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COMPUTER SCIENCE

PAPER 1

(THEORY)

Three hours

(Candidates are allowed additional 15 minutes for **only** reading the paper. They must NOT start writing during this time.)

Answer all questions in Part I (compulsory) and seven questions from Part-II, choosing three questions from Section-A, two from Section-B and two from Section-C.

All working, including rough work, should be done on the same sheet as the rest of the answer.

The intended marks for questions or parts of questions are given in brackets [].

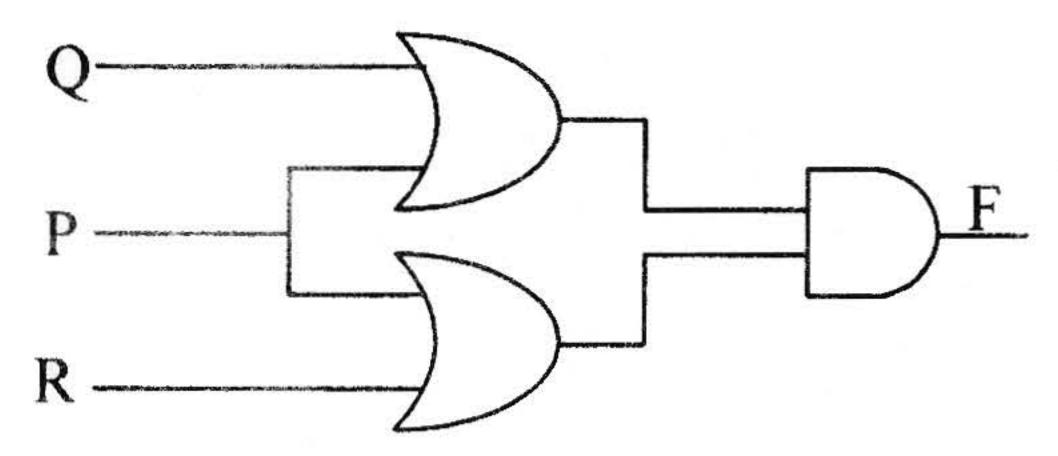
PART I

Answer all questions.

While answering questions in this Part, indicate briefly your working and reasoning, wherever required.

Question 1

(a) From the logic circuit diagram given below, find the output 'F' and simplify it. [2] Also, state the law represented by the logic diagram.



- (b) Write the truth table for a 2-input conjunction and disjunction in a proposition. [2]
- (c) Find the complement of XY'Z + XY + YZ' [2]
- (d) Convert the following expression into its canonical POS form: [2]

 $F(A,B) = (A + B) \cdot A'$

(e) Minimise the following Boolean expression using the Karnaugh map: [2]

$$F(A,B,C) = \overline{A}B\overline{C} + \overline{A}BC + AB\overline{C} + ABC$$



- (a) State two advantages of using the concept of inheritance in Java. [2]
- (b) An array AR [-4 6, -2....12], stores elements in **Row Major Wise**, with the address AR[2][3] as 4142. If each element requires 2 bytes of storage, find the Base address.
- (c) State the sequence of traversing a binary tree in: [2]
 - (i) preorder
 - (ii) postorder
- (d) Convert the following infix expression into its postfix form: [2]

```
(A/B+C)*(D/(E-F))
```

(e) State the difference between the functions int nextInt() and boolean hasNextInt(). [2]

Question 3

(a) The following functions are part of some class:

```
void fun1(char s[],int x)
{     System.out.println(s);
     char temp;
     if(x<s.length/2)
     {        temp=s[x];
             s[x]=s[s.length-x-1];
             s[s.length-x-1]=temp;
             fun1(s,x+1);
           }
}

void fun2(String n)
{     char c[]=new char[n.length()];
     for(int i=0;i<c.length; i++)
             c[i]=n.charAt(i);
     fun1(c,0);
}</pre>
```

- (i) What will be the output of fun1() when the value of s[]={'J', 'U', 'N', 'E'} and x=1?
- (ii) What will be the output of fun2() when the value of n = "SCROLL"? [2]
- (iii) State in one line what does the function fun1() do apart from recursion. [1]



(b) The following is a function of some class which sorts an integer array a[] in ascending order using selection sort technique. There are some places in the code marked by ?1?, ?2?, ?3?, ?4?, ?5? which may be replaced by a statement/expression so that the function works properly:

```
void selectsort(int [ ]a)
   int i,j,t,min,minpos;
   for( i=0;i<?1?;i++)
       min=a[i];
       minpos = i;
       for(j=?2?;j<a.length;j++)
        if(min>a[j])
         ?3? = j;
          min = ?4?;
          t=a[minpos];
          a[minpos]=a[i];
          a[i] = ?5?;
   for(int k=0;k<a.length;k++)
     System.out.println(a[k]);
       What is the expression or statement at ?1?
                                                                                        [1]
       What is the expression or statement at ?2?
(ii)
                                                                                        [1]
       What is the expression or statement at ?3?
(iii)
                                                                                        [1]
       What is the expression or statement at ?4?
(iv)
                                                                                        [1]
       What is the expression or statement at ?5?
(v)
                                                                                        [1]
```



PART - II

Answer **seven** questions in this part, choosing **three** questions from Section A, **two** from Section B and **two** from Section C.

SECTION - A

Answer any three questions.

Question 4

- (a) Given the Boolean function $F(A, B, C, D) = \sum (0, 1, 2, 3, 5, 6, 7, 10, 13, 14, 15)$
 - (i) Reduce the above expression by using 4-variable Karnaugh map, showing [4] the various groups (i.e. octal, quads and pairs).
 - (ii) Draw the logic gate diagram for the reduced expression. Assume that the variables and their complements are available as inputs.
- (b) Given the Boolean function $P(A, B, C, D) = \Pi(0, 1, 2, 3, 5, 6, 7, 10, 13, 14, 15)$
 - (i) Reduce the above expression by using 4-variable Karnaugh map, showing [4] the various groups (i.e. octal, quads and pairs).
 - (ii) Draw the logic gate diagram for the reduced expression. Assume that the [1] variables and their complements are available as inputs.

Question 5

A school intends to select candidates for the Inter-School Athletic Meet, as per the criteria given below:

• The candidate is from the Senior School and has participated in an Inter-School Athletic Meet earlier.

OR

• The candidate is not from the Senior School, but the height is between 5 ft. and 6 ft. and weight is between 50 kg. and 60 kg.

OR

• The candidate is from the senior school and has height between 5 ft. and 6 ft., but the weight is not between 50 kg. and 60 kg.

The inputs are:

INPUTS	
S	Student is from the Senior School
W	Weight is between 50 kg. and 60 kg.
H	Height is between 5 ft. and 6 ft.
A	Taken part in Inter-School Athletic Meet earlier

(In all of the above cases 1 indicates yes and 0 indicates no)

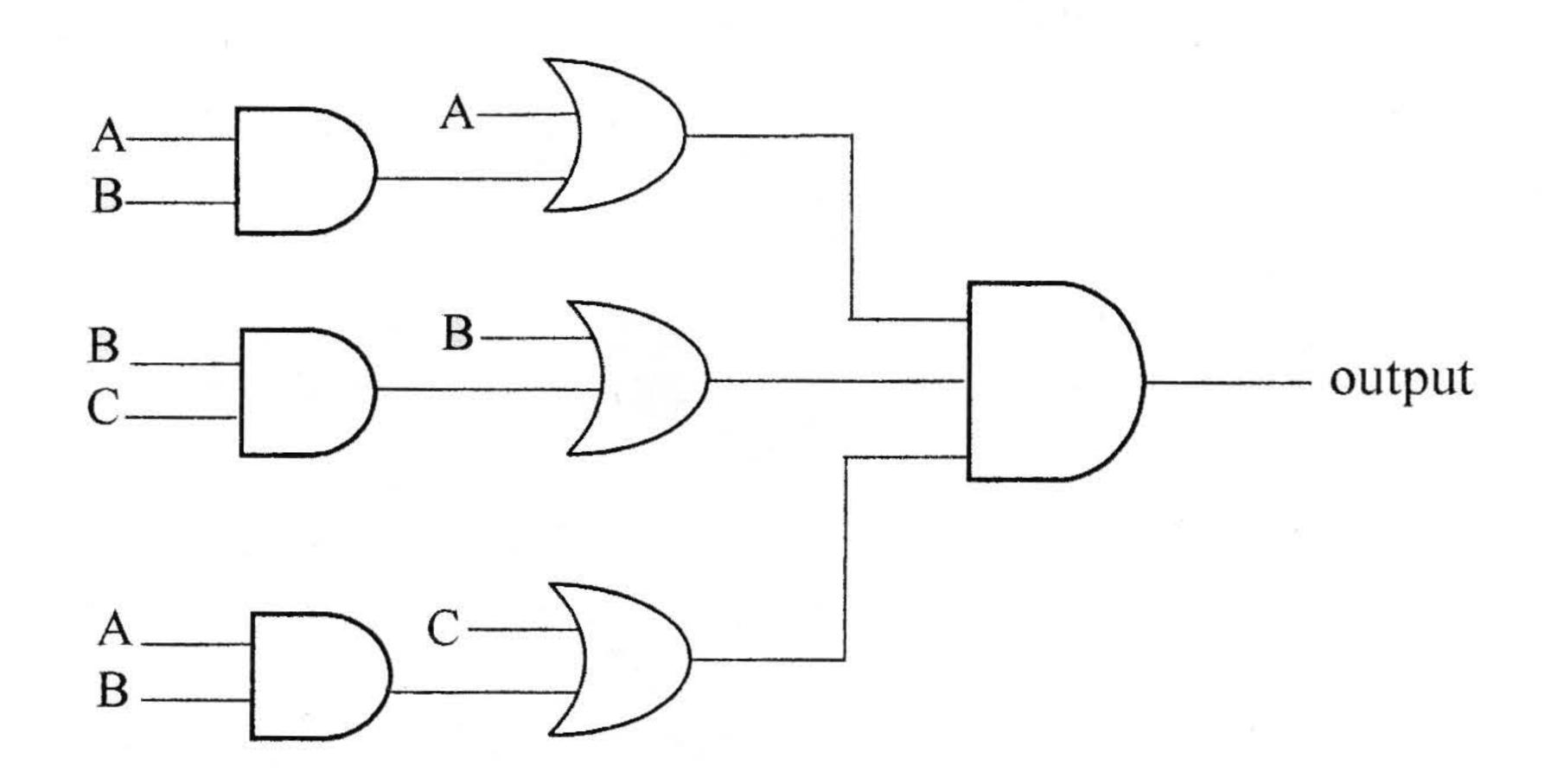
Output: X - Denotes the selection criteria [1 indicates selected and 0 indicates rejected in all cases.]

- (a) Draw the truth table for the inputs and outputs given above and write the SOP [5] expression for X(S, W, H, A).
- (b) Reduce X(S, W, H, A) using Karnaugh map.

 [5] Draw the logic gate diagram for the reduced SOP expression for X(S, W, H, A) using AND and OR gate. You may use gates with two or more inputs. Assume that the variable and their complements are available as inputs.

Question 6

- (a) With the help of a logic diagram and a truth table explain a *Decimal to Binary* [4] encoder.
- (b) Derive a Boolean expression for the logic diagram given below and simplify it. [3]



(c) Reduce the following expression using Boolean laws:

F(A, B, C, D) = (A' + C) (A' + C') (A' + B + C'D)

[3]



- (a) Differentiate between XNOR and XOR gates. Draw the truth table and logic [4] diagrams of 3 input XNOR gate.
 - [2]

(b) Differentiate between a proposition and wff.

[2]

(c) Define Half Adder. Construct the truth table and a logic diagram of a Half Adder.

[4]

SECTION - B

Answer any two questions.

Each program should be written in such a way that it clearly depicts the logic of the problem. This can be achieved by using mnemonic names and comments in the program.

(Flowcharts and Algorithms are not required.)

The programs must be written in Java.

Question 8

A class Mixer has been defined to merge two sorted integer arrays in ascending order. [10] Some of the members of the class are given below:

Class name

Mixer

Data members/instance variables:

int arr[]

to store the elements of an array

int n

to store the size of the array

Member functions:

Mixer(int nn)

: constructor to assign n=nn

void accept()

to accept the elements of the array in ascending

order without any duplicates

Mixer mix(Mixer A)

to merge the current object array elements with

the parameterized array elements and return the

resultant object

void display()

to display the elements of the array

Specify the class Mixer, giving details of the constructor(int), void accept(), Mixer mix(Mixer) and void display(). Define the main() function to create an object and call the function accordingly to enable the task.

A class SeriesSum is designed to calculate the sum of the following series:

Sum =
$$\frac{x^2}{1!} + \frac{x^4}{3!} + \frac{x^6}{5!} + \dots + \frac{x^n}{(n-1)!}$$

Some of the members of the class are given below:

Class name : SeriesSum

Data members/instance variables:

x : to store an integer number

n : to store number of terms

sum: double variable to store the sum of the series

Member functions:

SeriesSum(int xx, int nn) : constructor to assign x=xx and n=nn

double findfact(int m) to return the factorial of m using recursive

technique.

double findpower(int x, int y): to return x raised to the power of y using

recursive technique.

void calculate() : to calculate the sum of the series by invoking

the recursive functions respectively

void display() : to display the sum of the series

(a) Specify the class SeriesSum, giving details of the constructor(int, int), [8 double findfact(int), double findpower(int, int), void calculate() and void display(). Define the main() function to create an object and call the functions accordingly to enable the task.

(b) State the two differences between iteration and recursion. [2]



A sequence of fibonacci strings is generated as follows:

[10]

Design a class FiboString to generate fibonacci strings. Some of the members of the class are given below:

Class name

FiboString

Data members/instance variables:

x : to store the first string

y : to store the second string

z : to store the concatenation of the

previous two strings

n : to store the number of terms

Member functions/methods:

FiboString() : constructor to assign x="a", y="b" and z="ba"

void accept() : to accept the number of terms 'n'

void generate() : to generate and print the fibonacci strings. The

sum of ('+' ie concatenation) first two strings is the third string. Eg. "a" is first string, "b" is second string then the third will be "ba", and

fourth will be "bab" and so on.

Specify the class FiboString, giving details of the constructor(), void accept() and void generate(). Define the main() function to create an object and call the functions accordingly to enable the task.



SECTION - C

Answer any two questions.

Each program should be written in such a way that it clearly depicts the logic of the problem stepwise.

This can be achieved by using comments in the program and mnemonic names or pseudo codes for algorithms. The programs must be written in Java and the algorithms must be written in general / standard form, wherever required / specified.

(Flowcharts are not required.)

Question 11

A super class **Stock** has been defined to store the details of the stock of a retail store. Define a subclass **Purchase** to store the details of the items purchased with the new rate and updates the stock. Some of the members of the classes are given below:

[10]

Class name

: Stock

Data members/instance variables:

item : to store the name of the item

qty : to store the quantity of an item in stock

rate : to store the unit price of an item

amt: to store the net value of the item in stock

Member functions:

Stock (...) : parameterized constructor to assign values to the

data members

void display() : to display the stock details

Class name : Purchase

Data members/instance variables:

pqty : to store the purchased quantity

prate : to store the unit price of the purchased item

Member functions / methods

Purchase(...) : parameterized constructor to assign values to the

data members of both classes

void update () : to update stock by adding the previous quantity by

the purchased quantity and replace the rate of the item if there is a difference in the purchase rate.

Also update the current stock value as:

(quantity * unit price)

void display() to display the stock details before and after

updation

Specify the class Stock, giving details of the constructor() and void display(). Using concept of inheritance, specify the class Purchase, giving details of the constructor(), void update() and void display().

The main function and algorithm need not be written.

A stack is a linear data structure which enables the user to add and remove integers from one end only, using the concept of LIFO(Last In First Out). An array containing the marks of 50 students in ascending order is to be pushed into the stack.

Define a class Array_to_Stack with the following details:

Class name : Array_to_Stack

Data members/instance variables:

m[] : to store the marks

st[] : to store the stack elements

cap : maximum capacity of the array and stack

top : to point the index of the topmost element of the

stack

Methods/Member functions:

Array_to_Stack (int n) : parameterized constructor to initialize cap = n

and top = -1

void input_marks() : to input the marks from user and store it in the

array m[] in ascending order and simultaneously push the marks into the stack

st[] by invoking the function pushmarks()

void pushmarks(int v) : to push the marks into the stack at top location

if possible, otherwise, display "not possible"

int popmarks() : to return marks from the stack if possible,

otherwise, return -999

void display() : To display the stack elements

Specify the class Array_to_Stack, giving the details of the constructor(int), void input_marks(), void pushmarks(int), int popmarks() and void display().

The main function and the algorithm need not be written.



(a) A linked list is formed from the objects of the class: class Node

[4]

{
int numb

int number; Node nextNode;

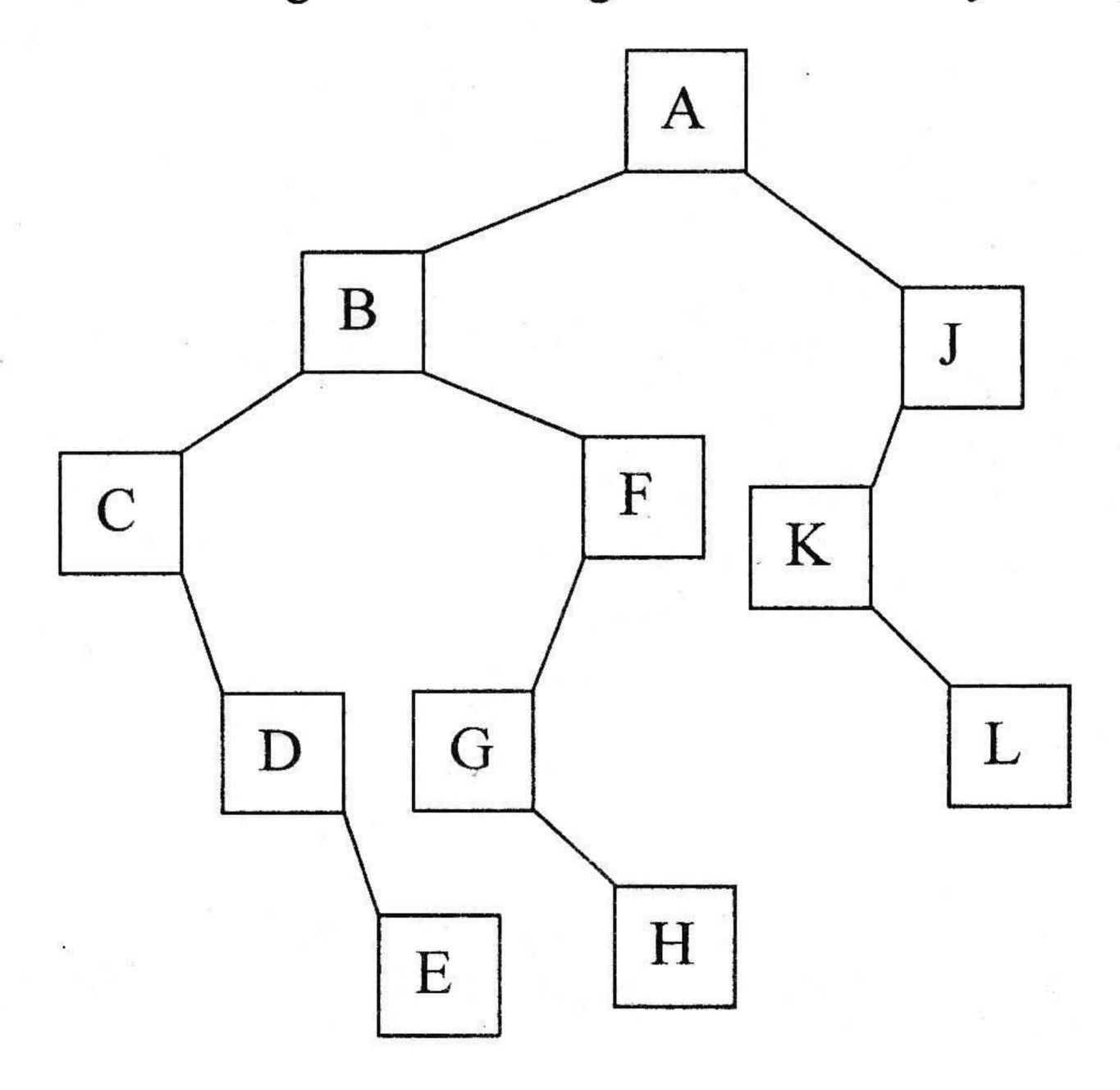
Write an Algorithm **OR** a Method to add a node at the end of an existing linked list. The method declaration is as follows:

void addnode (Node start, int num)

(b) Define the terms complexity and big 'O' notation.

[2]

(c) Answer the following from the diagram of the Binary Tree given below:



(i) Root of the tree.
(ii) Left subtree
(iii) Inorder traversal of the tree
(iv) Size of the tree.

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COMPUTER SCIENCE

Paper - 2

(PRACTICAL)

(Reading Time: 15 minutes)

(Planning Session AND Examination Session: Three Hours)

The total time to be spent on the Planning and the Examination Session is Three hours.

After completing the Planning Session, the candidate may begin with the Examination Session.

A maximum of 90 minutes is permitted to begin the Examination Session.

However, if candidates finish earlier, they are to be permitted to begin the Examination Session.

(Maximum Marks: 80)

As it is a practical examination the candidate is expected to do the following:

-	 Write an algorithm for the selected problem. (Algorithm should be expressed clearly using any standard scheme such as pseudo code or in steps which are simple enough to be obviously computable.) 	[10]
2	2. Write a program in JAVA language. The program should follow the algorithm and should be logically and syntactically correct.	[20]
3	3. Document the program using mnemonic names / comments, identifying and clearly describing the choice of data types and meaning of variables.	[10]
4	4. Code / Type the program on the computer and get a printout (hard copy). Typically, this should be a program that compiles and runs correctly.	[10]
	5. Test run the program on the computer using the given sample data and get a printout of the output in the format specified in the problem.	[20]
(6. Viva-Voce on the Selected Problem.	[20]

Solve any one of the following Problems:

Question 1

A Composite Magic number is a positive integer which is composite as well as a magic number.

Composite number: A composite number is a number that has more than two factors.

For example: 10

Factors are: 1, 2, 5, 10

Magic number: A magic number is a number in which the eventual sum of the digits is equal

to 1

For example: 28=2+8=10=1+0=1

Accept two positive integers m and n, where m is less than n as user input. Display the number of Composite magic integers that are in the range between m and n (both inclusive) and output them along with the frequency, in the format specified below.

Test your program with the sample data and some random data:

Example 1:

INPUT: m = 10

n = 100

OUTPUT:

THE COMPOSITE MAGIC INTEGERS ARE:

10, 28, 46, 55, 64, 82, 91, 100

FREQUENCY OF COMPOSITE MAGIC INTEGERS IS: 8

Example 2:

INPUT: m = 1200

n = 1300

OUTPUT:

THE COMPOSITE MAGIC INTEGERS ARE:

1207, 1216, 1225, 1234, 1243, 1252, 1261, 1270, 1288

FREQUENCY OF COMPOSITE MAGIC INTEGERS IS: 9

Example 3:

INPUT: m = 120

n = 99

OUTPUT:

INVALID INPUT

Write a program to declare a square matrix A[][] of order $(M \times M)$ where 'M' is the number of rows and the number of columns such that M must be greater than 2 and less than 10. Accept the value of M as user input. Display an appropriate message for an invalid input. Allow the user to input integers into this matrix. Perform the following tasks:

- (a) Display the original matrix.
- (b) Check if the given matrix is Symmetric or not.

 A square matrix is said to be Symmetric, if the element of the ith row and jth column is equal to the element of the jth row and ith column.
- (c) Find the sum of the elements of left diagonal and the sum of the elements of right diagonal of the matrix and display them.

Test your program with the sample data and some random data:

Example 1

INPUT : M = 3

1 2 3 2 4 5

3 5 6

OUTPUT :

ORIGINAL MATRIX

1 2 3 2 4 5 3 5 6

THE GIVEN MATRIX IS SYMMETRIC

The sum of the left diagonal = 11

The sum of the right diagonal = 10

Example 2

INPUT : M = 4

7 8 9 2 4 5 6 3 8 5 3 1 7 6 4 2

OUTPUT :

ORIGINAL MATRIX

7 8 9 2 4 5 6 3 8 5 3 1 7 6 4 2

THE GIVEN MATRIX IS NOT SYMMETRIC

The sum of the left diagonal = 17

The sum of the right diagonal = 20

Example 3

INPUT : M = 22

OUTPUT: THE MATRIX SIZE IS OUT OF RANGE

Question 3

Write a program to accept a sentence which may be terminated by either '.' '?' or '!' only. Any other character may be ignored. The words may be separated by more than one blank space and are in UPPER CASE.

Perform the following tasks:

- (a) Accept the sentence and reduce all the extra blank space between two words to a single blank space.
- (b) Accept a word from the user which is part of the sentence along with its position number and delete the word and display the sentence.

Test your program with the sample data and some random data:

Example 1

INPUT: A MORNING WALK IS A IS BLESSING FOR THE WHOLE DAY.

WORD TO BE DELETED: IS

WORD POSITION IN THE SENTENCE: 6

OUTPUT: A MORNING WALK IS A BLESSING FOR THE WHOLE DAY.

Example 2

INPUT: AS YOU SOW, SO SO YOU REAP.

WORD TO BE DELETED: SO

WORD POSITION IN THE SENTENCE: 4

OUTPUT: AS YOU SOW, SO YOU REAP.

Example 3

INPUT: STUDY WELL ##.

OUTPUT: INVALID INPUT.