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summary

Motion graphic designer turned developer looking for full stack web development position.

skills

Ruby / Rails, Javascript / JQuery / AJAX, HTML5 / CSS3, PostgreSQL, MongoDB, version control / GitHub, Agile development, pair programming, TDD, Adobe AfterEffects, Photoshop, Illustrator, and Final Cut Pro

experience

Tribeca Film Festival New York, NY 2014

Contract Full Stack Ruby on Rails Developer: Assisted lead developer in updating rails app for festival season; improved database (MongoDB) performance in ActiveAdmin via AJAX and translated Photoshop designs into front-end code.

Fuse TV New York, NY 2013

Contract AfterEffects Artist / Graphic Designer: Utilized After Effects and Photoshop to prepare graphics for Fuse News; managed tight deadlines and rapid changes in content.

Aol. New York, NY 2012-2013

Contract AfterEffects Artist / Editor: Edited sizzle reels for NewFronts event; responsible for choosing and obtaining content within designated guidelines; designed and animated logo transitions.

Eyepatch New York, NY 2010-2012

Contract AfterEffects Artist / Graphic Designer: Interfaced with clients and creatives; animated sizzle reels, logos, and titles for Ogilvy & Mather; clients included IBM, Motorola, Gap, and Time Warner Cable.

Clambake Animation Watertown, MA 2007-2009

Video Editor / Visual Effects: Edited and assembled Adult Swim's animated series "Assy McGee" through all stages of production; integrated artistic vision and technical skills to create compelling effects and graphics; prepared episodes and shows in development for mastering to tape.

education

Dev Bootcamp, San Francisco, CA 2013

Completed intensive nine week program covering full stack web development. In addition to coding, emphasis was placed on engineering empathy, pair programming, MVC design, and learning new skills and technologies quickly.

Rhode Island School of Design, Providence RI, 2005

BFA, Film / Animation / Video
English Concentration, 2005

projects

Dev Bootcamp Holiday Hackathon: Winner - Most Creative

In 24 hours, five Dev Bootcamp alumni who didn't know anything about the THREE.js library, made a 3D game: 'face-off' | github

Hack Upon a Cause: Created a rails survey app for non-profit NewCourse; MVC modularity and scalability achieved by handling JSON input and output.

votetext.herokuapp.com | github

Ongoing personal project using the Google Civic Info and Twilio APIs that allows users to receive text reminders of local elections.

printstacard.herokuapp.com | github

Managed team for final project at DevBootcamp using Instagram, Lob, and Cloudinary APIs. #printstacard

pimp-my-meme.herokuapp.com | github

Just-for-fun app with lots of JS / JQuery / AJAX where users upload an image and write or up-vote a caption.