AIM: TO BUILD A MENU DRIVEN PROGRAM FOR SORTING THE ELEMENTS IN AN ARRAY.

ALGORITHM:

Start

- Step 1: Use a function for Bubble, Selection and Insertion Sort.
- Step 2: Open the main function defining the choice, size of the array and define the elements in the array
- Step 3: Get the input from the user for the choice (which consists of 1. Bubble Sort 2. Selection Sort 3. Insertion Sort 4. Exiting the program).
- Step 4: Open switch case, at each case, relating with the choice input from the user.
- Step 5: Output Produced.

Stop.

CODE AND OUTPUT

AIM: TO BUILD A MENU DRIVEN PROGRAM FOR SEARCHING AN ELEMENT IN A SORTED ARRAY BY CREATING A USER DEFINED HEADER FILE.

ALGORITHM

Start

- Step 1: Create a header file named "sort.h".
- Step 2: In that file, different types of sortings are defined.
- Step 3: Such header file is called to the main program.
- Step 4: Functions for Linear and Binary Search are created.
- Step 5: Opening the main function, variables such as choice, size of array, target (number to be found) and result (linear/binary search) are created.

- Step 6: Size of the array is defined, values obtained from the user.
- Step 7: Selection of Choices and execution of program though switch cases
- Step 8: If Linear Search is chosen, the program shows the output of the sorted array (searched using linear sort) and the element present in the certain index.
- Step 9: If Binary Search is chosen, the program shows the output of the sorted array(using bubble sort and searched using binary search) and the element present in the certain index.
- Step 10: If Exit is chosen, The user gets out of the program. Stop.

CODE:

```
#include "sort.h"
```

```
int choice, n, target, result;
scanf("%d", &n);
        result = linear(ar, n, target);
        bubble(ar,n);
        printar(ar,n);
```

```
printf("Target not found. \n");
}
break;

case 3:
printf("Exited the program.\n");
return -1;
break;

default:
printf("Invalid choice");
}
return 0;
}
```

Header File:

```
//Header File
#ifndef SORT H
#define SORT H
void bubble(int ar[], int n) {
void selection(int ar[], int n) {
```

OUTPUT:

```
Enter the number of elements: 5
Enter the elements: 2
4
11
7
3
Choices:
1. Linear Search
2. Binary Search
3. Exit
Enter your Choice:
2
The sorted array is: 2 3 4 7 11
Enter the element to search: 11
11 found at index: 5
```