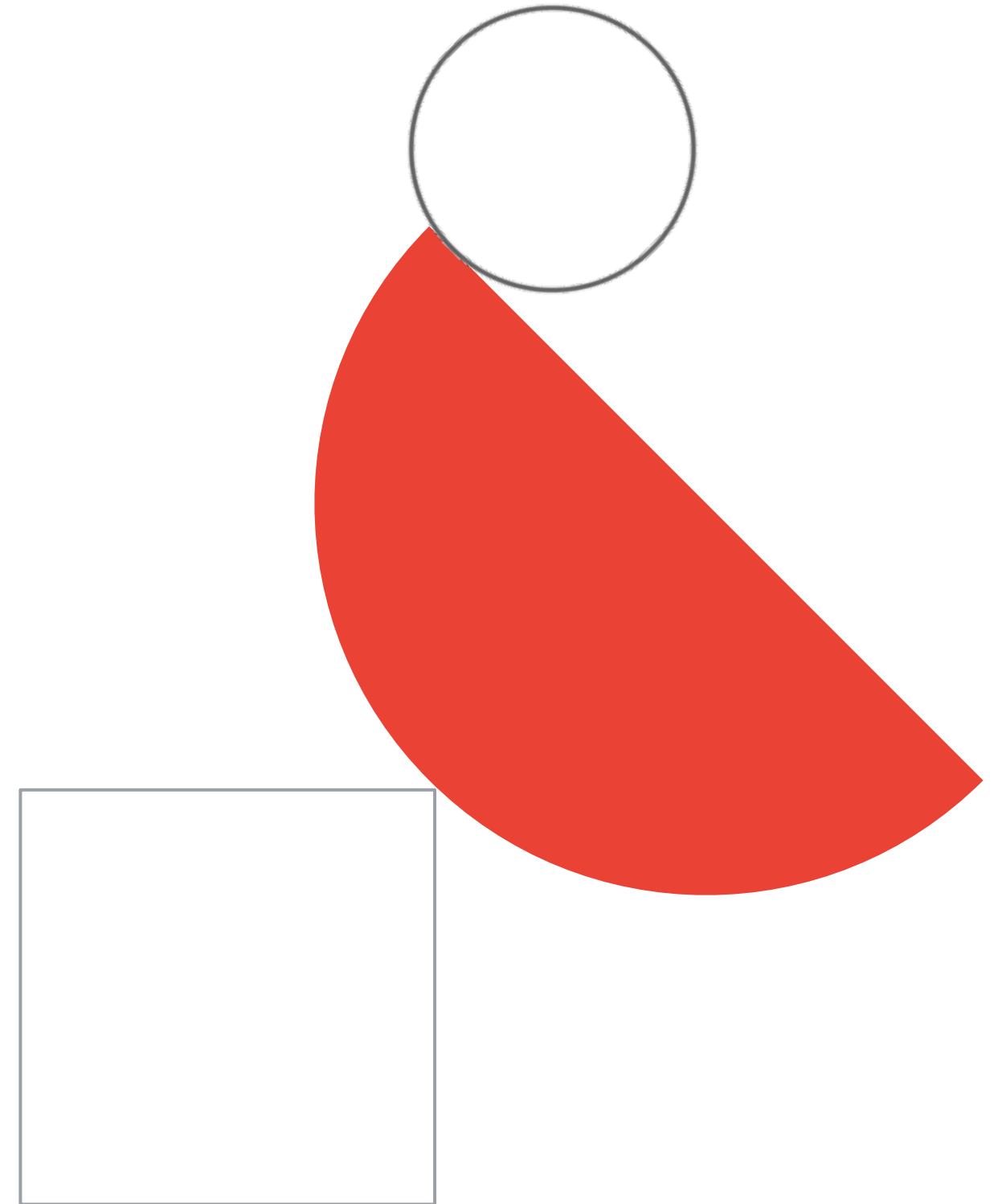


# Cloud Run



# Cloud Run

- Enables stateless containers.
- Abstracts away infrastructure management.
- Automatically scales up and down.
- Open API and runtime environment.



**Exam Tip:** “Stateless” is the key here. Cloud Run is MUCH newer than App Engine (2019 vs 2008) and uses Kubernetes (App Engine uses pre-K8s and pre-Docker containers). Otherwise, use-cases for App Engine and Cloud Run are similar.

# Containers in GCP = GKE or Cloud Run



OR



**Exam Tip:** How to differentiate between GKE and Cloud Run?

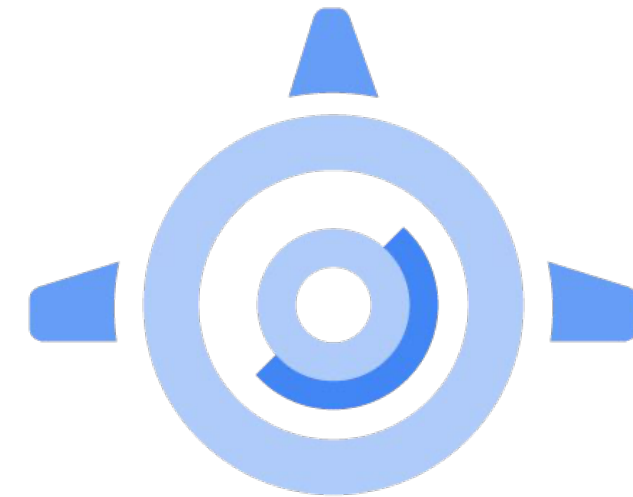
- Cloud Run is fully serverless (GKE Standard was not... but Autopilot is...)
- Cloud Run are best when your biggest priority is time to market (fast development, deployment, scaling) and want to remove the ops and infra management from the process, or do not have a team to orchestrate and manage containers.
- 98% of new Cloud Run users are able to code, build, and deploy an app within 5 minutes

# Comparing the App Engine environments

	Standard environment	Flexible environment
<i>Instance startup</i>	Seconds	Minutes
<i>SSH access</i>	No	Yes (although not by default)
<i>Write to local disk</i>	No (some runtimes have read and write access to the /tmp directory)	Yes, ephemeral (disk initialized on each VM startup)
<i>Support for 3rd-party binaries</i>	For certain languages	Yes
<i>Network access</i>	Via App Engine services	Yes
<i>Pricing model</i>	After free daily use, pay per instance class, with automatic shutdown	Pay for resource allocation per hour; no automatic shutdown

# AppEngine vs Cloud Run

- AppEngine was first released in 2008, and while it still has a larger use-base and receives updates, Cloud Run offers, in most cases, a better alternative
- **Cloud Run** is the flagship product, receives updates first is container-first and compatible with [open-source software](#)
- Cloud Run covers almost all the use cases of AppEngine and has an excellent developer experience
- Cloud Run is great for serverless use-cases and event-driven automation
- See more in-depth comparison and migration info, including **performance & cost advantages** at [go/migrate-run](#)



App Engine

**vs**



Cloud Run

prefer this for  
new projects

# Cloud Functions

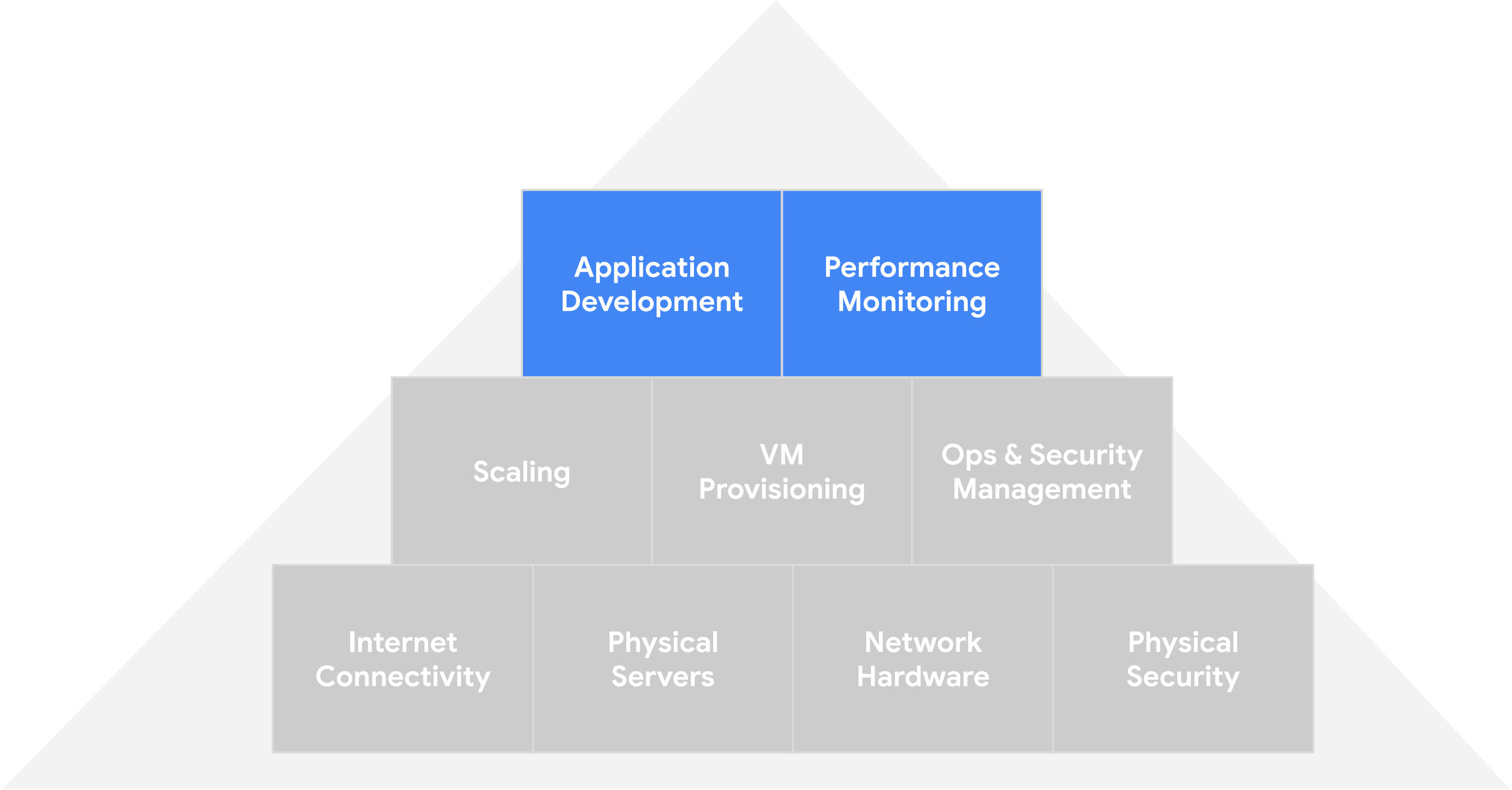
***Exam Tip:** Cloud Functions (and App Engine Standard!) can scale to 0 if not being used.*

- Create single-purpose functions that respond to events without a server or runtime.
  - Event examples: New instance created, file added to Cloud Storage.
- Written in Javascript (Node.js), Python or Go; execute in managed Node.js environment on Google Cloud.



# The Responsibility Pyramid

Serverless



Managed by customer

Fully Managed by Google