VIPIN KUMAR

SOFTWARE DEVELOPER

CONTACT

t: 760 748 5052
e: mr.Kumarvipin94@gmail.com

SKILLS

- C#
- Java
- JavaScript
- React.js
- OOPs Principle
- Data Structure & Algorithms
- Unity 2D/3D
- Game Design & Animation
- Problem Solving Skill

EDUCATION

B. TECH IN COMPUTER SCIENCE
Bundelkhand University
Jhansi, UP | 2014 - 2018

HOBBIES

- Playing Games
- Travelling
- Listening Music

OBJECTIVE

Looking for an opportunity which will provide me an environment to learn and contribute in the field of software development.

EXPERIENCE

YsecIt Software India Pvt Ltd
October,2019 – Present | Game Developer

Responsibilities:

- Implementation of games.
- Writing reusable and reliable code.
- Developing UI and gameplay which supports VLT Machines.
- Bug fixing.

Projects: Slot Machine

- 30+ slot games with wide variety of bonus game features.
- Generic code for layout export on a single click.
- UI for an attendant to track the game progress.
- Gamble feature.
- Jackpot feature.

ATECHNOS DIGITAL
July,2018 – August,2019 | Game Developer

Responsibilities:

- Design and implementation of games.
- Testing and optimizing games for various mobile devices.
- Developing UI and gameplay which supports different devices, versions and orientations.

Projects:

- *Two Planes*
  Handling Two Planes simultaneously & scoring points while avoiding hurdles. A great way to train your brain & helps you to raise the speed of attention.

- *Brain On: Draw*
  Use your brains to draw out the path & get the ball to its basket where it needs to be. Lots of mind-bending levels to try and complete with superb physics and drawing control.

- *Rolling Ball*
  Stay on the wall and do as many zigzag as you can while collecting the boxes. Game also has its own shopping store where you can buy different colours of ball.

- *The Stack*
  Build the Stack of blocks as high as you can while maintaining the Size of the block cause if the current block is not fit perfectly with the previous one then current block size will reduce.