

# White-Box Testing

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Yi Xiang

[xiangyi@scut.edu.cn](mailto:xiangyi@scut.edu.cn)

# Contents

- Data Flow Testing
  - DU-Pair Testing

## Dataflow Testing --- Motivation

- Testing All-Nodes and All-Edges in a control flow graph may miss significant test cases!
- Testing All-Paths in a control flow graph is often too time consuming !
- Can we select **a subset of these paths** that will **reveal the most faults**?!
- **Dataflow Testing**  
focuses on the points at which variables receive values and the points at which these values are used!

# Dataflow Testing --- Motivation

- A program accepts inputs, performs computations, assigns new values to variables, and returns results.
- One can visualize of “flow” of data values from one statement to another. A data value produced in one statement is expected to be used later.
- Motivations of data flow testing
  - The memory location for a variable is accessed in a “desirable” way.
  - Verify the correctness of data values “defined” (i.e. generated) -observe that all the “uses” of the value produce the desired results.
  - Find data flow anomalies

# Dataflow Analysis

- Data flow analysis is in part based **concordance analysis** such as that shown below – the result is a variable cross reference Table.

**18**   **beta** ← 2  
**25**   **alpha** ← 3 × **gamma** + 1  
**51**   **gamma** ← **gamma** + **alpha** - **beta**  
**123**   **beta** ← **beta** + 2 × **alpha**  
**124**   **beta** ← **gamma** + **beta** + 1

	Defined	Used
<b>alpha</b>	<b>25</b>	<b>51, 123</b>
<b>beta</b>	<b>18, 123, 124</b>	<b>51, 123, 124</b>
<b>gamma</b>	<b>51</b>	<b>25, 51, 124</b>

# Dataflow Analysis

- Can reveal interesting bugs ( data flow anomalies ) !
  1. A variable that is defined but never used
  2. A variable that is used but never defined
  3. A variable that is defined twice before it is used
  4. Sending a modifier message to an object more than once between accesses
  5. Deallocating a variable before it used
    - Container problem – deallocating container loses references to items in the container, memory leak

# Dataflow Testing

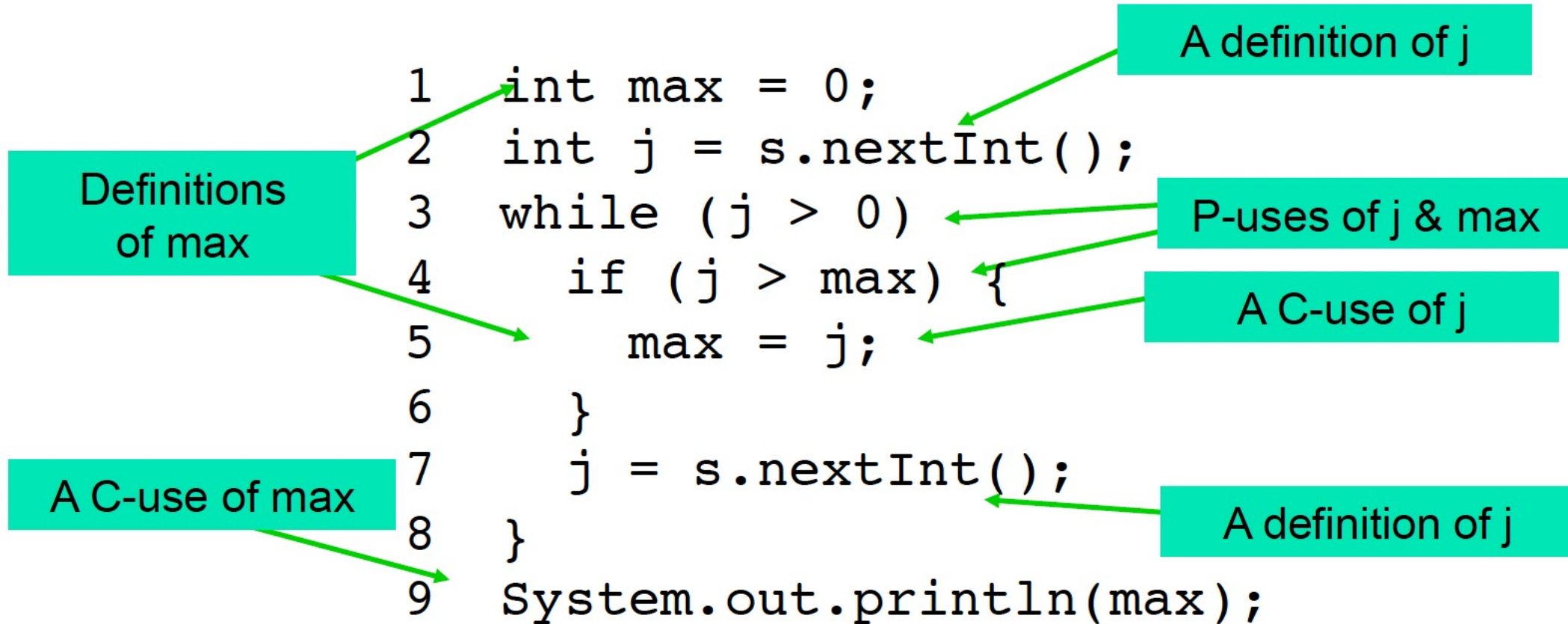
- (Static Analysis ) The bugs can be found from a cross-reference table.
- (Dynamic Testing) Paths from the definition of a variable to its use are more likely to contain bugs.
  - Generate test data that follows the pattern of data definition & use through the program.
  - The objective is to identify and classify all occurrences of variables in a program and for each variable generate test data so that all definitions and uses are exercised.

## Dataflow Testing --- Definitions

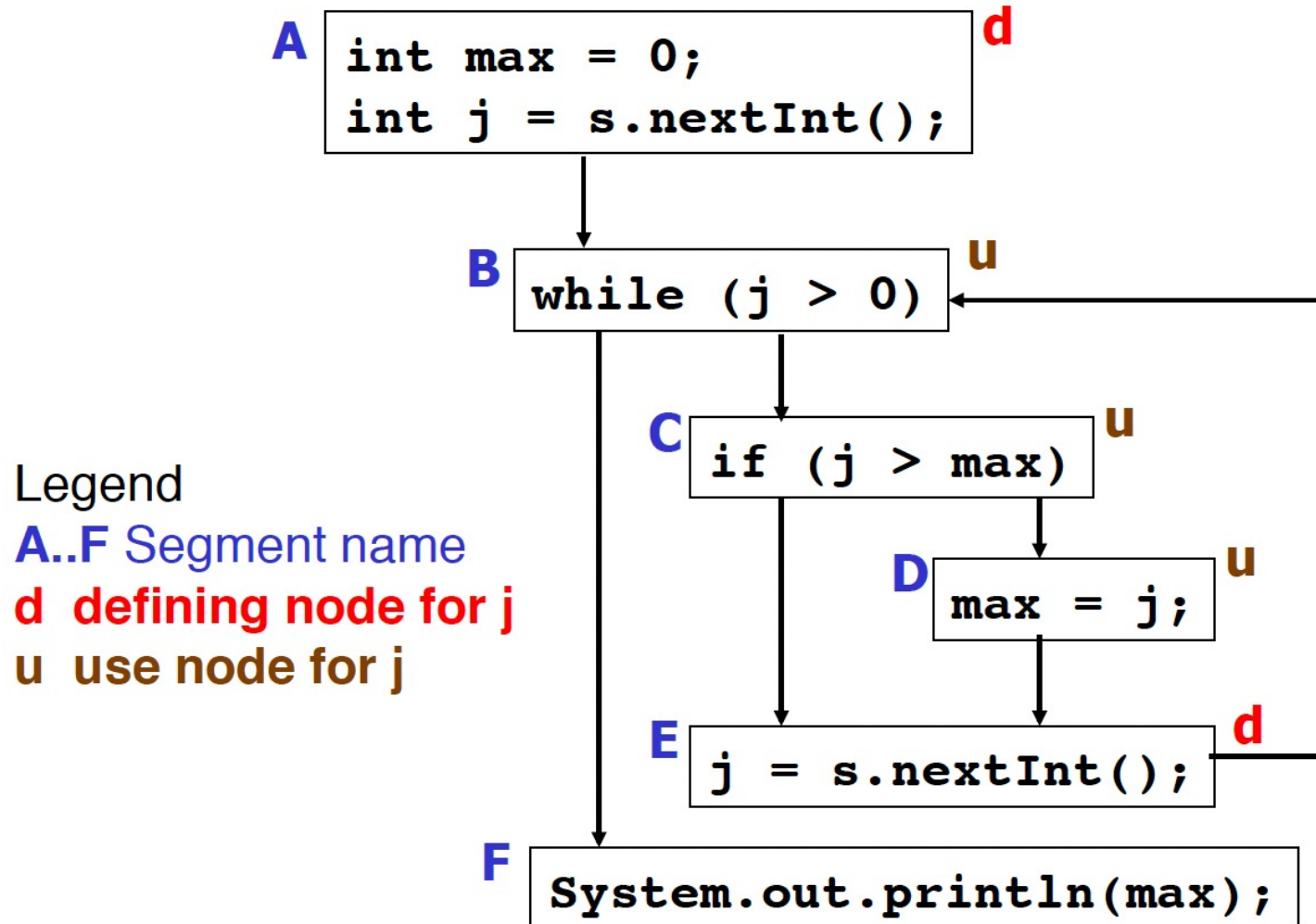
- **DEF( $v, n$ )** – if the value of  $v$  is defined at the statement  $n$  (or node  $n$ )
  - Input, assignment, procedure calls
- **USE( $v, n$ )** – if the value of  $v$  is used at the statement  $n$  (or node  $n$ )
  - Output, assignment, conditionals
  - **P-use**, if variable  $v$  appears in a predicate expression
  - **C-use**, if variable  $v$  appears in a computation
- A definition-use path, **du-path**, with respect to a variable  $v$ 
  - A sub-path from a defining statement(node) for  $v$  to a usage statement(node) for  $v$  and the path is definition clear with no other defining statement(node) for  $v$ .



## Dataflow Testing --- Max Program



# Dataflow Testing --- Max Program



## du-paths j

AB  
ABC  
ABCD  
EB  
EBC  
EBCD

## du-paths max

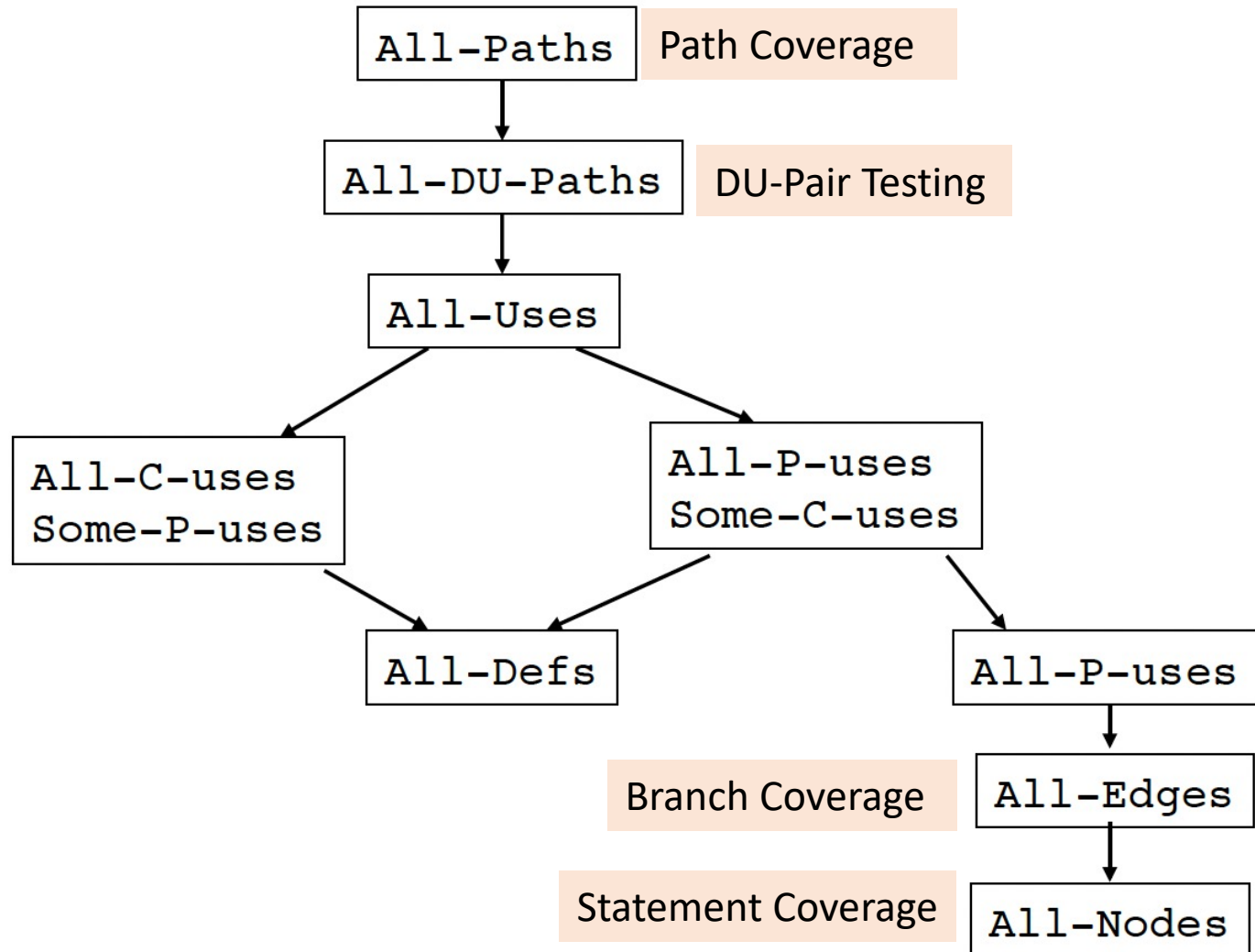
ABF  
ABC  
DEBC  
DEBF

# Dataflow Testing --- Coverage Criteria

## ➤ ADUP – (All-DU-Paths)

- One of the strongest data-flow testing strategies.

➤ ADUP requires that every du path from every definition of every variable to every use of that definition be exercised under some testcase.



## Dataflow Testing Example --- Factorial (from textbook)

```
(1) int factorial(int n) {  
(2)     int result=1;  
(3)  
(4)     for (i=2; i<=n; i++) {  
(5)         result = result * i;  
(6)     }  
(7)     return result;  
(8) }
```

DU-Pair  
For Variable **Result**

d-u pair	d	u
1	2	5
2	2	7
3	5	5
4	5	7

To generate test data to exercise these pairs

- input variable  $n = 3$  would exercise pairs 1, 3 and 4
- input variable  $n = 1$  would exercise pair 2

# Airline Seat reservation Example

## Program Code:

```
(1) public static Boolean seatsAvailable(  
    int freeSeats, int seatsRequired)  
(2) {  
(3)     boolean rv=false;  
(4)     if ( (freeSets>=0) && (seatsRequired>=1) &&  
            (seatsRequired<=freeSeats) )  
(5)         rv=true  
(6)     return rv;  
(7) }
```

## Variables

- freeSeats
- seatsRequired
- rv

- The principle in **du-pair testing** is to execute each path between the definition of the value in a variable and its subsequent use.

# Airline Seat reservation Example

## Program Code:

```
(1) public static Boolean seatsAvailable(  
    int freeSeats, int seatsRequired)  
(2) {  
(3)     boolean rv=false;  
(4)     if ( (freeSeats>=0) && (seatsRequired>=1) &&  
        (seatsRequired<=freeSeats) )  
(5)         rv=true  
(6)     return rv;  
(7) }
```

*du-pairs* for seatsRequired

d-u pair	D	U
2	1	4

*du-pairs* for freeSeats

d-u pair	D	U
1	1	4

*du-pairs* for rv

d-u pair	D	U
3	3	6
4	5	6

## Airline Seat reservation Example

### Test Data

Test No.	Test Cases/Pairs Covered	Inputs		Expected Outputs
		<i>freeSeats</i>	<i>seatsRequired</i>	<i>Return Value</i>
1	1, 2, 4	50	50	True
2	1, 2, 3	50	75	False



# Dataflow Testing Example --- Grade

1	<b>public static</b> String Grade ( <b>int</b> exam, <b>int</b> course) {
2	<b>String</b> result="null";
3	<b>long</b> average;
4	average = Math.round((exam+course)/2);
5	<b>if</b> ( (exam<0)    (exam>100)    (course<0)    (course>100) )
6	result="Marks out of range";
7	<b>else</b> {
8	<b>if</b> ( (exam<50)    (course<50)) {
9	result="Fail";
10	}
11	<b>else if</b> (exam < 60) {
12	result="Pass,C";
13	}
14	<b>else if</b> ( average >= 70) {
15	result="Pass,A";
16	}
17	<b>else</b> {
18	result="Pass,B";
19	}
20	}
21	<b>return</b> result;
22	}

## Variables:

- exam
- course
- average
- result



# Dataflow Testing Example --- Grade

1	<b>public static</b> String Grade ( <b>int</b> exam, <b>int</b> course) {
2	<b>String</b> result="null";
3	<b>long</b> average;
4	average = Math.round((exam+course)/2);
5	<b>if</b> ( (exam<0)    (exam>100)    (course<0)    (course>100) )
6	result="Marks out of range";
7	<b>else</b> {
8	<b>if</b> ( (exam<50)    (course<50)) {
9	result="Fail";
10	}
11	<b>else if</b> (exam < 60) {
12	result="Pass,C";
13	}
14	<b>else if</b> ( average >= 70) {
15	result="Pass,A";
16	}
17	<b>else</b> {
18	result="Pass,B";
19	}
20	}
21	<b>return</b> result;
22	}

## DU-Pairs for exam

DU-Pair	D	U
1	1	4
2	1	5
3	1	8
4	1	11

## DU-Pairs for average

DU-Pair	D	U
8	4	14

## DU-Pairs for result

DU-Pair	D	U
9	6	21
10	9	21
11	12	21
12	15	21
13	18	21

## DU-Pairs for course

DU-Pair	D	U
5	1	4
6	1	5
7	1	8

## Dataflow Testing Example --- Grade

### Test Data

Test No.	Test Cases/DU-Pairs Covered	Inputs		Expected Outputs
		<i>exam</i>	<i>course</i>	<i>Result</i>
1	1, 2, 5, 6, 9	-1	1	Marks out of Range
2	1, 2, 3, 5, 6, 7, 10	40	50	Fail
3	1, 2, 3, 4, 5, 6, 7, 11	55	50	Pass, C
4	1, 2, 3, 4, 5, 6, 7, 8, 12	90	50	Pass, A,
5	1, 2, 3, 4, 5, 6, 7, 8, 13	80	50	Pass, B

## Dataflow Testing --- Comment

- The principle in **du-pair testing** is to execute each path between the definition of the value in a variable and its subsequent use.
  - A **definition** is the assignment of a value to a variable, including assignment at function entry.
  - A **use** is the reading of the value from a variable.
  - Increment and decrement operations cause a use followed by a definition.
- DU-Pair testing provides comprehensive testing of all the Definition-Use paths in a program, but generating the test data can be a very time consuming exercise