

# CS 3101-2 - Programming Languages: Scala

## Lecture 2: Classes and Objects / Inheritance / Imports

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- 1 Object Oriented Programming
  - Classes, Methods and Instances
  - Singleton Objects
  - Inheritance
- 2 Packages

# Some List Functions

## Indexing and slicing

```
scala> val lst = 42 :: 23 :: 5 :: Nil;  
lst: List[Int] = List(42, 23, 5)
```

```
scala> lst(0) // indexing  
res2: Int = 42
```

```
scala> lst.slice(1,3) // slicing  
res4: List[Int] = List(23, 5)
```

# More List Functions

## Reversing and sorting

```
scala> val lst = List(1,3,2)
lst: List[Int] = List(1, 3, 2)

scala> lst.reverse // Reverse the list
res1: List[Int] = List(2, 3, 1)

scala> lst.sorted
res2: List[Int] = List(1, 2, 3)
```

# Parametric Types

- Typically want to specify type of elements of a collection.
- Using generic classes.

```
scala> val x : List[Int] = 1 :: 2 :: 3 :: Nil
x: List[Int] = List(1, 2, 3)

scala> val y : List[Int] = 1 :: 2 :: "Hello" :: Nil
<console>:7: error: type mismatch;
 found   : List[Any]
 required: List[Int]
    val y : List[Int] = 1 :: 2 :: "Hello" :: Nil
```

# Parametric Types

- Typically want to specify type of elements of a collection.
- Using generic classes.

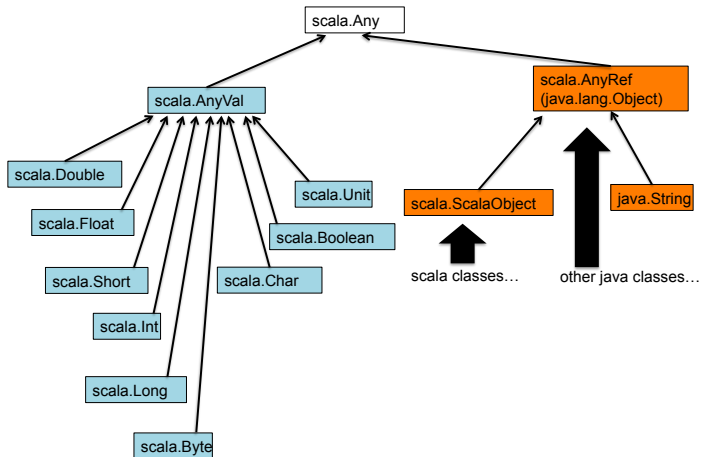
```
scala> val x : List[Int] = 1 :: 2 :: 3 :: Nil
x: List[Int] = List(1, 2, 3)
```

```
scala> val y : List[Int] = 1 :: 2 :: "Hello" :: Nil
<console>:7: error: type mismatch;
   found   : List[Any]
   required: List[Int]
    val y : List[Int] = 1 :: 2 :: "Hello" :: Nil
```

```
scala> val x = 1 :: 2 :: "Hello" :: Nil
x: List[Any] = List(1, 2, Hello)
```

```
scala> x(2) // Don't know specific type of this element
res0: Any = Hello
```

# Scala's Type Hierarchy



- 1 Object Oriented Programming
  - Classes, Methods and Instances
  - Singleton Objects
  - Inheritance

- 2 Packages



# Object Oriented Programming

- Objects contain complex collections of data.
- Objects have some functionality to operate on the data.
  - ▶ Mutate some data in the object.
  - ▶ Perform some computation using data within the object and return the result.
- Classes define *blueprints* for Objects.

# A Data Type for Rational Numbers

```
scala> val oneHalf = new Rational(1,2)
oneHalf: Rational = 1/2

scala> val twoThirds = new Rational(2,3)
oneHalf: Rational = 2/3

scala> (oneHalf / 7) + (1 - twoThirds)
res0: Rational = 17/42
```

# Defining Classes

```
scala> class Rational(n: Int, d: Int)
defined class Rational

scala> val oneHalf = new Rational(1,2)
oneHalf: Rational = Rational@58c1a471
```

# Classes: Primary Constructor

```
class Rational(n: Int, d: Int) {  
    println("Created " + n + "/" + d)  
}
```

```
scala> val r = new Rational(1,2)  
Created 1/2  
r: Rational = Rational@3394da56
```

# Classes: Adding Methods

```
class Rational(n: Int, d: Int) {  
  def +(other : Rational): Rational = {  
    val new_n = n * other.d + other.n * d  
    val new_d = d * other.d  
    new Rational(n * other.d + other.n * d)  
  }  
}
```

# Classes: Adding Methods

```
class Rational(n: Int, d: Int) {  
  def +(other : Rational): Rational = {  
    val new_n = n * other.d + other.n * d  
    val new_d = d * other.d  
    new Rational(n * other.d + other.n * d)  
  }  
}
```

```
$ scalac Rational.scala  
Rational.scala:5: error: value d is not a member of  
this.Rational  
    val new_n = n * other.d + other.n * d  
                        ^  
...
```

# Defining Classes: Adding fields

```
class Rational(n: Int, d: Int) {  
  
    val numer = n  
    val denom = d  
  
    def +(other : Rational): Rational = {  
        val new_n = numer * other.denom + other.numer * denom  
        val new_d = denom * other.denom  
        new Rational(new_n, new_d)  
    }  
}
```

# Defining Classes: Adding fields

```
class Rational(n: Int, d: Int) {  
  
    val numer = n  
    val denom = d  
  
    def +(other : Rational): Rational = {  
        val new_n = numer * other.denom + other.numer * denom  
        val new_d = denom * other.denom  
        new Rational(new_n, new_d)  
    }  
}
```

```
scala> new Rational(1,2) + new Rational(3,4)  
res4: Rational = Rational@2a491adf
```



# Defining Classes: Overriding Methods

```
class Rational(n: Int, d: Int) {  
  
    val number = n  
    val denom = d  
  
    override def toString = number + "/" + denom  
  
    def +(other : Rational): Rational = {  
        val new_n = number * other.denom + other.number * denom  
        val new_d = denom * other.denom  
        new Rational(new_n, new_d)  
    }  
}  
  
scala> new Rational(1,2) + new Rational(3,4)  
res4: Rational = 10/8
```

# Classes: Auxiliary Constructors

```
class Rational(n: Int, d: Int) {  
  
    val numer = n  
    val denom = d  
  
    def this(n : Int) = this(n, 1) // auxiliary constructor  
  
    override def toString = numer + "/" + denom  
  
    def +(other : Rational): Rational = {  
        val new_n = numer * other.denom + other.numer * denom  
        val new_d = denom * other.denom  
        new Rational(new_n, new_d)  
    }  
}
```

```
scala> new Rational(3)  
Res0: Rational(3/1)
```

# Classes: Private Methods and Fields

```
class Rational(n: Int, d: Int) {  
  
    // Private val to store greatest common  
    // divisor of n and d  
    private val g = gcd(n.abs, d.abs)  
  
    val numer = n / g  
    val denom = d / g  
  
    def this(n : Int) = this(n, 1) // auxiliary constructor  
  
    override def toString = numer + "/" + denom  
  
    def +(other : Rational): Rational = {  
        val new_n = numer * other.denom + other.numer * denom  
        val new_d = denom * other.denom  
        new Rational(new_n, new_d)  
    }  
  
    // Private method to compute the greatest common divisor  
    private def gcd(a : Int, b : Int) : Int =  
        if (b==0) a else gcd(b, a % b)  
  
}  
  
scala> new Rational(2/4)  
Res0: Rational(1/2)
```

# Singleton Objects

- There are no static methods in Scala.
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# Singleton Objects

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- Many use cases:
  - ▶ Single point access to a common resource (large data structures...)
  - ▶ Repository for utility methods.
  - ▶ Companion objects for classes (same name as Class) to define “static” methods and factories.
  - ▶ Writing Scala applications.

# Singleton Objects

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- Instead Scala supports *singleton objects*.
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  - ▶ Single point access to a common resource (large data structures...)
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  - ▶ Companion objects for classes (same name as Class) to define “static” methods and factories.
  - ▶ Writing Scala applications.

```
object RationalSummer {  
  var sum : Double = 0.0  
  def add(r : Rational) = { sum += r.numer.toDouble  
                           / r.denom.toDouble; sum}  
}
```

# Companion Objects and apply

```
object Rational { // Companion object for the class Rational

  def invertRational(r : Rational) =
    new Rational(r.denom, r.numer)

  def apply(n: Int, d: Int) = new Rational(n,d)
  def apply(n: Int) = new Rational(n)
}
```

```
scala> val r = Rational(1,2) + Rational(3)
r: Rational = 7/2
scala> Rational.invertRational(r)
res0: Rational = 2/7
```

- Scala converts  $f(a)$  into  $f.apply(a)$ .

# Scala Applications

file FractionApp.scala

```
object FractionApp {  
  def main(args: Array[String]) {  
    println(Rational(1,2) + Rational(2,3))  
  }  
}
```



# Scala Applications

file FractionApp.scala

```
object FractionApp {  
  def main(args: Array[String]) {  
    println(Rational(1,2) + Rational(2,3))  
  }  
}
```

```
$ scalac FractionApp.scala  
$ ls  
FractionApp$.class  
FractionApp.class  
FractionApp.scala  
Rational$.class  
Rational.class  
Rational.scala  
RationalSummer$.class  
RationalSummer.class  
$ scala FractionApp  
7/6
```

# Inheritance

```
class Rectangle(w: Double, h: Double) {  
    def area = w * h  
    val description = "Rectangle"  
}
```

# Inheritance

```
class Rectangle(w: Double, h: Double) {  
    def area = w * h  
    val description = "Rectangle"  
}  
  
class Square(w: Double) extends Rectangle(w, w) {  
    override val description = "Square"  
}
```

# Abstract Classes

```
abstract class Shape {
  def area : Double
  val description : String
  override def toString = description + ", size: "+area
}

class Rectangle(w: Double, h: Double) extends Shape{
  def area = w * h
  val description = "Rectangle"
}

class Square(w: Double) extends Rectangle(w, w) {
  override val description = "Square"
}

scala> val x = new Square(3)
x: Square = Square, size: 9.0
```

# Overriding Methods and Fields

```
abstract class Shape {  
    def area : Double  
    val description : String  
    override def toString = description + ", size: "+area  
}  
  
class Blob extends Shape {  
    val area : Double = 12;  
    val description = "Blob"  
}  
  
scala> val x = new Blob  
x: Blob = Blob, size: 12.0
```

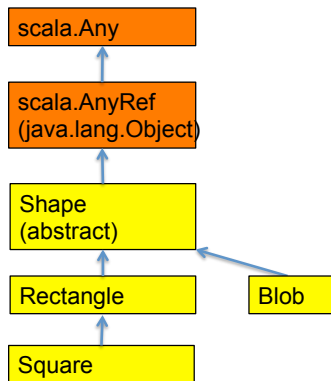
# Making Members Final

```
abstract class Shape {  
    def area : Double  
    final val description : String = "Shape"  
    override def toString = description + ", size: "+area  
}
```

```
class Blob extends Shape {  
    val area : Double = 12;  
    val description = "Blob"  
}
```

```
<console>:10: error: overriding value description in class  
Shape of type String;  
value description cannot override final member  
    val description = "Blob"  
      ^
```

# Class Diagram for Shapes



# Polymorphism and Dynamic Binding

- Call a different method/value based on the object type.

```
scala> val x = new Rectangle(2,3)
x: Rectangle = Rectangle, size: 6.0
```

```
scala> val y = new Square(5)
y: Square = Square, size: 25.0
```

```
scala> val z = new Blob
z: Blob = Blob, size: 12.0
```



# Polymorphism and Dynamic Binding

- Call a different method/value based on the object type.

```
scala> val x = new Rectangle(2,3)
x: Rectangle = Rectangle, size: 6.0

scala> val y = new Square(5)
y: Square = Square, size: 25.0

scala> val z = new Blob
z: Blob = Blob, size: 12.0

scala> val l : List[Shape] = List(x,y,z)
l: List[Shape] = List(Rectangle, size: 6.0,
                      Square, size: 25.0,
                      Blob, size: 12.0)
```

# Polymorphism and Dynamic Binding

- Call a different method/value based on the object type.

```
scala> val x = new Rectangle(2,3)
x: Rectangle = Rectangle, size: 6.0

scala> val y = new Square(5)
y: Square = Square, size: 25.0

scala> val z = new Blob
z: Blob = Blob, size: 12.0

scala> val l : List[Shape] = List(x,y,z)
l: List[Shape] = List(Rectangle, size: 6.0,
                      Square, size: 25.0,
                      Blob, size: 12.0)

scala> for (x<-l) println(x.description+" "+x.area)
Rectangle 6.0
Square 25.0
Blob 12.0
```

# Defining Generic Classes

```
class Stack[T] {  
  var elems: List[T] = Nil  
  def push(x: T) { elems = x :: elems }  
  def top: T = elems.head  
  def pop() { elems = elems.tail }  
}
```

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# Creating Packages

- Goal: Modularize programs, so that parts of it can be re-used.
- Package are special objects that define a set of member classes, objects and other packages.

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- Option 1: package statement at the beginning of file.

```
package bobsrockets.navigation  
  
class Navigator
```

# Creating Packages

- Goal: Modularize programs, so that parts of it can be re-used.
- Package are special objects that define a set of member classes, objects and other packages.
- Option 1: package statement at the beginning of file.

```
package bobsrockets.navigation  
  
class Navigator
```

- Option 2: multiple packages in one file

```
package bobsrocket.navigation{  
    class Navigator  
}
```

# Creating Packages - Nested Packages

```
package bobsrocket{  
    package navigation{  
  
        class Navigator  
  
        package tests {  
            class NavigatorSuite  
        }  
    }  
}
```



# Packages - Concise Access To Related Code

```
package bobsrocket{
  package navigation{
    class Navigator {
      val map = new StarMap
    }
    class StarMap
  }
  class Ship {
    val nav = new navigation.Navigator
  }
  package fleets {
    class Fleet {
      def addShip() = new Ship
    }
  }
}
```

# Packages - Imports

- Can always use fully qualified package name

```
val navigator = new bobsrocket.navigation.Navigator
```

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```
val navigator = new bobsrocket.navigation.Navigator
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- import allows you to access items by their name alone (without prefix)

```
import bobsrocket.navigation.Navigator  
val navigator = new Navigator
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# Packages - Imports

- Can always use fully qualified package name

```
val navigator = new bobsrocket.navigation.Navigator
```

- import allows you to access items by their name alone (without prefix)

```
import bobsrocket.navigation.Navigator  
val navigator = new Navigator
```

- Or use wildcards

```
import bobsrocket.fleet  
val navigator = new Ship
```

# Packages - Imports

- Can always use fully qualified package name

```
val navigator = new bobsrocket.navigation.Navigator
```

- import allows you to access items by their name alone (without prefix)

```
import bobsrocket.navigation.Navigator  
val navigator = new Navigator
```

- Or use wildcards

```
import bobsrocket.fleet  
val navigator = new Ship
```

- Or import the package itself import bobsrocket.navigation val navigator = navigator.Navigator

# import Is Even More Flexible

- Can use import anywhere in code.
- Can import specific methods of singleton objects...

```
def printAndAddFraction(r : Rational) = {  
    println(r)  
    import RationalSummer.add  
    val total = add(r)  
}
```

# import Is Even More Flexible

- Can use import anywhere in code.
- Can import specific methods of singleton objects...

```
def printAndAddFraction(r : Rational) = {  
  println(r)  
  import RationalSummer.add  
  val total = add(r)  
}
```

- ...or members of any other object.

```
def printDenominator(r : Rational) = {  
  import r._  
  println(denom);  
}
```