Project Documentation: Al Chatbot with File Summarization

1. Introduction

Brief Overview

This project is a web-based, interactive chatbot application built using Python and Streamlit. It provides a conversational interface powered by a local Large Language Model (LLM) via Ollama. A key feature is its ability to accept file uploads, generate concise summaries of their content, and maintain a history of conversations.

Purpose and Goals

The primary goal is to offer a private, locally-run AI assistant that aids developers and other users with queries and document analysis. By leveraging a local LLM, the application ensures data privacy, as no information is sent to external cloud services.

The main objectives are:

- To provide a real-time, interactive chat interface.
- To summarize content from uploaded text, PDF, or DOCX files.
- To manage and persist chat sessions for user convenience.
- To offer a simple, clean, and responsive user interface with light and dark modes.

Target Users or Audience

The application is primarily designed for developers, researchers, and writers who need a quick way to interact with an AI model or get summaries of documents without relying on internet-based services. Its simplicity also makes it accessible to anyone interested in running a local AI chatbot.

Key Features and Business Value

- Local LLM Integration: Connects to any Ollama-supported model, providing flexibility and privacy.
- File Summarization: Users can upload documents (.txt, .pdf, .docx) to get instant summaries, significantly speeding up document analysis
- Chat History: Automatically saves and lists conversations, allowing users to revisit and continue previous chats.
- UI/UX Features: Includes a dark mode toggle and pre-populated suggestion prompts to improve user experience.
- **Zero-Cost and Private:** Since it runs locally, there are no API costs, and all user data remains on their machine, which is a significant value proposition for privacy-conscious users or those handling sensitive information.

2. Technology Stack

- Programming Language: Python 3.x
- Frontend Framework: Streamlit Used to create the entire interactive web user interface.
- Backend Logic: The application logic is self-contained within the Streamlit script. It handles state management, UI rendering, and backend communication.

- Al/ML Model: Ollama Serves the local Large Language Model (e.g., deepseek-coder:1.3b, phi:latest). The application sends prompts to the Ollama API endpoint.
- API Communication: requests library Used to make HTTP POST requests to the Ollama API.

3. System Architecture

Overall Architecture

The application follows a simple, monolithic architecture contained within a single Python script. It acts as a client to the Ollama service.

- Frontend: The frontend is dynamically generated by Streamlit. It renders all UI components, including the chat window, sidebar, buttons, and file uploader.
- **Backend:** The same script serves as the backend. It manages the application's state (like chat history) using Streamlit's session state mechanism and processes all business logic.
- API Gateway: There is no dedicated API gateway. The application directly communicates with the Ollama server's /api/generate endpoint.
- Database: The application does not use a traditional database. Chat history and summaries are stored in the st.session_state, which is an in-memory, session-specific cache. Data is lost when the user's session ends.

Textual Diagram

User's Browser	Streamlit Server		Ollama Serve	r
(Frontend UI)	(app.py)	1	(Local LLM)	I
+ +		+	+	+
1				
1. User sends prompt				
or uploads file				
	>			
I				
I	2. Script sends p	rompt to	Ollama	
1			>	
1				
1	3. Ollama returns	response		
1	<			
I				
4. UI is updated with				
response/summary				
<			1	
I	1		I	

4. Functionalities in Detail

a. File Upload and Summarization

- Description: A user can upload a .txt, .pdf, or .docx file. The system reads the file content, sends the first 4000 characters to the LLM, and displays the generated summary in a distinct UI box.
- Inputs: A file uploaded via the Streamlit file uploader.

- Outputs: A string containing the summary, which is displayed on the UI.
- Dependencies: The get_file_summary function, which relies on the Ollama API.

b. Interactive Chat

- Description: The main interface where a user can have a conversation with the Al. The chat history is displayed in a classic message format.
- Inputs: A text string from the user via the st.chat input component.
- Outputs: A text response from the AI, which is appended to the chat display.
- Dependencies: The Ollama API.

c. Chat History Management

- **Description:** The sidebar allows users to manage their conversations. They can start a new chat, switch between existing chats, or clear all history. Chat titles are auto-generated from the first user prompt.
- Inputs: User clicks on the "New Chat", "Clear All History", or specific chat buttons.
- Outputs: The main chat view updates to reflect the selected chat session or a cleared state.

d. Dark Mode Toggle

- Description: A simple toggle in the sidebar to switch the application's theme between light and dark modes for user comfort.
- Inputs: A boolean state from the st.toggle switch.
- Outputs: The application injects custom CSS to override default styles.

5. API Overview

The application does not expose its own API but consumes the Ollama API.

- Endpoint: http://localhost:11434/api/generate
- Method: POST
- Example Request Body:

```
"model": "deepseek-coder:1.3b",
    "prompt": "How do I write a Python function to reverse a string?",
    "stream": false
}
```

• Example Success Response Body:

```
"model": "deepseek-coder:1.3b",
    "created_at": "2023-12-20T14:00:00.000Z",
    "response": "You can reverse a string in Python using slicing, like this: `my_string[::-1]`.",
    "done": true,
    "total_duration": 5001234567,
    "prompt_eval_count": 20,
    "eval_count": 50,
    "eval_duration": 4001234567
}
```

6. Database Design

No formal database is used. The application relies entirely on **Streamlit's session state** (st.session_state) for data persistence within a single user session.

- st.session_state.chat_histories: A list of dictionaries, where each dictionary represents a saved chat session, containing its title, messages, and file summary.
- st.session_state.messages: A list of messages for the currently active chat.
- st.session state.file summary: Stores the summary of the last uploaded file.

This approach is simple but volatile, as all data is cleared when the browser tab is closed or the session times out.

7. Security

- Authentication & Authorization: The application has no authentication or authorization mechanisms. It is intended to be run locally and is accessible to anyone who can access the Streamlit server port.
- Data Protection: Since the Ollama model is hosted locally, all prompts and file contents remain on the user's machine. This is a core security benefit.
- Input Validation: The application performs basic file type validation on upload. There is no further sanitization of user input or file content, which could be a potential risk if the underlying LLM has vulnerabilities.

8. Deployment and Environment Setup

Step-by-Step Setup Guide

1. Prerequisites:

- o Python 3.8+
- o Ollama installed and running on the host machine.

2. Install Ollama Model:

o Pull the desired model from the Ollama library. For example:

```
ollama pull deepseek-coder:1.3b
```

3. Install Python Dependencies:

- Create a virtual environment (recommended).
- Install the required packages from a requirements.txt file.

```
# requirements.txt
streamlit
requests
```

```
pip install -r requirements.txt
```

4. Run the Application:

• Execute the following command in your terminal:

```
streamlit run app.py # Replace app.py with your script name
```

• The application will be available at http://localhost:8501.

Configuration

The Ollama URL and model name are currently hardcoded in the script:

```
OLLAMA_URL = "http://localhost:11434/api/generate"

OLLAMA_MODEL = "deepseek-coder:1.3b"
```

For production or more flexible setups, these should be externalized into environment variables or a configuration file.

9. Testing

- Testing Strategy: Currently, no formal testing strategy or framework is implemented in the project.
- · Recommended Approach:
 - Unit Tests: Use pytest to test individual functions like get_file_summary. The requests.post call should be mocked to isolate the function from the live Ollama API.
 - Integration Tests: Test the interaction between different parts of the application, such as ensuring a file upload correctly triggers a summary and updates the session state.
 - End-to-End Tests: Use a tool like Selenium or Playwright to simulate user interactions in the browser and verify the application's behavior.

10. Future Enhancements

- Persistent Storage: Replace the session state with a lightweight database like SQLite or a file-based storage system to persist chat
 histories across sessions.
- Configuration Management: Move hardcoded values like the Ollama URL and model name to a .env file or a settings panel in the
- Asynchronous Operations: Use asyncio to make non-blocking API calls to Ollama, preventing the UI from freezing while waiting for a response.
- Streaming Responses: Implement support for streaming responses ("stream": true) from the Ollama API to display the Al's response token by token, improving perceived performance.
- Error Handling: Add more robust error handling for cases where the Ollama server is not reachable or returns an error.
- $\bullet \ \ \, \textbf{Expanded File Support:} \ \, \textbf{Add parsers for other common file types like .md, .json, etc.} \\$

11. Conclusion

This project successfully demonstrates how to build a private, efficient, and useful AI tool for local use. By combining the simplicity of Streamlit with the power of local LLMs via Ollama, it provides a secure and cost-effective solution for conversational AI and document summarization. While currently a prototype, its modular design allows for significant future enhancements that could turn it into a more robust and feature-rich application.