Chapter 6 Homework

Multiple Choice

1. C	6. C	11. A
2. A	7. B	12. C
3. B	8. C	13.A
4. C	9. D	14.B
5. A	10. A	

True and False

15. False	18. True	21. False
16. False	19. False	22. True
17. False	20. True	23. True

Find the Error

This is just better code:

```
public class TwoValues
{
    private int x = 0, y = 0;
}
```

The error was two constructors; if they were overloaded the parameters would have to have been different.

Algorithm Workbench

```
public enum Pet { DOG, CAT, BIRD, HAMSTER };
```

Short Answer

- 1. You cannot access any of the class's instance members.
- 2. They allow classes to be used as a way of grouping similar utility methods.
- 3.
 - a. 3
 - b. 3
 - c. 0
 - d. 0
 - e. Thing.putThing(10);
- 4. The parameter lists must be different and are used to differentiate overloaded methods.
- 5. It allows a method to be more flexible while still concentrating on one task.
- 6. Variables pass by value of the primitive, objects pass by value of the object reference.