

VINOD BAVAGE

DATA SCIENTIST

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SUMMARY

AI & ML Engineering Graduate with hands-on Data Scientist internship experience, spanning the full ML lifecycle. Expertise in Deep Learning, model optimization, and evaluation. Highly proficient in Python and SQL to deliver data-driven business solutions.

SKILLS

Programming & Querying: Python, SQL

Libraries: Pandas, Numpy, Scikit-learn, TensorFlow, Keras, Matplotlib, Seaborn

Concepts: Machine Learning, Deep Learning, Feature Engineering, Model Evaluation, Data Visualization, Data Cleaning, Statistical Analysis

EXPERIENCE

Data Science Intern

April 2025 – December 2025

Rubix - AI Solutions Company

- Analyzed an extensive 45K-record SQL-sourced ITSM dataset to model and predict High Priority Incidents and Request for Change (RFC) failures.
- Developed and deployed robust machine learning and statistical models, including XGBoost, Random Forest, SMOTE, and Exponential Smoothing, managed via Scikit-learn Pipelines.
- Improved key performance metrics across all models, achieving 96% accuracy for Priority Prediction, 75% accuracy for Department Auto-Tagging, and 98% Test F1-score for RFC Failure Prediction.
- Generated significant business value by automating ticket triage, eliminating data leakage and model instability, and providing reliable incident volume forecasts for proactive resource allocation.

PROJECTS

Rice Leaf Disease Detection

June 2025

- Developed an advanced CNN classifier to accurately identify three major rice leaf diseases from raw image data.
- Engineered the core solution using Transfer Learning (MobileNetV2) architecture, Stratified K-Fold Cross-Validation, and aggressive Data Augmentation for superior model generalization.
- Optimized overall model performance, achieving an 84.06% Average Validation Accuracy and utilizing regularization to significantly mitigate overfitting risks.
- Deployed a scalable solution for early disease detection, enabling farmers to implement timely interventions to safeguard crop yield and support Precision Agriculture efforts.

PUBG – Game Winner Prediction

August 2025

- Modeled and predicted competitive game outcomes by analyzing a 4.4M-record PUBG dataset, utilizing EDA and advanced Feature Engineering for data preparation.
- Developed and deployed a high-performance XGBoost Regressor by comparing ensemble models and applying RandomizedSearchCV and ColumnTransformer techniques.
- Improved predictive accuracy significantly, achieving a superior R^2 of 0.9334 and low RMSE of 0.0791 with the production model, validating performance across five different algorithms.
- Delivered a production-ready system and actionable Strategic Insights that enable data-driven player strategy and provide the business with a fast, high-accuracy tool for match forecasting.

House Price Prediction

November 2025

- Engineered a robust predictive model for house sale price using comprehensive EDA and advanced feature engineering.
- Leveraged Python's ML stack (XGBoost, Ridge) and SHAP analysis to identify key price drivers for model interpretability.
- Enhanced model via hyperparameter tuning, achieving a competitive predictive RMSE of 0.0190.
- Provided actionable business value by providing strategic buyer recommendations based on critical feature influence.

EDUCATION

B.E. in Artificial Intelligence and Machine Learning

Graduated: 2025

Bheemanna Khandre Institute of Technology, Bhalki (2021–2025)