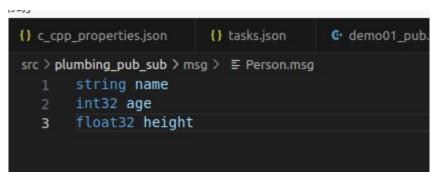
自定义一个 msg msg 的功能性单一 自定义的消息类型 文本文件类似于 c 的机构体 每一行是一个字段 定义变量的类型和字段 就是名字



1、在功能包下面 创建一个 msg 的文件夹 2、建立一个自定义名字的 msg 文件 msg 文件 类似于 c 的结构体

每一行要定义 类型 + 数据名称

3、在 package.xml 文件和 cmakelist 文件中加入 msg 文件 编译的时候的依赖 package.xml 文件

```
TOT packages you need only
       <!-- <doc depend>doxygen</doc depend> -->
       <buildtool depend>catkin/buildtool depend>
       <build depend>roscpp</build depend>
       <build depend>rospy</build depend>
       <build depend>std msqs</build depend>
       <build depend>message generation/build depend>
       <build export depend>roscpp</build export depend>
       <build export depend>rospy</build export depend>
       <build export depend>std msgs</build export depend>
60
       <exec depend>roscpp</exec depend>
       <exec depend>rospy</exec depend>
       <exec depend>std msqs</exec depend>
       <exec depend>message runtime</exec depend>
64
      <!-- The export tag contains other, unspecified, tags -->
```

在 cmakelist 的文件

1、首先是 find_package 我们要依赖我们的 message_generation 编译我们的功能包需要这个 message generation 区生存 message

```
find_package(catkin REQUIRED COMPONENTS

roscpp
rospy
std_msgs
message_generation
```

2、添加我们的 message

这个是 51 行 把我们在 msg 文件夹 下面自定义的 Person.msg 文件添加到功能包里面自带的 Message1.msg Message2.msg 我们不需要就舍弃

```
49
50  ## Generate messages in the 'msg' folder
51  add_message_files(
52  FILES
53  Person.msg
54  )
55  
56  ## Generate services in the 'srv' folder
57  # add_service_files(
58  # FILES
```

ctrl / 这个是?和右 shift 那个位置的

在 cmakelist 的文件中多行的注释放开

3、generate 的 msg 我们需要依赖

我们编译的复合 复杂 msg 需要依赖基础的 msg 告诉我们编译的 msg 依赖什么

catkin_package 是 find_package 对应的 就是我们建立这个功能包 需要找到这些基础库 自定义的功能包 必须依赖 find package 的功能包 find package 依赖 catkin package 包 find package 编译时的依赖

catkin package 编译是依赖

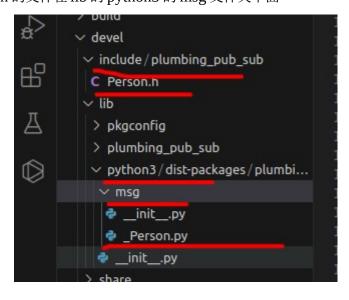
```
## DEPENDS: system dependencies of this project that dependent projects also nee
105
     catkin package(
     # INCLUDE DIRS include
     # LIBRARIES plumbing pub sub
     CATKIN DEPENDS roscpp rospy std msgs message runtime
     # DEPENDS system lib
111
     ###########
```

之后直接编译

中间文件在 devel 文件夹下面有个 person.h 的头文件

```
## INCLUDE DIRS: uncomment this if your package contains header files
       catkin package(
      # INCLUDE DIRS include
                            终端
  72%] Built target plumbing_pub_sub_generate_messages_nodejs
  72%] Built target plumbing_pub_sub_generate_messages_cpp
[ 81%] Generating Python msg __init__.py for plumbing_pub_sub
[ 81%] Built target plumbing_pub_sub_generate_messages_py
[ 81%] Built target plumbing_pub_sub_generate_messages_eus
Scanning dependencies of target plumbing_pub_sub_generate_messages
  81%] Built target plumbing_pub_sub_generate_messages
  90%] Linking CXX executable /home/qinghuan/env_cv/demo04_ws/devel/lib/plumbing_pub_sub/demo01_pub
  90%] Built target demo01_pub
[100%] Linking CXX executable /home/qinghuan/env_cv/demo04_ws/devel/lib/plumbing_pub_sub/demo02_sub [100%] Built target demo02_sub ** 终端将被任务重用,按任意键关闭。
```

我们直接调用 Person.h 就可以了 python 的文件在 lib 的 python3 的 msg 文件夹下面



c++使用 自定义的 msg 消息

vscode 的配置 如果不配置 可能会有异常

- 1、需要包含头文件
- 2、include 需要配置文件 配置 cpp include path 把自定义的 path 放进去与

文件夹 右键 选择集成 终端打开 之后 pwd 打印路径 之后 把这个路径添加到 include 的 path 中注意英文逗号

"/home/qinghuan/env_cv/demo04_ws/devel/include/plumbing_pub_sub"

这个效果是包含具体的这个文件家

"/home/qinghuan/env_cv/demo04_ws/devel/include/**"

这个样子** 是这个文件夹 include 下的所有头文件

配置这个的话 会有提示 而且不会报异常

```
{} tasks.json
                                                              "databaseFilename": "${default}",
"limitSymbolsToIncludedHeaders": false
> build
∨ devel
                                                           vinclude/plumbing_pub_sub
                                                             "/opt/ros/noetic/include/**",
"/usr/include/**",
 C Person.h
 ∨ lib
  > pkgconfig
                                                          ],
"name": "ROS",
"intelliSenseMode": "gcc-x64",
  > plumbing_pub_sub
  ∨ python3/dist-packages/plumbi...
                                                           "compilerPath": "/usr/bin/gcc",
"cStandard": "gnull",
"cppStandard": "c++17"
   ∨ msa
   __init__.py
    _Person.py
 setup util.pv
 ■ .built_by
 ≡ .catkin

≡ .rosinstall
```

add 添加依赖 因为 cpp 文件需要 msg 文件先编译出来文件 之后我们的 cpp 调用这个是来说明 msg 文件和 cpp 文件的依赖关系 msg 先编译出来

保证调用的依赖关系(避免 编写完 msg 和 cpp 统一编译的时候 这个时候 vscode 可能先编译 cpp 再 msg 文件 因此 这个是保证先编译了 msg 再编译 cpp

add_dependencies(demo03_pub \${PROJECT_NAME}_generate_messages_cpp)

ctrl shift +B

```
-- Using PYTHON_EXECUTABLE: /usr/bin/python3
-- Using Debian Python package layout
-- Using empy: /usr/lib/python3/dist-packages/em.py
-- Using CATKIN ENABLE_TESTING: ON
-- Call enable_testing()
-- Using CATKIN_TEST_RESULTS_DIR: /home/qinghuan/env_cv/demo04_ws/build/test_result
-- Forcing gtest/gmock from source, though one was otherwise available.
-- Found gtest sources under '/usr/src/googletest': gtests will be built
-- Found gmock sources under '/usr/src/googletest': gmock will be built
-- Found PythonInterp: /usr/bin/python3 (found version "3.8.10")
-- Using Python nosetests: /usr/bin/nosetests3
-- catkin 0.8.10
-- BUILD SHARED LIBS is on
-- BUILD SHARED LIBS is on
-- ~~ traversing 1 packages in topological order:
-- ~~ - plumbing_pub_sub
-- +++ processing catkin package: 'plumbing pub sub'
-- ==> add subdirectory(plumbing pub_sub)
-- Using these message generators: gencpp;geneus;genlisp;gennodejs;genpy
-- plumbing_pub_sub: 1 messages, 0 services
-- Configuring done
-- Generating done
-- Build files have been written to: /home/ginghuan/env cv/demo04 ws/build
#### Running command: "make -j12 -l12" in "/home/qinghuan/env cv/demo04 ws/build"
####
[ 0%] Built target std msgs generate messages py
  0%] Built target std msgs generate messages nodejs
[ 30%] Built target demo01_pub
[ 30%] Built target demo02_sub
[ 30%] Built target std_msgs_generate_messages_eus
[ 30%] Built target std_msgs_generate_messages_lisp
[ 30%] Built target std msgs generate messages cpp
[ 30%] Built target _plumbing_pub_sub_generate_messages_check_deps_Person [ 38%] Built target plumbing_pub_sub_generate_messages_cpp
46%] Built target plumbing_pub_sub_generate_messages_lisp
[ 61%] Built target plumbing_pub_sub_generate_messages_py
 76%] Built target plumbing_pub_sub_generate_messages_eus
[ 84%] Built target plumbing pub_sub_generate_messages_nodejs
[ 84%] Built target plumbing_pub_sub_generate_messages
[100%] Built target demo03 pub
* 终端将被任务重用,按任意键关闭。
```

之后注意 因为用自定义 msg 文件 确定 pub 发布的消息成功发送 用 rostopic echo newmsg newmsg 是 自定义的话题 要进入我们自己 demo03 的空间 用 source 刷一下环境变量 source ./devel/setup.bash

```
问题
                             终端
                                    端口
                                            注释
@ qinghuan@qinghuan-System-Product-Name:~/env_cv/demo04_ws$ rostopic echo newmsg
ERROR: Cannot load message class for [plumbing_pub_sub/Person]. Are your messages built 
◎ qinghuan@qinghuan-System-Product-Name:~/env_cv/demo04_ws$ cd demo0e_ws/
bash: cd: demo0e_ws/: 没有那个文件或目录
● qinghuan@qinghuan-System-Product-Name:~/env_cv/demo04_ws$ source ./devel/setup.bash
@ qinghuan@qinghuan-System-Product-Name:~/env_cv/demo04_ws$ rostopic echo newmsg
  name: "\u5F20\u4E09"
  age: 129
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 130
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 131
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 132
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 133
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 134
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 135
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 136
  height: 1.850000023841858
  name: "\u5F20\u4E09"
  age: 137
  height: 1.850000023841858
```

订阅的实现 具体看代码 这个是陪葬 cmakelist 文件添加 3 行add_executable add_dependencies 添加依赖保证 msg 在 cpp 文件之前编译 ok target_link_libraries 添加执行的的文件

```
add executable(demo01 pub src/demo01 pub.cpp)
     add executable(demo02 sub src/demo02 sub.cpp)
138
     add executable(demo03 pub src/demo03 pub.cpp)
     add executable(demo04 sub src/demo04 sub.cpp)
140
     ## Rename C++ executable without prefix
     ## The above recommended prefix causes long target names, the following renam
     ## target back to the shorter version for ease of user use
143
     # set target properties(${PROJECT NAME} node PROPERTIES OUTPUT NAME node PREF
     ## same as for the library above
     add dependencies(demo03 pub ${PROJECT NAME} generate_messages_cpp)
     add_dependencies(demo04_sub ${PROJECT_NAME}_generate_messages_cpp)
150
     ## Specify libraries to link a library or executable target against
     target link libraries (demo01 pub
     ${catkin LIBRARIES}
     target link libraries(demo02 sub
     ${catkin LIBRARIES}
     target link libraries(demo03 pub
     ${catkin LIBRARIES}
     target link libraries(demo04 sub
     ${catkin LIBRARIES}
```

订阅图片

发布的图片

```
・ 问題 输出 调试控制台 <u>終端</u> 端口 注释

• qinghuan@qinghuan-System-Product-Name:~/env_cv/demo04_ws$ source ./devel/setup.bash
• qinghuan@qinghuan-System-Product-Name:~/env_cv/demo04_ws$ rosrun plumbing_pub_sub demo03_pub

· Z
[1]+ 已停止 rosrun plumbing_pub_sub demo03_pub
• qinghuan@qinghuan-System-Product-Name:~/env_cv/demo04_ws$
```