Vinny Tunnell

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Final year Software Engineering student with a passion for technology. Looking for a challenging graduate position that allows me to work with modern technologies and the people who develop them.

Fducation

BEng (Honours) in Software Engineering, University of Auckland

2017 - Present

- Dean's Honours list, Faculty of Engineering 2017 (top 5% of all engineering students)
- Current GPA 7.3/9 (A- average)

Work Experience

Maxtel Software, Software Engineer Intern

November 2018 – August 2019

- Full-stack development of web and mobile apps used by franchisees of McDonald's and other quick service restaurants, using OutSystems.
- Experience with SCRUM and the Agile development process.
- Use of HTML, CSS, and Javascript in frontend development.
- o Formation of entity-relationship models and experience with SQL.
- Demonstration of an app to franchisees and staff members before it was trialled at McDonald's.
- Trained new developers to use the Outsystems platform.

Burger Wisconsin - Ponsonby, Crew Member

November 2017 - April 2018

Developed strong customer service and interpersonal skills.

Key Projects

Tweeto - a social media application created using the CherryPy web framework for Python3 along with Jinja2 for page templating, and PyNacl for encryption of private messages. Other technologies used in the project were SQL, HTML, CSS, and Javascript/JQuery.

NameSayer - a Java/JavaFX application used for practicing the pronunciation of names. It made use of FFmpeg commands called via the Bash Unix shell, to record, play back, and manipulate audio.

Dreamscapes - a 2D platformer game made using Java/JavaFX and some CSS.

Personal Website - built using React. Responsive and works on any device.

Extracurriculars

- o Developed strong social skills and adaptability by going on university exchange to The University of British Columbia in Vancouver in semester 2 of 2019.
- Practiced teamwork by playing football competitively and casually over the past 14 years.
- Experience in a leadership role as the Captain of the Green Bay High School First XI football team in 2015 and 2016.
- Senior mentor of year 10 students in 2016 at Green Bay High School.

Skills

Languages: Java, Javascript, HTML & CSS, Python, React, SQL, C

Other Software: Git, Agile Development, UX Design, ER Models, Unit testing, Algorithms, Data Structures

General: Communication, Teamwork, Problem solving, Adaptability, Leadership