

1. a) Write a LEX program to recognize valid *arithmetic expression*. Identifiers in the expression could be only integers and operators could be + and \*. Count the identifiers & operators present and print them separately.

**1a.1**

```
% {
#include<stdio.h>
int b=0,op=0,id=0;
% }
%%
[A-Za-z][A-Za-z0-9]*      { id++;printf("\nIdentifier:");ECHO;}
[+|-|\*|/]                { op++;printf("\nOperator:");ECHO;}
"("                        { b++;}
")"                        { b--;}
"\\n"                      {;}
%%
main()
{
    printf("Enter the expression\n");
    yylex();
    printf("\nTotal no. of identifiers%d",id);
    printf("\nTotal no. of operators%d",op);
    if((op+1)==id&&v==0)
        printf("\nExpression is valid\n");
    else
        printf("\nExpression is invalid\n");
}
```

**Execution Steps:**

lex 1a.1

cc lex.yy.c -ll

./a.out

**1. b) Write YACC program to evaluate *arithmetic expression* involving operators: +, -, \*, and /**

**1b.1**

```
% {  
#include "y.tab.h"  
extern int yylval;  
% }  
%%  
[0-9]+    { yylval=atoi(yytext); return NUM; }  
[\n\t]    ;  
.  
          { return yytext[0]; }  
%%
```

**1b.y**

```
% {  
#include <stdio.h>  
#include <stdlib.h>  
% }  
%token NUM  
%left '+' '-'  
%left '*' '/'  
%%  
input:exp { printf("%d\n", $1); exit(0); }  
exp:exp '+' exp { $$=$1+$3; }  
|exp '-' exp { $$=$1-$3; }  
|exp '*' exp { $$=$1*$3; }  
|exp '/' exp { if($3==0){ printf("Divide by zero error\n"); exit(0); }  
else  
$$=$1/$3; }  
| '(' exp ')' { $$=$2; }
```

```
|NUM {$=$1;}  
;  
%%  
int main()  
{  
    printf("Enter the expression\n");  
    yyparse();  
}  
int yyerror()  
{  
    printf("\nInvalid Expression");  
    exit(0);  
}
```

### **Execution Steps:**

yacc -d 1b.y

lex 1b.l

cc lex.yy.c y.tab.c -ll

./a.out