

Explorations in Ruby: Practicals

Week 6: Practical 6

- 1) Re-Visit the iTunes program and do the v.2 of it. Don't try to cut and paste what I have given you, work through the description I give of its properties and try to appreciate why these changes are being proposed and, if possible, improve on them yourself.
- 2) Define three classes, calling them something much more original than A, B and C; set them up so that C is a subclass of B and B is a subclass of A. Then define a bunch of attributes in A and about 3 methods and test their inheritance to instances of C. Define at least one additional method for B and C respectively and note how they do not apply up the hierarchy but they do apply down (if there is indeed a down).