

610.420.4483 | vipyne@gmail.com | github.com/vipyne

education Dev Bootcamp, 2013

Rhode Island School of Design, Providence RI, 2005

BFA, Film / Animation / Video English Concentration, 2005

skills Ruby / Rails, Javascript, HTML5 / CSS3, PostgreSQL

Adobe AfterEffects, Photoshop, Illustrator, and Final Cut Pro

experience Dev Bootcamp San Francisco, CA 2013

Student: Completed nine week program covering web development from backend to frontend. In addition to coding, emphasis was placed on pair programming, MVC design, version control, APIs, and TDD. Demonstrated

the ability to learn new skills and technologies very quickly.

FuseTV New York, NY 2013

AfterEffects Artist/Graphic Designer: Utilized After Effects and Photoshop to prepare graphics for Fuse News.

Aol. New York, NY 2012-2013

AfterEffects Artist/Editor: Edited sizzle reels for NewFronts event. Designed and animated logo transitions.

ArchetypeMe New York, NY 2012-2013

AfterEffects Artist/Graphic Designer: Created 'how to' video to explain use of startup website and animated show open for web series, "Archetypes".

Eyepatch New York, NY 2010-2012

AfterEffects Artist/Graphic Designer: Animated sizzle reels for Ogilvy & Mather; clients included Motorola, Gap and Time Warner Cable.

Clambake Animation Watertown, MA 2007-2009

Video Editor / Visual Effects: Edited and assembled Adult Swim's animated series "Assy McGee" through all stages of production (using Flash,

After Effects, and Final Cut Pro); integrated artistic vision and technical skills

to create compelling effects and graphics; prepared episodes for

mastering to tape; also performed these duties for animations for WGBH's "Between the Lions" and "Electric Company" and for shows in development.

hackathons

Dev Bootcamp Holiday Hackathon: Winner - Most Creative In 24 hours, five Dev Bootcamp alumni who don't know anything about the THREE.js library, make: 'face-off' | salarkhan.com/face-off

Hack Upon a Cause: created a rails survey app for non-profit NewCourse; emphasis placed on MVC modularity and scalability by handling JSON input and output. github.com/vipyne/new_course_survey/tree/vanessa

aþþs

votetext.herokuapp.com | github.com/vipyne/getVoteText_play printstacard.herokuapp.com | github.com/vipyne/orphan-crazy-eyes/tree/van-122113 pimp-my-meme.herokuapp.com | github.com/fox-squirrels-2013/DVM/tree/van-12-9-13