# Advanced Object Oriented Programming in Python

Session - 4

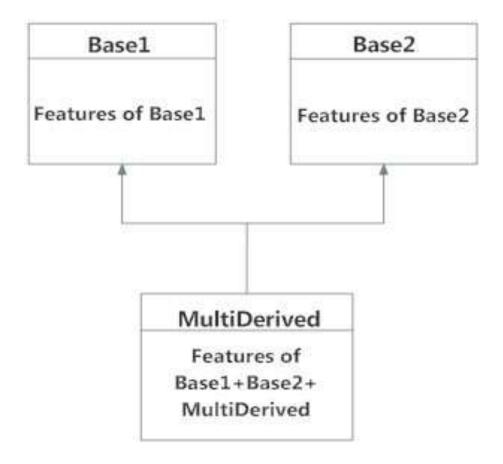
# Agenda

- Muliple Inheritance
- Multilevel Inheritance
- Method Resolution Order (MRO)
- Method Overriding
- Methods Types Static Method Class Method

# Multiple Inheritance

- Multiple inheritance is possible in Python.
- \* A class can be derived from more than one base classes. The syntax for multiple inheritance is similar to single inheritance.
- Here is an example of multiple inheritance.

```
Syntax:
class Base1:
Statements
class Base2:
Statements
class MultiDerived(Base1, Base2):
Statements
```



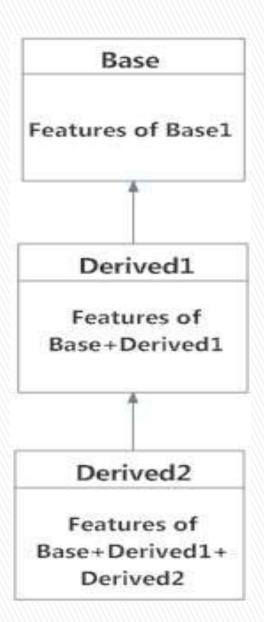
#### The class MultiDerived inherits from both Base1 and Base2

#### **Multilevel Inheritance**

- On the other hand, we can inherit form a derived class.
- This is also called multilevel inheritance.
- Multilevel inheritance can be of any depth in Python.
- An example with corresponding visualization is given below.

#### Syntax:

```
class Base:
    pass
class Derived1(Base):
    pass
class Derived2(Derived1):
    pass
```



The class Derivedd1 inherits from Base and Derivedd2 inherits from both Base as well as Derived1

## Method Resolution Order in Python

- \* Every class in Python is derived from the class object.
- \* In the multiple inheritance scenario, any specified attribute is searched first in the current class. If not found, the search continues into parent classes in depth-first, left-right fashion without searching same class twice.
- So, in the above example of MultiDerived class the search order is [MultiDerived, Base1, Base2, object].
- \* This order is also called linearization of MultiDerived class and the set of rules used to find this order is called Method Resolution Order (MRO)

continue...

#### ...continue

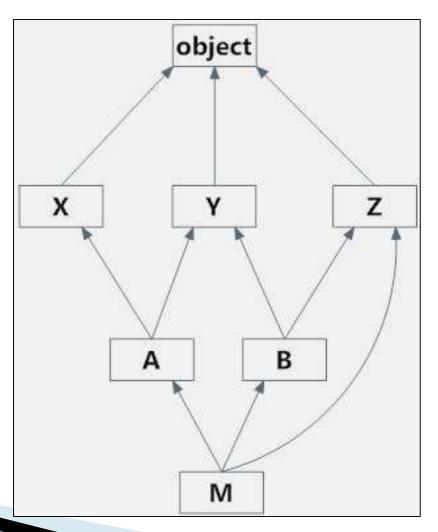
- MRO must prevent local precedence ordering and also provide monotonicity.
- It ensures that a class always appears before its parents and in case of multiple parents, the order is same as tuple of base classes.
- \* MRO of a class can be viewed as the \_\_mro\_\_ attribute or mro() method. The former returns a tuple while latter returns a list

```
>>>MultiDerived.__mro__
   (<class '__main__.MultiDerived'>,
        <class '__main__.Base1'>,
        <class '__main__.Base2'>,
        <class 'object'>)
>>> MultiDerived.mro()
   [<class '__main__.MultiDerived'>,
        <class '__main__.Base1'>,
        <class '__main__.Base2'>,
        <class '__main__.Base2'>,
        <class 'object'>]
```

Here is a little more complex multiple inheritance example and its visualization along with the MRO.

```
Example:
class X:
  pass
class Y:
  pass
class Z:
  pass
class A(X,Y): pass
class B(Y,Z): pass
class M(B,A,Z): pass
print(M.mro())
```

#### Method Resolution Order in Python for above simple code



## **Method Overriding**

- \* The *subclasses* can override the logic in a *superclass*, allowing you to change the behavior of your classes without changing the *superclass* at all.
- \* Because changes to program logic can be made via subclasses, the use of classes generally supports code reuse and extension better than traditional functions do.
- \* Functions have to be rewritten to change how they work whereas classes can just be subclassed to redefine methods.

#### **Method Overriding Sample Program**

```
class FirstClass:
                              #define the super class
   def setdata(self, value): # define methods
         self.data = value # 'self' refers to an instance
   def display(self):
         print self.data
                                                    # inherits from FirstClass
class SecondClass(FirstClass):
   def display(self):
                                                    # redefines display
         print 'Current Data = %s' % self.data
x=FirstClass()
                              # instance of FirstClass
y=SecondClass()
                              # instance of SecondClass
x.setdata('Before Method Overloading')
y.setdata('After Method Overloading')
x.display()
y.display()
```

#### **Explanation for Method Overriding Sample Program**

- ❖ Both instances (x and y) use the same setdata method from FirstClass; x uses it because it's an instance of FirstClass while y uses it because SecondClass inherits setdata from FirstClass.
- \* However, when the display method is called, x uses the definition from FirstClass but y uses the definition from SecondClass, where display is overridden.

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## Output for the Method Overriding Sample Program

```
C:\Python27\python.exe
Python 2.7.7 (default, Jun 1 2014, 14:17:13) [MSC v.1500 32 bit (Intel)]
32
Type "help", "copyright", "credits" or "license" for more information.
>>> execfile('c:/pythonprograms/methodover.py')
Before Method Overloading
Current Data = After Method Overloading
>>> __
```

# **Method Types**

- It Possible to define two kinds of methods with in a class that can be called without an instance
  - 1) static method
  - 2) class method
- Normally a class method is passed 'self' as its first argument.
   Self is an instance object
- Some times we need to process data associated with instead of instances
- ❖ Let us assume, simple function written outside the class, the code is not well associated with class, can't be inherited and the name of the method is not localized
- Hence python offers us static and class methods

### Static Method

- > Simple function with no self argument
- > Nested inside class
- > Work on class attribute not on instance attributes
- > Can be called through both class and instance
- > The built in function static method is used to create them

### Syntax for Static Method

```
class MyClass:
    def my_static_method():
        ----rest of the code---
    my_static_method=staticmethod (my_static_method)
```

## Sample Program for Static Method

```
class Students(object):
    total = 0
    def status():
        print '\n Total Number of studetns is :', Students.total
    status= staticmethod(status)
    def __init__(self, name):
        self.name= name
        Students.total+=1
print 'Before Creating instance: ', Students.total
student1=Students('Guido')
student2=Students('Van')
student3=Students('Rossum')
```

Students.status() # Accessing the class attribute through direct class name student1.status() # Accessing the class attribute through an object

### Output for sample program of Static Method

```
C:\Python27\python.exe
>>> execfile('c:/pythonprograms/static.py')
Before creating instances: 0
 Total Number of studetns is: 3
 Total Number of studetns is: 3
>>> _
```

### **Class Method**

- Functions that have first argument as class name
- Can be called through both class and instance
- These are created with classmethod() inbuilt function
- These always receive the lowest class in an instance's tree

### Syntax for Class Method

```
class MyClass:
    def my_class_method(class _ var):
        ----rest of the code---
     my_class_method=classmethod (my_class_method)
```

### Sample code for Class Method

```
class Spam:
  numinstances = 0
   def count(cls):
         cls.numinstances +=1
   def __init__(self):
         self.count()
   count=classmethod(count) # Converts the count function to class method
class Sub(Spam):
  numinstances = 0
class Other(Spam):
  numin stances = 0
S = Spam()
y1,y2=Sub(),Sub()
z1,z2,z3=Other(),Other(),Other()
print S.numinstances, y1.numinstances, z1.numinstances
print Spam.numinstances, Sub.numinstances, Other.numinstances
```

#### **Output for Sample Program of Class Method**

```
C:\Python27\python.exe
>>> execfile('c:/pythonprograms/class.py')
1 2 3
1 2 3
>>> _
```