DATA SCIENCE DREAM JOB

Boosting Trees

One tree is not enough...

Table of Contents

1. Introduction

- a. What is Boosting?
- b. Strengths/Weaknesses of Boosting
- c. Important Concepts / Terminologies
- d. AdaBoost vs Gradient Boosting

2. AdaBoost

a. Explanation & Example

3. Gradient Boosting

- a. Explanation & Example
- b. Algorithm Deep Dive
- c. Gradient Descent == Gradient Boosting?

4. Notebook Code Demo

- a. XGBoost Implementation
- b. Hyperparameters & Learning Curves
- c. Implement GridSearchCV
- d. Understand Early Stopping

5. Activity

6. Questions

Introduction to Boosting

Goal: Convert weak learners → Strong Learner



- \Box Composite Model = Simple Model (1) + Simple Model (2) + ...
- Each simple model focuses on the errors of the previous one
- Each model is dependent upon the previous one
- Each model that is added tries to improve the overall performance of the ensemble



Gradient Boosting Strength/Weakness

Strengths:



- Robust + Powerful
- Directly optimizes cost function
- Works for both regression/classification
- Can capture non-linear relationships
- Can capture various interactions in data
- Implicit variable selection (feature importance)

Weaknesses:



- Requires careful tuning
- Prone to overfitting
- Several hyperparameters

Important Concepts / Terminologies

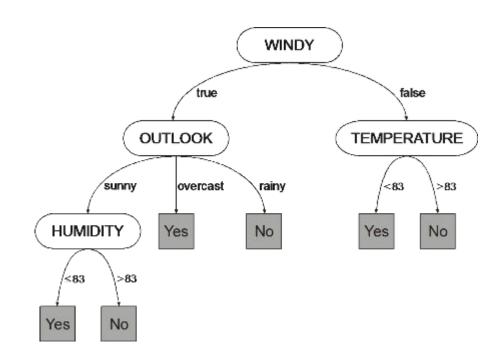
- 1. What is a Decision Tree?
- 2. What is an Ensemble?
- 3. What is an Additive Model?
- 4. What is a Residual/Error?
- 5. What is Gradient Descent? What is a Loss Function?

What is a Decision Tree?

Decision Trees look for the best split in your data and partitions it into sub-groups.

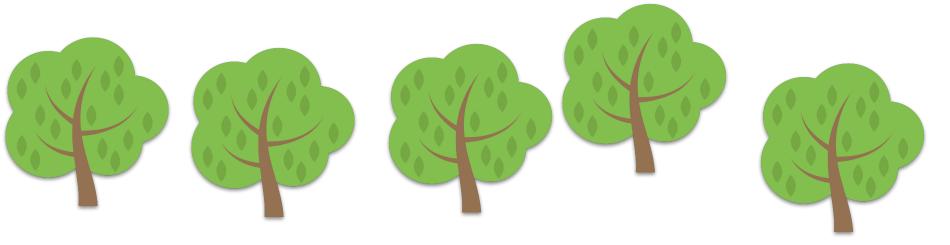
The importance of a feature is defined on top of the tree and is lowered as it goes down

- Root Node: It represents entire population or sample and this further gets divided into two or more homogeneous sets.
- 2. **Splitting:** It is a process of dividing a node into two or more sub-nodes.
- 3. **Decision Node:** When a sub-node splits into further sub-nodes, then it is called decision node.
- 4. **Leaf/Terminal Node:** Nodes do not split is called Leaf or Terminal node.

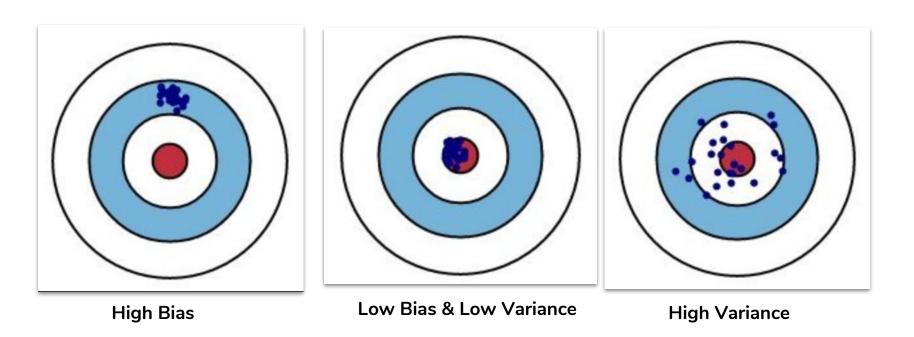


What is an Ensemble?

- lt's a **collection** of predictors that comes together to make a final prediction
- Ensembles learn many weak classifiers that are good at different parts of the input space.
- ☐ Helps reduce bias and variance error
- ☐ Two Types: Boosting & Bagging

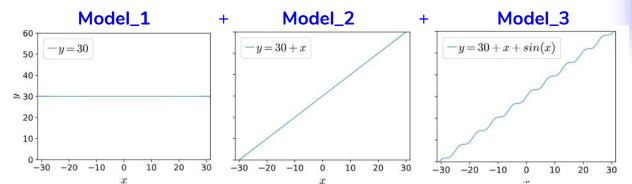


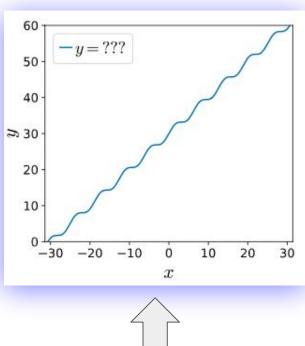
Bias Variance Tradeoff



What is an Additive Model?

- ☐ Big Idea: Add a bunch of simple functions (models) to create a more complex function
- Boosting is an Additive Model
- Foundation of boosting algorithm
- \Box F(x) = f1(x) + f2(x) + f3(x)

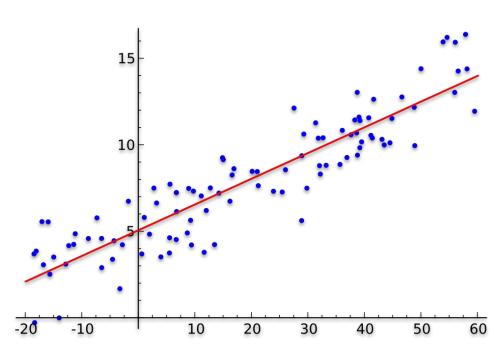




What function is this??

What is a Residual?

- Residual = Actual Predicted
- Also known as the errors
- Tells you how far off you are from the actual value

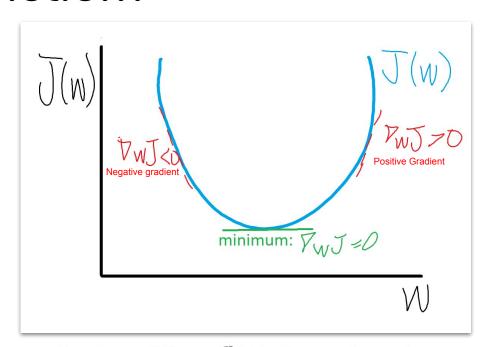


What is Gradient Descent? What is a Loss Function?

Goal of Gradient Descent:

Find optimal weight that minimizes the loss function

$$Loss = MSE = \sum_{i} (y_i - y_i^p)^2$$



where, y_i = ith target value, y_i^p = ith prediction, $L(y_i, y_i^p)$ is Loss function

Types of Boosting Methods

- AdaBoost
- 2. Gradient Boosting



- 3. XGBoost
- 4. LightGBM
- 5. CatBoost

AdaBoost vs Gradient Boosting

They differ on how they create the weak learners during the additive stages.

- In each stage, the learner will try to **fix** the **"weaknesses"** of the previous learner.
- Gradient Boosting uses different training samples at each stage
- AdaBoost uses the same training samples at each stage

Gradient Boosting

"Weaknesses" = "Residuals"

AdaBoost

"Weaknesses" = "High-weight data points"

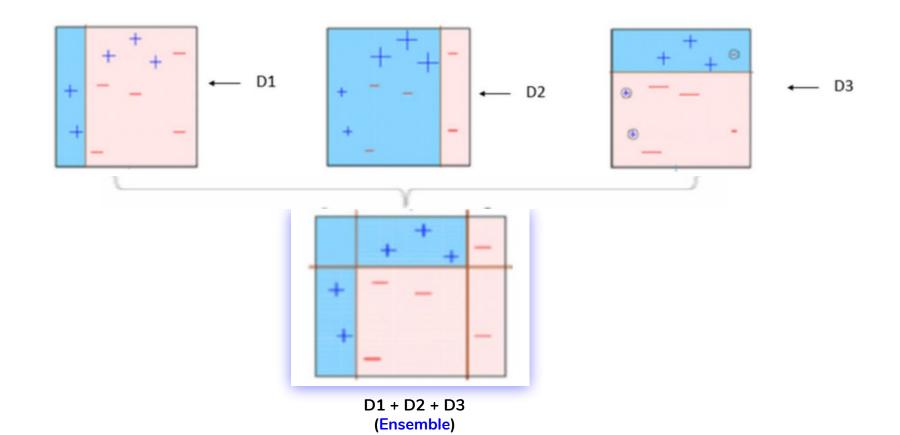
These "weaknesses" tell us how to improve our model

AdaBoost

General idea is to have each learner concentrate on instances that are difficult to correctly classify

- A model is fitted in a **forward stage-wise** fashion
- Increases the weights of the wrongly predicted instances
- Decreases the weights of the correctly predicted instances
- Weak learner focuses more on the difficult instances (errors) from the previous learner

AdaBoost Example



Gradient Boosting

- Intuitively, Gradient Boosting is a residual fitting method
- ☐ A model is fitted in a **forward stage-wise** fashion
- Focuses on learning the remaining errors (aka error fitting)
- Can utilize other loss functions

3 Parts of Gradient Boosting

- 1. A loss function to be optimized
- 2. A weak learner to make predictions
- 3. An additive model to add weak learners to minimize loss function

- Loss function must be differentiable (e.g. MSE, MAE, LogLoss)
- Weak learners are usually decision trees
- ☐ An additive model is a model of many other learners

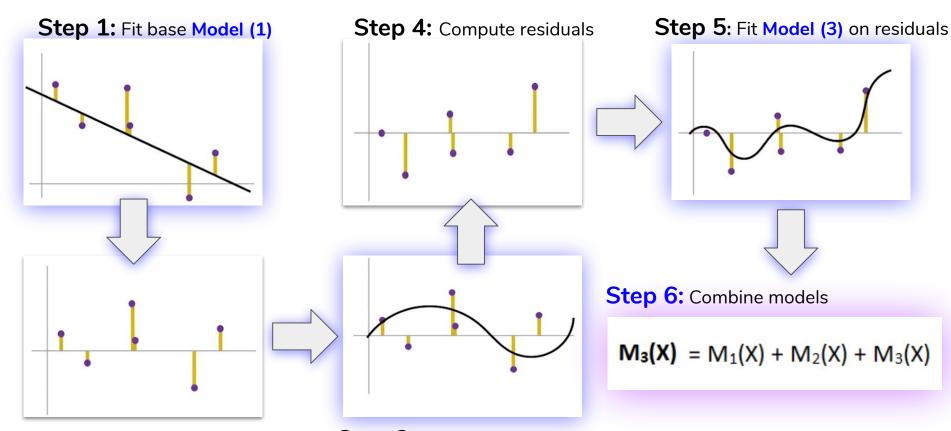
3 Steps of Gradient Boosting

- 1. You fit a model
- 2. You compute the errors or residuals
- 3. You fit another model to the residuals



Combine models together

Gradient Boosting Example



Step 2: Compute residuals

Step 3: Fit Model (2) on residuals

Gradient Boosting Algorithm

From Wikipedia:

Input: training set $\{(x_i, y_i)\}_{i=1}^n$, a differentiable loss function L(y, F(x)), number of iterations M.

Algorithm:

1. Initialize model with a constant value:

$$F_0(x) = rg \min_{\gamma} \sum_{i=1}^n L(y_i, \gamma).$$

- 2. For m = 1 to M:
 - 1. Compute so-called pseudo-residuals:

$$r_{im} = -igg[rac{\partial L(y_i, F(x_i))}{\partial F(x_i)}igg]_{F(x) = F_{m-1}(x)} \quad ext{for } i = 1, \dots, n.$$

- 2. Fit a base learner (e.g. tree) $h_m(x)$ to pseudo-residuals, i.e. train it using the training set $\{(x_i, r_{im})\}_{i=1}^n$.
- 3. Compute multiplier γ_m by solving the following one-dimensional optimization problem:

$$\gamma_m = rg \min_{\gamma} \sum_{i=1}^n L\left(y_i, F_{m-1}(x_i) + \gamma h_m(x_i)
ight).$$

4. Update the model:

$$F_m(x) = F_{m-1}(x) + \gamma_m h_m(x).$$

3. Output $F_M(x)$.

Reference

Gradient Boosting Algorithm Simplified

Step 1: Initialize a base model with constant value $M_0(X) = c$

Step 2: Define boosting rounds For t=1 to M:

a. Calculate residual R = Mt-1(X) - Y

b. Fit model to new target value Mt to (X,R)

Step 3: Update final ensemble $M_t(X) = M_{t-1}(X) + m_t(X)$

Final Ensemble

$$M_3(X) = M_2(X) + M_3(X)$$

$$= M_1(X) + M_2(X) + M_3(X)$$

$$= M_0(X) + M_1(X) + M_2(X) + M_3(X)$$

GRADIENT BOOSTING

GRADIENT DESCENT

$$\hat{y}[i] = \hat{y}[i] + alpha f[i]$$

$$\theta = \theta - \eta * \nabla_{\theta} J(\theta)$$

The updates to reduce error

$$J(.) = \sum (y[i] - \hat{y}[i])^2$$

Gradient of Cost Function

"Residuals"

$$\nabla J(y, \hat{y}) = (y[i]-\hat{y}[i])$$

 \bigstar By taking the **derivative of our cost function** J(.) w.r.t. y_hat, then we simply get the **residual**

How is Gradient Boosting Related to Gradient Descent?

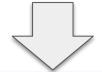
- ☐ Gradient Boosting: Learning from the residuals nudges us to the right direction towards the true y
- ☐ Gradient Descent: Following the negative gradient of the loss function nudges us to the right direction towards the true y
- So by following the residuals/errors in Gradient Boosting we are indirectly following the negative gradient of the loss function.

3 Steps of Gradient Boosting (AGAIN)

Residual ⇔ **Negative Gradient**

- 1. You fit a model
- 2. You compute errors on residuals ⇔ You compute errors on negative gradient
- 3. Fit model to residuals ⇔ Fit model to negative gradients

Update model based on residual ⇔ Update model based on negative gradient



Hence, we are actually updating our model using gradient descent!

Combine models together

Summary

Ensemble methods:

- Combine multiple models to make a "better" one
- Each model is going to learn something the others can't
- Wisdom of the crowd

Boosting method:

- \Box Combine "weak" learners \rightarrow "strong" learner
- Each additive model focuses on the "weaknesses" of the previous one
- ☐ The "weaknesses" tells us how to improve our model
- ☐ Sum of predictions makes it more accurate and complex
- ☐ It learns sequentially



Sources & Reference

Decision Tree Diagram:

https://www.qoogle.com/url?sa=i&source=images&cd=&cad=rja&uact=8&ved=2ahUKEwisjsSkn6zfAhUIFnwKHXcEA5kQjRx6BAqBEAU&url=https%3A%2F%2Fen.wikipedia.org%2Fwiki%2FFile%3ADecision_tree_for_playing_outside.png&psig=AOvVaw37_R5dcmt9hVaNU1hj31mG&ust=1545320944074870

Bias/Variance Diagram: https://qph.fs.quoracdn.net/main-qimg-a55358a5a12b02c3f71010c965a2c4dc

AdaBoost Diagram: https://slideplayer.com/slide/9092209/27/images/19/Algorithm+Adaboost+-+Example.jpg