Vipul Singh

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# **EDUCATION**

University of Southern California

Los Angeles, CA

January 2019 - December 2020

Master of Science in Computer Science;

JSS Academy of Technical Educationd

Noida, India

Bachelors of Technology(Honours) in Information and Technology;

August 2012 - July 2016

Email: vipulsin@usc.edu

# PROGRAMMING SKILLS

• Languages: : Javascript, C, C++, Go, Sql, HTML5, CSS3

• Technologies: ReactJs, AngularJs, Redux, MobX, Node Js, GraphQL, AWS, DynamoDB, MangoDB, MySQL, MATLAB, Octave

# EXPERIENCE

Involvio Noida, India

Senior ReactJs Developer

June 2018 - December 2018

• Campus kit: Led development of campuskit.io for more than 50 schools targeted for student engagement based on React and MobX.

Noticeboard

Bangalore, India

Senior Web Developer

March 2017 - March 2018

- Noticeboard Web App: Developed and managed website noticeboard.tech in React Js, Redux and Express server based on Node Js; App used by logistics department of Myntra, Bigbasket and Treebo in India.
- **Notices**: Created and deployed cron scripts in GoLang utilizing concurrency power to automate process for sending out bulk notices to thousands of user at same time.

ClayPlay

New Delhi, India

Technology Lead

April 2016 - February 2017

- ClayPlay Web App: Led technology team of 5 to build a cross platform application to automated holiday tool.
- **Architecture**: Designed architecture for back-end and front-end to handle different aspects of an international holiday.

Tech Mahindra

New Delhi, India

Software Developer Intern

June 2015 - August 2015

• Flood Management: Studied and managed a group project Flood Control Management system; Managed database for project in MYSQL.

# **PROJECTS**

- Vote on Chain: Using Blockchain to maintain the casting of votes in elections to increase transparency.
- $\bullet \ \ \mathbf{Validator.js} \hbox{: Open source contribution of feature for validation of phone numbers from multiple countries.}$
- React Semantic UI: Contributed a feature of popup based on react which can be triggered based on various events.
- Noise Reduction in CMOS images (C++, Algorithms and Matlab): Integrated noise reduction algorithms to improve quality of CMOS images; Research on different types of noise reduction techniques and algorithms.
- Voice Based Navigation System ( Java and Android ): Fetching location based information and implementing Google APIs based on voice; Specifying predefined voice inputs to enable functioning of application.
- Bubble Zapper(Game): Created game to burst bubble without touching enemy bubble with Unity3D.
- Voice Based Email System (C#): Developed email system to help handicapped access emails via voice commands.

# **ACHIEVEMENTS**

- HackSC 2019: Second prize for proposing the solution for Totle incentive problem for accuracy and attack resistant.
- Viterbi Hackathon 2019: First prize for proposing the solution for cyber ransomware with the help of blockchain.
- Catapooolt Changemakers by Economic Times: Clayplay in one of the Top 15 ideas of India in 2016.

# **PUBLICATIONS**

 Comparative study of algorithms/ techniques for denoising of gaussian noise: Vipul Singh, IJARCS / October, 2017