











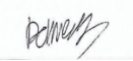




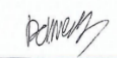






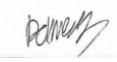


Team Contract

<u>Project Management Document</u>		<u>SIGNATURE</u>
Lean Bernardo	<u>40%</u>	
Harry Bishop	<u>10%</u>	
Daniel Brown	<u>10%</u>	
Luke Butterick	<u>20%</u>	
Vince Verdadero	<u>20%</u>	

<u>Requirement Specification Document</u>		<u>SIGNATURE</u>
Lean Bernardo	<u>20%</u>	
Harry Bishop	<u>20%</u>	
Daniel Brown	<u>20%</u>	
Luke Butterick	<u>20%</u>	
Vince Verdadero	<u>20%</u>	

<u>Solution Architecture Document</u>		<u>SIGNATURE</u>
Lean Bernardo	<u>30%</u>	
Harry Bishop	<u>10%</u>	
Daniel Brown	<u>10%</u>	
Luke Butterick	<u>30%</u>	
Vince Verdadero	<u>20%</u>	

<u>Software Prototype</u>		<u>SIGNATURE</u>
Lean Bernardo	<u>10%</u>	
Harry Bishop	<u>10%</u>	
Daniel Brown	<u>10%</u>	
Luke Butterick	<u>60%</u>	
Vince Verdadero	<u>10%</u>	

<u>Software Test Specification Document</u>		<u>SIGNATURE</u>
Lean Bernardo	<u>20%</u>	
Harry Bishop	<u>25%</u>	
Daniel Brown	<u>25%</u>	
Luke Butterick	<u>10%</u>	
Vince Verdadero	<u>20%</u>	

This is an official contract of Team B4V. For the Team Contract to be valid, the paper must be approved and signed by All members.

All members should be held accountable and responsible for their own actions. Be honest and open during all project activities, provide the opportunity for equal participation, and decide as a team on the best way to communicate various information.