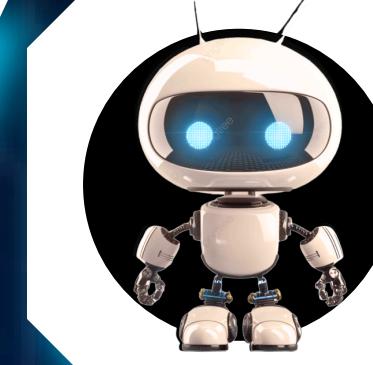




A NATIONAL LEVEL TECHNICAL SYMPOSIUM - 2K'26

# ARIVOLI



**IEEE**  
COMPUTER  
SOCIETY

**EVENT PROUDLY HOST BY CSE, IT, CSBS AND AI&DS**

## TECHNICAL EVENTS

- Project Expo
- Error 404 (CTF)
- Coding Maniac
- NextGen talks

## WORKSHOP

- Code to Career
- LLM-Powered AI Chatbot
- AI Tools and Prompt Engineering

## NON-TECHNICAL

- Ad Mad
- IPL Auction
- Mind Puzzle
- Minute - to - win - it



### HELP DESK

- 89460 92297 - Nega Sri R
- 82201 53508 - Sanjay A
- 89250 84660 - Divakar Y N
- 63696 88044 - Gowtham S

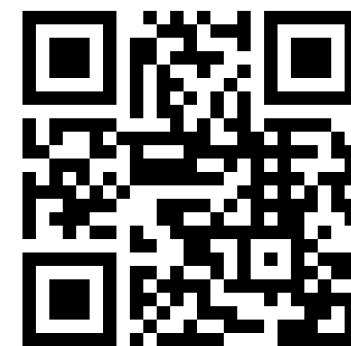


<https://www.arivoli.co.in>

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NO ON-SPOT REGISTRATION

SCAN FOR  
REGISTRATION



Fee : 250/-  
(Including GST)



**13 | FEB, 2026**  
**FRIDAY**



**KIOT CAMPUS**  
**KAKAPALAYAM, SALEM**



[arivoli2k26@kiot.ac.in](mailto:arivoli2k26@kiot.ac.in)

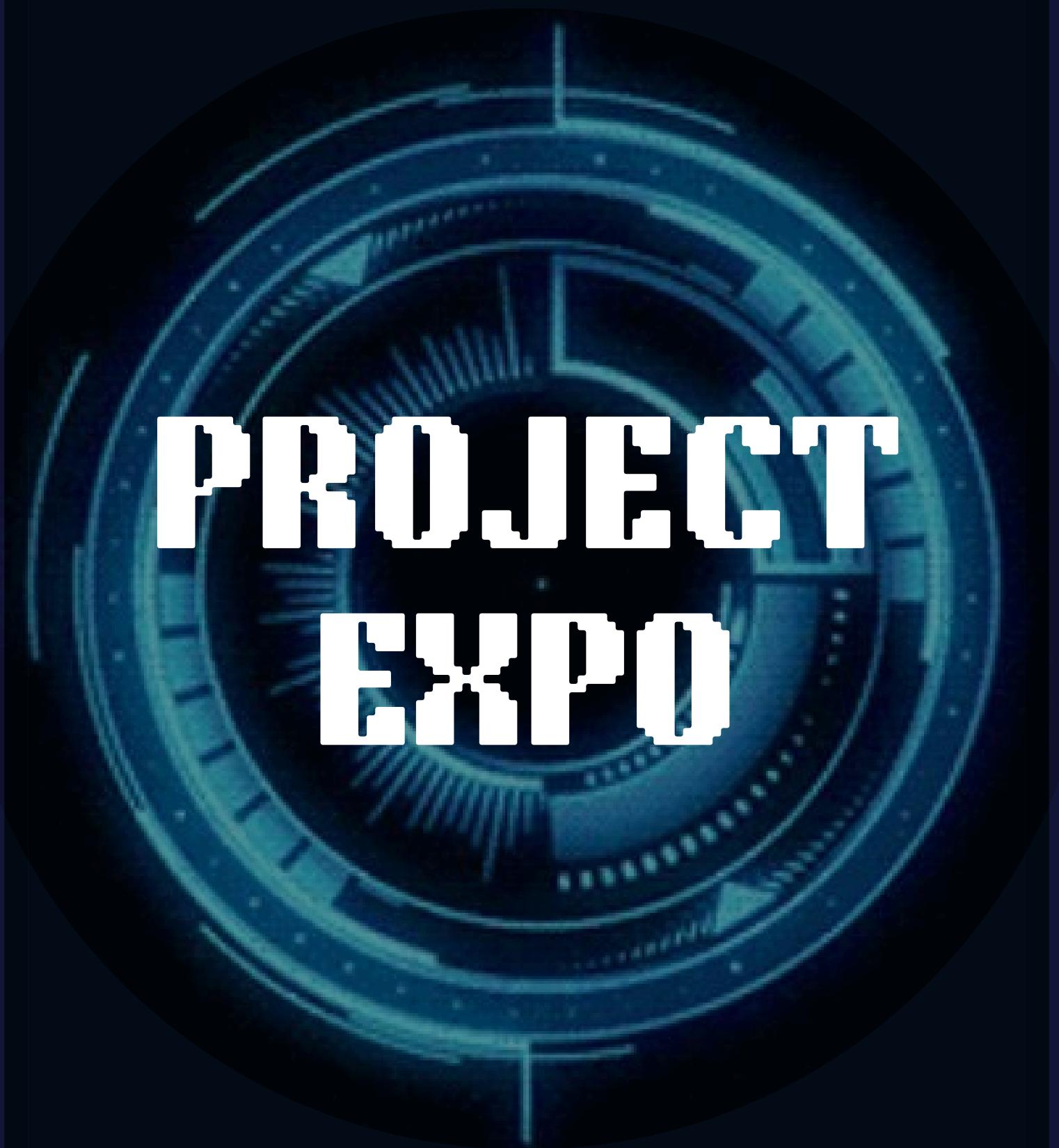
## **DESCRIPTION:**

Project Expo provides a platform for participants to showcase original and innovative project ideas that address real-world challenges. Participants are expected to clearly explain the problem statement, proposed solution, and its practical application. The event encourages innovation, technical thinking, and effective idea presentation rather than fully completed projects.

## **RULES:**

1. Each team must consist of 2-4 members, bring their own laptop, and carry a valid college ID card.
2. A maximum of 60 teams will be allowed, and teams must report strictly at their allotted time slot.
3. The project presented must be complete, functional, and demonstrable during the evaluation process.
4. Each team must submit a mandatory one-page project write-up at the time of evaluation.
5. Certificates will be issued only to physically participating teams, and the decision of the organizing committee shall be final and binding.

# **Technical Event**



## **Contact Us:**

### **EVENT COORDINATOR :**

1. GOWRI R  
~90258 28286
2. NISHANTH M  
~93457 87079

### **FOR REGISTRATION**



[Click Here to Download the One-Page Write-Up Template](#)

**\*NO ON-SPOT REGISTRATION**

## DESCRIPTION:

Coding Maniac is a competitive coding challenge where you'll test your programming fundamentals, logical reasoning, and problem-solving skills. The event features two progressive rounds, designed to assess both your conceptual understanding and your ability to write efficient code under time constraints.

## RULES:

The event consists of **two rounds**: an MCQ & Debugging elimination round and a Coding round.

1. Only shortlisted participants from Round 1 will advance to Round 2.
2. Coding solutions will be evaluated on correctness, logic, and efficiency.
3. Only C, Java, and Python are allowed for programming.
4. No negative or partial marking will be applied in any round.
5. Use of external resources or malpractice will lead to immediate disqualification.

# Technical Event



## Contact Us:

### EVENT COORDINATOR :

1. PRAGADEESHWARAN R  
~73395 83589
2. RAMKUMAR R  
~63804 45757
3. PRIYADHARSHINI S  
~63817 28415
4. KAVIYA G S  
~98946 53709

### FOR REGISTRATION



\*NO ON-SPOT REGISTRATION

## DESCRIPTION:

ERROR 404 is a Capture The Flag (CTF) competition designed to test basic cybersecurity and problem-solving skills. Participants solve security-based challenges to uncover hidden flags, gaining hands-on learning and practical exposure to cybersecurity concepts.

## RULES:

1. ERROR 404 is a CTF-based competition covering Web, Crypto, Forensics, OSINT, and basic security topics.
2. Participants may compete individually or in teams as per organizer guidelines.
3. Flags must be solved independently—no sharing, external help, or unfair methods allowed.
4. Each correct flag earns points; cheating or attacking the platform results in disqualification.
5. All decisions made by the organizers are final.

# Technical Event



## Contact Us:

### EVENT COORDINATOR :

1. MOHAMED JALALUDEEN M  
~ 95668 93337
2. VIGNESH T  
~ 80159 78929
3. JAI SHREE M  
~ 93447 21040
4. SUGANTHA A  
~ 81485 31845

## FOR REGISTRATION



\*NO ON-SPOT REGISTRATION

# Technical Event

## DESCRIPTION:

A platform for presenting technical papers on next-generation ideas in Artificial Intelligence, Data Science, and Emerging Technologies, focusing on innovative research, practical applications, and future-ready solutions.

## RULES:

1. Team Size: 3–4 members per team
2. Presentation Time: 5–7 minutes per team
3. Q&A Session: 2 minutes with judges
4. Content Focus: AI & Data Science topics aligned with the NextGenTalks theme
5. Presentation Format: PPT-based technical presentation
6. Evaluation Criteria: Innovation, technical depth, clarity, and presentation skills
7. Maximum slides : 8



## Contact Us:

### EVENT COORDINATOR :

1. PADMA SREE R  
~**86681 67630**
2. UMAMAHESWARI A  
~**78240 47887**
3. SABITHA D R  
~ **93600 31427**

## FOR REGISTRATION



**\*NO ON-SPOT REGISTRATION**

## **DESCRIPTION:**

Code to Career is an immersive, idea-driven learning experience designed to provide students with a clear roadmap for building a successful career in the tech industry. The session focuses on developing the right mindset, gaining real-world industry insights, and understanding the essential technical and professional skills required to transition from academic learning to corporate and startup environments.

## **RULES:**

- 1. Participants must register before the deadline. Total participation is limited to 85 students.**
- 2. This is a full-day session; complete attendance is mandatory to receive a participation certificate. Early exit is not permitted.**
- 3. Participants must arrive on time, maintain discipline throughout the session, and keep mobile phones on silent mode.**
- 4. Wearing a valid college ID and bringing a personal laptop are mandatory.**

# **WORKSHOP**



## **Contact Us:**

### **EVENT COORDINATOR :**

- 1. NAGA GAYATHRI P**  
**~90425 87165**
- 2. KANISHKA S**  
**~93442 67139**

### **FOR REGISTRATION**



**\*NO ON-SPOT REGISTRATION**

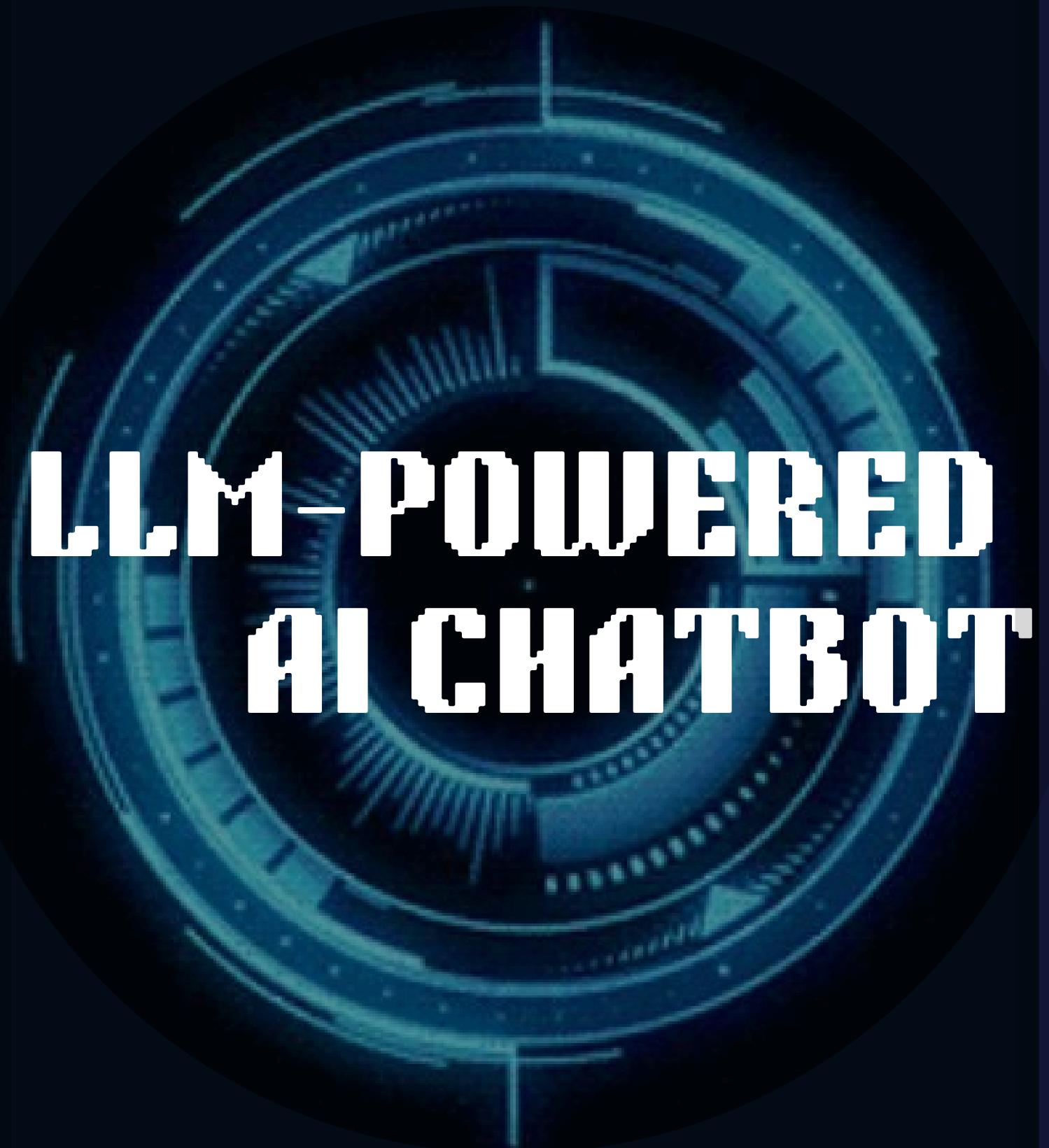
## DESCRIPTION:

- This workshop focuses on building LLM-powered chatbots using modern AI models and real-world architecture.
- Participants will learn prompt design, backend integration, and cloud deployment through hands-on practice.

## RULES:

1. Participants must register before the deadline and only for this workshop.
2. Full attendance is mandatory; certificates are issued only for complete participation, and late entry is not permitted.
3. Participants must bring their own laptop with required software and ensure a stable internet connection.
4. Punctuality, discipline, silent mobile phones, and respectful behavior are mandatory throughout the session.
5. Any misconduct will be handled at the organizers' discretion, and their decision will be final.

# WORKSHOP



## Contact Us:

### EVENT COORDINATOR :

1. RAJVENKADAM S  
~96297 98166
2. TAMIL SELVAN G  
~80564 67991
3. PREETHI S  
~63817 28415
4. YUVASRI.G  
~99522 48022

FOR REGISTRATION



\*NO ON-SPOT REGISTRATION

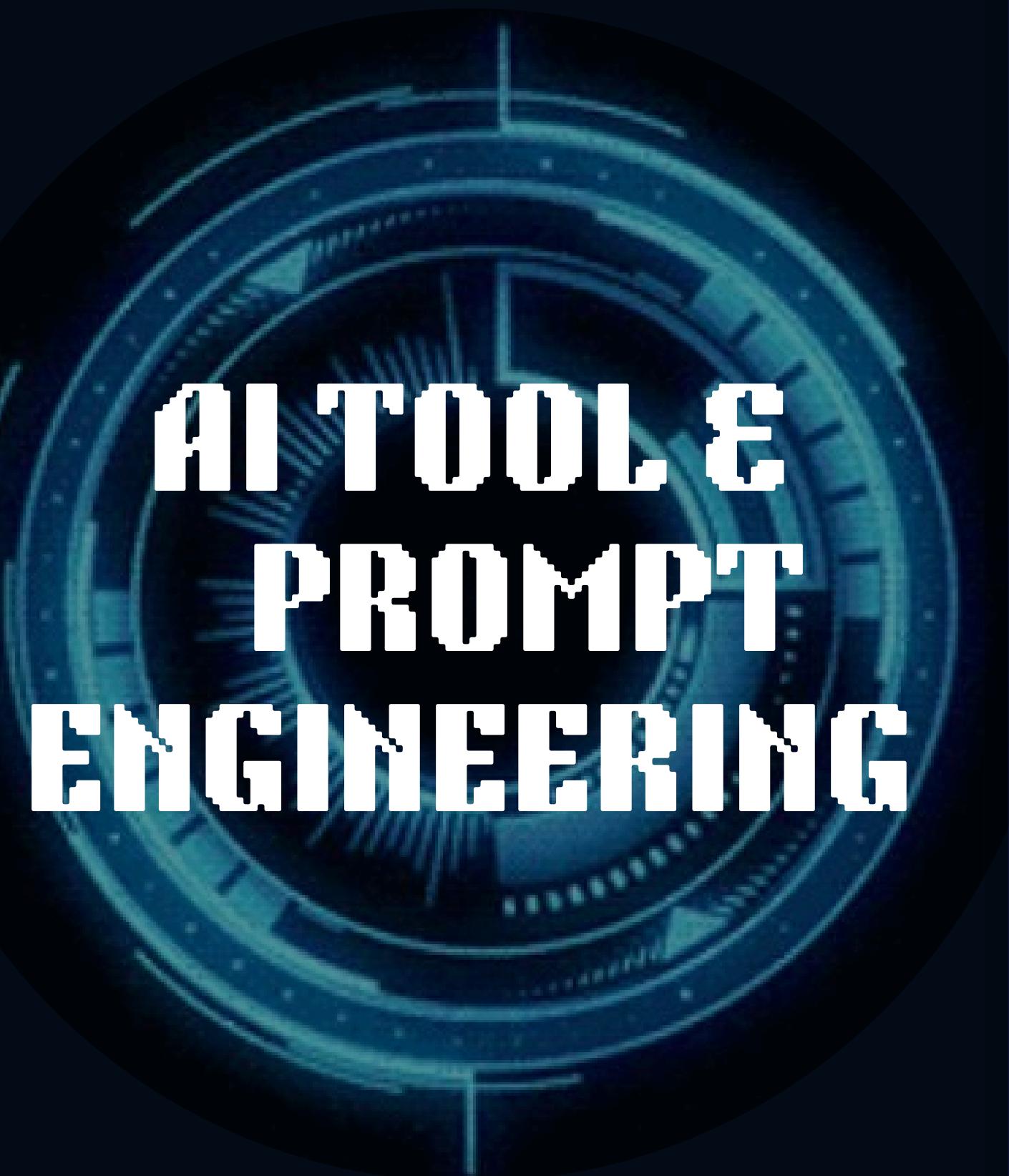
## DESCRIPTION:

Step into the world of Artificial Intelligence and learn how smart machines think and solve problems! This interactive workshop covers core AI concepts, real-world examples, and hands-on activities, introducing machine learning, chatbots, and practical AI tools. No prior experience needed—just curiosity to learn.

## RULES:

1. Students must register before the deadline; participation is limited to 60 and only for this event.
2. Attendance is mandatory; certificates are issued only to attendees, and late entry may not be allowed.
3. Participants must arrive on time, maintain discipline, respect others, and keep mobile phones on silent.
4. Wearing a college ID and bringing a personal laptop are mandatory.
5. Lunch will be provided, and participants may contact the event coordinators for any queries.

# WORKSHOP



## Contact Us:

### EVENT COORDINATOR :

1. DINESH S J  
~63836 43002
2. KOWSIKA  
~81228 70034

### FOR REGISTRATION



\*NO ON-SPOT REGISTRATION

## DESCRIPTION:

Experience the excitement of an IPL auction! 🚩🔥 IPL Auction lets you build your dream team using strategy, smart bidding, and quick decisions. Test your cricket knowledge, budget management, and auction skills in this fun and competitive event. Simple to play, thrilling to compete and a must for every cricket fan!

## RULES:

1. Participants must follow the instruction given before each round.
2. Each team receives a fixed virtual budget; players are acquired only through bidding and budget limits must be followed.
3. No external help or discussion is allowed during the auction; fair play is mandatory.
4. Teams will be judged on balance, budget usage, and overall performance.
5. Any misconduct leads to disqualification, and judges' decisions are final.

# Non-Technical Event



## Contact Us:

### EVENT COORDINATOR :

1. GOKULA KRISHNAN V  
~63812 41116
2. HARISH R  
~95009 17119

### FOR REGISTRATION



\*NO ON-SPOT REGISTRATION

## DESCRIPTION:

Ad Mad is a fun, non-technical event where participants create and present a short advertisement for a given product or topic, showcasing creativity and originality. It tests communication skills, confidence, teamwork, and spontaneous thinking. The goal is to impress both the audience and judges through engaging presentation.

## RULES:

1. Participation is allowed individually or in teams of two members.
2. A random product will be given on the spot with limited preparation and performance time.
3. Advertisements must be original and include a product name, slogan, and key features; acting and role-play are encouraged.
4. Props will be provided, and the use of mobile phones or the internet is strictly prohibited.
5. Winners will be judged on creativity, communication, and overall performance, and the judges' decision will be final.

# Non-Technical Event



## Contact Us:

### EVENT COORDINATOR :

1. LALITH SANJAAI S  
~93621 19144
2. MANJUSRI S  
~90430 38932
3. ANITHA S  
~75503 71716
4. KAMARAJ D  
~93457 00306

## FOR REGISTRATION



\*NO ON-SPOT REGISTRATION

## DESCRIPTION:

- Get ready to twist your brain and tickle your thoughts! 🧠✨
- This puzzle game is packed with clever challenges that test your logic, boost your creativity, and keep you smiling while you think. Each level is a new surprise—easy to start, tricky to master, and super fun to solve. Perfect for players who love thinking smart and playing hard!

## RULES:

1. Eyes must remain open – closing eyes is not allowed.
2. Only 40 participants are allowed.
3. No help from friends during the game.
4. Winners will be decided based on the best completion time.
5. Do not push or disturb other players.
6. Judges' decision will be final.

# Non-Technical Event



## Contact Us:

### EVENT COORDINATOR :

1. ASHIQ S  
~88384 16729
2. MONICA D  
~73394 49202

### FOR REGISTRATION



\*NO ON-SPOT REGISTRATION

## DESCRIPTION:

Minute to Win It is a fast-paced challenge where participants must complete fun tasks in under 60 seconds. Each game is designed to test skill, speed, and creativity, keeping the energy high and the competition exciting.

## RULES:

1. Time Limit: Each game must be completed within 60 seconds.
2. Player Participation: Play individually, unless it's a 2-member team game.
3. Object Handling: If anything falls or breaks, reset and start again. Use only given objects.
4. Winning Condition: Win only by fully completing the task within time.
5. Game Assignment: Games are assigned on the spot, rules explained just before play.
6. Clean, simple, and fun

# Non-Technical Event



## Contact Us:

### EVENT COORDINATOR :

1. BHARATH KUMAR S.M  
~90251 73586
2. HRISHI A  
~93603 58658

### FOR REGISTRATION



\*NO ON-SPOT REGISTRATION