Click or press 's' or Ctrl+P to

Variable sized arrays / Vectors

```
let mut vec: Vec<T> =
Vec::new();
= Vec::with_capacity();
= vec![];
=
Vec::from(slice|str|VecDeque|CStrin
= othervec.clone();
```
▶ Details

Accessing

```
vec[3];
vec.len();
.is_empty();
.first_mut(); .last_mut();
.get_mut(index);
.contains(needle);
.iter().find(|&T| -> bool);
.binary_search(x:&T);
```
▶ Details

Adding

```
.push(3);
.insert(index, element);
.extend(iterable);
.extend_from_slice(&[T]);
.append(other : Vec);
```
▶ Details

Removing

```
.pop();
.remove(index);
.swap_remove(index);
.drain(range);
.clear();
.retain(|i| -> bool);
```
▶ Details

Manipulating

```
.sort();
.sort_by(|&T|->Ordering);
.sort_by_key(|&T|->Key);
.reverse();
.swap(index1, index2);
```
▶ Details

Transforming (Iter, as_, to_)

```
.iter_mut();
.into_iter();
.chunks_mut(cnk_sz);
.windows(wnd_sz);
.as_ref();
.as_mut_slice();
```
▶ Details

Memory

```
.reserve(100);
.reserve_exact(100);
```
▶ Details

Split

```
.split_at_mut(mid);
.split_mut(|&T| -> bool);
```
▶ Details

Hashmaps / Dicts

```
use std::collections::HashMap;
```
▶ Details
```
let mut foo: HashMap<K, V> =
HashMap::new();
= HashMap::with_capacity();
```
▶ Details
```
= other.clone();
```
▶ Details

Access

```
foo[key];
foo.len();
.iter_mut();
.into_iter();
.keys();
.values_mut();
.is_empty();
.contains_key(k:Q);
```
▶ Details

Manipulate

```
.get_mut(k:&Q);
.entry(key);
.drain();
.clear();
.extend(iter : <Item=(&K,&V)>);
.insert(k,v);
.remove(k:&Q);
.from_iter(iter : <Item=(K,V)>);
```
▶ Details

Manage

```
.capacity();
.reserve(additional);
.shrink_to_fit();
.clone_from(source);
```
▶ Details

Comparision

```
.eq() .ne();
```
▶ Details

Special Hasher

```
let hm =
HashMap::with_hasher(b);
=
HashMap::with_capacity_and_hasl
hm.hasher(b);
```
▶ Details

Traits

Clone clone() clone_from() | PartialEq eq() ne() | Eq | Debug fmt() | Default default() | Index index() | IntoIterator into_iter() | FromIterator from_iter() | Extend extend() |

Option

```
let foo : Option = Some(T::new());
= None;
```

If

```
.is_some();
.is_none();
```
▶ Details

&

```
.as_ref();
.as_mut();
.cloned();
.iter_mut();
```
▶ Details

Retrieve T

```
.unwrap();
.expect(msg);
.unwrap_or(default:T);
.unwrap_or_default();
.unwrap_or_else(|| -> T);
mutableopt.take();
```
▶ Details

Manipulate (map)

```
.map(|t| -> U);
.map_or(default:U, |t| -> U);
.map_or_else(|| default -> U, |t| ->
U);
```
▶ Details

to Result<>

```
.ok_or(err:E);
.ok_or_else(|| err -> E);
```
▶ Details

Boolean Combinations

```
a.and(b : Option<U>);
a.and_then(|| b -> Option<U>);
a.or(b : Option<T>);
a.or_else(|| b -> Option<T>);
```
▶ Details

Traits

Hash hash() | Debug fmt() | Ord cmp() | Eq | PartialOrd partial_cmp() lt() le() gt() ge() | PartialEq eq() ne() | Copy | Clone clone() clone_from() | Default default() | IntoIterator into_iter() | FromIterator from_iter() |

Result

```
let foo : Result = Ok(T::new());
= Err(E::new());
```

If

```
.is_ok();
.is_err();
```
▶ Details

&

```
.as_ref();
.as_mut();
.iter_mut();
```
▶ Details

Retrieve T

```
.unwrap();
.expect(msg);
.unwrap_or(default:T);
.unwrap_or_else(|err| default ->
T);
```
▶ Details

Retrieve E

```
.unwrap_err();
```
▶ Details

Manipulate (map)

```
.map(|t| -> U);
.map_err(|e| -> F);
```
▶ Details

to Option<>

```
.ok();
.err();
```
▶ Details

Boolean Combinations

```
a.and(b : Result<U,E>);
a.and_then(|| b -> Result<U,E>);
a.or(b : Result<T,E>);
a.or_else(|| b -> Result<T,E>);
```
▶ Details

Traits

Hash hash() | Debug fmt() | Ord cmp() | Eq | PartialOrd partial_cmp() lt() le() gt() ge() | PartialEq eq() ne() | Copy | Clone clone() clone_from() | IntoIterator into_iter() | FromIterator from_iter() |

Rust Cheatsheet

Contribute at github.com/phaiax/rust-cheatsheet

▶ Details

.splitn_mut(n, |&T| -> bool);

.rsplitn_mut(_); ▶ Details

.split_off(mid); ▶ Details

Comparision

Traits

From<BinaryHeap> from() | BorrowMut borrow /_mut() | Clone clone/_from() | Hash hash/_slice() | IndexMut index/_mut() DerefMut deref/_mut() | FromIterator from_iter() | IntoIterator into_iter() | Extend extend() | PartialEq eq() ne() | PartialOrd partial_cmp() lt() le() gt() ge() | Eq | Ord cmp() | Drop drop() | Default default() | Debug (if T:Debug) fmt() | AsRef AsMut as_ref() as_mut() | From from() | Write write() write_all() flush() by_ref() .. |