

# Golang Country Search API - Technical Assessment

## Overview

Build a REST API service that provides country information by leveraging the REST Countries API (<https://restcountries.com/>). The service should include custom caching logic and unit testing.

## Core Requirements

### 1. REST API Endpoint

- Create a single endpoint: GET /api/countries/search
- Query parameter: name (string) for country search
- Response format (JSON):

```
{  
    "name": "string",  
    "capital": "string",  
    "currency": "string",  
    "population": number  
}
```

- Example-

```
# Request  
curl -X GET http://localhost:8000/api/countries/search?name=India  
  
# Response  
{  
    "name": "India",  
    "capital": "New Delhi",  
    "currency": "₹",  
    "population": 1380004385  
}
```

### 2. Working

- When the user calls the search API (e.g. /api/countries/search?name=India), first check if data exists in cache.
- If data exists in cache, then retrieve data from cache and send the response to the user.

- If data doesn't exist in cache, call the 3rd party API, store the result in cache, and serve the response to the user.

### 3. Custom Cache Implementation

- Implement an in-memory cache from scratch (no external libraries)
- Cache interface should support:
  - Get operation
  - Set operation
  - Thread-safe operations

### 4. Technical Requirements

#### Implementation Details:

- Use Go modules for dependency management
- Implement proper error handling and logging
- Use context for handling timeouts
- Implement graceful shutdown

#### Required Components:

##### HTTP Client

- Implement a custom HTTP client for REST Countries API
- Handle errors and timeouts
- Parse and validate responses

##### Cache Implementation

```
type Cache interface {
    Get(key string) (interface{}, bool)
    Set(key string, value interface{})
}
```

##### Service Layer

- Business logic for country data processing
- Cache interaction logic
- Error handling and validation

### 5. Testing Requirements

#### Unit Tests

- Cache implementation
- HTTP client
- Service layer
- API handlers

## **Race Condition Tests:**

- Concurrent cache access
- Multiple simultaneous API requests

# **Evaluation Criteria**

## **Code Quality**

- Clean, readable code
- Proper error handling
- Documentation
- Go idioms and patterns
- Project structure

## **Testing**

- Test quality
- Test coverage
- Race condition handling

## **Documentation**

- API documentation
- Setup instructions
- Code comments

# **Time Allocation**

- Maximum time: 2 Days

## **Submission**

- Create a GitHub repository and push your work on it
- Share the repository link to begin the evaluation