

Algorithm: Mean, Variance and Standard deviation calculation

Include predefined class libraries / header files in the program using preprocessor directive #include <iostream>

using namespace std;

Class declaration: declare a class "MVS"

Private member declaration:

Data variables:

declare float type data variables "i,n"

declare float type data variables "x[200],sum,var,mean,variance,SD"

where x[200] is declared as array and can contain upto 201 values.

Public member declaration:

Declare member function (1) getdata (2) caldata of type void

Member function definition::

Define member functions getdata using scope resolution operator

"void MVS::getdata()"

Get input from user:

"enter the value of n="

The input is written in allocated memory space using

"cin>>n;"

Get input from user for parameter x[]

The input is written in allocated memory space using "for loop"

for (i=0;i<n;i++)

{

cin>>x[i];

}

Member function definition:

Define member functions calculate using scope resolution operator

"void MVS::caldata()"

Perform the calculations using for loop and display/output the results using **cout**

for(i=0;i<n;i++)

{

sum=sum+x[i]

//calculate sum

}

mean=sum/n;

//calculate mean

cout<<"mean="<<mean<<endl;

//display mean on screen

for(i=0;i<n;i++)

{

```

var=var+pow((x[i]-mean),2);           //calculate variance
}
variance=var/n;
cout<<"variance="<<variance<<endl;   //display variance on screen
SD=sqrt(variance);                   //calculate standard deviation
cout<<"standard deviation="<<SD<<endl; //display standard deviation
}

```

Inside the main function of type integer create an object of class MVS and named a. Use this object to call public member functions and terminate the program using return 0 statement

```

int main()
{
MVS a;           //create object
a.getdata();     //member function calling
a.caldata();
return 0;        //program termination
}

```