CreateObject()</u> and <u>DestroyObject()</u> actions to configure bookmark entries.

Example:

The BOOKMARK feature < Feature > element has the following REQUIRED characteristics:

Table E-4: REQUIRED characteristics of the BOOKMARK feature element

Name	R/O	XML Form	Туре	Description
version	<u>R</u>	attribute of <feature></feature>	xsd:unsigndInt	Indicates the <i>BOOKMARK feature</i> version. MUST be set to "1" for this version.
objectIDs	<u>R</u>	direct child element of <feature></feature>	xsd:string (CSV of string)	Contains the object IDs of all the bookmark root containers in the ContentDirectory service.

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