# Continuous Integration with Azure DevOps

### Overview

This guide explores fundamental concepts and practices for implementing Continuous Integration (CI) using Azure DevOps. CI/CD pipelines are essential components of modern software development, enabling teams to deliver high-quality code more efficiently through automation and early detection of integration issues.

Azure DevOps provides a comprehensive set of tools that simplify the implementation of CI/CD practices, allowing teams to automate their build, test, and deployment processes with minimal configuration.

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# Introduction to CI/CD

Continuous Integration and Continuous Delivery/Deployment represent a cultural shift in how teams approach software development, emphasizing automation, collaboration, and quality from the earliest stages of development through to production deployment.

#### What is Continuous Integration?

Continuous Integration (CI) is a development practice where developers integrate code into a shared repository frequently, preferably several times a day. Each integration is verified by an automated build and automated tests to detect integration errors as quickly as possible.

The primary goals of CI include:

- Early detection of integration issues
- Maintaining a consistently releasable codebase
- Reducing the time between writing code and getting feedback
- Improving collaboration among team members

# What is Continuous Delivery/Deployment?

While related to CI, these practices focus on what happens after code is integrated:

Continuous Delivery: Ensures that code can be rapidly and safely deployed to production by
delivering every change to a production-like environment and ensuring business applications and
services function as expected.

• **Continuous Deployment**: Takes continuous delivery one step further by automatically deploying every change that passes all stages of the production pipeline to customers.

# The CI/CD Pipeline

The CI/CD pipeline is an automated sequence of steps that code changes go through from development to production:

- 1. Source Stage: Code is committed to a version control system
- 2. Build Stage: Code is compiled, dependencies are resolved
- 3. **Test Stage**: Automated tests are run
- 4. **Deploy Stage**: Code is deployed to staging/production environments

#### Benefits of CI/CD

Implementing CI/CD practices offers numerous advantages for development teams and organizations:

#### **Development Efficiency**

- Faster Feedback Loops: Developers learn about issues within minutes rather than days
- Reduced Integration Problems: Smaller, more frequent integrations make conflicts easier to resolve
- Improved Developer Productivity: Less time spent debugging integration issues

# **Code Quality**

- Early Bug Detection: Problems are found and fixed early in the development cycle
- **Consistent Testing**: Every change is tested in the same way
- Code Quality Gates: Integration can be blocked if quality thresholds aren't met

#### **Business Benefits**

- Faster Time to Market: Features can be delivered more quickly and reliably
- Reduced Risk: Each change is smaller and more manageable
- Higher Customer Satisfaction: Features are delivered with fewer bugs

# **Team Culture**

- Increased Visibility: The state of the codebase is always known
- Shared Responsibility: Quality becomes everyone's responsibility
- Better Collaboration: Teams work together to fix broken builds quickly

# CI/CD Challenges

While the benefits are substantial, implementing CI/CD also presents challenges:

- **Initial Setup Cost**: Creating robust pipelines requires investment
- Test Maintenance: Automated tests need to be maintained
- Cultural Resistance: Teams may resist the required process changes
- Infrastructure Requirements: CI/CD requires appropriate infrastructure

# Setting Up Azure DevOps

Azure DevOps provides a complete set of tools to implement CI/CD, including repositories, build pipelines, release management, and testing tools. This section covers the basic setup needed to start implementing CI with Azure DevOps.

# Azure DevOps Overview

Azure DevOps consists of several services that help teams plan work, collaborate on code development, and build and deploy applications:

- Azure Boards: Agile planning and tracking tools
- Azure Repos: Git repositories for source control
- Azure Pipelines: CI/CD services
- Azure Test Plans: Manual and exploratory testing tools
- Azure Artifacts: Package management

For CI implementation, we'll focus primarily on Azure Repos and Azure Pipelines.

# Creating an Azure DevOps Organization and Project

The first step is to set up your organizational structure in Azure DevOps:

#### 1. Create an organization:

- Go to dev.azure.com
- Sign in with your Microsoft account
- Create a new organization or use an existing one

### 2. Create a project:

- Within your organization, create a new project
- Choose between public and private visibility
- Select Git as your version control system
- Choose your work item process (Agile, Scrum, or Basic)

#### Setting Up Source Control

Azure Repos provides Git repositories for your code:

### 1. Initialize repository:

- Navigate to Repos in your project
- Initialize with a README or .gitignore file

#### 2. Clone the repository:

```
git clone https://dev.azure.com/[organization]/[project]/_git/[repository]
```

# 3. Push existing code:

```
git remote add azure
https://dev.azure.com/[organization]/[project]/_git/[repository]
git push -u azure master
```

# Managing Access and Permissions

Proper access control is important for your CI/CD implementation:

#### 1. Add team members:

- o Go to Project Settings > Teams
- Add members to appropriate teams

#### 2. Configure permissions:

- Set repository permissions (who can commit, approve PRs, etc.)
- Configure pipeline permissions (who can create, run pipelines)

### Azure DevOps Service Connections

Service connections allow Azure DevOps to connect to external services:

#### 1. Create service connections:

- Go to Project Settings > Service connections
- Add connections for deployment targets or external services
- o Examples: Azure subscription, Kubernetes cluster, GitHub

# **Building CI Pipelines**

Azure Pipelines allows you to create automated build and release pipelines that compile, test, and deploy your code. This section covers how to create and configure CI pipelines.

### **Pipeline Concepts**

Understanding key Azure Pipelines concepts is essential for building effective CI:

- **Pipeline**: The overall workflow that builds, tests, and deploys your code
- Stages: Major divisions in a pipeline (e.g., Build, Test, Deploy)
- Jobs: Groups of steps that run on the same agent
- **Steps**: Individual tasks that perform a specific action
- Agents: The computing infrastructure that runs your pipeline
- **Triggers**: Events that start a pipeline run (e.g., code commits, schedules)
- Artifacts: Files produced by a build that are used in later stages

# YAML Pipelines vs. Classic Editor

Azure DevOps offers two ways to define pipelines:

#### **YAML Pipelines**

YAML pipelines define your build process using a YAML file stored with your code. This approach provides several advantages:

- **Configuration as code**: Pipeline definition is stored in your repository
- Version control: Changes to the pipeline can be reviewed and tracked
- Reusability: Templates and shared configuration can be used across pipelines

#### **Classic Editor**

The Classic Editor provides a visual interface for defining pipelines:

- No code required: Build definitions created through a GUI
- Simpler learning curve: May be easier for beginners
- Visual task configuration: Tasks are configured through forms

While both approaches are supported, YAML pipelines represent the modern approach and are recommended for new projects.

# Creating Your First YAML Pipeline

YAML pipelines are defined in a file (typically azure-pipelines.yml) in your repository:

### 1. Create pipeline file:

- In your repository, create a new file named azure-pipelines.yml
- Add the pipeline definition

#### 2. Basic pipeline structure:

```
# Simple .NET Core pipeline example
trigger:
- master # Run when code is pushed to master branch
pool:
  vmImage: 'ubuntu-latest' # Use Microsoft-hosted agent
variables:
  buildConfiguration: 'Release'
steps:
- task: UseDotNet@2
 inputs:
    packageType: 'sdk'
   version: '6.0.x'
- script: dotnet build --configuration $(buildConfiguration)
  displayName: 'Build'
- script: dotnet test --configuration $(buildConfiguration) --no-build
  displayName: 'Run tests'
```

# 3. Create pipeline in Azure DevOps:

- Go to Pipelines > Pipelines
- Click "New pipeline"
- Select your repository
- Configure your YAML path
- Review and save

# **Pipeline Triggers**

Triggers determine when your pipeline runs automatically:

# **Branch Triggers**

Run the pipeline when code is pushed to specific branches:

```
trigger:
  branches:
  include:
  - master
  - releases/*
  exclude:
  - releases/old*
```

#### **Path Filters**

Run the pipeline only when specific files change:

```
trigger:
  branches:
  include:
  - master
paths:
  include:
  - src/*
  exclude:
  - docs/*
```

# **Pull Request Triggers**

Run the pipeline for pull requests:

```
pr:
  branches:
  include:
  - master
  paths:
```

```
exclude:
- README.md
```

#### **Scheduled Triggers**

Run the pipeline on a schedule:

```
schedules:
- cron: '0 0 * * *' # midnight every day
  displayName: 'Daily midnight build'
  branches:
    include:
    - master
  always: true # run even if there are no code changes
```

# **Multi-Stage Pipelines**

Complex pipelines can be organized into stages, each with its own jobs and steps:

```
stages:
- stage: Build
 jobs:
  - job: BuildJob
    pool:
      vmImage: 'ubuntu-latest'
    steps:
    - script: echo Building the app
    - task: DotNetCoreCLI@2
      inputs:
        command: 'build'
- stage: Test
  dependsOn: Build
  jobs:
  - job: TestJob
    pool:
      vmImage: 'ubuntu-latest'
    steps:
    - script: echo Running tests
    - task: DotNetCoreCLI@2
      inputs:
        command: 'test'
```

# Pipeline Variables and Parameters

Variables and parameters make pipelines more flexible:

#### **Variables**

Store values used in multiple places:

```
variables:
   projectName: 'MyProject'
   buildConfiguration: 'Release'

steps:
- script: dotnet build --configuration $(buildConfiguration)
   displayName: 'Build $(projectName)'
```

#### **Variable Groups**

Share variables across pipelines:

```
variables:
    - group: 'common-variables' # Variable group defined in Azure DevOps

steps:
    - script: echo $(sharedVariable)
```

#### **Parameters**

Allow pipeline customization at runtime:

# **Building Different Project Types**

Azure Pipelines can build various project types with specialized tasks:

# .NET Projects

```
steps:
- task: DotNetCoreCLI@2
inputs:
    command: 'build'
    projects: '**/*.csproj'
    arguments: '--configuration $(buildConfiguration)'
```

#### **Node.js Projects**

```
steps:
    task: NodeTool@0
    inputs:
        versionSpec: '16.x'

- script: |
        npm install
        npm run build
    displayName: 'Build Node.js app'
```

# **Java Projects with Maven**

```
steps:
- task: Maven@3
inputs:
    mavenPomFile: 'pom.xml'
    goals: 'clean package'
```

# **Multiple Project Types in One Repository**

```
jobs:
    job: BuildDotNet
    steps:
        task: DotNetCoreCLI@2
        inputs:
            command: 'build'
            projects: 'backend/**/*.csproj'

- job: BuildNode
    steps:
        task: NodeTool@0
        inputs:
        versionSpec: '16.x'
        - script: |
            cd frontend
```

npm install
npm run build

# **Integrating Automated Tests**

Automated testing is a critical component of CI. Azure Pipelines can run various types of tests and report the results, providing quick feedback on code quality.

# Types of Tests in CI

Different types of tests serve different purposes in a CI pipeline:

#### **Unit Tests**

Test individual components in isolation:

- Fast execution (seconds to minutes)
- No external dependencies
- Should run on every commit

#### **Integration Tests**

Test how components work together:

- Medium execution time
- May require external systems
- Often run on feature branches and master

### **UI/End-to-End Tests**

Test the complete application:

- Slower execution (minutes to hours)
- Require full application stack
- May run less frequently (daily)

#### **Performance Tests**

Test application performance:

- Long running tests
- Resource intensive
- Often scheduled rather than triggered by each commit

# **Running Tests in Pipelines**

Azure Pipelines can run various types of tests:

#### .NET Tests

```
steps:
- task: DotNetCoreCLI@2
displayName: 'Run unit tests'
inputs:
    command: 'test'
    projects: '**/*Tests/*.csproj'
    arguments: '--configuration $(buildConfiguration)'
```

#### **JavaScript Tests**

```
steps:
- script: |
    npm install
    npm test
    displayName: 'Run JavaScript tests'
```

# **Publishing Test Results**

Azure Pipelines can display test results in the pipeline summary:

```
steps:
    task: DotNetCoreCLI@2
    inputs:
        command: 'test'
        projects: '**/*Tests/*.csproj'
        arguments: '--configuration $(buildConfiguration) --logger trx'

- task: PublishTestResults@2
    inputs:
        testResultsFormat: 'VSTest'
        testResultsFiles: '**/*.trx'
        mergeTestResults: true
        testRunTitle: 'Unit Tests'
```

# Code Coverage

Code coverage measures how much of your code is exercised by tests:

```
steps:
- task: DotNetCoreCLI@2
  inputs:
    command: 'test'
    projects: '**/*Tests/*.csproj'
    arguments: '--configuration $(buildConfiguration) /p:CollectCoverage=true
/p:CoverletOutputFormat=cobertura'
```

```
- task: PublishCodeCoverageResults@1
inputs:
    codeCoverageTool: 'Cobertura'
    summaryFileLocation: '$(Build.SourcesDirectory)/**/*.cobertura.xml'
```

# **Testing with Containers**

Use containers to create consistent test environments:

```
jobs:
- job: TestInContainer
pool:
    vmImage: 'ubuntu-latest'
container: 'mcr.microsoft.com/dotnet/sdk:6.0'
steps:
    - script: dotnet test
```

# **UI Testing with Selenium**

Automate browser-based tests in the pipeline:

```
steps:
- task: NodeTool@0
  inputs:
    versionSpec: '16.x'

- script: |
    npm install
    npm run test:e2e
    displayName: 'Run Selenium tests'

- task: PublishTestResults@2
    inputs:
        testResultsFormat: 'JUnit'
        testResultsFiles: '**/test-results.xml'
```

#### Test Matrix Strategy

Test across multiple configurations:

```
jobs:
- job: Test
strategy:
   matrix:
    Linux:
    vmImage: 'ubuntu-latest'
```

```
Mac:
    vmImage: 'macOS-latest'
    Windows:
    vmImage: 'windows-latest'
pool:
    vmImage: $(vmImage)
    steps:
    - script: dotnet test
```

# Test Splitting for Faster Builds

Divide tests across multiple agents to run in parallel:

```
jobs:
- job: RunTests
    strategy:
    parallel: 3  # Run on 3 agents
    steps:
    - script: |
        # Get test files and split them into groups
        files=$(find . -name "*Tests.dll")
        split_tests=$(echo $files | tr " " "\n" | awk "NR % 3 ==
$(System.JobPositionInPhase) - 1")

    # Run the tests for this group
    dotnet vstest $split_tests
```

# Advanced CI Techniques

Beyond basic pipeline setup, these advanced techniques can enhance your CI process.

# **Pipeline Templates**

Reuse common configurations across pipelines:

```
# template.yml
parameters:
    testProjects: '**/*Tests/*.csproj'

steps:
    task: DotNetCoreCLI@2
    inputs:
        command: 'test'
        projects: ${{ parameters.testProjects }}
```

```
# azure-pipelines.yml
steps:
```

```
- template: template.yml
  parameters:
    testProjects: 'src/UnitTests/*.csproj'
```

# **Artifacts and Dependencies**

Share files between jobs and stages:

```
stages:
- stage: Build
 jobs:
  - job: BuildJob
    steps:
    - script: dotnet build
    - task: PublishPipelineArtifact@1
      inputs:
       targetPath: 'bin'
        artifact: 'bin'
- stage: Test
  jobs:
  - job: TestJob
    steps:
    - task: DownloadPipelineArtifact@2
      inputs:
        artifactName: 'bin'
        targetPath: '$(Pipeline.Workspace)/bin'
    - script: dotnet test
```

# Dependency Scanning and Vulnerability Checks

Scan dependencies for known vulnerabilities:

```
steps:
    task: WhiteSource@21
    inputs:
        cwd: '$(System.DefaultWorkingDirectory)'

- task: SnykSecurityScan@1
    inputs:
        serviceConnectionEndpoint: 'snyk'
        testType: 'app'
        monitorWhen: 'always'
```

# Static Code Analysis

Analyze code quality with static analysis tools:

```
steps:
    task: SonarCloudPrepare@1
    inputs:
        SonarCloud: 'SonarCloud'
        organization: 'your-organization'
        scannerMode: 'MSBuild'
        projectKey: 'your-project-key'

- task: DotNetCoreCLI@2
    inputs:
        command: 'build'

- task: SonarCloudAnalyze@1

- task: SonarCloudPublish@1
    inputs:
        pollingTimeoutSec: '300'
```

#### PR Validation Checks

Create specific validation for pull requests:

```
pr:
  branches:
    include:
    - master

jobs:
  - job: Validation
  steps:
    - script: |
        # Run style checks
        npm run lint

        # Run fast tests
        npm run test:fast

# Enforce code coverage minimum
        npm run test:coverage
```

# **Environment Deployment Gates**

Add approvals before deploying to environments:

```
stages:
- stage: DeployToStaging
  jobs:
- deployment: Deploy
```

```
environment: 'Staging' # Environment with approval gates
strategy:
    runOnce:
    deploy:
        steps:
        - script: echo Deploying to Staging
```

# **Best Practices**

- 1. **Build Only Once**: Build artifacts once and promote the same artifacts through different environments.
- 2. Fail Fast: Run the fastest tests first to provide quick feedback.
- 3. **Keep Builds Fast**: Aim for CI builds to complete in less than 10 minutes.
- 4. **Secure Secrets**: Never store secrets in your code; use Azure DevOps secure variables or Azure Key Vault.
- 5. **Self-Contained Builds**: Builds should contain all dependencies and not rely on pre-installed software.
- 6. Pipeline as Code: Store pipeline definitions in your repository with your application code.
- 7. **Branch Policies**: Enforce branch policies requiring successful builds before merging.
- 8. **Comprehensive Testing**: Include various types of tests (unit, integration, UI) in your pipeline.
- 9. Clean Agents: Start with a clean agent for every build to avoid contamination.
- 10. Monitoring and Notifications: Set up alerts for build failures and monitor pipeline performance.

# Resources

- Azure DevOps Documentation
- YAML Schema Reference
- Azure Pipelines Tasks
- Microsoft Learn: Azure DevOps
- Azure DevOps Labs
- Azure DevOps Demo Generator

This guide is meant as a reference. Adapt the examples to your specific CI/CD requirements and project structure.