# **Decision Tree**

### **Environment**

OS: Mac OS, Windows 10 Language: Python 3.9

#### Run with the command

```
// In the Decision Tree folder.
python dt.py [trainset_file_path] [testset_file_path] [result_file_path]
Ex) python dt.py dt_train.txt dt_test.txt dt_result.txt
```

### **Train set format**

```
[attribute_name_1]\t[attribute_name_1]\t ... [attribute_name_n]\n
[attribute_1]\t[attribute_1]\t ... [attribute_n]\n
[attribute_1]\t[attribute_1]\t ... [attribute_n]\n
[attribute_1]\t[attribute_1]\t ... [attribute_n]\n
```

• Except for the first row, each row is a tuple.

- All the attributes are categorical.
- A n-th attribute is a class label that the corresponding tuple belongs to.

Ex)

```
age income student credit_rating Class:buys_computer
<=30 high no fair no
<=30 high no excellent no
31...40 high no fair yes
>40 medium no fair yes
>40 low yes fair yes
...
```

## **Test set format**

```
[attribute_name_1]\t[attribute_name_1]\t ... [attribute_name_n-1]\n [attribute_1]\t[attribute_1]\t ... [attribute_n-1]\n [attribute_1]\t ... [attribute_n-1]\n [attribute_1]\t ... [attribute_n-1]\n ...
```

· A test set does not have a class label.

Ex)

```
age income student credit_rating
<=30 low no fair
<=30 medium yes fair
31...40 low no fair
>40 high no fair
>40 low yes excellent
```

### **Result format**

```
[attribute_name_1]\t[attribute_name_1]\t ... [attribute_name_n]\n
[attribute_1]\t[attribute_1]\t ... [attribute_n]\n
[attribute_1]\t[attribute_1]\t ... [attribute_n]\n
[attribute_1]\t[attribute_1]\t ... [attribute_n]\n
```

• A n-th attribute is predicted class label value by the decision tree model.

Ex)

```
age income student credit_rating Class:buys_computer
<=30 high no fair no
<=30 high no excellent no
31...40 high no fair yes
>40 medium no fair yes
>40 low yes fair yes
...
```

#### How it works

#### Class DecisionTreeNode

```
class DecisionTreeNode:
    def __init__(self, test_attribute_name=None, label=None):
        self.children = {}
        self.test_attribute_name = test_attribute_name
        self.label = label #type: str
```

#### Making a decision tree model

- 1. Given the data frame, calculate entropy w.r.t. the class label.
  - a. If the data frame size is 0, set the root label to None.
    - i. The root label value will be changed later with the majority of class label values in the parent node.
  - b. If the calculated entropy is 0, which means that every tuple has the same class label, set the current node's label to the corresponding class label value.
- 2. With the entropy of the class label, select a test attribute by calculating a gain ratio.
  - a. Chose the gain ratio as an attribute selection measure.
    - i. Tried an information gain for attribute selection measure.
    - ii. It seemed that the gain ratio was better.
- 3. If the decision tree cannot find an appropriate test attribute, set the class label for that node with the majority of class label values in the local data frame.
- 4. Repeat {1} {3} recursively for the local data frames projected with the selected test attribute values.
- 5. If there's no tuple for some attribute values, make the node for that value and set the label of the node with the majority of class label values in the local data frame.

```
def decision_tree(df, root):
   global column_name_value_pair
    if df.size == 0:
       root.label = None
       return root
   df_entropy = calculate_entropy(df, column_idx=-1)
    if df_entropy == 0: # All tuples have same class label.
       root.label = df.iloc[-1, -1]
       return root
    root.test_attribute_name = select_test_attribute(df, df_entropy)
    majority = df.iloc[:, -1].mode().iat[0]
    if root.test_attribute_name is None: # No more attributes for test attribute.
       root.label = majority
       return root
    for key, local_df in df.groupby(root.test_attribute_name):
       root.children[key] = decision_tree(local_df.drop(root.test_attribute_name, axis=1), DecisionTreeNode())
```

```
for value in column_name_value_pair[root.test_attribute_name]:
    if root.children.get(value) is None:
        root.children[value] = DecisionTreeNode(test_attribute_name=root.test_attribute_name, label=majority)
return root
```

#### Selecting a test attribute

- 1. Initialize a maximum to -1.
- 2. Calculate split info and entropy for each partition projected with the attribute value.
- 3. Get a delta entropy by subtracting the calculated entropy from df\_entropy.
- 4. Divide the delta entropy with the split info to get a gain ratio.
- 5. If the gain ratio is greater than the current maximum, substitute it with the gain ratio.
- 6. Repeat {2} {4} for every column except class label column.

```
def select_test_attribute(df, df_entropy):
    test_attribute = (None, -1)

for column_idx in range(0, df.columns.size - 1):
    split_info = 0
    entropy = 0
    column_name = df.columns[column_idx]
    for key, local_df in df.groupby(column_name):
        probability = local_df.__len__() / df.__len__()
        split_info += -probability * np.log2(probability)
        entropy += probability * calculate_entropy(local_df, -1)
    delta_entropy = df_entropy - entropy
    gain_ratio = delta_entropy / split_info
    if test_attribute[1] < gain_ratio:
        test_attribute = (column_name, gain_ratio)

return test_attribute[0]</pre>
```

### **Calculating an entropy**

- 1. Project the data frame with the given column idx.
- 2. For each projected data frame, get the size of it and divide it by length of the original data frame to get a probability.
- 3. Calculate an entropy.

```
def calculate_entropy(df, column_idx):
    probabilities = df.groupby(df.columns[column_idx]).size().div(len(df))
    entropy = probabilities.apply(lambda x: -x * np.log2(x)).sum()
    return entropy
```

#### **Predict a class label**

• Apply traverse\_tree for each tuple in test data frame.

```
def predict_class_label(test_df, root):
    label_vector = test_df.apply(lambda x: traverse_tree(root, x), axis=1)
    return label_vector

def traverse_tree(root, row):
    while root.label is None:
        root = root.children[row[root.test_attribute_name]]
    return root.label
```