

# Patriot Games Web Ops Deployment Process

Ensure that wampserver is running.

Copy latest warsloth repo contents to the root of the team's server's wampserver \www\ folder.

In public\settings.php:

Change the value of \$team to one of the following:

- cobra
- motherbrain
- redfalcon
- footclan
- decepticons

In public\js\pin.js:

Change the value of the *team* variable in the hashes() function to correct string as listed directly above.

In com\capstone\settings\settings.php:

Change the value of 'db\_name' to one of the following:

- capstone\_cobra
- capstone\_motherbrain
- capstone\_redfalcon
- capstone\_footclan
- capstone\_decepticons

In the web browser, navigate to wamp.local/phpMyAdmin.

Create a new database matching the naming scheme directly above (i.e. capstone\_cobra).

Select the new database, click Import, and select the correct .sql file located in warsloth\.

Click OK to import the team's data.

Delete the .sql files for all teams but the correct one so that players can't just open the .sql file and read all the trophy codes within. It is recommended to leave that team's .sql file for restoration purposes (or to be stolen if root access is gained).

Navigate to wamp.local or the team's website domain and test login features, etc., to confirm successful setup.



