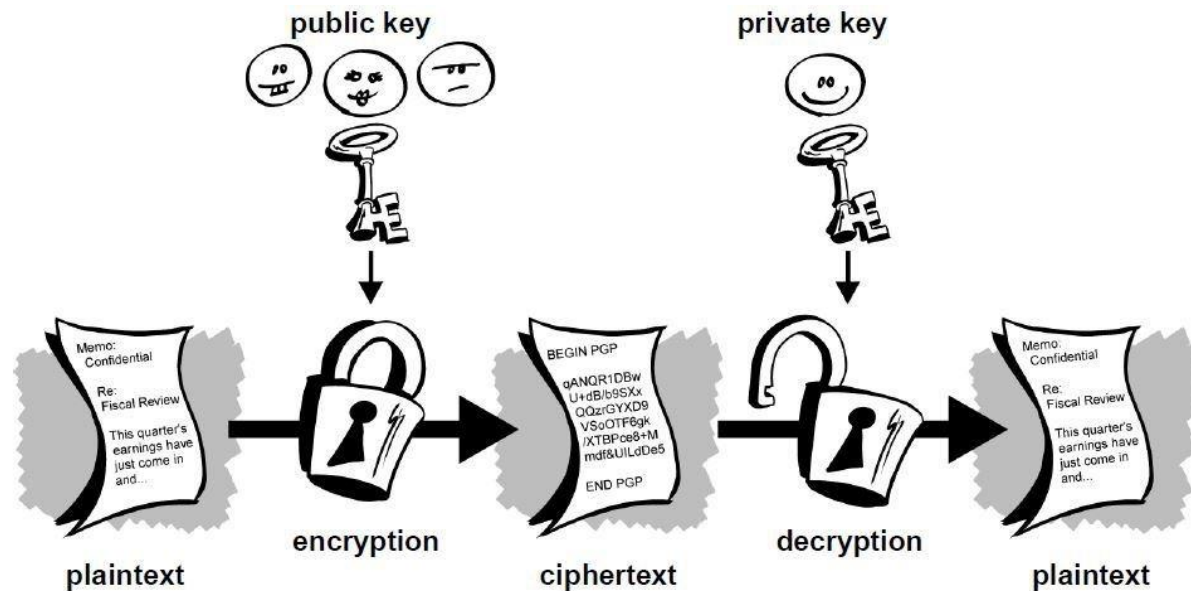


Introduction to Cryptography

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Hard Problems in Cryptography

Recap: Hard Problem 1: Discrete Log Problem

Discrete Log problem (DLP):
given g , N and $g^x \bmod N$, output x

DLP considered to hard (for carefully chosen g , N)

We will see how use DLP to build:

- Public-key encryption
- Private-key encryption (with reusable short key)
- Digital Signatures

Going forward: all arithmetic will be mod N .
Will not write mod N explicitly

HP2: Computational Diffie-Hellman (CDH) Problem

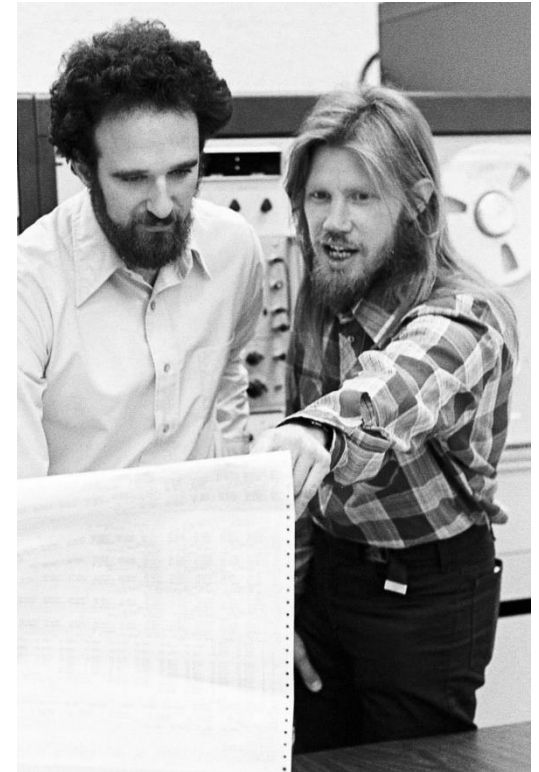
Given (suitably chosen) g ,

$$A = g^a, \text{ and } B = g^b$$

Find C , s.t. (such that)

$$C = g^{ab}$$

- Note: $A.B = g^a.g^b = g^{a+b}$
- Most natural way of solving CDH:
 - Step1: Find a from g^a
 - Step2: Compute $(g^b)^a = g^{ab}$
 - However Step1 is a hard problem (might be other ways)



HP3: Decisional Diffie-Hellman (DDH) Problem

Given (suitably chosen) g ,

$$A = g^a, \text{ and } B = g^b$$

And either

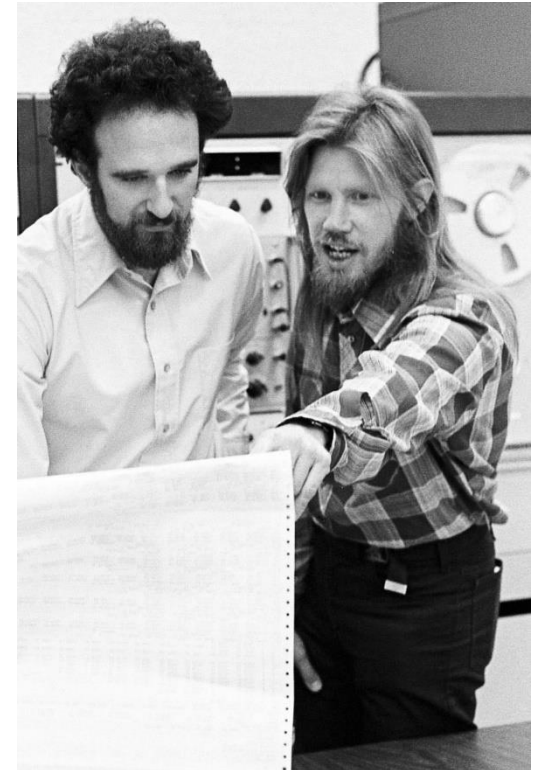
$$(1) C = g^{ab}, \text{ or,}$$

$$(2) R = g^r \text{ (for random } r)$$

Tell whether its (1) or (2)

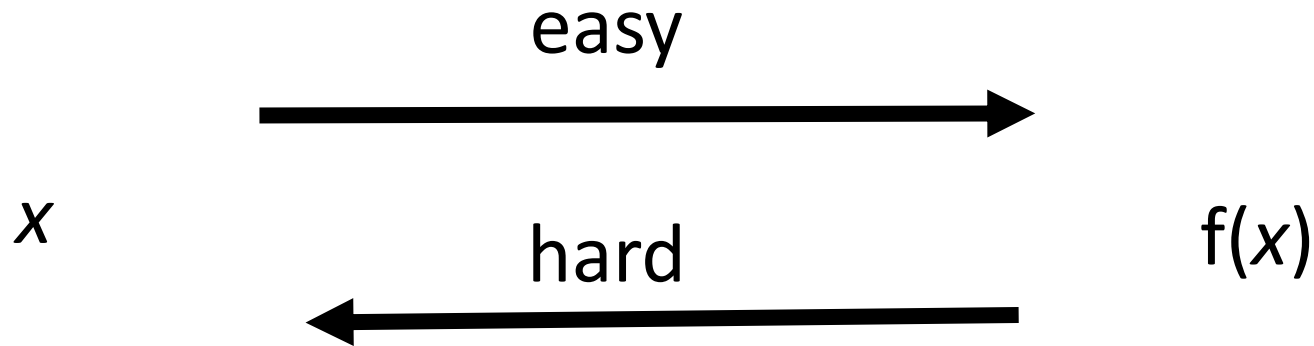
Still hard with better than $\frac{1}{2}$

(even given the answer, hard to distinguish it from random)



Building on Hard Problems: One-Way Functions (or One-Way Hash Functions)

One-Way Functions (OWF)



Sample random x , compute $y = f(x)$ (x called pre-image of y)

Given y , hard for any adversary to compute x

In fact, hard to compute any x' s.t. $y = f(x')$

(hard to compute any valid pre-image)

(will see an application of this to password storage)

Building a OWF?

Given y , hard for any adversary to compute any x' s.t. $y = f(x')$
(hard to compute any valid pre-image)

Attempt1: $f(x) = x$

Easy to invert, given output, can find input

Attempt2: $f(x) = 0$ (or some other constant)

Every string x' is a valid pre-image because $f(x') = f(x) = 0$

Hence, easy to invert

Attempt3: $f(x) = 2x \bmod N$

To recover x , simply compute 2^{-1} and multiply

OWF based on Discrete Log Assumption

Define OWF f as:

$$f(x) = g^x \bmod N$$

(description of g , N is public)

DLA: Given $f(x)$, hard to compute x

Other OWF: SHA-256, SHA-1, MD-5.

More complex to understand. Have additional properties.

Applications of OWF: Storing Passwords

Client



p

p



Server



p



Problem: Adv hacks into server. Can steal millions of passwords.

Solution:

- 1) Server only stores $f(p)$
- 2) Client still sends p , server computes $f(p)$ and matches
- 3) Even if adv learns $f(p)$ by hacking, computing p is hard

Applications of OWF: Storing Passwords

Client



p

p



Server



$f(p)$

- This solution is used everywhere on the Internet today! Servers should not store your password, only a hash of it.
- That's why if you forget password: server can't give it back to you. You can reset instead.

Offline Dictionary Attack on Passwords

Client



p

p



Server



$f(p)$



- If adv obtains $f(p)$, it can guess millions of different passwords, hash them and check if they match $f(p)$. If match, adv wins!
- Typically: adv checks words from dictionary and common patterns
- Hence: your password should have special characters.

Back to OWF Definition

Client



p

p



Server



$f(p)$



- Given $f(p)$, say adv can compute p' s.t. $f(p') = f(p)$. Server will also accept p' as valid. Hence, adv still wins!
- That why in OWF: given $f(x)$, finding any x' s.t. $f(x') = f(x)$ must be hard.

Passwords Over the Internet?

Client



p

p



Server



$f(p)$

Problem: Adv watching the network?

Solution:

- 1) Use HTTPS to open a secure connection first
(Client encrypts all messages under Server's public key)
- 2) Later: will see how HTTPS works!

Applications of OWF: Digital Signatures

Digital Signatures

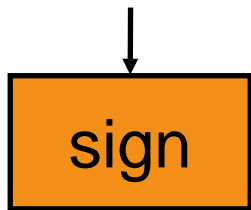


VK

M, σ

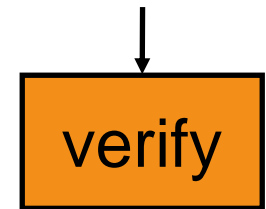


SK M



σ (signature)

VK, M, σ



0/1

Note: we don't care about hiding M

Defining Digital Signatures

- 1) **Gen**: Takes no input, outputs VK and SK
- 2) **Sign**: Takes input SK and M . Outputs σ .
- 3) **Verify**: Takes input (M, σ, VK) . Outputs 0/1.

Correctness: If (VK, SK) are output of Gen, must have

$$\text{Verify}(M, \text{Sign}(M, SK), VK) = 1$$

Security

Adv is even given:

- 1) Verification key VK
- 2) Signatures $(\sigma_1, \sigma_2, \dots, \sigma_q)$ on messages (M_1, M_2, \dots, M_q) chosen by him

Adv still can't output a valid signature on a new message

(That is, can't output (σ, M) s.t. $\text{Verify}(M, \sigma, \text{VK}) = 1$ and M is different from all M_i)

One-Time (Digital) Signatures

- Easier to design: we need a scheme which is secure only for signing **a single message**

Adv is given:

- 1) Verification key VK
- 2) Signature σ_1 on **any one message** M_1 of his choice

Adv can't output a valid signature on a new message

(That is, can't output (σ, M) s.t. $\text{Verify}(M, \sigma, \text{VK}) = 1$ and M is different from M_1)

One-Time Signatures: Intuition

- Only two possible messages. Hence only two possible signatures. These are random strings (x_0, x_1) . They are generated at random and part of secret key SK.
 - If message is 0, signature is x_0
 - If message is 1, signature is x_1
- How to verify signature? Can't make it a part of the verification key
 - Use an idea similar to storing passwords
 - VK has $f(x_0)$ and $f(x_1)$
 - VK can be used for verification of signature, not for computation

One-Time Signatures

Message length: 1 bit

Gen: pick random (x_0, x_1)

$$SK = (x_0, x_1)$$

$$VK = (f(x_0), f(x_1))$$

sanity check

Sign: If $m = 0$, $\sigma = x_0$

If $m = 1$, $\sigma = x_1$

Verify: compute $f(\sigma)$

If $m = 0$, match with $f(x_0)$

If $m = 1$, match with $f(x_1)$

Security

Adv given: VK, and signature on $m = 0$

Wants to compute signature on $m = 1$

Given: $f(x_0)$, $f(x_1)$, x_0

Compute x_1

- x_1 is unrelated to x_0 . Hence, $f(x_0)$ and x_0 are not relevant for computing x_1
- Thus, given $f(x_1)$, adv needs to compute x_1
- Needs to invert OWF (hard)!

One-Time Signatures: longer messages

Message length: n bit

For all i , $1 \leq i \leq n$

Gen: pick random $(x_0[i], x_1[i])$ ($[i]$ is the i -th number picked)

$SK = (x_0[i], x_1[i])$

$VK = (f(x_0[i]), f(x_1[i]))$

Sign: If $m[i] = 0$, include $x_0[i]$ in σ as $\sigma[i]$ ($m[i] = i$ -th bit of m)

If $m[i] = 1$, include $x_1[i]$ in σ as $\sigma[i]$

Verify: compute $f(\sigma[i])$

If $m[i] = 0$, match with $f(x_0[i])$

If $m[i] = 1$, match with $f(x_1[i])$

Security: say m_1 and m
differ in i -th bit

Adv has $x_0[i]$, needs to
compute $x_1[i]$

Needs to invert OWF

Digital Signature Schemes

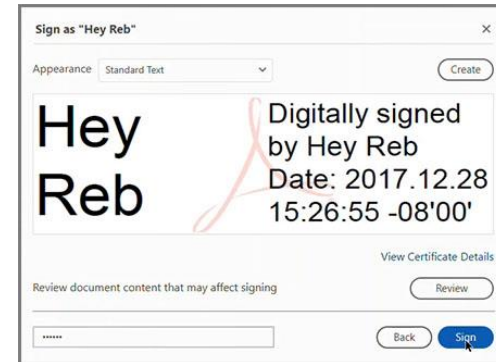
What about:

- Signing multiple messages with the same key?
- *Can key size be shorter than message?*

Answer: Yes! We will see RSA signatures later

Digital Signature Applications

- Signing documents/forms digitally:
Adobe PDF and others



- Online Contract Signing: Two parties can sign a contract over internet
- Digital Degrees and Marksheets
- Bitcoin/Cryptocurrencies and Smart Contracts

Questions?