Ex No: 5 Date:

# RECOGNIZE AN ARITHMETIC EXPRESSION USING LEX AND YACC

## AIM:

To check whether the arithmetic expression using lex and yacc tool.

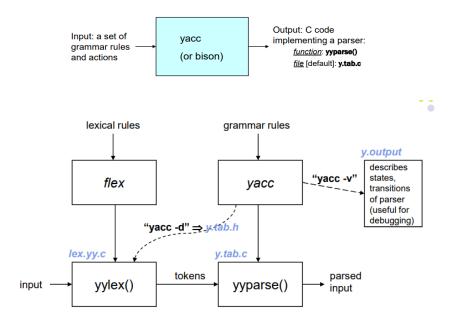
## **ALGORITHM:**

- Using the flex tool, create lex and yacc files.
- In the C include section define the header files required.
- In the rules section define the REGEX expressions along with proper definitions.
- In the user defined section define yywrap() function.
- Declare the yacc file inside it in the C definitions section declare the header files required along with an integer variable valid with value assigned as 1.
- In the Yacc declarations declare the format token num id op.
- In the grammar rules section if the starting string is followed by assigning operator or identifier or number or operator followed by a number or open parenthesis followed by an identifier. The x could be an operator followed by an identifier or operator or no operator then declare that as valid expressions by making the valid stay in 1 itself.
- In the user definition section if the valid is 0 print as Invalid expression in yyerror() and define the main function.

## **LEX AND YACC WORKING:**

#### Parser generator:

- Takes a specification for a context-free grammar.
- Produces code for a parser.



## **PROGRAM:**

```
validexp.l:
% {
#include<stdio.h>
#include "y.tab.h"
% }
%%
[a-zA-Z]+ return VARIABLE;
[0-9]+ return NUMBER;
[\t];
[\n] return 0;
. return yytext[0];
%%
int yywrap()
return 1;
}
validexp.y:
% {
  #include<stdio.h>
%}
%token NUMBER
%token VARIABLE
% left '+' '-'
% left '*' '/' '%'
% left '(' ')'
%%
S: VARIABLE'='E {
    printf("\nEntered arithmetic expression is Valid\n\n");
    return 0;
   }
E:E'+'E
|E'-'E
|E'*'E
|E'/'E
|E'%'E
|'('E')'
| NUMBER
| VARIABLE
```

```
void main()
{
    printf("\nEnter Any Arithmetic Expression which can have operations Addition,
Subtraction, Multiplication, Divison, Modulus and Round brackets:\n");
    yyparse();
}
void yyerror()
{
    printf("\nEntered arithmetic expression is Invalid\n\n");
}
```

## **OUTPUT:**

```
[VinothN210701311@localhost ~]$ vi ex5.c
[VinothN210701311@localhost ~]$ vi ex5.1
[VinothN210701311@localhost ~]$ vi ex5.y
[VinothN210701311@localhost ~]$ lex ex5.y
[VinothN210701311@localhost ~]$ coler.y, cole
```

## **RESULT:**