

# Deep Dive into Data Structures

## Heaps

Understanding the fundamental concepts, implementations, and applications of heap data structures



# What is a Heap?

## Definition

A **heap** is a specialized tree-based data structure that satisfies the **heap property**.

*For any given node  $C$ , if  $P$  is the parent node of  $C$ , then:*

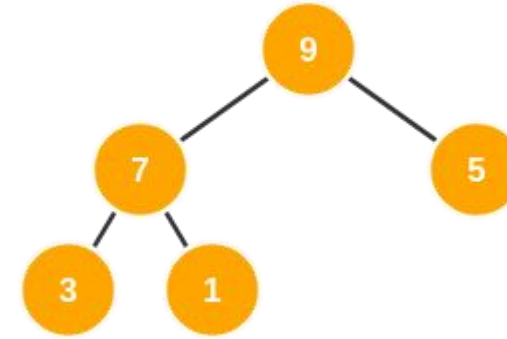
- Max-Heap:  $\text{Key}(P) \geq \text{Key}(C)$
- Min-Heap:  $\text{Key}(P) \leq \text{Key}(C)$

The node at the "top" of the heap (with no parents) is called the **root node**.

## Characteristics

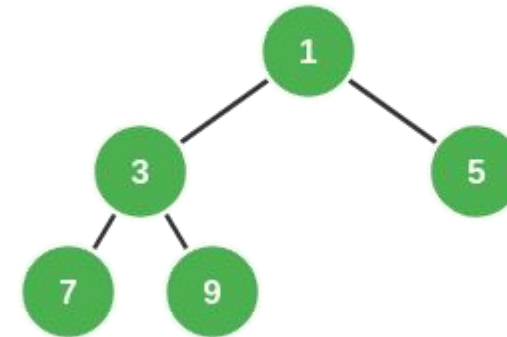
- ✓ Maximally efficient implementation of a priority queue
- ✓ Height of the heap is  $O(\log n)$
- ✓ Complete binary tree structure
- ✓ Brother nodes have no fixed order relationship

## ↑ Max-Heap Example



Every parent node is greater than or equal to its children

## ↓ Min-Heap Example



Every parent node is less than or equal to its children

# Heap Properties

## Core Heap Property

For any node C with parent P:

**Max-Heap:**  $\text{Key}(P) \geq \text{Key}(C)$

**Min-Heap:**  $\text{Key}(P) \leq \text{Key}(C)$

This property ensures that the **root node** contains the maximum (max-heap) or minimum (min-heap) element, allowing for efficient priority management.

## Complete Binary Tree Structure

- ✓ Every level is fully filled except possibly the last level
- ✓ The last level is filled from left to right
- ✓ Height of the heap is  $O(\log n)$

## Efficiency Benefits

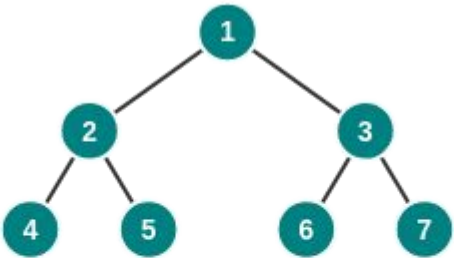
  
 $O(1)$  access to min/max

  
 $O(\log n)$  insertion

  
 $O(\log n)$  extraction

  
 $O(n)$  heap construction

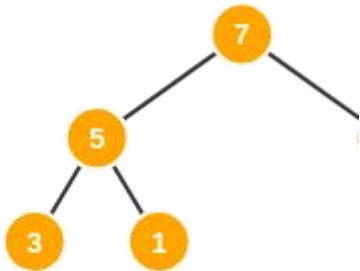
## Complete Binary Tree Structure



A complete binary tree with 7 nodes (levels 0, 1, and 2)

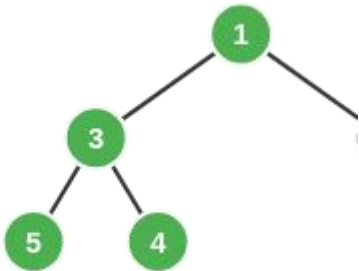
## Priority Queue Implementation

**Max-Heap**



Highest priority element at root

**Min-Heap**

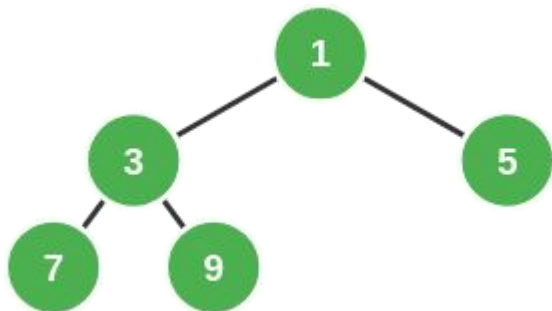


Lowest priority element at root

# Types of Heaps

## ↓ Min-Heap

In a min-heap, for any given node C, if P is the parent node of C, then the key of P is less than or equal to the key of C.

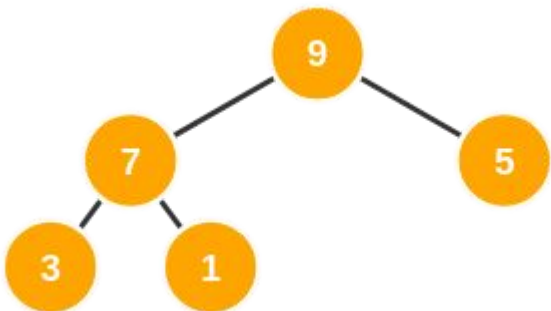


✔ **Properties**

- Root node contains the minimum element
- Children may be in any order

## ↑ Max-Heap

In a max-heap, for any given node C, if P is the parent node of C, then the key of P is greater than or equal to the key of C.



✔ **Properties**

- Root node contains the maximum element
- Children may be in any order

## ⚖️ Comparison & Use Cases

Feature	Min-Heap	Max-Heap
Ordering	Parent ≤ Children	Parent ≥ Children
Root Element	Minimum value	Maximum value
Common Use Cases	<div><input type="checkbox"/> Priority queues</div> <div><input type="checkbox"/> Heapsort (first step)</div>	<div><input type="checkbox"/> Selection algorithms</div> <div><input type="checkbox"/> Graph algorithms</div>

# Array Representation of Heaps

## Why Arrays?

- ✓ Compact representation of a complete binary tree
- ✓ No need for explicit pointers between nodes
- ✓ Leverages spatial locality for better cache performance
- ✓ Simple indexing enables efficient tree traversal

## Index Relationships

**Parent** of node at index  $i$ :

```
(i-1) // 2
```

**Left Child** of node at index  $i$ :

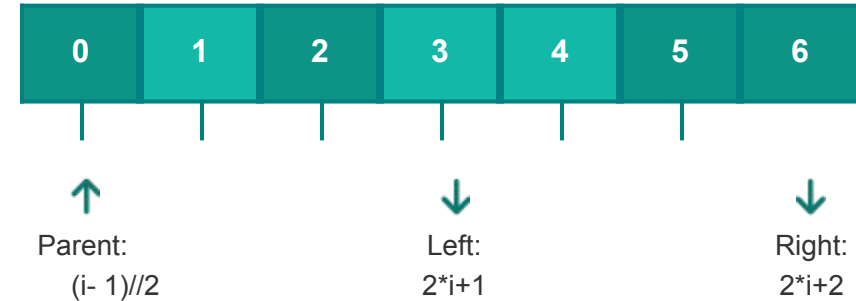
```
2 * i + 1
```

**Right Child** of node at index  $i$ :

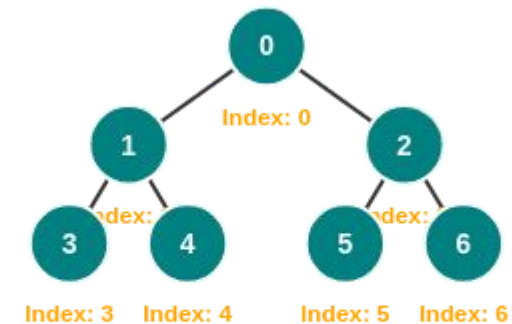
```
2 * i + 2
```

*This indexing scheme makes it efficient to move "up" or "down" the tree, minimizing both code complexity and execution time.*

## Array Representation



## Tree Structure



# Basic Heap Operations: Insertion

## + Insertion Process

Inserting a new element into a heap involves maintaining the heap property.

### Step 1: Add at End

The new element is added to the end of the array (or first available space).

### Step 2: Sift-Up

The element is "sifted up" if it violates the heap property.

## 🕒 Time Complexity

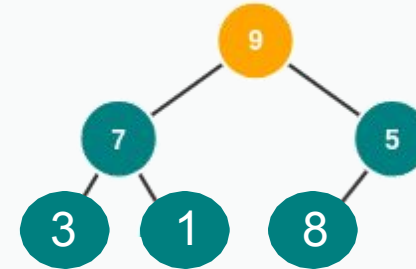
**O** **log n**

Worst case: element travels from leaf to root

## 🔄 Sift-Up Process

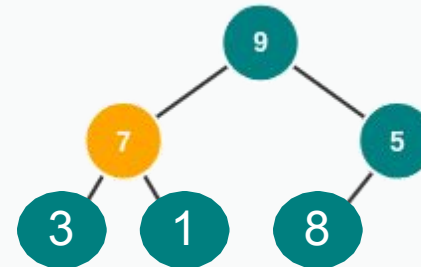
### 1 Add Element at End

Step 1



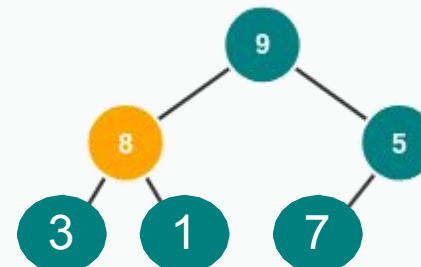
### 2 Compare with Parent

Step 2



### 3 Swap and Repeat

Step 3



# Basic Heap Operations: Extract-Min/Max

## Extraction Process

Extracting the root element (minimum in a min-heap or maximum in a max-heap) involves two main steps:

### 1 Remove Root and Replace

The root node is removed. To maintain the complete binary tree structure, it is replaced with the last element in the heap (the element at the last position in the array).

### 2 Sift-Down (Heapify-down)

The new root element may violate the heap property. It is then "sifted down" or "bubbled down" (also known as `heapify-down`).

# Building a Heap (Heapify)

## i Bottom-Up Approach

The **heapify** operation converts an unsorted array into a valid heap using a bottom-up approach.

1. Start from the last non-leaf node (parent of the last leaf)
2. Move upwards towards the root
3. For each non-leaf node, perform a **sift-down** operation

*This method is often referred to as **Floyd's algorithm***

## 🧠 Efficiency

Heapify Method:

**$O(n)$**

Bottom-up approach

Insertion Method:

**$O(n \log n)$**

Insert elements one by one



Heapify is **significantly more efficient** than performing  $n$  consecutive insertions

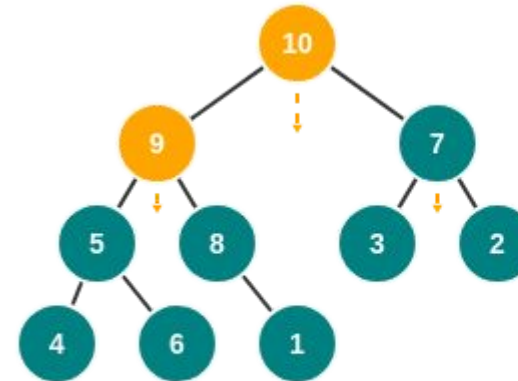
## 🔧 Bottom-Up Construction

Unsorted Array



Bottom-Up Process

Heap Structure



### Key Points:

- ☐ Start from the first non-leaf node
- ☐ Move up to the root



# Heap Implementation in Python

## Python's heapq Module

Python's **heapq** module provides an implementation of the heap queue algorithm, also known as the priority queue algorithm.

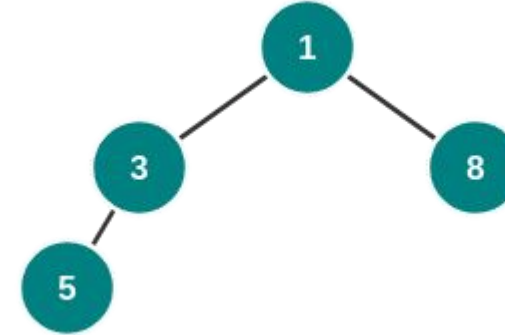
Key features:

- ✓ Implements a min-heap by default
- ✓ Provides  $O(\log n)$  time complexity for insertions and removals
- ✓ Uses a regular list as the underlying data structure

## </> Code Example

```
import heapq
# Initialize an empty list to use as a heap.
heap = []
# Insert elements into the heap.
heapq.heappush(heap, 5)
heapq.heappush(heap, 3)
heapq.heappush(heap, 8)
heapq.heappush(heap, 1)
# Extract the smallest element.
print("Smallest element extracted: " +
      str(heapq.heappop(heap)))
# Output: 1
print("Heap after extraction: " + str(heap))
# Output: [3, 5, 8]
```

## 🔍 Heap Visualization



## 🔧 heapq Functions

### ↓ heappush(heap, item)

Add item to the heap while maintaining the heap property

### ↑ heappop(heap)

Remove and return the smallest item from the heap

### 🔄 heapify(x)

Transform list x into a heap, in-place, in linear time

### 🔍 heapreplace(heap, item)

Pop and return the smallest item, and add new item

# Heap Implementation in Java

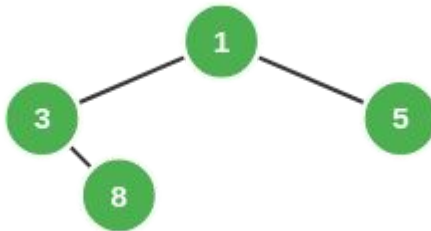
Java's **PriorityQueue** class provides a binary heap implementation with  $O(\log n)$  time complexity for insertions and removals.

## ↓ Min-Heap (Default)

```
import java.util.PriorityQueue;
import java.util.Collections;

public HeapExample {
    public static void main(String[] args) {
        PriorityQueue<Integer> minHeap = new PriorityQueue<Integer>();
        // Add elements
        minHeap.add(5);
        minHeap.add(3);
        minHeap.add(8);
        minHeap.add(1);

        // Extract elements
        while (!minHeap.isEmpty()) {
            System.out.println(minHeap.poll());
        }
    }
}
```



□ Output: 1, 3, 5, 8

- **Key Points**
- PriorityQueue is backed by a binary heap
- Default is min-heap (natural ordering)

## ↑ Max-Heap (Custom Comparator)

```
import java.util.PriorityQueue;
import java.util.Collections;

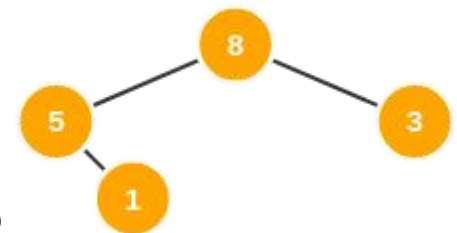
public HeapExample {
    public static void main(String[] args) {
        // Create max-heap with custom comparator
        PriorityQueue<Integer> maxHeap =
            new PriorityQueue<Integer>(
                Collections.reverseOrder()
            );

        // Add elements
        maxHeap.add(5);
        maxHeap.add(3);
        maxHeap.add(8);
        maxHeap.add(1);

        // Extract elements
        while (!maxHeap.isEmpty()) {
            System.out.println(maxHeap.poll());
        }
    }
}
```

□ Output: 8, 5, 3, 1

- Custom comparator for max-heap
- Useful for real-time processing



# Heap Implementation in C++

## ↑ Max-Heap Implementation

```
#include <iostream>
#include <queue> // For std::priority_queue

int main() {
    std::priority_queue<int> maxHeap;

    // Push elements
    maxHeap.push(5);
    maxHeap.push(3);
    maxHeap.push(8);
    maxHeap.push(1);
}
```

### Key Points:

- Uses `std::priority_queue`

# Application: Priority Queues

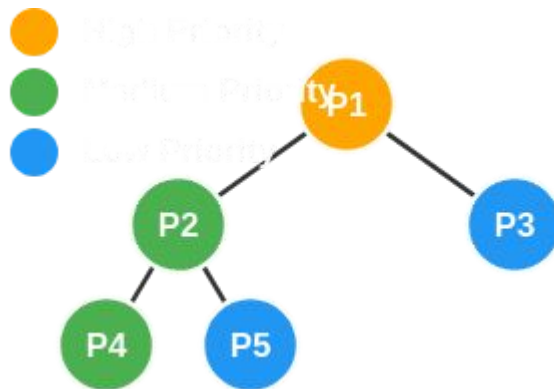
## ☰ Priority Queues

Heaps provide an efficient implementation of **priority queues**, where elements are inserted based on priority rather than order of insertion.

### Key Characteristics:

- Constant-time access to highest/lowest priority element
- Efficient insertion and removal operations
- Dynamic prioritization

## 👁️ Priority Queue Visualization



## 💻 Real-World Applications



### Task Scheduling

In operating systems, heaps manage task execution based on priority, ensuring high-priority tasks run first.



### Event-Driven Simulations

Events are processed based on scheduled time, allowing simulations to advance chronologically.



### Medical Systems

Patient treatment based on urgency, ensuring critical cases are addressed first.

# Application: Heapsort Algorithm

## ↓ Overview

Heapsort is an in-place, comparison-based sorting algorithm that leverages the heap data structure to efficiently sort elements.

### Algorithm Steps:

1. Build a **max-heap** from the input array
2. Swap the **root element** (maximum) with the **last element**
3. Reduce the heap size by one
4. Apply **heapify-down** to the root
5. Repeat steps 2-4 until the heap is empty

## ⌋ Time Complexity Analysis

**$O(n \log n)$**

In all cases: worst, average, and best

### Worst Case:

$O(n \log n)$

When input is reverse sorted

### Average Case:

$O(n \log n)$

For random inputs

### Best Case:

$O(n \log n)$

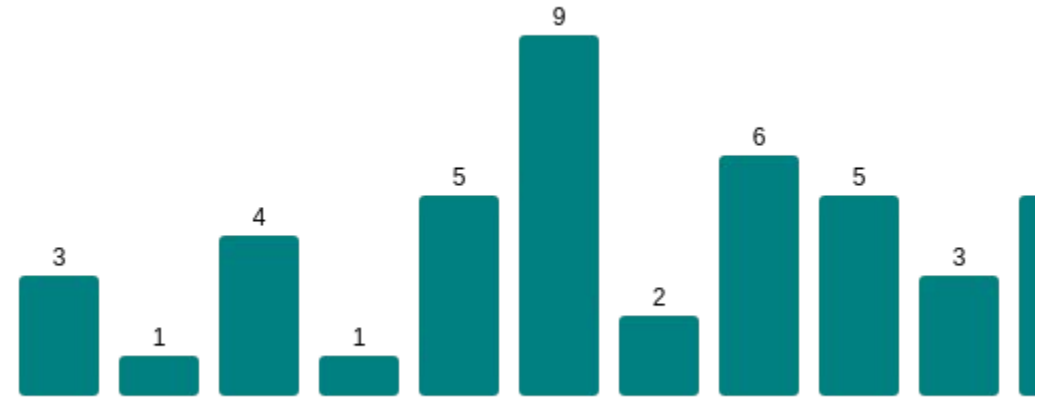
When input is already sorted

### Space:

$O(1)$

In-place sorting algorithm

## 👁 Heapsort Visualization



1

### Build Max-Heap

Convert array into a max-heap, ensuring parent nodes are greater than children

2

### Swap and Reduce

Swap root with last element, reduce heap size, and heapify-down from root

3

### Repeat

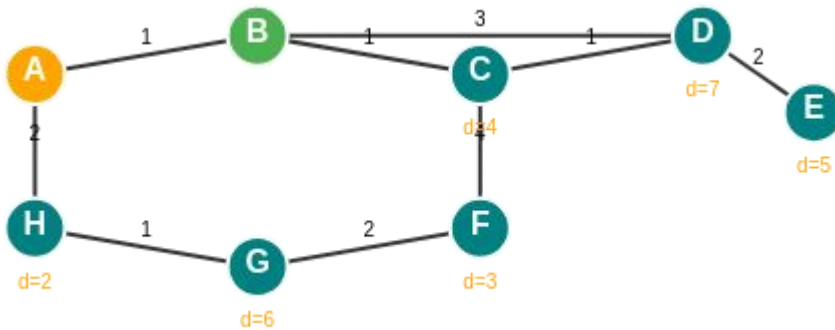
Repeat step 2 until the heap is empty, resulting in a sorted array

# Application: Graph Algorithms

Heaps optimize graph algorithms by efficiently managing vertex selection.

## Dijkstra's Shortest Path

✓ **Min-priority queue** extracts vertices with smallest distance.



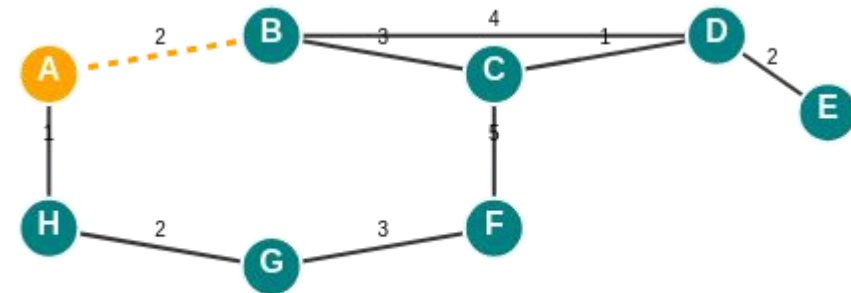
🕒 Time:  $O(E \log V)$

## Key Benefits

⚙️ Reduced time complexity from  $O(V^2)$  to  $O(E \log V)$

## Prim's MST

✓ **Min-priority queue** selects edges with minimum weight.



🕒 Time:  $O(E \log V)$

⚙️ Heaps provide efficient vertex/edge selection

# Other Real-World Applications

Beyond the core applications already covered, heaps find implementations in various domains requiring efficient data management and prioritization.



## Data Compression

Huffman coding uses a min-heap to build an optimal prefix code for data compression.

- ✓ Reduces file size by assigning shorter codes to more frequent characters



## Load Balancing

Heaps manage task distribution in distributed systems based on current load.

- ✓ Prevents server overload by intelligently distributing requests



## Selection Algorithms

Finding k-th smallest or largest element using heaps.

- ✓ Maintains a min-heap (for k-largest) or max-heap (for k-smallest)



## Medical Applications

Patient prioritization based on urgency in medical systems.

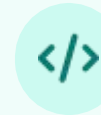
- ✓ Critical for emergency departments and triage scenarios



## Resource Allocation

Managing memory blocks and CPU time based on priority.

- ✓ Efficiently assigns limited resources to competing processes



## Implementation Challenge

Try implementing a heap-based solution for one of these applications.

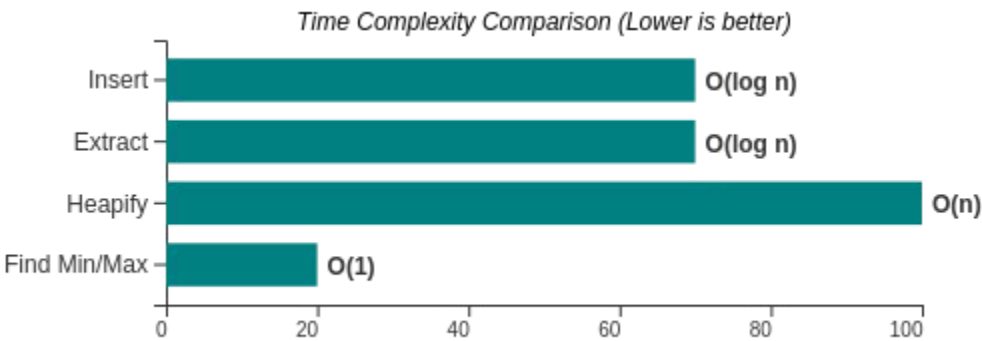
- 💡 Consider how heap properties apply to each scenario

# Time Complexity Analysis

## ⌚ Heap Operations Time Complexity

Operation	Time Complexity	Notes
Insert	$O(\log n)$	Bubble-up process
Extract-Min/Max	$O(\log n)$	Bubbling down (heapify)
Heapify (Build Heap)	$O(n)$	More efficient than $O(n \log n)$
Find Min/Max	$O(1)$	Direct access to root

## 📊 Time Complexity Visualization



## 🧠 Efficiency for Priority Management

Why are heaps efficient for priority-based data management?

- ✔️ Logarithmic time complexity for insertion and extraction operations
- ✔️ Constant time complexity for accessing the highest/lowest priority element
- ✔️ Linear time complexity for building a heap from an array

💡 Heaps provide an efficient way to maintain order in a dynamic set, making them ideal for priority queues and real-time scheduling applications.



# Advantages of Heaps

## 🕒 Time Efficiency

- ✓  $O(\log n)$  for insertion and deletion
- ✓  $O(1)$  for finding min/max element
- ✓  $O(n)$  for building from array (Floyd's algorithm)

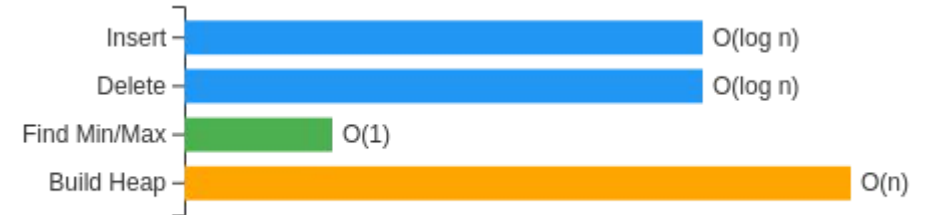
## 📦 Space Efficiency

- ✓ Stored in arrays without pointers
- ✓ Leverages spatial locality
- ✓ Optimal cache performance

## 🔄 Flexibility

- ✓ Dynamically resizable
- ✓ Real-time element additions
- ✓ Adaptable to max/min priority

## 📋 Operation Complexity




## + Additional Benefits

- ✓ In-place operations (Heapsort)
- ✓ Cache-friendly array access
- ✓ Optimal for priority queue needs


# Limitations of Heaps

While heaps are efficient for priority queue operations, they have several limitations that make them less suitable for certain applications compared to more general data structures.




### O(n) Search Time

Searching for a specific element in a heap requires  $O(n)$  time in the worst case, as heaps are not optimized for this operation. This makes them inefficient for applications where random access is frequently required.




### Lack of Stability

Heaps are not stable data structures. The relative order of equal elements may not be preserved during operations, which can be problematic in certain applications where stability is important.



### Limited Flexibility

Heaps are specialized for priority queue operations and may not be suitable for applications requiring more general data structure capabilities. They have limited use cases compared to more versatile structures.



### Complex Memory Management

Memory management can be complex in some heap implementations, especially when dealing with dynamic resizing and pointer management. This adds overhead compared to simpler data structures.

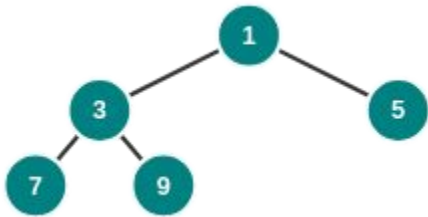
## Comparison with Other Data Structures

Operation	Heap	Binary Search Tree	Linked List
Search	$O(n)$	$O(\log n)$	$O(n)$
Insert	$O(\log n)$	$O(\log n)$	$O(1)$
Delete	$O(\log n)$	$O(\log n)$	$O(n)$

# Heap Variants

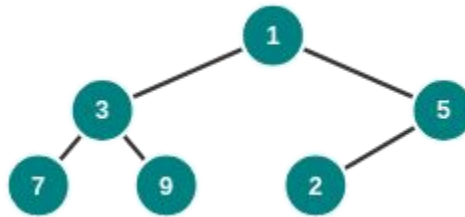
Heaps come in several specialized variants, each with unique properties and advantages for specific applications

## Binomial Heap



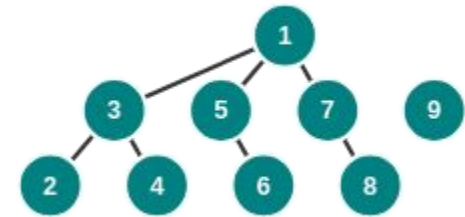
- ✓ Collection of binomial trees (complete binary trees)
- ✓ Efficient merge operation ( $O(\log n)$ )
- ✓ Useful in applications requiring frequent merging

## Fibonacci Heap



- ✓ Collection of rooted trees with relaxed heap property
- ✓ Delayed consolidation of trees
- ✓ Optimal for applications with many decrease-key operations

## d-ary Heap



- ✓ Each node has d children (generalization of binary heap)
- ✓ Balance between time and space efficiency
- ✓ Optimal d value depends on specific application needs

## Common Applications of Specialized Heaps

 Binomial heaps: Multiway merge operations

 Fibonacci heaps: Pathfinding algorithms

 d-ary heaps: Databases and search engines

# Summary and Key Takeaways

## The Foundation of Computer Science



### Core Properties

Heaps maintain the heap property: parent nodes are greater than or equal to (max-heap) or less than or equal to (min-heap) their children.



### Heap Operations

Insertion ( $O(\log n)$ ), Extraction ( $O(\log n)$ ), and Heapify ( $O(n)$ ) are efficient operations that maintain the heap property.



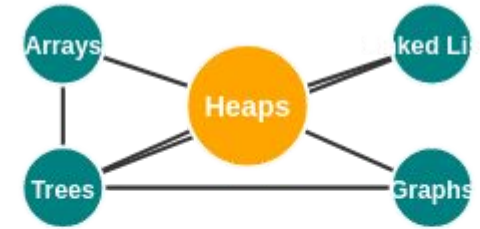
### Implementations

Heaps can be efficiently implemented in Python, Java, and C++ with standard libraries providing robust heap data structures.



### Applications

Heaps are essential for priority queues, heapsort, graph algorithms, and real-world applications like data compression and resource allocation.



## 💡 Final Thoughts

Heaps are a fundamental data structure in computer science, providing efficient priority management with  $O(\log n)$  time complexity for insertions and deletions.

Their ability to maintain order in a tree structure while allowing for efficient access to minimum or maximum elements makes them invaluable in a wide array of computational problems.

**Whether through direct implementation or as a component of more complex data structures, heaps remain a cornerstone of algorithm design and optimization.**