



LEVEL 1

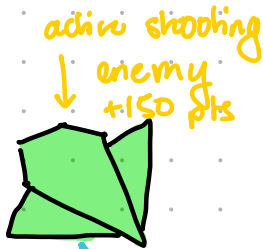
Score: 200

health bar

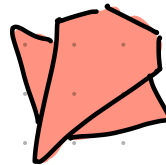
score



passive  
enemy  
+50 pts



active shooting  
enemy  
+150 pts



Follows path  
towards  
player



enemy  
projectile

player  
aims w/ mouse  
and shoots by  
clicking



player

move left  
using ◀ key

move right  
using ▶ key