

Theory Problem 1: Color Theory

Problem 1)

Given equation is,

$$C(X, Y, Z) = \alpha_1 P_1(X_1, Y_1, Z_1) + \alpha_2 P_2(X_2, Y_2, Z_2) + \alpha_3 P_3(X_3, Y_3, Z_3)$$

i) Normalized chromaticity coordinates -

$$\text{for } P_1(X_1, Y_1, Z_1) \Rightarrow x_{cp1} = \frac{X_1}{X_1 + Y_1 + Z_1}, y_{cp1} = \frac{Y_1}{X_1 + Y_1 + Z_1}, z_{cp1} = \frac{Z_1}{X_1 + Y_1 + Z_1}$$

$$\text{for } P_2(X_2, Y_2, Z_2) \Rightarrow x_{cp2} = \frac{X_2}{X_2 + Y_2 + Z_2}, y_{cp2} = \frac{Y_2}{X_2 + Y_2 + Z_2}, z_{cp2} = \frac{Z_2}{X_2 + Y_2 + Z_2}$$

$$\text{for } P_3(X_3, Y_3, Z_3) \Rightarrow x_{cp3} = \frac{X_3}{X_3 + Y_3 + Z_3}, y_{cp3} = \frac{Y_3}{X_3 + Y_3 + Z_3}, z_{cp3} = \frac{Z_3}{X_3 + Y_3 + Z_3}$$

ii) For  $C(X, Y, Z)$ , normalized chromaticity coordinates are

$$x_c = \frac{X}{X + Y + Z}, y_c = \frac{Y}{X + Y + Z}, z_c = \frac{Z}{X + Y + Z}$$

$$\begin{aligned} \text{we have, } X &= \alpha_1 X_1 + \alpha_2 X_2 + \alpha_3 X_3 \\ Y &= \alpha_1 Y_1 + \alpha_2 Y_2 + \alpha_3 Y_3 \\ Z &= \alpha_1 Z_1 + \alpha_2 Z_2 + \alpha_3 Z_3 \end{aligned}$$

$$\therefore x_c = \frac{\alpha_1 X_1 + \alpha_2 X_2 + \alpha_3 X_3}{\alpha_1 X_1 + \alpha_2 X_2 + \alpha_3 X_3 + \alpha_1 Y_1 + \alpha_2 Y_2 + \alpha_3 Y_3 + \alpha_1 Z_1 + \alpha_2 Z_2 + \alpha_3 Z_3}$$

$$\Rightarrow x_c = \frac{\alpha_1 X_1 + \alpha_2 X_2 + \alpha_3 X_3}{\alpha_1 (X_1 + Y_1 + Z_1) + \alpha_2 (X_2 + Y_2 + Z_2) + \alpha_3 (X_3 + Y_3 + Z_3)}$$

$$y_c = \frac{\alpha_1 Y_1 + \alpha_2 Y_2 + \alpha_3 Y_3}{\alpha_1 (X_1 + Y_1 + Z_1) + \alpha_2 (X_2 + Y_2 + Z_2) + \alpha_3 (X_3 + Y_3 + Z_3)}$$

$$z_c = \frac{\alpha_1 Z_1 + \alpha_2 Z_2 + \alpha_3 Z_3}{\alpha_1 (X_1 + Y_1 + Z_1) + \alpha_2 (X_2 + Y_2 + Z_2) + \alpha_3 (X_3 + Y_3 + Z_3)}$$

from i) we know

$$x_{cp1} = \frac{x_1}{x_1 + y_1 + z_1}, \quad x_{cp2} = \frac{x_2}{x_2 + y_2 + z_2}, \quad x_{cp3} = \frac{x_3}{x_3 + y_3 + z_3} \quad \text{--- (1)}$$

multiply & divide RHS by  $\alpha_1, \alpha_2$  &  $\alpha_3$  for  $x_{cp1}, x_{cp2}$  &  $x_{cp3}$  respectively

$$x_{cp1} = \frac{\alpha_1 x_1}{\alpha_1 (x_1 + y_1 + z_1)}, \quad x_{cp2} = \frac{\alpha_2 x_2}{\alpha_2 (x_2 + y_2 + z_2)}, \quad x_{cp3} = \frac{\alpha_3 x_3}{\alpha_3 (x_3 + y_3 + z_3)}$$

$$\therefore \alpha_1 x_1 = \alpha_1 (x_1 + y_1 + z_1) \cdot x_{cp1} \quad \text{--- (2)}$$

$$\alpha_2 x_2 = \alpha_2 (x_2 + y_2 + z_2) \cdot x_{cp2}$$

$$\alpha_3 x_3 = \alpha_3 (x_3 + y_3 + z_3) \cdot x_{cp3}$$

from ii) & (2)

$$x_c = \frac{\alpha_1 (x_1 + y_1 + z_1) \cdot x_{cp1} + \alpha_2 (x_2 + y_2 + z_2) \cdot x_{cp2} + \alpha_3 (x_3 + y_3 + z_3) \cdot x_{cp3}}{\alpha_1 (x_1 + y_1 + z_1) + \alpha_2 (x_2 + y_2 + z_2) + \alpha_3 (x_3 + y_3 + z_3)}$$

$$\therefore \boxed{x_c = A x_{cp1} + B x_{cp2} + C x_{cp3}}$$

where  $A = \frac{\alpha_1 (x_1 + y_1 + z_1)}{\alpha_1 (x_1 + y_1 + z_1) + \alpha_2 (x_2 + y_2 + z_2) + \alpha_3 (x_3 + y_3 + z_3)}$

$$B = \frac{\alpha_2 (x_2 + y_2 + z_2)}{\alpha_1 (x_1 + y_1 + z_1) + \alpha_2 (x_2 + y_2 + z_2) + \alpha_3 (x_3 + y_3 + z_3)}$$

$$C = \frac{\alpha_3 (x_3 + y_3 + z_3)}{\alpha_1 (x_1 + y_1 + z_1) + \alpha_2 (x_2 + y_2 + z_2) + \alpha_3 (x_3 + y_3 + z_3)}$$

Similarly we can prove for  $y_c, z_c$

Hence Chromaticity coordinates of C is a linear combination of chromaticity coordinates of respective primaries

## Theory Problem 2: Generic Compression Problem

Problem 2:

i) 22, 24, 24, 28, 28, 28, 25, 26, 26, 26, 21, 19, 20, 20, 22, 24, 24, 24, 23, 24, 20, 16, 10, 10, 8, 11, 6, 9, 9, 12, 15, 19

ii)  $32 = 2^5 \Rightarrow 5$  bits per signal  
 $32 * 5 = 160$  bits

iii) Differences Maximum = 1 (After excluding first number)  
Differences Minimum = -1.5

Range is  $[-1.5, 1]$ . There are 11 levels so

$11 = 2^{3.51}$ , therefore 4 bits per signal

$32 * 4 = 128$  bits

iv) Compression Ratio =

Number of bits required to encode without DPCM

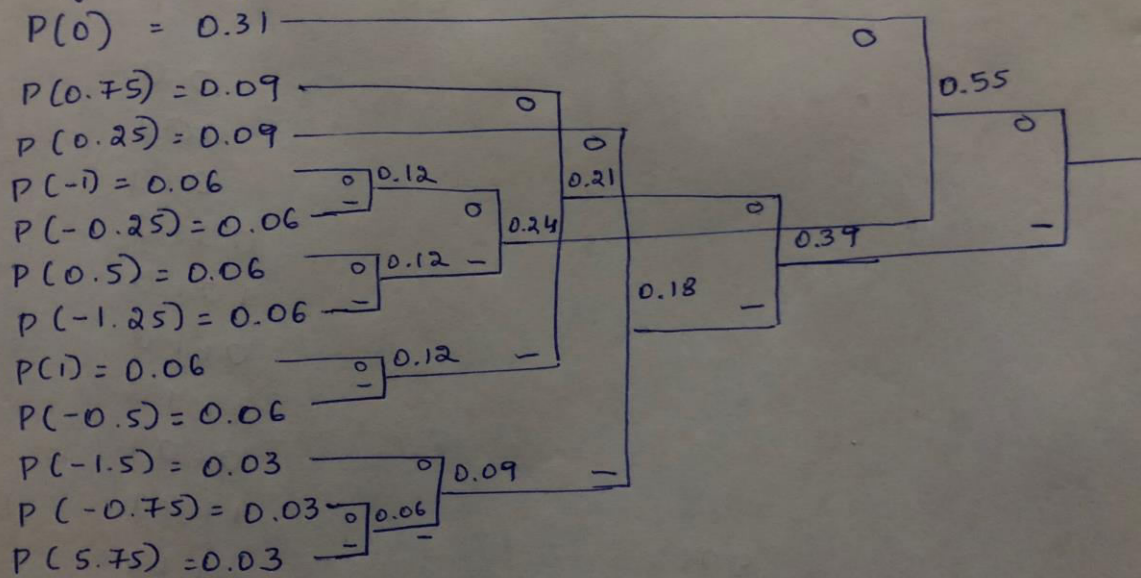
Number of bits required to encode with DPCM

$$= \frac{160}{128} = \frac{5}{4}$$



128 4

v) Ignoring 1<sup>st</sup> number, Huffman coding is



Symbol	Huffman code
-0.75	11110
-1.5	1110
-0.5	1011
1	1010
-1.25	0111
0.5	0110
-0.25	0101
-1	0100
0.25	110
0.75	100
0	00

vi) compression Ratio

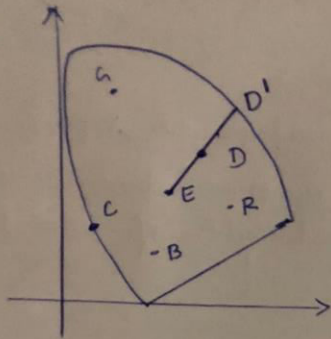
$$= \frac{160}{103}$$

v) Number of bits = 103

### Theory Problem 3: Color Theory

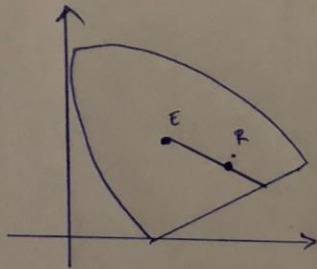
Problem 3)

i)



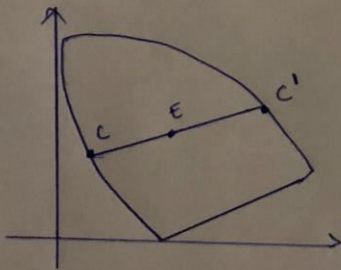
The wavelength represented by  $D'$  is the dominant wavelength of color  $D$ .

ii)



NO. All colors do not have a dominant wavelength, for eg.  $R$  is non-spectral since the intersection of the rays hit the boundary in the flat part.

iii)



The wavelength represented by  $C'$  is the complimentary color of  $C$